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ERETAA, ERETAB

Exception Return, with pointer authentication. This instruction authenticates the address in ELR, using SP as the modifier and the specified key, the PE restores *PSTATE* from the SPSR for the current Exception level, and branches to the authenticated address.

Key A is used for ERETAA. Key B is used for ERETAB.

If the authentication passes, the PE continues execution at the target of the branch. For information on behavior if the authentication fails, see *Faulting* on pointer authentication.

The authenticated address is not written back to ELR.

The PE checks the SPSR for the current Exception level for an illegal return event. See *Illegal return events from AArch64 state*.

ERETAA and ERETAB are undefined at ELO.

Integer (FEAT_PAuth)

ERETAA (M == 0)

ERETAA

ERETAB (M == 1)

ERETAB

Operation

```
AArch64.CheckForERetTrap(TRUE, use_key_a);
bits(64) target = ELR_ELx[];
bits(64) modifier = SP[];

if use_key_a then
   target = AuthIA(target, modifier, TRUE);
else
   target = AuthIB(target, modifier, TRUE);
```

AArch64.ExceptionReturn(target, SPSR_ELx[]);

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