

## FCMGT (zero)

Floating-point Compare Greater than zero (vector). This instruction reads each floating-point value in the source SIMD&FP register and if the value is greater than zero sets every bit of the corresponding vector element in the destination SIMD&FP register to one, otherwise sets every bit of the corresponding vector element in the destination SIMD&FP register to zero. This instruction can generate a floating-point exception. Depending on the settings in [FPCR](#), the exception results in either a flag being set in [FPSR](#), or a synchronous exception being generated. For more information, see [Floating-point exception traps](#).

Depending on the settings in the [CPACR\\_EL1](#), [CPTR\\_EL2](#), and [CPTR\\_EL3](#) registers, and the current Security state and Exception level, an attempt to execute the instruction might be trapped.

It has encodings from 4 classes: [Scalar half precision](#) , [Scalar single-precision and double-precision](#) , [Vector half precision](#) and [Vector single-precision and double-precision](#)

### Scalar half precision (FEAT\_FP16)

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	1	0	1	1	1	1	0	1	1	1	1	0	0	0	1	1	0	0	1	0											
U										op										Rn				Rd							

**FCMGT** <Hd>, <Hn>, #0.0

```

if !IsFeatureImplemented(FEAT_FP16) then UNDEFINED;

integer d = UInt(Rd);
integer n = UInt(Rn);

constant integer esize = 16;
constant integer datasize = esize;
integer elements = 1;

CompareOp comparison;
case op:U of
    when '00' comparison = CompareOp_GT;
    when '01' comparison = CompareOp_GE;
    when '10' comparison = CompareOp_EQ;
    when '11' comparison = CompareOp_LE;

```

### Scalar single-precision and double-precision

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	1	0	1	1	1	1	0	1	sz	1	0	0	0	0	0	1	1	0	0	1	0	Rn				Rd					
U										op																					

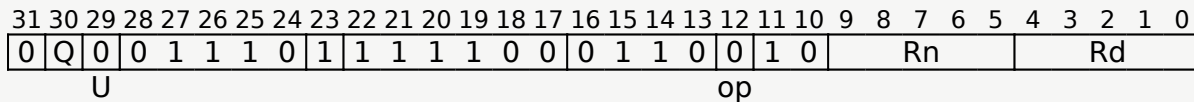
**FCMGT** <V><d>, <V><n>, #0.0

```
integer d = UInt(Rd);
integer n = UInt(Rn);

constant integer esize = 32 << UInt(sz);
constant integer datasize = esize;
integer elements = 1;

CompareOp comparison;
case op:U of
    when '00' comparison = CompareOp_GT;
    when '01' comparison = CompareOp_GE;
    when '10' comparison = CompareOp_EQ;
    when '11' comparison = CompareOp_LE;
```

### Vector half precision (FEAT\_FP16)



**FCMGT** <Vd>.<T>, <Vn>.<T>, #0.0

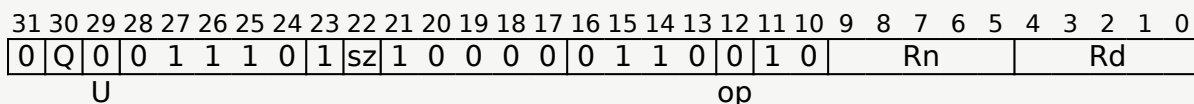
```
if !IsFeatureImplemented(FEAT_FP16) then UNDEFINED;

integer d = UInt(Rd);
integer n = UInt(Rn);

constant integer esize = 16;
constant integer datasize = 64 << UInt(Q);
integer elements = datasize DIV esize;

CompareOp comparison;
case op:U of
    when '00' comparison = CompareOp_GT;
    when '01' comparison = CompareOp_GE;
    when '10' comparison = CompareOp_EQ;
    when '11' comparison = CompareOp_LE;
```

### Vector single-precision and double-precision



**FCMGT** <Vd>.<T>, <Vn>.<T>, #0.0

```
integer d = UInt(Rd);
integer n = UInt(Rn);

if sz:Q == '10' then UNDEFINED;
constant integer esize = 32 << UInt(sz);
constant integer datasize = 64 << UInt(Q);
integer elements = datasize DIV esize;
```

```

CompareOp comparison;
case op:U of
    when '00' comparison = CompareOp_GT;
    when '01' comparison = CompareOp_GE;
    when '10' comparison = CompareOp_EQ;
    when '11' comparison = CompareOp_LE;

```

## Assembler Symbols

<Hd> Is the 16-bit name of the SIMD&FP destination register, encoded in the "Rd" field.

<Hn> Is the 16-bit name of the SIMD&FP source register, encoded in the "Rn" field.

<V> Is a width specifier, encoded in "sz":

sz	<V>
0	S
1	D

<d> Is the number of the SIMD&FP destination register, encoded in the "Rd" field.

<n> Is the number of the SIMD&FP source register, encoded in the "Rn" field.

<Vd> Is the name of the SIMD&FP destination register, encoded in the "Rd" field.

<T> For the half-precision variant: is an arrangement specifier, encoded in "Q":

Q	<T>
0	4H
1	8H

For the single-precision and double-precision variant: is an arrangement specifier, encoded in "sz:Q":

sz	Q	<T>
0	0	2S
0	1	4S
1	0	RESERVED
1	1	2D

<Vn> Is the name of the SIMD&FP source register, encoded in the "Rn" field.

## Operation

```

CheckFPAdvSIMDEnabled64();
bits(datasize) operand = V[n, datasize];
bits(datasize) result;
bits(esize) zero = FPZero('0', esize);
bits(esize) element;
boolean test_passed;

for e = 0 to elements-1
    element = Elem[operand, e, esize];
    case comparison of
        when CompareOp\_GT test_passed = FPCompareGT(element, zero, FPCR
        when CompareOp\_GE test_passed = FPCompareGE(element, zero, FPCR
        when CompareOp\_EQ test_passed = FPCompareEQ(element, zero, FPCR
        when CompareOp\_LE test_passed = FPCompareGE(zero, element, FPCR
        when CompareOp\_LT test_passed = FPCompareGT(zero, element, FPCR
    Elem[result, e, esize] = if test_passed then Ones(esize) else Zeros
V[d, datasize] = result;

```

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Pseu](#)

Internal version only: isa v33.64, AdvSIMD v29.12, pseudocode  
no\_diffs\_2023\_09\_RC2, sve v2023-06\_rel ; Build timestamp: 2023-09-18T17:56

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