

# Tell don't ask - thanks to SignalR Services

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Rey Technology

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Photo by Daria Shevtsova from Pexels

BBC One



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HTTP

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HTTP

TCP

IP

Ethernet

IEEE 802.3u (the wire)

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TCP Sockets → Web Sockets

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TCP Sockets → Web Sockets → SignalR

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File Edit View Git Project Build Debug Test Analyze Tools Extensions Window Help Search (Ctrl+Q) Live Share Notifications

ChatHub.cs + SignalRHub.cs

SignalR.Local.Web

```
1 1 using System.Threading.Tasks;
2 2 using Microsoft.AspNetCore.SignalR;
3 3
4 4 namespace SignalR.Local.Web
5 5 {
6 6     reference | Mark Allibone, 47 days ago | 1 author, 2 changes
7 7     public class ChatHub : Hub
8 8     {
9 9         public async Task SendMessage(string chatMessage)
10 10         {
11 11             await Clients.All.SendAsync("NewMessage", chatMessage);
12 12         }
13 13 }
```

Solution Explorer

Search Solution Explorer (Ctrl+U)

Solution 'SignalR.Local' (8 of 8 projects)

- Azure
  - SignalR.Azure.Function
    - Connected Services
    - Dependencies
    - Properties
    - .gitignore
    - host.json
    - SignalRHub.cs
  - SignalR.Azure.Web
- Mobile
  - SignalR.Local.Client
    - Dependencies
    - Program.cs
  - SignalR.Local.Web
    - Connected Services
    - Dependencies
    - Properties
    - Controllers
      - appsettings.json
      - appsettings.Development.json
    - ChatHub.cs
      - Program.cs
      - Startup.cs
      - WeatherForecast.cs
- SignalR.Local

Demo

Find Symbol Results

Properties

Web Publish Activity Error List Output Find Symbol Results

Ready mallibone / SignalR ↑ 0 ✎ 1 ◆ SignalR 🔍 azureWebService 🔍 1

## Demo Recap

- Integrated in ASP.NET Core
- Client via NuGet (.Net Standard)
- Local Development can be tricky
- SignalR can fall back to other methods if WebSockets are disabled



"How does it Scale?"

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It depends™

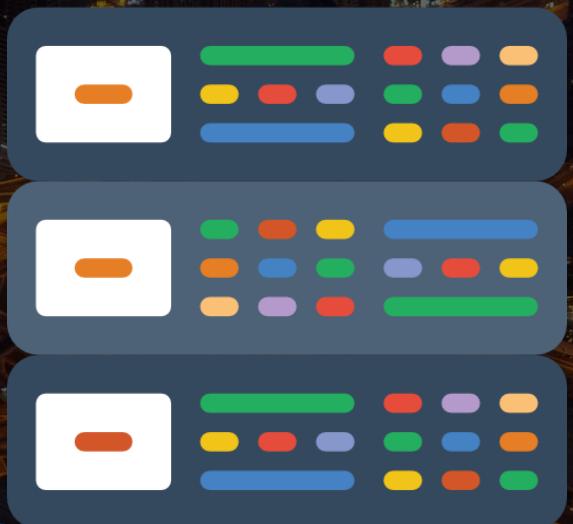


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# Option 1: Vertical Scaling



# Option 1: Vertical Scaling



## Option 2: Horizontal Scaling



## Option 2: Horizontal Scaling



- Activity log
  - Access control (IAM)
  - Tags
  - Diagnose and solve problems
  - Security
  - Events (preview)
- 
- Deployment
  - Quickstart
  - Deployment slots
  - Deployment Center
  - Deployment Center (Preview)
- 
- Settings
  - Configuration
  - Authentication / Authorization
  - Application Insights
  - Identity
  - Backups
  - Custom domains
  - TLS/SSL settings
  - Networking
  - Scale up (App Service plan)
  - Scale out (App Service plan)
  - Web blobs
  - Logs

Application settings General settings Default documents Path mappings

## Stack settings

Stack

.NET Core

## Platform settings

Platform

32 Bit

Managed pipeline version

Integrated

FTP state

All allowed

*FTP based deployment can be disabled or configured to accept FTP (plain text) or FTPS (secure) connections.* [Learn more](#)

HTTP version

1.1

Web sockets

On  Off

Always on

On  Off

*Prevents your app from being idled out due to inactivity.* [Learn more](#)

