



# BITS Pilani presentation

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# **SEZG586/SSZG586,**

## **Edge Computing**

### **Lecture No.7**

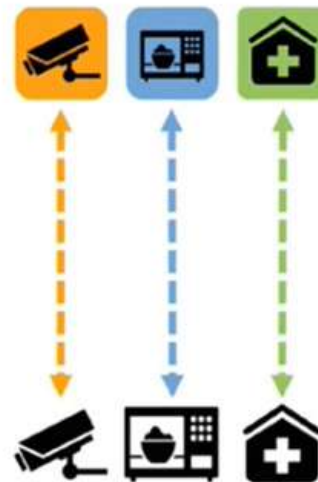
# Case Study: EdgeOS<sub>H</sub>

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A Home Operating System for Internet of Everything  
Smart home design

The lack of a home operating system makes it very  
difficult to manage devices, data, and services.

Systems work in a silo-based manner and cannot be connected or communicate with other systems

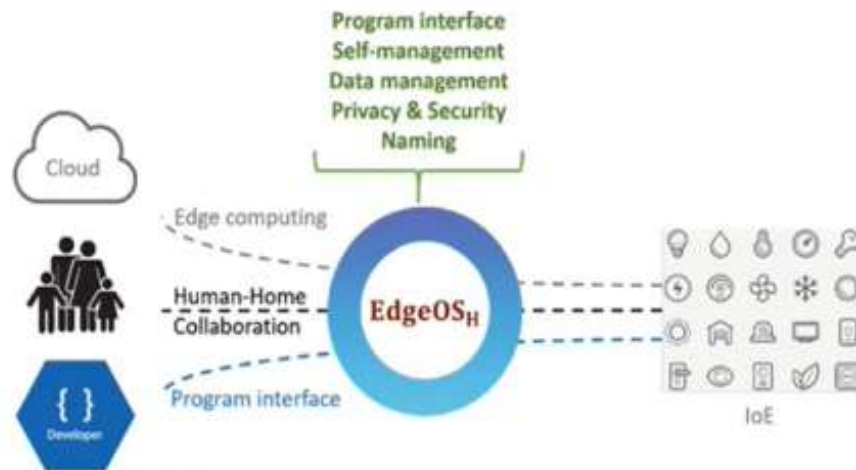


# EdgeOSH Overview and Design



## Benefits

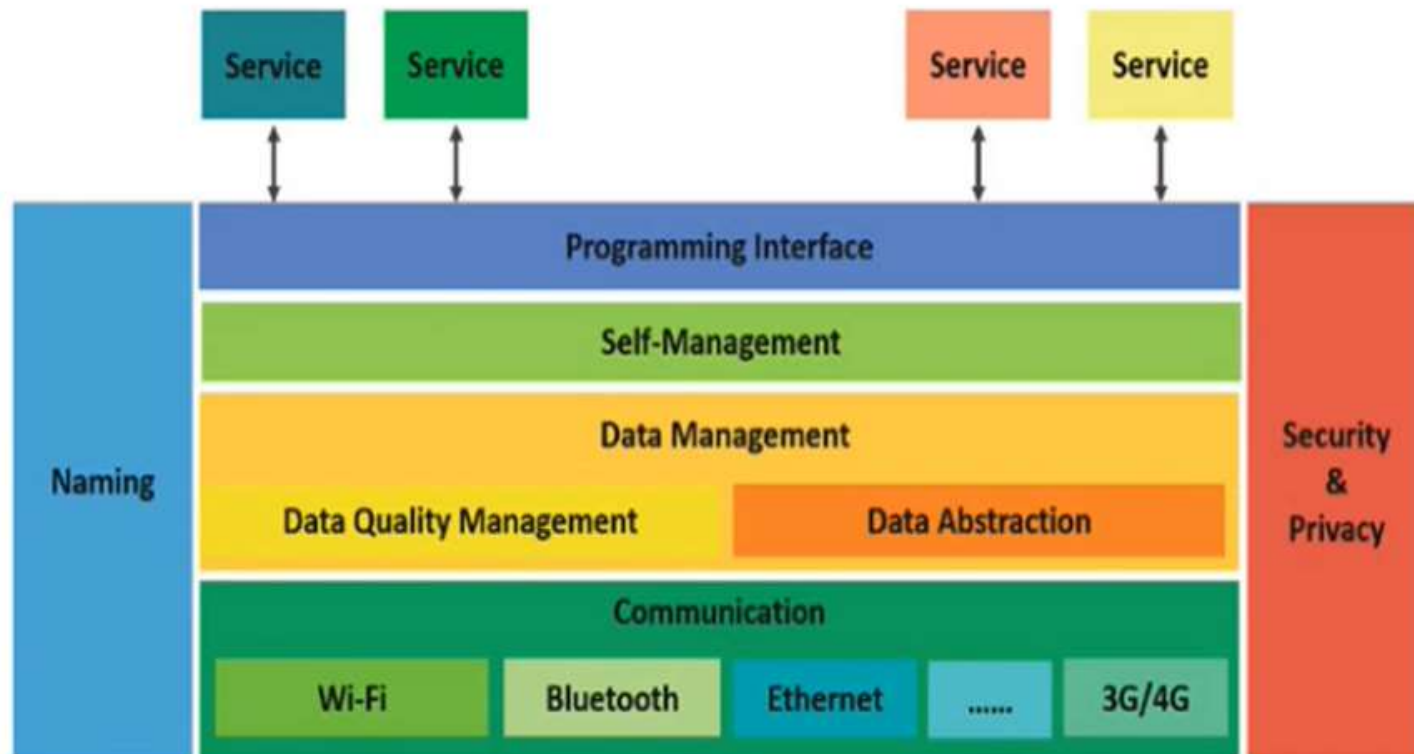
- Network load could be reduced
- Service response time could be decreased
- Data is better protected



