



University of British Columbia  
Electrical and Computer Engineering  
ELEC291/ELEC292

## Lab 6: New Microcontroller Setup.

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Lab #6

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## Requirements & Comments

- Lab #6 requirements are the same as Lab #4 but microcontroller system must not be 8051!
- Programmed in C.
- Work with a partner.
- Compared to Lab #5, this lab is easy as cake!
- Good start for Project #2

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## Getting the Parts for Lab #6 and Project #2

- Form a team of six students.
- Complete the team form. It is available on Canvas.
- Buy the kit(s) by visiting:
  - <https://eng-services.ece.ubc.ca/course-support/2021-winter-term-2/elec291/>
  - Password: ee291-2\_2022
- Bring the team form and proof of payment to EECE stores (CEME 1057) to pick up your kit(s).

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## Two kits available (per team)

- Required: “**Project 2 - Robot Kit**”, it costs 126\$. It has 5 microcontroller, robot parts, magnet wire, screws, etc. You need this ASAP for Lab #6 and Project #2.
- Not required but recommended: “**Project 2 - Passive Components Kit**”, it costs 70\$. Just capacitors and resistors, lots of them! Useful for ELEC291/292 and future courses as well. Split it in 6 equal parts, one part per team member.

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## Getting Started with a New Microcontroller System

1. Obtain/assemble the hardware. Also documentation: datasheets & manuals.
2. Obtain/install the development environment. Also documentation like manuals.
3. Obtain/install a means of putting the 'firmware' in the hardware. May require additional hardware tools and software.
4. Settle a workflow. Also: examples, application notes, and forums.

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## Getting Started with a New Microcontroller System

- In this course is not too difficult. Instructions provided for:
  - PIC32MX130: DIP-28. 64k flash. Microchip. MIPS architecture.
  - MSP430G2553: DIP-20. 16k flash. Texas Instruments. MSP430 architecture.
  - ATMEGA328P: DIP-28. 32k flash. Formerly Atmel, now Microchip. AVR architecture.
  - ATSAMD20E16: LQFP32. 64k flash. Formerly Atmel, now Microchip. ARM architecture.
  - LPC824: TSOP28. 32k flash. NXP. ARM architecture.

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## ARM Cortex Processors

- For the ARM processors included in your kit a surface mount adapter and soldering is required.
- Adapters, pins, and de-soldering braid (for cleaning after soldering) is included in the project #2 kit.

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## The PIC32 Microcontroller System

1. Hardware: Bare IC in breadboard.
2. Development environment: XC32 from Microchip. (Derived from GCC but...)
3. Flash Loader: Pro32 via BO230XS board by yours truly.
4. Workflow: via Makefiles in CrossIDE or VS code. Examples in Canvas.

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5V

3.3V

1µF

(2) MCP1700 3302E (3)

(1)

1µF

3.3V

0.1µF

3.3V

0.1µF

330Ω

Green LED

Reset

(1)

PIC32MX130

RB8 (17)

RB9 (18)

RB7 (16)

RB11 (22)

VDD (13)

AVDD (28)

VCAP (20)

AVSS (27)

VSS (8)

MCLR\*

BO230XS

VCC Out

TXD

RXD

RTS

CTS

CBUS3

GND

100µF

USB

CBUS3 is pin 6 of J3 in BO230XS board

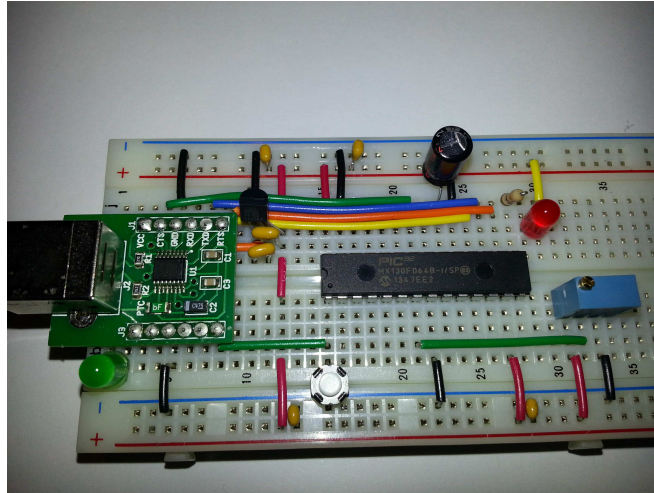
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# The PIC32 Microcontroller System

