AArch64 Instructions Index by Encoding

External Registers

DC CVAU, Data or unified Cache line Clean by VA to PoU

The DC CVAU characteristics are:

Purpose

Clean data cache by address to Point of Unification.

Configuration

AArch64 System instruction DC CVAU performs the same function as AArch32 System instruction DCCMVAU.

Attributes

DC CVAU is a 64-bit System instruction.

Field descriptions

63 62 61 60 59 58 57 56 55 54 53 52 51 50 49 48 47 46 45 44 43 42 41 40 39 38 37 36 35 34 33 32

VA	
VA	

31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0

VA, bits [63:0]

Virtual address to use. No alignment restrictions apply to this VA.

Executing DC CVAU

If ELO access is enabled, when executed at ELO, the instruction may generate a Permission fault, subject to the constraints described in 'MMU faults generated by cache maintenance operations'.

Execution of this instruction might require an address translation from VA to PA, and that translation might fault. For more information, see 'The data cache maintenance instruction (DC)'.

Accesses to this instruction use the following encodings in the System instruction encoding space:

op0	op1	CRn	CRm	op2
0b01	0b011	0b0111	0b1011	0b001

```
if PSTATE.EL == ELO then
    if !(EL2Enabled() && HCR_EL2.<E2H, TGE> == '11')
&& SCTLR EL1.UCI == '0' then
        if EL2Enabled() && HCR_EL2.TGE == '1' then
            AArch64.SystemAccessTrap(EL2, 0x18);
        else
            AArch64.SystemAccessTrap(EL1, 0x18);
    elsif EL2Enabled() && HCR_EL2.<E2H,TGE> != '11'
&& HCR EL2.TPU == '1' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elsif EL2Enabled() && HCR_EL2.<E2H,TGE> != '11'
&& HCR_EL2.TOCU == '1' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elsif EL2Enabled() && HCR_EL2.<E2H,TGE> != '11'
&& IsFeatureImplemented(FEAT_FGT) && (!HaveEL(EL3)
| SCR_EL3.FGTEn == '1') && HFGITR_EL2.DCCVAU == '1'
then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elsif EL2Enabled() && HCR_EL2.<E2H,TGE> == '11'
&& SCTLR_EL2.UCI == '0' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    else
        AArch64.DC(X[t, 64], CacheType_Data,
CacheOp_Clean, CacheOpScope_PoU);
elsif PSTATE.EL == EL1 then
    if EL2Enabled() && HCR_EL2.TPU == '1' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elsif EL2Enabled() && HCR_EL2.TOCU == '1' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elsif EL2Enabled() &&
IsFeatureImplemented(FEAT_FGT) && (!HaveEL(EL3)
SCR_EL3.FGTEn == '1') && HFGITR_EL2.DCCVAU == '1'
then
        AArch64.SystemAccessTrap(EL2, 0x18);
    else
        AArch64.DC(X[t, 64], CacheType_Data,
CacheOp_Clean, CacheOpScope_PoU);
elsif PSTATE.EL == EL2 then
    AArch64.DC(X[t, 64], CacheType_Data,
CacheOp_Clean, CacheOpScope_PoU);
elsif PSTATE.EL == EL3 then
    AArch64.DC(X[t, 64], CacheType_Data,
CacheOp_Clean, CacheOpScope_PoU);
```

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