ARR affinity

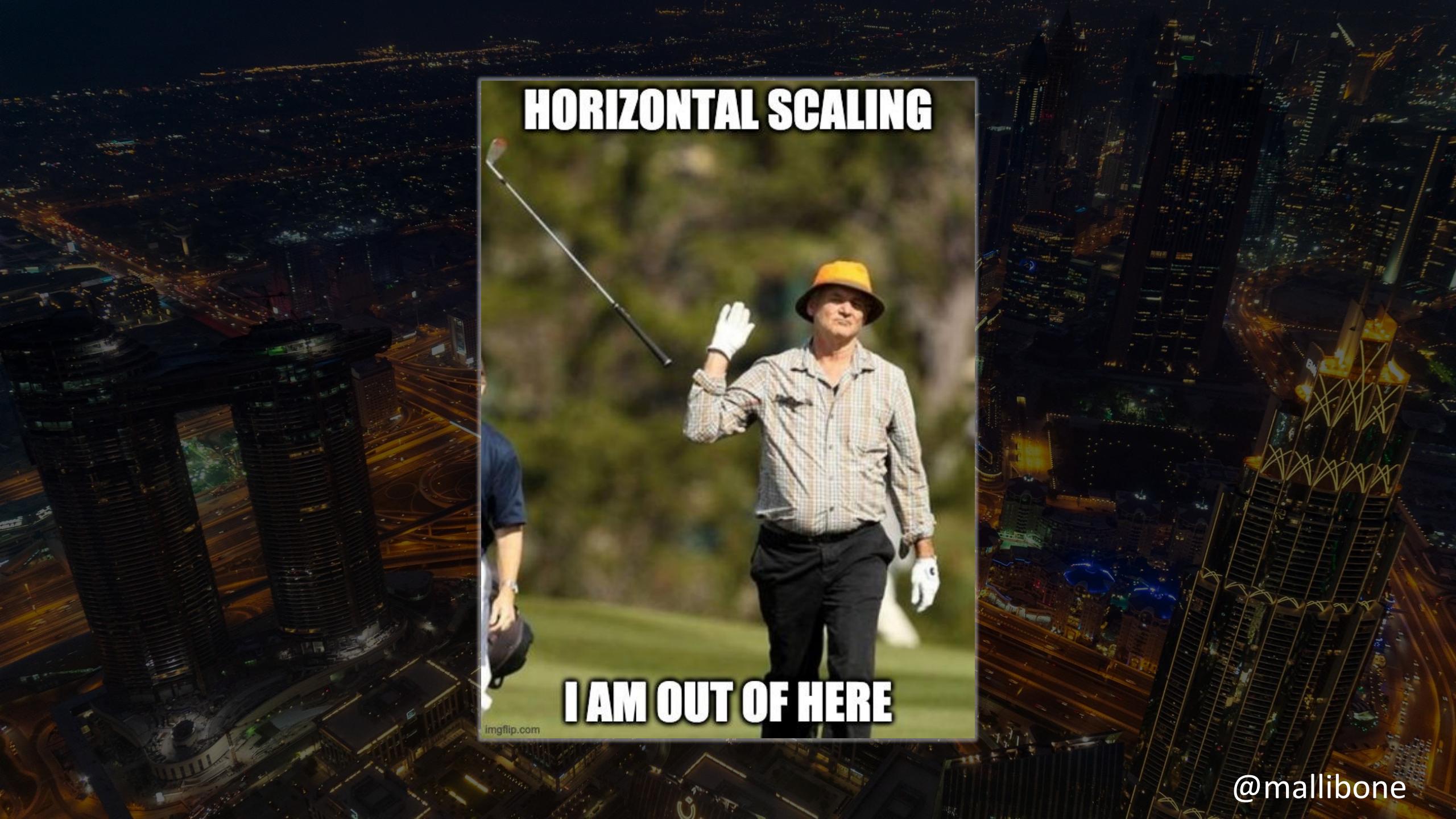
On  Off

*Improve performance of your stateless app by turning Affinity Cookie off, stateful apps should keep this setting on for compatibility.* [Learn more](#)

## Debugging

Remote debugging

On  Off



**HORIZONTAL SCALING**



**I AM OUT OF HERE**

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```
<Project Sdk="Microsoft.NET.Sdk.Web">
  <!-- other stuff -->

  <ItemGroup>
    <!-- other packages -->
    <PackageReference Include="Microsoft.Azure.SignalR" Version="1.6.0" />
  </ItemGroup>

</Project>
```

```
using Microsoft.AspNetCore.Builder;
using Microsoft.AspNetCore.Hosting;
using Microsoft.Extensions.Configuration;
using Microsoft.Extensions.DependencyInjection;
using Microsoft.Extensions.Hosting;

namespace SignalR.Azure.Web
{
    public class Startup
    {
        // Stuff ...

        public void ConfigureServices(IServiceCollection services)
        {
            // Other Service configurations
            services.AddSignalR()
                .AddAzureSignalR();
        }

        public void Configure(IApplicationBuilder app, IWebHostEnvironment env)
        {
            // Other Config stuff

            app.UseEndpoints(endpoints =>
            {
                // Controller routes
                endpoints.MapHub<ChatHub>("/chathub");
            });
        }
    }
}
```

```
using Microsoft.AspNetCore.Builder;
using Microsoft.AspNetCore.Hosting;
using Microsoft.Extensions.Configuration;
using Microsoft.Extensions.DependencyInjection;
using Microsoft.Extensions.Hosting;

namespace SignalR.Azure.Web
{
    public class Startup
    {
        // Stuff ...

        public void ConfigureServices(IServiceCollection services)
        {
            // Other Service configurations

