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UQCVT (four registers)

Multi-vector unsigned saturating extract narrow

Saturate the unsigned integer value in each element of the four source vectors to quarter the original source element width, and place the results in the guarter-width destination elements.

This instruction is unpredicated.

SME2 (FEAT_SME2)

```
31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0 1 1 0 0 0 0 0 0 1 | sz | 0 1 1 0 0 1 1 1 1 1 1 0 0 0 0 | Zn | 0 1 | Zd | N U
```

```
UQCVT <Zd>.<T>, { <Zn1>.<Tb>-<Zn4>.<Tb>}

if !HaveSME2() then UNDEFINED;
constant integer esize = 8 << UInt(sz);
integer n = UInt(Zn:'00');
integer d = UInt(Zd);</pre>
```

Assembler Symbols

<Zd> Is the name of the destination scalable vector register, encoded in the "Zd" field.

<T>

Is the size specifier, encoded in "sz":

SZ	<t></t>
0	В
1	Н

<Zn1>

Is the name of the first scalable vector register of a multivector sequence, encoded as "Zn" times 4.

<Tb>

Is the size specifier, encoded in "sz":

SZ	<tb></tb>
0	S
1	D

<Zn4>

Is the name of the fourth scalable vector register of a multivector sequence, encoded as "Zn" times 4 plus 3.

Operation

```
CheckStreamingSVEEnabled();
constant integer VL = CurrentVL;
constant integer elements = VL DIV (4 * esize);
bits(VL) result;

for r = 0 to 3
    bits(VL) operand = Z[n+r, VL];
    for e = 0 to elements-1
        integer element = UInt(Elem[operand, e, 4 * esize]);
        Elem[result, r*elements + e, esize] = UnsignedSat(element, esize);
Z[d, VL] = result;
```

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Sh

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