## Challenge

- Home environment is very dynamic - hardware provided by different manufacturers

# Overview



# Overview



## Layered approach

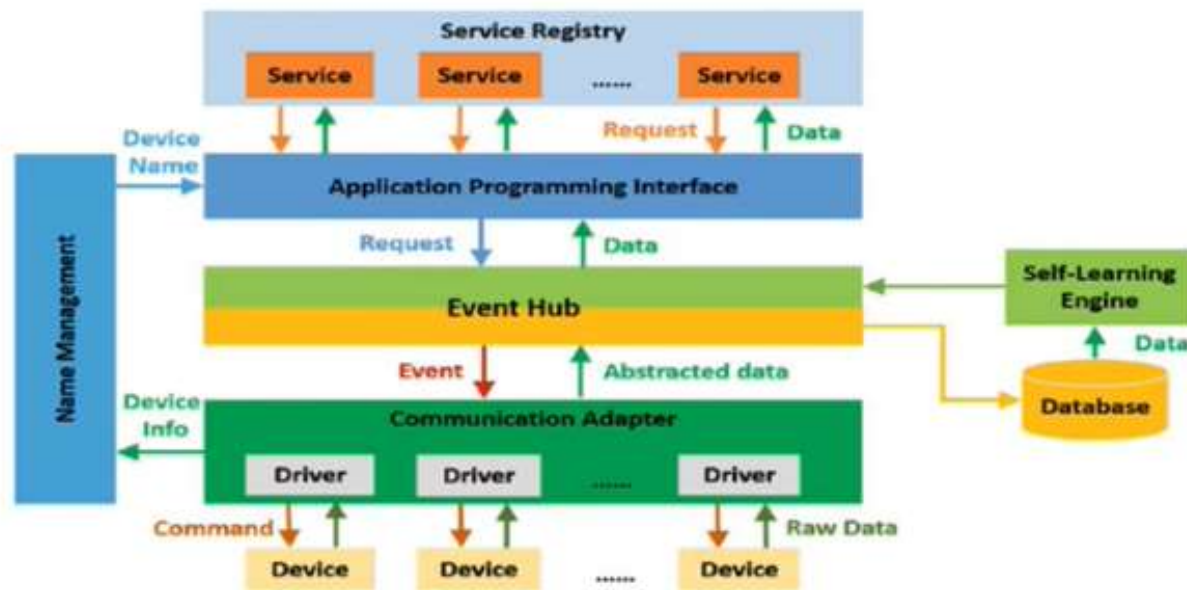
- **Communication**
  - Collected data needs transportation
- **Data Management**
  - Data fusion and massage
- **Self-Management**
  - Device registration, maintenance, and replacement
- **Programming Interface**
  - Provide performance for user applications
- **Naming**
- **Security & Privacy**
  - data security and privacy

