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SIMD&FP **SME** Base **SVE Instructions Instructions** Instructions **Instructions** Encoaing

SQINCP (scalar)

Signed saturating increment scalar by count of true predicate elements

Counts the number of true elements in the source predicate and then uses the result to increment the scalar destination. The result is saturated to the source general-purpose register's signed integer range. A 32-bit saturated result is then sign-extended to 64 bits.

It has encodings from 2 classes: 32-bit and 64-bit

32-bit

```
31\ 30\ 29\ 28\ 27\ 26\ 25\ 24\ 23\ 22\ 21\ 20\ 19\ 18\ 17\ 16\ 15\ 14\ 13\ 12\ 11\ 10\ 9\ 8\ 7\ 6\ 5\ 4\ 3\ 2\ 1\ 0
0 0 1 0 0 1 0 1 size 1 0 1 0 0 0 1 0 0 1 0 0
                                                                      Pm
                                                                                   Rdn
                                         D U
```

```
SQINCP <Xdn>, <Pm>.<T>, <Wdn>
```

```
if ! <a href="HaveSVE">HaveSME</a>() then UNDEFINED;
constant integer esize = 8 << UInt(size);</pre>
integer m = UInt(Pm);
integer dn = <u>UInt</u>(Rdn);
boolean unsigned = FALSE;
constant integer ssize = 32;
```

64-bit

```
31\ 30\ 29\ 28\ 27\ 26\ 25\ 24\ 23\ 22\ 21\ 20\ 19\ 18\ 17\ 16\ 15\ 14\ 13\ 12\ 11\ 10\ 9\ 8\ 7\ 6\ 5\ 4\ 3\ 2\ 1\ 0
0 0 1 0 0 1 0 1 size 1 0 1 0 0 0 1 0 0 0 1 1 0
                                                                                    Rdn
                                         D U
```

```
SQINCP <Xdn>, <Pm>.<T>
```

```
if ! <a href="HaveSVE">HaveSME</a>() then UNDEFINED;
constant integer esize = 8 << UInt(size);
integer m = UInt(Pm);
integer dn = UInt(Rdn);
boolean unsigned = FALSE;
constant integer ssize = 64;
```

Assembler Symbols

<Xdn> Is the 64-bit name of the source and destination generalpurpose register, encoded in the "Rdn" field.

<Pm> Is the name of the source scalable predicate register, encoded in the "Pm" field.

Is the size specifier, encoded in "size":

size	<t></t>
0.0	В
01	Н
10	S
11	D

<Wdn>

Is the 32-bit name of the source and destination generalpurpose register, encoded in the "Rdn" field.

Operation

```
CheckSVEEnabled();
constant integer VL = CurrentVL;
constant integer PL = VL DIV 8;
constant integer elements = VL DIV esize;
bits(ssize) operand1 = X[dn, ssize];
bits(PL) operand2 = P[m, PL];
bits(ssize) result;
integer count = 0;

for e = 0 to elements-1
    if ActivePredicateElement(operand2, e, esize) then count = count + 1;

integer element = Int(operand1, unsigned);
(result, -) = SatQ(element + count, ssize, unsigned);
X[dn, 64] = Extend(result, 64, unsigned);
```

Operational information

If FEAT_SME is implemented and the PE is in Streaming SVE mode, then any subsequent instruction which is dependent on the general-purpose register written by this instruction might be significantly delayed.

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