

# TRCITECR\_EL1, Instrumentation Trace Control Register (EL1)

The TRCITECR\_EL1 characteristics are:

## Purpose

Provides EL1 controls for Trace Instrumentation.

## Configuration

This register is present only when FEAT\_ITE is implemented and FEAT\_TRC\_SR is implemented. Otherwise, direct accesses to TRCITECR\_EL1 are undefined.

## Attributes

TRCITECR\_EL1 is a 64-bit register.

## Field descriptions

63	62	61	60	59	58	57	56	55	54	53	52	51	50	49	48	47	46	45	44	43	42	41	40	39	38	37	36	35	34	33	32
RES0																															
RES0																															E1E
31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0

### Bits [63:2]

Reserved, res0.

### E1E, bit [1]

EL1 Instrumentation Trace Enable.

E1E	Meaning
0b0	Instrumentation trace prohibited at EL1.
0b1	Instrumentation trace not prohibited at EL1.

The reset behavior of this field is:

- On a Warm reset, this field resets to 0.

## E0E, bit [0]

EL0 Instrumentation Trace Enable.

E0E	Meaning
0b0	Instrumentation trace prohibited at EL0.
0b1	Instrumentation trace not prohibited at EL0.

This field is ignored by the PE when EL2 is implemented and enabled in the current Security state and [HCR\\_EL2.TGE](#) == 1.

The reset behavior of this field is:

- On a Warm reset, this field resets to 0.

## Accessing TRCITECR\_EL1

Accesses to this register use the following encodings in the System register encoding space:

MRS <Xt>, TRCITECR\_EL1

op0	op1	CRn	CRm	op2
0b11	0b000	0b0001	0b0010	0b011

```
if PSTATE.EL == EL0 then
    UNDEFINED;
elsif PSTATE.EL == EL1 then
    if Halted() && HaveEL(EL3) && EDSCR.SDD == '1'
    && boolean IMPLEMENTATION_DEFINED "EL3 trap priority
    when SDD == '1'" && MDCR_EL3.EnITE == '0' then
        UNDEFINED;
    elsif EL2Enabled() &&
    IsFeatureImplemented(FEAT_FGT2) && HaveEL(EL3) &&
    SCR_EL3.FGTEn2 == '0' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elsif EL2Enabled() &&
    IsFeatureImplemented(FEAT_FGT2) &&
    HDFGRTR2_EL2.nTRCITECR_EL1 == '0' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elsif HaveEL(EL3) && MDCR_EL3.EnITE == '0' then
        if Halted() && EDSCR.SDD == '1' then
            UNDEFINED;
        else
            AArch64.SystemAccessTrap(EL3, 0x18);
        elsif EL2Enabled() && HCR_EL2.<NV2,NV1,NV> ==
        '111' then
            X[t, 64] = NVMem[0x888];
        else
```

```

        X[t, 64] = TRCITECR_EL1;
    elsif PSTATE.EL == EL2 then
        if Halted() && HaveEL(EL3) && EDSCR.SDD == '1'
        && boolean IMPLEMENTATION_DEFINED "EL3 trap priority
when SDD == '1'" && MDCR_EL3.EnITE == '0' then
            UNDEFINED;
        elsif HaveEL(EL3) && MDCR_EL3.EnITE == '0' then
            if Halted() && EDSCR.SDD == '1' then
                UNDEFINED;
            else
                AArch64.SystemAccessTrap(EL3, 0x18);
            elsif HCR_EL2.E2H == '1' then
                X[t, 64] = TRCITECR_EL2;
            else
                X[t, 64] = TRCITECR_EL1;
        elsif PSTATE.EL == EL3 then
            X[t, 64] = TRCITECR_EL1;