# Design



The design consists of 7 components:

- Communication Adapter, Event Hub, Database, Self-Learning Engine
- Application Programming Interface, Service Registry, Name Management





# 7 Components

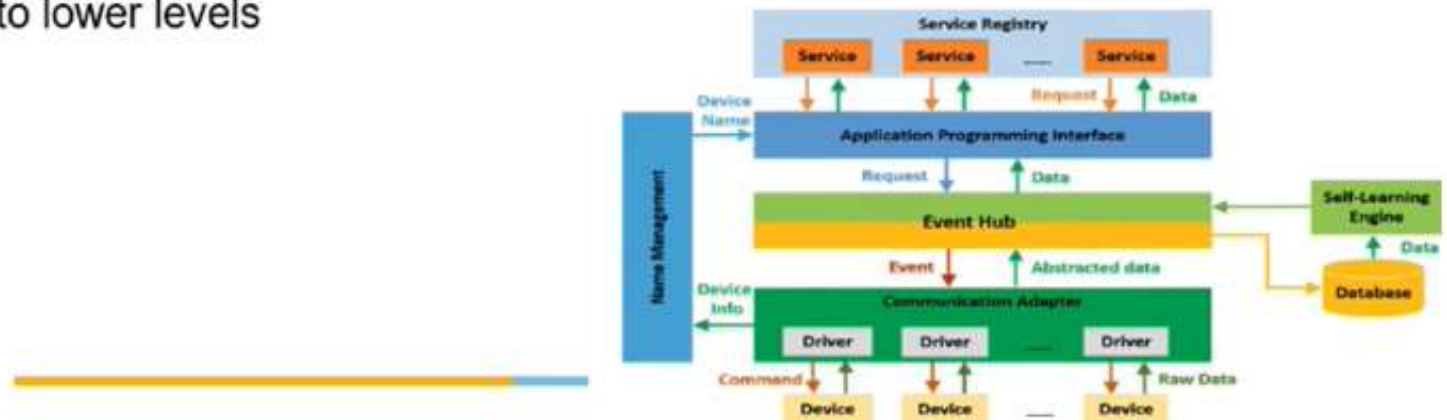


Communication Adapter gets access to devices by the embedded drivers

- Drivers - responsible for sending commands to devices and collecting state data
- Combines different communication methods and provide a uniform interface for upper layers

Event Hub maps two layers in the logical view:

- Data Management and Self-Management layers
- Responsible for capturing system events and sending instructions to lower levels



# 7 Components



## Database is another layer in Data management layer

- Event Hub stores data in the Database
- Stored data is utilized by the Self-Learning Engine

## Self-Learning Engine

- creates a learning model
- analyze user behavior, generate the personal model for the user



