# TLBIP VAAE1, TLBIP VAAE1NXS, TLB Invalidate Pair by VA, All ASID, EL1

The TLBIP VAAE1, TLBIP VAAE1NXS characteristics are:

# **Purpose**

Invalidates cached copies of translation table entries from TLBs that meet all the following requirements:

- The entry is a 128-bit stage 1 translation table entry, from any level of the translation table walk.
  - Or the entry is a 64-bit stage 1 translation table entry, from any level of the translation table walk, if TTL is 0b00.
- When EL2 is implemented and enabled in the current Security state:
  - If <a href="HCR\_EL2">HCR\_EL2</a>.{E2H, TGE} is not {1, 1}, the entry would be used with the current VMID and would be required to translate the specified VA using the EL1&0 translation regime for the Security state.
  - If <u>HCR\_EL2</u>.{E2H, TGE} is {1, 1}, the entry would be required to translate the specified VA using the EL2&0 translation regime for the Security state.
- When EL2 is not implemented or is disabled in the current Security state, the entry would be required to translate the specified VA using the EL1&0 translation regime for the Security state.

The Security state is indicated by the value of <u>SCR\_EL3</u>.NS if FEAT\_RME is not implemented, or <u>SCR\_EL3</u>.{NSE, NS} if FEAT\_RME is implemented.

The invalidation applies to the PE that executes this System instruction.

#### **Note**

For the EL1&0 and EL2&0 translation regimes, the invalidation applies to both global entries and non-global entries with any ASID.

If FEAT\_XS is implemented, the nXS variant of this System instruction is defined.

Both variants perform the same invalidation, but the TLBI System instruction without the nXS qualifier waits for all memory accesses using in-scope old translation information to complete before it is considered complete.

The TLBI System instruction with the nXS qualifier is considered complete when the subset of these memory accesses with XS attribute set to 0 are complete.

# **Configuration**

This instruction is present only when FEAT\_D128 is implemented. Otherwise, direct accesses to TLBIP VAAE1, TLBIP VAAE1NXS are undefined.

### **Attributes**

TLBIP VAAE1, TLBIP VAAE1NXS is a 128-bit System instruction.

# **Field descriptions**

127	126	125	124	123	122	121	120	119	118	117	116	115	114	113	112	111	110	109	108	107	106	105	104	103	102	101	100	99	989	9796
									RE	<b>S</b> 0													\	/A[!	55::	12]				
95	94	93	92	91	90	89	88	87	86	85	84	83	82	81	80	79	78	77	76	75	74	73	72	71	70	69	68	67	66	6564
	VA[55:12]																													
63	62	61	60	59	58	57	56	55	54	53	52	51	50	49	48	47	46	45	44	43	42	41	40	39	38	37	36	35	34:	3332
	RESO TTL RESO																													
31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1 0
	RESO																													

#### Bits [127:108]

Reserved, res0.

#### VA[55:12], bits [107:64]

Bits[55:12] of the virtual address to match. Any appropriate TLB entries that match the VA will be affected by this System instruction, regardless of the ASID.

If the TLB maintenance instructions are targeting a translation regime that is using AArch32, and so has a VA of only 32 bits, then the software must treat bits[55:32] as res0.

The treatment of the low-order bits of this field depends on the translation granule size, as follows:

• Where a 4KB translation granule is being used, all bits are valid and used for the invalidation.

- Where a 16KB translation granule is being used, bits [1:0] of this field are res0 and ignored when the instruction is executed, because VA[13:12] have no effect on the operation of the instruction.
- Where a 64KB translation granule is being used, bits [3:0] of this field are res0 and ignored when the instruction is executed, because VA[15:12] have no effect on the operation of the instruction.

#### Bits [63:48]

Reserved, res0.

# TTL, bits [47:44] When FEAT TTL is implemented:

Translation Table Level. Indicates the level of the translation table walk that holds the leaf entry for the address being invalidated.

