ORN (immediate)

Bitwise inclusive OR with inverted immediate (unpredicated)

Bitwise inclusive OR an inverted immediate with each 64-bit element of the source vector, and destructively place the results in the corresponding elements of the source vector. The immediate is a 64-bit value consisting of a single run of ones or zeros repeating every 2, 4, 8, 16, 32 or 64 bits. This instruction is unpredicated.

This is a pseudo-instruction of **ORR** (immediate). This means:

- The encodings in this description are named to match the encodings of ORR (immediate).
- The assembler syntax is used only for assembly, and is not used on disassembly.
- The description of <u>ORR (immediate)</u> gives the operational pseudocode, any constrained unpredictable behavior, and any operational information for this instruction.

is equivalent to

ORR
$$\langle Zdn \rangle$$
. $\langle T \rangle$, $\langle Zdn \rangle$. $\langle T \rangle$, #(- $\langle const \rangle$ - 1)

Assembler Symbols

<Zdn>

Is the name of the source and destination scalable vector register, encoded in the "Zdn" field.

<T>

Is the size specifier, encoded in "imm13<12>:imm13<5:0>":

imm13<12>	imm13<5:0>	<t></t>
0	0xxxxx	S
0	10xxxx	Н
0	110xxx	В
0	1110xx	В
0	11110x	В
0	111110	RESERVED
0	111111	RESERVED
1	XXXXXX	D

<const>

Is a 64, 32, 16 or 8-bit bitmask consisting of replicated 2, 4, 8, 16, 32 or 64 bit fields, each field containing a rotated run of non-zero bits, encoded in the "imm13" field.

Operation

The description of <u>ORR (immediate)</u> gives the operational pseudocode for this instruction.

Operational information

If FEAT_SVE2 is implemented or FEAT_SME is implemented, then if PSTATE.DIT is 1:

- The execution time of this instruction is independent of:
 - The values of the data supplied in any of its registers.
 - The values of the NZCV flags.
- The response of this instruction to asynchronous exceptions does not vary based on:
 - The values of the data supplied in any of its registers.
 - The values of the NZCV flags.

This instruction might be immediately preceded in program order by a MOVPRFX instruction. The MOVPRFX instruction must conform to all of the following requirements, otherwise the behavior of the MOVPRFX and this instruction is unpredictable:

- The Movprex instruction must be unpredicated.
- The MOVPRFX instruction must specify the same destination register as this instruction.
- The destination register must not refer to architectural register state referenced by any other source operand register of this instruction.

<u>Base</u>	SIMD&FP	<u>SVE</u>	<u>SME</u>	<u>Index by</u>
<u>Instructions</u>	<u>Instructions</u>	<u>Instructions</u>	<u>Instructions</u>	Encoding

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