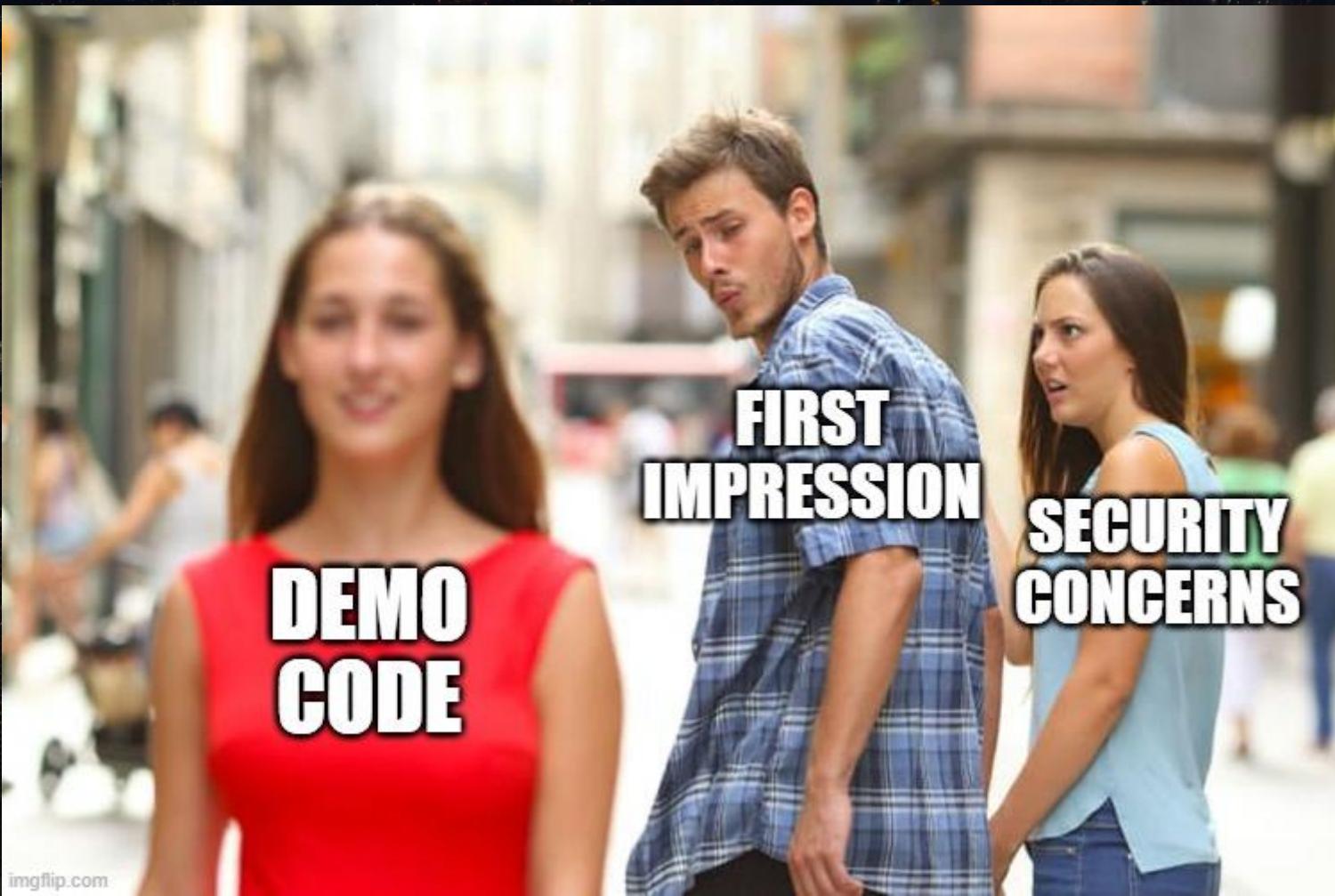
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                .AddAzureSignalR();
        }

        public void Configure(IApplicationBuilder app, IWebHostEnvironment env)
        {
            // Other Config stuff

            app.UseEndpoints(endpoints =>
            {
                // Controller routes
                endpoints.MapHub<ChatHub>("/chathub");
            });
        }
    }
}
```



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# Cross-origin resource sharing (CORS)

```
public class Startup
{
    // Startup Configurations ...

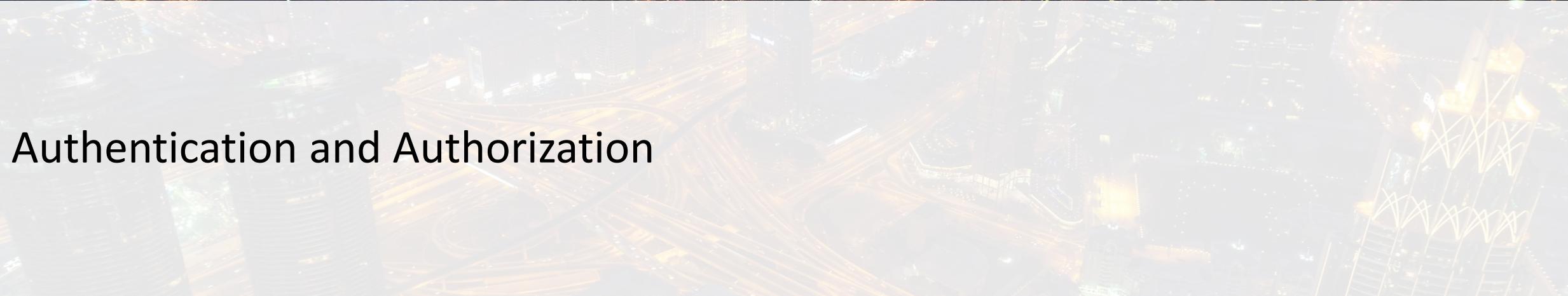
    public void Configure(IApplicationBuilder app, IHostingEnvironment env)
    {
        // Middleware configurations ...

        app.UseCors(builder =>
        {
            builder.WithOrigins("https://gnabber.com")
                .AllowAnyHeader()
                .WithMethods("GET", "POST")
                .AllowCredentials();
        });

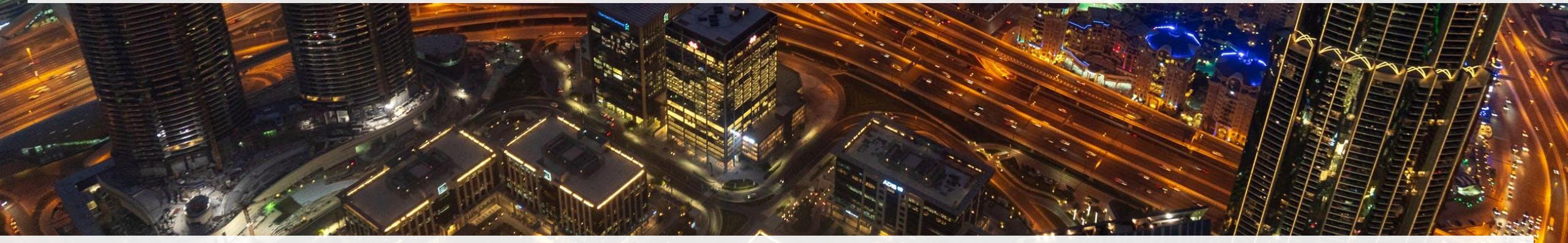
        // ... more middleware configurations ...
        app.UseRouting();

        app.UseEndpoints(endpoints =>
        {
            endpoints.MapHub<ChatHub>("/chathub");
        });

