

Q) write a program to implement SJJ scheduling

```
#include <stdio.h>
```

```
#define MAX_process 10
```

```
typedef struct {
```

```
    int pid;
```

```
    int arr;
```

```
    int burst;
```

```
    int comp;
```

```
    int turn;
```

```
    int wait;
```

```
    int processed;
```

```
} proc;
```

```
void sjf_np (proc proc[], int n) {
```

```
    int cur_time = 0;
```

```
    int total_time = 0, comp_time = 0;
```

```
    int total_wait_time = 0;
```

```
    int total_turnaround_time = 0;
```

```
    while (1) {
```

```
        int shortest_job = -1;
```

```
        int shortest_burst = 9999;
```

```
        for (int i = 0; i < n; i++) {
```

```
            if (proc[i].arr <= cur_time && !proc[i].processed) {
```

```
                if (proc[i].burst < shortest_burst) {
```

```
                    shortest_burst = proc[i].burst;
```

```
                    shortest_job = i;
```

```
                }
```

```
            }
```

```
        }
```



```

9: if (shortest_job == -1) {
    break;
}

procs[shortest_job].comp = curr_time + procs[shortest_job].burst;
procs[shortest_job].turn = procs[shortest_job].comp -
    procs[shortest_job].burst;
procs[shortest_job].wait = procs[shortest_job].turn
    - procs[shortest_job].burst;
if (procs[shortest_job].wait < 0)
    procs[shortest_job].wait = 0;

total_comp_time += procs[shortest_job].comp;
totalwaitturn_time += procs[shortest_job].wait;
total_turnaround_time += procs[shortest_job].turn;

procs[shortest_job].processed = 1;
curr_time = procs[shortest_job].comp;
}

double avg_turnaround_time = (double) total_turn
    around_time / n;
double avg_waiting_time = (double) total_wait
    time / n;

printf("Process ID \t Arrival Time \t Burst Time \t\n");
printf("Completion time \t Waiting time \t turnaround\n");
for (int i = 0; i < n; i++) {
    printf("%d \t %d \t %d \t %d \t %d \t %d \t\n",
        procs[i].pid, procs[i].arr, procs[i].burst,
        procs[i].comp, procs[i].wait, procs[i].turn);
}

```



```

printf("\n Average turnaround Time: %.2f\n",
    avg_turnaround_time);
printf("Average waiting time: %.2f\n",
    avg_waiting_time);
}

```

```

int main() {

```

```

    int n;

```

```

    proc proc[max_process];

```

```

    printf("Enter the number of processes: ");

```

```

    scanf("%d", &n);

```

```

    for (int i = 0; i < n; i++) {

```

```

        proc[i].pid = i + 1;

```

```

        printf("Enter arrival time for process %d:",
            i + 1);

```

```

        scanf("%d", &proc[i].arr);

```

```

        printf("Enter burst time for process %d:",
            i + 1);

```

```

        scanf("%d", &proc[i].burst);

```

```

        proc[i].processed = 0;
    }

```

```

    sjp_np(proc, n);

```

```

    return 0;
}

```

### Output:

Enter the number of process: 5

Enter arrival time for process: 1 2 3 4 5

0 5 2

Process	AT	BT	CT	WT	TAT
1	0	1	7	4	5
2	1	5	16	10	15
3	4	1	8	3	4
4	0	6	6	0	6
5	2	3	11	6	9