SQXTUNB

Signed saturating unsigned extract narrow (bottom)

Saturate the signed integer value in each source element to an unsigned integer value that is half the original source element width, and place the results in the even-numbered half-width destination elements, while setting the odd-numbered elements to zero.

31 30 29 28 27 26 25 24 23	22	21	20 19	18 17 16 15 14 13 12	11 10	9	8 7 6 5	4 3 2 1 0
0 1 0 0 0 1 0 1 0	tszh	1	tszl	0 0 0 0 1 0	1 0	0	Zn	Zd
						T		

       SQXTUNB `<Zd>.<T>, <Zn>.<Tb>`

```
if !HaveSVE2() && !HaveSME() then UNDEFINED;
bits(3) tsize = tszh:tszl;
integer esize;
case tsize of
    when '001' esize = 16;
    when '010' esize = 32;
    when '100' esize = 64;
    otherwise UNDEFINED;
integer n = UInt(Zn);
integer d = UInt(Zd);
```

Assembler Symbols

<Zd>   Is the name of the destination scalable vector register, encoded in the "Zd" field.

<T>

       Is the size specifier, encoded in "tszh:tszl":

tszh	tszl	<T>
0	00	RESERVED
0	01	B
0	10	H
x	11	RESERVED
1	00	S
1	01	RESERVED
1	10	RESERVED

<Zn>   Is the name of the source scalable vector register, encoded in the "Zn" field.

<Tb>

Is the size specifier, encoded in "tszh:tszl":

tszh	tszl	<Tb>
0	00	RESERVED
0	01	H
0	10	S
x	11	RESERVED
1	00	D
1	01	RESERVED
1	10	RESERVED

Operation

```
CheckSVEEnabled();
constant integer VL = CurrentVL;
constant integer PL = VL DIV 8;
constant integer elements = VL DIV esize;
bits(VL) operand1 = Z[n, VL];
bits(VL) result;
constant integer halfesize = esize DIV 2;

for e = 0 to elements-1
    integer element1 = SInt(Elem[operand1, e, esize]);
    bits(halfesize) res = UnsignedSat(element1, halfesize);
    Elem[result, 2*e + 0, halfesize] = res;
    Elem[result, 2*e + 1, halfesize] = Zeros(halfesize);

Z[d, VL] = result;
```