

//instance variables

public class Eg1 {

int a = 10; //instance v

int b = 20; //instance v

public static void main(String[] args) {

 Eg1 eg1 = **new** Eg1();

 System.**out**.println(eg1.a); // 10

 System.**out**.println(eg1.b); // 20

 }

}

//static variables

public class Eg2 {

static int a = 10; // static v

static int b = 20; // static v

public static void main(String[] args) {

 System.**out**.println(Eg2.a); // 10

 System.**out**.println(Eg2.b); // 20

 }

}

//local variables

public class Eg3 {

public static void main(String[] args) {

int a = 10; // local variables

int b = 20; // local variables

 System.**out**.println(a); // 10

 System.**out**.println(b); // 20

 }

}

//override the variable

public class Eg4 {

public static void main(String[] args) {

int a = 10;

 System.**out**.println(a); // 10

 a = 20;

 System.**out**.println(a); // 20

 }

}