

CNTHPS_CVAL_EL2, Counter-timer Secure Physical Timer CompareValue register (EL2)

The CNTHPS_CVAL_EL2 characteristics are:

Purpose

Holds the compare value for the Secure EL2 physical timer.

Configuration

AArch64 System register CNTHPS_CVAL_EL2 bits [31:0] are architecturally mapped to AArch32 System register [CNTHPS_CVAL\[31:0\]](#).

This register is present only when EL2 is implemented and FEAT_SEL2 is implemented. Otherwise, direct accesses to CNTHPS_CVAL_EL2 are undefined.

Attributes

CNTHPS_CVAL_EL2 is a 64-bit register.

Field descriptions

| | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|------------------------------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| 63 | 62 | 61 | 60 | 59 | 58 | 57 | 56 | 55 | 54 | 53 | 52 | 51 | 50 | 49 | 48 | 47 | 46 | 45 | 44 | 43 | 42 | 41 | 40 | 39 | 38 | 37 | 36 | 35 | 34 | 33 | 32 |
| CompareValue | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| CompareValue | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

CompareValue, bits [63:0]

Holds the EL2 physical timer CompareValue.

When [CNTHPS_CTL_EL2.ENABLE](#) is 1, the timer condition is met when ([CNTPCT_EL0](#) - CompareValue) is greater than or equal to zero. This means that CompareValue acts like a 64-bit upcounter timer. When the timer condition is met:

- [CNTHPS_CTL_EL2.ISTATUS](#) is set to 1.
- If [CNTHPS_CTL_EL2.IMASK](#) is 0, an interrupt is generated.

When [CNTHPS_CTL_EL2.ENABLE](#) is 0, the timer condition is not met, but [CNTPCT_EL0](#) continues to count.

If the Generic counter is implemented at a size less than 64 bits, then this field is permitted to be implemented at the same width as the counter, and the upper bits are res0.

The value of this field is treated as zero-extended in all counter calculations.

The reset behavior of this field is:

- On a Warm reset, this field resets to an architecturally unknown value.

Accessing CNTHPS_CVAL_EL2

Accesses to this register use the following encodings in the System register encoding space:

MRS <Xt>, CNTHPS_CVAL_EL2

| op0 | op1 | CRn | CRm | op2 |
|------|-------|--------|--------|-------|
| 0b11 | 0b100 | 0b1110 | 0b0101 | 0b010 |

```
if PSTATE.EL == EL0 then
    UNDEFINED;
elsif PSTATE.EL == EL1 then
    if !IsCurrentSecurityState(SS_Secure) then
        UNDEFINED;
    elsif EL2Enabled() && HCR_EL2.NV == '1' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    else
        UNDEFINED;
elsif PSTATE.EL == EL2 then
    if !IsCurrentSecurityState(SS_Secure) then
        UNDEFINED;
    else
        X[t, 64] = CNTHPS_CVAL_EL2;
elsif PSTATE.EL == EL3 then
    if SCR_EL3.EEL2 == '0' then
        UNDEFINED;
    else
        X[t, 64] = CNTHPS_CVAL_EL2;
```

MSR CNTHPS_CVAL_EL2, <Xt>

| op0 | op1 | CRn | CRm | op2 |
|------|-------|--------|--------|-------|
| 0b11 | 0b100 | 0b1110 | 0b0101 | 0b010 |

```

if PSTATE.EL == EL0 then
    UNDEFINED;
elsif PSTATE.EL == EL1 then
    if !IsCurrentSecurityState(SS_Secure) then
        UNDEFINED;
    elsif EL2Enabled() && HCR_EL2.NV == '1' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    else
        UNDEFINED;
elsif PSTATE.EL == EL2 then
    if !IsCurrentSecurityState(SS_Secure) then
        UNDEFINED;
    else
        CNTHPS_CVAL_EL2 = X[t, 64];
elsif PSTATE.EL == EL3 then
    if SCR_EL3.EEL2 == '0' then
        UNDEFINED;
    else
        CNTHPS_CVAL_EL2 = X[t, 64];

