Rahul Maligi

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Education

University of Texas at Austin - Bachelor's in Computer Science (B.S)

GPA: 3.91

May 2024

- Data Structures & Algorithms
- Discrete Mathematics
- Computer Organization & Architecture
- Autonomous Intelligent Robotics

Skills & Qualifications

- Windows, macOS, ChromeOS, and Linux Operating Systems
- Microsoft Office and Google Docs Suite
- Java (6 years), C++ (5 years), Python (4 years)
- SQL (3 years), JavaScript (3 years), HTML (3 years), C# (1 Year)
- Visual Studio, Eclipse, MS SQL Server, Git/GitHub,
- MEAN/MERN Stack, Flutter, Firebase, Flask, Django, MySQL, Blazor, Microsoft .NET, Microsoft Azure
- Tensorflow, Keras, PyTorch, scikit-learn, OpenCV, ROS

Work Experience

Autonomous Intelligent Robotics Program

January 2022 — Present

Robotics Researcher

- Programmed a **Keras facial recognition** system with ROS to allow the robot to identify individuals
- Developed monocular depth estimation model using TensorFlow, OpenCV, and Pandas
- Invented **navigation algorithm** to ensure robot successfully leads individual from source to destination

Root Translation

January 2022 — Present

Full Stack Engineer

- Engineered a custom translator using Microsoft Azure Cognitive Services from scratch using C# and .NET
- Improved accuracy of translations for medical terms by 20% to prevent misinterpretation of medical procedure
- Designed and developed front-end of translation app with **Blazor framework**

Acmetek Global Solutions

June 2020 — August 2021

Artificial Intelligence (AI) Intern

- Developed **chat-bots** using chatter-bot and Python to improve company-customer interaction by **33%**
- Implemented predictive analysis algorithms using scikit-learn to estimate sales and costs
- Deployed full-stack applications to Azure after connecting front-end and databases with Flask and MySQL

University of Texas at Dallas

September 2019 — September 2021

Artificial Intelligence (AI) Researcher

- Created **original reinforcement learning algorithms** in Python and Java
- Programmed bots to play games such as chess, tic-tac-toe, Stormbound, etc. with only 2% loss rate
- Researched deep neural networks and various implementations for future projects

TECHROVA Enrichment Club

June 2020 — September 2021

- Lead Professional Website Developer
 - techrova.org
 - Engineered **front end and back end** of website using JavaScript, HTML, and Transaction APIs
 - Improved web traffic through SEO, social media presence, and connections with companies by 50%

Projects

Robot Learning & Research

- Trained facial detection model using MTCNN and facial identification embeddings using resnet50 model
- Implemented depth perception using **RGB** masks with **U-Net** model, **triplet loss**, and 3D point visualization
- Combined facial recognition and depth perception with **ROS** for robot to utilize simple **navigation** algorithms

Chat-Bot & Sales Analyzer

- Assembled a chatbot as an AI intern for Acmetek using Python, HTML, JavaScript, and SQL.
- Built from **scratch** and used to help customers with company products.
- Implemented **predictive analysis** algorithm with AI using data gathered from previous sales and chatbot to analyze trends and propose a marketing action that will yield the highest income.

Stormbound & AI Research

- Recreated popular game, **Stormbound**, with Dr. Ruozzi using Python.
- Researched reinforcement learning to develop original deep learning algorithms and neural networks
- Programmed **original AI bots** using Python, using TensorFlow, Keras, ROCm, and other tools.