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# AMAIR2\_EL1, Extended Auxiliary Memory Attribute Indirection Register (EL1)

The AMAIR2 EL1 characteristics are:

### **Purpose**

Provides implementation defined memory attributes for the memory regions specified by MAIR2 EL1.

## **Configuration**

This register is present only when FEAT\_AIE is implemented. Otherwise, direct accesses to AMAIR2 EL1 are undefined.

#### **Attributes**

AMAIR2 EL1 is a 64-bit register.

## Field descriptions

63 62 61 60 59 58 57 56 55 54 53 52 51 50 49 48 47 46 45 44 43 42 41 40 39 38 37 36 35 34 33 32

IMPLEMENTATION DEFINED
IMPLEMENTATION DEFINED

31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0

#### **IMPLEMENTATION DEFINED, bits [63:0]**

implementation defined.

The reset behavior of this field is:

• On a Warm reset, this field resets to an architecturally unknown value.

## Accessing AMAIR2\_EL1

Accesses to this register use the following encodings in the System register encoding space:

MRS <Xt>, AMAIR2\_EL1

op0	op2
-----	-----

0b11 | 0b000 | 0b1010 | 0b0011 | 0b001

```
if PSTATE.EL == ELO then
    UNDEFINED;
elsif PSTATE.EL == EL1 then
    if Halted() && HaveEL(EL3) && EDSCR.SDD == '1'
&& boolean IMPLEMENTATION_DEFINED "EL3 trap priority
when SDD == '1'" && SCR EL3.AIEn == '0' then
        UNDEFINED;
    elsif EL2Enabled() && HCR EL2.TRVM == '1' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elsif EL2Enabled() &&
IsFeatureImplemented(FEAT_FGT) && (!HaveEL(EL3) | |
SCR_EL3.FGTEn == '1') && HFGRTR_EL2.nAMAIR2_EL1 ==
'0' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elsif HaveEL(EL3) && SCR_EL3.AIEn == '0' then
        if Halted() && EDSCR.SDD == '1' then
            UNDEFINED;
        else
            AArch64.SystemAccessTrap(EL3, 0x18);
    elsif EL2Enabled() && HCR_EL2.<NV2,NV1,NV> ==
'111' then
        X[t, 64] = NVMem[0x288];
    else
        X[t, 64] = AMAIR2\_EL1;
elsif PSTATE.EL == EL2 then
    if Halted() && HaveEL(EL3) && EDSCR.SDD == '1'
&& boolean IMPLEMENTATION_DEFINED "EL3 trap priority
when SDD == '1'" && SCR EL3.AIEn == '0' then
        UNDEFINED;
    elsif HaveEL(EL3) && SCR_EL3.AIEn == '0' then
        if Halted() && EDSCR.SDD == '1' then
            UNDEFINED;
        else
            AArch64.SystemAccessTrap(EL3, 0x18);
    elsif HCR_EL2.E2H == '1' then
        X[t, 64] = AMAIR2\_EL2;
    else
        X[t, 64] = AMAIR2\_EL1;
elsif PSTATE.EL == EL3 then
    X[t, 64] = AMAIR2\_EL1;
```

