Square Wave Generation

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```
#include <p18f4550.h>

extern void _startup(void);


#pragma interrupt _timer_ISR

void _timer_ISR(void) {

   INTCONbits.TMR0IF = 0;

   PORTBbits.RB0 = !PORTBbits.RB0;

}


#pragma code RESET_INTERRUPT_VECTOR = 0x1000

void reset(void) {

   _asm

      goto _startup

   _endasm

}
#pragma code


#pragma code HIGH_INTERRUPT_VECTOR = 0x1008

void high_ISR(void) {

   _asm

      goto _timer_ISR

   _endasm

}
#pragma code


#pragma code LOW_INTERRUPT_VECTOR = 0x1018
```

```c
void low_ISR(void) {

}
#pragma code


void main() {
    ADCON1 = 0x0F;
    INTCON2bits.RBPU = 0;
    TRISBbits.TRISB0 = 0;
    PORTBbits.RB0 = 0;


    T0CON = 0x03;
    TMR0H = 0x6D;
    TMR0L = 0x82;
    INTCONbits.TMR0IF = 0;
    INTCONbits.TMR0IE = 1;
    INTCONbits.GIEH = 1;
    INTCONbits.GIEL = 1;
    T0CONbits.TMR0ON = 1;

    while (1);
}
```

OIUTPUT :