

ASSIGNMENT NO 9
ON chip ADC Programming

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32243

```
#include <p18f4550.h>
#include "vector_relocate.h"

#define LCD_DATA  PORTD
#define en      PORTEbits.RE2
#define rw      PORTEbits.RE1
#define rs      PORTEbits.RE0

void ADC_Init(void);
unsigned int Get_ADC_Result(void);
void Start_Conversion(void);
void msdelay(unsigned int time);
void init_LCD(void);
void LCD_command(unsigned char cmd);
void LCD_data(unsigned char data);
void LCD_write_string(char *str);

void main() {
    char msg1[] = "Result";
    char msg2[] = "ADC O/P:";
    unsigned char Thousands, Hundreds, Tens, Ones;
    unsigned int adc_val;

    ADCON1 = 0x0F;
```

```
TRISD = 0x00;  
TRISE = 0x00;  
  
ADC_Init();  
init_LCD();  
LCD_write_string(msg1);  
LCD_command(0xC0);  
LCD_write_string(msg2);  
  
while (1) {  
    Start_Conversion();  
    adc_val = Get_ADC_Result();  
    LCD_command(0xC8);  
  
    Thousands = (adc_val / 1000) + '0';  
    Hundreds = ((adc_val % 1000) / 100) + '0';  
    Tens = ((adc_val % 100) / 10) + '0';  
    Ones = (adc_val % 10) + '0';  
  
    LCD_data(Thousands);  
    LCD_data(Hundreds);  
    LCD_data(Tens);  
    LCD_data(Ones);  
  
    msdelay(300);  
}  
}
```

```
void ADC_Init() {  
    ADCON0 = 0b00001000;  
    ADCON1 = 0b00001101;  
    ADCON2 = 0b10001110;  
    ADCON0bits.ADON = 1;  
}
```

```
void Start_Conversion() {  
    ADCON0bits.GO = 1;  
}
```

```
unsigned int Get_ADC_Result() {  
    while (ADCON0bits.GO);  
    return ((unsigned int)ADRESH << 8) | ADRESL;  
}
```

```
void msdelay(unsigned int time) {  
    unsigned int i, j;  
    for (i = 0; i < time; i++)  
        for (j = 0; j < 710; j++);  
}
```

```
void init_LCD(void) {  
    LCD_Command(0x38);  
    msdelay(15);  
    LCD_Command(0x01);  
    msdelay(15);  
    LCD_Command(0x0C);
```

```
msdelay(15);

LCD_command(0x80);

msdelay(15);

}

void LCD_command(unsigned char cmd) {

LCD_DATA = cmd;

rs = 0;

rw = 0;

en = 1;

msdelay(15);

en = 0;

}

void LCD_data(unsigned char data) {

LCD_DATA = data;

rs = 1;

rw = 0;

en = 1;

msdelay(15);

en = 0;

}

void LCD_write_string(char *str) {

while (*str) {

LCD_data(*str++);

msdelay(15);

} }
```

OUTPUT :

