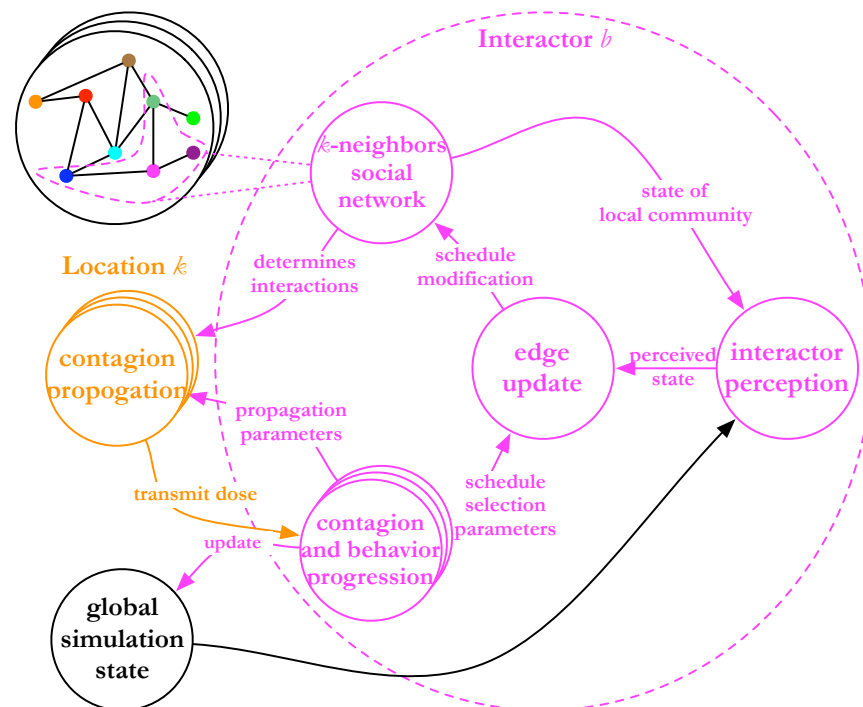
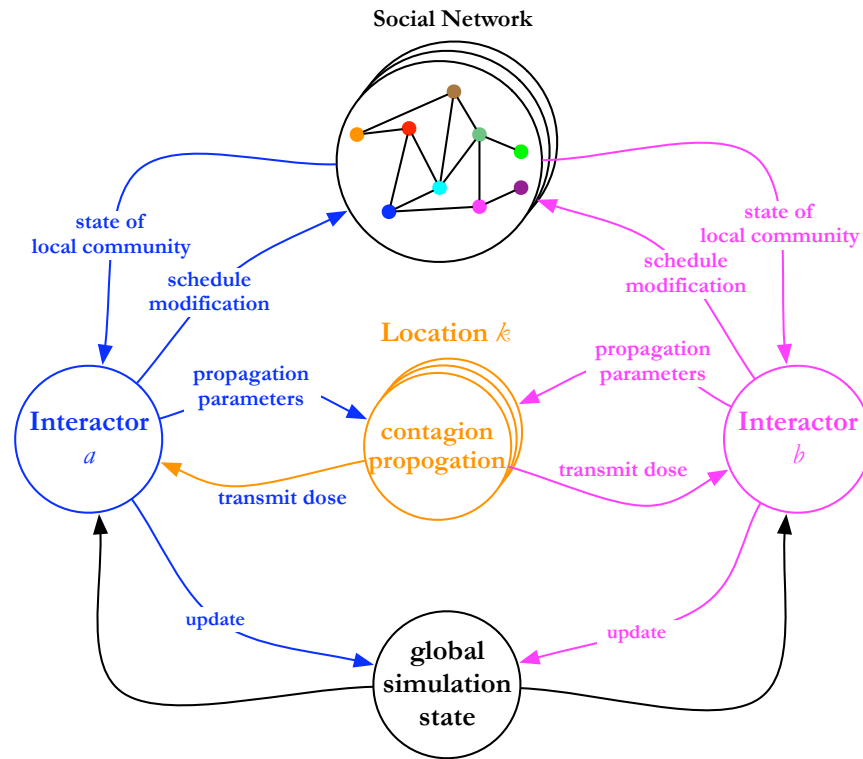
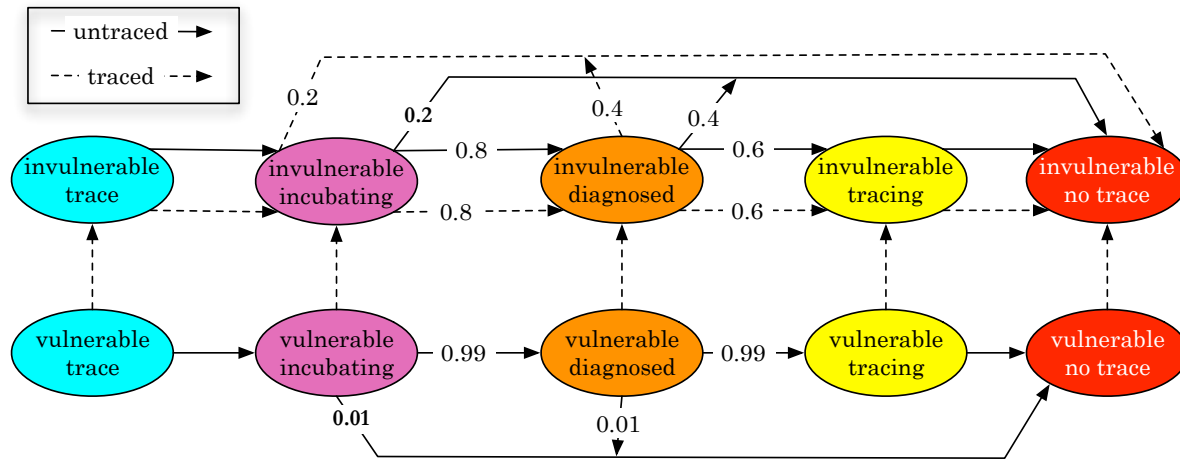


