

Use Case: *NewGame*

Short description: How a new game is initiated.
Priority: High.
Extends or Includes: None
Participating actors: One of the players, the application

Normal flow of events

Actor	System
Player clicks “New Game” button in the menu bar or on the start screen.	
	Application does not change anything in the mainframe. A dialog will appear where the team can type in how many teams that are participating.
Team types in a number between 2-8, and clicks OK.	
	Application asks user to enter team names.
User enters team names, one at a time, and clicks OK.	
	A new board appears and the number of teams that are competing, are displayed as pieces on the first tile of the board. The GUI says who’s turn it is, and asks them to make a bet.

Alternate flow

There are no alternate flows.

Exceptional flow

3.1 If team types in a letter or a number that isn't between 2 and 8.

Actor	System
Player clicks “New Game” button in the menu bar or on the start screen.	
	Application does not change anything in the mainframe. A dialog will appear where the team can type in how many teams that are participating.
Team types in a number which is not between 2-8, and clicks OK.	
	Application opens a message dialog, and explains that the integer has to be between 2 and 8.
User clicks OK.	
	The same dialog as previously is once again visible and the user can once more enter amount of competing teams.