# 7 Components

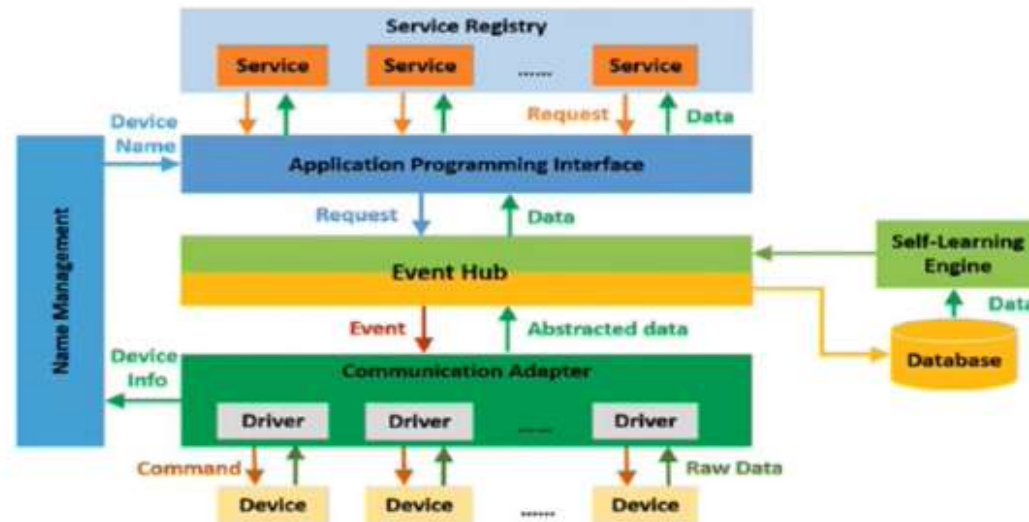


## Application Programming Interface (API) and Service Registry

- located in the upper layers of the system and are utilized for third-party services.

## Name Management

- Helps the system keep devices organized
- A name for it using the following rule: location (where), role (who), and data description (what)



# Challenges and Opportunities of Edge Computing

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- Programmability
- Naming
- Data abstraction
- Service management
- Application distribution
- Scheduling Strategies
- Privacy and Security
- Business model
- Optimization metrics

# Programmability



## Programming on Cloud

Users program and deploy the code on the cloud

Who decides, where is it computed?

## Program written in

- One programming language

- Compiled for a certain target platform

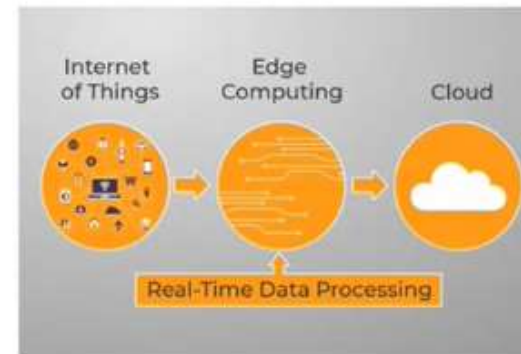
- Runs in the cloud



# What happens in Edge?



Computation is offloaded from the cloud or ?? Devices  
Edge nodes are most likely ?? Platforms  
Runtime on these nodes might differ





# What happens in Edge?



How is this addressed?

Computing Stream - a serial of functions/computing applied to the data

The function can be reallocated

The data and state along with the function should also be reallocated

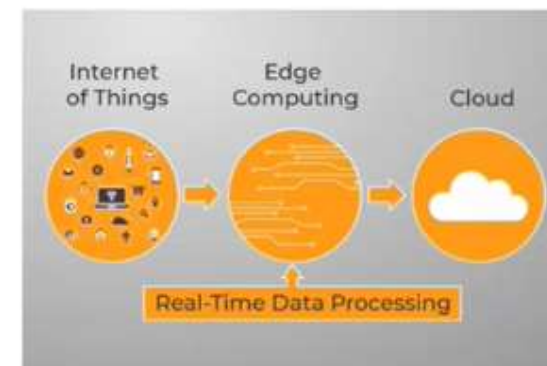
Software-defined computing flow

Data Processed

Data generating devices

Edge nodes

Cloud environment



# Example -1



**ESP32 module with an integrated camera**

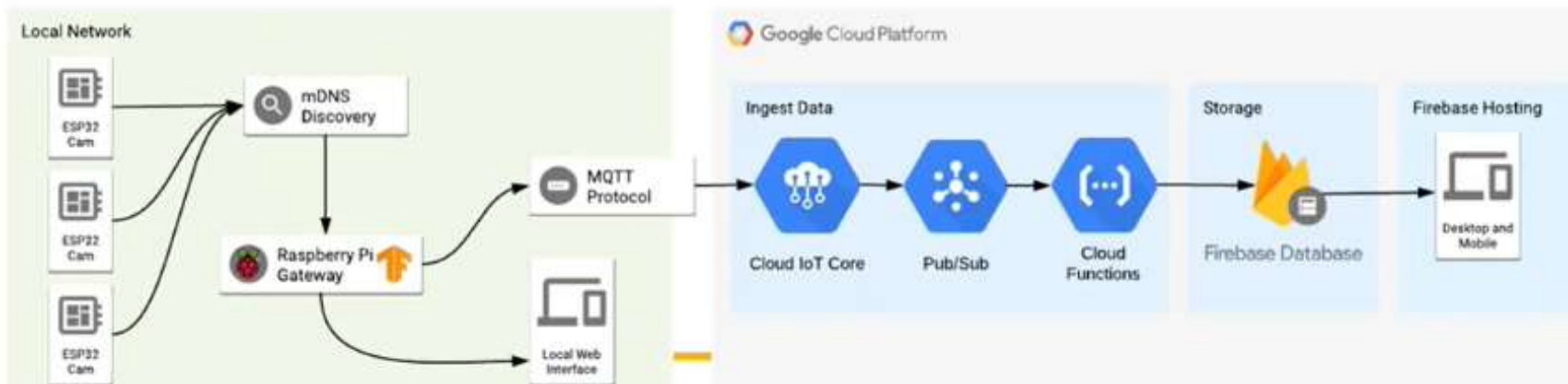
**Raspberry Pi** board as a local server

