## WHILEHI (predicate as counter)

Base

Instructions

While decrementing unsigned scalar higher than scalar (predicate-ascounter)

Generate a predicate for a group of two or four vectors that starting from the highest numbered element of the group is true while the decrementing value of the first, unsigned scalar operand is higher than the second scalar operand and false thereafter down to the lowest numbered element of the group.

The full width of the scalar operands is significant for the purposes of comparison, and the full width first operand is decremented by one for each destination predicate element, irrespective of the predicate result element size.

The predicate result is placed in the predicate destination register using the predicate-as-counter encoding. Sets the first (N), none (Z), !last (C) condition flags based on the predicate result, and the V flag to zero.

# SVE2 (FEAT SVE2p1)

```
31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0 0 0 1 0 0 1 0 1 size 1 Rm 0 1 vl 0 1 0 Rn 1 1 1 PNd U lt eq
```

#### WHILEHI <PNd>.<T>, <Xn>, <Xm>, <vl>

```
if !HaveSME2() && !HaveSVE2p1() then UNDEFINED;
constant integer esize = 8 << UInt(size);
constant integer rsize = 64;
integer n = UInt(Rn);
integer m = UInt(Rm);
integer d = UInt('1':PNd);
boolean unsigned = TRUE;
boolean invert = TRUE;
SVECmp op = Cmp GT;
integer width = 2 << UInt(v1);</pre>
```

#### **Assembler Symbols**

<PNd>

Is the name of the destination scalable predicate register PN8-PN15, with predicate-as-counter encoding, encoded in the "PNd" field.

<T>

Is the size specifier, encoded in "size":

size	<t></t>
00	В
01	Н
10	S
11	D

<Xn>

Is the 64-bit name of the first source general-purpose register, encoded in the "Rn" field.

<Xm>

Is the 64-bit name of the second source general-purpose register, encoded in the "Rm" field.

<vl>

Is the vl specifier, encoded in "vl":

vl	<vl></vl>
0	VLx2
1	VLx4

### **Operation**

```
if HaveSVE2p1() then CheckSVEEnabled(); else CheckStreamingSVEEnabled()
constant integer VL = CurrentVL;
constant integer PL = VL DIV 8;
constant integer elements = width * (VL DIV esize);
bits(rsize) operand1 = X[n, rsize];
bits(rsize) operand2 = X[m, rsize];
bits(PL) result;
boolean last = TRUE;
integer count = 0;
for e = elements-1 downto 0
    boolean cond;
    case op of
        when Cmp GT cond = (Int (operand1, unsigned) > Int (operand2, ur
        when Cmp GE cond = (Int (operand1, unsigned) >= Int (operand2, ur
    last = last && cond;
    if last then count = count + 1;
    operand1 = operand1 - 1;
result = EncodePredCount (esize, elements, count, invert, PL);
PSTATE.<N,Z,C,V> = PredCountTest(elements, count, invert);
P[d, PL] = result;
```

#### **Operational information**

If PSTATE.DIT is 1:

- The execution time of this instruction is independent of:
  - The values of the data supplied in any of its registers.
  - The values of the NZCV flags.

- The response of this instruction to asynchronous exceptions does not vary based on:
  - The values of the data supplied in any of its registers.
  - The values of the NZCV flags.

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