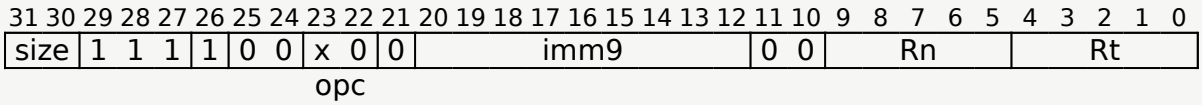
STUR (SIMD&FP)

Store SIMD&FP register (unscaled offset). This instruction stores a single SIMD&FP register to memory. The address that is used for the store is calculated from a base register value and an optional immediate offset.

Depending on the settings in the *CPACR_EL1*, *CPTR_EL2*, and *CPTR_EL3* registers, and the current Security state and Exception level, an attempt to execute the instruction might be trapped.



8-bit (size == 00 && opc == 00)

```
STUR <Bt>, [<Xn|SP>{, #<simm>}]
```

16-bit (size == 01 && opc == 00)

```
STUR <Ht>, [<Xn|SP>{, #<simm>}]
```

32-bit (size == 10 && opc == 00)

```
STUR <St>, [<Xn|SP>{, #<simm>}]
```

64-bit (size == 11 && opc == 00)

```
STUR <Dt>, [<Xn|SP>{, #<simm>}]
```

128-bit (size == 00 && opc == 10)

```
STUR <Qt>, [<Xn|SP>{, #<simm>}]
```

```
integer scale = UInt(opc<1>:size);
if scale > 4 then UNDEFINED;
bits(64) offset = SignExtend(imm9, 64);
```

Assembler Symbols

<Bt>	Is the 8-bit name of the SIMD&FP register to be transferred, encoded in the "Rt" field.
<Dt>	Is the 64-bit name of the SIMD&FP register to be transferred, encoded in the "Rt" field.
<Ht>	Is the 16-bit name of the SIMD&FP register to be transferred, encoded in the "Rt" field.

<Qt>	Is the 128-bit name of the SIMD&FP register to be transferred, encoded in the "Rt" field.
<St>	Is the 32-bit name of the SIMD&FP register to be transferred, encoded in the "Rt" field.
<Xn|SP>	Is the 64-bit name of the general-purpose base register or stack pointer, encoded in the "Rn" field.
<simm>	Is the optional signed immediate byte offset, in the range -256 to 255, defaulting to 0 and encoded in the "imm9" field.

Shared Decode

```
integer n = UInt(Rn);
integer t = UInt(Rt);
MemOp memop = if opc<0> == '1' then MemOp_LOAD else MemOp_STORE;
constant integer datasize = 8 << scale;
boolean tagchecked = memop != MemOp_PREFETCH && (n != 31);
```

Operation

```
CheckFPEnabled64();
bits(64) address;
bits(datasize) data;

AccessDescriptor accdesc = CreateAccDescASIMD(memop, FALSE, tagchecked)

if n == 31 then
    CheckSPAlignment();
    address = SP[];
else
    address = X[n, 64];

address = address + offset;

case memop of
    when MemOp_STORE
        data = V[t, datasize];
        Mem[address, datasize DIV 8, accdesc] = data;

    when MemOp_LOAD
        data = Mem[address, datasize DIV 8, accdesc];
        V[t, datasize] = data;
```

Operational information

If PSTATE.DIT is 1, the timing of this instruction is insensitive to the value of the data being loaded or stored.

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