EpiSimdemics 2.0



Example FSM



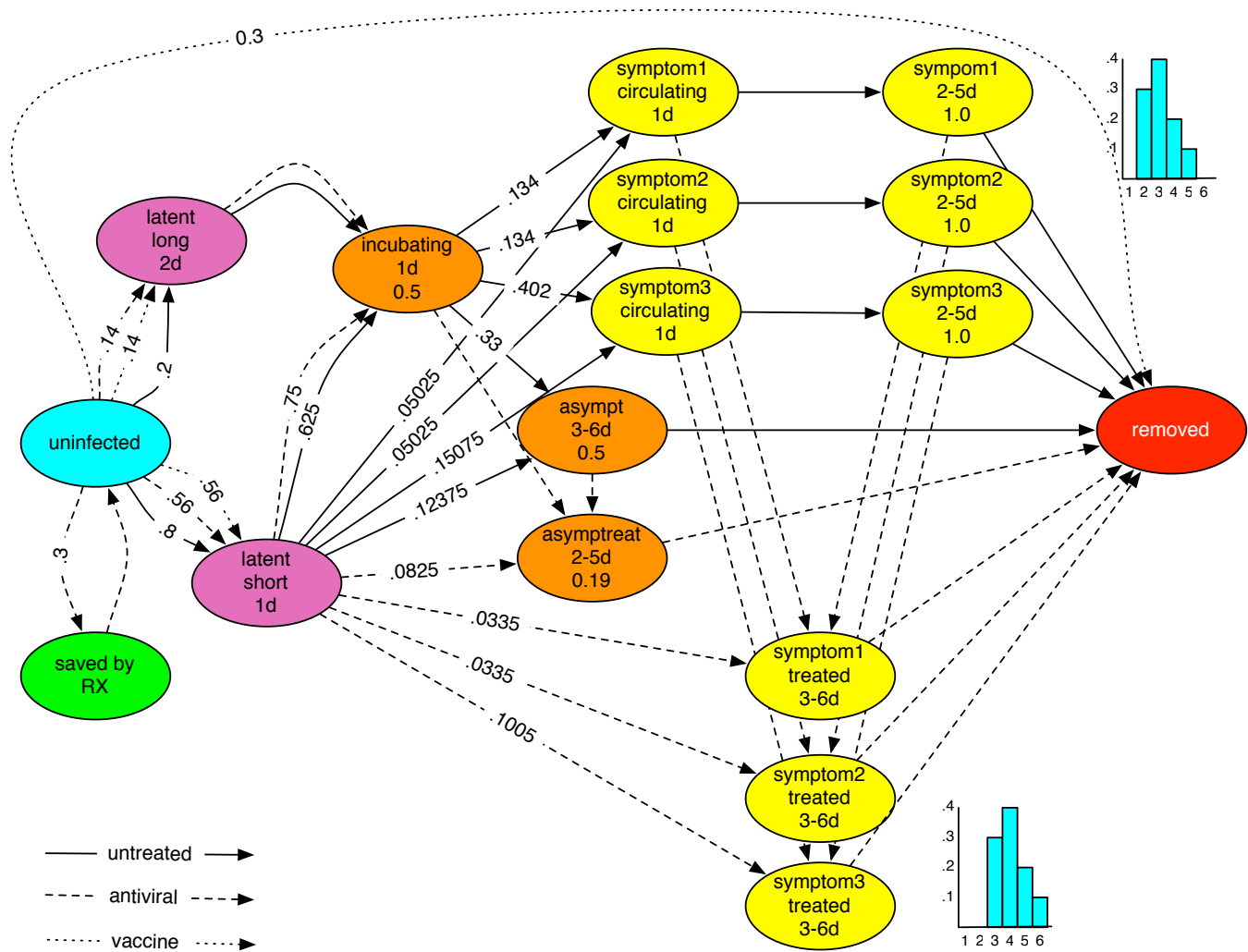
```

DISEASE_MANIFESTATION invulnerable
  DISEASE_STATE trace Forever 0 0 0.0 0.0 0
    DISEASE_LINK "untraced" 1.0 incubating
    DISEASE_LINK "traced" 1.0 incubating
  DISEASE_STATE incubating Uniform 24:00:00 24:00:00 0 0 0.0 0.0 0
    DISEASE_LINK "untraced" 0.8 diagnosed
    DISEASE_LINK "untraced" 0.2 notrace
    DISEASE_LINK "traced" 0.8 diagnosed
    DISEASE_LINK "traced" 0.2 notrace
  DISEASE_STATE diagnosed Uniform 24:00:00 24:00:00 0 0 0.0 0.0 0
    DISEASE_LINK "untraced" 0.6 tracing
    DISEASE_LINK "untraced" 0.4 notrace
    DISEASE_LINK "traced" 0.6 tracing
    DISEASE_LINK "traced" 0.4 notrace
  DISEASE_STATE tracing Uniform 240:00:00 240:00:00 0 0 1.0 0.0 0
    DISEASE_LINK "untraced" 1.0 notrace
    DISEASE_LINK "traced" 1.0 notrace
