

## 20.8 Wrap-Up

This chapter introduced generics. You saw how to declare generic methods and classes with type parameters specified in type-parameter sections. We showed how to specify the upper bound for a type parameter and how the Java compiler uses erasure and casts to support multiple types with generic methods and classes. You also saw how to use wildcards in a generic method or a generic class.

In Chapter 21, you'll learn how to implement your own custom dynamic data structures that can grow or shrink at execution time. In particular, you'll implement these data structures using the generics capabilities you learned in this chapter.