

MPAMIDR_EL1, MPAM ID Register (EL1)

The MPAMIDR_EL1 characteristics are:

Purpose

Indicates the presence and maximum PARTID and PMG values supported in the implementation. It also indicates whether the implementation supports MPAM virtualization.

Configuration

This register is present only when FEAT_MPAM is implemented. Otherwise, direct accesses to MPAMIDR_EL1 are undefined.

Attributes

MPAMIDR_EL1 is a 64-bit register.

Field descriptions

63	62	61	60	59	58	57	56	55	54	53	52	51	50	49	48	47	46	45
RES0	HAS_SDEFLT	HAS_FORCE_NS	SP4	HAS_TIDR	HAS_ALTSP	RES0										RES0		
31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13
RES0											VPMR_MAX	HAS_HCR	RES0					

MPAMIDR_EL1 indicates the MPAM implementation parameters of the PE.

Bits [63:62]

Reserved, res0.

HAS_SDEFLT, bit [61]

HAS_SDEFLT indicates support for [MPAM3_EL3](#).SDEFLT bit. Defined values are:

HAS_SDEFLT	Meaning
0b0	The SDEFLT bit is not implemented in MPAM3_EL3 .
0b1	The SDEFLT bit is implemented in MPAM3_EL3 .

When [MPAM3_EL3](#).SDEFLT == 1, accesses from the Secure Execution state use the default PARTID, PARTID == 0.

HAS_FORCE_NS, bit [60]

HAS_FORCE_NS indicates support for [MPAM3_EL3](#).FORCE_NS bit. Defined values are:

HAS_FORCE_NS	Meaning
0b0	The FORCE_NS bit is not implemented in MPAM3_EL3 .
0b1	The FORCE_NS bit is implemented in MPAM3_EL3 .

When [MPAM3_EL3](#).FORCE_NS == 1, accesses from the Secure Execution state have MPAM_NS == 1.

SP4, bit [59]

Supports 4 MPAM PARTID spaces.

SP4	Meaning
0b0	MPAM supports 2 PARTID spaces.
0b1	MPAM supports 4 PARTID spaces.

HAS_TIDR, bit [58]

HAS_TIDR indicates support for [MPAM2_EL2](#).TIDR bit. Defined values are:

HAS_TIDR	Meaning
0b0	The TIDR bit is not implemented in MPAM2_EL2 .
0b1	The TIDR bit is implemented in MPAM2_EL2 .

Note

Arm recommends that when the MPAM version is MPAM v0.1 or MPAM v1.1, MPAMIDR_EL1.HAS_TIDR is 1 and that the MPAM2_EL2.TIDR field is implemented.

HAS_ALTSP, bit [57]

HAS_ALTSP indicates support for alternative PARTID spaces.

HAS_ALTSP	Meaning
0b0	Alternative PARTID spaces are not implemented.
0b1	Alternative PARTID spaces are implemented with control bits in MPAM3_EL3 and MPAM2_EL2 .

Bits [56:40]

Reserved, res0.

PMG_MAX, bits [39:32]

The largest value of PMG that the implementation can generate. The PMG_I and PMG_D fields of every MPAMn_ELx must implement at least enough bits to represent PMG_MAX.

Bits [31:21]

Reserved, res0.

VPMR_MAX, bits [20:18]

When MPAMIDR_EL1.HAS_HCR == 1:

Indicates the maximum register index n for the MPAMVPM<n>_EL2 registers.

Otherwise:

Reserved, RAZ.

HAS_HCR, bit [17]

HAS_HCR indicates that the PE implementation supports MPAM virtualization, including [MPAMHCR_EL2](#), [MPAMVPMV_EL2](#), and MPAMVPM<n>_EL2 with n in the range 0 to VPMR_MAX. Must be 0 if EL2 is not implemented in either Security state.

HAS_HCR	Meaning
0b0	MPAM virtualization is not supported.
0b1	MPAM virtualization is supported.

Bit [16]

Reserved, res0.

PARTID_MAX, bits [15:0]

The largest value of PARTID that the implementation can generate. The PARTID_I and PARTID_D fields of every MPAMn_ELx must implement at least enough bits to represent PARTID_MAX.

Accessing MPAMIDR_EL1

Accesses to this register use the following encodings in the System register encoding space:

MRS <Xt>, MPAMIDR_EL1

op0	op1	CRn	CRm	op2
0b11	0b000	0b1010	0b0100	0b100

```
if PSTATE.EL == EL0 then
    UNDEFINED;
elsif PSTATE.EL == EL1 then
    if HaveEL(EL3) && MPAM3_EL3.TRAPLOWER == '1' then
        if Halted() && EDSCR.SDD == '1' then
            UNDEFINED;
        else
            AArch64.SystemAccessTrap(EL3, 0x18);
    elsif EL2Enabled() && MPAMIDR_EL1.HAS_HCR == '1'
    && MPAMHCR_EL2.TRAP_MPAMIDR_EL1 == '1' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elsif EL2Enabled() && MPAMIDR_EL1.HAS_TIDR ==
    '1' && MPAM2_EL2.TIDR == '1' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    else
        X[t, 64] = MPAMIDR_EL1;
elsif PSTATE.EL == EL2 then
    if HaveEL(EL3) && MPAM3_EL3.TRAPLOWER == '1' then
        if Halted() && EDSCR.SDD == '1' then
            UNDEFINED;
        else
            AArch64.SystemAccessTrap(EL3, 0x18);
    else
        X[t, 64] = MPAMIDR_EL1;
elsif PSTATE.EL == EL3 then
    X[t, 64] = MPAMIDR_EL1;
```

[AArch32
Registers](#)

[AArch64
Registers](#)

[AArch32
Instructions](#)

[AArch64
Instructions](#)

[Index by
Encoding](#)

[External
Registers](#)

28/03/2023 16:02; 72747e43966d6b97dcbd230a1b3f0421d1ea3d94

Copyright © 2010-2023 Arm Limited or its affiliates. All rights reserved. This document is Non-Confidential.