        // ... even more middleware configurations ...
    }
}
```



# Authentication and Authorization



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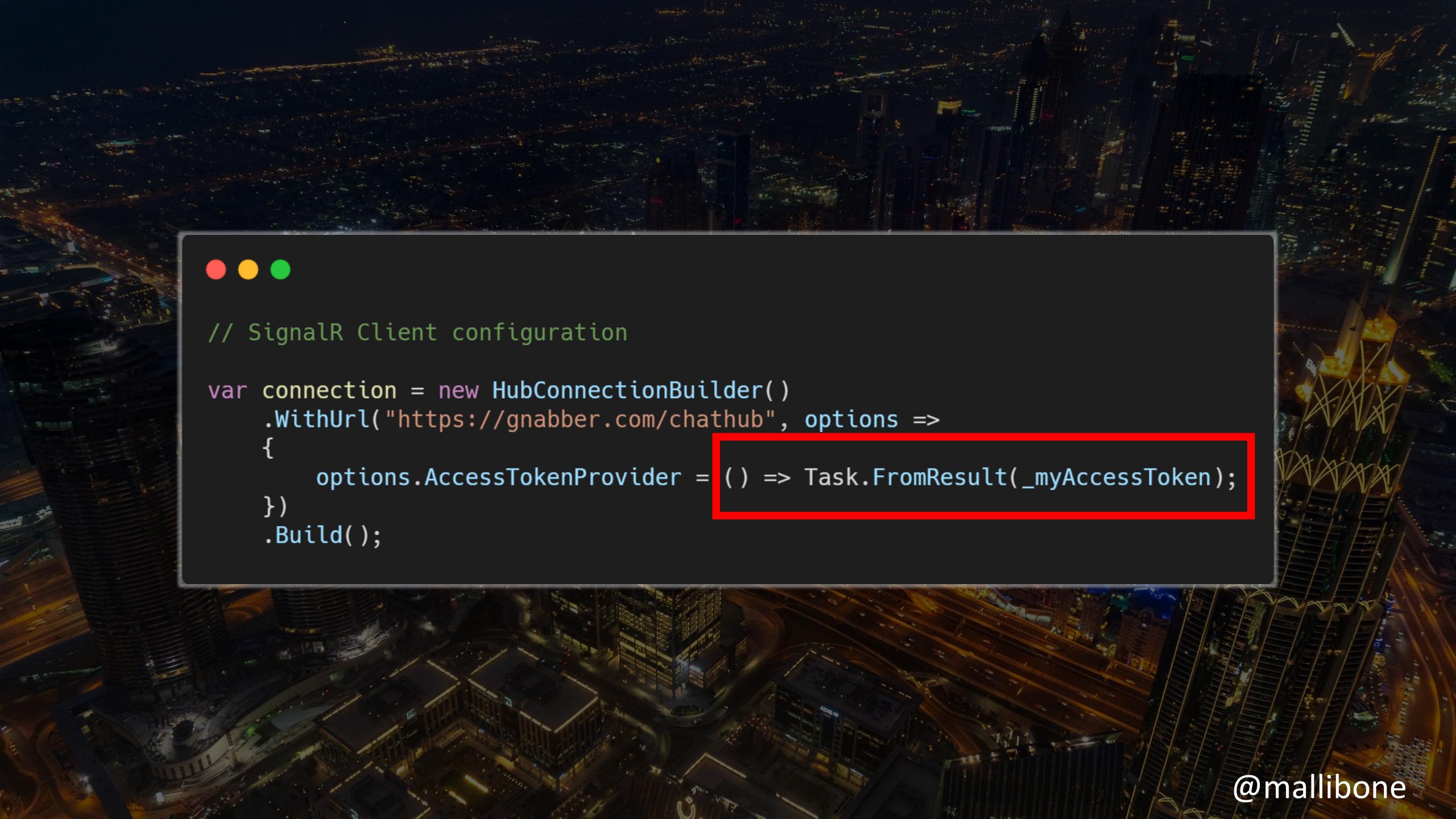
```
public class Startup
{
    // Startup Configurations ...

    public void Configure(IApplicationBuilder app, IWebHostEnvironment env)
    {
        // Middleware config ...
        app.UseAuthentication();
        app.UseAuthorization();

        // ... more middleware Config
    }
}
```

# Token based Authentication

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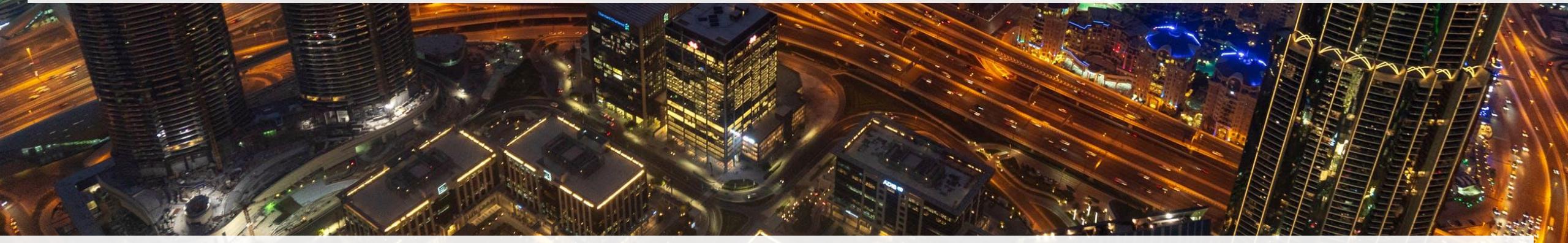


