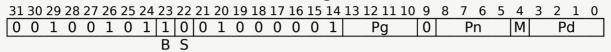
<u>by</u>	<u>Sh</u>
ling	<u>Pseu</u>

## **BRKB**

Break before first true condition

Sets destination predicate elements up to but not including the first active and true source element to true, then sets subsequent elements to false. Inactive elements in the destination predicate register remain unmodified or are set to zero, depending on whether merging or zeroing predication is selected. Does not set the condition flags.



## BRKB $\langle Pd \rangle$ .B, $\langle Pq \rangle / \langle ZM \rangle$ , $\langle Pn \rangle$ .B

```
if !HaveSVE() && !HaveSME() then UNDEFINED;
constant integer esize = 8;
integer g = UInt(Pg);
integer n = UInt(Pn);
integer d = UInt(Pd);
boolean merging = (M == '1');
boolean setflags = FALSE;
```

## **Assembler Symbols**

<Pd> Is the name of the destination scalable predicate register,

encoded in the "Pd" field.

<Pg> Is the name of the governing scalable predicate register, encoded in the "Pg" field.

M	< <b>Z</b> M>
0	Z
1	М

<Pn> Is the name of the source scalable predicate register, encoded in the "Pn" field.

## Operation

```
CheckSVEEnabled();
constant integer VL = CurrentVL;
constant integer PL = VL DIV 8;
constant integer elements = VL DIV esize;
bits(PL) mask = P[g, PL];
bits(PL) operand = P[n, PL];
bits(PL) operand2 = P[d, PL];
```

```
boolean break = FALSE;
bits(PL) result;
constant integer psize = esize DIV 8;

for e = 0 to elements-1
   boolean element = ActivePredicateElement(operand, e, esize);
   if ActivePredicateElement(mask, e, esize) then
        break = break | element;
        bit pbit = if !break then '1' else '0';
        Elem[result, e, psize] = ZeroExtend(pbit, psize);
   elsif merging then
        bit pbit = PredicateElement(operand2, e, esize);
        Elem[result, e, psize] = ZeroExtend(pbit, psize);
   else
        Elem[result, e, psize] = ZeroExtend('0', psize);

if setflags then
        PSTATE.<N,Z,C,V> = PredTest(mask, result, esize);
P[d, PL] = result;
```

<u>Base</u> <u>SIMD&FP</u> <u>SVE</u> <u>SME</u> <u>Index by</u> <u>Instructions</u> <u>Instructions</u> <u>Instructions</u> <u>Encoding</u>

 $Internal\ version\ only: is a\ v33.64,\ AdvSIMD\ v29.12,\ pseudocode\ no\_diffs\_2023\_09\_RC2,\ sve\ v2023-06\_rel\ ;\ Build\ timestamp:\ 2023-09-18T17:56$ 

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