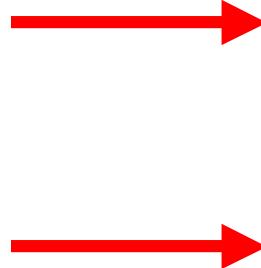


Sensing Increased Image Resolution Using Aperture Masks

Ankit Mohan, Xiang Huang, Jack Tumblin
Northwestern University

Ramesh Raskar
MIT Media Lab

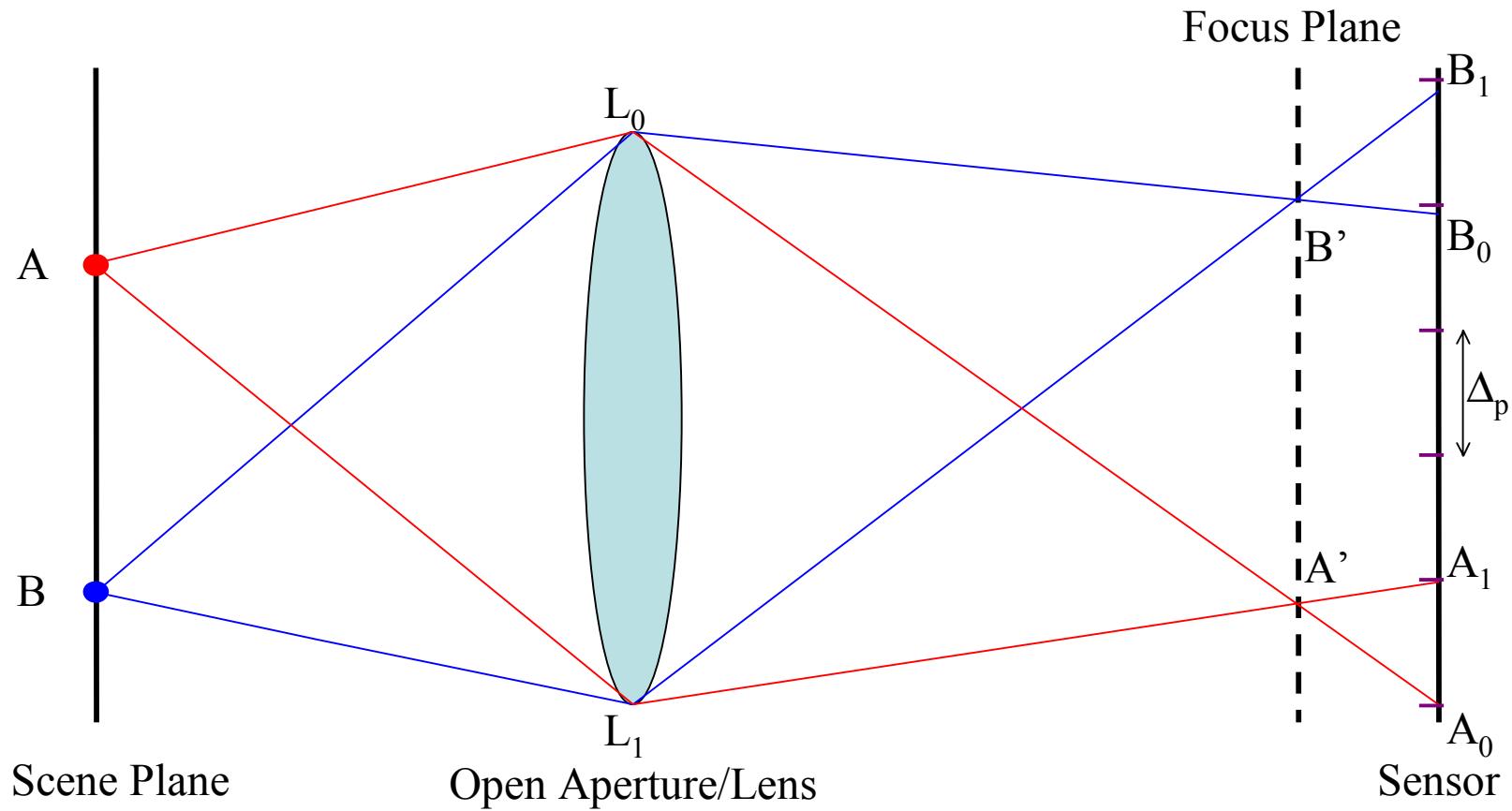
CVPR 2008
Supplemental Material



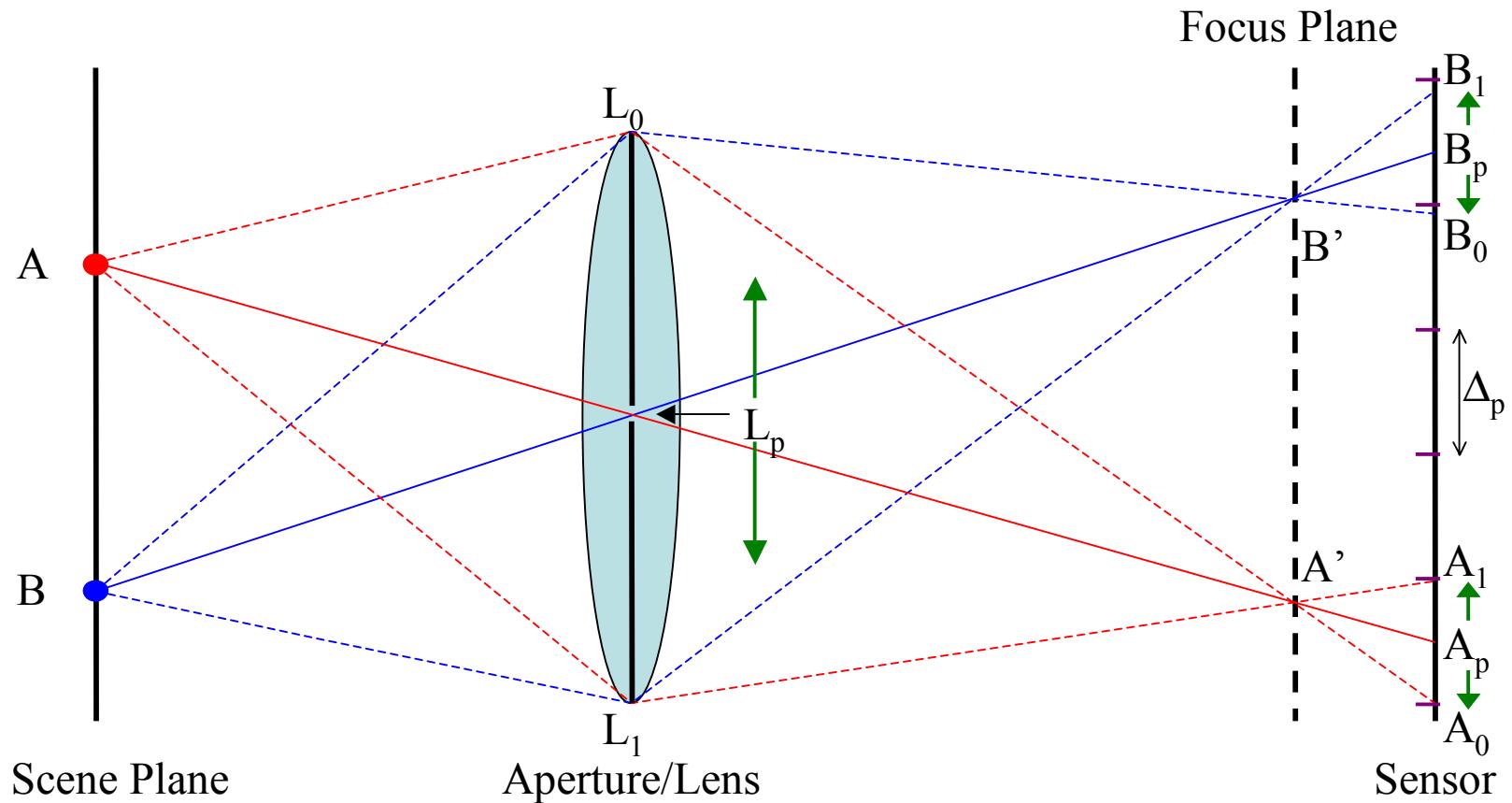
Contributions

- Achieve sub-pixel image shift using a mask in front of the lens
- Enhance effective sensor resolution without moving the camera or sensor.

