Sh

Pseu

## A64 -- Base Instructions (alphabetic order)

ABS: Absolute value.

**ADC**: Add with Carry.

ADCS: Add with Carry, setting flags.

ADD (extended register): Add (extended register).

ADD (immediate): Add (immediate).

ADD (shifted register): Add (shifted register).

**ADDG**: Add with Tag.

ADDS (extended register): Add (extended register), setting flags.

<u>ADDS (immediate)</u>: Add (immediate), setting flags.

ADDS (shifted register): Add (shifted register), setting flags.

ADR: Form PC-relative address.

<u>ADRP</u>: Form PC-relative address to 4KB page.

AND (immediate): Bitwise AND (immediate).

AND (shifted register): Bitwise AND (shifted register).

ANDS (immediate): Bitwise AND (immediate), setting flags.

ANDS (shifted register): Bitwise AND (shifted register), setting flags.

ASR (immediate): Arithmetic Shift Right (immediate): an alias of SBFM.

ASR (register): Arithmetic Shift Right (register): an alias of ASRV.

**ASRV**: Arithmetic Shift Right Variable.

AT: Address Translate: an alias of SYS.

AUTDA, AUTDZA: Authenticate Data address, using key A.

<u>AUTDB</u>, <u>AUTDZB</u>: Authenticate Data address, using key B.

<u>AUTIA, AUTIA1716, AUTIASP, AUTIAZ, AUTIZA</u>: Authenticate Instruction address, using key A.

<u>AUTIB, AUTIB1716, AUTIBSP, AUTIBZ, AUTIZB</u>: Authenticate Instruction address, using key B.

<u>AXFLAG</u>: Convert floating-point condition flags from Arm to external format.

B: Branch.

**B.cond**: Branch conditionally.

**BC.cond**: Branch Consistent conditionally.

**BFC**: Bitfield Clear: an alias of BFM.

BFI: Bitfield Insert: an alias of BFM.

**BFM**: Bitfield Move.

BFXIL: Bitfield extract and insert at low end: an alias of BFM.

BIC (shifted register): Bitwise Bit Clear (shifted register).

BICS (shifted register): Bitwise Bit Clear (shifted register), setting flags.

BL: Branch with Link.

**BLR**: Branch with Link to Register.

BLRAA, BLRAAZ, BLRAB, BLRABZ: Branch with Link to Register, with pointer authentication.

**BR**: Branch to Register.

BRAA, BRAAZ, BRAB, BRABZ: Branch to Register, with pointer authentication.

BRB: Branch Record Buffer: an alias of SYS.

**BRK**: Breakpoint instruction.

**BTI**: Branch Target Identification.

<u>CAS, CASAL, CASL</u>: Compare and Swap word or doubleword in memory.

CASB, CASAB, CASALB, CASLB: Compare and Swap byte in memory.

<u>CASH, CASAH, CASALH, CASLH</u>: Compare and Swap halfword in memory.

<u>CASP, CASPAL, CASPL</u>: Compare and Swap Pair of words or doublewords in memory.

**CBNZ**: Compare and Branch on Nonzero.

CBZ: Compare and Branch on Zero.

<u>CCMN (immediate)</u>: Conditional Compare Negative (immediate).

CCMN (register): Conditional Compare Negative (register).

<u>CCMP (immediate)</u>: Conditional Compare (immediate).

**CCMP** (register): Conditional Compare (register).

**CFINV**: Invert Carry Flag.

**CFP**: Control Flow Prediction Restriction by Context: an alias of SYS.

**CHKFEAT**: Check feature status.

**CINC**: Conditional Increment: an alias of CSINC.

CINV: Conditional Invert: an alias of CSINV.

**CLRBHB**: Clear Branch History.

**CLREX**: Clear Exclusive.

**CLS**: Count Leading Sign bits.

**CLZ**: Count Leading Zeros.

<u>CMN (extended register)</u>: Compare Negative (extended register): an alias of ADDS (extended register).

<u>CMN (immediate)</u>: Compare Negative (immediate): an alias of ADDS (immediate).

<u>CMN (shifted register)</u>: Compare Negative (shifted register): an alias of ADDS (shifted register).

<u>CMP (extended register)</u>: Compare (extended register): an alias of SUBS (extended register).

<u>CMP (immediate)</u>: Compare (immediate): an alias of SUBS (immediate).

<u>CMP (shifted register)</u>: Compare (shifted register): an alias of SUBS (shifted register).

CMPP: Compare with Tag: an alias of SUBPS.

**CNEG**: Conditional Negate: an alias of CSNEG.

**CNT**: Count bits.

<u>COSP</u>: Clear Other Speculative Prediction Restriction by Context: an alias of SYS.

