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# APIBKeyLo\_EL1, Pointer Authentication Key B for Instruction (bits[63:0])

The APIBKeyLo EL1 characteristics are:

## **Purpose**

Holds bits[63:0] of key B used for authentication of instruction pointer values.

#### Note

The term APIBKey\_EL1 is used to describe the concatenation of <u>APIBKeyHi\_EL1</u>: <u>APIBKeyLo\_EL1</u>.

## **Configuration**

This register is present only when FEAT\_PAuth is implemented. Otherwise, direct accesses to APIBKeyLo EL1 are undefined.

#### **Attributes**

APIBKeyLo EL1 is a 64-bit register.

## Field descriptions

63 62 61 60 59 58 57 56 55 54 53 52 51 50 49 48 47 46 45 44 43 42 41 40 39 38 37 36 35 34 33 32 64 bit value, bits[63:0] of the 128 bit pointer authentication key value 64 bit value, bits[63:0] of the 128 bit pointer authentication key value 31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0

#### Bits [63:0]

64 bit value, bits[63:0] of the 128 bit pointer authentication key value.

The reset behavior of this field is:

• On a Warm reset, this field resets to an architecturally unknown value.

## Accessing APIBKeyLo\_EL1

Accesses to this register use the following encodings in the System register encoding space:

# MRS <Xt>, APIBKeyLo\_EL1

op0	op1	CRn	CRm	op2
0b11	0b000	0b0010	0b0001	0b010

```
if PSTATE.EL == ELO then
    UNDEFINED;
elsif PSTATE.EL == EL1 then
    if Halted() && HaveEL(EL3) && EDSCR.SDD == '1'
&& boolean IMPLEMENTATION DEFINED "EL3 trap priority
when SDD == '1'" && SCR_EL3.APK == '0' then
        UNDEFINED;
    elsif EL2Enabled() && HCR_EL2.APK == '0' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elsif EL2Enabled() &&
IsFeatureImplemented(FEAT_FGT) && (!HaveEL(EL3) |
SCR EL3.FGTEn == '1') && HFGRTR EL2.APIBKev == '1'
then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elsif HaveEL(EL3) && SCR_EL3.APK == '0' then
        if Halted() && EDSCR.SDD == '1' then
            UNDEFINED;
        else
            AArch64.SystemAccessTrap(EL3, 0x18);
        X[t, 64] = APIBKeyLo\_EL1;
elsif PSTATE.EL == EL2 then
    if Halted() && HaveEL(EL3) && EDSCR.SDD == '1'
&& boolean IMPLEMENTATION_DEFINED "EL3 trap priority
when SDD == '1'" && SCR_EL3.APK == '0' then
        UNDEFINED;
    elsif HaveEL(EL3) && SCR_EL3.APK == '0' then
        if Halted() && EDSCR.SDD == '1' then
            UNDEFINED;
        else
            AArch64.SystemAccessTrap(EL3, 0x18);
    else
        X[t, 64] = APIBKeyLo_EL1;
elsif PSTATE.EL == EL3 then
    X[t, 64] = APIBKeyLo_EL1;
```

## MSR APIBKeyLo EL1, <Xt>

op0	op1	CRn	CRm	op2
0b11	0b000	0b0010	0b0001	0b010

```
if PSTATE.EL == ELO then
    UNDEFINED;
elsif PSTATE.EL == EL1 then
    if Halted() && HaveEL(EL3) && EDSCR.SDD == '1'
&& boolean IMPLEMENTATION_DEFINED "EL3 trap priority
when SDD == '1'" && SCR_EL3.APK == '0' then
        UNDEFINED;
    elsif EL2Enabled() && HCR_EL2.APK == '0' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elsif EL2Enabled() &&
IsFeatureImplemented(FEAT_FGT) && (!HaveEL(EL3) | |
SCR_EL3.FGTEn == '1') && HFGWTR_EL2.APIBKey == '1'
then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elsif HaveEL(EL3) && SCR_EL3.APK == '0' then
        if Halted() && EDSCR.SDD == '1' then
            UNDEFINED;
        else
            AArch64.SystemAccessTrap(EL3, 0x18);
    else
        APIBKeyLo\_EL1 = X[t, 64];
elsif PSTATE.EL == EL2 then
    if Halted() && HaveEL(EL3) && EDSCR.SDD == '1'
&& boolean IMPLEMENTATION_DEFINED "EL3 trap priority
when SDD == '1'" && SCR_EL3.APK == '0' then
        UNDEFINED;
    elsif HaveEL(EL3) && SCR_EL3.APK == '0' then
        if Halted() && EDSCR.SDD == '1' then
            UNDEFINED;
        else
            AArch64.SystemAccessTrap(EL3, 0x18);
        APIBKeyLo\_EL1 = X[t, 64];
elsif PSTATE.EL == EL3 then
    APIBKeyLo\_EL1 = X[t, 64];
```

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