



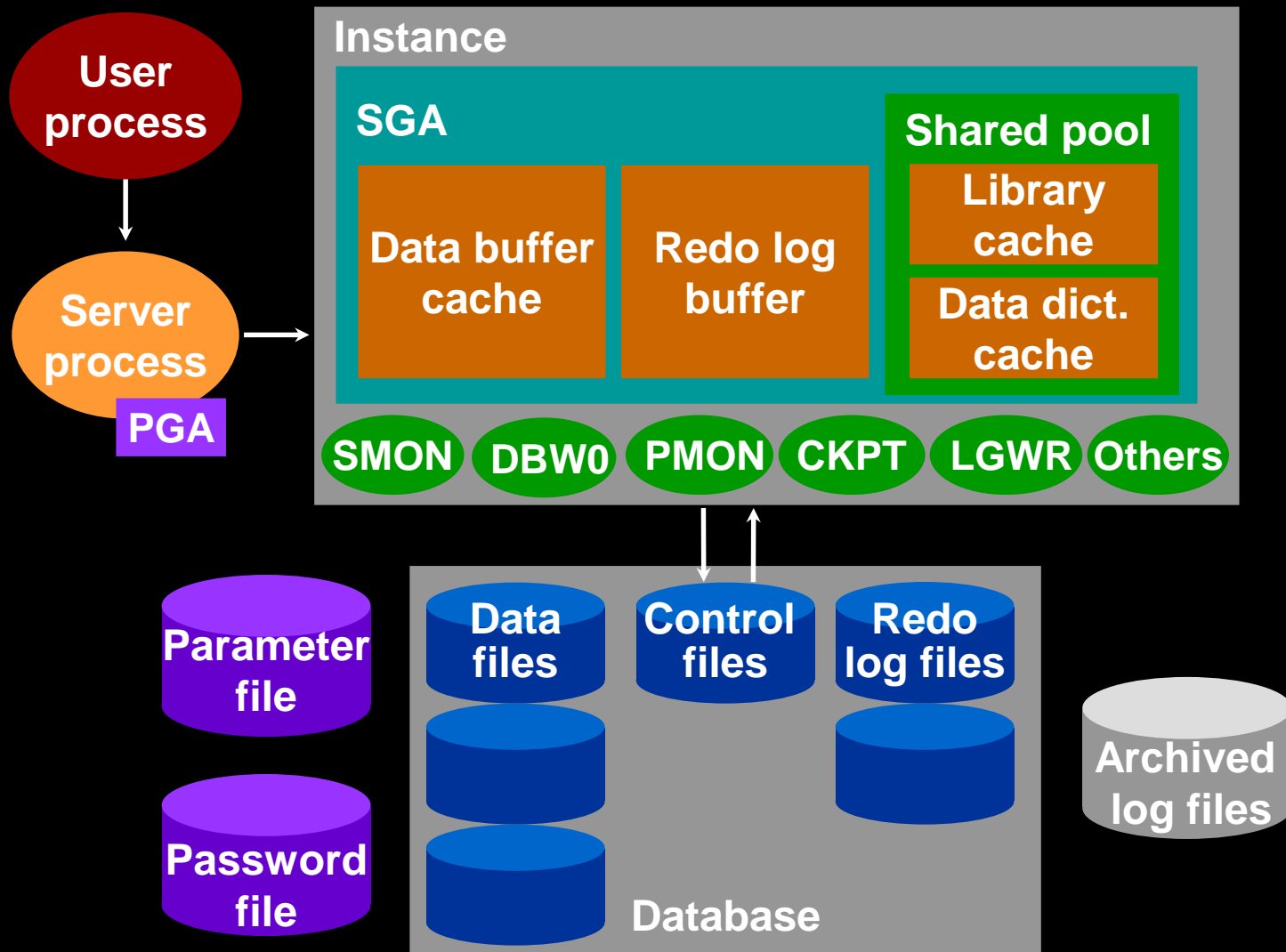
# Oracle Architectural Components

# Objectives

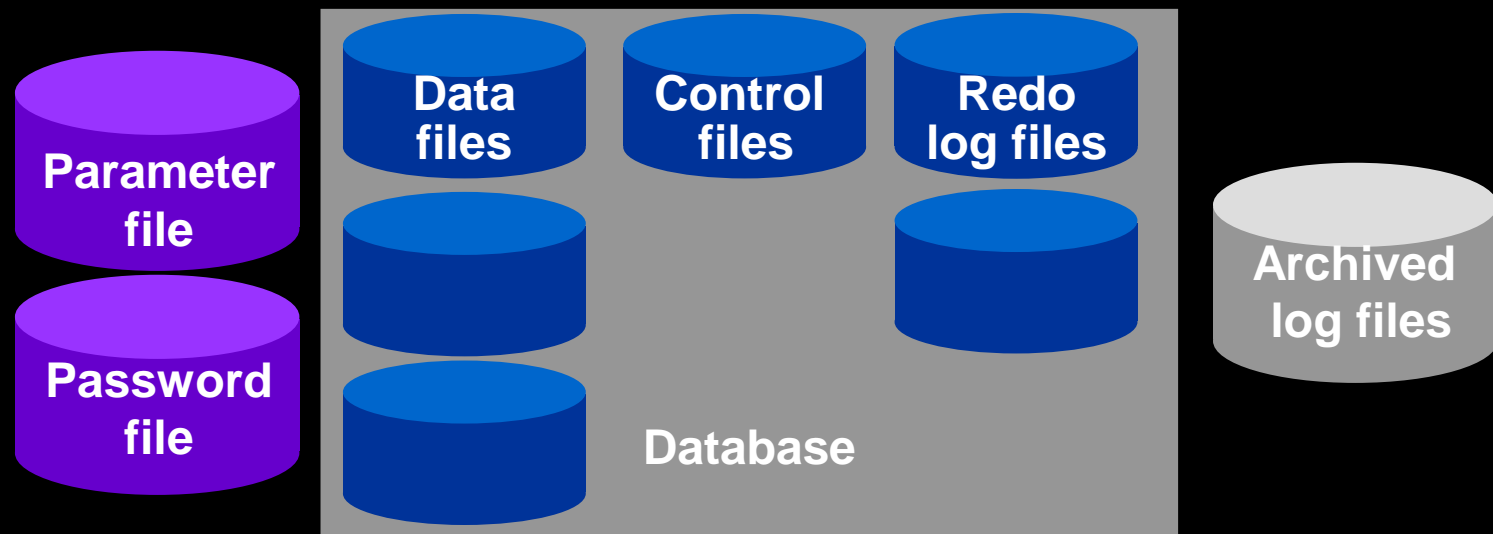
**After completing this appendix, you should be able to do the following:**