<u>CPP</u>: Cache Prefetch Prediction Restriction by Context: an alias of SYS.

<u>CPYFP, CPYFM, CPYFE</u>: Memory Copy Forward-only.

<u>CPYFPN, CPYFMN, CPYFEN</u>: Memory Copy Forward-only, reads and writes non-temporal.

<u>CPYFPRN, CPYFMRN, CPYFERN</u>: Memory Copy Forward-only, reads non-temporal.

<u>CPYFPRT, CPYFMRT, CPYFERT</u>: Memory Copy Forward-only, reads unprivileged.

<u>CPYFPRTN</u>, <u>CPYFERTN</u>: Memory Copy Forward-only, reads unprivileged, reads and writes non-temporal.

<u>CPYFPRTRN</u>, <u>CPYFERTRN</u>: Memory Copy Forward-only, reads unprivileged and non-temporal.

<u>CPYFPRTWN</u>, <u>CPYFMRTWN</u>, <u>CPYFERTWN</u>: Memory Copy Forward-only, reads unprivileged, writes non-temporal.

<u>CPYFPT, CPYFMT, CPYFET</u>: Memory Copy Forward-only, reads and writes unprivileged.

<u>CPYFPTN</u>, <u>CPYFETN</u>: Memory Copy Forward-only, reads and writes unprivileged and non-temporal.

<u>CPYFPTRN, CPYFMTRN, CPYFETRN</u>: Memory Copy Forward-only, reads and writes unprivileged, reads non-temporal.

<u>CPYFPTWN</u>, <u>CPYFMTWN</u>, <u>CPYFETWN</u>: Memory Copy Forward-only, reads and writes unprivileged, writes non-temporal.

<u>CPYFPWN, CPYFWNN, CPYFEWN</u>: Memory Copy Forward-only, writes non-temporal.

<u>CPYFPWT, CPYFWTT</u>: Memory Copy Forward-only, writes unprivileged.

<u>CPYFPWTN</u>, <u>CPYFMWTN</u>, <u>CPYFEWTN</u>: Memory Copy Forward-only, writes unprivileged, reads and writes non-temporal.

<u>CPYFPWTRN</u>, <u>CPYFMWTRN</u>, <u>CPYFEWTRN</u>: Memory Copy Forward-only, writes unprivileged, reads non-temporal.

<u>CPYFPWTWN, CPYFMWTWN, CPYFEWTWN</u>: Memory Copy Forward-only, writes unprivileged and non-temporal.

<u>CPYP, CPYM, CPYE</u>: Memory Copy.

CPYPN, CPYMN, CPYEN: Memory Copy, reads and writes non-temporal.

CPYPRN, CPYMRN, CPYERN: Memory Copy, reads non-temporal.

CPYPRT, CPYMRT, CPYERT: Memory Copy, reads unprivileged.

<u>CPYPRTN, CPYMRTN, CPYERTN</u>: Memory Copy, reads unprivileged, reads and writes non-temporal.

<u>CPYPRTRN, CPYMRTRN, CPYERTRN</u>: Memory Copy, reads unprivileged and non-temporal.

<u>CPYPRTWN</u>, <u>CPYMRTWN</u>, <u>CPYERTWN</u>: Memory Copy, reads unprivileged, writes non-temporal.

<u>CPYPT, CPYMT, CPYET</u>: Memory Copy, reads and writes unprivileged.

<u>CPYPTN, CPYMTN, CPYETN</u>: Memory Copy, reads and writes unprivileged and non-temporal.

<u>CPYPTRN, CPYMTRN, CPYETRN</u>: Memory Copy, reads and writes unprivileged, reads non-temporal.

<u>CPYPTWN, CPYMTWN, CPYETWN</u>: Memory Copy, reads and writes unprivileged, writes non-temporal.

<u>CPYPWN, CPYWWN, CPYEWN</u>: Memory Copy, writes non-temporal.

<u>CPYPWT, CPYMWT, CPYEWT</u>: Memory Copy, writes unprivileged.

<u>CPYPWTN, CPYWWTN, CPYEWTN</u>: Memory Copy, writes unprivileged, reads and writes non-temporal.

<u>CPYPWTRN, CPYMWTRN, CPYEWTRN</u>: Memory Copy, writes unprivileged, reads non-temporal.

<u>CPYPWTWN, CPYMWTWN, CPYEWTWN</u>: Memory Copy, writes unprivileged and non-temporal.

CRC32B, CRC32H, CRC32W, CRC32X: CRC32 checksum.

CRC32CB, CRC32CH, CRC32CW, CRC32CX: CRC32C checksum.

