AArch64
Instructions

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External Registers

DC CGDSW, Clean of Data and Allocation Tags by Set/Way

The DC CGDSW characteristics are:

Purpose

Clean data and Allocation Tags in data cache by set/way.

Configuration

This instruction is present only when FEAT_MTE2 is implemented. Otherwise, direct accesses to DC CGDSW are undefined.

Attributes

DC CGDSW is a 64-bit System instruction.

Field descriptions

63 62 61 60 59 58 57 56 55 54 53 52 51 50 49 48 47 46 45 44 43 42 41 40 39 38 37 36 35 34 33 32

RESO

SetWay

Level RES
31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0

Bits [63:32]

Reserved, res0.

SetWay, bits [31:4]

Contains two fields:

- Way, bits[31:32-A], the number of the way to operate on.
- Set, bits[B-1:L], the number of the set to operate on.

Bits[L-1:4] are res0.

 $\mathbf{A} = \mathrm{Log}_2(\mathrm{ASSOCIATIVITY}), \ \mathbf{L} = \mathrm{Log}_2(\mathrm{LINELEN}), \ \mathbf{B} = (\mathbf{L} + \mathbf{S}), \ \mathbf{S} = \mathrm{Log}_2(\mathrm{NSETS}).$

ASSOCIATIVITY, LINELEN (line length, in bytes), and NSETS (number of sets) have their usual meanings and are the values for the cache level being operated on. The values of A and S are rounded up to the next integer.

Level, bits [3:1]

Cache level to operate on, minus 1. For example, this field is 0 for operations on L1 cache, or 1 for operations on L2 cache.

Bit [0]

Reserved, res0.

Executing DC CGDSW

If this instruction is executed with a set, way or level argument that is larger than the value supported by the implementation then the behavior is constrained unpredictable and one of the following occurs:

- The instruction is undefined.
- The instruction performs cache maintenance on one of:
 - No cache lines.
 - A single arbitrary cache line.
 - Multiple arbitrary cache lines.

Accesses to this instruction use the following encodings in the System instruction encoding space:

DC CGDSW, <Xt>

op0	op1	CRn	CRm	op2
0b01	0b000	0b0111	0b1010	0b110

```
if PSTATE.EL == ELO then
    UNDEFINED;
elsif PSTATE.EL == EL1 then
    if EL2Enabled() && HCR_EL2.TSW == '1' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elsif EL2Enabled() &&
IsFeatureImplemented(FEAT_FGT) && (!HaveEL(EL3) | |
SCR_EL3.FGTEn == '1') && HFGITR_EL2.DCCSW == '1' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    else
        AArch64.DC(X[t, 64], CacheType_Data_Tag,
CacheOp_Clean, CacheOpScope_SetWay);
elsif PSTATE.EL == EL2 then
    AArch64.DC(X[t, 64], CacheType_Data_Tag,
CacheOp_Clean, CacheOpScope_SetWay);
elsif PSTATE.EL == EL3 then
    AArch64.DC(X[t, 64], CacheType_Data_Tag,
CacheOp_Clean, CacheOpScope_SetWay);
```

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