

**PMULLT**

Polynomial multiply long (top)

Polynomial multiply over [0, 1] the corresponding odd-numbered elements of the first and second source vectors, and place the results in the overlapping double-width elements of the destination vector. This instruction is unpredicated.

ID\_AA64ZFR0\_EL1.AES indicates whether the 128-bit element variant is implemented. The 128-bit element variant is illegal when executed in Streaming SVE mode, unless FEAT\_SME\_FA64 is implemented and enabled. It has encodings from 2 classes: [16-bit or 64-bit elements](#) and [128-bit element](#)

**16-bit or 64-bit elements**

|      |    |    |    |    |    |    |    |          |    |     |    |    |    |    |    |    |    |    |    |    |    |   |   |    |   |   |   |   |   |   |   |
|------|----|----|----|----|----|----|----|----------|----|-----|----|----|----|----|----|----|----|----|----|----|----|---|---|----|---|---|---|---|---|---|---|
| 31   | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23       | 22 | 21  | 20 | 19 | 18 | 17 | 16 | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7  | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| 0    | 1  | 0  | 0  | 0  | 1  | 0  | 1  | !=<br>00 | 0  | Zm  |    |    |    | 0  | 1  | 1  | 0  | 1  | 1  | Zn |    |   |   | Zd |   |   |   |   |   |   |   |
| size |    |    |    |    |    |    |    |          |    | U T |    |    |    |    |    |    |    |    |    |    |    |   |   |    |   |   |   |   |   |   |   |

**PMULLT** <Zd>.<T>, <Zn>.<Tb>, <Zm>.<Tb>

```
if !HaveSVE2() && !HaveSME() then UNDEFINED;
if size<0> == '0' then UNDEFINED;
constant integer esize = 8 << UInt(size);
integer n = UInt(Zn);
integer m = UInt(Zm);
integer d = UInt(Zd);
```

**128-bit element  
(FEAT\_SVE\_PMULL128)**

|                |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |   |   |   |    |   |   |   |   |   |   |  |
|----------------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|---|---|---|----|---|---|---|---|---|---|--|
| 31             | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6  | 5 | 4 | 3 | 2 | 1 | 0 |  |
| 0              | 1  | 0  | 0  | 0  | 1  | 0  | 1  | 0  | 0  | 0  | Zm |    |    |    | 0  | 1  | 1  | 0  | 1  | 1  | Zn |   |   |   | Zd |   |   |   |   |   |   |  |
| size<1>size<0> |    |    |    |    |    |    |    |    |    | U  |    |    |    |    |    |    |    |    |    | T  |    |   |   |   |    |   |   |   |   |   |   |  |

**PMULLT** <Zd>.Q, <Zn>.D, <Zm>.D

```
if !HaveSVE2PMULL128() then UNDEFINED;
constant integer esize = 128;
integer n = UInt(Zn);
integer m = UInt(Zm);
integer d = UInt(Zd);
```

**Assembler Symbols**

<Zd> Is the name of the destination scalable vector register, encoded in the "Zd" field.

<T>

Is the size specifier, encoded in "size<1>":

| size<1> | <T> |
|---------|-----|
| 0       | H   |
| 1       | D   |

<Zn>

Is the name of the first source scalable vector register, encoded in the "Zn" field.

<Tb>

Is the size specifier, encoded in "size<1>":

| size<1> | <Tb> |
|---------|------|
| 0       | B    |
| 1       | S    |

<Zm>

Is the name of the second source scalable vector register, encoded in the "Zm" field.

## Operation

```
if esize < 128 then CheckSVEEnabled\(\); else CheckNonStreamingSVEEnabled\(\);
constant integer VL = CurrentVL;
constant integer elements = VL DIV esize;
bits(VL) operand1 = Z[n, VL];
bits(VL) operand2 = Z[m, VL];
bits(VL) result;

for e = 0 to elements-1
    bits(esome DIV 2) element1 = Elem[operand1, 2*e + 1, esize DIV 2];
    bits(esome DIV 2) element2 = Elem[operand2, 2*e + 1, esize DIV 2];
    Elem[result, e, esize] = PolynomialMult(element1, element2);

Z[d, VL] = result;
```

## Operational information

If PSTATE.DIT is 1:

- The execution time of this instruction is independent of:
  - The values of the data supplied in any of its registers.
  - The values of the NZCV flags.
- The response of this instruction to asynchronous exceptions does not vary based on:
  - The values of the data supplied in any of its registers.
  - The values of the NZCV flags.

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