```
// SignalR Client configuration

var connection = new HubConnectionBuilder()
    .WithUrl("https://gnabber.com/chathub", options =>
{
    options.AccessTokenProvider = () => Task.FromResult(_myAccessToken);
})
.Build();
```



# Authentication and Authorization



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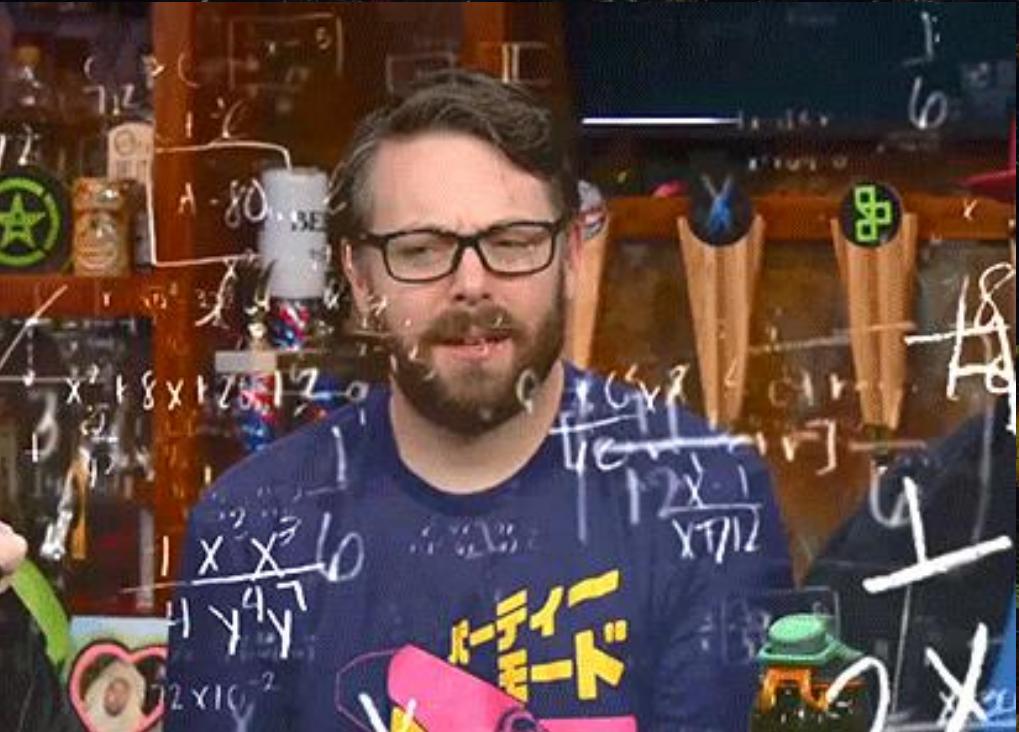
```
[Authorize]
public class ChatHub : Hub
{
    public async Task SendMessage(string chatMessage)
    {
        await Clients.All.SendAsync("NewMessage", chatMessage);
    }

    [Authorize("Administrators")]
    public void MuteUser(string userName, TimeSpan muteDuration)
    {
        // ... mute a user from the chat room
    }
}
```



```
[Authorize]
public class ChatHub : Hub
{
    public async Task SendMessage(string chatMessage)
    {
        await Clients.All.SendAsync("NewMessage", chatMessage);
    }

    [Authorize("Administrators")]
    public void MuteUser(string userName, TimeSpan muteDuration)
    {
        // ... mute a user from the chat room
    }
}
```



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## Takeaways

- Works as in other parts of ASP.NET
- Many options for choosing the Auth Provider
- Use Tokens for Authentication
- Enable features with Claims



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1. Connect to SignalR



```
public class SignalRChatDemo : ServerlessHub
{
    [FunctionName("negotiate")]
    public SignalRConnectionInfo Negotiate([HttpTrigger(AuthorizationLevel.Anonymous)] HttpRequest req)
    {
        var userId = req.Headers["x-ms-signalr-user-id"];
        var claims = GetClaims(req.Headers["Authorization"]);
        return Negotiate(userId, claims);
    }

