

## ERRGSR, Error Group Status Register

The ERRGSR characteristics are:

### Purpose

Shows the status for the records in the group.

### Configuration

ERRGSR is implemented only as part of a memory-mapped group of error records.

This manual describes a group of error records accessed via a standard 4KB memory-mapped peripheral. For a 4KB peripheral, up to 24 error records can be accessed if the Common Fault Injection Model is implemented, and up to 56 otherwise.

### Attributes

ERRGSR is a 64-bit register.

### Field descriptions

63	62	61	60	59	58	57	56	55	54	53	52	51	50	49	48	47	46	45	44	43	42	41	40	39	
RES0								S55	S54	S53	S52	S51	S50	S49	S48	S47	S46	S45	S44	S43	S42	S41	S40	S39	S38
S31	S30	S29	S28	S27	S26	S25	S24	S23	S22	S21	S20	S19	S18	S17	S16	S15	S14	S13	S12	S11	S10	S9	S8	S7	S6
31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6

#### Bits [63:56]

Reserved, res0.

#### S<m>, bit [m], for m = 55 to 0

When error record <m> is implemented and error record <m> supports this type of reporting:

The status for error record <m>. A read-only copy of [ERR<m>STATUS.V](#).

S<m>	Meaning
0b0	No error.
0b1	One or more errors.

If the Common Fault Injection Model is implemented then up-to 24 records can be implemented meaning bits [55:24] are res0.

Otherwise:

Reserved, res0.

## Accessing ERRGSR

ERRGSR can be accessed through the memory-mapped interfaces:

Component	Offset	Instance
RAS	0xE00	ERRGSR

Accesses on this interface are **RO**.

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