Qty	Supplier's#	Man's #	Description	Price
2	BC1148CT-ND	K104Z15Y5VE5TL2	CAP CER 0.1UF 25V Y5V RADIAL	0.54
2	BC1157CT-ND	K105Z20Y5VE5TH5	CAP CER 1UF 25V Y5V RADIAL	0.94
2	330QBK-ND	CFR-25JB-52-330R	RES 330 OHM 1/4W 5% AXIAL	0.30
1	67-1102-ND	SSL-LX5093HD	LED RED DIFF 5MM ROUND T/H	0.55
1	67-1108-ND	SSL-LX5093LGD	LED GRN DIFF 5MM ROUND T/H	0.62
1	MCP1700-3302E/TO-ND	MCP1700-3302E/TO	IC REG LDO 3.3V 0.25A TO92-3	0.57
1	PIC32MX130F064B-I/SP-ND	PIC32MX130F064B-I/SP	IC MCU 32BIT 64KB FLASH 28SDIP	4.23
1	493-1548-ND	UHE1E101MED	CAP ALUM 100UF 20% 25V RADIAL	0.41
2	P8070SCT-ND	EVQ-11A04M	SWITCH TACTILE SPST-NO 0.02A 15V	0.70

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## The PIC32 Microcontroller System



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## The MSP430 Microcontroller System

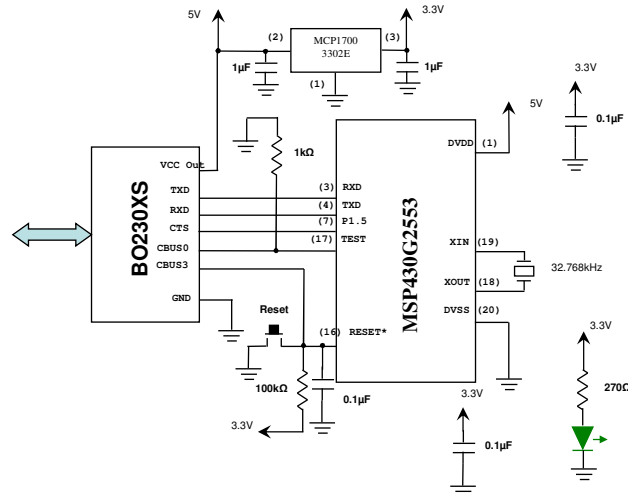
1. Hardware: Bare IC + Adapter in breadboard.
2. Development environment: GCC for MSP430.
3. Flash Loader: MSP430\_prog via BO23XS board by yours truly.
4. Workflow: via makefiles in CrossIDE or VS code. Examples in Canvas.

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# The MSP430 Microcontroller System



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# The MSP430 Microcontroller System

Quantity	Digi-Key Part #	Description	
3	BC1148CT-ND	0.1uF ceramic capacitors	0.73
2	BC1157CT-ND	1uF ceramic capacitor	0.90
2	270QBK-ND	270Ω resistor	0.30
1	1.0KQBK-ND	1kΩ resistor	0.15
1	100KQBK-ND	100kΩ resistor	0.15
1	MCP1700-3302E/TO-ND	IC REG LINEAR 3.3V 250MA TO92-3	0.57
1	67-1108-ND	LED 5MM GREEN	0.59
1	300-8842-ND	CRYSTAL 32.7680KHZ 7PF T/H	0.35
1	296-28429-5-ND	MSP430G2553	3.93
1	P8070SCT-ND	Push button switch	0.34

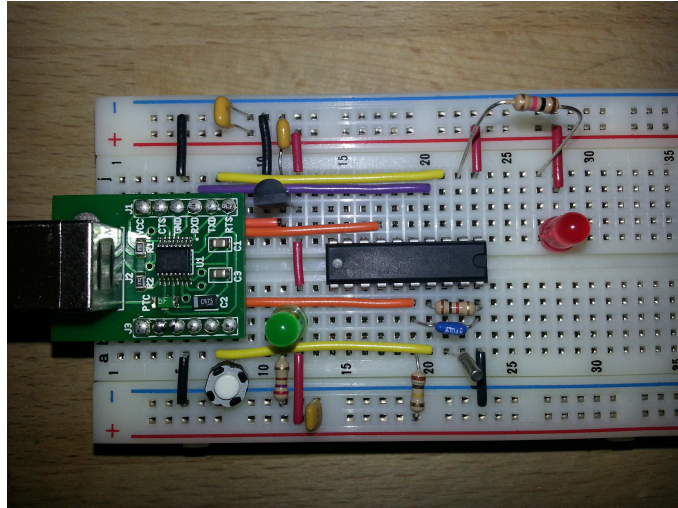
\$8.01

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## The MSP430 Microcontroller System