image classification using **Tensorflow**

Classified data is sent to the cloud securely using **Cloud IoT Core**

Data processed using **Firebase Cloud Functions**,

Data stored on **Firebase**





# Example 2 – AWS IoT Greengrass for Windmill monitoring



Local Greengrass Core Device: Sensor data (temperature, humidity and velocity) is collected and published using MQTT protocol.

A Lambda function which is running on Greengrass Core subscribes to that topic payload (Sensors Data)

Data stored it on local file storage

As data is being collected, it is analyzed for future Predictive Maintenance



# Example 3: Face Recognition Model at the Edge with AWS IoT Greengrass



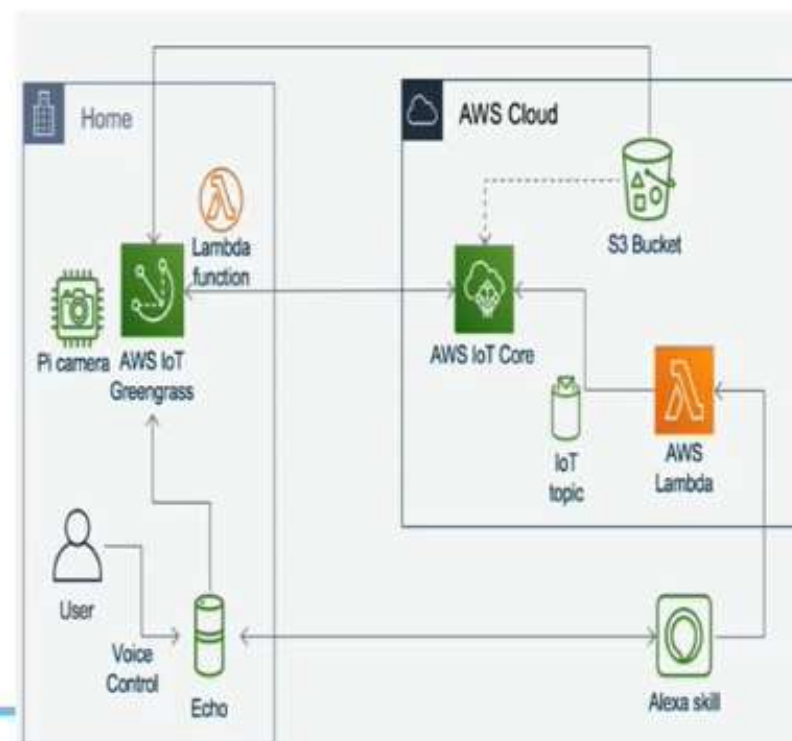
The facial recognition model and datasets uploaded to an Amazon S3 bucket

Used to create AWS Lambda function for recognition

AWS IoT Greengrass synchronizes the required files to the Raspberry Pi.

Echo Dot runs as a trigger. When Echo Dot listens to a command such as, “Alexa, open Monitor,” it calls an Alexa skill to send a message to AWS IoT Core.

AWS IoT Core invokes the recognition Lambda function, which is deployed on Raspberry Pi local storage, and if the Lambda function recognizes the identity of the guest, the door opens.



# Naming



Why is naming of things important?