- **Describe the Oracle Server architecture and its main components**
- **List the structures involved in connecting a user to an Oracle instance**
- **List the stages in processing:**
  - **Queries**
  - **DML statements**
  - **Commits**

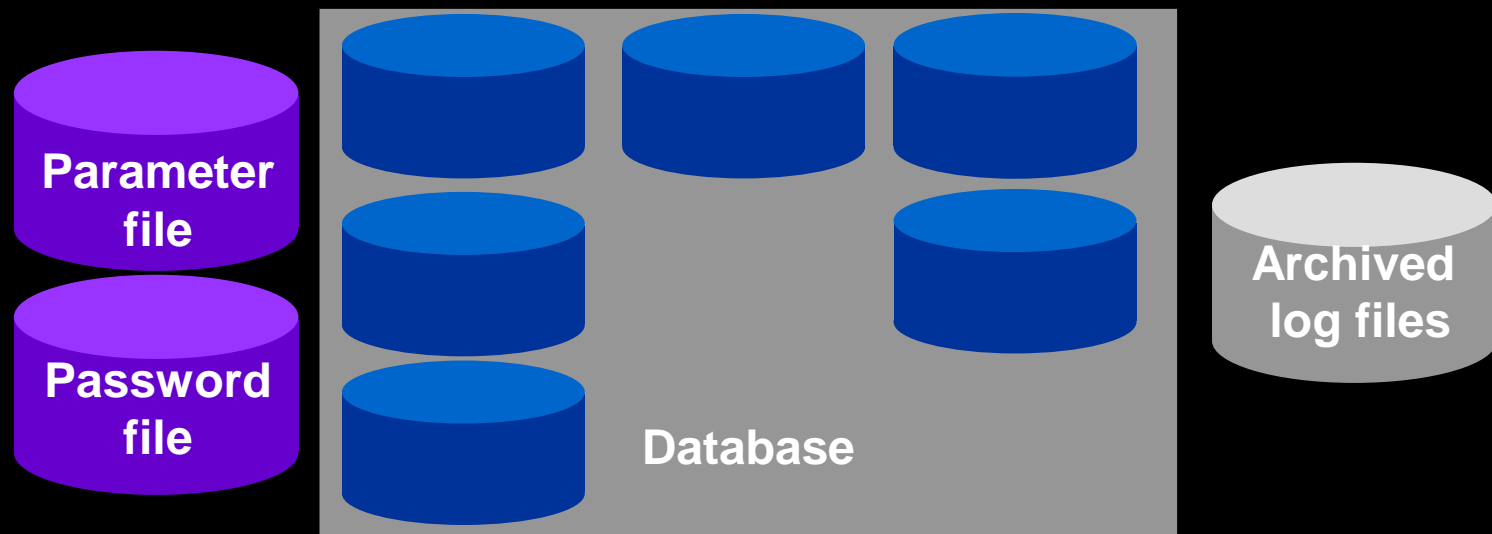
# Overview



# Oracle Database Files



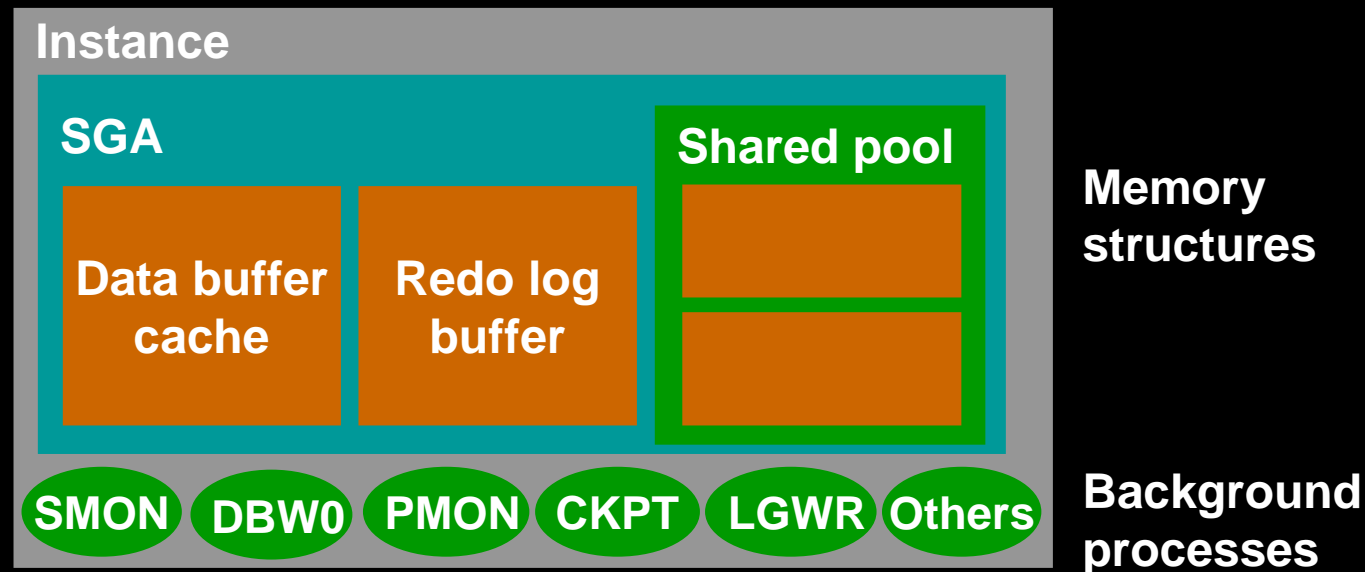
# Other Key Physical Structures



# Oracle Instance

## An Oracle instance:

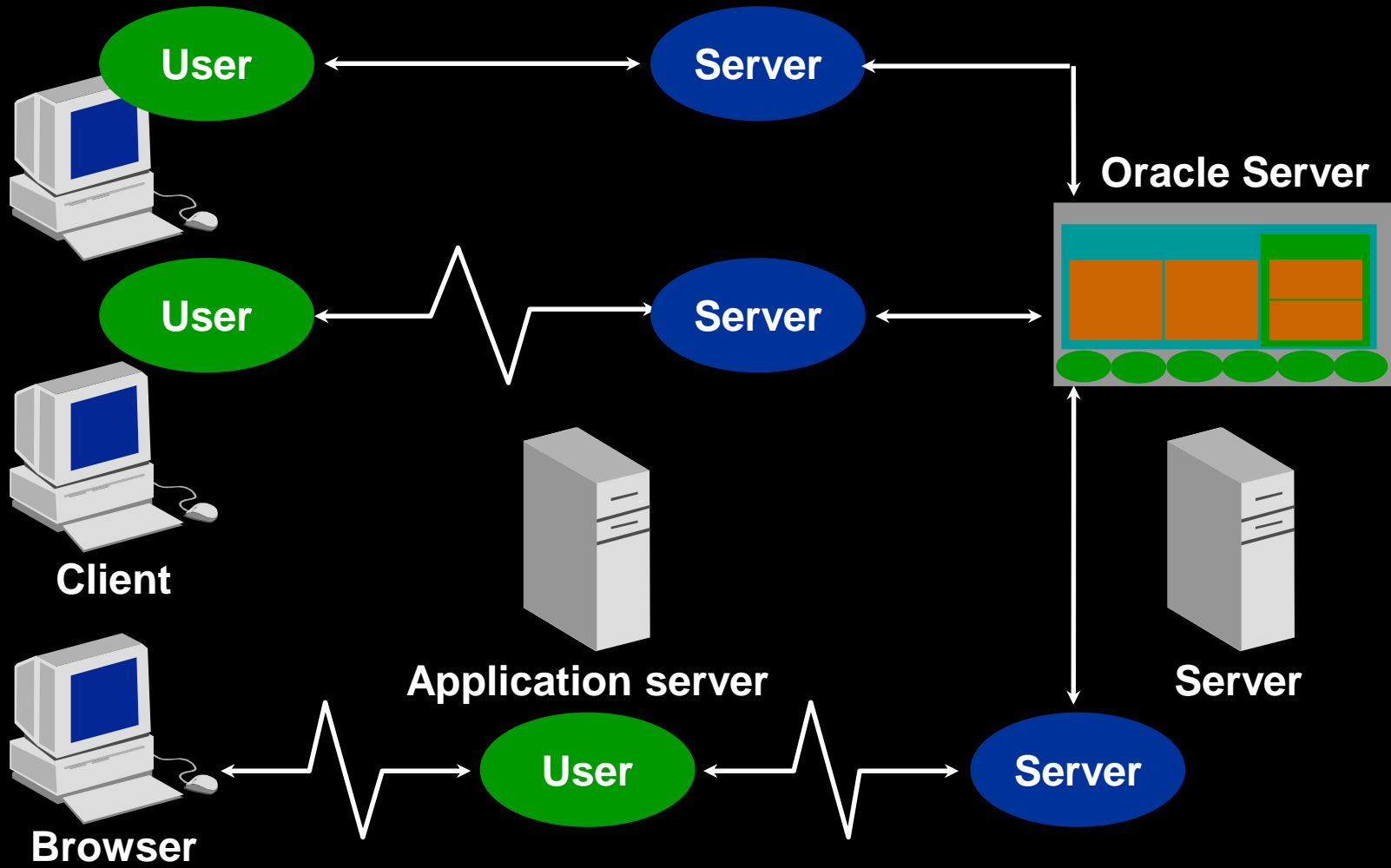
- Is a means to access an Oracle database
- Always opens one and only one database



# Processing a SQL Statement

- **Connect to an instance using:**
  - The user process
  - The server process
- **The Oracle Server components that are used depend on the type of SQL statement:**
  - Queries return rows
  - DML statements log changes
  - Commit ensures transaction recovery
- **Some Oracle Server components do not participate in SQL statement processing.**

