System Design Document: Service-Booking-System

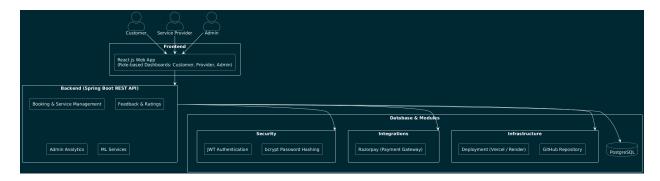
1. Introduction

This document outlines the system architecture, design, and technical specifications for the Service-Booking-System. It is intended for the development team to understand the system's components, their interactions, and the overall design principles.

2. Architecture Diagram

The system is designed using a monolithic architecture, which is separated into three main tiers: a frontend client, a backend API, and a database. This structure allows for a clear separation of concerns between the user interface, business logic, and data storage.

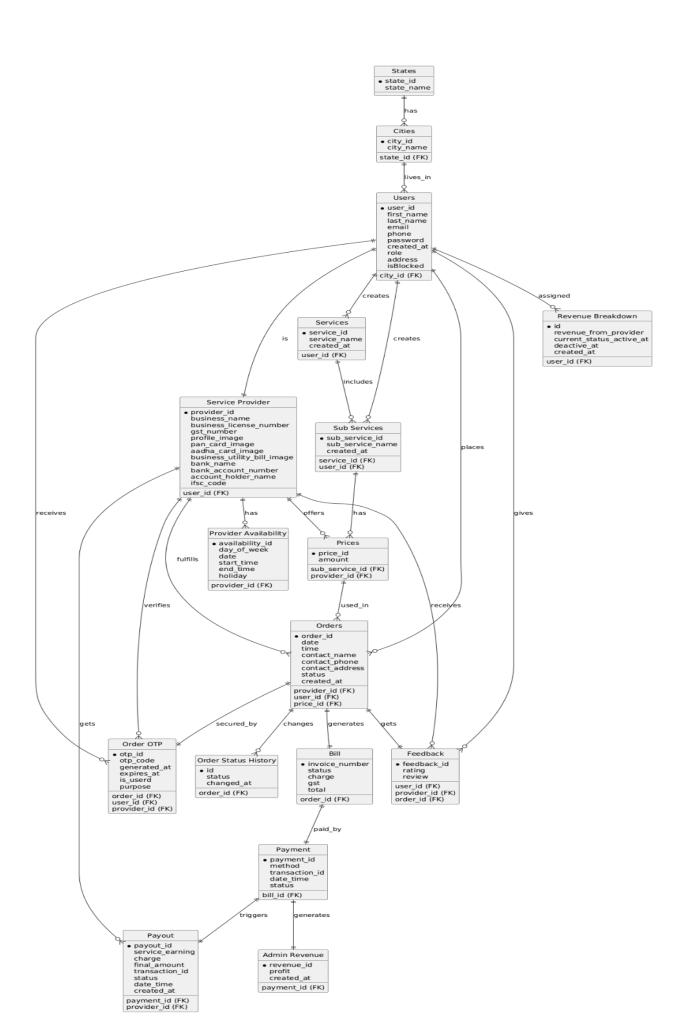
- **Frontend**: A responsive single-page application (SPA) built with React.js, providing the user interface for Customers, Service Providers, and Admins.
- **Backend**: A robust RESTful API built with the Spring Boot framework, handling all business logic, data processing, and authentication.
- **Database**: A PostgreSQL relational database serves as the persistent data store for all application data.
- External Integrations:
 - Razorpay: Used for processing online payments securely.
 - Cloudinary: Used for storing and managing user-uploaded images like profile pictures and business documents.
- **Security**: Implemented using JSON Web Tokens (JWT) for stateless authentication and authorization, with passwords hashed using bcrypt.



3. Database Schema (ER Diagram)

The database schema is designed to be relational, ensuring data integrity and consistency. It captures all necessary entities, including users, services, orders, payments, and their relationships.

- The core entity is users, which stores common information for all roles.
- The service_provider table extends the users table with business-specific details.
- orders are linked to a user (customer) and a service_provider.
- Each order is associated with a bill, which in turn is linked to a payment.
- services and sub_services define the catalog, while prices connect a provider to a specific sub-service with a cost.



