## STSET, STSETL

Atomic bit set on word or doubleword in memory, without return, atomically loads a 32-bit word or 64-bit doubleword from memory, performs a bitwise OR with the value held in a register on it, and stores the result back to memory.

- `STSET` does not have release semantics.
- `STSETL` stores to memory with release semantics, as described in *Load-Acquire, Store-Release*.

For information about memory accesses, see *Load/Store addressing modes*.

This is an alias of LDSET, LDSETA, LDSETAL, LDSETL. This means:

- The encodings in this description are named to match the encodings of LDSET, LDSETA, LDSETAL, LDSETL.
- The description of LDSET, LDSETA, LDSETAL, LDSETL gives the operational pseudocode, any constrained unpredictable behavior, and any operational information for this instruction.

### Integer
**(FEAT_LSE)**

| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 1 | x | 1 | 1 | 1 | 0 | 0 | 0 | 0 | R | 1 | Rs | | | | | 0 | 0 | 1 | 1 | 0 | 0 | Rn | | | | | 1 | 1 | 1 | 1 | 1 |
| size | | | | | | | | A | | | | | | | | | opc | | | | | | | | | | Rt | | | | |

#### 32-bit LDSET alias (size == 10 && R == 0)

```
STSET <Ws>, [<Xn|SP>]
```

is equivalent to

```
LDSET <Ws>, WZR, [<Xn|SP>]
```

and is always the preferred disassembly.

#### 32-bit LDSETL alias (size == 10 && R == 1)

```
STSETL <Ws>, [<Xn|SP>]
```

is equivalent to

```
LDSETL <Ws>, WZR, [<Xn|SP>]
```

and is always the preferred disassembly.

**64-bit LDSET alias (size == 11 && R == 0)**

```
STSET <Xs>, [<Xn|SP>]
```

is equivalent to

```
LDSET <Xs>, XZR, [<Xn|SP>]
```

and is always the preferred disassembly.

**64-bit LDSETL alias (size == 11 && R == 1)**

```
STSETL <Xs>, [<Xn|SP>]
```

is equivalent to

```
LDSETL <Xs>, XZR, [<Xn|SP>]
```

and is always the preferred disassembly.

**Assembler Symbols**

| | |
|---|---|
| <Ws> | Is the 32-bit name of the general-purpose register holding the data value to be operated on with the contents of the memory location, encoded in the "Rs" field. |
| <Xs> | Is the 64-bit name of the general-purpose register holding the data value to be operated on with the contents of the memory location, encoded in the "Rs" field. |
| <Xn\|SP> | Is the 64-bit name of the general-purpose base register or stack pointer, encoded in the "Rn" field. |

**Operation**

The description of LDSET, LDSETA, LDSETAL, LDSETL gives the operational pseudocode for this instruction.

**Operational information**

If PSTATE.DIT is 1, the timing of this instruction is insensitive to the value of the data being loaded or stored.

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