# Connecting to an Instance

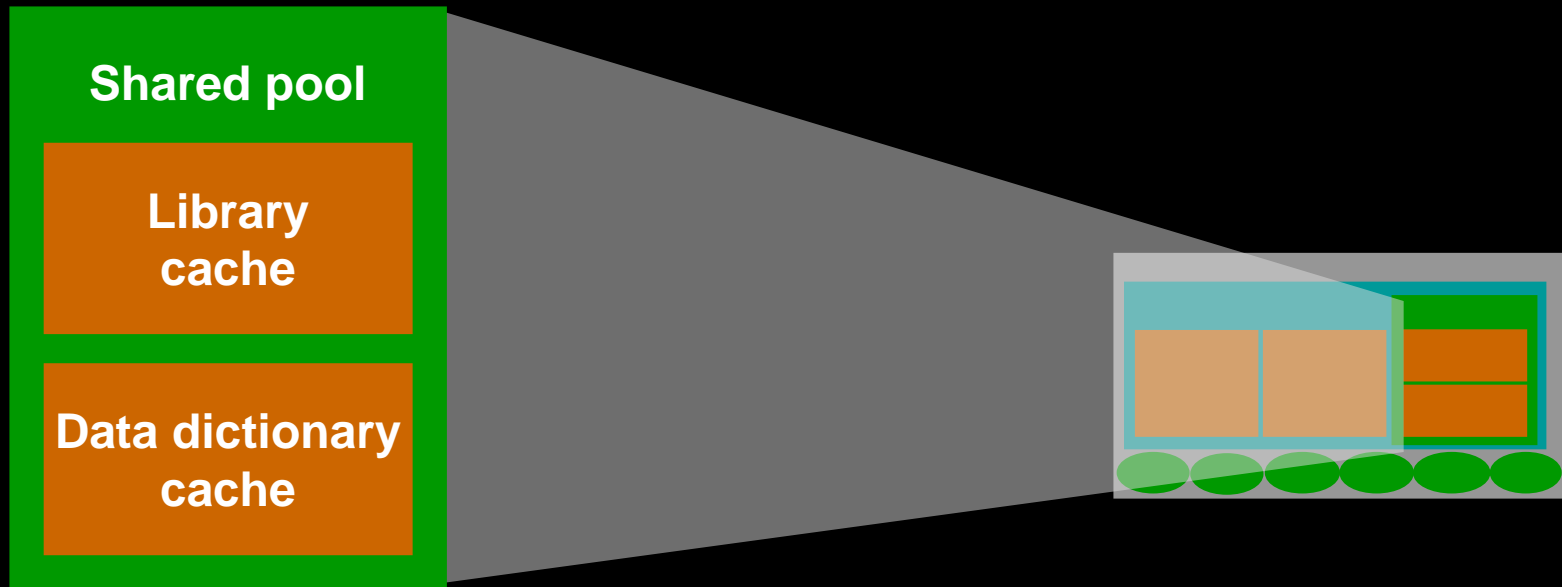




# Processing a Query

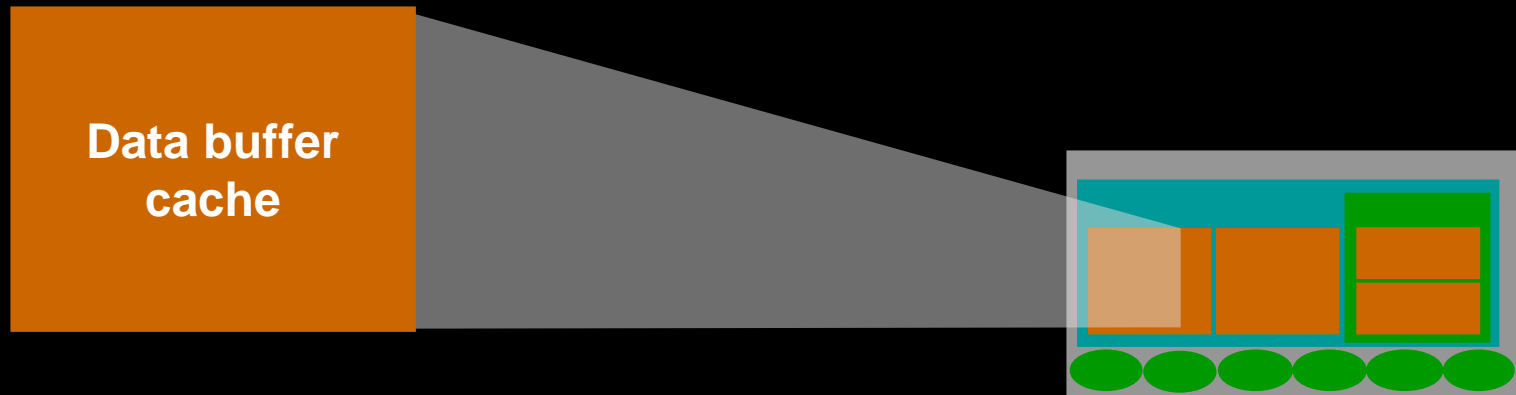
- **Parse:**
  - Search for identical statement
  - Check syntax, object names, and privileges
  - Lock objects used during parse
  - Create and store execution plan
- **Execute: Identify rows selected**
- **Fetch: Return rows to user process**

# The Shared Pool



- The library cache contains the SQL statement text, parsed code, and execution plan.
- The data dictionary cache contains table, column, and other object definitions and privileges.
- The shared pool is sized by `SHARED_POOL_SIZE`.

