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#### **FMAXNMV**

Floating-point Maximum Number across Vector. This instruction compares all the vector elements in the source SIMD&FP register, and writes the largest of the values as a scalar to the destination SIMD&FP register. All the values in this instruction are floating-point values.

Regardless of the value of *FPCR*.AH, the behavior is as follows:

- Negative zero compares less than positive zero.
- If one value is numeric and the other is a quiet NaN, the result is the numeric value.
- When *FPCR*.DN is 0, if either value is a signaling NaN or if both values are NaNs, the result is a quiet NaN.
- When *FPCR*.DN is 1, if either value is a signaling NaN or if both values are NaNs, the result is Default NaN.

This instruction can generate a floating-point exception. Depending on the settings in *FPCR*, the exception results in either a flag being set in *FPSR* or a synchronous exception being generated. For more information, see *Floating-point exception traps*.

Depending on the settings in the *CPACR\_EL1*, *CPTR\_EL2*, and *CPTR\_EL3* registers, and the current Security state and Exception level, an attempt to execute the instruction might be trapped.

It has encodings from 2 classes: <u>Half-precision</u> and <u>Single-precision</u> and <u>double-precision</u>

# Half-precision (FEAT FP16)

31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0

0 Q 0 0 1 1 1 0 0 0 1 1 0 0 0 1 0 Rn Rd

o1

```
FMAXNMV <V><d>, <Vn>.<T>
```

```
if !IsFeatureImplemented(FEAT_FP16) then UNDEFINED;
integer d = UInt(Rd);
integer n = UInt(Rn);

constant integer esize = 16;
constant integer datasize = 64 << UInt(Q);</pre>
```

#### Single-precision and double-precision

3.	13	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	) (	Q	1	0	1	1	1	0	0	SZ	1	1	0	0	0	0	1	1	0	0	1	0			Rn					Rd		

## FMAXNMV <V><d>, <Vn>.<T>

```
integer d = UInt(Rd);
integer n = UInt(Rn);

if sz:Q != '01' then UNDEFINED;  // .4S only

constant integer esize = 32 << UInt(sz);
constant integer datasize = 64 << UInt(Q);</pre>
```

### **Assembler Symbols**

<V>

For the half-precision variant: is the destination width specifier, H.

For the single-precision and double-precision variant: is the destination width specifier, encoded in "sz":

SZ	<v></v>
0	S
1	RESERVED

<d>

Is the number of the SIMD&FP destination register, encoded in the "Rd" field.

<Vn>

Is the name of the SIMD&FP source register, encoded in the "Rn" field.

<T>

For the half-precision variant: is an arrangement specifier, encoded in "Q":

Q	<t></t>
0	4 H
1	8H

For the single-precision and double-precision variant: is an arrangement specifier, encoded in "Q:sz":

Q	SZ	<t></t>
0	Х	RESERVED
1	0	4S
1	1	RESERVED

## **Operation**

```
\frac{\text{CheckFPAdvSIMDEnabled64}}{\text{bits(datasize) operand}} = \underline{V}[n, \text{ datasize}]; \\ \underline{V}[d, \text{ esize}] = \underline{\text{Reduce}}(\underline{\text{ReduceOp\_FMAXNUM}}, \text{ operand, esize, FALSE});
```

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