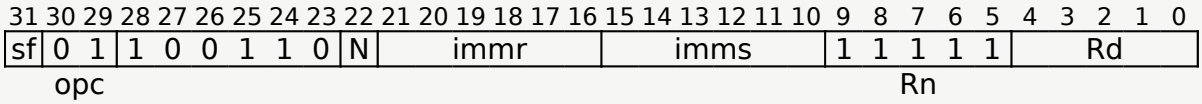
BFC

Bitfield Clear sets a bitfield of <width> bits at bit position <lsb> of the destination register to zero, leaving the other destination bits unchanged.

This is an alias of BFM. This means:

- The encodings in this description are named to match the encodings of BFM.
- The description of BFM gives the operational pseudocode, any constrained unpredictable behavior, and any operational information for this instruction.

Leaving other bits unchanged
(FEAT_ASMv8p2)



32-bit (sf == 0 && N == 0)

```
BFC <Wd>, #<lsb>, #<width>
```

is equivalent to

```
BFM <Wd>, WZR, #(-<lsb> MOD 32), #(<width>-1)
```

and is the preferred disassembly when `UInt(imms) < UInt(immr)`.

64-bit (sf == 1 && N == 1)

```
BFC <Xd>, #<lsb>, #<width>
```

is equivalent to

```
BFM <Xd>, XZR, #(-<lsb> MOD 64), #(<width>-1)
```

and is the preferred disassembly when `UInt(imms) < UInt(immr)`.

Assembler Symbols

<Wd>	Is the 32-bit name of the general-purpose destination register, encoded in the "Rd" field.
<Xd>	Is the 64-bit name of the general-purpose destination register, encoded in the "Rd" field.
<lsb>	For the 32-bit variant: is the bit number of the lsb of the destination bitfield, in the range 0 to 31.

	For the 64-bit variant: is the bit number of the lsb of the destination bitfield, in the range 0 to 63.
<width>	For the 32-bit variant: is the width of the bitfield, in the range 1 to 32-<lsb>.
	For the 64-bit variant: is the width of the bitfield, in the range 1 to 64-<lsb>.

Operation

The description of BFM gives the operational pseudocode for this instruction.

Operational information

If PSTATE.DIT is 1:

- The execution time of this instruction is independent of:
  - The values of the data supplied in any of its registers.
  - The values of the NZCV flags.
- The response of this instruction to asynchronous exceptions does not vary based on:
  - The values of the data supplied in any of its registers.
  - The values of the NZCV flags.

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