McCulloch-Pitts Neuron

M medium.com/@manveetdn/notes-on-mp-neuron-padhai-onefourthlabs-course-a-first-course-on-deep-learning-8d2333170d1a

Disclaimer: This is notes on "MP Neuron" Lesson (PadhAI onefourthlabs course "A First Course on Deep Learning")



Six Jars of the Machine Learning:

All the 6-jars put together what is the role of each jar and what we need to do in each stage to built a great Model.

Data: Find out a public source where tons and tons and tones of data sets available like Google, amazon.

Task: In the course we will learn and focus on Supervised learning Classification and Regression.

Learning Algorithm: We are going to focus on stochastic gradient descent, back propagation, Nesterov, RMS prop, momentum based gradient descent.

Evaluation: We are gonna focus on percision, accuracy, recall, top-k, f-score.

We also require:

Linear Algebra , Probability, Calculus

These are 3 fundamentals areas of mathematics on which you built models.

- 1. Learning Algorithm that you do is are based on principles and theorems of Calculus [Maxima, Taylor, gradient, Chain-rule]
- 2. We also require Probability we use are **likelyhood**, **cross-Entropy,KL-Divergence**, **didtributions**.

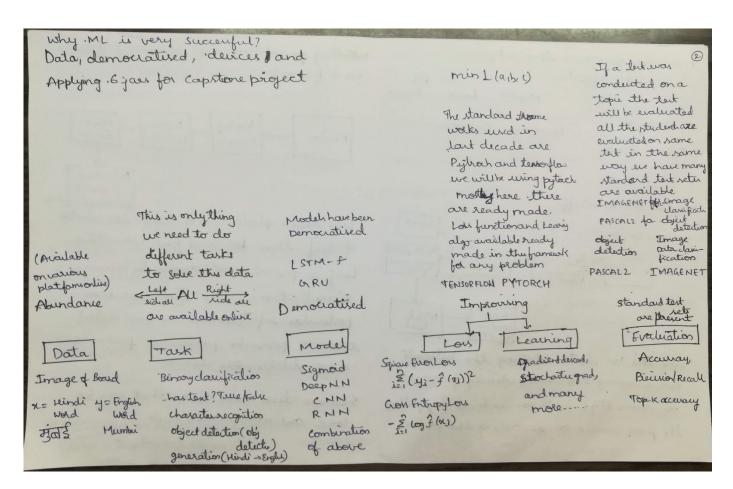
Model:

Some of the models we cover in the couse are f(Wx+b)

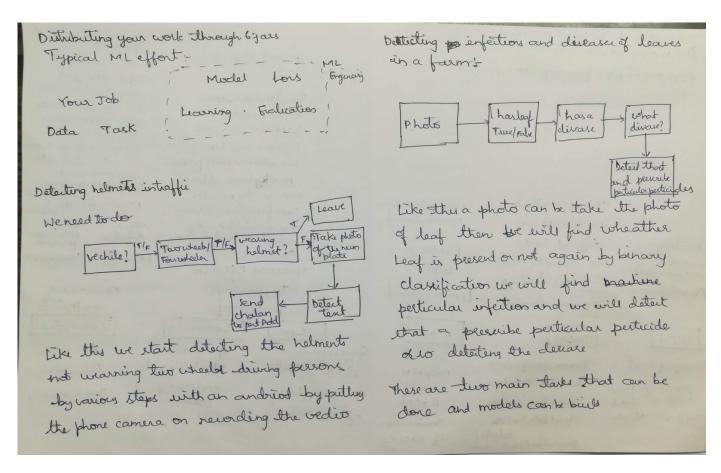
here W is matrix $R^{(mxn)}$, x is vector of $R^{(1xn)}$.

1. We use Linear Algebra like Vectors, matrix, dot-product, orthogonal vectors and orthogonal matrices ,etc.

We all require above all at one place to solve and built areal time Deep Learning model.



All the 6-jars.



Real-time Examples.

McCulloch-Pitts Neuron:

Fundamental block of Deep Learning network is a Artificial Neuron.

Artificial Neuron

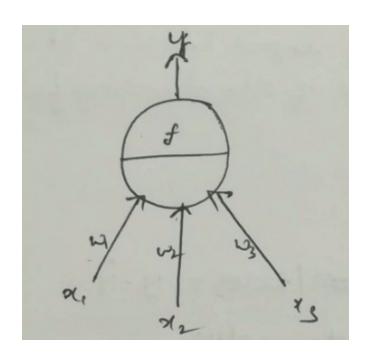
It takes input factors x1,x2,x3 and it has added up weights w1,w2,w3 in the above example it applies function and gives a output like **yes/no**, **true/false**.

