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## **USMMLA** (vector)

Unsigned and signed 8-bit integer matrix multiply-accumulate. This instruction multiplies the 2x8 matrix of unsigned 8-bit integer values in the first source vector by the 8x2 matrix of signed 8-bit integer values in the second source vector. The resulting 2x2 32-bit integer matrix product is destructively added to the 32-bit integer matrix accumulator in the destination vector. This is equivalent to performing an 8-way dot product per destination element.

From Armv8.2 to Armv8.5, this is an optional instruction. From Armv8.6 it is mandatory for implementations that include Advanced SIMD to support it. *ID AA64ISAR1 EL1*.I8MM indicates whether this instruction is supported.

# Vector (FEAT\_I8MM)

```
31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0

0 1 0 0 1 1 1 0 0 Rm 1 0 1 0 1 Rn Rd

U
```

```
USMMLA <Vd>.4S, <Vn>.16B, <Vm>.16B
if !IsFeatureImplemented(FEAT_I8MM) then UNDEFINED;
integer n = <u>UInt</u>(Rn);
integer m = <u>UInt</u>(Rm);
integer d = <u>UInt</u>(Rd);
```

#### **Assembler Symbols**

<vd></vd>	Is the name of the SIMD&FP third source and destination register, encoded in the "Rd" field.
<vn></vn>	Is the name of the first SIMD&FP source register, encoded in the "Rn" field.
<vm></vm>	Is the name of the second SIMD&FP source register, encoded in the "Rm" field.

#### Operation

### **Operational information**

Arm expects that the USMMLA (vector) instruction will deliver a peak integer multiply throughput that is at least as high as can be achieved using two USDOT (vector) instructions, with a goal that it should have significantly higher throughput.

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