    // ... Hub methods
}
```



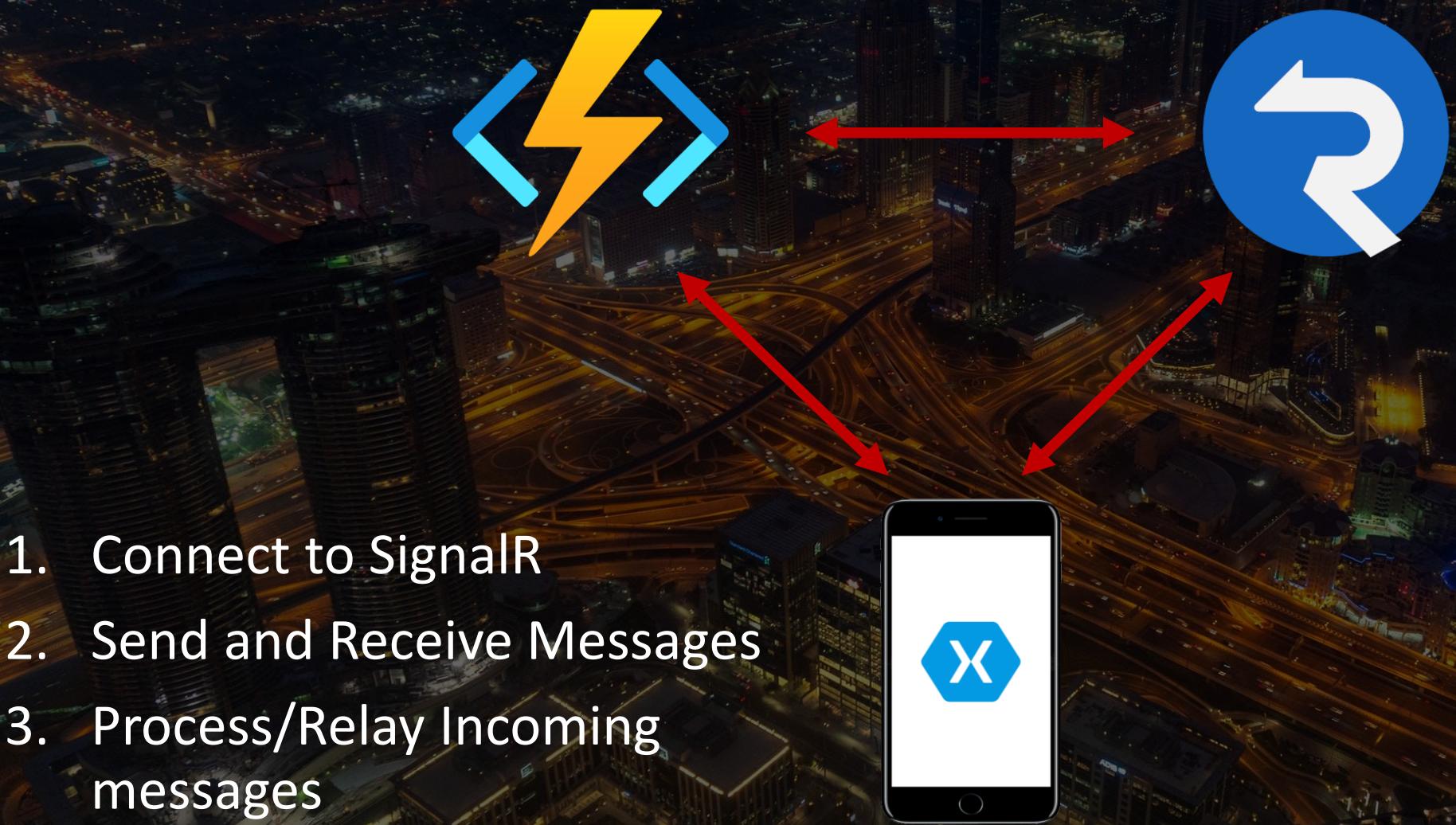
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{
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        var claims = GetClaims(req.Headers["Authorization"]);
        return Negotiate(userId, claims);
    }

    // ... Hub methods
}
```



```
public class SignalRChatDemo : ServerlessHub
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    public SignalRConnectionInfo Negotiate([HttpTrigger(AuthorizationLevel.Anonymous)] HttpRequest req)
    {
        var userId = req.Headers["x-ms-signalr-user-id"];
        var claims = GetClaims(req.Headers["Authorization"]);
        return Negotiate(userId, claims);
    }

    // ... Hub methods
}
```



1. Connect to SignalR
2. Send and Receive Messages
3. Process/Relay Incoming messages



## StayConnectedWithSignalRAzureFunction | App keys

Function App

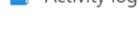
Search (Ctrl+ /)



Refresh



Overview



Activity log



Access control (IAM)



Tags



Diagnose and solve problems



Security



Events (preview)

Functions



App keys



App files



Proxies

Deployment



Deployment slots

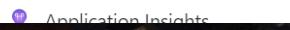


Deployment Center

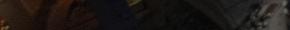
Settings



Configuration



Authentication / Authorization



### Host keys (all functions)

Use Host keys with your clients to access all your HTTP functions in the app. \_master key grants admin access to Functions Runtime APIs.

+ New host key Show values

Filter host keys

#### Name Value

_master	Hidden value. Click to show value
default	Hidden value. Click to show value

Renew key value

### System keys

System keys are automatically managed by the Function runtime. System Keys provide granular access to functions runtime features.

Show values

Filter system keys

#### Name Value

signalr_extension	Hidden value. Click to show value
-------------------	-----------------------------------

Renew key value

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## StayConnectedWithSignalRAzureFunction | App keys

Function App

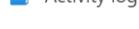
Search (Ctrl+ /)



Refresh



Overview



Activity log



Access control (IAM)



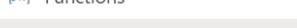
Tags



Diagnose and solve problems



Security



Events (preview)

Functions



App keys



App files



Proxies

Deployment



Deployment slots

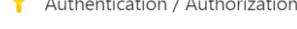


Deployment Center

Settings



Configuration



Authentication / Authorization



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[+ New host key](#) [Show values](#)

Filter host keys

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_master	<a href="#">Show values</a> Hidden value. Click to show value	<a href="#">Renew key value</a>
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[Show values](#)

Filter system keys

#### Name Value

signalr_extension	<a href="#">Show values</a> Hidden value. Click to show value	<a href="#">Renew key value</a>
-------------------	---	---------------------------------

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## scwsrSignalRAzureFunction | Settings

SignalR

 Search (Ctrl+ /)[Save](#)[Discard](#)[Overview](#)[Activity log](#)[Access control \(IAM\)](#)[Tags](#)[Diagnose and solve problems](#)[Events](#)[Settings](#)[Keys](#)[Quickstart](#)[Scale](#)[Settings](#)[CORS](#)[Identity](#)[Private endpoint connections](#)[Network access control](#)[Properties](#)[Locks](#)[Monitoring](#)

Choose **Default** mode when all the hubs have hub servers, choose **Serverless** mode if not.  
It usually takes up to 30 seconds to take effect.

Service Mode

Default    Serverless    Classic

[Update your settings / Previous](#)

Upstreams allow external services to be notified when certain events for certain hubs happen. When the specified events happen, we'll send a POST request to the **first** matching URL pattern with the parameters evaluated. There are three supported parameters: `{hub}`, `{event}`, and `{category}`. The matching rule supports three formats. Take the *Event Rules* as an example:

- Use asterisk(\*) to match any event.
- Use comma(,) to join multiple events, for example, `connect,disconnect` matches events `connect` and `disconnect`.
- Use the full event name to match the event, for example, `connect` matches `connect` event.

