REV (predicate)

Base

Instructions

Reverse all elements in a predicate

Reverse the order of all elements in the source predicate and place in the destination predicate. This instruction is unpredicated.

```
31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0 0 0 0 0 0 1 0 1 size 1 1 0 1 0 0 0 1 0 0 0 0 0 Pn 0 Pd
```

```
REV <Pd>.<T>, <Pn>.<T>
if !HaveSVE() && !HaveSME() then UNDEFINED;
constant integer esize = 8 << UInt(size);
integer n = UInt(Pn);
integer d = UInt(Pd);</pre>
```

Assembler Symbols

<Pd>

Is the name of the destination scalable predicate register, encoded in the "Pd" field.

<T>

Is the size specifier, encoded in "size":

size	<t></t>
0.0	В
01	Н
10	S
11	D

<Pn>

Is the name of the source scalable predicate register, encoded in the "Pn" field.

Operation

```
CheckSVEEnabled();
constant integer VL = CurrentVL;
constant integer PL = VL DIV 8;
bits(PL) operand = P[n, PL];
bits(PL) result = Reverse(operand, esize DIV 8);
P[d, PL] = result;
```

Operational information

If FEAT_SVE2 is implemented or FEAT_SME is implemented, then if PSTATE.DIT is 1:

- The execution time of this instruction is independent of:
 - The values of the data supplied in any of its registers.

- The values of the NZCV flags.
- The response of this instruction to asynchronous exceptions does not vary based on:
 - The values of the data supplied in any of its registers.
 - The values of the NZCV flags.

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Internal version only: isa v33.64, AdvSIMD v29.12, pseudocode no diffs 2023 09 RC2, sve v2023-06 rel ; Build timestamp: 2023-09-18T17:56

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