# PACIA, PACIA1716, PACIASP, PACIAZ, PACIZA

Pointer Authentication Code for Instruction address, using key A. This instruction computes and inserts a pointer authentication code for an instruction address, using a modifier and key A.

The address is:

- In the general-purpose register that is specified by <Xd> for PACIA and PACIZA.
- In X17, for PACIA1716.
- In X30, for PACIASP and PACIAZ.

The modifier is:

- In the general-purpose register or stack pointer that is specified by <Xn|SP> for PACIA.
- The value zero, for PACIZA and PACIAZ.
- In X16, for PACIA1716.
- In SP, for PACIASP.

It has encodings from 2 classes: Integer and System

### Integer (FEAT PAuth)

```
PACIA(Z == 0)
```

```
PACIA <Xd>, <Xn | SP>
```

#### PACIZA (Z == 1 && Rn == 11111)

```
PACIZA <Xd>
```

```
System
(FEAT PAuth)
31\ 30\ 29\ 28\ 27\ 26\ 25\ 24\ 23\ 22\ 21\ 20\ 19\ 18\ 17\ 16\ 15\ 14\ 13\ 12\ 11\ 10\ 9\ 8\ 7\ 6\ 5\ 4\ 3\ 2\ 1\ 0
|1 1 0 1 0 1 0 1 0 0|0|0 0|0 1 1|0 0 1 0|0 0 x 1|0 0 x|1 1 1 1 1|
                                             CRm
                                                    op2
PACIA1716 (CRm == 0001 \&\& op2 == 000)
       PACIA1716
PACIASP (CRm == 0011 \&\& op2 == 001)
       PACIASP
PACIAZ (CRm == 0011 \&\& op2 == 000)
       PACIAZ
   integer d;
   integer n;
   boolean source_is_sp = FALSE;
   case CRm:op2 of
        when '0011 000' // PACIAZ
            d = 30;
            n = 31;
                            // PACIASP
        when '0011 001'
            d = 30;
            source_is_sp = TRUE;
            if IsFeatureImplemented(FEAT BTI) then
                 // Check for branch target compatibility between PSTATE.BTY
                 // and implicit branch target of PACIASP instruction.
                SetBTypeCompatible (BTypeCompatible PACIXSP());
        when '0001 000' // PACIA1716
            d = 17;
            n = 16;
        when '0001 010' SEE "PACIB";
        when '0001 100' SEE "AUTIA";
        when '0001 110' SEE "AUTIB";
        when '0011 01x' SEE "PACIB";
        when '0011 10x' SEE "AUTIA";
        when '0011 11x' SEE "AUTIB";
        when '0000 111' SEE "XPACLRI";
        otherwise SEE "HINT";
```

#### **Assembler Symbols**

<Xd>

Is the 64-bit name of the general-purpose destination register, encoded in the "Rd" field.

<Xn|SP>

Is the 64-bit name of the general-purpose source register or stack pointer, encoded in the "Rn" field.

## **Operation**

```
if IsFeatureImplemented(FEAT_PAuth) then
   if source_is_sp then
        X[d, 64] = AddPACIA(X[d, 64], SP[]);
else
   X[d, 64] = AddPACIA(X[d, 64], X[n, 64]);
```

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