  DISEASE_STATE notrace Forever 0 0 0.0 0.0 0

DISEASE_MANIFESTATION vulnerable
  DISEASE_STATE trace Forever 0 0 0.0 1.0 0
    DISEASE_LINK "untraced" 1.0 incubating
    DISEASE_LINK "traced" 1.0 trace invulnerable
  DISEASE_STATE incubating Uniform 24:00:00 24:00:00 0 0 0.0 1.0 0
    DISEASE_LINK "untraced" 0.99 diagnosed
    DISEASE_LINK "untraced" 0.01 notrace
    DISEASE_LINK "traced" 1.0 incubating invulnerable
  DISEASE_STATE diagnosed Uniform 24:00:00 24:00:00 0 0 0.0 1.0 0
    DISEASE_LINK "untraced" 0.99 tracing
    DISEASE_LINK "untraced" 0.01 notrace
    DISEASE_LINK "traced" 1.0 diagnosed invulnerable
  DISEASE_STATE tracing Uniform 240:00:00 240:00:00 0 0 1.0 1.0 0
    DISEASE_LINK "untraced" 1.0 notrace
    DISEASE_LINK "traced" 1.0 tracing invulnerable
  DISEASE_STATE notrace Forever 0 0 0.0 1.0 0
    DISEASE_LINK "traced" 1.0 notrace invulnerable

