               Peas

Game Name : The Legendary Maze

Performance: The ability of Artificial  intelligence to defeat the Player

Environment: Player , Map , Walls

Actuators: Shooting , Jump , Run

Sensor: Mouse , Keyboard

ODESDA

* Partially observable
* Stochastic
* Sequential
* Dynamic
* Continuous
* Multi agent / Competitive

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| **Task Environment** | Observableا | Deterministic | Episodic | Static | Discrete | Agent |
| **The Legendary**  **Maze** | Partially | Stochastic | sequential | Dynamic | Continuous | Multi |

Type of Agent

-Will be Goal-based agent.