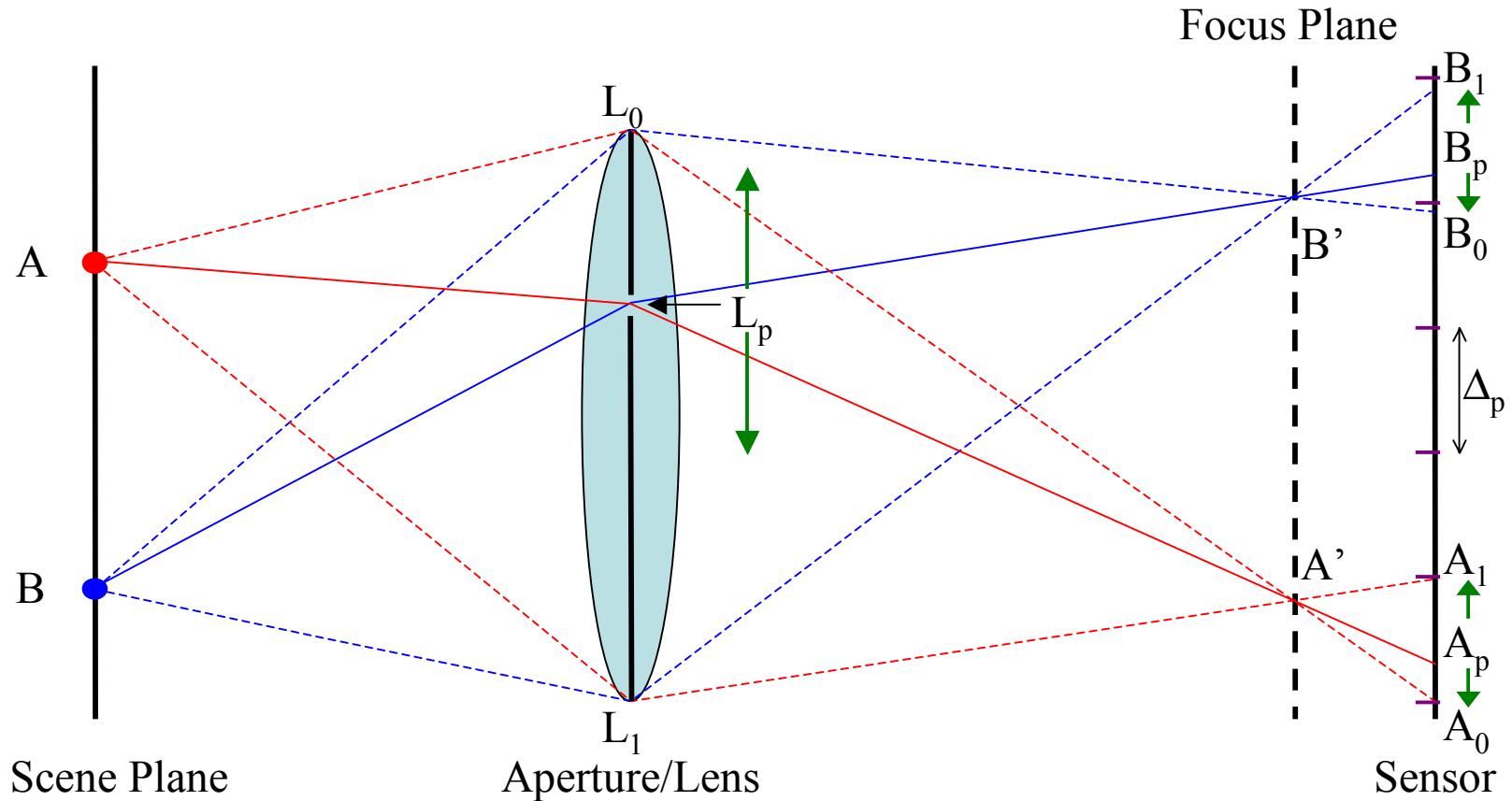
We intentionally blur the image so that when the aperture is open, the blur is less than one pixel, Δ_p



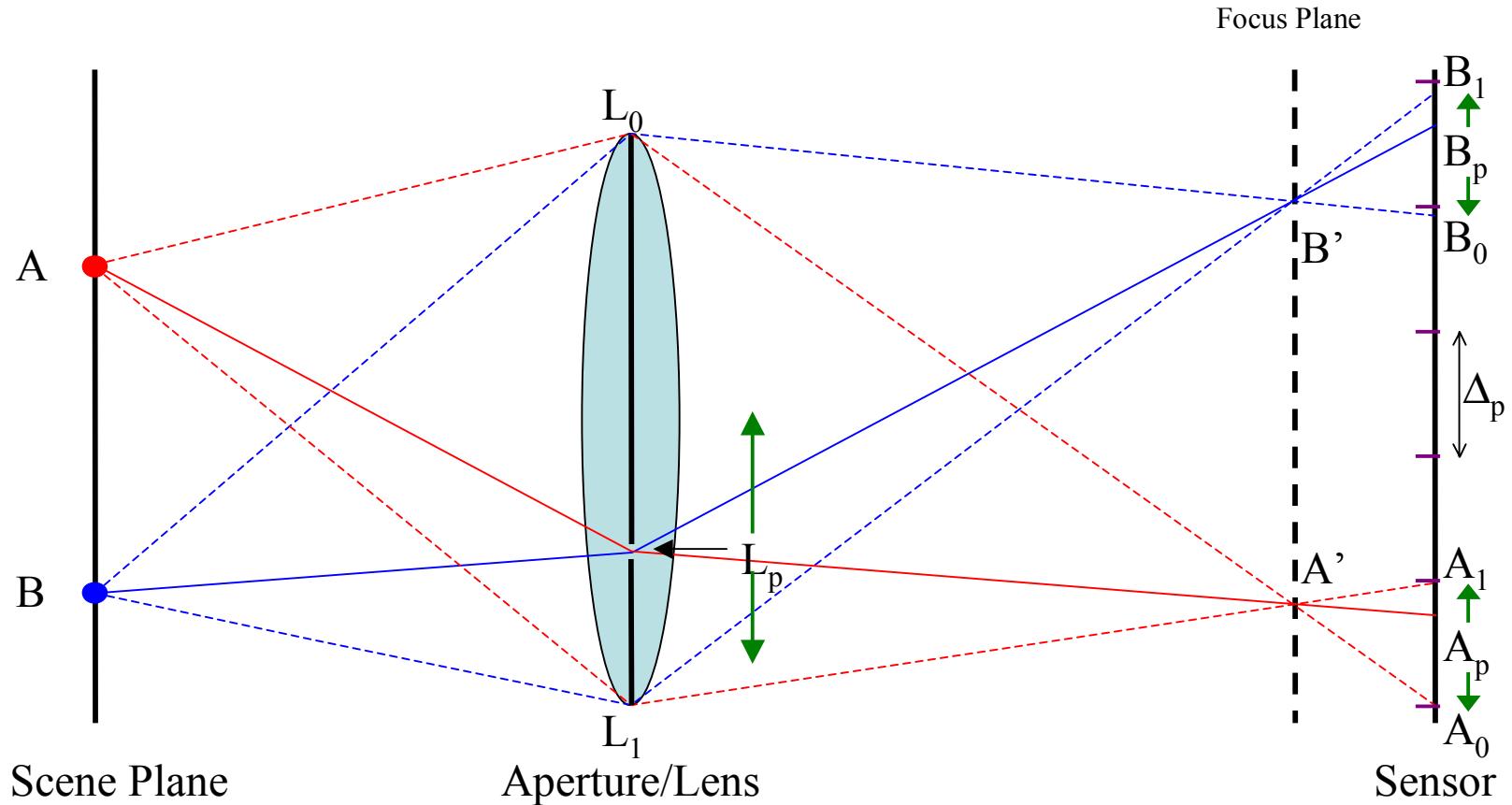
Moving a pinhole in along the lens effectively moves the image in an out-of-focus sensor plane.



Moving a pinhole in along the lens is same moving the sensor by sub- pixel distances.



Moving a pinhole in along the lens
is same *moving the sensor* by sub-
pixel distances.



Moving the pinhole aperture with a
slightly out of focus sensor...

...is equivalent to...

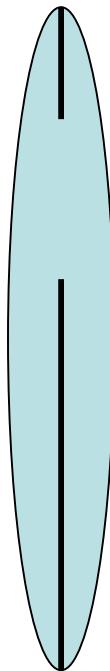
...translation based superresolution

But, aperture movement is in mm
instead of μm

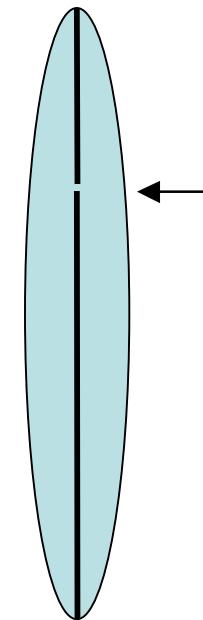
Pin holes are inefficient, collect little light, thus increasing exposure time.

Instead, we use wider carefully chosen apertures.

