Index by

Encoding

SRSRA

Signed Rounding Shift Right and Accumulate (immediate). This instruction reads each vector element in the source SIMD&FP register, right shifts each result by an immediate value, and accumulates the final results with the vector elements of the destination SIMD&FP register. All the values in this instruction are signed integer values. The results are rounded. For truncated results, see *SSRA*.

Depending on the settings in the *CPACR_EL1*, *CPTR_EL2*, and *CPTR_EL3* registers, and the current Security state and Exception level, an attempt to execute the instruction might be trapped.

It has encodings from 2 classes: Scalar and Vector

Scalar

```
31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0

0 1 0 1 1 1 1 1 0 != 0000 | immb | 0 0 | 1 | 1 | 0 | 1 | Rn | Rd

U immh olo0
```

SRSRA <V><d>, <V><n>, #<shift>

```
integer d = UInt(Rd);
integer n = UInt(Rn);

if immh<3> != '1' then UNDEFINED;
constant integer esize = 8 << 3;
constant integer datasize = esize;
integer elements = 1;

integer shift = (esize * 2) - UInt(immh:immb);
boolean unsigned = (U == '1');
boolean round = (o1 == '1');
boolean accumulate = (o0 == '1');</pre>
```

Vector

```
31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0

0 Q 0 0 1 1 1 1 0 != 0000 | immb | 0 0 1 1 0 1 | Rn | Rd

U | immh | 0100
```

SRSRA <Vd>.<T>, <Vn>.<T>, #<shift>

```
integer d = UInt(Rd);
integer n = UInt(Rn);

if immh == '0000' then SEE(asimdimm);
if immh<3>:Q == '10' then UNDEFINED;
constant integer esize = 8 << HighestSetBit(immh);
constant integer datasize = 64 << UInt(Q);
integer elements = datasize DIV esize;</pre>
```

```
integer shift = (esize * 2) - UInt(immh:immb);
boolean unsigned = (U == '1');
boolean round = (o1 == '1');
boolean accumulate = (o0 == '1');
```

Assembler Symbols

<V>

Is a width specifier, encoded in "immh":

immh	<v></v>
0xxx	RESERVED
1xxx	D

<d>

Is the number of the SIMD&FP destination register, in the "Rd" field.

<n>

Is the number of the first SIMD&FP source register, encoded in the "Rn" field.

<Vd>

Is the name of the SIMD&FP destination register, encoded in the "Rd" field.

<T>

Is an arrangement specifier, encoded in "immh:Q":

immh	Q	<t></t>
0000	X	SEE Advanced SIMD modified
		<u>immediate</u>
0001	0	8B
0001	1	16B
001x	0	4H
001x	1	8Н
01xx	0	2S
01xx	1	4S
1xxx	0	RESERVED
1xxx	1	2D

<Vn>

Is the name of the SIMD&FP source register, encoded in the "Rn" field.

<shift>

For the scalar variant: is the right shift amount, in the range 1 to 64, encoded in "immh:immb":

immh	<shift></shift>
0xxx	RESERVED
1xxx	(128-UInt(immh:immb))

For the vector variant: is the right shift amount, in the range 1 to the element width in bits, encoded in "immh:immb":

immh	<shift></shift>
0000	SEE Advanced SIMD modified immediate
0001	(16-UInt(immh:immb))
001x	(32-UInt(immh:immb))
01xx	(64-UInt(immh:immb))
1xxx	(128-UInt(immh:immb))

Operation

```
CheckFPAdvSIMDEnabled64();
bits(datasize) operand = V[n, datasize];
bits(datasize) operand2;
bits(datasize) result;
integer element;

operand2 = if accumulate then V[d, datasize] else Zeros(datasize);
for e = 0 to elements-1
    element = RShr(Int(Elem[operand, e, esize], unsigned), shift, round Elem[result, e, esize] = Elem[operand2, e, esize] + element<esize-1</pre>
V[d, datasize] = result;
```

<u>Sh</u> Pseu

<u>Base</u>	SIMD&FP	<u>SVE</u>	<u>SME</u>	Index by
Instructions	Instructions	Instructions	Instructions	Encoding

Internal version only: is a v33.64, AdvSIMD v29.12, pseudocode no_diffs_2023_09_RC2, sve v2023-06_rel ; Build timestamp: 2023-09-18T17:56

Copyright © 2010-2023 Arm Limited or its affiliates. All rights reserved. This document is Non-Confidential.