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## LDR (ZTO)

Load ZT0 register

Load the 64-byte ZT0 register from the memory address provided in the 64-bit scalar base register. This instruction is unpredicated.

The load is performed as contiguous byte accesses, with no endian conversion and no guarantee of single-copy atomicity larger than a byte. However, if alignment is checked, then the base register must be aligned to 16 bytes.

This instruction does not require the PE to be in Streaming SVE mode, and it is expected that this instruction will not experience a significant slowdown due to contention with other PEs that are executing in Streaming SVE mode.

# SME2 (FEAT\_SME2)

```
LDR ZTO, [<Xn | SP>]

if !HaveSME2() then UNDEFINED;
integer n = UInt(Rn);
```

#### **Assembler Symbols**

base = X[n, 64];

<Xn|SP>

Is the 64-bit name of the general-purpose base register or stack pointer, encoded in the "Rn" field.

## **Operation**

### **Operational information**

If PSTATE.DIT is 1, the timing of this instruction is insensitive to the value of the data being loaded or stored.

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