## SQRSHL

Signed saturating Rounding Shift Left (register). This instruction takes each vector element in the first source SIMD&FP register, shifts it by a value from the least significant byte of the corresponding vector element of the second source SIMD&FP register, places the results into a vector, and writes the vector to the destination SIMD&FP register.

If the shift value is positive, the operation is a left shift. Otherwise, it is a right shift. The results are rounded. For truncated results, see *SQSHL*.

If overflow occurs with any of the results, those results are saturated. If saturation occurs, the cumulative saturation bit *FPSR*.QC is set.

Depending on the settings in the *CPACR_EL1*, *CPTR_EL2*, and *CPTR_EL3* registers, and the current Security state and Exception level, an attempt to execute the instruction might be trapped.

It has encodings from 2 classes: Scalar and Vector

### Scalar

| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 0 | 1 | 0 | 1 | 1 | 1 | 1 | 0 | size | | 1 | Rm | | | | | 0 | 1 | 0 | 1 | 1 | 1 | Rn | | | | | Rd | | | | |
| | | U | | | | | | | | | | | | | | | | | R | S | | | | | | | | | | | |

```
SQRSHL <V><d>, <V><n>, <V><m>
```

```
integer d = UInt(Rd);
integer n = UInt(Rn);
integer m = UInt(Rm);
constant integer esize = 8 << UInt(size);
constant integer datasize = esize;
integer elements = 1;
boolean unsigned = (U == '1');
boolean rounding = (R == '1');
boolean saturating = (S == '1');
if S == '0' && size != '11' then UNDEFINED;
```

### Vector

| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 0 | Q | 0 | 0 | 1 | 1 | 1 | 0 | size | | 1 | Rm | | | | | 0 | 1 | 0 | 1 | 1 | 1 | Rn | | | | | Rd | | | | |
| | | U | | | | | | | | | | | | | | | | | R | S | | | | | | | | | | | |

```
SQRSHL <Vd>.<T>, <Vn>.<T>, <Vm>.<T>
```

```
integer d = UInt(Rd);
integer n = UInt(Rn);
integer m = UInt(Rm);
if size:Q == '110' then UNDEFINED;
constant integer esize = 8 << UInt(size);
constant integer datasize = 64 << UInt(Q);
integer elements = datasize DIV esize;
```

```
boolean unsigned = (U == '1');
boolean rounding = (R == '1');
boolean saturating = (S == '1');
```

### Assembler Symbols

<V>

Is a width specifier, encoded in “size”:

| size | <V> |
|---|---|
| 00 | B |
| 01 | H |
| 10 | S |
| 11 | D |

<d>

Is the number of the SIMD&FP destination register, in the "Rd" field.

<n>

Is the number of the first SIMD&FP source register, encoded in the "Rn" field.

<m>

Is the number of the second SIMD&FP source register, encoded in the "Rm" field.

<Vd>

Is the name of the SIMD&FP destination register, encoded in the "Rd" field.

<T>

Is an arrangement specifier, encoded in “size:Q”:

| size | Q | <T> |
|---|---|---|
| 00 | 0 | 8B |
| 00 | 1 | 16B |
| 01 | 0 | 4H |
| 01 | 1 | 8H |
| 10 | 0 | 2S |
| 10 | 1 | 4S |
| 11 | 0 | RESERVED |
| 11 | 1 | 2D |

<Vn>

Is the name of the first SIMD&FP source register, encoded in the "Rn" field.

<Vm>

Is the name of the second SIMD&FP source register, encoded in the "Rm" field.

### Operation

```
CheckFPAdvSIMDEnabled64();
bits(datasize) operand1 = V[n, datasize];
bits(datasize) operand2 = V[m, datasize];
bits(datasize) result;

boolean sat;
```

```
for e = 0 to elements-1
    integer element = Int(Elem[operand1, e, esize], unsigned);
    integer shift = SInt(Elem[operand2, e, esize]<7:0>);
    if shift >= 0 then // left shift
        element = element << shift;
    else // right shift
        shift = -shift;
        element = RShr(element, shift, rounding);

    if saturating then
        (Elem[result, e, esize], sat) = SatQ(element, esize, unsigned);
        if sat then FPSR.QC = '1';
    else
        Elem[result, e, esize] = element<esize-1:0>;

V[d, datasize] = result;
```

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