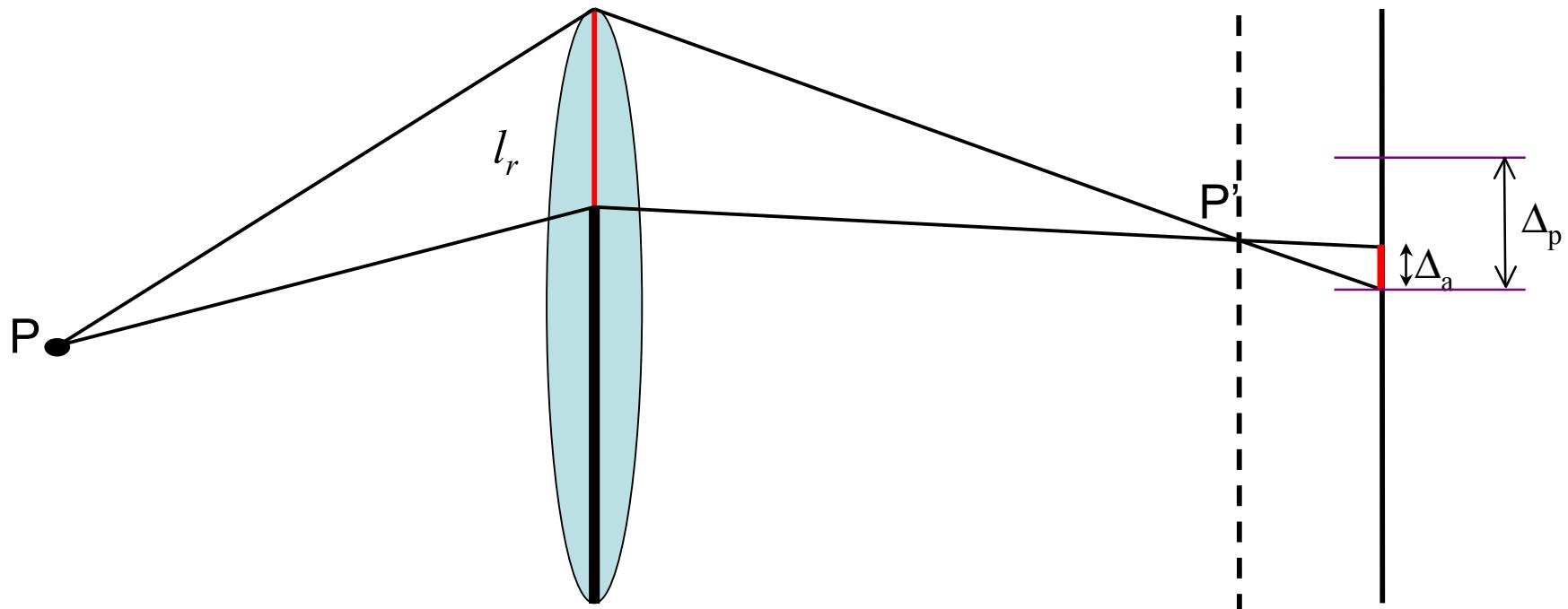
Use



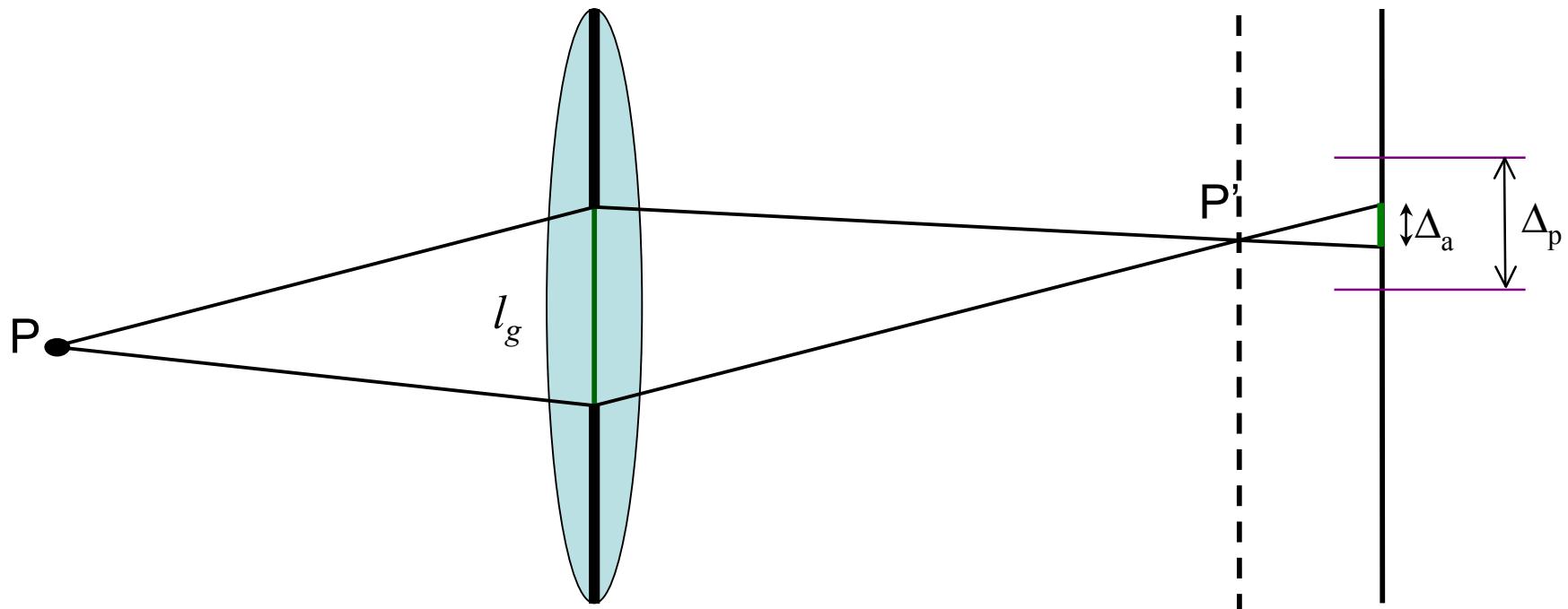
instead of



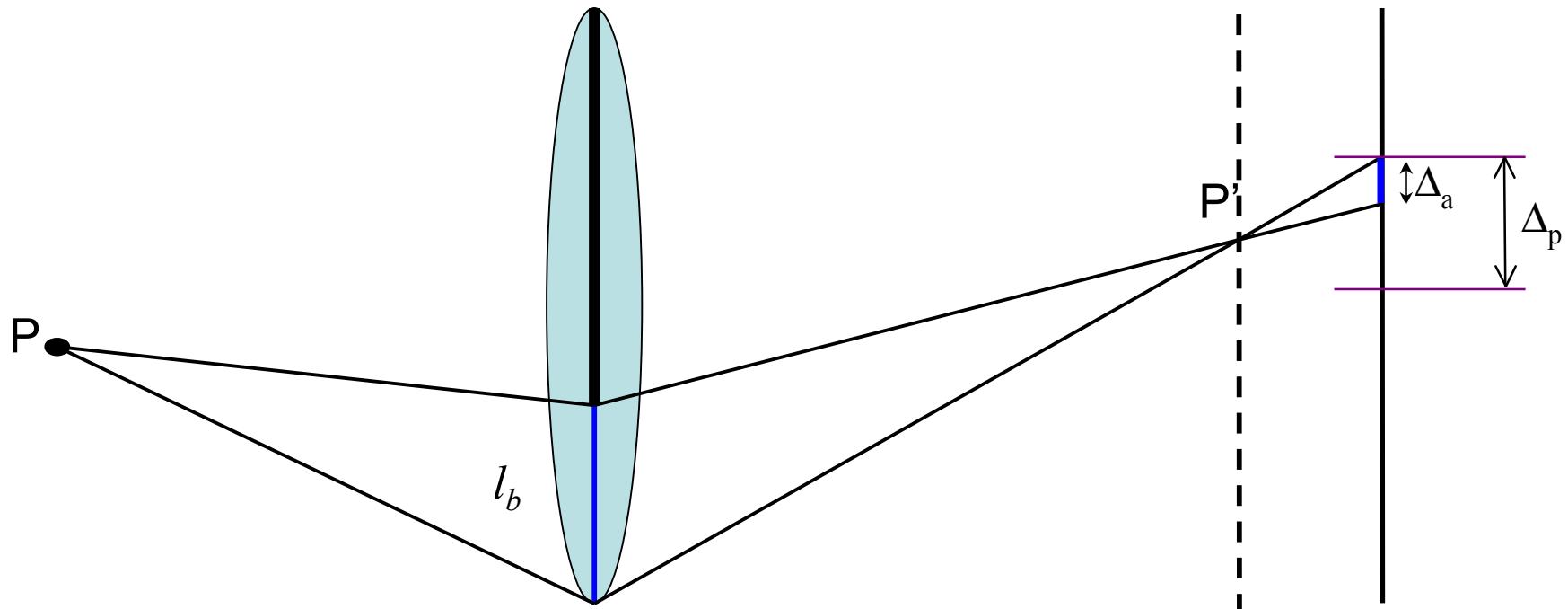
Unique finite sized aperture positions



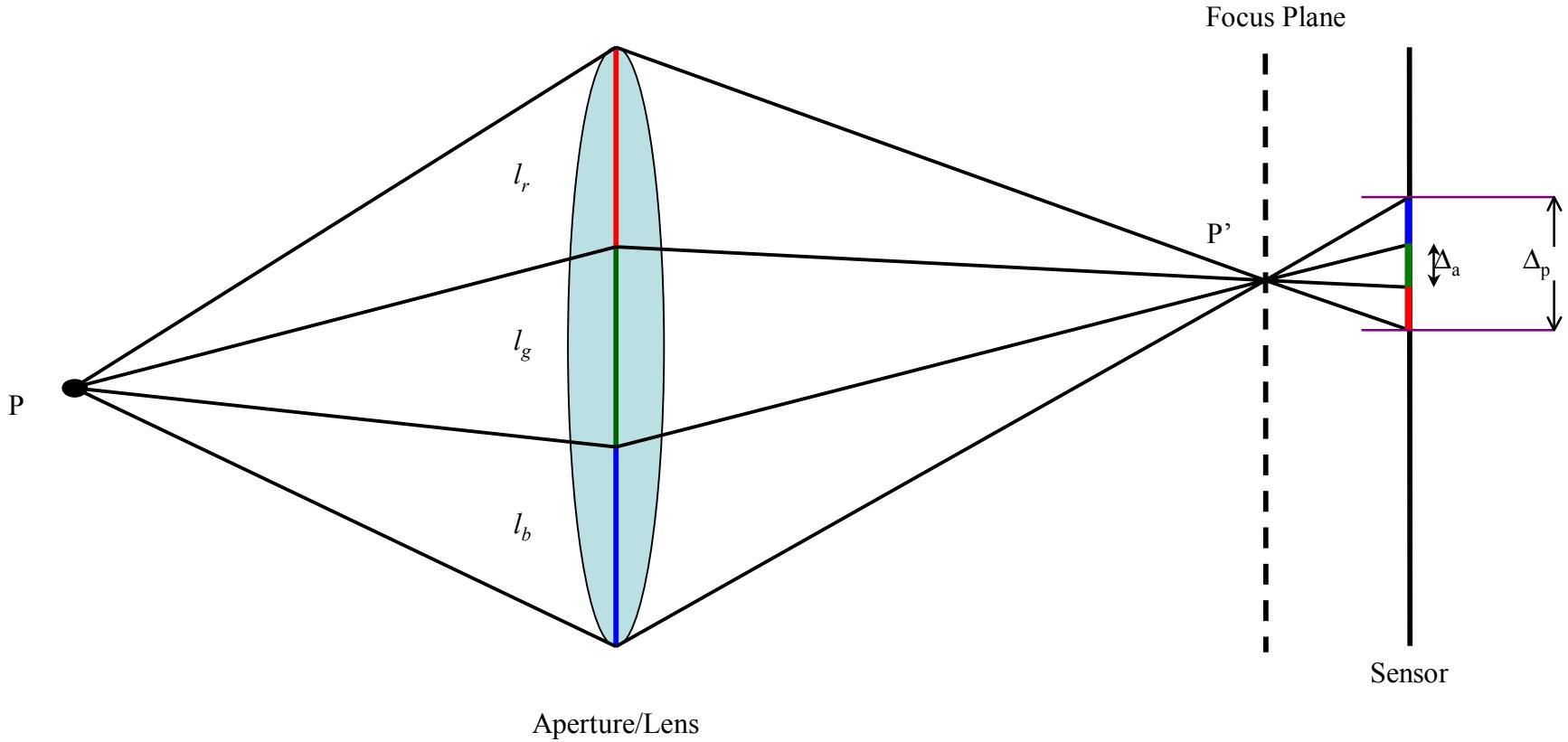
Unique finite sized aperture positions



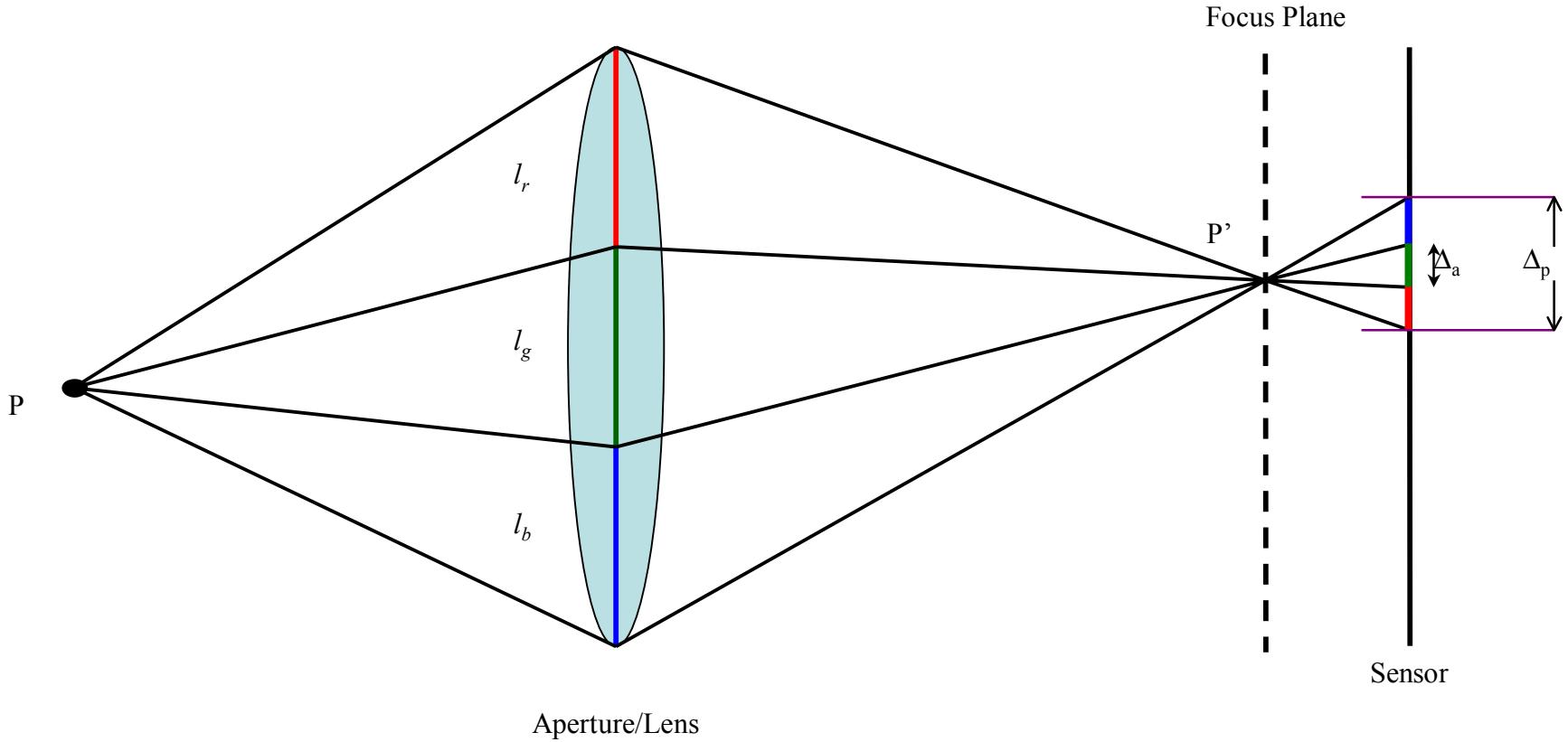