```

H5N1 Disease Model



Example Configuration File

```
# Variables for use in config file
$OUTPUTDIR           /home/kbisset/scenarios/portland_survey/output
$DATADIR              /home/kbisset/scenarios/portland_survey

LOG_LEVEL             INFO
LOG_COUT_LEVEL        WARN
LOG_FILE              $DATADIR/sim-mfsm.log

# number of days to simulate
DAYS                  12

# how many objects to buffer before sending a message
COMM_BUFFER_COUNT     1000

# Always use 1
INIT_VIA_MESSAGES     1

# number of peices the data files are split into.
INIT_NUM_READERS      1

# general random seed. Use 0 to dynamically create one.
RANDOM_SEED            1235

# Give names to person attributes (initialized to 0)
PERSON_ATTRIBUTE_1     panic
PERSON_ATTRIBUTE_2     isdiagnosed
PERSON_ATTRIBUTE_3     healthseeking

# binary person file header
PERSON_HEADER Id Group HomeLoc FSMState1 FSMState2 DemoClass

# map of types to id ranges
SUBLOCATION_MODEL_FILE $DATADIR/civ_loc_model.txt

set PERSON_FILES base active
{
  FILENAME             $DATADIR/persons.bin
  BINARY 1
}

set LOCATION_FILES base active
{
  FILENAME             $DATADIR/locations.txt
  BINARY 0
}

set SCHEDULE_FILES base active
{
  FILENAME             $DATADIR/visits.txt
  SCHEDULE_TYPE        base
}
```

```

    BINARY 0
}

set SCHEDULE_FILES stayhome active
{
    FILENAME          $DATADIR/stayhome_visits.txt
    SCHEDULE_TYPE      stayhome
    BINARY 0
}

SCENARIO_FILE          $RUNDIR/example.scn

# collect social network.
SOCIAL_NETWORK_FILE    $DATADIR/socnet.txt
SOCIAL_NETWORK_DAYS    1 2 10

# specify output files
VARIABLE_OUTPUT_FILE   $RUNDIR/vars-mfsm.log
SET_OUTPUT_FILE        $RUNDIR/set-mfsm.log

# define machines
DISEASE_TRANSMISSIBILITY 0.000045
set FSM disease active
{
    FILENAME $RUNDIR/H5N1.mnf

    # Map of initial state numbers to state names
    FSM_STATE_0          Circulating:uninfected
    FSM_STATE_1          Incapacitated:uninfected

    # Initialize state from person file
    STATE_INITIALIZATION demographic
    DEMOGRAPHIC_NAME      FSMState1

    # Names of attributes
    ATTRIBUTE_NAME_1      infected
    ATTRIBUTE_NAME_2      symptomatic
    ATTRIBUTE_NAME_3      incapacitation

    # names of transitions
    TRANSITION_TYPE_0     Untreated
    TRANSITION_TYPE_1     antiviral
    TRANSITION_TYPE_2     vaccine
}

set FSM trace active
{
    FILENAME $RUNDIR/trace_test.mnf
    FSM_STATE_1          traceable:not_tracing
    FSM_STATE_2          untraceable:not_tracing

    STATE_INITIALIZATION constant

```

```

    CONSTANT_VALUE      1

    ATTRIBUTE_NAME_1     attribute1
    ATTRIBUTE_NAME_2     attribute2
    ATTRIBUTE_NAME_3     attribute3

    TRANSITION_TYPE_0    no_trace
}

# collect disease and dendogram data
set FILTER_OUTPUT Disease active
{
    FILTER_OUTPUT_OBJECT  Disease
    FILTER_OUTPUT_FILENAME $DATADIR/disease.txt
    FILTER_OUTPUT_DISPLAY ALL
    FILTER_CLAUSE_1      state < 41
}

set FILTER_OUTPUT Disease active
{
    FILTER_OUTPUT_OBJECT  Disease
    FILTER_OUTPUT_FILENAME $DATADIR/trace.txt
    FILTER_OUTPUT_DISPLAY ALL
    FILTER_CLAUSE_1      state >= 41
}

set FILTER_OUTPUT Dendogram active
{
    FILTER_OUTPUT_OBJECT  Dendogram
    FILTER_OUTPUT_FILENAME $DATADIR/flu_dendogram.txt
    FILTER_OUTPUT_DISPLAY ALL
    FILTER_CLAUSE_1      fsm = 0
}

set FILTER_OUTPUT Dendogram active
{
    FILTER_OUTPUT_OBJECT  Dendogram
    FILTER_OUTPUT_FILENAME $DATADIR/contact_dendogram.txt
    FILTER_OUTPUT_DISPLAY ALL
    FILTER_CLAUSE_1      fsm = 1
}

```

Scenario File Grammar

$\langle \text{scenario} \rangle \rightarrow \text{version } \langle \text{maojr} \rangle . \langle \text{minor} \rangle$
 $(\langle \text{intervention} \rangle \mid \langle \text{trigger} \rangle \mid \langle \text{comment} \rangle)^*$
 $\langle \text{intervention} \rangle \rightarrow \text{intervention } \langle \text{int_name} \rangle \langle \text{action} \rangle^+$
 $\langle \text{trigger} \rangle \rightarrow \text{trigger } [\text{repeatable}] [\text{single}] [\text{with prob} = \langle \text{value} \rangle] \langle \text{condition} \rangle \langle \text{action} \rangle$
 $\langle \text{action} \rangle \rightarrow$
 $\quad \text{apply } \langle \text{int_name} \rangle [\text{with prob} = \langle \text{value} \rangle] \mid$
 $\quad \text{treat } \langle \text{treatment_name} \rangle \mid$
 $\quad \text{untreat } \langle \text{treatment_name} \rangle \mid$
 $\quad \text{schedule } \langle \text{sched_name} \rangle \langle \text{priority} \rangle \mid$
 $\quad \text{unschedule } \langle \text{priority} \rangle \mid$
 $\quad \text{infect} \mid$
 $\quad \text{transition } \langle \text{fsm_name} \rangle [:\langle \text{state_name} \rangle] [\text{keep time} \mid \text{normal}] \mid$
 $\quad \text{remove} \mid$
 $\quad \text{endsim} \mid$
 $\quad \text{message } \langle \text{string} \rangle \mid$
 $\quad \text{set } ((\langle \text{var_name} \rangle \mid \text{person} . \langle \text{person_attribute} \rangle) (= \langle \text{value} \rangle \mid ++ \mid -- \mid += \langle \text{value} \rangle \mid -= \langle \text{value} \rangle)) \mid$
 $\quad \text{add } ((\langle \text{var_name} \rangle \mid \text{person} . \langle \text{person_attribute} \rangle) \text{ to } \langle \text{set_name} \rangle) \mid$
 $\quad \text{delete } ((\langle \text{var_name} \rangle \mid \text{person} . \langle \text{person_attribute} \rangle) \text{ from } \langle \text{set_name} \rangle)$
 $\langle \text{condition} \rangle \rightarrow \langle \text{or_expr} \rangle$
 $\langle \text{or_expr} \rangle \rightarrow \langle \text{and_expr} \rangle \mid \text{or } \langle \text{and_expr} \rangle$
 $\langle \text{and_expr} \rangle \rightarrow \langle \text{not_expt} \rangle \mid \text{and } \langle \text{not_expt} \rangle$
 $\langle \text{not_expt} \rangle \rightarrow \text{not } \langle \text{or_expr} \rangle \mid (\langle \text{or_expr} \rangle) \mid \langle \text{base_expr} \rangle$
 $\langle \text{base_expr} \rangle \rightarrow \langle \text{binary_cond} \rangle \mid \langle \text{set_cond} \rangle$
 $\langle \text{binary_cond} \rangle \rightarrow \langle \text{var_name} \rangle \langle \text{binary_op} \rangle \langle \text{value} \rangle$
 $\langle \text{set_cond} \rangle \rightarrow \langle \text{set_name} \rangle \text{intersect } \langle \text{set_name} \rangle \text{is not null} \mid$
 $\quad \langle \text{set_name} \rangle \text{contains } ((\langle \text{var_name} \rangle \mid \text{person} . \langle \text{person_attribute} \rangle))$
 $\langle \text{binary_op} \rangle \rightarrow < \mid <= \mid = \mid != \mid >= \mid >$
 $\langle \text{name} \rangle \rightarrow [\text{a-zA-Z0-9_}]^+$
 $\langle \text{var_name} \rangle \rightarrow$
 $\quad \text{day} \mid$
 $\quad \text{time} \mid$
 $\quad \text{person.id} \mid$
 $\quad \text{person.infected} \mid$
 $\quad \text{person.removed} \mid$
 $\quad \text{person} . \langle \text{person_attribute} \rangle \mid$
 $\quad \langle \text{fsm_name} \rangle . \text{infectivity} \mid$
 $\quad \langle \text{fsm_name} \rangle . \text{susceptibility} \mid$
 $\quad \langle \text{fsm_name} \rangle . \text{state} \mid$
 $\quad \langle \text{fsm_name} \rangle . \langle \text{fsm_attribute} \rangle$
 $\quad \text{person.traced} \mid$
 $\quad \text{person.tracedby} \mid$

