Sh

FCVTNS (scalar)

Floating-point Convert to Signed integer, rounding to nearest with ties to even (scalar). This instruction converts the floating-point value in the SIMD&FP source register to a 32-bit or 64-bit signed integer using the Round to Nearest rounding mode, and writes the result to the generalpurpose destination register.

A floating-point exception can be generated by this instruction. Depending on the settings in *FPCR*, the exception results in either a flag being set in *FPSR*, or a synchronous exception being generated. For more information, see Floating-point exception traps.

Depending on the settings in the CPACR EL1, CPTR EL2, and CPTR EL3 registers, and the current Security state and Exception level, an attempt to execute the instruction might be trapped.

31 30 29 28 27 26 25	5 24 23 22 21 20 19 18 17 16	15 14 13 12 11 10	9 8 7 6 5	4 3 2 1 0
sf 0 0 1 1 1 1	0 ftype 1 0 0 0 0 0	0 0 0 0 0	Rn	Rd
rmodepcode				

Half-precision to 32-bit (sf == 0 && ftype == 11) (FEAT FP16)

FCVTNS <Wd>, <Hn>

Half-precision to 64-bit (sf == 1 && ftype == 11) (FEAT_FP16)

FCVTNS <Xd>, <Hn>

Single-precision to 32-bit (sf == 0 && ftype == 00)

FCVTNS <Wd>, <Sn>

Single-precision to 64-bit (sf == 1 && ftype == 00)

FCVTNS <Xd>, <Sn>

Double-precision to 32-bit (sf == 0 && ftype == 01)

FCVTNS <Wd>, <Dn>

Double-precision to 64-bit (sf == 1 && ftype == 01)

FCVTNS <Xd>, <Dn>

```
if ftype == '10' then UNDEFINED;
if ftype == '11' && !IsFeatureImplemented(FEAT_FP16) then UNDEFINED;
integer d = UInt(Rd);
integer n = UInt(Rn);

constant integer intsize = 32 << UInt(sf);
constant integer decode_fltsize = if ftype == '10' then 64 else (8 << UIFPRounding rounding;
rounding = FPDecodeRounding(rmode);</pre>
```

Assembler Symbols

<wd></wd>	Is the 32-bit name of the general-purpose destination register, encoded in the "Rd" field.
<xd></xd>	Is the 64-bit name of the general-purpose destination register, encoded in the "Rd" field.
<sn></sn>	Is the 32-bit name of the SIMD&FP source register, encoded in the "Rn" field.
<hn></hn>	Is the 16-bit name of the SIMD&FP source register, encoded in the "Rn" field.
<dn></dn>	Is the 64-bit name of the SIMD&FP source register, encoded in the "Rn" field.

Operation

```
CheckFPEnabled64();

FPCRType fpcr = FPCR[];
bits(decode_fltsize) fltval;
bits(intsize) intval;

fltval = V[n, decode_fltsize];
intval = FPToFixed(fltval, 0, FALSE, fpcr, rounding, intsize);
X[d, intsize] = intval;
```

Operational information

If FEAT_SME is implemented and the PE is in Streaming SVE mode, then any subsequent instruction which is dependent on the general-purpose register written by this instruction might be significantly delayed.

<u>Base</u> <u>SIMD&FP</u> <u>SVE</u> <u>SME</u> <u>Index by</u> Instructions Instructions Instructions Encoding

Internal version only: isa v33.64, AdvSIMD v29.12, pseudocode no diffs 2023 09 RC2, sve v2023-06 rel ; Build timestamp: 2023-09-18T17:56

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