
PMOVSSET_EL0, Performance Monitors Overflow Flag Status Set Register

The PMOVSSET_EL0 characteristics are:

Purpose

Sets the state of the overflow bit for the Cycle Count Register, PMU.PMCCNTR_EL0, and each of the implemented event counters PMU.PMEVCNTR<n>_EL0.

Configuration

External register PMOVSSET_EL0 bits [31:0] are architecturally mapped to AArch64 System register [PMOVSSET_EL0\[31:0\]](#) when FEAT_PMUv3_EXT32 is implemented, FEAT_PMUv3p9 is not implemented and FEAT_PMUv3_ICNTR is not implemented.

External register PMOVSSET_EL0 bits [31:0] are architecturally mapped to AArch64 System register [PMOVSCLR_EL0\[31:0\]](#) when FEAT_PMUv3_EXT32 is implemented, FEAT_PMUv3p9 is not implemented and FEAT_PMUv3_ICNTR is not implemented.

External register PMOVSSET_EL0 bits [63:0] are architecturally mapped to AArch64 System register [PMOVSSET_EL0\[63:0\]](#) when FEAT_PMUv3_EXT64 is implemented, or FEAT_PMUv3p9 is implemented or FEAT_PMUv3_ICNTR is implemented.

External register PMOVSSET_EL0 bits [63:0] are architecturally mapped to AArch64 System register [PMOVSCLR_EL0\[63:0\]](#) when FEAT_PMUv3_EXT64 is implemented, or FEAT_PMUv3p9 is implemented or FEAT_PMUv3_ICNTR is implemented.

External register PMOVSSET_EL0 bits [31:0] are architecturally mapped to AArch32 System register [PMOVSR\[31:0\]](#).

External register PMOVSSET_EL0 bits [31:0] are architecturally mapped to AArch32 System register [PMOVSSET\[31:0\]](#).

This register is present only when FEAT_PMUv3_EXT is implemented. Otherwise, direct accesses to PMOVSSET_EL0 are res0.

PMOVSSET_EL0 is in the Core power domain.

Attributes

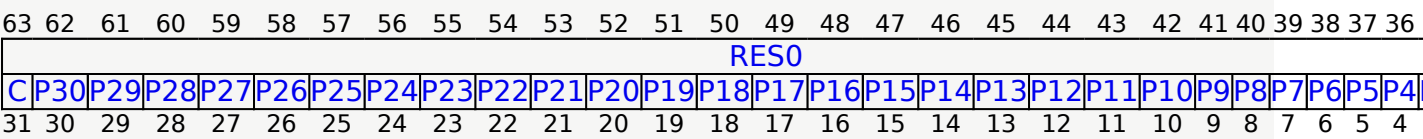
PMOVSSET_EL0 is a:

- 64-bit register when FEAT_PMUv3_EXT64 is implemented, or FEAT_PMUv3p9 is implemented or FEAT_PMUv3_ICNTR is implemented
- 32-bit register otherwise

This register is part of the [PMU](#) block.

Field descriptions

When FEAT_PMUv3_EXT64 is implemented, or FEAT_PMUv3p9 is implemented or FEAT_PMUv3_ICNTR is implemented:



Bits [63:33]

Reserved, res0.

F0, bit [32]

When FEAT_PMUv3_ICNTR is implemented:

Unsigned overflow flag for PMU.PMICNTR_EL0 set. On writes, allows software to set the unsigned overflow flag for PMU.PMICNTR_EL0 to 1. On reads, returns the unsigned overflow flag for PMU.PMICNTR_EL0.

F0	Meaning
0b0	PMU.PMICNTR_EL0 has not overflowed.
0b1	PMU.PMICNTR_EL0 has overflowed.

The reset behavior of this field is:

- On a Warm reset, this field resets to an architecturally unknown value.

Accessing this field has the following behavior:

- When SoftwareLockStatus(), access to this field is **RO**.
- Otherwise, access to this field is **WIS**.

Otherwise:

Reserved, res0.

C, bit [31]

Unsigned overflow flag for PMU.PMCCNTR_EL0 set. On writes, allows software to set the unsigned overflow flag for PMU.PMCCNTR_EL0 to 1. On reads, returns the unsigned overflow flag for PMU.PMCCNTR_EL0 overflow status.

C	Meaning
0b0	PMU.PMCCNTR_EL0 has not overflowed.
0b1	PMU.PMCCNTR_EL0 has overflowed.

PMU.PMCR_EL0.LC controls whether an overflow is detected from unsigned overflow of PMU.PMCCNTR_EL0[31:0] or unsigned overflow of PMU.PMCCNTR_EL0[63:0].

The reset behavior of this field is:

- On a Warm reset, this field resets to an architecturally unknown value.

Accessing this field has the following behavior:

- When SoftwareLockStatus(), access to this field is **RO**.
- Otherwise, access to this field is **W1S**.

