FADDP (scalar)

Floating-point Add Pair of elements (scalar). This instruction adds two floating-point vector elements in the source SIMD&FP register and writes the scalar result into the destination SIMD&FP register.

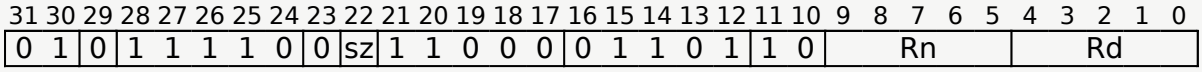
This instruction can generate a floating-point exception. Depending on the settings in *FPCR*, the exception results in either a flag being set in *FPSR* or a synchronous exception being generated. For more information, see *Floating-point exception traps*.

Depending on the settings in the *CPACR_EL1*, *CPTR_EL2*, and *CPTR_EL3* registers, and the current Security state and Exception level, an attempt to execute the instruction might be trapped.

It has encodings from 2 classes: Half-precision and Single-precision and double-precision

Half-precision

(FEAT_FP16)

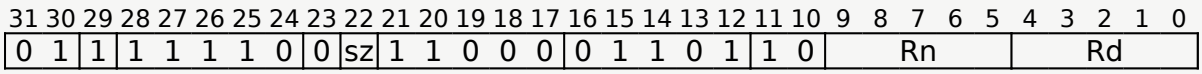


FADDP <V><d>, <Vn>.<T>

```
if !IsFeatureImplemented(FEAT_FP16) then UNDEFINED;

integer d = UInt(Rd);
integer n = UInt(Rn);
constant integer esize = 16;
if sz == '1' then UNDEFINED;
constant integer datasize = 32;
```

Single-precision and double-precision



FADDP <V><d>, <Vn>.<T>

```
integer d = UInt(Rd);
integer n = UInt(Rn);

constant integer esize = 32 << UInt(sz);
constant integer datasize = esize * 2;
```

Assembler Symbols

<V>

For the half-precision variant: is the destination width specifier, encoded in “sz”:

sz	<V>
0	H
1	RESERVED

For the single-precision and double-precision variant: is the destination width specifier, encoded in “sz”:

sz	<V>
0	S
1	D

<d>

Is the number of the SIMD&FP destination register, encoded in the "Rd" field.

<Vn>

Is the name of the SIMD&FP source register, encoded in the "Rn" field.

<T>

For the half-precision variant: is the source arrangement specifier, encoded in “sz”:

sz	<T>
0	2H
1	RESERVED

For the single-precision and double-precision variant: is the source arrangement specifier, encoded in “sz”:

sz	<T>
0	2S
1	2D

Operation

```
CheckFPAdvSIMDEnabled64();
bits(datasize) operand = V[n, datasize];
V[d, esize] = Reduce(ReduceOp_FADD, operand, esize);
```