Unique finite sized aperture positions



We capture multiple photos with out-of-focus sensor and unique finite sized aperture positions



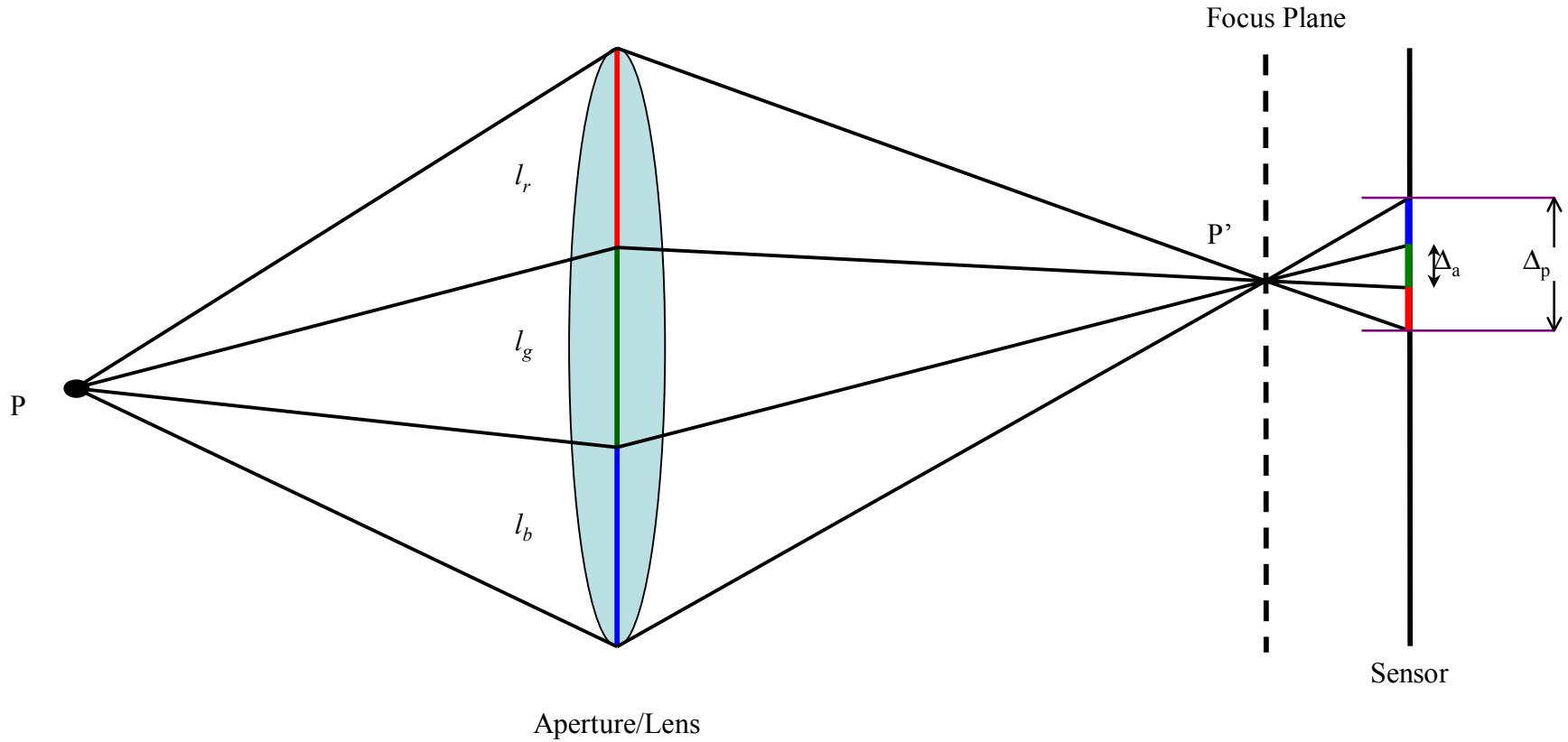
3x resolution enhancement: Capture 3 photos with aperture position l_r , l_g , and l_b



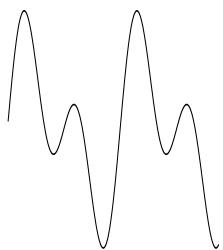
Total blur size = one pixel size (Δ_p)

