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External Registers

# MAIR\_EL3, Memory Attribute Indirection Register (EL3)

The MAIR EL3 characteristics are:

### **Purpose**

Provides the memory attribute encodings corresponding to the possible AttrIndx values in a Long-descriptor format translation table entry for stage 1 translations at EL3.

## **Configuration**

This register is present only when EL3 is implemented. Otherwise, direct accesses to MAIR EL3 are undefined.

#### **Attributes**

MAIR EL3 is a 64-bit register.

### Field descriptions

63 62 61 60 59 58 57 56 55 54 53 52 51 50 49 48 47 46 45 44 43 42 41 40 39 38 37 36 35 34 33 32

Attr7	Attr6	Attr5		Attr4						
Attr3	Attr2	Attr1				Att	r0			
31 30 29 28 27 26 25 24	23 22 21 20 19 18 17 16	15 14 13 12 11 10 9 8	7	6	5	4	3	2	1	0

MAIR\_EL3 is permitted to be cached in a TLB.

#### Attr<n>, bits [8n+7:8n], for n = 7 to 0

Memory Attribute encoding.

When FEAT\_AIE is implemented and stage 1 Attributes Index Extension is enabled and AttrIndx[3] in a Long descriptor format translation table entry is 0, or when FEAT\_AIE is not implemented, AttrIndx[2:0] gives the value of <n> in Attr<n>.

When FEAT\_AIE is implemented and stage 1 Attributes Index Extension is enabled and AttrIndx[3] in a Long descriptor format translation table entry is 1, see MAIR2\_ELx.Attr

Attr is encoded as follows:

	B. //
Attr	Meaning
0b0000dd00	Device memory. See
	encoding of 'dd' for the
	type of Device memory.
0b0000dd01	If FEAT_XS is
	implemented: Device
	memory with the XS
	attribute set to 0. See
	encoding of A'dd' for the
	type of Device memory.
	Otherwise, unpredictable.
0b0000dd1x	unpredictable.
Obooooiiii,	Normal memory. See
(0000 !=	encoding of 'oooo'
0000 and iiii	and 'iiii' for the type of
!=0000)	Normal Memory.
0b01000000	If FEAT XS is
	implemented: Normal
	Inner Non-cacheable,
	Outer Non-cacheable
	memory with the XS
	attribute set to 0.
	Otherwise, unpredictable.
0b10100000	If FEAT XS is
	implemented: Normal
	Inner Write-through
	Cacheable, Outer Write-
	through Cacheable, Read-
	Allocate, No-Write
	Allocate, Non-transient
	memory with the XS
	attribute set to 0.
	Otherwise, unpredictable.
0b11110000	If FEAT_MTE2 is
	implemented: Tagged
	Normal Inner Write-Back,
	Outer Write-Back, Read-
	Allocate, Write-Allocate
	Non-transient memory.
	Otherwise, unpredictable.
0bxxxx0000,	unpredictable.
where xxxx	
!= 0000  and	
xxxx !=	
0100 and	
xxxx !=	
1010 and	
xxxx !=	
1111	

'dd' is encoded as follows:

dd	Meaning		
0b00	Device-nGnRnE memory		
0b01	Device-nGnRE memory		
0b10	Device-nGRE memory		
0b11	Device-GRE memory		

'oooo' is encoded as follows:

'0000'	Meaning
0b0000	See encoding of Attr
0b00RW, RW not 0b00	Normal memory, Outer Write-Through Transient
0b0100	Normal memory, Outer Non-cacheable
0b01RW, RW not 0b00	Normal memory, Outer Write-Back Transient
0b10RW	Normal memory, Outer Write-Through Non- transient
0b11RW	Normal memory, Outer Write-Back Non- transient

R = Outer Read-Allocate policy, W = Outer Write-Allocate policy.

'iiii' is encoded as follows:

1	ъ
	Meaning
0000d0	See encoding of Attr
0b00RW, RW not 0b00	Normal memory, Inner Write-Through Transient
0b0100	Normal memory, Inner Non-cacheable
0b01RW, RW	Normal memory, Inner
not 0b00	Write-Back Transient
0b10RW	Normal memory, Inner
	Write-Through Non-
	transient
0b11RW	Normal memory, Inner
	Write-Back Non-
	transient

R = Inner Read-Allocate policy, W = Inner Write-Allocate policy.

The R and W bits in 'oooo' and 'iiii' fields have the following meanings:

R or W	Meaning
0d0	No Allocate
0b1	Allocate

When FEAT\_XS is implemented, stage 1 Inner Write-Back Cacheable, Outer Write-Back Cacheable memory types have the XS attribute set to 0.

The reset behavior of this field is:

• On a Warm reset, this field resets to an architecturally unknown value.

#### **Accessing MAIR\_EL3**

Accesses to this register use the following encodings in the System register encoding space:

# MRS <Xt>, MAIR EL3

op0	op1	CRn CRm		op2
0b11	0b110	0b1010	0b0010	0b000

```
if PSTATE.EL == EL0 then
    UNDEFINED;
elsif PSTATE.EL == EL1 then
    UNDEFINED;
elsif PSTATE.EL == EL2 then
    UNDEFINED;
elsif PSTATE.EL == EL3 then
    X[t, 64] = MAIR_EL3;
```

## MSR MAIR EL3, <Xt>

op0	op1	CRn CRm		op2
0b11	0b110	0b1010	0b0010	0b000

```
if PSTATE.EL == EL0 then
    UNDEFINED;
elsif PSTATE.EL == EL1 then
    UNDEFINED;
elsif PSTATE.EL == EL2 then
    UNDEFINED;
elsif PSTATE.EL == EL3 then
```

 $MAIR\_EL3 = X[t, 64];$ 

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