Ex: Going to a Movie.

The various factors which acts as **inputs** for going the movie are

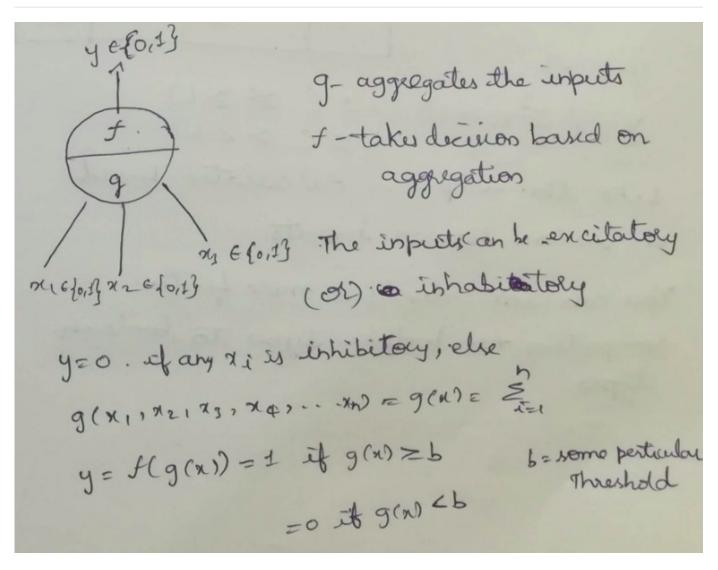
Genere ,Songs,Directors,Actor,Trailer.

The Inspiration of this Artificial Neuron is from Biological Neurons.



Artifical MP Neuron we proposed by **Watter-Pitts** (A Logician) and **Warren McCulloch**(A Neuro-Scientist).

MP Neuron Model:



MP Neuron Model

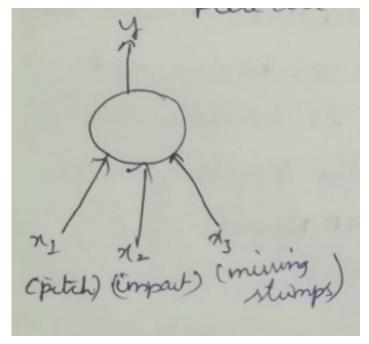
Data and Task:

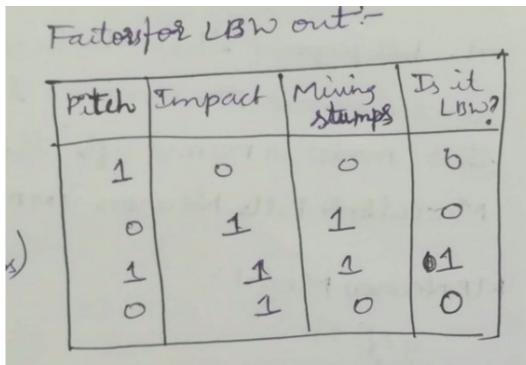
Here, all inputs are boolean values

Data and Task

Here this is basic model MP-Neuron Model taking inputs and giving a output Y which is boolean in nature which is outputs **1 if True** and **0 if False.**

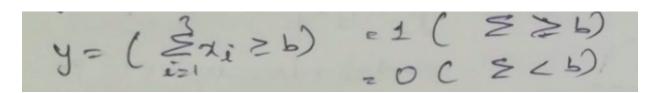
Lets Take the Example of the LBW out in a cricket match.





Factors for an LBW out

W will use the function y = f(x) and if the y = 1 its true or LBW out and if the final value y = 0 its False and not Out. Like that the ouputs is calculated based on the inputs.



Calculating y for the about LBW-out.

The above is the image how we calculate the y based on the inputs given in the above table of the LBW-out.

You can even described more factors computing non boolean types to boolean types.

Loss Function:

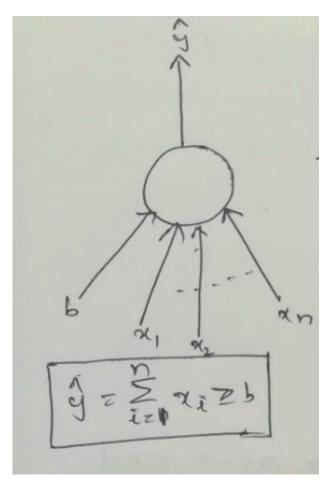
We will also pass threshold as the input because it is also one of the deciding factors.

Loss/Error = [y-(yhat)]

y = true value

(yhat) = predicted value

loss is calculated based on a particular formula, involving the true and the predicted values, its actually the summation of the all the difference for each and every prediction. Like that we will calculate the loss value.