**CSDB**: Consumption of Speculative Data Barrier.

**CSEL**: Conditional Select.

**CSET**: Conditional Set: an alias of CSINC.

**CSETM**: Conditional Set Mask: an alias of CSINV.

**CSINC**: Conditional Select Increment.

**CSINV**: Conditional Select Invert.

**CSNEG**: Conditional Select Negation.

**CTZ**: Count Trailing Zeros.

DC: Data Cache operation: an alias of SYS.

DCPS1: Debug Change PE State to EL1.

DCPS2: Debug Change PE State to EL2.

DCPS3: Debug Change PE State to EL3.

**DGH**: Data Gathering Hint.

**DMB**: Data Memory Barrier.

**DRPS**: Debug restore process state.

**DSB**: Data Synchronization Barrier.

**DVP**: Data Value Prediction Restriction by Context: an alias of SYS.

**EON** (shifted register): Bitwise Exclusive-OR NOT (shifted register).

**EOR** (immediate): Bitwise Exclusive-OR (immediate).

**EOR** (shifted register): Bitwise Exclusive-OR (shifted register).

**ERET**: Exception Return.

**ERETAA**, **ERETAB**: Exception Return, with pointer authentication.

**ESB**: Error Synchronization Barrier.

**EXTR**: Extract register.

GCSB DSYNC: Guarded Control Stack Barrier.

<u>GCSPOPCX</u>: Guarded Control Stack Pop and Compare exception return record: an alias of SYS.

GCSPOPM: Guarded Control Stack Pop: an alias of SYSL.

GCSPOPX: Guarded Control Stack Pop exception return record: an alias of SYS.

GCSPUSHM: Guarded Control Stack Push: an alias of SYS.

GCSPUSHX: Guarded Control Stack Push exception return record: an alias of SYS.

GCSSS1: Guarded Control Stack Switch Stack 1: an alias of SYS.

GCSSS2: Guarded Control Stack Switch Stack 2: an alias of SYSL.

GCSSTR: Guarded Control Stack Store.

**GCSSTTR**: Guarded Control Stack unprivileged Store.

**GMI**: Tag Mask Insert.

**HINT**: Hint instruction.

**HLT**: Halt instruction.

**HVC**: Hypervisor Call.

**IC**: Instruction Cache operation: an alias of SYS.

**IRG**: Insert Random Tag.

**ISB**: Instruction Synchronization Barrier.

<u>LD64B</u>: Single-copy Atomic 64-byte Load.

LDADD, LDADDA, LDADDAL, LDADDL: Atomic add on word or doubleword in memory.

LDADDB, LDADDAB, LDADDALB, LDADDLB: Atomic add on byte in memory.

LDADDH, LDADDAH, LDADDALH, LDADDLH: Atomic add on halfword in memory.

**LDAPR**: Load-Acquire RCpc Register.

**LDAPRB**: Load-Acquire RCpc Register Byte.

<u>LDAPRH</u>: Load-Acquire RCpc Register Halfword.

<u>LDAPUR</u>: Load-Acquire RCpc Register (unscaled).

<u>LDAPURB</u>: Load-Acquire RCpc Register Byte (unscaled).

<u>LDAPURH</u>: Load-Acquire RCpc Register Halfword (unscaled).

<u>LDAPURSB</u>: Load-Acquire RCpc Register Signed Byte (unscaled).

<u>LDAPURSH</u>: Load-Acquire RCpc Register Signed Halfword (unscaled).

**LDAPURSW**: Load-Acquire RCpc Register Signed Word (unscaled).

**LDAR**: Load-Acquire Register.

**LDARB**: Load-Acquire Register Byte.

**LDARH**: Load-Acquire Register Halfword.

**LDAXP**: Load-Acquire Exclusive Pair of Registers.

**LDAXR**: Load-Acquire Exclusive Register.

<u>LDAXRB</u>: Load-Acquire Exclusive Register Byte.

LDAXRH: Load-Acquire Exclusive Register Halfword.

<u>LDCLR, LDCLRA, LDCLRAL, LDCLRL</u>: Atomic bit clear on word or doubleword in memory.

<u>LDCLRB, LDCLRAB, LDCLRALB, LDCLRLB</u>: Atomic bit clear on byte in memory.

LDCLRH, LDCLRAH, LDCLRALH, LDCLRLH: Atomic bit clear on halfword in memory.

LDCLRP, LDCLRPA, LDCLRPAL, LDCLRPL: Atomic bit clear on quadword in memory.

<u>LDEOR, LDEORA, LDEORAL, LDEORL</u>: Atomic Exclusive-OR on word or doubleword in memory.

