

ICC_HPPIR0_EL1, Interrupt Controller Highest Priority Pending Interrupt Register 0

The ICC_HPPIR0_EL1 characteristics are:

Purpose

Indicates the highest priority pending Group 0 interrupt on the CPU interface.

Configuration

AArch64 System register ICC_HPPIR0_EL1 performs the same function as AArch32 System register [ICC_HPPIR0](#).

This register is present only when FEAT_GICv3 is implemented. Otherwise, direct accesses to ICC_HPPIR0_EL1 are undefined.

Attributes

ICC_HPPIR0_EL1 is a 64-bit register.

Field descriptions

63	62	61	60	59	58	57	56	55	54	53	52	51	50	49	48	47	46	45	44	43	42	41	40	39	38	37	36	35	34	33	32
RES0																															
RES0								INTID																							
31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0

Bits [63:24]

Reserved, res0.

INTID, bits [23:0]

The INTID of the highest priority pending interrupt, if that interrupt is observable at the current Security state and Exception level.

If the highest priority pending interrupt is not observable, this field contains a special INTID to indicate the reason. These special INTIDs can be one of: 1020, 1021, or 1023. For more information, see 'Special INTIDs' in ARM® Generic Interrupt Controller Architecture Specification, GIC architecture version 3.0 and version 4.0 (ARM IHI 0069).

This field has either 16 or 24 bits implemented. The number of implemented bits can be found in [ICC_CTLR_EL1.IDbits](#) and [ICC_CTLR_EL3.IDbits](#). If only 16 bits are implemented, bits [23:16] of this register are res0.

Accessing ICC_HPPIR0_EL1

Accesses to this register use the following encodings in the System register encoding space:

MRS <Xt>, ICC_HPPIR0_EL1

op0	op1	CRn	CRm	op2
0b11	0b000	0b1100	0b1000	0b010

```

if PSTATE.EL == EL0 then
    UNDEFINED;
elsif PSTATE.EL == EL1 then
    if Halted() && HaveEL(EL3) && EDSCR.SDD == '1'
    && boolean IMPLEMENTATION_DEFINED "EL3 trap priority
    when SDD == '1'" && SCR_EL3.FIQ == '1' then
        UNDEFINED;
    elsif ICC_SRE_EL1.SRE == '0' then
        AArch64.SystemAccessTrap(EL1, 0x18);
    elsif EL2Enabled() && ICH_HCR_EL2.TALL0 == '1'
    then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elsif EL2Enabled() && HCR_EL2.FMO == '1' then
        X[t, 64] = ICV_HPPIR0_EL1;
    elsif HaveEL(EL3) && SCR_EL3.FIQ == '1' then
        if Halted() && EDSCR.SDD == '1' then
            UNDEFINED;
        else
            AArch64.SystemAccessTrap(EL3, 0x18);
        else
            X[t, 64] = ICC_HPPIR0_EL1;
    elsif PSTATE.EL == EL2 then
        if Halted() && HaveEL(EL3) && EDSCR.SDD == '1'
        && boolean IMPLEMENTATION_DEFINED "EL3 trap priority
        when SDD == '1'" && SCR_EL3.FIQ == '1' then
            UNDEFINED;
        elsif ICC_SRE_EL2.SRE == '0' then
            AArch64.SystemAccessTrap(EL2, 0x18);
        elsif HaveEL(EL3) && SCR_EL3.FIQ == '1' then
            if Halted() && EDSCR.SDD == '1' then
                UNDEFINED;
            else
                AArch64.SystemAccessTrap(EL3, 0x18);
            else
                X[t, 64] = ICC_HPPIR0_EL1;
    elsif PSTATE.EL == EL3 then
        if ICC_SRE_EL3.SRE == '0' then
            AArch64.SystemAccessTrap(EL3, 0x18);

```

```
else  
    X[t, 64] = ICC_HPPIRO_EL1;
```

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