

## ICC\_IGRPEN1\_EL3, Interrupt Controller Interrupt Group 1 Enable register (EL3)

The ICC\_IGRPEN1\_EL3 characteristics are:

### Purpose

Controls whether Group 1 interrupts are enabled or not.

### Configuration

This register is present only when FEAT\_GICv3 is implemented and EL3 is implemented. Otherwise, direct accesses to ICC\_IGRPEN1\_EL3 are undefined.

### Attributes

ICC\_IGRPEN1\_EL3 is a 64-bit register.

### Field descriptions

63	62	61	60	59	58	57	56	55	54	53	52	51	50	49	48	47	46	45	44	43	42	41	40	39	38	37	36	35	34	33	32
RES0																															
RES0																															
31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0

#### Bits [63:2]

Reserved, res0.

#### EnableGrp1S, bit [1]

Enables Group 1 interrupts for the Secure state.

EnableGrp1S	Meaning
0b0	Secure Group 1 interrupts are disabled.
0b1	Secure Group 1 interrupts are enabled.

The Secure [ICC\\_IGRPEN1\\_EL1.Enable](#) bit is a read/write alias of the ICC\_IGRPEN1\_EL3.EnableGrp1S bit.

If the highest priority pending interrupt for that PE is a Group 1 interrupt using 1 of N model, then the interrupt will target another PE as a result of the Enable bit changing from 1 to 0.

The reset behavior of this field is:

- On a Warm reset, this field resets to 0.

### EnableGrp1NS, bit [0]

Enables Group 1 interrupts for the Non-secure state.

EnableGrp1NS	Meaning
0b0	Non-secure Group 1 interrupts are disabled.
0b1	Non-secure Group 1 interrupts are enabled.

The Non-secure [ICC\\_IGRPEN1\\_EL1](#).Enable bit is a read/write alias of the ICC\_IGRPEN1\_EL3.EnableGrp1NS bit.

If the highest priority pending interrupt for that PE is a Group 1 interrupt using 1 of N model, then the interrupt will target another PE as a result of the Enable bit changing from 1 to 0.

The reset behavior of this field is:

- On a Warm reset, this field resets to 0.

## Accessing ICC\_IGRPEN1\_EL3

Accesses to this register use the following encodings in the System register encoding space:

MRS <Xt>, ICC\_IGRPEN1\_EL3

op0	op1	CRn	CRm	op2
0b11	0b110	0b1100	0b1100	0b111

```
if PSTATE.EL == EL0 then
    UNDEFINED;
elsif PSTATE.EL == EL1 then
    UNDEFINED;
elsif PSTATE.EL == EL2 then
    UNDEFINED;
elsif PSTATE.EL == EL3 then
    if ICC_SRE_EL3.SRE == '0' then
        AArch64.SystemAccessTrap(EL3, 0x18);
```

```

else
    X[t, 64] = ICC_IGRPEN1_EL3;

```

## MSR ICC\_IGRPEN1\_EL3, <Xt>

op0	op1	CRn	CRm	op2
0b11	0b110	0b1100	0b1100	0b111

```

if PSTATE.EL == EL0 then
    UNDEFINED;
elsif PSTATE.EL == EL1 then
    UNDEFINED;
elsif PSTATE.EL == EL2 then
    UNDEFINED;
elsif PSTATE.EL == EL3 then
    if ICC_SRE_EL3.SRE == '0' then
        AArch64.SystemAccessTrap(EL3, 0x18);
    else
        ICC_IGRPEN1_EL3 = X[t, 64];

```

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