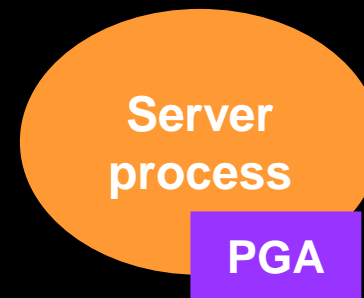
# Database Buffer Cache



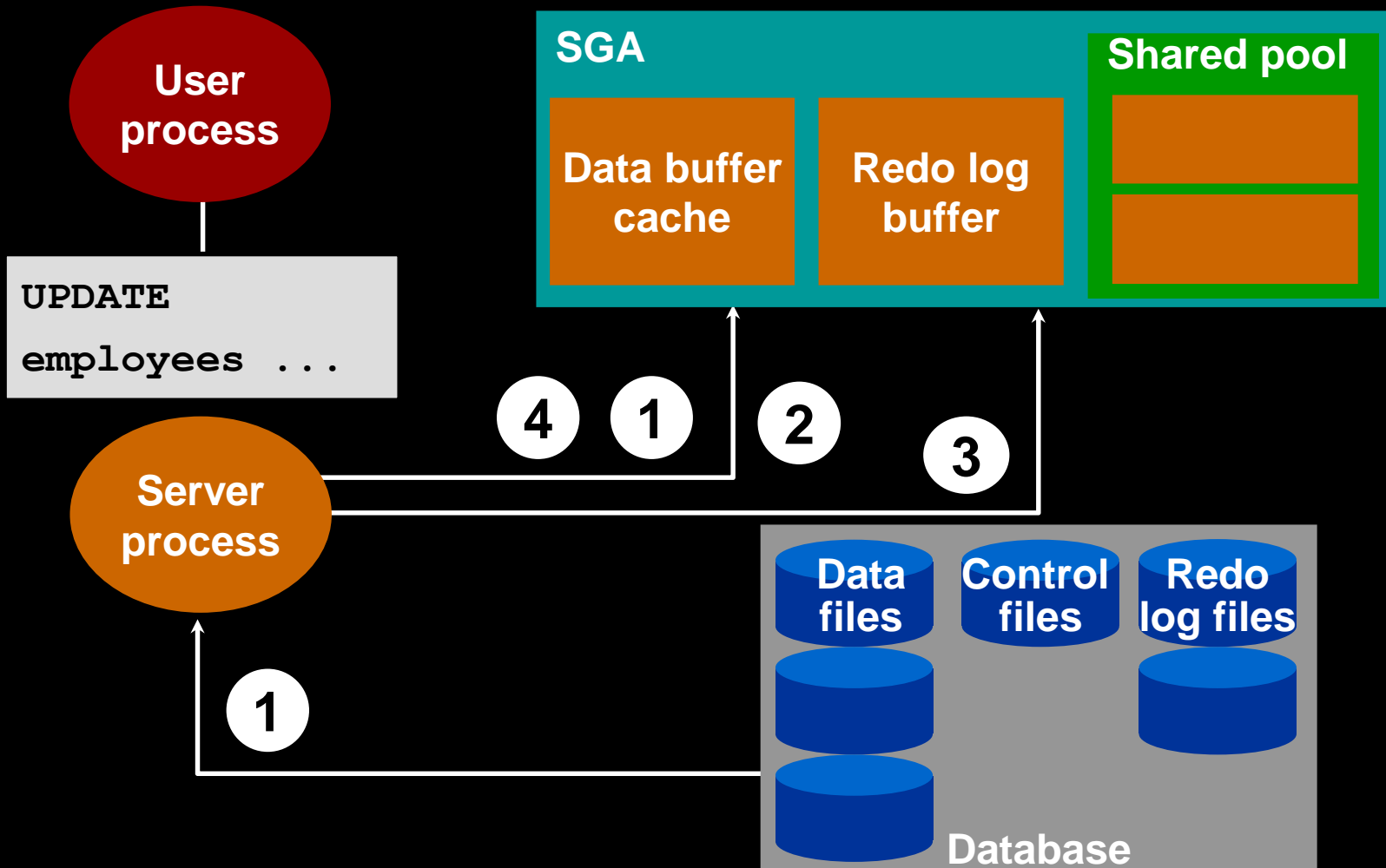
- Stores the most recently used blocks
- Size of a buffer based on `DB_BLOCK_SIZE`
- Number of buffers defined by `DB_BLOCK_BUFFERS`

