```
#include <stdio.h>
#include <stdlib.h>
/* A binary tree node has data, pointer to left child
 and a pointer to right child */
struct Node
 int data;
 struct Node* left;
 struct Node* right;
};
void printnodes_KDist(struct Node *root , int k)
 if(root == NULL)
   return;
 if(k == 0)
   printf( "%d ", root->data );
   return;
 else
   printnodes_KDist( root->left, k-1 );
   printnodes_KDist( root->right, k-1 );
struct Node* newNode(int data)
 struct Node* node = (struct Node*)
            malloc(sizeof(struct Node));
 node->data = data;
 node->left = NULL;
 node->right = NULL;
 return(node);
}
/* Driver program to test above functions*/
int main()
{
 struct Node *root = newNode(1);
 root->left
              = newNode(2);
 root->right = newNode(3);
 root->left->left = newNode(4);
 root->left->left = newNode(9);
```

```
root->left->right = newNode(5);
root->left->right->right = newNode(10);
root->right->left = newNode(8);
printnodes_KDist(root, 3);

return 0;
}
Output: 9 10
Time complexity: O(n)
Space complexity: O(n)
```