TTL	Meaning
0b00xx	No information supplied as to the translation table level. Hardware must assume that the entry can be from any level. In this case, TTL<1:0> is res0.
0b01xx	The entry comes from a 4KB translation granule. The level of walk for the leaf level <code>0bxx</code> is encoded as: <code>0b00</code> : If FEAT_LPA2 is implemented, level 0. Otherwise, treat as if TTL<3:2> is <code>0b00</code> . <code>0b01</code> : Level 1.
	0b10 : Level 2. 0b11 : Level 3.
0b10xx	The entry comes from a 16KB translation granule. The level of walk for the leaf level <code>0bxx</code> is encoded as: <code>0b00</code> : Reserved. Treat as if TTL<3:2> is <code>0b00</code> . <code>0b01</code> : If FEAT_LPA2 is implemented, level 1. Otherwise, treat as if TTL<3:2> is <code>0b00</code> .
	0b10 : Level 2. 0b11 : Level 3.

The entry comes from a 64KB translation granule. The level of walk for the leaf level Obxx is encoded as:

0b00: Reserved. Treat as if

TTL<3:2> is 0b00.

0b01: Level 1.

0b10: Level 2.

0b11: Level 3.

If an incorrect value of the TTL field is specified for the entry being invalidated by the instruction, then no entries are required by the architecture to be invalidated from the TLB.

#### Otherwise:

Reserved, res0.

#### Bits [43:0]

Reserved, res0.

# **Executing TLBIP VAAE1, TLBIP VAAE1NXS**

Accesses to this instruction use the following encodings in the System instruction encoding space:

# TLBIP VAAE1{, <Xt>, <Xt2>}

op0	op1	CRn	CRm	op2		
0b01	0b000	0b1000	0b0111	0b011		

```
if PSTATE.EL == EL0 then
    UNDEFINED;
elsif PSTATE.EL == EL1 then
    if EL2Enabled() && HCR_EL2.TTLB == '1' then
        AArch64.SystemAccessTrap(EL2, 0x14);
    elsif EL2Enabled() &&
IsFeatureImplemented(FEAT_FGT) && (!HaveEL(EL3) ||
SCR_EL3.FGTEn == '1') && HFGITR_EL2.TLBIVAAE1 == '1'
then
        AArch64.SystemAccessTrap(EL2, 0x14);
    elsif EL2Enabled() && HCR_EL2.FB == '1' then
        if IsFeatureImplemented(FEAT_XS) &&
IsFeatureImplemented(FEAT_HCX) && IsHCRXEL2Enabled()
&& HCRX_EL2.FnXS == '1' then
AArch64.TLBIP_VAA(SecurityStateAtEL(EL1),
```

```
Regime EL10, VMID[], Shareability ISH,
TLBILevel Any, TLBI ExcludeXS, X[t2, 64]:X[t, 64]);
        else
AArch64.TLBIP_VAA(SecurityStateAtEL(EL1),
Regime_EL10, VMID[], Shareability_ISH,
TLBILevel_Any, TLBI_AllAttr, X[t2, 64]:X[t, 64]);
    else
        if IsFeatureImplemented(FEAT_XS) &&
IsFeatureImplemented(FEAT_HCX) && IsHCRXEL2Enabled()
&& HCRX EL2.FnXS == '1' then
AArch64.TLBIP VAA(SecurityStateAtEL(EL1),
Regime_EL10, VMID[], Shareability_NSH,
TLBILevel_Any, TLBI_ExcludeXS, X[t2, 64]:X[t, 64]);
        else
AArch64.TLBIP_VAA(SecurityStateAtEL(EL1),
Regime_EL10, VMID[], Shareability_NSH,
TLBILevel Any, TLBI AllAttr, X[t2, 64]:X[t, 64]);
elsif PSTATE.EL == EL2 then
    if HCR_EL2.<E2H, TGE> == '11' then
        AArch64.TLBIP_VAA(SecurityStateAtEL(EL2),
Regime_EL20, VMID_NONE, Shareability_NSH,
TLBILevel_Any, TLBI_AllAttr, X[t2, 64]:X[t, 64]);
    else
        AArch64.TLBIP_VAA(SecurityStateAtEL(EL1),
Regime_EL10, VMID[], Shareability_NSH,
TLBILevel_Any, TLBI_AllAttr, X[t2, 64]:X[t, 64]);
elsif PSTATE.EL == EL3 then
    if HCR EL2.<E2H, TGE> == '11' then
        AArch64.TLBIP_VAA(SecurityStateAtEL(EL2),
Regime_EL20, VMID_NONE, Shareability_NSH,
TLBILevel_Any, TLBI_AllAttr, X[t2, 64]:X[t, 64]);
        AArch64.TLBIP_VAA(SecurityStateAtEL(EL1),
Regime_EL10, VMID[], Shareability_NSH,
TLBILevel_Any, TLBI_AllAttr, X[t2, 64]:X[t, 64]);
```