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## The ATMEGA328P Microcontroller System

1. Hardware: Bare IC in breadboard.
2. Development environment: Atmel AVR 8-bit Toolchain for Windows.
3. Flash Loader: spi\_atmega328 via BO230XS board by yours truly.
4. Workflow: via Makefiles in CrossIDE or VS code. Examples in Canvas.

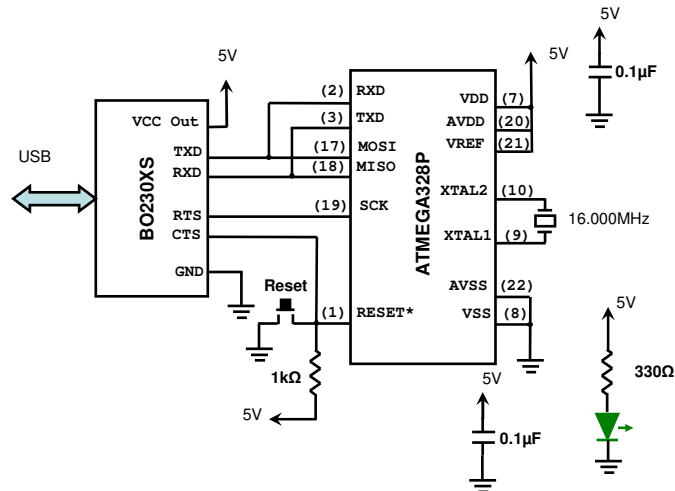
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## The ATMEGA328P Microcontroller System



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## The ATMEGA328P Microcontroller System

Qty	Supplier's#	Man's #	Description	Price
3	BC1148CT-ND	K104Z15Y5VE5TL2	CAP CER 0.1UF 25V Y5V RADIAL	0.81
1	1.0KQBK-ND	CFR-25JB-52-1K	RES 1K OHM 1/4W 5% AXIAL	0.15
2	330QBK-ND	CFR-25JB-52-330R	RES 330 OHM 1/4W 5% AXIAL	0.30
1	67-1102-ND	SSL-LX5093HD	LED RED DIFF 5MM ROUND T/H	0.55
1	67-1108-ND	SSL-LX5093LGD	LED GRN DIFF 5MM ROUND T/H	0.62
1	CTX1085-ND	ATS16B	CRYSTAL 16.0000MHZ 18PF T/H	0.54
1	ATMEGA328P-PU-ND	ATMEGA328P-PU	IC MCU 8BIT 32KB FLASH 28DIP	3.24
1	P8070SCT-ND	EVQ-11A04M	SWITCH TACTILE SPST-NO 0.02A 15V	0.35

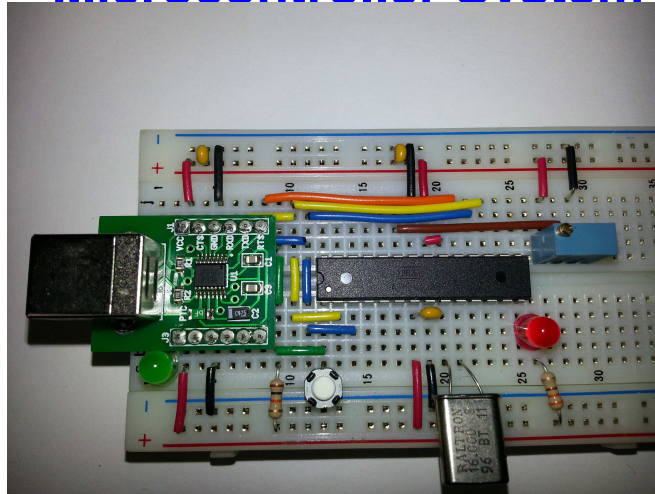
Total      6.56

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## The ATMEGA328P Microcontroller System