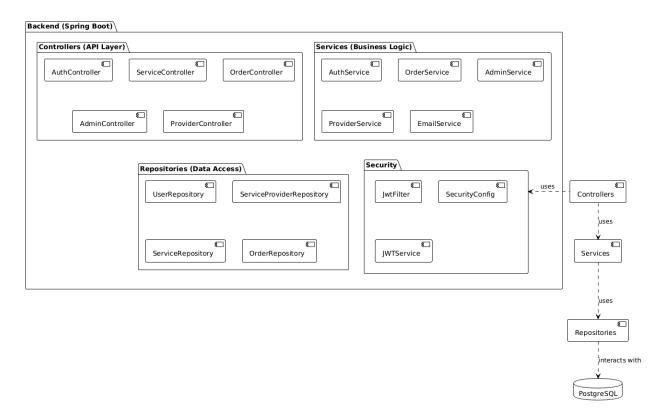
4. Class & Component Diagrams

4.1 Component Diagram

The backend is structured into logical components based on their responsibility. This modular design promotes separation of concerns and maintainability.

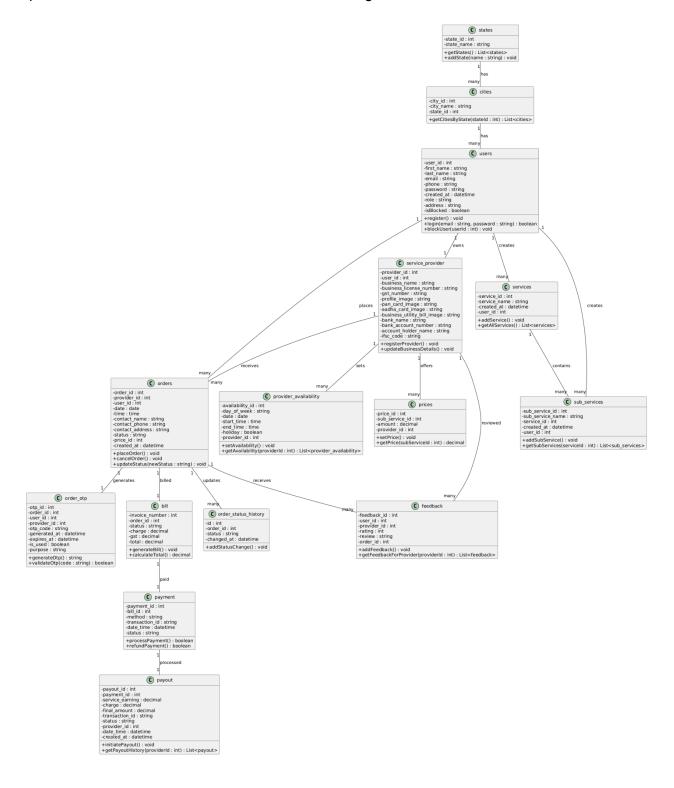
- Controllers: Handle incoming HTTP requests, validate input, and delegate to the service layer.
- Services: Contain the core business logic of the application.
- Repositories: Abstract the data access layer, interacting with the database via JPA.
- Models: Represent the data entities (e.g., Users, Orders).
- DTOs: Data Transfer Objects used to shape the data for API responses.
- Config/Security: Manages application configuration, security rules, and JWT handling.

[Placeholder for Component Diagram]



4.2 Class Diagram

The class diagram below illustrates the key domain models and their relationships, focusing on the core booking workflow. It shows how a User can have multiple Orders, each linked to a specific ServiceProvider and SubService through the Prices table.



5. REST API Contracts (Swagger/OpenAPI)

The REST API is the interface between the frontend and the backend. The API endpoints are documented using the OpenAPI specification in two separate files: customer.yaml & admin.yaml ...

- customer.yaml : Defines endpoints for customer-facing actions, such as registration, login, browsing services, creating bookings, making payments, and leaving feedback.
- admin.yaml ?: Defines endpoints for the admin dashboard, including user management (viewing customers and providers), managing the service catalog, viewing financial reports, and handling service provider requests.

These specification files provide detailed information about each endpoint, including request/response formats, required parameters, and security schemes.

6. Wireframes or UI/UX Mockups

The user interface design and wireframes for all major screens and user flows are finalized. This includes mockups for customer, service provider, and admin dashboards. The complete set of designs serves as the visual blueprint for the frontend development team.

The final mockups can be found in the project's Git repository at:

Group_10_UiUx_Designs.pdf