<u>LDEORB, LDEORAB, LDEORALB, LDEORLB</u>: Atomic Exclusive-OR on byte in memory.

<u>LDEORH, LDEORAH, LDEORALH, LDEORLH</u>: Atomic Exclusive-OR on halfword in memory.

**LDG**: Load Allocation Tag.

**LDGM**: Load Tag Multiple.

**LDIAPP**: Load-Acquire RCpc ordered Pair of registers.

**LDLAR**: Load LOAcquire Register.

**LDLARB**: Load LOAcquire Register Byte.

<u>LDLARH</u>: Load LOAcquire Register Halfword.

<u>LDNP</u>: Load Pair of Registers, with non-temporal hint.

<u>LDP</u>: Load Pair of Registers.

**LDPSW**: Load Pair of Registers Signed Word.

<u>LDR (immediate)</u>: Load Register (immediate).

<u>LDR (literal)</u>: Load Register (literal).

LDR (register): Load Register (register).

LDRAA, LDRAB: Load Register, with pointer authentication.

LDRB (immediate): Load Register Byte (immediate).

LDRB (register): Load Register Byte (register).

<u>LDRH (immediate)</u>: Load Register Halfword (immediate).

<u>LDRH (register)</u>: Load Register Halfword (register).

LDRSB (immediate): Load Register Signed Byte (immediate).

<u>LDRSB (register)</u>: Load Register Signed Byte (register).

LDRSH (immediate): Load Register Signed Halfword (immediate).

<u>LDRSH (register)</u>: Load Register Signed Halfword (register).

LDRSW (immediate): Load Register Signed Word (immediate).

LDRSW (literal): Load Register Signed Word (literal).

LDRSW (register): Load Register Signed Word (register).

LDSET, LDSETA, LDSETAL, LDSETL: Atomic bit set on word or doubleword in memory.

LDSETB, LDSETAB, LDSETALB, LDSETLB: Atomic bit set on byte in memory.

LDSETH, LDSETAH, LDSETALH, LDSETLH: Atomic bit set on halfword in memory.

LDSETP, LDSETPAL, LDSETPL: Atomic bit set on quadword in memory.

LDSMAXA, LDSMAXAL, LDSMAXL: Atomic signed maximum on word or doubleword in memory.

<u>LDSMAXB</u>, <u>LDSMAXAB</u>, <u>LDSMAXAB</u>, <u>LDSMAXLB</u>: Atomic signed maximum on byte in memory.

LDSMAXH, LDSMAXAH, LDSMAXLH: Atomic signed maximum on halfword in memory.

LDSMIN, LDSMINA, LDSMINAL, LDSMINL: Atomic signed minimum on word or doubleword in memory.

LDSMINB, LDSMINAB, LDSMINALB, LDSMINLB: Atomic signed minimum on byte in memory.

LDSMINH, LDSMINAH, LDSMINALH, LDSMINLH: Atomic signed minimum on halfword in memory.

LDTR: Load Register (unprivileged).

**LDTRB**: Load Register Byte (unprivileged).

LDTRH: Load Register Halfword (unprivileged).

<u>LDTRSB</u>: Load Register Signed Byte (unprivileged).

<u>LDTRSH</u>: Load Register Signed Halfword (unprivileged).

LDTRSW: Load Register Signed Word (unprivileged).

<u>LDUMAXA, LDUMAXAL, LDUMAXL</u>: Atomic unsigned maximum on word or doubleword in memory.

<u>LDUMAXB</u>, <u>LDUMAXAB</u>, <u>LDUMAXLB</u>: Atomic unsigned maximum on byte in memory.

LDUMAXH, LDUMAXAH, LDUMAXALH, LDUMAXLH: Atomic unsigned maximum on halfword in memory.

<u>LDUMIN, LDUMINA, LDUMINAL, LDUMINL</u>: Atomic unsigned minimum on word or doubleword in memory.

<u>LDUMINB</u>, <u>LDUMINAB</u>, <u>LDUMINALB</u>, <u>LDUMINLB</u>: Atomic unsigned minimum on byte in memory.

<u>LDUMINH</u>, <u>LDUMINAH</u>, <u>LDUMINALH</u>, <u>LDUMINLH</u>: Atomic unsigned minimum on halfword in memory.

LDUR: Load Register (unscaled).

**LDURB**: Load Register Byte (unscaled).

**LDURH**: Load Register Halfword (unscaled).

**LDURSB**: Load Register Signed Byte (unscaled).

**LDURSH**: Load Register Signed Halfword (unscaled).

<u>LDURSW</u>: Load Register Signed Word (unscaled).