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## The SAMD20E16 Microcontroller System

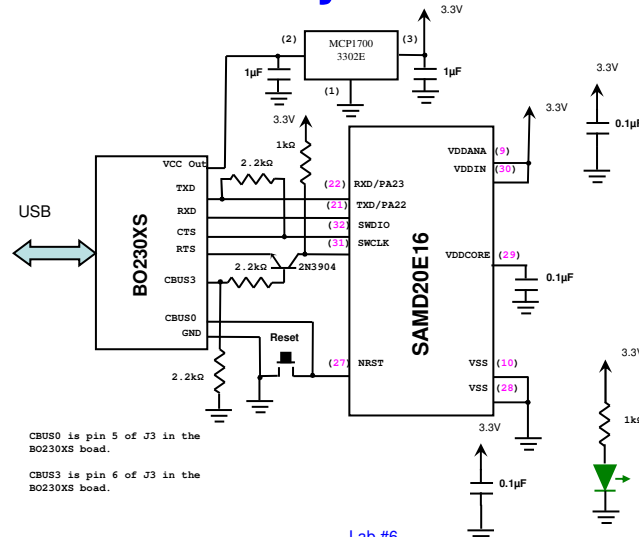
1. Hardware: Bare IC + Adapter in breadboard.
2. Development environment: GCC for ARM.
3. Flash Loader: Custom loader via BO23XS board.
4. Workflow: via Makefiles in CrossIDE. Examples in Connect.

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# The SAMD20E16 Microcontroller System



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# The SAMD20E16 Microcontroller System

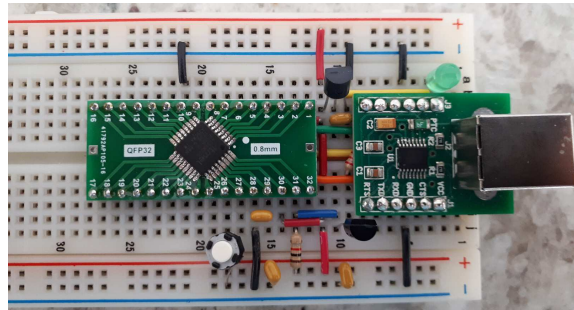
Qty	Supplier's#	Man's #	Description	Price
3	BC1148CT-ND	K104Z15Y5VE5TL2	CAP CER 0.1UF 25V Y5V RADIAL	0.54
2	BC1157CT-ND	K105Z20Y5VE5TH5	CAP CER 1UF 25V Y5V RADIAL	0.94
3	2.2kQBK-ND	CFR-25JB-52-270R	RES 270 OHM 1/4W 5% AXIAL	0.45
2	1.0kQBK-ND	CFR-25JB-52-330R	RES 330 OHM 1/4W 5% AXIAL	0.30
1	67-1108-ND	SSL-LX5093LGD	LED GRN DIFF 5MM ROUND T/H	0.62
1	MCP1700-3302E/TO-ND	MCP1700-3302E/TO	IC REG LDO 3.3V 0.25A TO92-3	0.57
1	ATSAMD20E16B-AUTCT-ND	ATSAMD20E16B-AUT	IC MCU 32BIT 64KB FLASH 32LQFP	2.88
0.33	1528-1065-ND	1163	SMT ADAPTERS 3 PACK 32QFN/TQFP	2.82
2	A26509-16-ND	4-103741-0-16	CONN HEADR BRKWAY .100 16POS STR	3.12
1	2N3904-AP	2N3904	TRANS NPN 40V 0.2A TO92	0.27
1	P8070SCT-ND	EVQ-11A04M	SWITCH TACTILE SPST-NO 0.02A 15V	0.35

Total 12.86 22

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# The SAMD20E16 Microcontroller System

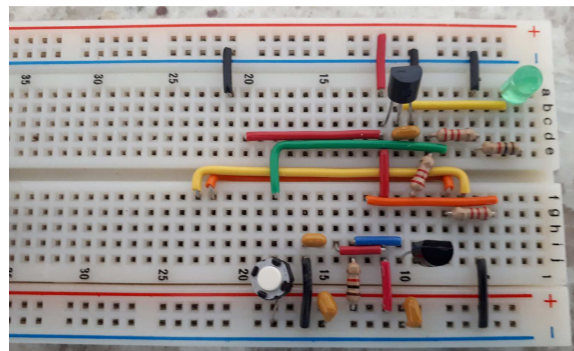


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# The SAMD20E16 Microcontroller System



