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## ST1B (scalar plus immediate, single register)

Contiguous store bytes from vector (immediate index)

Contiguous store of bytes from elements of a vector register to the memory address generated by a 64-bit scalar base and immediate index in the range -8 to 7 which is multiplied by the vector's in-memory size, irrespective of predication, and added to the base address. Inactive elements are not written to memory.

31302928272625	24	23	2221	20	19181716	15 14 13	121110	9 8 7 6 5	4 3 2 1 0
1 1 1 0 0 1 0	0	0	size	0	imm4	1 1 1	Pg	Rn	Zt
	msz<1>	msz<0>							

```
ST1B { <Zt>.<T> }, <Pg>, [<Xn | SP>{, #<imm>, MUL VL}]
```

```
if ! HaveSVE() && ! HaveSME() then UNDEFINED;
integer t = UInt(Zt);
integer n = UInt(Rn);
integer g = UInt(Pg);
constant integer esize = 8 << UInt(size);
constant integer msize = 8;
integer offset = SInt(imm4);</pre>
```

## **Assembler Symbols**

<Zt>

Is the name of the scalable vector register to be transferred, encoded in the "Zt" field.

<T>

Is the size specifier, encoded in "size":

size	<t></t>
00	В
01	Н
10	S
11	D

<Pg>

Is the name of the governing scalable predicate register P0-P7, encoded in the "Pg" field.

<Xn|SP>

Is the 64-bit name of the general-purpose base register or stack pointer, encoded in the "Rn" field.

<imm>

Is the optional signed immediate vector offset, in the range -8 to 7, defaulting to 0, encoded in the "imm4" field.

## **Operation**

```
CheckSVEEnabled();
constant integer VL = CurrentVL;
constant integer PL = VL DIV 8;
constant integer elements = VL DIV esize;
bits(64) base;
bits (PL) mask = P[q, PL];
bits(VL) src;
constant integer mbytes = msize DIV 8;
boolean contiguous = TRUE;
boolean nontemporal = FALSE;
boolean tagchecked = n != 31;
AccessDescriptor accdesc = CreateAccDescSVE (MemOp_STORE, nontemporal, of
if !AnyActiveElement (mask, esize) then
    if n == 31 && ConstrainUnpredictableBool(Unpredictable_CHECKSPNONEA
         CheckSPAlignment();
else
    if n == 31 then <a href="CheckSPAlignment">CheckSPAlignment</a>();
    base = if n == 31 then SP[] else X[n, 64];
    src = \mathbb{Z}[t, VL];
for e = 0 to elements-1
    if <a href="ActivePredicateElement">ActivePredicateElement</a> (mask, e, esize) then
         integer eoff = (offset * elements) + e;
         bits(64) addr = base + eoff * mbytes;
         Mem[addr, mbytes, accdesc] = Elem[src, e, esize] < msize-1:0 >;
```

## **Operational information**

If FEAT\_SVE2 is implemented or FEAT\_SME is implemented, then if PSTATE.DIT is 1, the timing of this instruction is insensitive to the value of the data being loaded or stored when its governing predicate register contains the same value for each execution.

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 $Internal\ version\ only: is a\ v33.64,\ AdvSIMD\ v29.12,\ pseudocode\ no\_diffs\_2023\_09\_RC2,\ sve\ v2023-06\_rel\ ;\ Build\ timestamp:\ 2023-09-18T17:56$ 

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