Blur due to each partial aperture

$$= \Delta_a = \Delta_p / 3$$

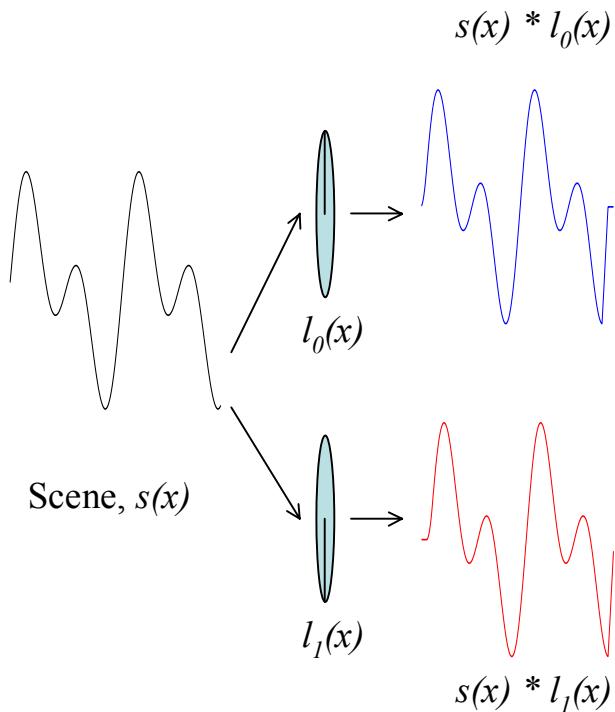


2x resolution enhancement for a 1D signal



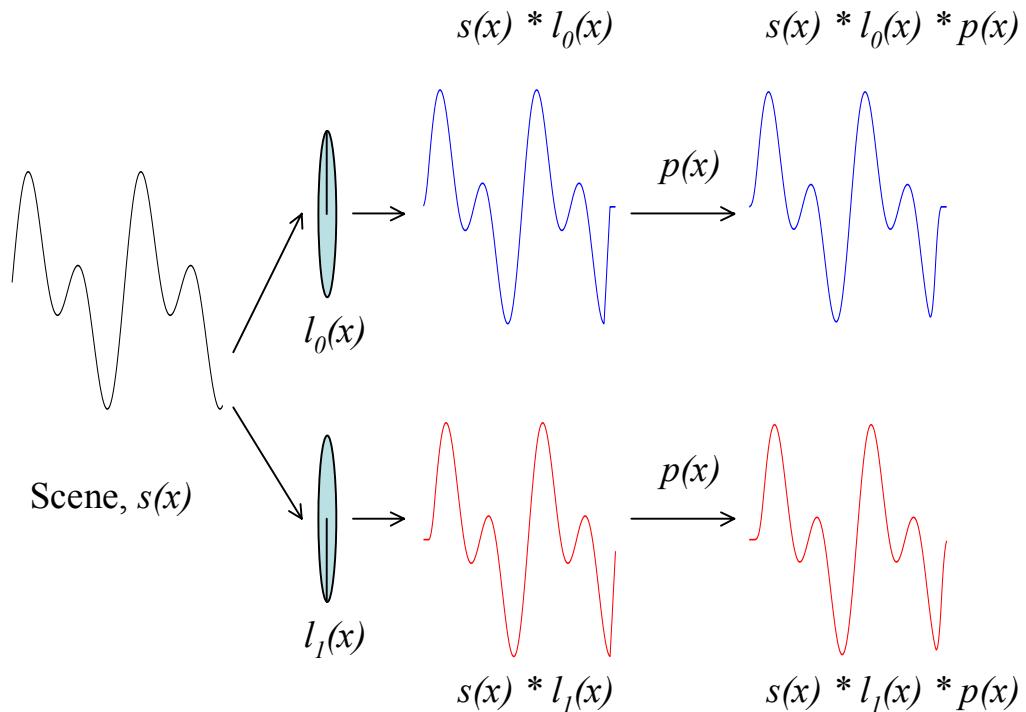
Scene, $s(x)$

Capture 2 photos with complimentary apertures

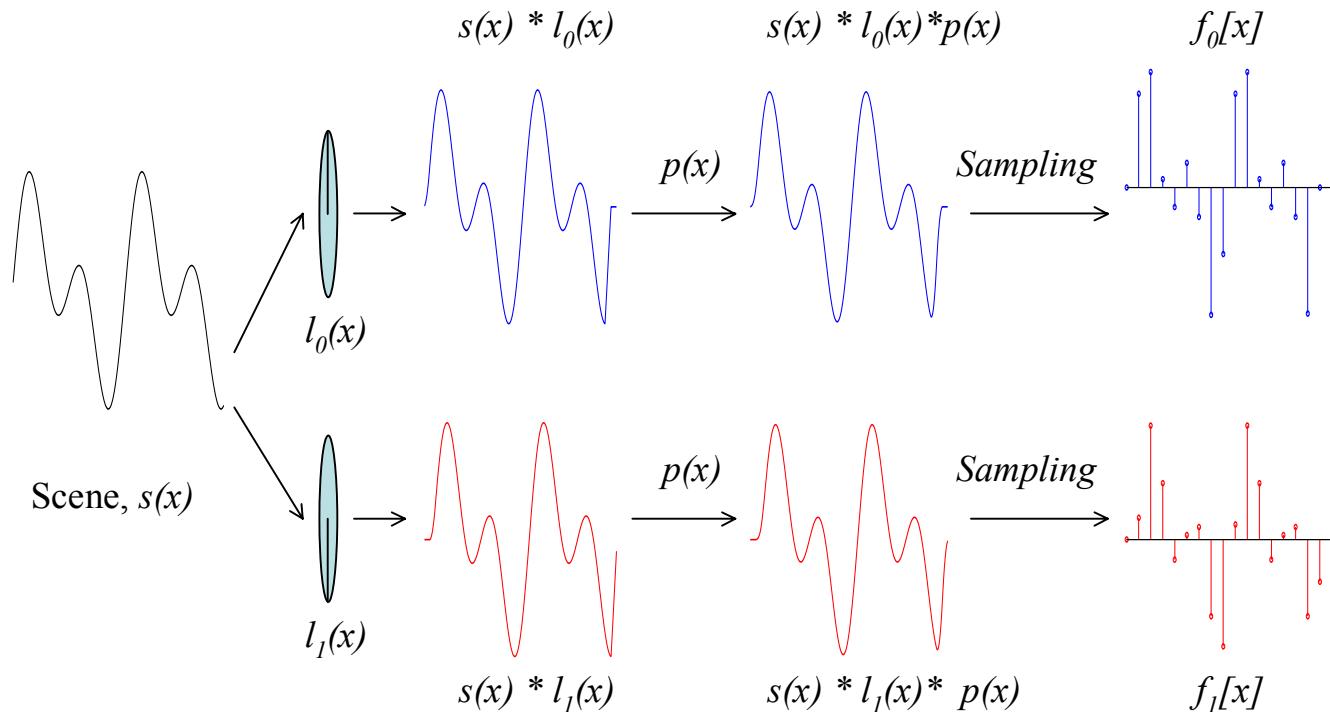


Notice the phase shift between the two signals. For a total blur of one pixel, this corresponds to half pixel shift.

Anti-aliasing due to finite pixel size

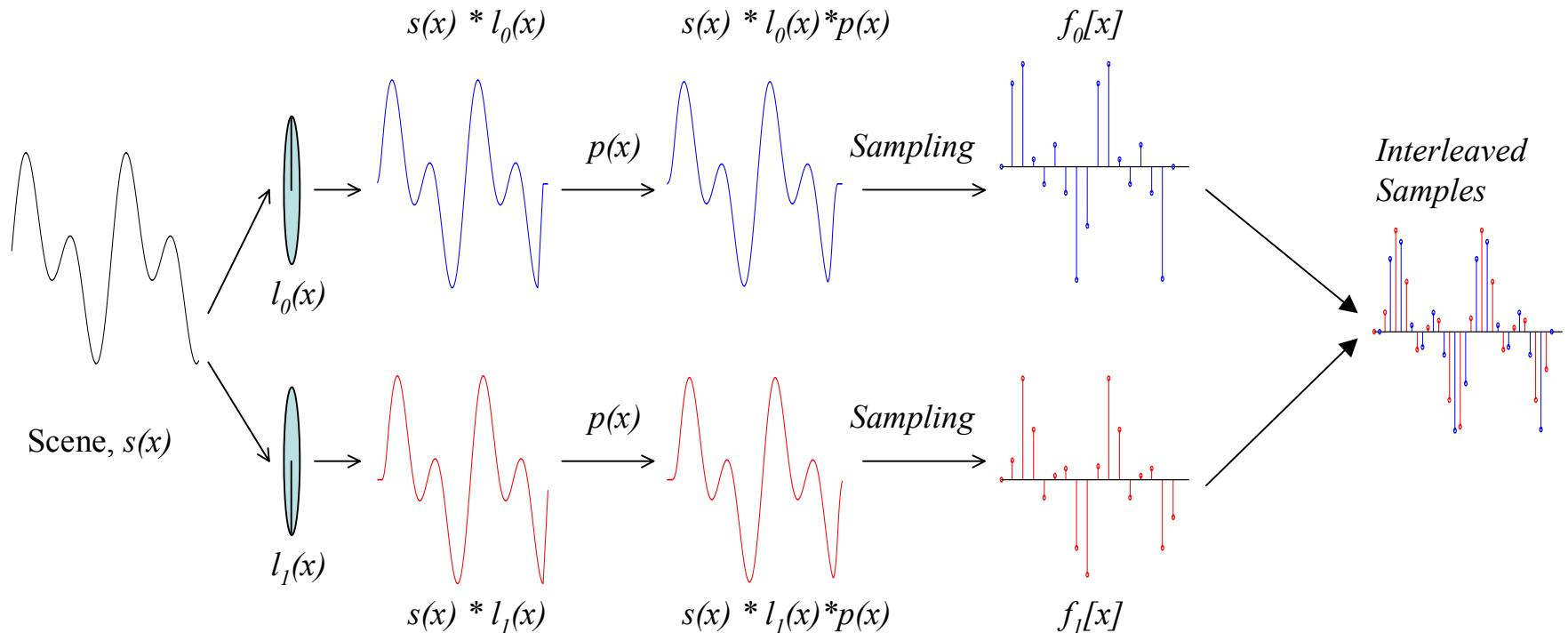


Discrete sampling due to pixels



Samples captured by the two photos are different.