(Firstly proposed) Loss formula.

let aus assumation example if for
$$i=3$$
 low=1

 $i=4$ low=e1

 $i=7$ low=-1

 $i=8$ low=1

Now summation of all lowes=-1+1-1+1

 $=0$

Taking an example applying the loss function.

We will get the zero as the final output which is a main draw back. There we need a modification in the formulae to predict the accurate loss and overcome the this main draw back.

Modified Loss Function:

And hence low =
$$\frac{2}{1}(y_i - \hat{y_i})^2$$
 To aword the drawback

Modified Loss Function.

We will modify the loss function, based by squaring the difference and summing up all the square of differences.

This the formula which overcomes the drawback and suffices the need.

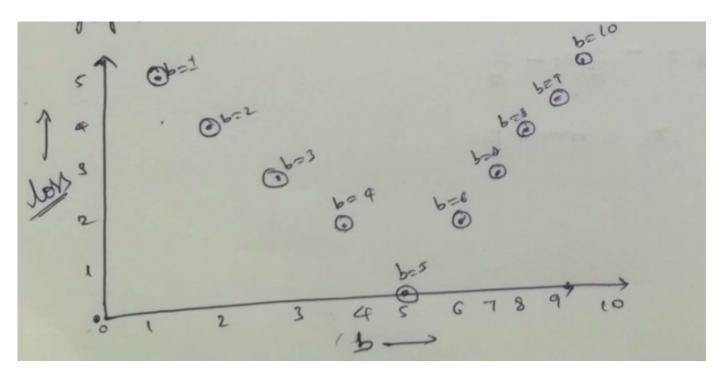
Learning Algorithm:

Learning Algorithm

Now we have the output calculating function to predict the output, loss function and we need the b value thats the bias how will we calculate that.

According to a method we take b weight from 1 to 10 and taking each value at a time. we will plot a graph between b and loss and let the graph be as below.

$$\hat{y} = \sum_{x=1}^{\infty} x_i \ge b$$
 $low = \sum_{x} (y_i - \hat{y}_i)^2$
 $b = ?$



Graph between loss and b (bias).

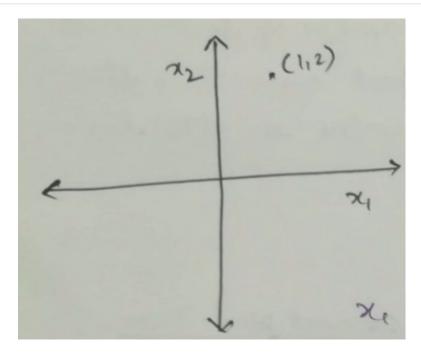
The output graph is graph as plotted above then **5** is the value of 'b' because the loss is zero at that case like this we will find the b value in the learning algorithm part.

Evaluation:

Accuracy is calculated by the particular formula called the **Accuracy-Formulae.**The ratio of the Number of correction predictions to the total Number of predictions.

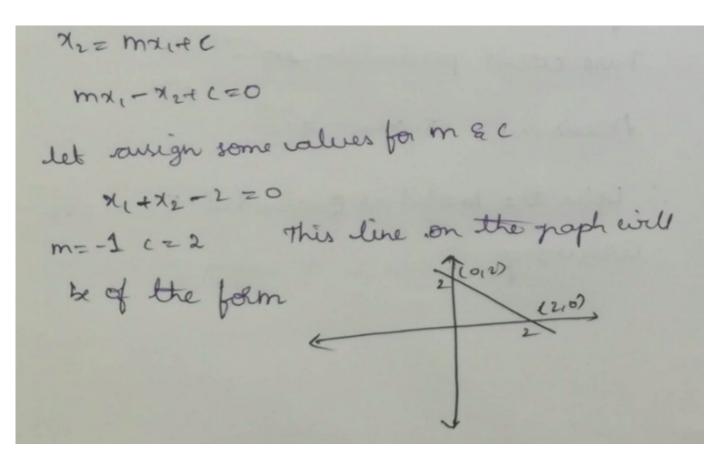
Evaluation Phase.

