```
#include<stdio.h>
#include<stdlib.h>
struct Node
{
       int data;
       struct Node*left;
       struct Node*right;
};
void preorder(struct Node*root)
       if(root==NULL)
       return;
       printf("%d",root->data);
       preorder(root->left);
       preorder(root->right);
void inorder(struct Node*root)
       if(root==NULL)
       return;
       inorder(root->left);
       printf("%d",root->data);
       inorder(root->right);
void postorder(struct Node*root)
       if(root==NULL)
       return;
       postorder(root->left);
       postorder(root->right);
       printf("%d",root->data);
}
struct Node *insertNode(struct Node*root,int data);
struct Node *createNode(int);
int main()
{
       struct Node *root=NULL;
       int ch,inputdata;
       do
       {
              printf("\n\n1.insert\n2.preorder\n3.inorder\n4.postorder\n");
              printf("\nenter choice");
              scanf("%d",&ch);
              switch(ch)
              case 1:
                      printf("\nenter data to be inserted:");
                      scanf("%d",&inputdata);
                      root =insertNode(root,inputdata);
                      break;
              case 2:
                      printf("\npreorder traversal\n");
```

```
preorder(root);
                      break;
              case 3:
                      printf("\ninorder traversal\n");
                      inorder(root);
                      break;
              case 4:
                      printf("\npostorder traversal\n");
                      postorder(root);
                      break;
               }
       while(ch<5);
       return 0;
}
struct Node *insertNode(struct Node*root,int data)
       if(root==NULL)
       root=createNode(data);
       else if(data<=root->data)
       root->left=insertNode(root->left,data);
       root->right=insertNode(root->right,data);
       return root;
}
struct Node*createNode(int data)
{
       struct Node*newNode=(struct Node*)malloc(sizeof(struct Node));
       newNode->data=data;
       newNode->left=NULL;
       newNode->right=NULL;
       return newNode;
}
1.insert
2.preorder
3.inorder
4.postorder
enter choice1
enter data to be inserted:1
1.insert
2.preorder
3.inorder
4.postorder
enter choice1
enter data to be inserted:2
```

1.insert 2.preorder 3.inorder 4.postorder enter choice1 enter data to be inserted:3 1.insert 2.preorder 3.inorder 4.postorder enter choice1 enter data to be inserted:7 1.insert 2.preorder 3.inorder 4.postorder enter choice1 enter data to be inserted:9 1.insert 2.preorder 3.inorder 4.postorder enter choice1 enter data to be inserted:5 1.insert 2.preorder 3.inorder 4.postorder enter choice1 enter data to be inserted:8

- 1.insert
- 2.preorder
- 3.inorder
- 4.postorder

enter choice2

preorder traversal 1237598

- 1.insert
- 2.preorder
- 3.inorder
- 4.postorder

enter choice3

inorder traversal 1235789

- 1.insert
- 2.preorder
- 3.inorder
- 4.postorder

enter choice4

postorder traversal 5897321

- 1.insert
- 2.preorder
- 3.inorder
- 4.postorder

enter choice