Interleave samples from the two photos



Deblur the effect of $p(x)$ and $l(x)$

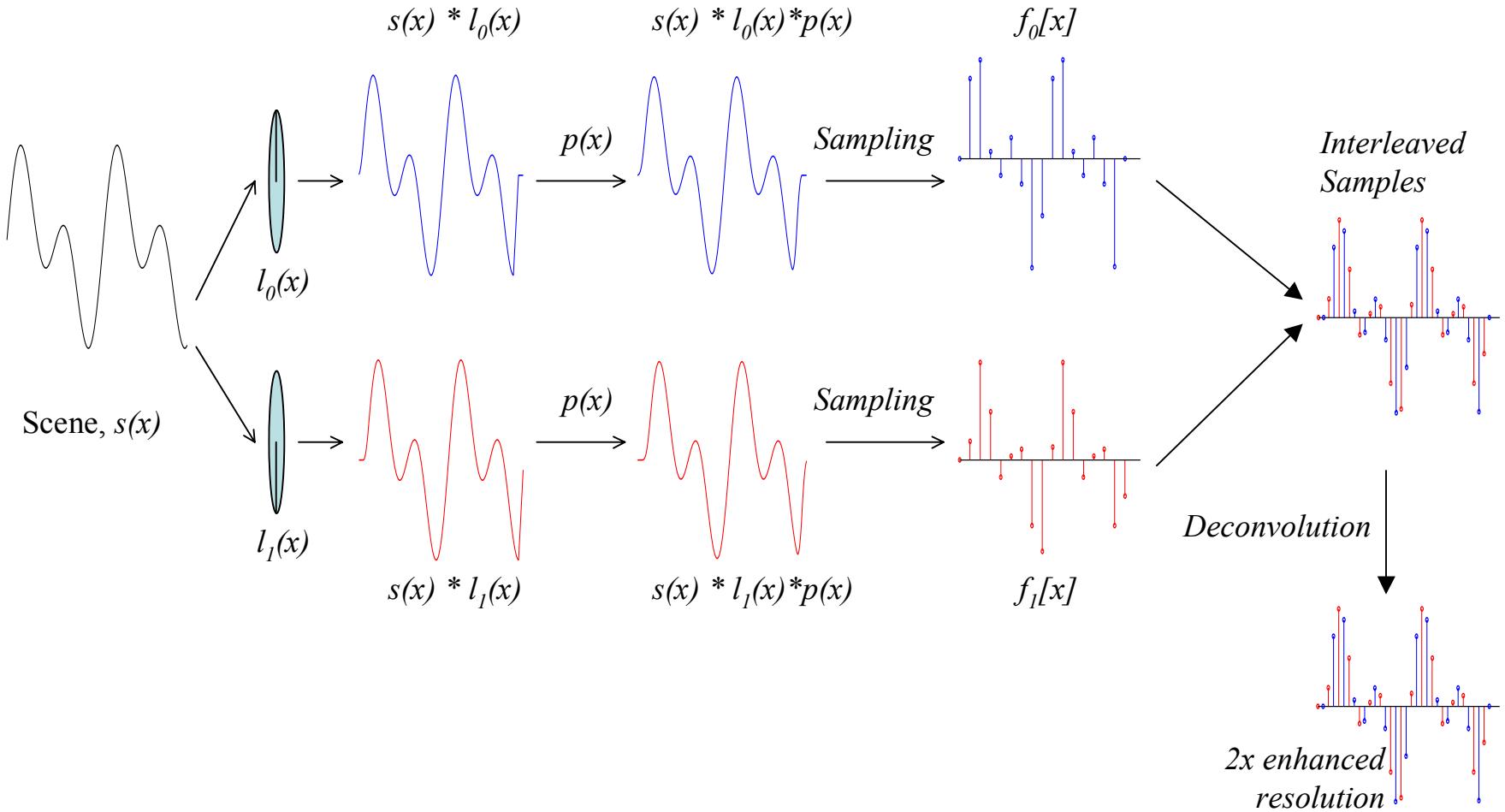
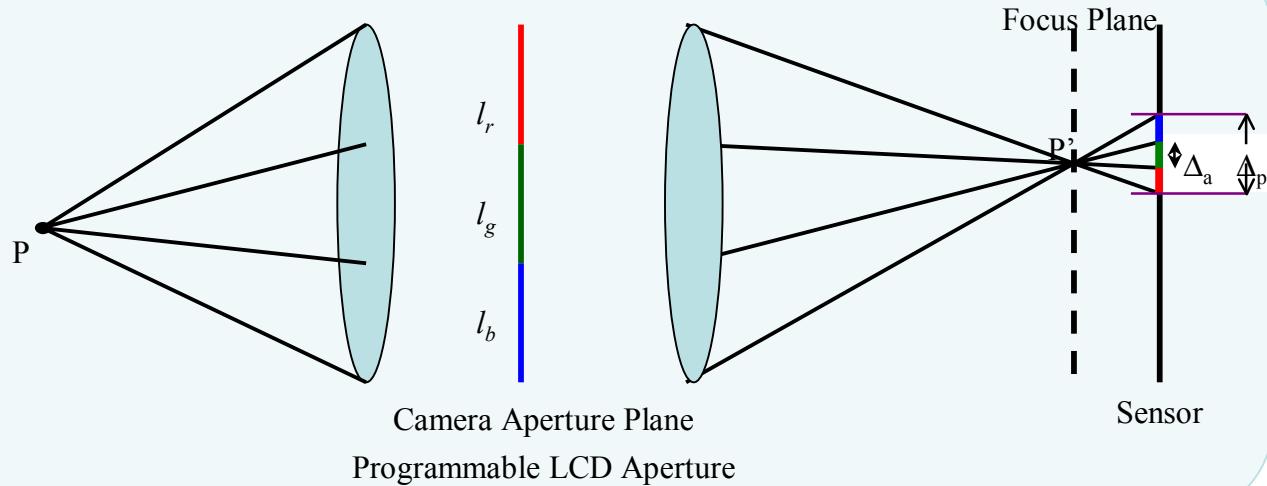
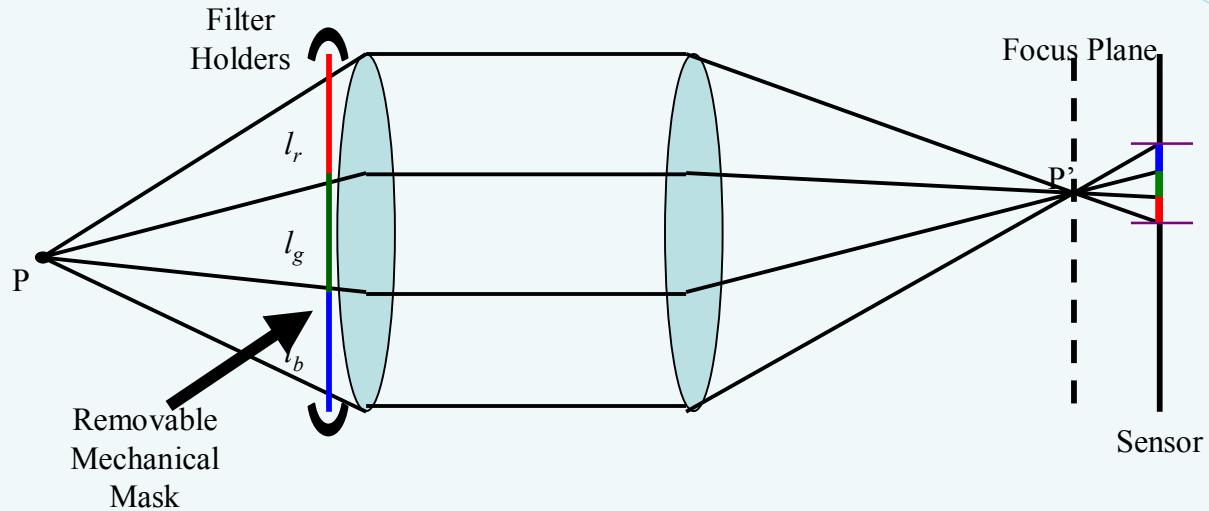


Image Shifting without Moving Parts

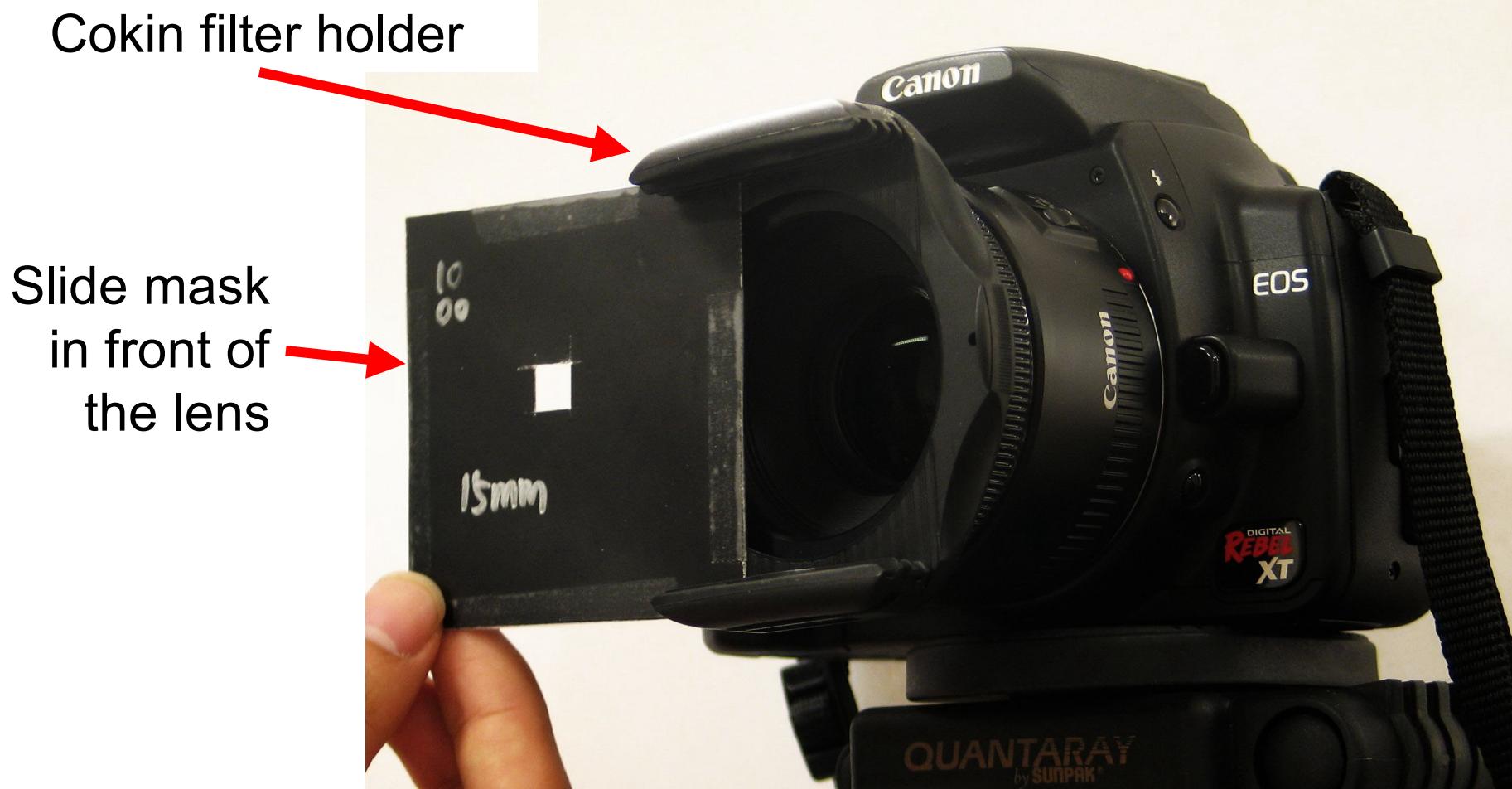
Suggested Design:
Programmable
Aperture with *NO*
moving parts
eliminating expensive
precision or
cumbersome
registration



