

## LASTA (scalar)

Extract element after last to general-purpose register

If there is an active element then extract the element after the last active element modulo the number of elements from the final source vector register. If there are no active elements, extract element zero. Then zero-extend and place the extracted element in the destination general-purpose register.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	0	1	0	1	size	1	0	0	0	0	0	0	1	0	1	Pg	Zn			Rd								
B																															

**LASTA** <R><d>, <Pg>, <Zn>.<T>

```
if !HaveSVE() && !HaveSME() then UNDEFINED;
constant integer esize = 8 << UInt(size);
constant integer rsize = if esize < 64 then 32 else 64;
integer g = UInt(Pg);
integer n = UInt(Zn);
integer d = UInt(Rd);
boolean isBefore = FALSE;
```

## Assembler Symbols

<R>

Is a width specifier, encoded in "size":

size	<R>
01	W
x0	W
11	X

<d>

Is the number [0-30] of the destination general-purpose register or the name ZR (31), encoded in the "Rd" field.

<Pg>

Is the name of the governing scalable predicate register P0-P7, encoded in the "Pg" field.

<Zn>

Is the name of the source scalable vector register, encoded in the "Zn" field.

<T>

Is the size specifier, encoded in “size”:

size	<T>
00	B
01	H
10	S
11	D

## Operation

```
CheckSVEEnabled();
constant integer VL = CurrentVL;
constant integer PL = VL DIV 8;
constant integer elements = VL DIV esize;
bits(PL) mask = P[g, PL];
bits(VL) operand = Z[n, VL];
bits(rsize) result;
integer last = LastActiveElement(mask, esize);

if isBefore then
    if last < 0 then last = elements - 1;
else
    last = last + 1;
    if last >= elements then last = 0;
result = ZeroExtend(Elem[operand, last, esize], rsize);

X[d, rsize] = result;
```

## Operational information

If FEAT\_SME is implemented and the PE is in Streaming SVE mode, then any subsequent instruction which is dependent on the general-purpose register written by this instruction might be significantly delayed.

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