

VDISR_EL2, Virtual Deferred Interrupt Status Register

The VDISR_EL2 characteristics are:

Purpose

Records that a virtual SError interrupt has been consumed by an ESB instruction executed at EL1.

An indirect write to VDISR_EL2 made by an ESB instruction does not require an explicit synchronization operation for the value written to be observed by a direct read of one of the following registers occurring in program order after the ESB instruction:

- [DISR_EL1](#).
- [DISR](#).

Configuration

AArch64 System register VDISR_EL2 bits [31:0] are architecturally mapped to AArch32 System register [VDISR\[31:0\]](#).

This register is present only when FEAT_RAS is implemented. Otherwise, direct accesses to VDISR_EL2 are undefined.

If EL2 is not implemented, this register is res0 from EL3.

This register has no effect if EL2 is not enabled in the current Security state.

Attributes

VDISR_EL2 is a 64-bit register.

Field descriptions

When EL1 is using AArch64:

63	62	61	60	59	58	57	56	55	54	53	52	51	50	49	48	47	46	45	44	43	42	41	40	39	38	37	36	35	34	33	32
RES0																															
A	RES0										IDS	ISS																			
31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0

Bits [63:32]

Reserved, res0.

A, bit [31]

Set to 1 when an ESB instruction defers a virtual SError interrupt.

The reset behavior of this field is:

- On a Warm reset, this field resets to an architecturally unknown value.

Bits [30:25]

Reserved, res0.

IDS, bit [24]

The value copied from [VSESR_EL2.IDS](#).

The reset behavior of this field is:

- On a Warm reset, this field resets to an architecturally unknown value.

ISS, bits [23:0]

The value copied from [VSESR_EL2.ISS](#).

The reset behavior of this field is:

- On a Warm reset, this field resets to an architecturally unknown value.

When EL1 is using AArch32 and VDISR_EL2.LPAE == 0:

63	62	61	60	59	58	57	56	55	54	53	52	51	50	49	48	47	46	45	44	43	42	41	40	39	38	37	36	35	34	33	32
RES0																															
A	RES0															AET	RES0	EXT	RES0	FS[4]	LPAE	RES0				FS[3:0]					
31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0

Bits [63:32]

Reserved, res0.

A, bit [31]

Set to 1 when an ESB instruction defers a virtual SError interrupt.

The reset behavior of this field is:

- On a Warm reset, this field resets to an architecturally unknown value.

Bits [30:16]

Reserved, res0.

AET, bits [15:14]

The value copied from [VSESR_EL2](#).AET.

The reset behavior of this field is:

- On a Warm reset, this field resets to an architecturally unknown value.

Bit [13]

Reserved, res0.

ExT, bit [12]

The value copied from [VSESR_EL2](#).ExT.

The reset behavior of this field is:

- On a Warm reset, this field resets to an architecturally unknown value.

Bit [11]

Reserved, res0.

FS, bits [10, 3:0]

Fault status code. Set to 0b10110 when an ESB instruction defers a virtual SError interrupt.

FS	Meaning
0b10110	Asynchronous SError interrupt.

All other values are reserved.

The FS field is split as follows:

- FS[4] is VDISR_EL2[10].
- FS[3:0] is VDISR_EL2[3:0].

The reset behavior of this field is:

- On a Warm reset, this field resets to an architecturally unknown value.

LPAE, bit [9]

Format.

Set to [TTBCR](#).EAE when an ESB instruction defers a virtual SError interrupt.

LPAE	Meaning
0b0	Using the Short-descriptor translation table format.

The reset behavior of this field is:

- On a Warm reset, this field resets to an architecturally unknown value.

Bits [8:4]

Reserved, res0.

When EL1 is using AArch32 and VDISR_EL2.LPAE == 1:

63	62	61	60	59	58	57	56	55	54	53	52	51	50	49	48	47	46	45	44	43	42	41	40	39	38	37	36	35	34	33	32	
																RES0																
A	RES0														AET	RES0	EXT	RES0	LPAE	RES0	STATUS											
31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	

Bits [63:32]

Reserved, res0.

A, bit [31]

Set to 1 when an ESB instruction defers a virtual SError interrupt.

The reset behavior of this field is:

- On a Warm reset, this field resets to an architecturally unknown value.

Bits [30:16]

Reserved, res0.

AET, bits [15:14]

The value copied from [VSESR_EL2](#).AET.

The reset behavior of this field is:

- On a Warm reset, this field resets to an architecturally unknown value.

Bit [13]

Reserved, res0.

ExT, bit [12]

The value copied from [VSESR_EL2](#).ExT.