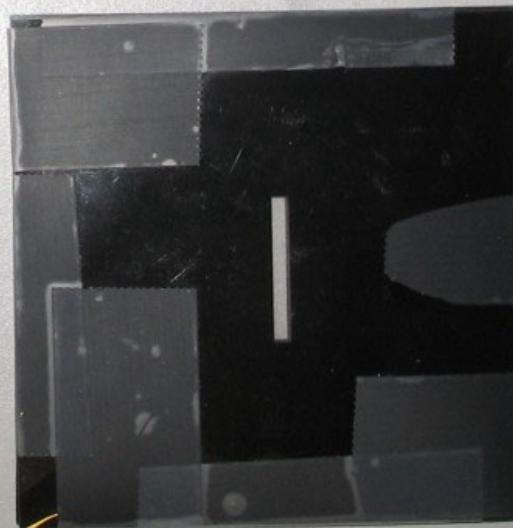
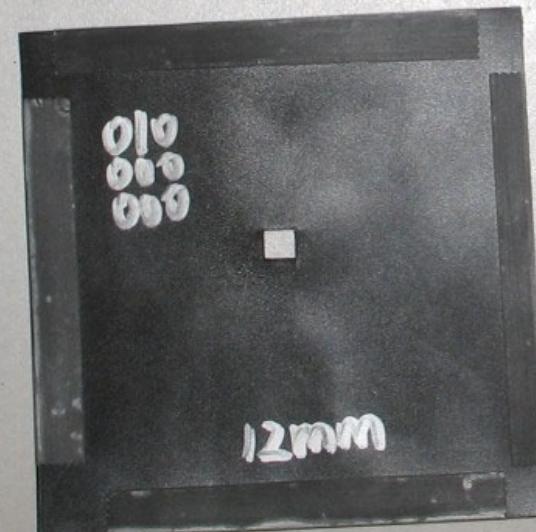
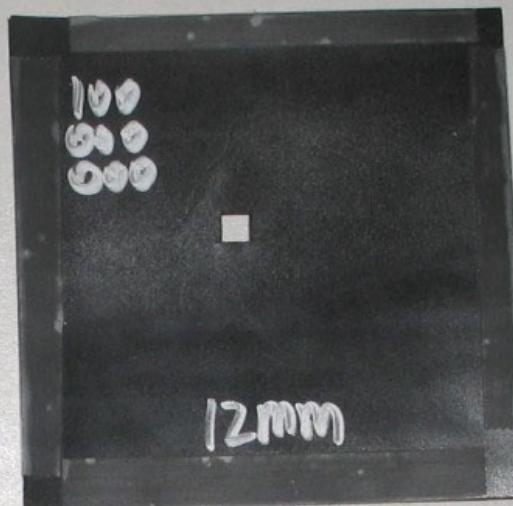
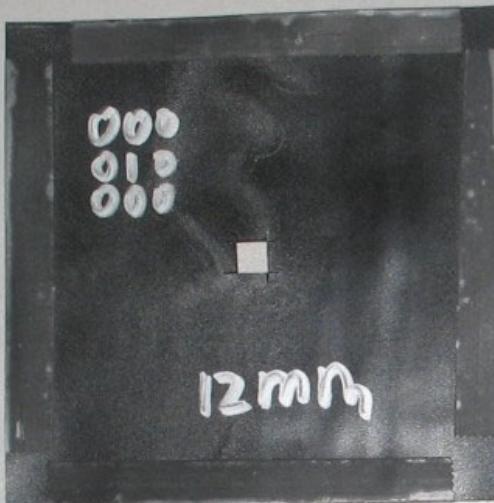
Our Implementation:
Masks in a Holder



Prototype using a conventional SLR camera



Aperture Masks



Result: Radial spoke chart

Mask size=12mm

Mask resolution=3x3

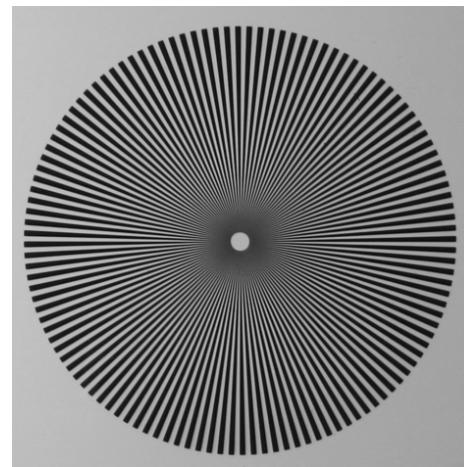
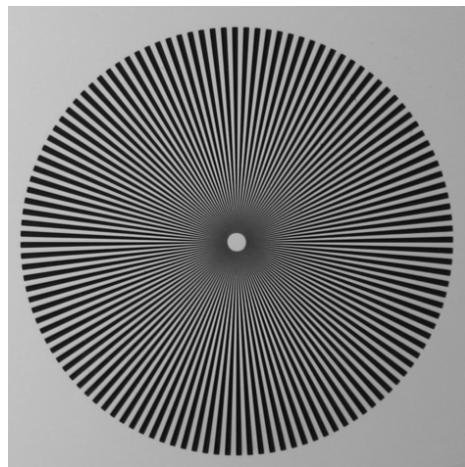
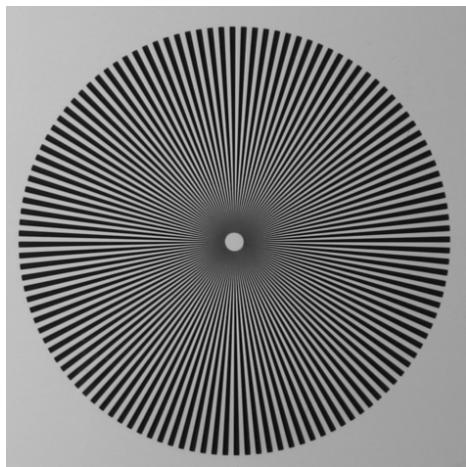
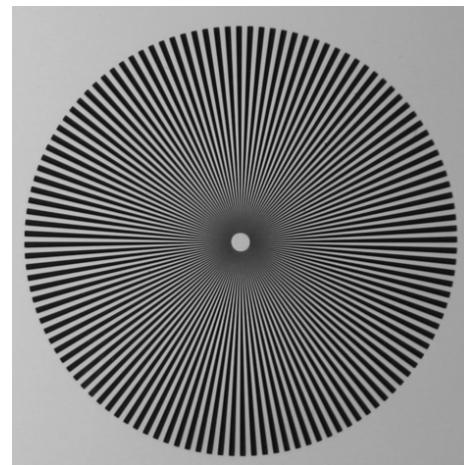
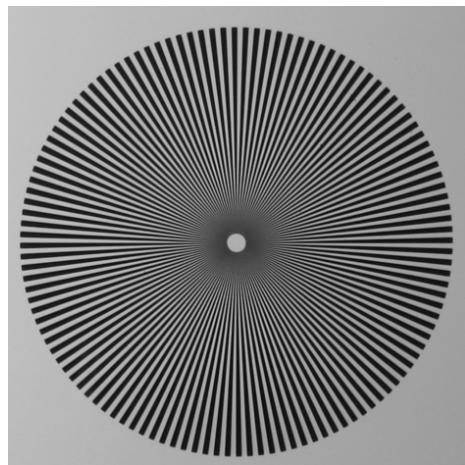
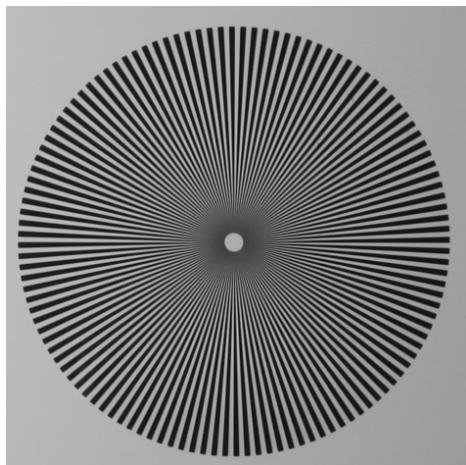
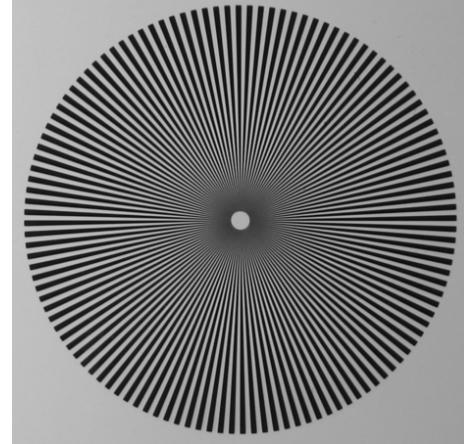
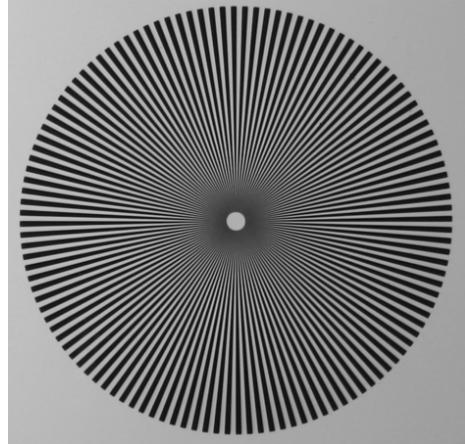
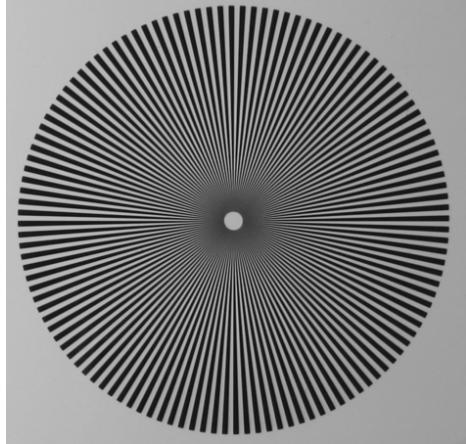
Image scale factor=1/1.7

