

AUTDB, AUTDZB

Authenticate Data address, using key B. This instruction authenticates a data address, using a modifier and key B.

The address is in the general-purpose register that is specified by <Xd>. The modifier is:

- In the general-purpose register or stack pointer that is specified by <Xn|SP> for AUTDB.
- The value zero, for AUTDZB.

If the authentication passes, the upper bits of the address are restored to enable subsequent use of the address. For information on behavior if the authentication fails, see [Faulting on pointer authentication](#).

Integer (FEAT_PAuth)

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
1	1	0	1	1	0	1	0	1	1	0	0	0	0	1	0	0	Z	1	1	1											
																Rn								Rd							

AUTDB (Z == 0)

AUTDB <Xd>, <Xn|SP>

AUTDZB (Z == 1 && Rn == 11111)

AUTDZB <Xd>

```
boolean source_is_sp = FALSE;
integer d = UInt(Rd);
integer n = UInt(Rn);

if !IsFeatureImplemented(FEAT_PAuth) then
    UNDEFINED;

if Z == '0' then // AUTDB
    if n == 31 then source_is_sp = TRUE;
else // AUTDZB
    if n != 31 then UNDEFINED;
```

Assembler Symbols

- <Xd> Is the 64-bit name of the general-purpose destination register, encoded in the "Rd" field.
- <Xn|SP> Is the 64-bit name of the general-purpose source register or stack pointer, encoded in the "Rn" field.

Operation

```
if IsFeatureImplemented(FEAT_PAuth) then
  if source_is_sp then
    X[d, 64] = AuthDB(X[d, 64], SP[], FALSE);
  else
    X[d, 64] = AuthDB(X[d, 64], X[n, 64], FALSE);
```

[Base Instructions](#)

[SIMD&FP Instructions](#)

[SVE Instructions](#)

[SME Instructions](#)

[Index by Encoding](#)

[Sh](#)
[Pseu](#)

Internal version only: isa v33.64, AdvSIMD v29.12, pseudocode
no_diffs_2023_09_RC2, sve v2023-06_rel ; Build timestamp: 2023-09-18T17:56
Copyright Â© 2010-2023 Arm Limited or its affiliates. All rights reserved. This
document is Non-Confidential.