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## The LPC824 Microcontroller System

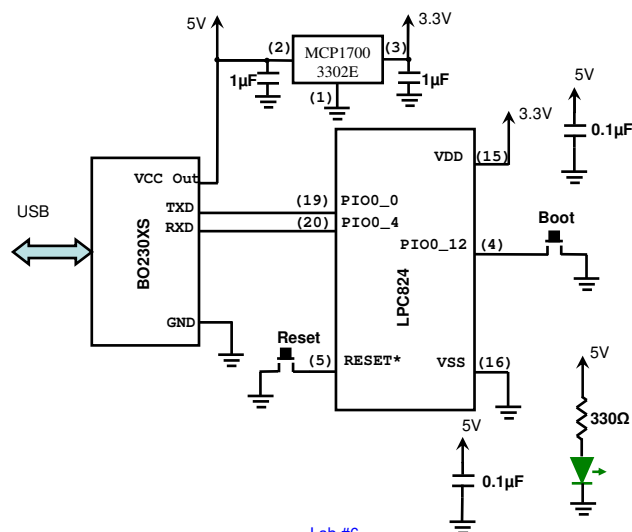
1. Hardware: Bare IC + Adapter in breadboard.
2. Development environment: GCC for ARM.
3. Flash Loader: Port of lpc21isp via BO23XS board.
4. Workflow: via makefiles in CrossIDE. Examples in Connect.

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## The LPC824 Microcontroller System



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## The LPC824 Microcontroller System

Qty	Supplier's#	Man's #	Description	Price
2	BC1148CT-ND	K104Z15Y5VE5TL2	CAP CER 0.1UF 25V Y5V RADIAL	0.54
2	BC1157CT-ND	K105Z20Y5VE5TH5	CAP CER 1UF 25V Y5V RADIAL	0.94
1	1.0QBK-ND	CFR-25JB-52-1R	RES 1 OHM 1/4W 5% AXIAL	0.15
1	330QBK-ND	CFR-25JB-52-330R	RES 330 OHM 1/4W 5% AXIAL	0.15
1	67-1102-ND	SSL-LX5093HD	LED RED DIFF 5MM ROUND T/H	0.55
1	67-1108-ND	SSL-LX5093LGD	LED GRN DIFF 5MM ROUND T/H	0.62
1	MCP1700-3302E/TO-ND	MCP1700-3302E/TO	IC REG LDO 3.3V 0.25A TO92-3	0.57
1	568-11619-1-ND	LPC824M201JDH20J	IC MCU 32BIT 32KB FLASH 20TSSOP	2.74
0.33	1528-1066-ND	1206	SMT ADAPTERS 3 PACK 20SOIC/TSSOP	2.13
2	A26509-10-ND	4-103741-0-10	CONN HEADR BRKWAY .100 10POS STR	2.32
2	P8070SCT-ND	EVQ-11A04M	SWITCH TACTILE SPST-NO 0.02A 15V	0.70

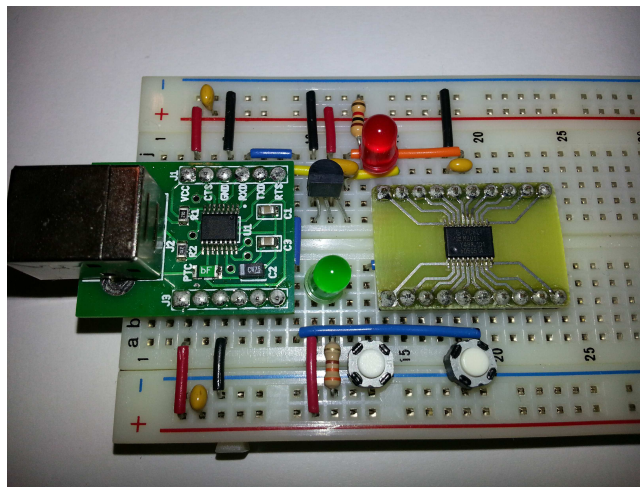
Total 10.71

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## The LPC824 Microcontroller System



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## Which one to Pick?

