

# Computer Architecture

Some questions & answers

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# Q1

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- What are the **four main components** of any general-purpose microprocessor?

# A1

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- A **memory (register)**,
  - which stores both data and instructions:
- An **arithmetic and logic unit (ALU)**
  - capable of operating on binary data;
- A **control unit**,
  - which interprets the instructions in memory and causes them to be executed;
- **Input and output (I/O) equipment**
  - operated by the control unit.

## Q2

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- At the integrated circuit level, what are the **three principal constituents** of a computer system?

# A2

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- Gates,
- Memory cells
- Interconnections among gates and memory cells

## Q3

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- List and explain the **key characteristics** of a computer family.

# A3

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- **Similar or identical instruction set**
  - In many cases, the same set of machine instructions is supported on all members of the family. Thus, a program that executes on one machine will also execute on any other.
- **Similar or identical operating system**
  - The same basic operating system is available for all family members.
- **Increasing speed**
  - The rate of instruction execution increases in going from lower to higher family members.
- **Increasing Number of I/O ports**
  - In going from lower to higher family members.
- **Increasing memory size**
  - In going from lower to higher family members.
- **Increasing cost**
  - In going from lower to higher family members.

## Q4

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- Consider a hypothetical 32-bit microprocessor having 32-bit instructions composed of two fields:

The first byte contains the opcode and the remainder the immediate operand or an operand address.

- a. What is the maximum directly addressable memory capacity (in bytes)?
- b. How many bits are needed for the program counter and the instruction register?



## A4

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- a.** Address field of the instruction is 24 bits.
- Therefore the total memory capacity is  $2^{24}$   
 $= 2^4 \times 2^{20} = 16 \text{ Mbytes}$ 
    - ( $2^{20}$  is 1 Mega)
- b.** Because the address field of the instruction is 24 bits,
- The program counter must be at least 24 bits.
  - If the instruction register is to contain the whole instruction, it will have to be 32-bits long

## Q5

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Consider a **32-bit** microprocessor, with a **16-bit** external data bus, driven by an **8-MHz** input clock.

Assume that this microprocessor has a bus cycle whose minimum duration equals **four** input clock cycles.

- What is the **maximum data transfer rate** that this microprocessor can sustain?

## A5

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- Clock cycle =  $1/\text{Clock frequency}$   
Clock cycle =  $1/8 \text{ MHz} = 0.125 \times 10^{-6} \text{ s}$   
 $= 125 \times 10^{-9} \text{ s} = 125 \text{ ns}$
- Bus cycle = number of clocks x Clock cycle  
Bus cycle =  $4 \times 125 \text{ ns} = 500 \text{ ns}$
- 2 bytes transferred every 500 ns; thus
- transfer rate =  $2/(500 \times 10^{-9}) = 2/(5 \times 10^{-7})$   
 $= 0.4 \times 10^7 = 4 \text{ MBytes/sec}$

## Q6

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An 8 bit microprocessor system has 9 address lines to address relevant memory locations.

- a. Assuming that the data size is 1 byte, what is the address of the last memory location?
- b. Design the required memory system using memory chips organized as 256x8 bits.

