

LDSMINH, LDSMINAH, LDSMINALH, LDSMINLH

Atomic signed minimum on halfword in memory atomically loads a 16-bit halfword from memory, compares it against the value held in a register, and stores the smaller value back to memory, treating the values as signed numbers. The value initially loaded from memory is returned in the destination register.

- If the destination register is not WZR, LDSMINAH and LDSMINALH load from memory with acquire semantics.
- LDSMINLH and LDSMINALH store to memory with release semantics.
- LDSMINH has neither acquire nor release semantics.

For more information about memory ordering semantics, see [Load-Acquire, Store-Release](#).

For information about memory accesses, see [Load/Store addressing modes](#). This instruction is used by the alias [STSMINH](#), [STSMINLH](#).

Integer (FEAT_LSE)

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	1	1	1	1	0	0	0	A	R	1						0	1	0	1	0	0										
size											opc																				

LDSMINAH (A == 1 && R == 0)

LDSMINAH <Ws>, <Wt>, [<Xn|SP>]

LDSMINALH (A == 1 && R == 1)

LDSMINALH <Ws>, <Wt>, [<Xn|SP>]

LDSMINH (A == 0 && R == 0)

LDSMINH <Ws>, <Wt>, [<Xn|SP>]

LDSMINLH (A == 0 && R == 1)

LDSMINLH <Ws>, <Wt>, [<Xn|SP>]

```
if !IsFeatureImplemented(FEAT_LSE) then UNDEFINED;
```

```
integer t = UInt(Rt);
integer n = UInt(Rn);
integer s = UInt(Rs);
```

```
boolean acquire = A == '1' && Rt != '11111';
boolean release = R == '1';
boolean tagchecked = n != 31;
```

Assembler Symbols

- <Ws> Is the 32-bit name of the general-purpose register holding the data value to be operated on with the contents of the memory location, encoded in the "Rs" field.
- <Wt> Is the 32-bit name of the general-purpose register to be loaded, encoded in the "Rt" field.
- <Xn|SP> Is the 64-bit name of the general-purpose base register or stack pointer, encoded in the "Rn" field.

Alias Conditions

Alias	Is preferred when
STSMINH, STSMINLH	A == '0' && Rt == '11111'

Operation

```
bits(64) address;
bits(16) value;
bits(16) data;

AccessDescriptor accdesc = CreateAccDescAtomicOp(MemAtomicOp_SMIN, acqu

value = X[s, 16];
if n == 31 then
    CheckSPAlignment();
    address = SP[];
else
    address = X[n, 64];

bits(16) comparevalue = bits(16) UNKNOWN; // Irrelevant when not exe
data = MemAtomic(address, comparevalue, value, accdesc);

if t != 31 then
    X[t, 32] = ZeroExtend(data, 32);
```

Operational information

If PSTATE.DIT is 1, the timing of this instruction is insensitive to the value of the data being loaded or stored.