# **K**-NN

*k*-nearest neighbors algorithm



# Requirements

• Some notion of distance

 An assumption that points that are close to one another are similar

### Importance of k

AKA <u>hyperparameter</u>

The whole algorithm is based on the k value. Even small changes to k may result in big changes.

Easiest way to choose k is based on accuracy of prediction in training.

## Steps

KNN has three basic steps

- 1. Calculate the distance.
- 2. Find the k nearest neighbours.
- 3. Vote for classes

# Distance measurement

A few of possible techniques

- Euclidean distance
- 2. <u>Hamming distance</u>
- 3. <u>Mahalanobis distance</u>

# The Curse of Dimensionality

*k*-nearest neighbors runs into trouble in higher dimensions thanks to the "curse of dimensionality," which boils down to the fact that high-dimensional spaces are vast. Points in high-dimensional spaces tend not to be close to one another at all.

#### **Code:** <u>repository</u>

#### Resources

- \_\_\_
- https://en.wikipedia.org/wiki/K-nearest neighbors algorit hm
- 2. <a href="https://towardsdatascience.com/machine-learning-basics-wi">https://towardsdatascience.com/machine-learning-basics-wi</a> <a href="th-the-k-nearest-neighbors-algorithm-6a6e71d01761">th-the-k-nearest-neighbors-algorithm-6a6e71d01761</a>
- 3. <a href="https://www.oreilly.com/library/view/data-science-from/97">https://www.oreilly.com/library/view/data-science-from/97</a>
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