

Parkhi Malhotra

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SUMMARY

Graduate Student in Human Systems Engineering with a concentration in User Experience Design and Research and a passion for designing human centered experiences, with a background in computer science and innovation spaces.

EDUCATION

Master of Science in Human Systems Engineering (User Experience Research)	Graduating May 2025
Arizona State University, Tempe, AZ, USA	
Bachelor of Technology in Computer Science Engineering	Graduated July 2023
Guru Gobind Singh Indraprastha University, Delhi, India	GPA: 3.71

TECHNICAL SKILLS

Design and Modeling: Microsoft Office, Figma, Adobe Creative Cloud (Adobe XD, Adobe Photoshop etc), Wireframing, Prototyping, Visual Communication, Data Visualization and Coordination, Design Thinking, Computer Graphics and Multimedia, Storyboarding, Information Architecture.

Programming: C++, OOPs

Web Technologies: HTML, CSS, Web Accessibility

Management: Program Management, Project Management

Soft Skills: Empathy, Multicultural Communication, Multitasking, Organizational Skills

PROFESSIONAL EXPERIENCE

Nasscom Foundation, Noida, Uttar Pradesh, India: Fellow Maker Expert (Innovation Spaces)	Jun 2022 – Jul 2023
<ul style="list-style-type: none">Conducted in-depth research on emerging technology to identify new opportunitiesMentored Cross functional teams in User Experience Design with Cisco thingQbator and Ciena Spaces programs.	
TBH Circle, Delhi, India: UX and UI Design Intern	Jan 2022 – May 2022
<ul style="list-style-type: none">Worked on Cross platform applications to enhance user experienceTransformed conceptual ideas into tangible user experiences	
Sanridge, Excelli, India: UX Designer	Nov 2020 - Jul 2021
<ul style="list-style-type: none">Analyzed product specifications and user psychology to identify process gapsEmployed inclusive and iterative design methodologies to create user interfaces that elevate user experiences.	

ACADEMIC PROJECTS

AquaConnect - Bridging the Information Gap for Arizona's Water	Present
Description: The goal of this project is to design a mobile application for the diverse population of Arizona, including residents, businesses, and environmental enthusiasts, who seek accurate and timely information about water in the state.	
Simply Indian Food Truck	Present
Description: The goal of this project is to design a mobile application for a food truck business, which includes menu and payment options and whose initial food ordering process included taking orders via call or a messaging service.	
Co-Win Mobile Application Concept	Sep 2021 - Aug 2022
Description: The project aimed at creating a mobile application concept for the Co-Win digital portal, which helps people fight COVID-19 by enabling them to search and book slots for COVID-19 vaccination.	

ACTIVITIES

Volunteer with International Students and Scholars Center	Aug 2023 – Present
<ul style="list-style-type: none">Led flawless storytelling events, encouraged diverse student participation and ensured compliance.	
President, Creative Writing Head, Social Media Lead	Sep 2019 – July 2023
<ul style="list-style-type: none">Managed and organized the society for event in poetry, creative writing, public speaking and quizzing departments	