<u>LDXP</u>: Load Exclusive Pair of Registers.

**LDXR**: Load Exclusive Register.

<u>LDXRB</u>: Load Exclusive Register Byte.

<u>LDXRH</u>: Load Exclusive Register Halfword.

LSL (immediate): Logical Shift Left (immediate): an alias of UBFM.

LSL (register): Logical Shift Left (register): an alias of LSLV.

**LSLV**: Logical Shift Left Variable.

LSR (immediate): Logical Shift Right (immediate): an alias of UBFM.

LSR (register): Logical Shift Right (register): an alias of LSRV.

<u>LSRV</u>: Logical Shift Right Variable.

MADD: Multiply-Add.

MNEG: Multiply-Negate: an alias of MSUB.

MOV (bitmask immediate): Move (bitmask immediate): an alias of ORR (immediate).

MOV (inverted wide immediate): Move (inverted wide immediate): an alias of MOVN.

MOV (register): Move (register): an alias of ORR (shifted register).

MOV (to/from SP): Move between register and stack pointer: an alias of ADD (immediate).

MOV (wide immediate): Move (wide immediate): an alias of MOVZ.

MOVK: Move wide with keep.

MOVN: Move wide with NOT.

MOVZ: Move wide with zero.

MRRS: Move System Register to two adjacent general-purpose registers.

MRS: Move System Register to general-purpose register.

MSR (immediate): Move immediate value to Special Register.

MSR (register): Move general-purpose register to System Register.

MSRR: Move two adjacent general-purpose registers to System Register.

MSUB: Multiply-Subtract.

MUL: Multiply: an alias of MADD.

MVN: Bitwise NOT: an alias of ORN (shifted register).

NEG (shifted register): Negate (shifted register): an alias of SUB (shifted register).

NEGS: Negate, setting flags: an alias of SUBS (shifted register).

NGC: Negate with Carry: an alias of SBC.

NGCS: Negate with Carry, setting flags: an alias of SBCS.

NOP: No Operation.

ORN (shifted register): Bitwise OR NOT (shifted register).

ORR (immediate): Bitwise OR (immediate).

ORR (shifted register): Bitwise OR (shifted register).

<u>PACDA</u>, <u>PACDZA</u>: Pointer Authentication Code for Data address, using key A.

<u>PACDB</u>, <u>PACDZB</u>: Pointer Authentication Code for Data address, using key B.

<u>PACGA</u>: Pointer Authentication Code, using Generic key.

<u>PACIA, PACIA1716, PACIASP, PACIAZ, PACIZA</u>: Pointer Authentication Code for Instruction address, using key A.

<u>PACIB, PACIB1716, PACIBSP, PACIBZ, PACIZB</u>: Pointer Authentication Code for Instruction address, using key B.

PRFM (immediate): Prefetch Memory (immediate).

PRFM (literal): Prefetch Memory (literal).

PRFM (register): Prefetch Memory (register).

PRFUM: Prefetch Memory (unscaled offset).

**PSB CSYNC**: Profiling Synchronization Barrier.

**PSSBB**: Physical Speculative Store Bypass Barrier: an alias of DSB.

**RBIT**: Reverse Bits.

RCWCASA, RCWCASA, RCWCASAL: Read Check Write Compare and Swap doubleword in memory.

RCWCASP, RCWCASPA, RCWCASPL, RCWCASPAL: Read Check Write Compare and Swap quadword in memory.

<u>RCWCLR, RCWCLRA, RCWCLRL, RCWCLRAL</u>: Read Check Write atomic bit Clear on doubleword in memory.

RCWCLRP, RCWCLRPA, RCWCLRPL, RCWCLRPAL: Read Check Write atomic bit Clear on guadword in memory.

<u>RCWSCASA, RCWSCASA, RCWSCASAL</u>: Read Check Write Software Compare and Swap doubleword in memory.

RCWSCASP, RCWSCASPA, RCWSCASPL, RCWSCASPAL: Read Check Write Software Compare and Swap quadword in memory.

RCWSCLR, RCWSCLRA, RCWSCLRL, RCWSCLRAL: Read Check Write Software atomic bit Clear on doubleword in memory.

RCWSCLRP, RCWSCLRPA, RCWSCLRPL, RCWSCLRPAL: Read Check Write Software atomic bit Clear on quadword in memory.

<u>RCWSET, RCWSETA, RCWSETL, RCWSETAL</u>: Read Check Write atomic bit Set on doubleword in memory.

RCWSETP, RCWSETPA, RCWSETPL, RCWSETPAL: Read Check Write atomic bit Set on quadword in memory.

