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Pseu

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## **NOP**

No Operation does nothing, other than advance the value of the program counter by 4. This instruction can be used for instruction alignment purposes.

## Note

The timing effects of including a NOP instruction in a program are not guaranteed. It can increase execution time, leave it unchanged, or even reduce it. Therefore, NOP instructions are not suitable for timing loops.

31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0 1 1 1 0 1 0 1 0 1 0 1 0 0 0 0 1 1 1 0 0 1 0 0 0 0 0 0 1 1 1 1 1 1 1 CRm op2

NOP

// Empty.

## **Operation**

return; // do nothing

## **Operational information**

If PSTATE.DIT is 1:

- The execution time of this instruction is independent of:
  - The values of the data supplied in any of its registers.
  - The values of the NZCV flags.
- The response of this instruction to asynchronous exceptions does not vary based on:
  - The values of the data supplied in any of its registers.
  - The values of the NZCV flags.

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Internal version only: isa v33.64, AdvSIMD v29.12, pseudocode no diffs 2023 09 RC2, sve v2023-06 rel ; Build timestamp: 2023-09-18T17:56

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