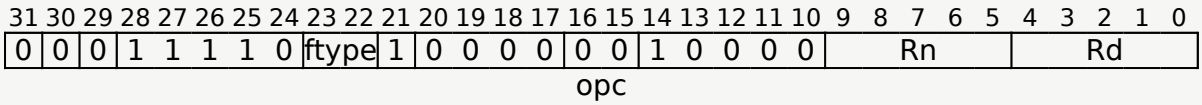
FMOV (register)

Floating-point Move register without conversion. This instruction copies the floating-point value in the SIMD&FP source register to the SIMD&FP destination register.

Depending on the settings in the *CPACR_EL1*, *CPTR_EL2*, and *CPTR_EL3* registers, and the current Security state and Exception level, an attempt to execute the instruction might be trapped.



Half-precision (ftype == 11)
(FEAT_FP16)

```
FMOV <Hd>, <Hn>
```

Single-precision (ftype == 00)

```
FMOV <Sd>, <Sn>
```

Double-precision (ftype == 01)

```
FMOV <Dd>, <Dn>
```

```
if ftype == '10' || (ftype == '11' && !IsFeatureImplemented(FEAT_FP16)) then

integer d = UInt(Rd);
integer n = UInt(Rn);

constant integer esize = 8 << UInt(ftype EOR '10');
```

Assembler Symbols

<Dd>	Is the 64-bit name of the SIMD&FP destination register, encoded in the "Rd" field.
<Dn>	Is the 64-bit name of the SIMD&FP source register, encoded in the "Rn" field.
<Hd>	Is the 16-bit name of the SIMD&FP destination register, encoded in the "Rd" field.
<Hn>	Is the 16-bit name of the SIMD&FP source register, encoded in the "Rn" field.
<Sd>	Is the 32-bit name of the SIMD&FP destination register, encoded in the "Rd" field.

<Sn>	Is the 32-bit name of the SIMD&FP source register, encoded in the "Rn" field.

Operation

```
CheckFPEnabled64();

bits(128) result = 0<127:0>;

bits(esize) operand = V[n, esize];

Elem[result, 0, esize] = operand;
V[d, 128] = result;
```

Internal version only: isa v33.64, AdvSIMD v29.12, pseudocode no_diffs_2023_09_RC2, sve v2023-06_rel ; Build timestamp: 2023-09-18T17:56