- Due to pandemic, availability may be a very important factor. ATmega328P is everywhere! You can order all chips from Digi-Key or Mouser. They usually arrive the next day.
- Size of the documentation:
  - ATmega328P: 294 pages
  - MSP430: 644 pages
  - PIC32: 1138 pages
- Quality of the documentation:
  - ATmega328P: ok
  - MSP430: ok
  - PIC32: Excellent

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## Which one to Pick?

- Raw power:
  - ATmega328P: ok
  - MSP430: Good
  - PIC32: Excellent
- Examples:
  - ATmega328P: Excellent
  - MSP430: Good
  - PIC32: Good (in the manual!)
- Number of timers (I may be wrong):
  - ATmega328P: 1 x 16-bits, 2 x 8-bits.
  - MSP430: 2 x 16-bit (each with two channels)
  - PIC32: 5 x 16-bit

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## The BO230XS Board

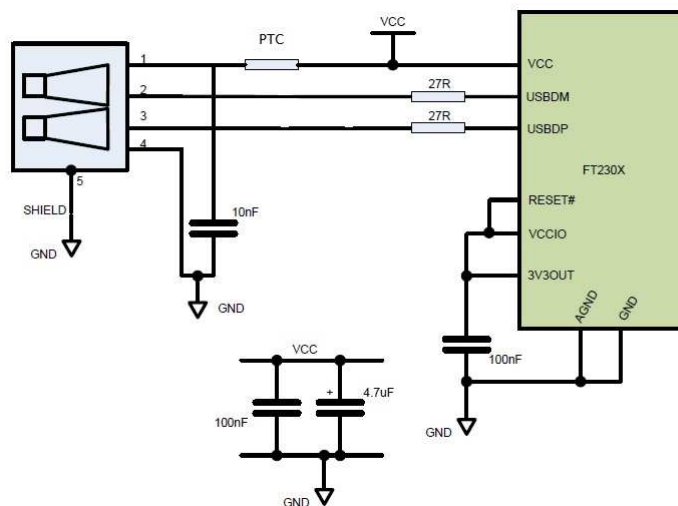
- The BO230XS is a minimal system around the FT230XS IC that allows for communication between a Computer (using USB) and a microcontroller system.
- It can be used as serial port interface or a SPI interface using libraries and drivers provided by the manufacturer.
- Permits the implementation of simple flash memory programmers via boot loaders and SPI.

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## The BO230XS Board Schematic



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## The FT230XS Board

Qty	Supplier's#	Man's #	Description	Price
1	768-1135-1-ND	FT230XS-R	IC USB SERIAL BASIC UART 16SSOP	3.60
2	A26509-06-ND	4-103741-0-06	CONN HEADR BRKWAY .100 06POS STR	1.78
1	ED2983-ND	USB-B1HSB6	CONN USB TYPE B R/A BLACK	0.82
2	399-1170-1-ND	C0805C104K5RACTU	CAP CER 0.1UF 50V X7R 0805	0.28
2	P27ACT-ND	ERJ-6GEYJ270V	RES SMD 27 OHM 5% 1/8W 0805	0.30
1	478-8222-1-ND	F931A475MAA	CAP TANT 4.7UF 10V 20% 1206	0.41
1	507-1797-1-ND	0ZCJ0020FF2E	PTC RESTTBLE 0.20A 30V CHIP 1206	0.18
1			PCB from PCBCart	0.67
Total				8.04

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## BO230XS replacement

- Board that use the FT230XS or FT231XS ICs are ok.
- Inexpensive option from DigiKey (\$13.36):
  - **LC231X.**
  - Digi-Key Part Number: 768-1316-ND.
  - You'll need to solder the header pins.

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## Examples Relevant for Lab 6

- ATmega328:
    - ADCTest (more efficient versions available)
  - MSP430:
    - ADC (more efficient versions available)
  - PIC32MX130:
    - ADCTest
  - ATSAM20:
- LPC824:
  - PrintADC , PrintADCEff1 , PrintADCEff2

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## macOS support

- As of the moment of writing this, the only processor supported in macOS is the LPC824. Instruction posted on Canvas.
- The LPC824 is the only one in the bunch that comes with a proper serial boot loader.
- (The MSP430 has also a serial boot loader, but the programming pins are a mess! Therefore it doesn't work on macOS yet.)

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