<u>RCWSSET, RCWSSETA, RCWSSETL, RCWSSETAL</u>: Read Check Write Software atomic bit Set on doubleword in memory.

RCWSSETP, RCWSSETPA, RCWSSETPL, RCWSSETPAL: Read Check Write Software atomic bit Set on guadword in memory.

RCWSSWP, RCWSSWPA, RCWSSWPL, RCWSSWPAL: Read Check Write Software Swap doubleword in memory.

RCWSSWPP, RCWSSWPPA, RCWSSWPPL, RCWSSWPPAL: Read Check Write Software Swap quadword in memory.

RCWSWP, RCWSWPA, RCWSWPL, RCWSWPAL: Read Check Write Swap doubleword in memory.

RCWSWPP, RCWSWPPA, RCWSWPPL, RCWSWPPAL: Read Check Write Swap quadword in memory.

**RET**: Return from subroutine.

**RETAA**, **RETAB**: Return from subroutine, with pointer authentication.

**REV**: Reverse Bytes.

REV16: Reverse bytes in 16-bit halfwords.

REV32: Reverse bytes in 32-bit words.

REV64: Reverse Bytes: an alias of REV.

**RMIF**: Rotate, Mask Insert Flags.

ROR (immediate): Rotate right (immediate): an alias of EXTR.

ROR (register): Rotate Right (register): an alias of RORV.

**RORV**: Rotate Right Variable.

**RPRFM**: Range Prefetch Memory.

SB: Speculation Barrier.

**SBC**: Subtract with Carry.

**SBCS**: Subtract with Carry, setting flags.

SBFIZ: Signed Bitfield Insert in Zero: an alias of SBFM.

**SBFM**: Signed Bitfield Move.

SBFX: Signed Bitfield Extract: an alias of SBFM.

**SDIV**: Signed Divide.

<u>SETF8</u>, <u>SETF16</u>: Evaluation of 8 or 16 bit flag values.

SETGP, SETGM, SETGE: Memory Set with tag setting.

<u>SETGPN, SETGMN, SETGEN</u>: Memory Set with tag setting, non-temporal.

SETGPT, SETGMT, SETGET: Memory Set with tag setting, unprivileged.

<u>SETGPTN</u>, <u>SETGMTN</u>, <u>SETGETN</u>: Memory Set with tag setting, unprivileged and non-temporal.

SETP, SETM, SETE: Memory Set.

<u>SETPN, SETMN, SETEN</u>: Memory Set, non-temporal.

SETPT, SETMT, SETET: Memory Set, unprivileged.

<u>SETPTN, SETMTN, SETETN</u>: Memory Set, unprivileged and non-temporal.

**SEV**: Send Event.

**SEVL**: Send Event Local.

**SMADDL**: Signed Multiply-Add Long.

SMAX (immediate): Signed Maximum (immediate).

**SMAX** (register): Signed Maximum (register).

**SMC**: Secure Monitor Call.

SMIN (immediate): Signed Minimum (immediate).

**SMIN** (register): Signed Minimum (register).

**SMNEGL**: Signed Multiply-Negate Long: an alias of SMSUBL.

<u>SMSTART</u>: Enables access to Streaming SVE mode and SME architectural state: an alias of MSR (immediate).

<u>SMSTOP</u>: Disables access to Streaming SVE mode and SME architectural state: an alias of MSR (immediate).

**SMSUBL**: Signed Multiply-Subtract Long.

**SMULH**: Signed Multiply High.

**SMULL**: Signed Multiply Long: an alias of SMADDL.

**SSBB**: Speculative Store Bypass Barrier: an alias of DSB.

ST2G: Store Allocation Tags.

ST64B: Single-copy Atomic 64-byte Store without Return.

ST64BV: Single-copy Atomic 64-byte Store with Return.

<u>ST64BV0</u>: Single-copy Atomic 64-byte EL0 Store with Return.

STADD, STADDL: Atomic add on word or doubleword in memory, without return: an alias of LDADD, LDADDA, LDADDAL, LDADDL.

STADDB, STADDLB: Atomic add on byte in memory, without return: an alias of LDADDB, LDADDAB, LDADDAB, LDADDALB, LDADDLB.

STADDH, STADDLH: Atomic add on halfword in memory, without return: an alias of LDADDH, LDADDAH, LDADDAH, LDADDLH.

STCLR, STCLRL: Atomic bit clear on word or doubleword in memory, without return: an alias of LDCLR, LDCLRA, LDCLRAL, LDCLRL.

<u>STCLRB</u>, <u>STCLRLB</u>: Atomic bit clear on byte in memory, without return: an alias of LDCLRB, LDCLRAB, LDCLRAB, LDCLRAB.

STCLRH, STCLRLH: Atomic bit clear on halfword in memory, without return: an alias of LDCLRH, LDCLRAH, LDCLRALH, LDCLRLH.

STEOR, STEORL: Atomic Exclusive-OR on word or doubleword in memory, without return: an alias of LDEOR, LDEORA, LDEORAL, LDEORL.

STEORB, STEORLB: Atomic Exclusive-OR on byte in memory, without return: an alias of LDEORB, LDEORAB, LDEORALB, LDEORLB.

STEORH, STEORLH: Atomic Exclusive-OR on halfword in memory, without return: an alias of LDEORH, LDEORAH, LDEORALH, LDEORLH.

STG: Store Allocation Tag.

**STGM**: Store Tag Multiple.

STGP: Store Allocation Tag and Pair of registers.

STILP: Store-Release ordered Pair of registers.

**STLLR**: Store LORelease Register.

**STLLRB**: Store LORelease Register Byte.

**STLLRH**: Store LORelease Register Halfword.

**STLR**: Store-Release Register.

STLRB: Store-Release Register Byte.

STLRH: Store-Release Register Halfword.

<u>STLUR</u>: Store-Release Register (unscaled).

STLURB: Store-Release Register Byte (unscaled).

STLURH: Store-Release Register Halfword (unscaled).

**STLXP**: Store-Release Exclusive Pair of registers.

**STLXR**: Store-Release Exclusive Register.

**STLXRB**: Store-Release Exclusive Register Byte.

STLXRH: Store-Release Exclusive Register Halfword.

**STNP**: Store Pair of Registers, with non-temporal hint.

**STP**: Store Pair of Registers.

STR (immediate): Store Register (immediate).

STR (register): Store Register (register).

STRB (immediate): Store Register Byte (immediate).

STRB (register): Store Register Byte (register).

STRH (immediate): Store Register Halfword (immediate).

STRH (register): Store Register Halfword (register).

STSET, STSETL: Atomic bit set on word or doubleword in memory, without return: an alias of LDSET, LDSETA, LDSETAL, LDSETL.

<u>STSETB</u>, <u>STSETLB</u>: Atomic bit set on byte in memory, without return: an alias of LDSETB, LDSETAB, LDSETALB, LDSETLB.

STSETH, STSETLH: Atomic bit set on halfword in memory, without return: an alias of LDSETH, LDSETAH, LDSETALH, LDSETLH.

STSMAX, STSMAXL: Atomic signed maximum on word or doubleword in memory, without return: an alias of LDSMAX, LDSMAXA, LDSMAXAL, LDSMAXL.

STSMAXB, STSMAXLB: Atomic signed maximum on byte in memory, without return: an alias of LDSMAXB, LDSMAXAB, LDSMAXALB, LDSMAXLB.

STSMAXH, STSMAXLH: Atomic signed maximum on halfword in memory, without return: an alias of LDSMAXH, LDSMAXAH, LDSMAXALH.

STSMIN, STSMINL: Atomic signed minimum on word or doubleword in memory, without return: an alias of LDSMIN, LDSMINA, LDSMINAL, LDSMINI...

<u>STSMINB</u>, <u>STSMINLB</u>: Atomic signed minimum on byte in memory, without return: an alias of LDSMINB, LDSMINAB, LDSMINALB, LDSMINLB.

<u>STSMINH</u>, <u>STSMINLH</u>: Atomic signed minimum on halfword in memory, without return: an alias of LDSMINH, LDSMINAH, LDSMINALH, LDSMINLH.

**STTR**: Store Register (unprivileged).

**STTRB**: Store Register Byte (unprivileged).

STTRH: Store Register Halfword (unprivileged).

<u>STUMAX</u>, <u>STUMAXL</u>: Atomic unsigned maximum on word or doubleword in memory, without return: an alias of LDUMAXA, LDUMAXA, LDUMAXAL, LDUMAXL.

<u>STUMAXB</u>, <u>STUMAXLB</u>: Atomic unsigned maximum on byte in memory, without return: an alias of LDUMAXB, LDUMAXAB, LDUMAXALB, LDUMAXLB.

<u>STUMAXH</u>, <u>STUMAXLH</u>: Atomic unsigned maximum on halfword in memory, without return: an alias of LDUMAXH, LDUMAXAH, LDUMAXAH, LDUMAXLH.

<u>STUMIN, STUMINL</u>: Atomic unsigned minimum on word or doubleword in memory, without return: an alias of LDUMIN, LDUMINA, LDUMINAL, LDUMINL.