Input image size=471x741

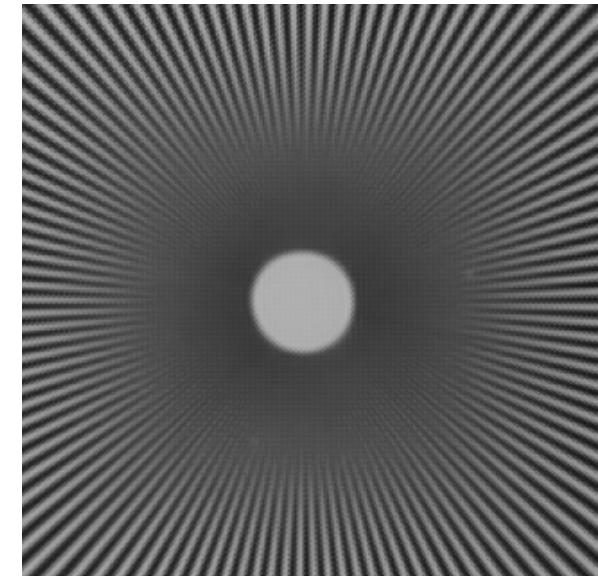
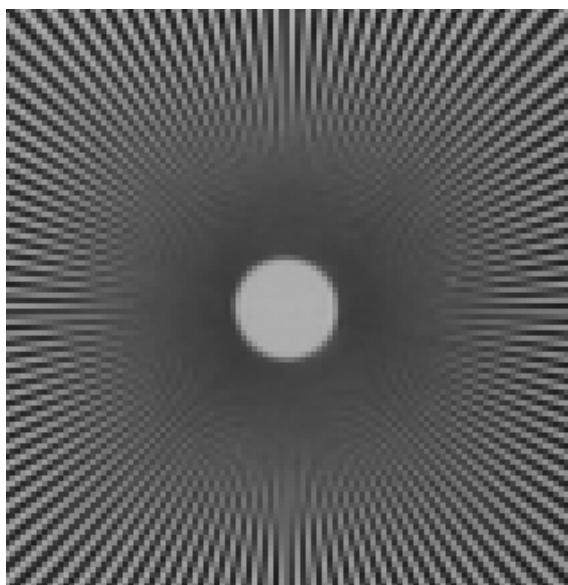
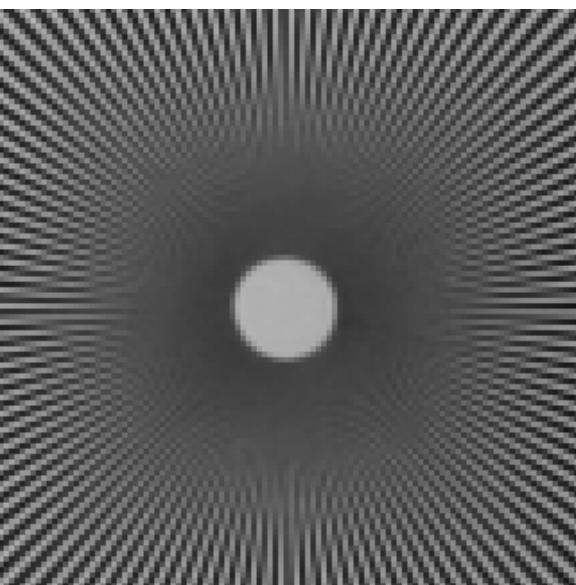
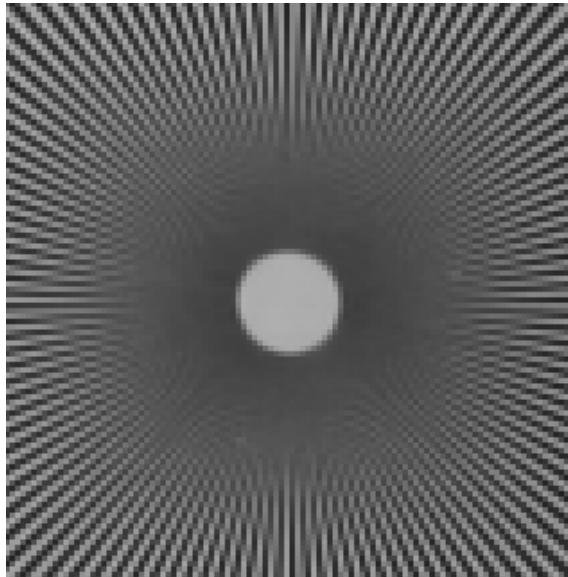
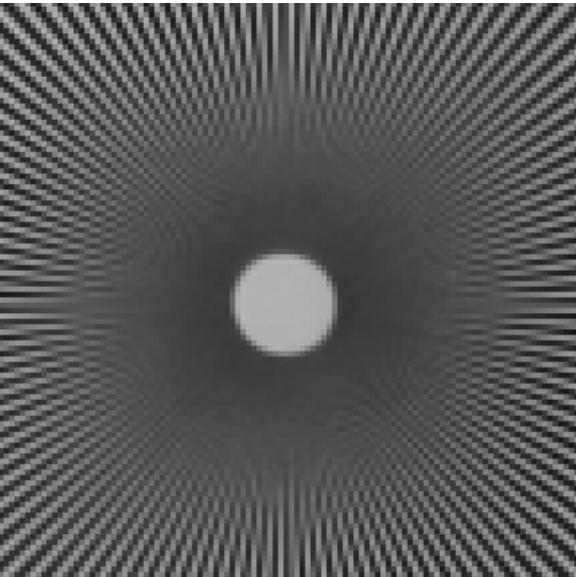
Output image size=1413x1413



Input images (3x3)



Cropped and bicubic interpolated input images (4 of 9 shown)



Cropped **result** with 3x samples

Observe the jaggies in the
input images.

In the result, details in high
spatial frequencies closer to
center of the spoke are
maintained upto a limit.

Result: Barcode

Mask size=12mm

Mask resolution=4x1

Image scale factor=1/3

Input image size=171x416

Output image size=684x416



Input Images (4x1)



Result: 4x increase in horizontal resolution



Result: Sheets of paper

Mask size=12mm

Mask resolution=4x1

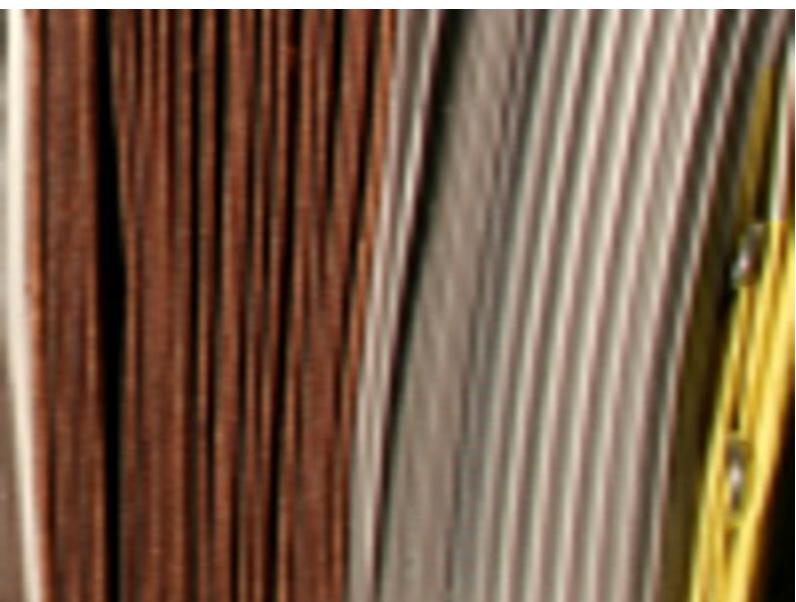
Image scale factor=1/8

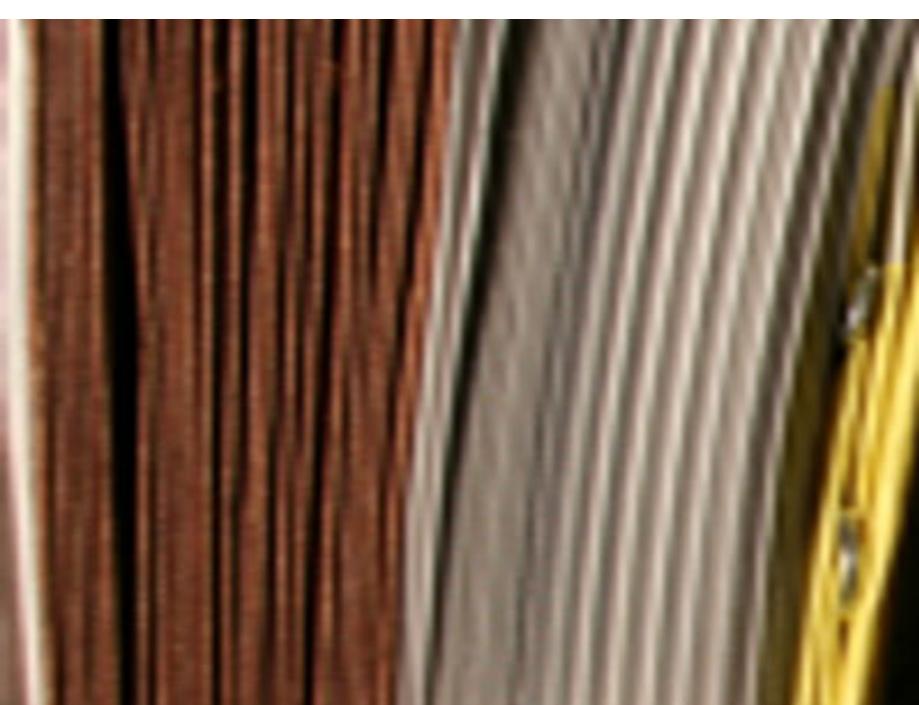
Input image size=100x300

Output image size=400x300



Input images (4x1)





2 of the 4
input images

Result: 4x increase in
horizontal resolution



Result: Carpet tile

Mask size=12mm

Mask resolution=2x2

Image scale factor=1/2

Input image size=256x256

Output image size=512x512



Input images (2x2)



Result



Please blink-compare with next
page

One of the Inputs



Please blink-compare with previous
page