Example Scenario File

```
# initially infect 4 people per million
intervention infect
  infect
  set num_infected++
trigger day > 0
  apply infect with prob = 0.000004

# age dependant vaccination
intervention vaccinate
  set total_vac++
  treat vaccine
intervention vaccinate_senior
  set senior_vac++
  apply vaccinate
intervention vaccinate_adult
  set adult_vac++
  apply vaccinate
intervention vaccinate_child
  set child_vac++
  apply vaccinate
trigger person.age >= 65
  apply vaccinate_senior with prob = 0.75
trigger person.age >= 18 and person.age < 65
  apply vaccinate_adult with prob = 0.5
trigger person.age < 18
  apply vaccinate_child with prob = 1.0

# count current infections - method 1
intervention remove
  remove
  set current_infected--
trigger disease.state = disease:Incapacitated:removed
  apply remove
trigger infected = 1
  set current_infected++

# count current infections - method 2
intervention become_infected
  set person.amInfected = 1
  set current_infected++
intervention no_longer_infected
  set person.amInfected = 0
  set current_infected--
trigger infected = 1 and person.am_infected = 0
  apply become_infected
trigger infected = 0 and person.am_infected = 1
  apply no_longer_infected
```



```
# symptom dependant selfisolation
intervention selfisolate
  schedule isolate 2
trigger with prob = 0.05 repeatable time = 0 and disease.symptom = 1
  and panic.level > 2 and person.incapacitation = 2
  apply selfisolate
trigger with prob = 0.10 repeatable time = 0 and disease.symptom = 2
  and panic.level > 2 and person.incapacitation = 2
  apply selfisolate
trigger with prob = 0.25 repeatable time = 0 and disease.symptom = 3
  and panic.level > 2 and person.incapacitation = 2
  apply selfisolate

# count number of days with more than 1000 people infected
trigger single repeatable current_infected > 1000
  set epidemic_days++
trigger single repeatable current_infected < 500
  set epidemic_days=0
```

Example Data Files**Person File**

```
#Id Group HomeLoc FSMState1 FSMState2
1 200007 23 1 1
2 200009 29 1 1
3 200010 84 1 1
4 200010 84 1 1
5 200015 15 1 1
6 200020 58 1 1
7 200029 19 1 1
8 200029 19 1 1
9 200029 19 1 1
```

Location File

```
#Id RT_home RT_work RT_shop RT_other RT_school RT_college
1 1 1 1 4 59 0
2 1 0 1 4 38 1
3 1 1 1 4 40 1
4 0 1 1 4 46 1
5 1 1 1 4 37 1
6 1 0 1 4 38 0
7 1 1 1 4 38 1
8 0 1 1 4 29 1
9 0 1 1 4 27 0
```

Visit File

```
#Person location Sublocation StartTime EndTime Type
1 23 1000 0 42480 0
1 52033 2000 42480 9720 1
1 13164 2000 53100 15300 1
1 616 -4 71100 10800 4
1 23 -4 84600 45000 5
2 29 1000 0 36000 0
2 40 -3 36600 7200 2
2 10905 -3 44100 4079 2
2 29 -4 49500 80100 4
```

Sublocation Model File

```
room_type start_id db_column
1 1000 RT_home
2 2000 RT_work
3 3000 RT_shop
4 4000 RT_other
5 5000 RT_school
6 6000 RT_college
```

Example Output Files

State Progression File

```
#person time state
# 3 disease:Incapacitated:latent_long
# 2 disease:Incapacitated:latent_short
# 16 disease:Incapacitated:removed
# 1 disease:Incapacitated:saved_by_Rx
632      0  2
632 80266 15
728      0  2
728 80387 15
891      0  2
891 82267 15
632 167503 13
632 621696 16
```

Dendogram File

```
#person homeloc time fsm infectedBy actloc actsubloc acttype roomtype
632 2 0 0 -1 -1 -1 -1 -1
728 82 0 0 -1 -1 -1 -1 -1
4353 67 96179 0 4355 67 1018 0 1
4098 9 182351 0 4095 9 1015 0 1
3140 43 273343 0 3141 43 1012 0 1
4779 42 289184 0 891 21677 2000 1 2
893 69 452804 0 891 69 1002 0 1
4096 9 539874 0 4095 9 1015 0 1
4097 9 615166 0 4098 9 1015 0 1
729 82 711442 0 728 82 1000 0 1
```

Social Network File

```
#id acttype id acttype duration
4 0 3 0 40199
8 0 7 0 35999
9 0 7 0 34199
9 0 8 0 34199
12 0 11 0 30898
13 0 11 0 30898
13 0 12 0 30898
14 0 11 0 30898
14 0 12 0 30898
```

Scenario Variable File

```
#day inset notinset null num_infected people tnt
1 0 7855 0 14 0 7855
2 0 7855 0 14 0 7855
3 0 7855 0 14 0 7855
4 0 7855 0 14 0 7855
5 0 7855 0 14 0 7855
6 0 7855 0 14 0 7855
7 0 7855 0 14 0 7855
8 0 7855 0 14 0 7855
9 0 7855 0 14 0 7855
10 0 7855 0 14 0 7855
```