The reset behavior of this field is:

- On a Warm reset, this field resets to an architecturally unknown value.

Bits [11:10]

Reserved, res0.

LPAE, bit [9]

Format.

Set to [TTBCR](#).EAE when an ESB instruction defers a virtual SError interrupt.

LPAE	Meaning
0b1	Using the Long-descriptor translation table format.

The reset behavior of this field is:

- On a Warm reset, this field resets to an architecturally unknown value.

Bits [8:6]

Reserved, res0.

STATUS, bits [5:0]

Fault status code. Set to 0b010001 when an ESB instruction defers a virtual SError interrupt.

STATUS	Meaning
0b010001	Asynchronous SError interrupt.

All other values are reserved.

The reset behavior of this field is:

- On a Warm reset, this field resets to an architecturally unknown value.

Accessing VDISR_EL2

An indirect write to VDISR_EL2 made by an ESB instruction does not require an explicit synchronization operation for the value that is written to be observed by a direct read of one of the following registers occurring in program order after the ESB instruction:

- [DISR_EL1](#).
- [DISR](#).

Accesses to this register use the following encodings in the System register encoding space:

MRS <Xt>, VDISR_EL2

op0	op1	CRn	CRm	op2
0b11	0b100	0b1100	0b0001	0b001

```
if PSTATE.EL == EL0 then
    UNDEFINED;
elsif PSTATE.EL == EL1 then
    if EL2Enabled() && HCR_EL2.<NV2,NV> == '11' then
        X[t, 64] = NVMem[0x500];
    elsif EL2Enabled() && HCR_EL2.NV == '1' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    else
        UNDEFINED;
elsif PSTATE.EL == EL2 then
    X[t, 64] = VDISR_EL2;
elsif PSTATE.EL == EL3 then
    X[t, 64] = VDISR_EL2;
```

MSR VDISR_EL2, <Xt>

op0	op1	CRn	CRm	op2
0b11	0b100	0b1100	0b0001	0b001

```

if PSTATE.EL == EL0 then
    UNDEFINED;
elsif PSTATE.EL == EL1 then
    if EL2Enabled() && HCR_EL2.<NV2,NV> == '11' then
        NVMem[0x500] = X[t, 64];
    elsif EL2Enabled() && HCR_EL2.NV == '1' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    else
        UNDEFINED;
elsif PSTATE.EL == EL2 then
    VDISR_EL2 = X[t, 64];
elsif PSTATE.EL == EL3 then
    VDISR_EL2 = X[t, 64];

```

MRS <Xt>, DISR_EL1

op0	op1	CRn	CRm	op2
0b11	0b000	0b1100	0b0001	0b001

```

if PSTATE.EL == EL0 then
    UNDEFINED;
elsif PSTATE.EL == EL1 then
    if EL2Enabled() && HCR_EL2.AMO == '1' then
        X[t, 64] = VDISR_EL2;
    elsif HaveEL(EL3) && !Halted() && SCR_EL3.EA == '1' then
        X[t, 64] = Zeros(64);
    else
        X[t, 64] = DISR_EL1;
elsif PSTATE.EL == EL2 then
    if HaveEL(EL3) && !Halted() && SCR_EL3.EA == '1' then
        X[t, 64] = Zeros(64);
    else
        X[t, 64] = DISR_EL1;
elsif PSTATE.EL == EL3 then
    X[t, 64] = DISR_EL1;

```

MSR DISR_EL1, <Xt>

op0	op1	CRn	CRm	op2
0b11	0b000	0b1100	0b0001	0b001

```

if PSTATE.EL == EL0 then
    UNDEFINED;

```

```

elsif PSTATE.EL == EL1 then
    if EL2Enabled() && HCR_EL2.AMO == '1' then
        VDISR_EL2 = X[t, 64];
    elsif HaveEL(EL3) && !Halted() && SCR_EL3.EA ==
'1' then
        return;
    else
        DISR_EL1 = X[t, 64];
elsif PSTATE.EL == EL2 then
    if HaveEL(EL3) && !Halted() && SCR_EL3.EA == '1'
then
        return;
    else
        DISR_EL1 = X[t, 64];
elsif PSTATE.EL == EL3 then
    DISR_EL1 = X[t, 64];

```

[AArch32
Registers](#)

[AArch64
Registers](#)

[AArch32
Instructions](#)

[AArch64
Instructions](#)

[Index by
Encoding](#)

[External
Registers](#)

28/03/2023 16:02; 72747e43966d6b97dcbd230a1b3f0421d1ea3d94

Copyright Â© 2010-2023 Arm Limited or its affiliates. All rights reserved. This document is Non-Confidential.