# Program Global Area (PGA)

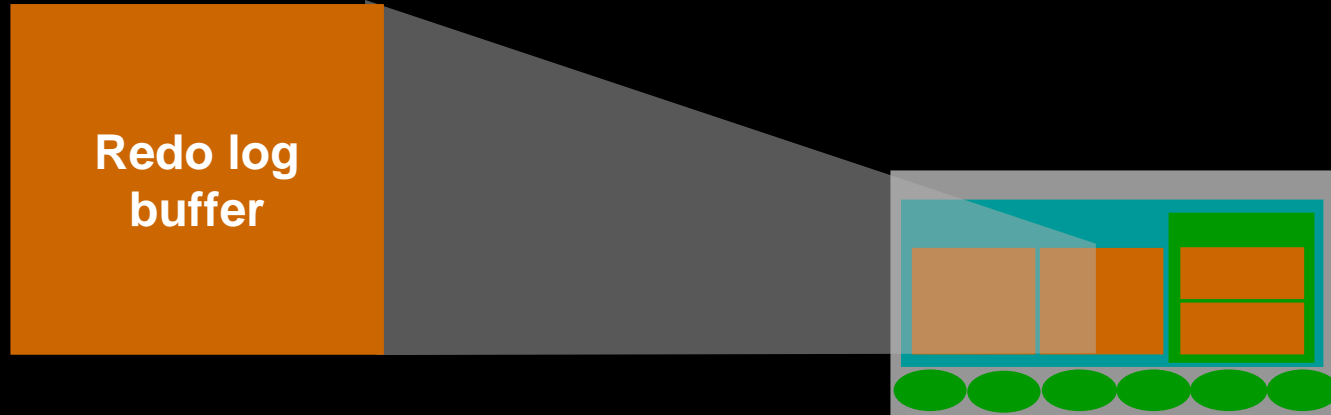
- **Not shared**
- **Writable only by the server process**
- **Contains:**
  - **Sort area**
  - **Session information**
  - **Cursor state**
  - **Stack space**



