FABD

Base

Instructions

Floating-point Absolute Difference (vector). This instruction subtracts the floating-point values in the elements of the second source SIMD&FP register, from the corresponding floating-point values in the elements of the first source SIMD&FP register, places the absolute value of each result in a vector, and writes the vector to the destination SIMD&FP register.

This instruction can generate a floating-point exception. Depending on the settings in *FPCR*, the exception results in either a flag being set in *FPSR*, or a synchronous exception being generated. For more information, see *Floating-point exception traps*.

Depending on the settings in the *CPACR_EL1*, *CPTR_EL2*, and *CPTR_EL3* registers, and the current Security state and Exception level, an attempt to execute the instruction might be trapped.

It has encodings from 4 classes: <u>Scalar half precision</u>, <u>Scalar single-precision</u> and <u>double-precision</u>, <u>Vector half precision</u> and <u>Vector single-precision</u> and <u>double-precision</u>

Scalar half precision (FEAT_FP16)

```
31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0 0 1 1 1 1 1 1 1 1 0 1 1 0 Rm 0 0 0 1 0 1 Rn Rd
```

```
FABD <Hd>, <Hn>, <Hm>
```

```
if !IsFeatureImplemented(FEAT_FP16) then UNDEFINED;
integer d = UInt(Rd);
integer n = UInt(Rn);
integer m = UInt(Rm);
constant integer esize = 16;
constant integer datasize = esize;
integer elements = 1;
boolean abs = TRUE;
```

Scalar single-precision and double-precision

```
31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0 0 1 1 1 1 1 1 1 0 1 sz 1 Rm 1 1 0 1 0 1 Rn Rd
```

```
FABD <V><d>, <V><n>, <V><m>
```

```
integer d = UInt(Rd);
integer n = UInt(Rn);
integer m = UInt(Rm);
constant integer esize = 32 << UInt(sz);
constant integer datasize = esize;
integer elements = 1;
boolean abs = TRUE;</pre>
```

Vector half precision (FEAT FP16)

```
31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0

0 Q 1 0 1 1 1 0 1 1 0 Rm 0 0 0 1 0 1 Rn Rd
```

FABD <Vd>.<T>, <Vn>.<T>, <Vm>.<T>

```
if !IsFeatureImplemented(FEAT_FP16) then UNDEFINED;
integer d = UInt(Rd);
integer n = UInt(Rn);
integer m = UInt(Rm);
constant integer esize = 16;
constant integer datasize = 64 << UInt(Q);
integer elements = datasize DIV esize;
boolean abs = (U == '1');</pre>
```

Vector single-precision and double-precision

```
31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0 0 0 0 0 1 0 1 1 1 0 0 1 sz 1 Rm 1 1 0 1 0 1 Rn Rd
```

FABD <Vd>.<T>, <Vn>.<T>, <Vm>.<T>

```
integer d = UInt(Rd);
integer n = UInt(Rn);
integer m = UInt(Rm);
if sz:Q == '10' then UNDEFINED;
constant integer esize = 32 << UInt(sz);
constant integer datasize = 64 << UInt(Q);
integer elements = datasize DIV esize;
boolean abs = (U == '1');</pre>
```

Assembler Symbols

<V>

<Hd> Is the 16-bit name of the SIMD&FP destination register, encoded in the "Rd" field.

<Hn> Is the 16-bit name of the first SIMD&FP source register, encoded in the "Rn" field.

<Hm> Is the 16-bit name of the second SIMD&FP source register,

encoded in the "Rm" field.

Is a width specifier, encoded in "sz":

SZ	<v></v>
0	S
1	D

<d></d>	Is the number of the SIMD&FP destination register, in the
	"Rd" field.

<n> Is the number of the first SIMD&FP source register, encoded in the "Rn" field.

<m> Is the number of the second SIMD&FP source register, encoded in the "Rm" field.

Is the name of the SIMD&FP destination register, encoded in the "Rd" field.

For the half-precision variant: is an arrangement specifier, encoded in "Q":

Q	<t></t>	
0	4 H	
1	8H	

For the single-precision and double-precision variant: is an arrangement specifier, encoded in "sz:Q":

	SZ	Q	<t></t>
	0	0	2S
	0	1	4S
	1	0	RESERVED
	1	1	2D

<Vn> Is the name of the first SIMD&FP source register, encoded in the "Rn" field.

<Vm> Is the name of the second SIMD&FP source register, encoded in the "Rm" field.

Operation

<Vd>

<T>

```
CheckFPAdvSIMDEnabled64();
bits(datasize) operand1 = V[n, datasize];
bits(datasize) operand2 = V[m, datasize];

bits(esize) element1;
bits(esize) element2;
bits(esize) diff;
FPCRType fpcr = FPCR[];
boolean merge = elements == 1 && IsMerging(fpcr);
bits(128) result = if merge then V[n, 128] else Zeros(128);

for e = 0 to elements-1
    element1 = Elem[operand1, e, esize];
    element2 = Elem[operand2, e, esize];
    diff = FPSub(element1, element2, fpcr);
    Elem[result, e, esize] = if abs then FPAbs(diff) else diff;
V[d, 128] = result;
```

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 $Internal\ version\ only: is a\ v33.64,\ AdvSIMD\ v29.12,\ pseudocode\ no_diffs_2023_09_RC2,\ sve\ v2023-06_rel\ ;\ Build\ timestamp:\ 2023-09-18T17:56$

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