FMAXNMP (vector)

Floating-point Maximum Number Pairwise (vector). This instruction creates a vector by concatenating the vector elements of the first source SIMD&FP register after the vector elements of the second source SIMD&FP register. reads each pair of adjacent vector elements in the two source SIMD&FP registers, writes the largest of each pair of values into a vector, and writes the vector to the destination SIMD&FP register. All the values in this instruction are floating-point values.

Regardless of the value of *FPCR*.AH, the behavior is as follows for each pairwise operation:

- Negative zero compares less than positive zero.
- If one element is numeric and the other is a guiet NaN, the result is the numeric value.
- When *FPCR*.DN is 0, if either element is a signaling NaN or if both elements are NaNs, the result is a quiet NaN.
- When *FPCR*.DN is 1, if either element is a signaling NaN or if both elements are NaNs, the result is Default NaN.

This instruction can generate a floating-point exception. Depending on the settings in *FPCR*, the exception results in either a flag being set in *FPSR* or a synchronous exception being generated. For more information, see Floating-point exception traps.

Depending on the settings in the CPACR EL1, CPTR EL2, and CPTR EL3 registers, and the current Security state and Exception level, an attempt to execute the instruction might be trapped.

It has encodings from 2 classes: Half-precision and Single-precision and double-precision

Half-precision (FEAT_FP16)

```
31\ 30\ 29\ 28\ 27\ 26\ 25\ 24\ 23\ 22\ 21\ 20\ 19\ 18\ 17\ 16\ 15\ 14\ 13\ 12\ 11\ 10\ 9\ 8\ 7\ 6\ 5\ 4\ 3\ 2\ 1\ 0
0 Q 1 0 1 1 1 0 0 1 0
                                             0 0 0 0 0 1
                                    Rm
                                                                     Rn
```

FMAXNMP <Vd>.<T>, <Vn>.<T>, <Vm>.<T>

```
if !IsFeatureImplemented(FEAT_FP16) then UNDEFINED;
integer d = UInt(Rd);
integer n = UInt(Rn);
integer m = UInt(Rm);
constant integer esize = 16;
constant integer datasize = 64 << UInt(Q);</pre>
integer elements = datasize DIV esize;
boolean pair = (U == '1');
boolean minimum = (a == '1');
```

Single-precision and double-precision

```
31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0

0 Q 1 0 1 1 1 0 0 | sz 1 | Rm | 1 1 0 0 0 1 | Rn | Rd

U 01
```

FMAXNMP <Vd>.<T>, <Vn>.<T>, <Vm>.<T>

```
integer d = UInt(Rd);
integer n = UInt(Rn);
integer m = UInt(Rm);
if sz:Q == '10' then UNDEFINED;
constant integer esize = 32 << UInt(sz);
constant integer datasize = 64 << UInt(Q);
integer elements = datasize DIV esize;

boolean pair = (U == '1');
boolean minimum = (o1 == '1');</pre>
```

Assembler Symbols

<Vd>

Is the name of the SIMD&FP destination register, encoded in the "Rd" field.

<T>

For the half-precision variant: is an arrangement specifier, encoded in "Q":

Q	<t></t>
0	4 H
1	8H

For the single-precision and double-precision variant: is an arrangement specifier, encoded in "sz:Q":

SZ	Q	<t></t>
0	0	2S
0	1	4S
1	0	RESERVED
1	1	2D

<Vn>

Is the name of the first SIMD&FP source register, encoded in the "Rn" field.

<Vm>

Is the name of the second SIMD&FP source register, encoded in the "Rm" field.

Operation

```
CheckFPAdvSIMDEnabled64();
bits(datasize) operand1 = V[n, datasize];
bits(datasize) operand2 = V[m, datasize];
bits(datasize) result;
```

```
bits(2*datasize) concat = operand2:operand1;
bits(esize) element1;
bits(esize) element2;

for e = 0 to elements-1
   if pair then
        element1 = Elem[concat, 2*e, esize];
        element2 = Elem[concat, (2*e)+1, esize];
else
        element1 = Elem[operand1, e, esize];
   element2 = Elem[operand2, e, esize];

if minimum then
        Elem[result, e, esize] = FPMinNum(element1, element2, FPCR[]);
else
        Elem[result, e, esize] = FPMaxNum(element1, element2, FPCR[]);
V[d, datasize] = result;
```

 $Internal\ version\ only: is a\ v33.64,\ AdvSIMD\ v29.12,\ pseudocode\ no_diffs_2023_09_RC2,\ sve\ v2023-06_rel\ ;\ Build\ timestamp:\ 2023-09-18T17:56$

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