# Processing a DML Statement

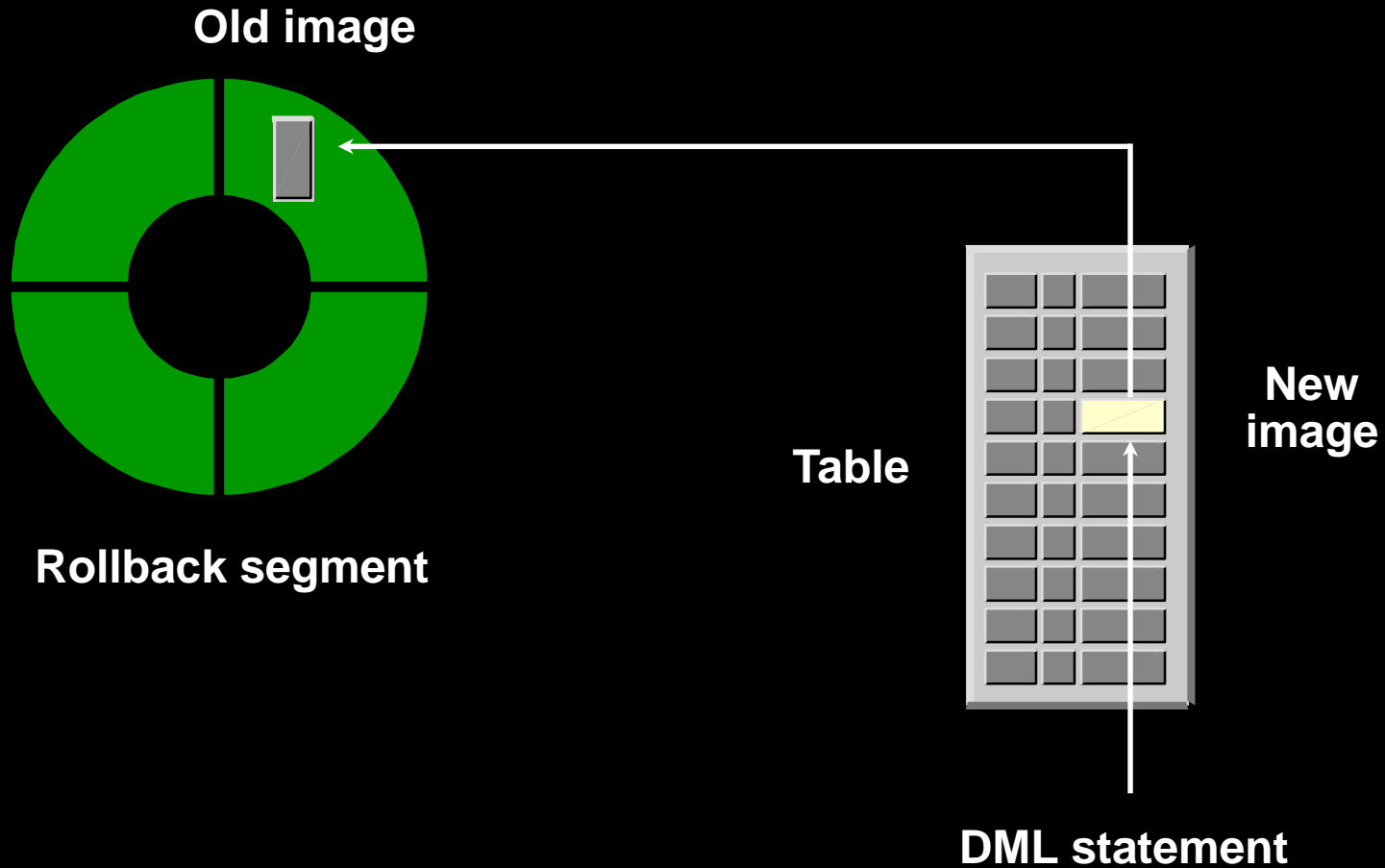


# Redo Log Buffer

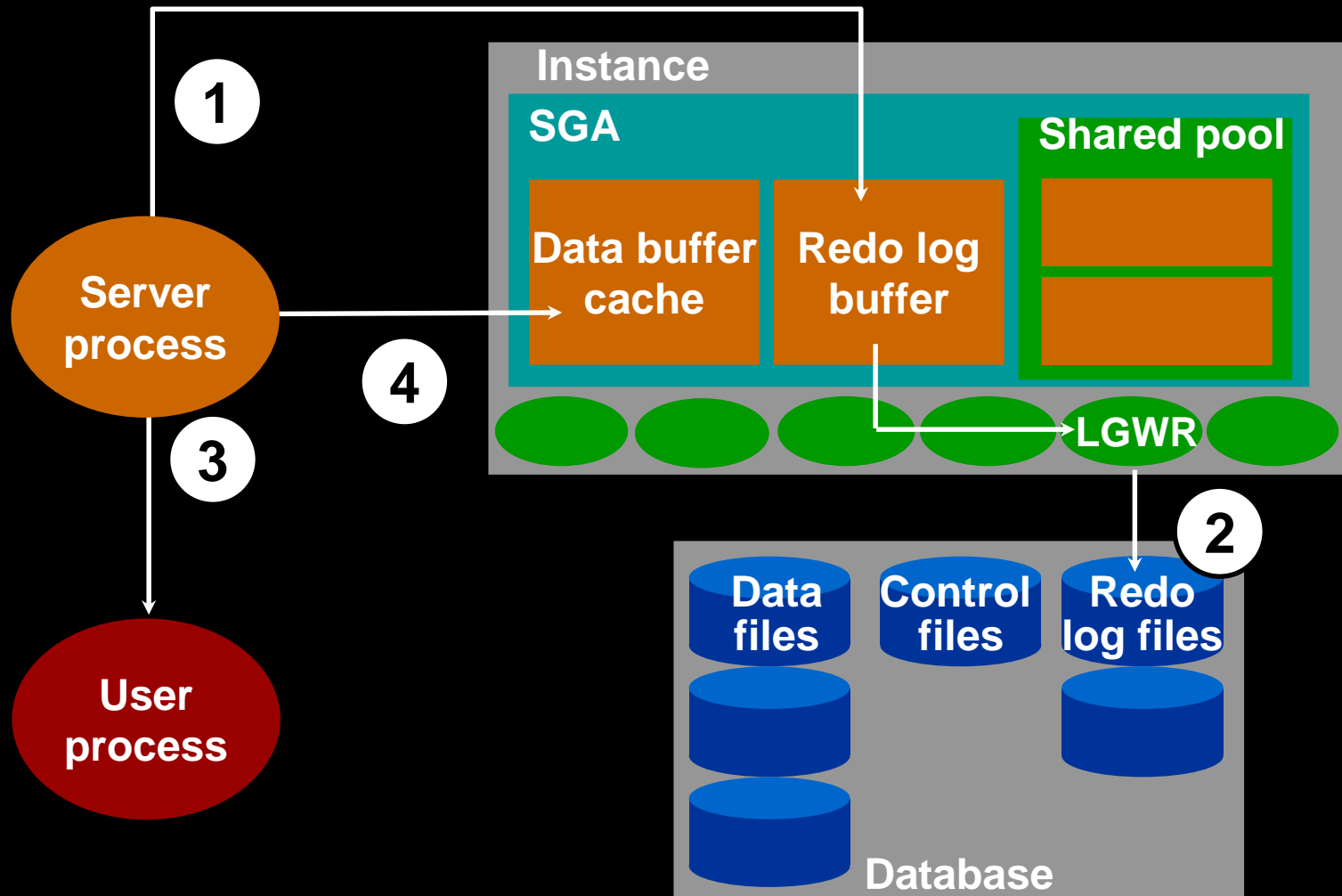


- Has its size defined by `LOG_BUFFER`
- Records changes made through the instance
- Is used sequentially
- Is a circular buffer

