AT S1E1R, Address Translate Stage 1 EL1 Read

The AT S1E1R characteristics are:

Purpose

Performs stage 1 address translation, with permissions as if reading from the given virtual address from EL1, or from EL2 if the Effective value of $\underline{\text{HCR_EL2}}$.{E2H, TGE} is {1, 1}, using the following translation regime:

- When EL2 is implemented and enabled in the Security state described by the current Effective value of SCR EL3.{NSE, NS}:
 - If <u>HCR_EL2</u>.{E2H, TGE} is not {1, 1}, the EL1&0 translation regime, accessed from EL1.
 - If <u>HCR_EL2</u>.{E2H, TGE} is {1, 1}, the EL2&0 translation regime, accessed from EL2.
- Otherwise, the EL1&0 translation regime, accessed from EL1.

When FEAT_RME is implemented, if the Effective value of <u>SCR_EL3</u>. {NSE, NS} is a reserved value, this instruction is undefined at EL3.

Configuration

There are no configuration notes.

Attributes

AT S1E1R is a 64-bit System instruction.

Field descriptions

63 62 61 60 59 58 57 56 55 54 53 52 51 50 49 48 47 46 45 44 43 42 41 40 39 38 37 36 35 34 33 32

Input address for translation
Input address for translation

31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0

Bits [63:0]

Input address for translation. The resulting address can be read from the <u>PAR_EL1</u>.

If the address translation instructions are targeting a translation regime that is using AArch32, and so has a VA of only 32 bits, then VA[63:32] is res0.

Executing AT S1E1R

Accesses to this instruction use the following encodings in the System instruction encoding space:

AT S1E1R, <Xt>

op0	op1	CRn	CRm	op2
0b01	0b000	0b0111	0b1000	0b000

```
if PSTATE.EL == ELO then
    UNDEFINED;
elsif PSTATE.EL == EL1 then
    if EL2Enabled() && HCR_EL2.AT == '1' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elsif EL2Enabled() &&
IsFeatureImplemented(FEAT_FGT) && (!HaveEL(EL3) | |
SCR_EL3.FGTEn == '1') && HFGITR_EL2.ATS1E1R == '1'
then
        AArch64.SystemAccessTrap(EL2, 0x18);
    else
        AArch64.AT(X[t, 64], TranslationStage_1,
EL1, ATAccess_Read);
elsif PSTATE.EL == EL2 then
    AArch64.AT(X[t, 64], TranslationStage_1, EL1,
ATAccess_Read);
elsif PSTATE.EL == EL3 then
    AArch64.AT(X[t, 64], TranslationStage_1, EL1,
ATAccess_Read);
```

AArch32AArch64AArch32AArch64Index byExternalRegistersRegistersInstructionsEncodingRegisters

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