↑ Move up ↓ Move down ⌈ Move to top ⌋ Move to bottom ⌂ Insert ⌂ Delete

Upstream URL Pattern

Hub Rules

Event Rules

Category Rules

<https://signalr-gnabber-function.azurewebsites.net/runtime/webhooks/signalr?code=...>

Add an upstream URL pattern



## scwsrSignalRAzureFunction | Settings

SignalR

Search (Ctrl+ /)

Save

Discard

Overview

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Access control (IAM)

Tags

Diagnose and solve problems

Events

Settings

Keys

Quickstart

Scale

Settings

CORS

Identity

Private endpoint connections

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Locks

Monitoring

Choose **Default** mode when all the hubs have hub servers, choose **Serverless** mode if not.  
It usually takes up to 30 seconds to take effect.

Service Mode

Default **Serverless** Classic

Upstream Settings (Preview)

Upstreams allow external services to be notified when certain events for certain hubs happen. When the specified events happen, we'll send a POST request to the **first** matching URL pattern with the parameters evaluated. There are three supported parameters: `{hub}`, `{event}`, and `{category}`. The matching rule supports three formats. Take the *Event Rules* as an example:

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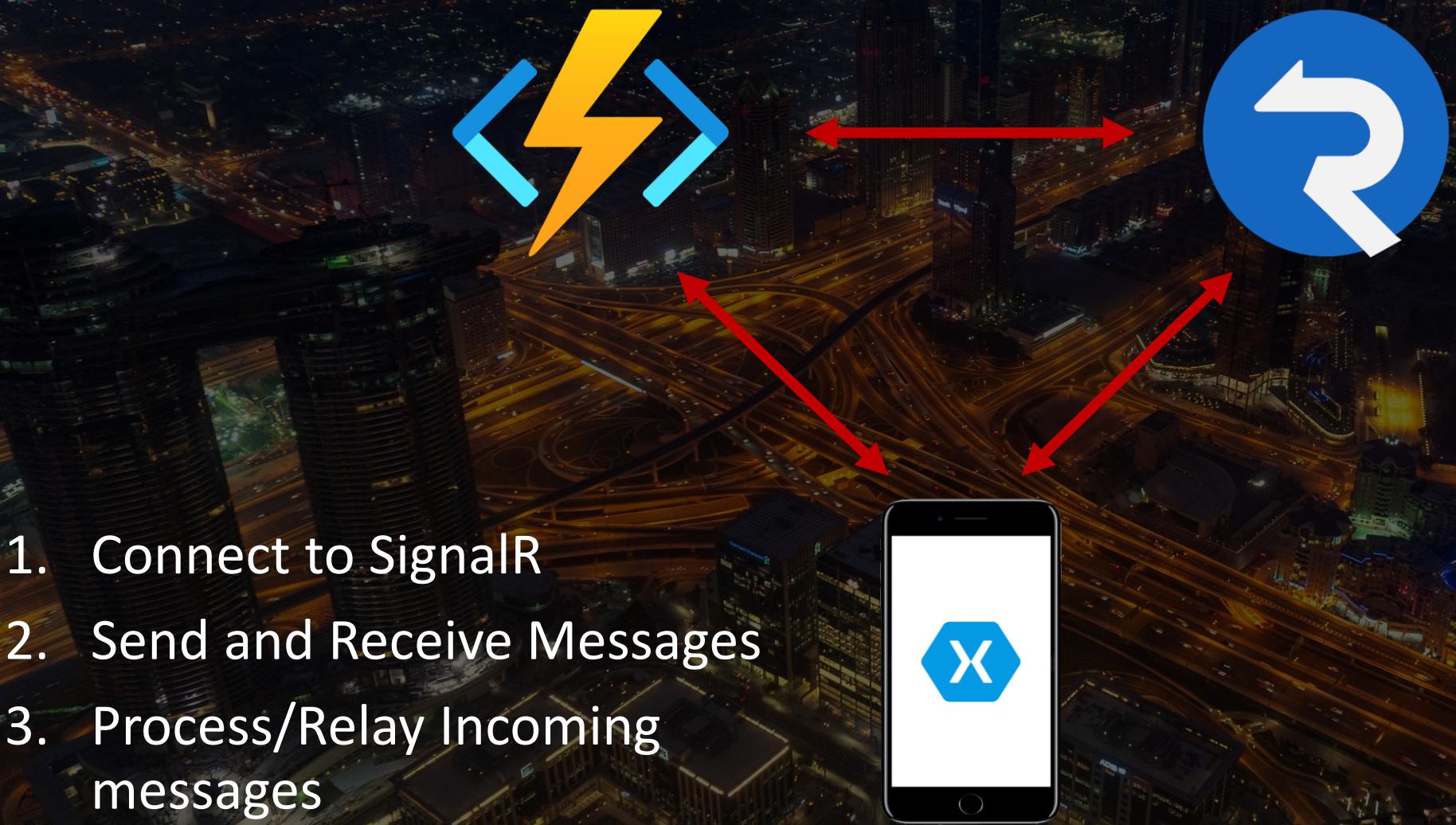
 Upstream URL Pattern https://signalr-gnabber-function.azurewebsites.net/runtime/webhooks/signalr?code=[REDACTED]

Hub Rules

Event Rules

Category Rules

Add an upstream URL pattern



1. Connect to SignalR
2. Send and Receive Messages
3. Process/Relay Incoming messages



# Security

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# CORS



Dashboard > Resource groups > StayConnectedWithSignalR > StayConnectedWithSignalRAzureFunction