P<m>, bit [m], for m = 30 to 0

Unsigned overflow flag for [PMEVCNTR<m>_EL0](#) set. On writes, allows software to set the unsigned overflow flag for [PMEVCNTR<m>_EL0](#) to 1. On reads, returns the unsigned overflow flag for [PMEVCNTR<m>_EL0](#) overflow status.

P<m>	Meaning
0b0	PMEVCNTR<m>_EL0 has not overflowed.
0b1	PMEVCNTR<m>_EL0 has overflowed.

If FEAT_PMuV3p5 is implemented, PMU.MDCR_EL2.HLP and PMU.PMCR_EL0.LP control whether an overflow is detected from unsigned overflow of PMU.PMEVCNTR<n>_EL0[31:0] or unsigned overflow of PMU.PMEVCNTR<n>_EL0[63:0].

The reset behavior of this field is:

- On a Warm reset, this field resets to an architecturally unknown value.

Accessing this field has the following behavior:

- When $m \geq \text{NUM_PMU_COUNTERS}$, access to this field is **RAZ/WI**.
- When `SoftwareLockStatus()`, access to this field is **RO**.
- Otherwise, access to this field is **W1S**.

Otherwise:

31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4
C P30 P29 P28 P27 P26 P25 P24 P23 P22 P21 P20 P19 P18 P17 P16 P15 P14 P13 P12 P11 P10 P9 P8 P7 P6 P5 P4

C, bit [31]

Unsigned overflow flag for `PMU.PMCCNTR_EL0` set. On writes, allows software to set the unsigned overflow flag for `PMU.PMCCNTR_EL0` to 1. On reads, returns the unsigned overflow flag for `PMU.PMCCNTR_EL0` overflow status.

C	Meaning
0b0	<code>PMU.PMCCNTR_EL0</code> has not overflowed.
0b1	<code>PMU.PMCCNTR_EL0</code> has overflowed.

`PMU.PMCR_EL0.LC` controls whether an overflow is detected from unsigned overflow of `PMU.PMCCNTR_EL0[31:0]` or unsigned overflow of `PMU.PMCCNTR_EL0[63:0]`.

The reset behavior of this field is:

- On a Warm reset, this field resets to an architecturally unknown value.

Accessing this field has the following behavior:

- When `SoftwareLockStatus()`, access to this field is **RO**.
- Otherwise, access to this field is **W1S**.

P<m>, bit [m], for m = 30 to 0

Unsigned overflow flag for [PMEVCNTR<m>_EL0](#) set. On writes, allows software to set the unsigned overflow flag for [PMEVCNTR<m>_EL0](#) to 1. On reads, returns the unsigned overflow flag for [PMEVCNTR<m>_EL0](#) overflow status.

P<m>	Meaning
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0b0	PMEVCNTR<m>_EL0 has not overflowed.
0b1	PMEVCNTR<m>_EL0 has overflowed.

If FEAT_PMUv3p5 is implemented, PMU.MDCR_EL2.HLP and PMU.PMCR_EL0.LP control whether an overflow is detected from unsigned overflow of PMU.PMEVCNTR<n>_EL0[31:0] or unsigned overflow of PMU.PMEVCNTR<n>_EL0[63:0].

The reset behavior of this field is:

- On a Warm reset, this field resets to an architecturally unknown value.

Accessing this field has the following behavior:

- When $m \geq \text{NUM_PMU_COUNTERS}$, access to this field is **RAZ/WI**.
- When `SoftwareLockStatus()`, access to this field is **RO**.
- Otherwise, access to this field is **W1S**.

Accessing PMOVSSET_EL0

Note

`SoftwareLockStatus()` depends on the type of access attempted and `AllowExternalPMUAccess()` has a new definition from Armv8.4. Refer to the Pseudocode definitions for more information.

Accesses to this register use the following encodings:

When FEAT_PMUv3_EXT64 is implemented, or FEAT_PMUv3_ICNTR is implemented or FEAT_PMUv3p9 is implemented
[63:0] Accessible at offset 0xCC0 from PMU

- When `DoubleLockStatus()`, or `!IsCorePowered()`, or `OSLockStatus()` or `!AllowExternalPMUAccess()`, accesses to this register generate an error response.
- When FEAT_PMUv3_EXT32 is implemented and `SoftwareLockStatus()`, accesses to this register are **RO**.
- Otherwise, accesses to this register are **RW**.

When FEAT_PMUv3_EXT32 is implemented, FEAT_PMUv3_ICNTR is not implemented and FEAT_PMUv3p9 is not implemented
[31:0] Accessible at offset 0xCC0 from PMU

- When DoubleLockStatus(), or !IsCorePowered(), or OSLockStatus() or !AllowExternalPMUAccess(), accesses to this register generate an error response.
- When SoftwareLockStatus(), accesses to this register are **RO**.
- Otherwise, accesses to this register are **RW**.

[AArch32
Registers](#)

[AArch64
Registers](#)

[AArch32
Instructions](#)

[AArch64
Instructions](#)

[Index by
Encoding](#)

[External
Registers](#)

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