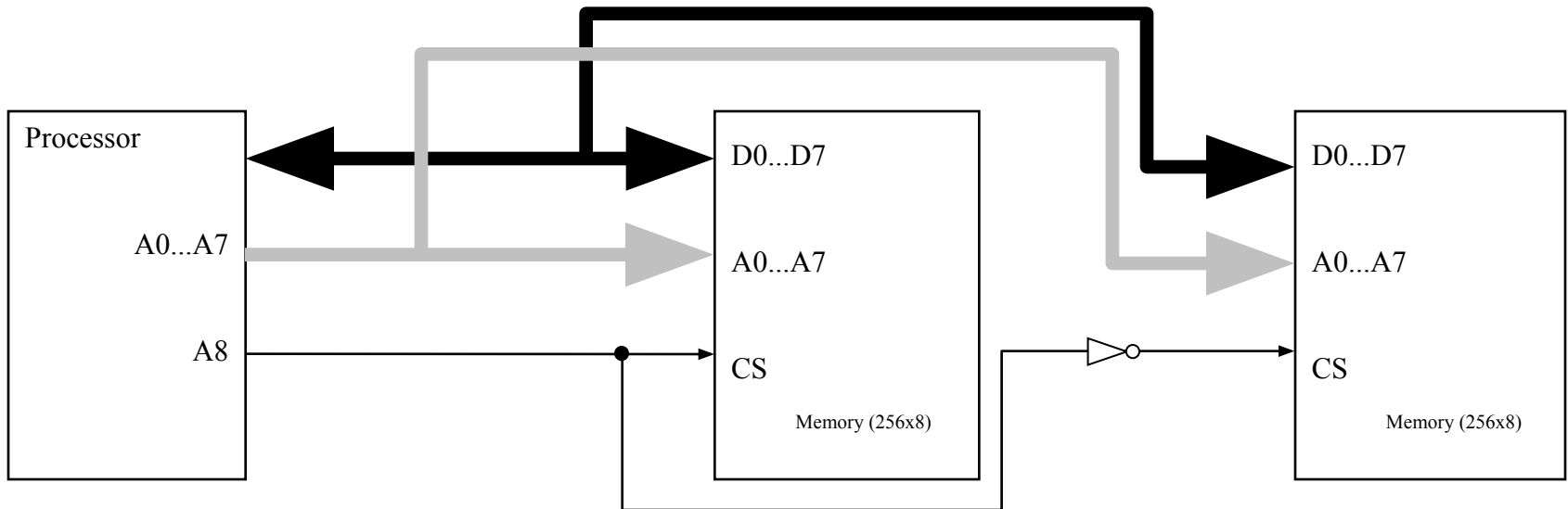
## A6

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- a. Because the processor has 9 address lines the total directly addressable memory size is  $2^9 = 512$  Bytes.

So, the address of the last memory location will be  **$2^9 - 1 = 511$**

b.



## Q7

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A computer system has the following floating point format:

1 bit sign   5 bits biased exponent   10 bits mantissa

(bias can be taken as  $2^{(\text{number of bits in exponent}-1)}-1$ )

- If the given number is 19.75, determine the following values:
  - a. Corresponding binary number
  - b. Corresponding hexadecimal number
  - c. Corresponding 16 bit floating point number

# A7

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- a.  $(19.75)_{10} = (10011.11)_2$
- b.  $(19.75)_{10} = (0001\ 0011.1100)_2 = (13.C)_{16}$
- c.  $(19.75)_{10} = (10011.11)_2 \Rightarrow (1.001111 \times 2^{00100})$   
biased exponential format =  $(1.001111 \times 2^{00100+01111})$   
biased exponential format =  $(1.001111 \times 2^{10011})$

$$S = 0, \quad BE = 10011, \quad M = 0011110000$$

$$(19.75)_{10} = (\textcolor{red}{0} \textcolor{blue}{10011} \textcolor{green}{0011110000})_{\text{float}}$$

## Q8

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- A given microprocessor has words of **one byte**.

What is the smallest and largest integer that can be represented in the following representation?

- Unsigned
- Sign magnitude
- Ones complement
- Twos complement
- Binary coded decimal



## **A8**

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The word size is 1 byte (8 bits). So,

- a.**     0; 255
- b.**     -127; 127
- c.**     -127; 127
- d.**     -128; 127
- e.**     00; 99

## Q9

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- In a signed (2s complement number system) addition, if the “**carry in**” and the “**carry out**” of the sign bit differ, there is an **overflow**.
- a. Determine whether there is an overflow in the following operations or not. (use 4 bit 2s complement numbers )
- $4+3$ ;     $-7-6$ ;     $5+7$ ;     $-3-2$
- b. Design a circuit that whenever an overflow happens the output becomes 1, otherwise 0.

## A9.a

- If the “carry in” and the “carry out” of the sign bit differ, there is an overflow.

operation			4+3			-7-6			5+7			-3-2
Carry in			0			0			1			1
			0100			1001			0101			1101
		+	0011		+	1010		+	0111		+	1110
Result			0111			0011			1100			1011
Cary out		0			1			0			1	
overflow			no			yes			yes			no

## A9.b

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Truth table:

$C_i$	$C_o$	$F$
0	0	0
0	1	1
1	0	1
1	1	0

Overflow function:

$$F = C_i' C_o + C_i C_o' = C_i \oplus C_o$$

Implementation:

