

PMCEID1, Performance Monitors Common Event Identification register 1

The PMCEID1 characteristics are:

Purpose

Defines which Common architectural events and Common microarchitectural events are implemented, or counted, using PMU events in the range 0x020 to 0x03F.

For more information about the Common events and the use of the PMCEIDn registers, see 'The PMU event number space and common events'.

Note

This view of the register was previously called PMCEID1_EL0.

Configuration

External register PMCEID1 bits [31:0] are architecturally mapped to AArch64 System register [PMCEID1_EL0\[31:0\]](#).

External register PMCEID1 bits [31:0] are architecturally mapped to AArch32 System register [PMCEID1\[31:0\]](#).

This register is present only when FEAT_PMUv3_EXT32 is implemented. Otherwise, direct accesses to PMCEID1 are res0.

PMCEID1 is in the Core power domain.

Attributes

PMCEID1 is a 32-bit register.

This register is part of the [PMU](#) block.

Field descriptions

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11
ID31	ID30	ID29	ID28	ID27	ID26	ID25	ID24	ID23	ID22	ID21	ID20	ID19	ID18	ID17	ID16	ID15	ID14	ID13	ID12	ID11

ID<n>, bit [n], for n = 31 to 0

ID[n] corresponds to Common event ($0 \times 0020 + n$).

For each bit:

ID<n>	Meaning
0b0	The Common event is not implemented, or not counted.
0b1	The Common event is implemented.

When the value of a bit in the field is 1, the corresponding Common event is implemented and counted.

Note

Arm recommends that if a Common event is never counted, the value of the corresponding bit is 0.

A bit that corresponds to a reserved event number is reserved. The value might be used in a future revision of the architecture to identify an additional Common event.

Note

Such an event might be added retrospectively to an earlier version of the PMU architecture, provided the event does not require any additional PMU features and has an event number that can be represented in the PMCEID<n> registers of that earlier version of the PMU architecture.

Accessing PMCEID1

Note

AllowExternalPMUAccess() has a new definition from Armv8.4. Refer to the Pseudocode definitions for more information.

Accesses to this register use the following encodings:

Accessible at offset 0xE24 from PMU

- When DoubleLockStatus(), or !IsCorePowered(), or OSLockStatus() or !AllowExternalPMUAccess(), accesses to this register generate an error response.
- Otherwise, accesses to this register are **RO**.

[AArch32
Registers](#)

[AArch64
Registers](#)

[AArch32
Instructions](#)

[AArch64
Instructions](#)

[Index by
Encoding](#)

[External
Registers](#)

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