```

## MSR TRCITECR\_EL1, <Xt>

op0	op1	CRn	CRm	op2
0b11	0b000	0b0001	0b0010	0b011

```

if PSTATE.EL == EL0 then
    UNDEFINED;
elsif PSTATE.EL == EL1 then
    if Halted() && HaveEL(EL3) && EDSCR.SDD == '1'
    && boolean IMPLEMENTATION_DEFINED "EL3 trap priority
when SDD == '1'" && MDCR_EL3.EnITE == '0' then
        UNDEFINED;
    elsif EL2Enabled() &&
    IsFeatureImplemented(FEAT_FGT2) && HaveEL(EL3) &&
    SCR_EL3.FGTEn2 == '0' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elsif EL2Enabled() &&
    IsFeatureImplemented(FEAT_FGT2) &&
    HDFGWTR2_EL2.nTRCITECR_EL1 == '0' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elsif HaveEL(EL3) && MDCR_EL3.EnITE == '0' then
        if Halted() && EDSCR.SDD == '1' then
            UNDEFINED;
        else
            AArch64.SystemAccessTrap(EL3, 0x18);
        elsif EL2Enabled() && HCR_EL2.<NV2,NV1,NV> ==
'111' then
            NVMem[0x888] = X[t, 64];
        else
            TRCITECR_EL1 = X[t, 64];
    elsif PSTATE.EL == EL2 then
        if Halted() && HaveEL(EL3) && EDSCR.SDD == '1'
        && boolean IMPLEMENTATION_DEFINED "EL3 trap priority
when SDD == '1'" && MDCR_EL3.EnITE == '0' then
            UNDEFINED;

```

```

elseif HaveEL(EL3) && MDCR_EL3.EnITE == '0' then
    if Halted() && EDSCR.SDD == '1' then
        UNDEFINED;
    else
        AArch64.SystemAccessTrap(EL3, 0x18);
elseif HCR_EL2.E2H == '1' then
    TRCITECR_EL2 = X[t, 64];
else
    TRCITECR_EL1 = X[t, 64];
elseif PSTATE.EL == EL3 then
    TRCITECR_EL1 = X[t, 64];

```

## MRS <Xt>, TRCITECR\_EL12

op0	op1	CRn	CRm	op2
0b11	0b101	0b0001	0b0010	0b011

```

if PSTATE.EL == EL0 then
    UNDEFINED;
elseif PSTATE.EL == EL1 then
    if EL2Enabled() && HCR_EL2.<NV2,NV1,NV> == '101'
    then
        X[t, 64] = NVMem[0x888];
        elseif EL2Enabled() && HCR_EL2.NV == '1' then
            AArch64.SystemAccessTrap(EL2, 0x18);
        else
            UNDEFINED;
elseif PSTATE.EL == EL2 then
    if HCR_EL2.E2H == '1' then
        if Halted() && HaveEL(EL3) && EDSCR.SDD ==
        '1' && boolean IMPLEMENTATION_DEFINED "EL3 trap
        priority when SDD == '1'" && MDCR_EL3.EnITE == '0'
        then
            UNDEFINED;
        elseif HaveEL(EL3) && MDCR_EL3.EnITE == '0'
        then
            if Halted() && EDSCR.SDD == '1' then
                UNDEFINED;
            else
                AArch64.SystemAccessTrap(EL3, 0x18);
            else
                X[t, 64] = TRCITECR_EL1;
        else
            UNDEFINED;
elseif PSTATE.EL == EL3 then
    if EL2Enabled() && !ELUsingAArch32(EL2) &&
    HCR_EL2.E2H == '1' then
        X[t, 64] = TRCITECR_EL1;
    else
        UNDEFINED;

```

## MSR TRCITECR\_EL12, <Xt>

op0	op1	CRn	CRm	op2
0b11	0b101	0b0001	0b0010	0b011

```
if PSTATE.EL == EL0 then
    UNDEFINED;
elseif PSTATE.EL == EL1 then
    if EL2Enabled() && HCR_EL2.<NV2,NV1,NV> == '101'
    then
        NVMem[0x888] = X[t, 64];
        elseif EL2Enabled() && HCR_EL2.NV == '1' then
            AArch64.SystemAccessTrap(EL2, 0x18);
        else
            UNDEFINED;
    elseif PSTATE.EL == EL2 then
        if HCR_EL2.E2H == '1' then
            if Halted() && HaveEL(EL3) && EDSCR.SDD ==
            '1' && boolean IMPLEMENTATION_DEFINED "EL3 trap
            priority when SDD == '1'" && MDCR_EL3.EnITE == '0'
            then
                UNDEFINED;
            elseif HaveEL(EL3) && MDCR_EL3.EnITE == '0'
            then
                if Halted() && EDSCR.SDD == '1' then
                    UNDEFINED;
                else
                    AArch64.SystemAccessTrap(EL3, 0x18);
            else
                TRCITECR_EL1 = X[t, 64];
            else
                UNDEFINED;
        elseif PSTATE.EL == EL3 then
            if EL2Enabled() && !ELUsingAArch32(EL2) &&
            HCR_EL2.E2H == '1' then
                TRCITECR_EL1 = X[t, 64];
            else
                UNDEFINED;
```

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