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## **SQCVTUN**

Signed saturating unsigned extract narrow and interleave

Saturate the signed integer value in each element of the group of two source vectors to unsigned integer value that is half the original source element width, and place the two-way interleaved results in the half-width destination elements.

This instruction is unpredicated.

## SVE2 (FEAT SVE2p1)

```
SQCVTUN \langle Zd \rangle.H, { \langle Zn1 \rangle.S-\langle Zn2 \rangle.S }
```

```
if !HaveSME2() && !HaveSVE2p1() then UNDEFINED;
constant integer esize = 16;
integer n = UInt(Zn:'0');
integer d = UInt(Zd);
```

## **Assembler Symbols**

<zd></zd>	Is the name of the destination scalable vector register, encoded in the "Zd" field.
<zn1></zn1>	Is the name of the first scalable vector register of a multivector sequence, encoded as "Zn" times 2.

<Zn2> Is the name of the second scalable vector register of a multi-vector sequence, encoded as "Zn" times 2 plus 1.

## Operation

```
CheckSVEEnabled();
constant integer VL = CurrentVL;
constant integer PL = VL DIV 8;
constant integer elements = VL DIV (2 * esize);
bits(VL) result;

for e = 0 to elements-1
    for i = 0 to 1
        bits(VL) operand = Z[n+i, VL];
        integer element = SInt(Elem[operand, e, 2 * esize]);
        Elem[result, 2*e + i, esize] = UnsignedSat(element, esize);

Z[d, VL] = result;
```

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