# MSR AMAIR2\_EL1, <Xt>

op0	op1	CRn	CRm	op2
0b11	0b000	0b1010	0b0011	0b001

```
if PSTATE.EL == EL0 then
    UNDEFINED;
elsif PSTATE.EL == EL1 then
    if Halted() && HaveEL(EL3) && EDSCR.SDD == '1'
```

```
&& boolean IMPLEMENTATION_DEFINED "EL3 trap priority
when SDD == '1'" && SCR EL3.AIEn == '0' then
        UNDEFINED:
    elsif EL2Enabled() && HCR_EL2.TVM == '1' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elsif EL2Enabled() &&
IsFeatureImplemented(FEAT_FGT) && (!HaveEL(EL3) | |
SCR_EL3.FGTEn == '1') && HFGWTR_EL2.nAMAIR2_EL1 ==
'0' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elsif HaveEL(EL3) && SCR_EL3.AIEn == '0' then
        if Halted() && EDSCR.SDD == '1' then
            UNDEFINED;
        else
            AArch64.SystemAccessTrap(EL3, 0x18);
    elsif EL2Enabled() && HCR_EL2.<NV2,NV1,NV> ==
'111' then
        NVMem[0x288] = X[t, 64];
    else
        AMAIR2 EL1 = X[t, 64];
elsif PSTATE.EL == EL2 then
    if Halted() && HaveEL(EL3) && EDSCR.SDD == '1'
&& boolean IMPLEMENTATION_DEFINED "EL3 trap priority
when SDD == '1'" && SCR EL3.AIEn == '0' then
        UNDEFINED;
    elsif HaveEL(EL3) && SCR_EL3.AIEn == '0' then
        if Halted() && EDSCR.SDD == '1' then
            UNDEFINED;
        else
            AArch64.SystemAccessTrap(EL3, 0x18);
    elsif HCR EL2.E2H == '1' then
        AMAIR2\_EL2 = X[t, 64];
    else
        AMAIR2\_EL1 = X[t, 64];
elsif PSTATE.EL == EL3 then
   AMAIR2_EL1 = X[t, 64];
```

# MRS <Xt>, AMAIR2\_EL12

op0	op1	CRn	CRm	op2
0b11	0b101	0b1010	0b0011	0b001

```
if PSTATE.EL == EL0 then
    UNDEFINED;
elsif PSTATE.EL == EL1 then
    if EL2Enabled() && HCR_EL2.<NV2,NV1,NV> == '101'
then
        X[t, 64] = NVMem[0x288];
    elsif EL2Enabled() && HCR_EL2.NV == '1' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    else
        UNDEFINED;
elsif PSTATE.EL == EL2 then
```

```
if HCR EL2.E2H == '1' then
        if Halted() && HaveEL(EL3) && EDSCR.SDD ==
'1' && boolean IMPLEMENTATION_DEFINED "EL3 trap
priority when SDD == '1'" && SCR_EL3.AIEn == '0' then
            UNDEFINED;
        elsif HaveEL(EL3) && SCR EL3.AIEn == '0' then
            if Halted() && EDSCR.SDD == '1' then
                UNDEFINED;
            else
                AArch64.SystemAccessTrap(EL3, 0x18);
        else
            X[t, 64] = AMAIR2\_EL1;
    else
        UNDEFINED;
elsif PSTATE.EL == EL3 then
    if EL2Enabled() && !ELUsingAArch32(EL2) &&
HCR\_EL2.E2H == '1' then
        X[t, 64] = AMAIR2\_EL1;
    else
        UNDEFINED;
```

## MSR AMAIR2\_EL12, <Xt>

op0	op1	CRn	CRm	op2
0b11	0b101	0b1010	0b0011	0b001

```
if PSTATE.EL == ELO then
    UNDEFINED;
elsif PSTATE.EL == EL1 then
    if EL2Enabled() && HCR_EL2.<NV2, NV1, NV> == '101'
then
        NVMem[0x288] = X[t, 64];
    elsif EL2Enabled() && HCR_EL2.NV == '1' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    else
        UNDEFINED;
elsif PSTATE.EL == EL2 then
    if HCR_EL2.E2H == '1' then
        if Halted() && HaveEL(EL3) && EDSCR.SDD ==
'1' && boolean IMPLEMENTATION_DEFINED "EL3 trap
priority when SDD == '1'" && SCR_EL3.AIEn == '0' then
            UNDEFINED;
        elsif HaveEL(EL3) && SCR_EL3.AIEn == '0' then
            if Halted() && EDSCR.SDD == '1' then
                UNDEFINED;
            else
                AArch64.SystemAccessTrap(EL3, 0x18);
            AMAIR2\_EL1 = X[t, 64];
    else
        UNDEFINED;
elsif PSTATE.EL == EL3 then
    if EL2Enabled() && !ELUsingAArch32(EL2) &&
```

```
HCR_EL2.E2H == '1' then
    AMAIR2_EL1 = X[t, 64];
else
    UNDEFINED;
```

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