Geometric Interpretation:



Here, **y** is the output that's why we will not plot between y and x we will plot the graph always between **x1** and **x2** which is input data.

for example take the equation



Plotting m = -1 and c= 2

$$x2 = m*x1 + c$$

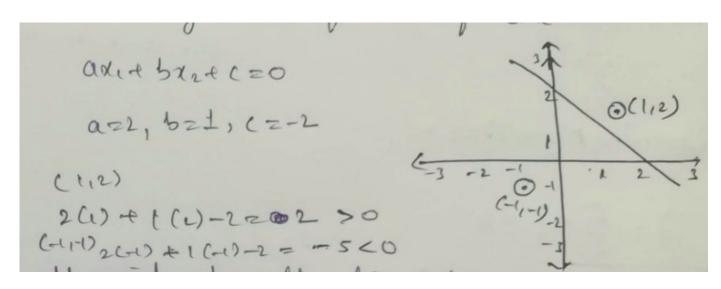
$$m*x1-x2+c=0$$

Let assign some values for m and c

$$x1+ x2 -2 = 0$$
, $m = -1$ and $c = 2$

This on the graph will of the form as beside one.

Lets take the general equation of line



a = 2, b = 1, c = -2 graph.

all points above the line is satisfy the equation
$$ax_1+bx_2+c>0$$
all points below the line satisfy the equation $ax_1+bx_2+c=0$
If point is lying on the line $ax_1+bx_2+c=0$
 $x_2=-\frac{a}{5}x_1-\frac{c}{5}$
 $x_2=mx_1+p$

a*x1+b*x2+c=0

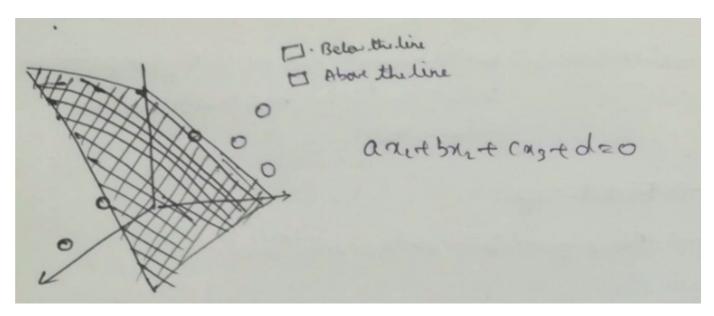
$$a = 2, b = 1, c = -2$$

All the points below the line satisf the euation a*x1+b*x2+c<0

If point is lying on the line a*x1+b*x2+c = 0

Like that the points are classification is done.

In 3-Dimension:



In 3-D its classified like that.

Geometrical Interpretation:

Line equation a*x1+b*x2+d = 0 (In 2-D)

leine equation
$$0 \propto (4b \times 2 + d \approx 0)$$

$$\chi_{1} = -\frac{a}{b} \times (-\frac{d}{b})$$

$$\chi_{2} = m \times (+c)$$

$$\chi_{3} = -\frac{a}{b} \times (-\frac{d}{b})$$

$$\chi_{4} = -\frac{a}{b} \times (-\frac{d}{b})$$

$$\chi_{5} = (\frac{5}{5}, \chi_{1} \geq 5)$$

$$\chi_{1} + \chi_{2} - b \geq 0$$

$$\chi_{1} + \chi_{2} - b \geq 0$$

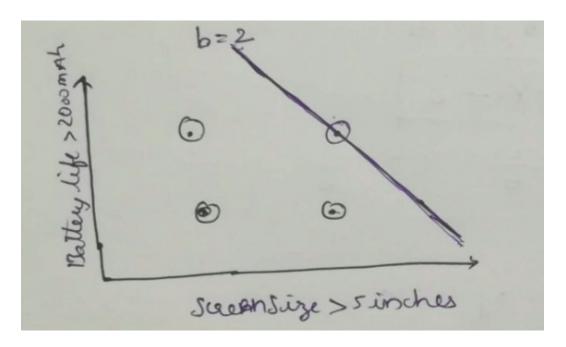
MP Neuron does the same thing it divides the whole points into two sets:

- 1. Set of points above the line($x1+x2-b \ge 0$)
- 2. Set of points below the line(x1+x2-b < 0)

Examples of Cellphones:

Data-set of Cellphones Like/DisLike.

If we take the data set of the having mainly two columns of the **Screen-size** and **Battery life** and need to predict whether users may **Like** [1] or **DisLike**[0].



Classification.

Here the MP-Neuron shows that all the positive likes will lie on the line on the above the line and another is all the points which are negatives in likes will be negative and below the line.

Dis-advantages of the model:

- 1. **Linear**, we cannot fit any degree polynomial which be more efficient in other cases.
- 2. Fixed Slope
- 3. Few possible intercepts(b's)

This is all about the MP-Neuron Model including Advantages and the Dis -Advantages.

This is a small try ,uploading the notes . I believe in "Sharing knowledge is that best way of developing skills". Comments will be appreciated. Even small edits can be suggested.

Each Applause will be a great encouragement.

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