<u>STUMINB, STUMINLB</u>: Atomic unsigned minimum on byte in memory, without return: an alias of LDUMINB, LDUMINAB, LDUMINALB, LDUMINLB.

<u>STUMINH</u>, <u>STUMINLH</u>: Atomic unsigned minimum on halfword in memory, without return: an alias of LDUMINH, LDUMINAH, LDUMINALH, LDUMINLH.

**STUR**: Store Register (unscaled).

**STURB**: Store Register Byte (unscaled).

STURH: Store Register Halfword (unscaled).

**STXP**: Store Exclusive Pair of registers.

STXR: Store Exclusive Register.

**STXRB**: Store Exclusive Register Byte.

STXRH: Store Exclusive Register Halfword.

STZ2G: Store Allocation Tags, Zeroing.

**STZG**: Store Allocation Tag, Zeroing.

**STZGM**: Store Tag and Zero Multiple.

SUB (extended register): Subtract (extended register).

```
SUB (immediate): Subtract (immediate).
SUB (shifted register): Subtract (shifted register).
SUBG: Subtract with Tag.
SUBP: Subtract Pointer.
SUBPS: Subtract Pointer, setting Flags.
SUBS (extended register): Subtract (extended register), setting flags.
<u>SUBS (immediate)</u>: Subtract (immediate), setting flags.
SUBS (shifted register): Subtract (shifted register), setting flags.
SVC: Supervisor Call.
SWP, SWPA, SWPAL, SWPL: Swap word or doubleword in memory.
SWPB, SWPAB, SWPALB, SWPLB: Swap byte in memory.
SWPH, SWPAH, SWPALH, SWPLH: Swap halfword in memory.
SWPP, SWPPA, SWPPAL, SWPPL: Swap guadword in memory.
SXTB: Signed Extend Byte: an alias of SBFM.
SXTH: Sign Extend Halfword: an alias of SBFM.
SXTW: Sign Extend Word: an alias of SBFM.
SYS: System instruction.
SYSL: System instruction with result.
SYSP: 128-bit System instruction.
TBNZ: Test bit and Branch if Nonzero.
TBZ: Test bit and Branch if Zero.
TCANCEL: Cancel current transaction.
TCOMMIT: Commit current transaction.
<u>TLBI</u>: TLB Invalidate operation: an alias of SYS.
TLBIP: TLB Invalidate Pair operation: an alias of SYSP.
TRCIT: Trace Instrumentation: an alias of SYS.
TSB CSYNC: Trace Synchronization Barrier.
TST (immediate): Test bits (immediate): an alias of ANDS (immediate).
```

<u>TST (shifted register)</u>: Test (shifted register): an alias of ANDS (shifted register).

TSTART: Start transaction.

**TTEST**: Test transaction state.

**UBFIZ**: Unsigned Bitfield Insert in Zero: an alias of UBFM.

**UBFM**: Unsigned Bitfield Move.

<u>UBFX</u>: Unsigned Bitfield Extract: an alias of UBFM.

**UDF**: Permanently Undefined.

**UDIV**: Unsigned Divide.

**UMADDL**: Unsigned Multiply-Add Long.

<u>UMAX (immediate)</u>: Unsigned Maximum (immediate).

<u>UMAX (register)</u>: Unsigned Maximum (register).

<u>UMIN (immediate)</u>: Unsigned Minimum (immediate).

<u>UMIN (register)</u>: Unsigned Minimum (register).

<u>UMNEGL</u>: Unsigned Multiply-Negate Long: an alias of UMSUBL.

**UMSUBL**: Unsigned Multiply-Subtract Long.

**UMULH**: Unsigned Multiply High.

UMULL: Unsigned Multiply Long: an alias of UMADDL.

UXTB: Unsigned Extend Byte: an alias of UBFM.

**UXTH:** Unsigned Extend Halfword: an alias of UBFM.

WFE: Wait For Event.

**WFET**: Wait For Event with Timeout.

**WFI**: Wait For Interrupt.

**WFIT**: Wait For Interrupt with Timeout.

<u>XAFLAG</u>: Convert floating-point condition flags from external format to Arm format.

XPACD, XPACI, XPACLRI: Strip Pointer Authentication Code.

YIELD: YIELD.

BaseSIMD&FPSVESMEIndex byInstructionsInstructionsInstructionsInstructions

Internal version only: isa v33.64, AdvSIMD v29.12, pseudocode no\_diffs\_2023\_09\_RC2, sve v2023-06\_rel ; Build timestamp: 2023-09-18T17:56

Sh Pseu

Copyright © 2010-2023 Arm Limited or its affiliates. All rights reserved. This document is Non-Confidential.