# Rollback Segment

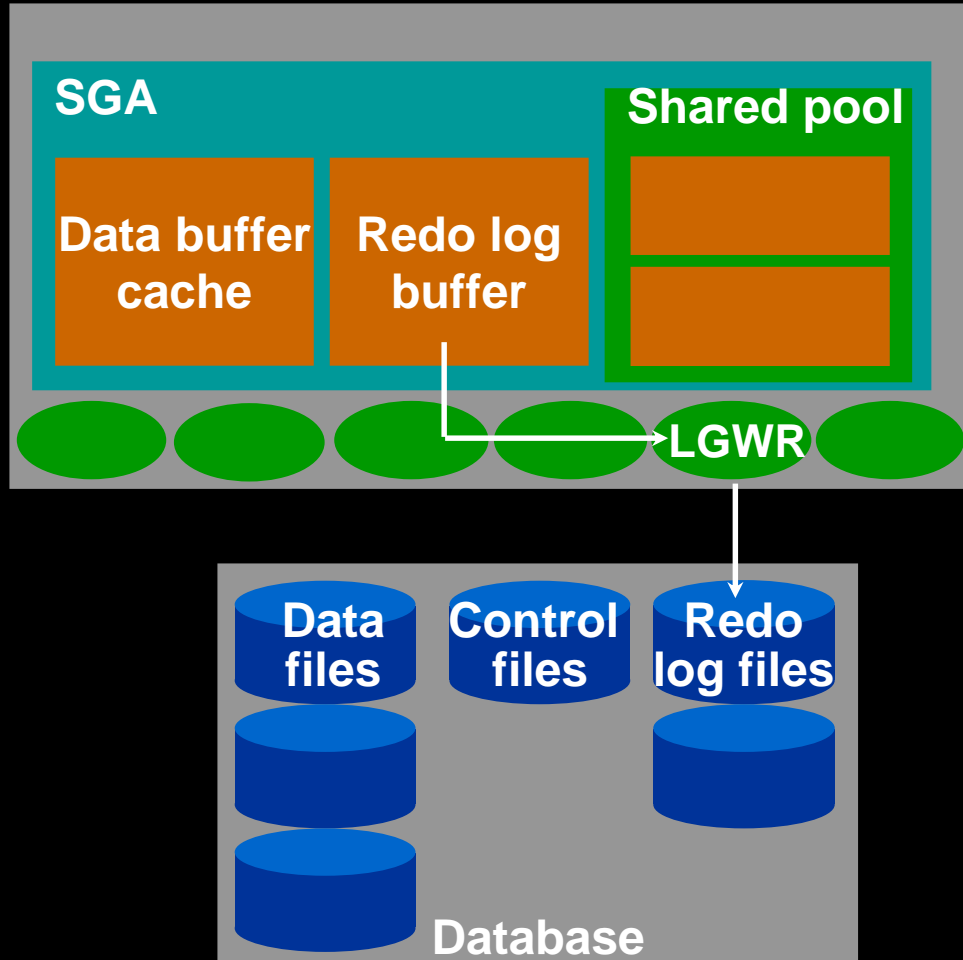


# COMMIT Processing





# Log Writer (LGWR)



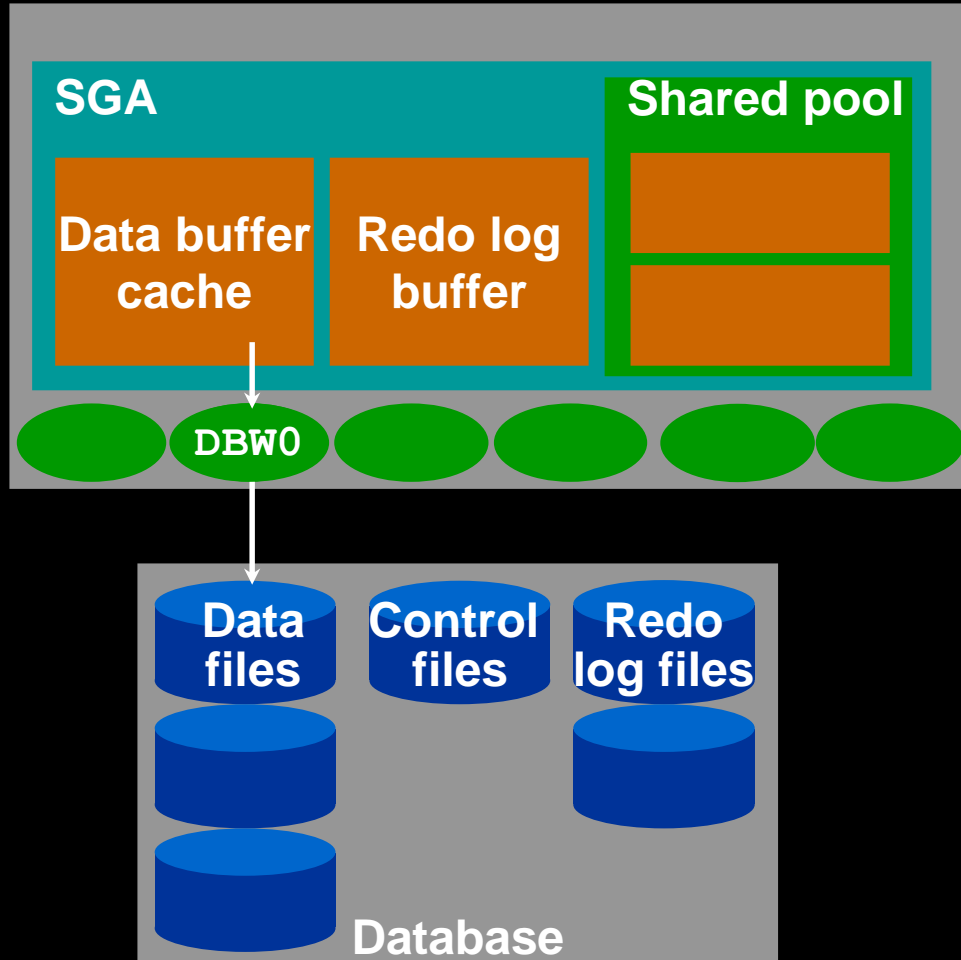
**LGWR writes when:**

- There is a COMMIT
- The redo buffer log is one-third full
- There is more than 1 MB of redo
- Before DBW0 writes

# Other Instance Processes

- **Other required processes:**
  - **Database Writer (DBW0)**
  - **Process Monitor (PMON)**
  - **System Monitor (SMON)**
  - **Checkpoint (CKPT)**
- **The archive process (ARC0) is usually created in a production database**

# Database Writer (DBW0)



**DBW0 writes when:**

- **There are many dirty buffers**
- **There are few free buffers**
- **Timeout occurs**
- **Checkpoint occurs**

# SMON: System Monitor

- **Automatically recovers the instance:**
  - **Rolls forward changes in the redo logs**
  - **Opens the database for user access**
  - **Rolls back uncommitted transactions**
- **Coalesces free space**
- **Deallocates temporary segments**

# PMON: Process Monitor

**Cleans up after failed processes by:**

- **Rolling back the transaction**
- **Releasing locks**
- **Releasing other resources**

# Summary

**In this appendix, you should have learned how to:**

- **Identify database files: data files, control files, online redo logs**
- **Describe SGA memory structures: DB buffer cache, shared SQL pool, and redo log buffer**
- **Explain primary background processes: DBW0, LGWR, CKPT, PMON, SMON, and ARC0**
- **List SQL processing steps: parse, execute, fetch**

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