## StayConnectedWithSignalRAzureFunction | CORS

Function App

Search (Ctrl+ /)

Save  Discard



### CORS

Cross-Origin Resource Sharing (CORS) allows JavaScript code running in a browser on an external host to interact with your backend. Specify the origins that should be allowed to make cross-origin calls (for example: http://example.com:12345). To allow all, use "\*" and as part of domain or after TLD. [Learn more](#)

#### Request Credentials

Enable Access-Control-Allow-Credentials (i)

#### Allowed Origins

<https://functions.azure.com>

<https://functions-staging.azure.com>

<https://functions-next.azure.com>

<https://gnabber.rey-technology.com>

Push  
 Properties  
 Locks

#### App Service plan

App Service plan  
 Quotas  
 Change App Service plan

#### Development Tools

Console  
 Advanced Tools  
 App Service Editor (Preview)  
 Extensions

#### API

API Management

API definition  
 CORS

#### Monitoring

Alerts  
 Metrics  
 Health check  
 Logs

# CORS



Dashboard > Resource groups > StayConnectedWithSignalR > StayConnectedWithSignalRAzureFunction

## StayConnectedWithSignalRAzureFunction | CORS

Function App

Search (Ctrl+ /)

Save  Discard



### CORS

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#### Monitoring

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Metrics

Health check

Logs



# Authenticate the Azure Functions way

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# Authorization



```
public class SignalRChatDemo : ServerlessHub
{
    // ... Hub methods

    [FunctionAuthorize]
    [FunctionName(nameof(Broadcast))]
    public async Task MuteUser([SignalRTrigger]InvocationContext invocationContext, string userName,
                                TimeSpan muteDuration, ILogger logger)
    {
        // ... mute a user from the chat
    }

    // ... Hub methods
}
```

# Authorization



```
[AttributeUsage(AttributeTargets.Method, AllowMultiple = true, Inherited = true)]
internal class FunctionAuthorizeAttribute : SignalRFilterAttribute
{
    public override Task FilterAsync(InvocationContext invocationContext, CancellationToken cancellationToken)
    {
        if (invocationContext.Claims.TryGetValue("admin", out var value)
            && bool.TryParse(value, out var isAdmin)
            && isAdmin)
        {
            return Task.CompletedTask;
        }

        throw new Exception($"{invocationContext.ConnectionId} doesn't have admin claim");
    }
}
```

# Authorization



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[AttributeUsage(AttributeTargets.Method, AllowMultiple = true, Inherited = true)]
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# Authorization



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## Takeaways

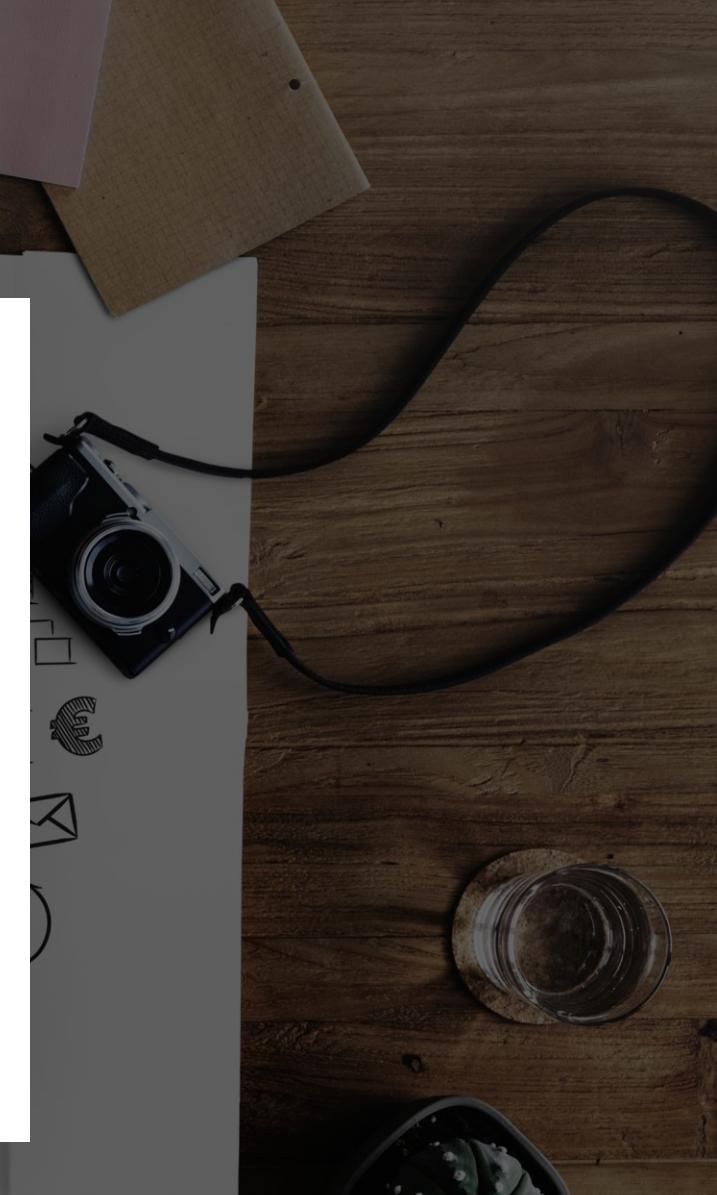
- SignalR Services + Azure Functions = Serverless Realtime Clients
- A bit more configuration required
- Check out the new Hub features
- Use Authentication and Extend for Authorization

# SIGNALR

ALL THE THINGS



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# SignalR – Some yay and nay scenarios

✓ Content that updates in the background

✗ Static Content

✓ Web API extension

✓ Web and/or Platform Clients

✗ Streaming Large files

✗ Between Headless-Services



# Thank you for your time!



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Rey Technology



<https://nullpointers.io>



<https://mallibone.com>

