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BICS (shifted register)

Base

Instructions

Bitwise Bit Clear (shifted register), setting flags, performs a bitwise AND of a register value and the complement of an optionally-shifted register value, and writes the result to the destination register. It updates the condition flags based on the result.

```
31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0
sf 1 1 0 1 0 1 0 shift 1
                                                               Rd
                           Rm
                                      imm6
                                                    Rn
  орс
32-bit (sf == 0)
       BICS <Wd>, <Wn>, <wm>{, <shift> #<amount>}
64-bit (sf == 1)
       BICS <Xd>, <Xn>, <Xm>{, <shift> #<amount>}
   integer d = UInt(Rd);
   integer n = UInt(Rn);
   integer m = UInt(Rm);
   constant integer datasize = 32 << <u>UInt(sf);</u>
   if sf == '0' && imm6<5> == '1' then UNDEFINED;
   ShiftType shift_type = DecodeShift(shift);
   integer shift_amount = UInt(imm6);
```

Assembler Symbols

<wa>a></wa>	Is the 32-bit name of the general-purpose destination register, encoded in the "Rd" field.
<wn></wn>	Is the 32-bit name of the first general-purpose source register, encoded in the "Rn" field.
<wm></wm>	Is the 32-bit name of the second general-purpose source register, encoded in the "Rm" field.
<xd></xd>	Is the 64-bit name of the general-purpose destination register, encoded in the "Rd" field.
<xn></xn>	Is the 64-bit name of the first general-purpose source register, encoded in the "Rn" field.
<xm></xm>	Is the 64-bit name of the second general-purpose source register, encoded in the "Rm" field.

<shift>

Is the optional shift to be applied to the final source, defaulting to LSL and encoded in "shift":

shift	<shift></shift>			
0.0	LSL			
01	LSR			
10	ASR			
11	ROR			

<amount>

For the 32-bit variant: is the shift amount, in the range 0 to 31, defaulting to 0 and encoded in the "imm6" field.

For the 64-bit variant: is the shift amount, in the range 0 to 63, defaulting to 0 and encoded in the "imm6" field,

Operation

```
bits(datasize) operand1 = X[n, datasize];
bits(datasize) operand2 = ShiftReg(m, shift_type, shift_amount, datasize)
bits(datasize) result;

operand2 = NOT(operand2);
result = operand1 AND operand2;
PSTATE.<N,Z,C,V> = result<datasize-1>:IsZeroBit(result):'00';
X[d, datasize] = result;
```

Operational information

If PSTATE.DIT is 1:

- The execution time of this instruction is independent of:
 - The values of the data supplied in any of its registers.
 - The values of the NZCV flags.
- The response of this instruction to asynchronous exceptions does not vary based on:
 - The values of the data supplied in any of its registers.
 - The values of the NZCV flags.

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