

9 Object-Oriented Programming: Inheritance

Objectives

In this chapter you'll:

- Understand inheritance and how to use it to develop new classes based on existing classes.
- Learn the notions of superclasses and subclasses and the relationship between them.
- Use keyword `extends` to create a class that inherits attributes and behaviors from another class.
- Use access modifier `protected` in a superclass to give subclass methods access to these superclass members.
- Access superclass members with `super` from a subclass.
- Learn how constructors are used in inheritance hierarchies.
- Learn about the methods of class `Object`, the direct or indirect superclass of all classes.

Outline

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3. 9.3 protected Members
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