```
#include <stdio.h>
#include <stdlib.h>
int min(int a, int b)
{
       return a < b? a: b;
int max(int a, int b)
       return a > b? a: b;
}
int MaximumIndexDifference(int *arr, int size)
       int maxDifference = -1, index 1, index 2;
       int *leftMin = (int *)malloc(sizeof(int) * size);
       int *rightMax = (int *)malloc(sizeof(int) * size);
       leftMin[0] = arr[0];
       for(index 1 = 1; index 1 < size; index 1++)
               leftMin[index1] = min(arr[index1], leftMin[index1 - 1]);
       rightMax[size - 1] = arr[size - 1];
       for(index 1 = size - 2; index 1 >= 0; index 1--)
               rightMax[index1] = max(arr[index1], rightMax[index1+1]);
       //traverse both arrays
       index 1 = 0, index 2 = 0;
       while(index2 < size && index1 < size)
               if(leftMin[index1] < rightMax[index2])</pre>
                      maxDifference = max(maxDifference, index 2 - index 1);
                      index2 += 1;
               }
               else
                      index 1 += 1;
       return maxDifference;
}
int main()
  int *arr, size;
       printf("Enter number of elements in an array\n");
       scanf("%d", &size);
       //allocate memory for array
       arr = (int *) malloc(size * sizeof(int));
```