# TLBIP VAAE1NXS{, <Xt>, <Xt2>}

op0	op1	CRn	CRm	op2		
0b01	0b000	0b1001	0b0111	0b011		

```
if !IsFeatureImplemented(FEAT_XS) then
        UNDEFINED;
elsif PSTATE.EL == EL0 then
        UNDEFINED;
elsif PSTATE.EL == EL1 then
        if EL2Enabled() && HCR_EL2.TTLB == '1' then
            AArch64.SystemAccessTrap(EL2, 0x14);
        elsif EL2Enabled() &&
IsFeatureImplemented(FEAT_FGT) && (!HaveEL(EL3) ||
```

```
SCR EL3.FGTEn == '1') &&
IsFeatureImplemented(FEAT HCX) && (!
IsHCRXEL2Enabled() | | HCRX_EL2.FGTnXS == '0') &&
HFGITR_EL2.TLBIVAAE1 == '1' then
        AArch64.SystemAccessTrap(EL2, 0x14);
    elsif EL2Enabled() && HCR_EL2.FB == '1' then
        AArch64.TLBIP VAA (SecurityStateAtEL (EL1),
Regime_EL10, VMID[], Shareability_ISH,
TLBILevel_Any, TLBI_ExcludeXS, X[t2, 64]:X[t, 64]);
    else
        AArch64.TLBIP_VAA(SecurityStateAtEL(EL1),
Regime_EL10, VMID[], Shareability_NSH,
TLBILevel Any, TLBI ExcludeXS, X[t2, 64]:X[t, 64]);
elsif PSTATE.EL == EL2 then
    if HCR_EL2.<E2H, TGE> == '11' then
        AArch64.TLBIP_VAA(SecurityStateAtEL(EL2),
Regime_EL20, VMID_NONE, Shareability_NSH,
TLBILevel_Any, TLBI_ExcludeXS, X[t2, 64]:X[t, 64]);
    else
        AArch64.TLBIP VAA(SecurityStateAtEL(EL1),
Regime_EL10, VMID[], Shareability_NSH,
TLBILevel_Any, TLBI_ExcludeXS, X[t2, 64]:X[t, 64]);
elsif PSTATE.EL == EL3 then
    if HCR_EL2.<E2H, TGE> == '11' then
        AArch64.TLBIP_VAA(SecurityStateAtEL(EL2),
Regime_EL20, VMID_NONE, Shareability_NSH,
TLBILevel_Any, TLBI_ExcludeXS, X[t2, 64]:X[t, 64]);
    else
        AArch64.TLBIP VAA(SecurityStateAtEL(EL1),
Regime_EL10, VMID[], Shareability_NSH,
TLBILevel_Any, TLBI_ExcludeXS, X[t2, 64]:X[t, 64]);
```

AArch32AArch64AArch32AArch64Index byExternalRegistersRegistersInstructionsInstructionsEncodingRegisters

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