

## URSQRTE

Unsigned reciprocal square root estimate (predicated)

Find the approximate reciprocal square root of each active unsigned element of the source vector, and place the results in the corresponding elements of the destination vector. Inactive elements in the destination vector register remain unmodified.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	1	0	0	0	1	0	0	size	0	0	0	0	0	1	1	0	1	Pg				Zn				Zd					

Q

**URSQRTE** <Zd>.S, <Pg>/M, <Zn>.S

```
if !HaveSVE2() && !HaveSME() then UNDEFINED;
if size != '10' then UNDEFINED;
constant integer esize = 32;
integer g = UInt(Pg);
integer n = UInt(Zn);
integer d = UInt(Zd);
```

### Assembler Symbols

- <Zd> Is the name of the destination scalable vector register, encoded in the "Zd" field.
- <Pg> Is the name of the governing scalable predicate register P0-P7, encoded in the "Pg" field.
- <Zn> Is the name of the source scalable vector register, encoded in the "Zn" field.

### Operation

```
CheckSVEEnabled();
constant integer VL = CurrentVL;
constant integer PL = VL DIV 8;
constant integer elements = VL DIV esize;
bits(PL) mask = P[g, PL];
bits(VL) operand = if AnyActiveElement(mask, esize) then Z[n, VL] else
bits(VL) result = Z[d, VL];

for e = 0 to elements-1
    if ActivePredicateElement(mask, e, esize) then
        bits(esize) element = Elem[operand, e, esize];
        Elem[result, e, esize] = UnsignedRSqrtEstimate(element);

Z[d, VL] = result;
```

**Operational information**

This instruction might be immediately preceded in program order by a MOVPRFX instruction. The MOVPRFX instruction must conform to all of the following requirements, otherwise the behavior of the MOVPRFX and this instruction is unpredictable:

- The MOVPRFX instruction must be unpredicated, or be predicated using the same governing predicate register and source element size as this instruction.
- The MOVPRFX instruction must specify the same destination register as this instruction.
- The destination register must not refer to architectural register state referenced by any other source operand register of this instruction.

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Internal version only: isa v33.64, AdvSIMD v29.12, pseudocode no\_diffs\_2023\_09\_RC2, sve v2023-06\_rel ; Build timestamp: 2023-09-18T17:56

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