AArch64
Instructions

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External Registers

OSLAR_EL1, OS Lock Access Register

The OSLAR EL1 characteristics are:

Purpose

Used to lock or unlock the OS Lock.

Configuration

AArch64 System register OSLAR_EL1 bits [31:0] are architecturally mapped to External register OSLAR_EL1[31:0].

The OS Lock can also be locked or unlocked using **DBGOSLAR**.

Attributes

OSLAR EL1 is a 64-bit register.

Field descriptions

63 62 61 60 59 58 57 56 55 54 53 52 51 50 49 48 47 46 45 44 43 42 41 40 39 38 37 36 35 34 33 32

RES0	
RES0	OSLK

31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0

Bits [63:1]

Reserved, res0.

OSLK, bit [0]

On writes to OSLAR_EL1, bit[0] is copied to the OS Lock.

Use OSLSR EL1.OSLK to check the current status of the lock.

Accessing OSLAR_EL1

Accesses to this register use the following encodings in the System register encoding space:

MSR OSLAR EL1, <Xt>

op0	op1	CRn	CRm	op2
0b10	0b000	0b0001	0b0000	0b100

```
if PSTATE.EL == ELO then
    UNDEFINED;
elsif PSTATE.EL == EL1 then
    if Halted() && HaveEL(EL3) && EDSCR.SDD == '1'
&& boolean IMPLEMENTATION_DEFINED "EL3 trap priority
when SDD == '1'" && MDCR_EL3.TDOSA == '1' then
        UNDEFINED;
    elsif EL2Enabled() &&
IsFeatureImplemented(FEAT_FGT) && (!HaveEL(EL3) | |
SCR EL3.FGTEn == '1') && HDFGWTR EL2.OSLAR EL1 ==
        AArch64.SystemAccessTrap(EL2, 0x18);
    elsif EL2Enabled() && MDCR_EL2.<TDE, TDOSA> !=
'00' then
        AArch64.SystemAccessTrap(EL2, 0x18);
    elsif HaveEL(EL3) && MDCR_EL3.TDOSA == '1' then
        if Halted() && EDSCR.SDD == '1' then
            UNDEFINED;
        else
            AArch64.SystemAccessTrap(EL3, 0x18);
    else
        OSLAR\_EL1 = X[t, 64];
elsif PSTATE.EL == EL2 then
    if Halted() && HaveEL(EL3) && EDSCR.SDD == '1'
&& boolean IMPLEMENTATION_DEFINED "EL3 trap priority
when SDD == '1'" && MDCR_EL3.TDOSA == '1' then
        UNDEFINED;
    elsif HaveEL(EL3) && MDCR EL3.TDOSA == '1' then
        if Halted() && EDSCR.SDD == '1' then
            UNDEFINED;
        else
            AArch64.SystemAccessTrap(EL3, 0x18);
    else
        OSLAR\_EL1 = X[t, 64];
elsif PSTATE.EL == EL3 then
    OSLAR\_EL1 = X[t, 64];
```

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External Registers

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