```

When FEAT_VHE is implemented

MRS <Xt>, CNTP_CVAL_EL0

| op0 | op1 | CRn | CRm | op2 |
|------|-------|--------|--------|-------|
| 0b11 | 0b011 | 0b1110 | 0b0010 | 0b010 |

```

if PSTATE.EL == EL0 then
    if !(EL2Enabled() && HCR_EL2.<E2H,TGE> == '11')
    && CNTKCTL_EL1.EL0PTEN == '0' then
        if EL2Enabled() && HCR_EL2.TGE == '1' then
            AArch64.SystemAccessTrap(EL2, 0x18);
        else
            AArch64.SystemAccessTrap(EL1, 0x18);
        elsif EL2Enabled() && HCR_EL2.E2H == '0' &&
        CNTHCTL_EL2.EL1PCEN == '0' then
            AArch64.SystemAccessTrap(EL2, 0x18);
        elsif EL2Enabled() && HCR_EL2.<E2H,TGE> == '10'
        && CNTHCTL_EL2.EL1PTEN == '0' then
            AArch64.SystemAccessTrap(EL2, 0x18);
        elsif EL2Enabled() && HCR_EL2.<E2H,TGE> == '11'
        && CNTHCTL_EL2.EL0PTEN == '0' then
            AArch64.SystemAccessTrap(EL2, 0x18);
        elsif EL2Enabled() && HCR_EL2.<E2H,TGE> == '11'
        && SCR_EL3.NS == '0' &&
        IsFeatureImplemented(FEAT_SEL2) then
            X[t, 64] = CNTHPS_CVAL_EL2;
        elsif EL2Enabled() && HCR_EL2.<E2H,TGE> == '11'
        && SCR_EL3.NS == '1' then
            X[t, 64] = CNTHP_CVAL_EL2;
        else
            X[t, 64] = CNTP_CVAL_EL0;

```

```

elseif PSTATE.EL == EL1 then
    if EL2Enabled() && HCR_EL2.E2H == '0' &&
CNTHCTL_EL2.EL1PCEN == '0' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elseif EL2Enabled() && HCR_EL2.E2H == '1' &&
CNTHCTL_EL2.EL1PTEN == '0' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elseif EL2Enabled() && HCR_EL2.<NV2,NV1,NV> ==
'111' then
        X[t, 64] = NVMem[0x178];
    else
        X[t, 64] = CNTP_CVAL_EL0;
elseif PSTATE.EL == EL2 then
    if HCR_EL2.E2H == '1' && SCR_EL3.NS == '0' &&
IsFeatureImplemented(FEAT_SEL2) then
        X[t, 64] = CNTHPS_CVAL_EL2;
    elseif HCR_EL2.E2H == '1' && SCR_EL3.NS == '1'
then
        X[t, 64] = CNTHP_CVAL_EL2;
    else
        X[t, 64] = CNTP_CVAL_EL0;
elseif PSTATE.EL == EL3 then
    X[t, 64] = CNTP_CVAL_EL0;

```

When FEAT_VHE is implemented

MSR CNTP_CVAL_EL0, <Xt>

| op0 | op1 | CRn | CRm | op2 |
|------|-------|--------|--------|-------|
| 0b11 | 0b011 | 0b1110 | 0b0010 | 0b010 |

```

if PSTATE.EL == EL0 then
    if !(EL2Enabled() && HCR_EL2.<E2H,TGE> == '11')
&& CNTHCTL_EL1.EL0PTEN == '0' then
        if EL2Enabled() && HCR_EL2.TGE == '1' then
            AArch64.SystemAccessTrap(EL2, 0x18);
        else
            AArch64.SystemAccessTrap(EL1, 0x18);
    elseif EL2Enabled() && HCR_EL2.E2H == '0' &&
CNTHCTL_EL2.EL1PCEN == '0' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elseif EL2Enabled() && HCR_EL2.<E2H,TGE> == '10'
&& CNTHCTL_EL2.EL1PTEN == '0' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elseif EL2Enabled() && HCR_EL2.<E2H,TGE> == '11'
&& CNTHCTL_EL2.EL0PTEN == '0' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elseif EL2Enabled() && HCR_EL2.<E2H,TGE> == '11'
&& SCR_EL3.NS == '0' &&
IsFeatureImplemented(FEAT_SEL2) then
        CNTHPS_CVAL_EL2 = X[t, 64];
    elseif EL2Enabled() && HCR_EL2.<E2H,TGE> == '11'
&& SCR_EL3.NS == '1' then

```

```

        CNTHP_CVAL_EL2 = X[t, 64];
    else
        CNTP_CVAL_EL0 = X[t, 64];
    elsif PSTATE.EL == EL1 then
        if EL2Enabled() && HCR_EL2.E2H == '0' &&
        CNTHCTL_EL2.EL1PCEN == '0' then
            AArch64.SystemAccessTrap(EL2, 0x18);
        elsif EL2Enabled() && HCR_EL2.E2H == '1' &&
        CNTHCTL_EL2.EL1PTEN == '0' then
            AArch64.SystemAccessTrap(EL2, 0x18);
        elsif EL2Enabled() && HCR_EL2.<NV2,NV1,NV> ==
        '111' then
            NVMem[0x178] = X[t, 64];
        else
            CNTP_CVAL_EL0 = X[t, 64];
    elsif PSTATE.EL == EL2 then
        if HCR_EL2.E2H == '1' && SCR_EL3.NS == '0' &&
        IsFeatureImplemented(FEAT_SEL2) then
            CNTHPS_CVAL_EL2 = X[t, 64];
        elsif HCR_EL2.E2H == '1' && SCR_EL3.NS == '1'
        then
            CNTHP_CVAL_EL2 = X[t, 64];
        else
            CNTP_CVAL_EL0 = X[t, 64];
    elsif PSTATE.EL == EL3 then
        CNTP_CVAL_EL0 = X[t, 64];

```

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