- Addressing

- Things identification

- Data communication

- Programming

The naming scheme for Edge computing needs to handle:

- Mobility of things

- Highly dynamic network topology

- Privacy and security protection

- Scale

# Naming : Edge OS

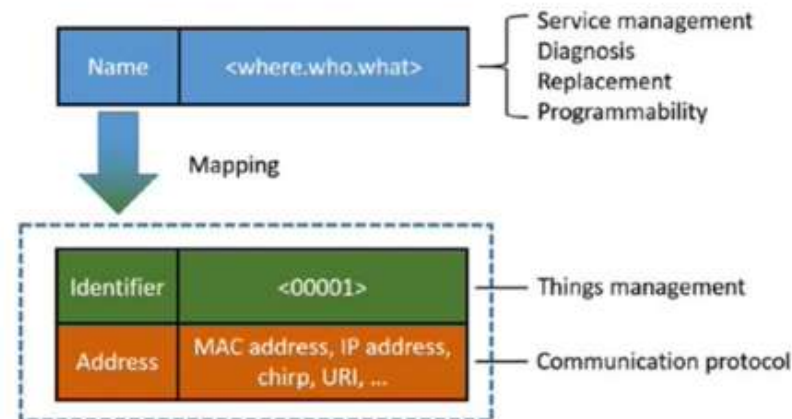


Naming mechanism in EdgeOS:

EdgeOS assign the network address to each thing  
Human-friendly name which describes the following  
information: location (where), role (who), and data  
description (what)

Example: kitchen.oven2.temperature3

EdgeOS will assign  
identifier and network  
address to this thing



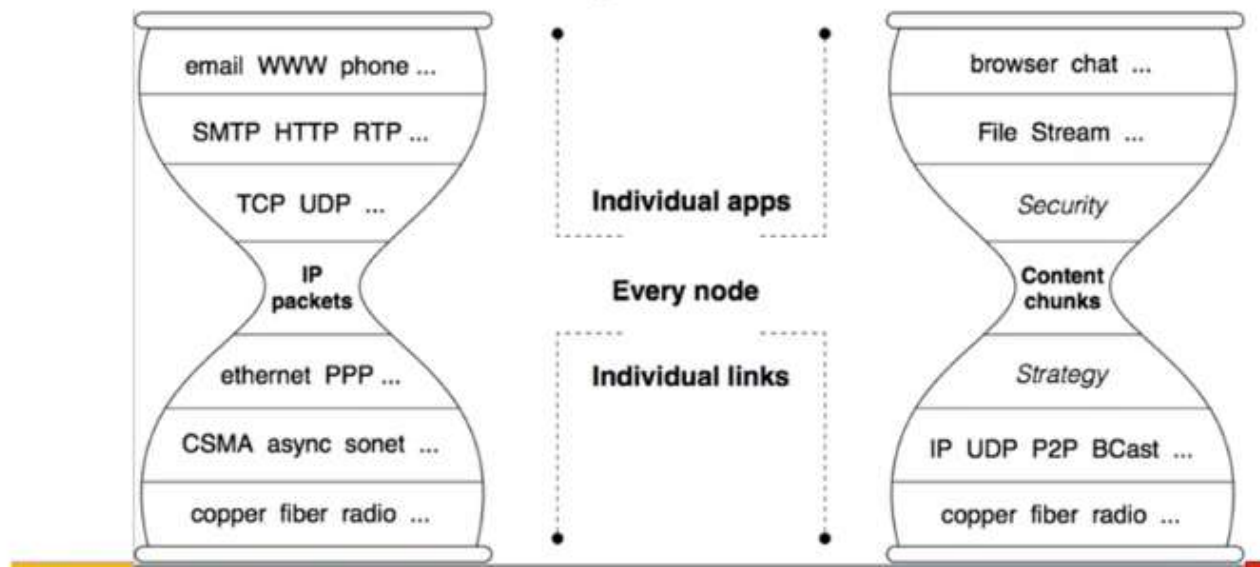
# New naming mechanism



## Named Data Networking

NDN - hierarchically structured name for content/data-centric network

Extra proxy required to fit into other communication protocols such as BlueTooth or Zigbee





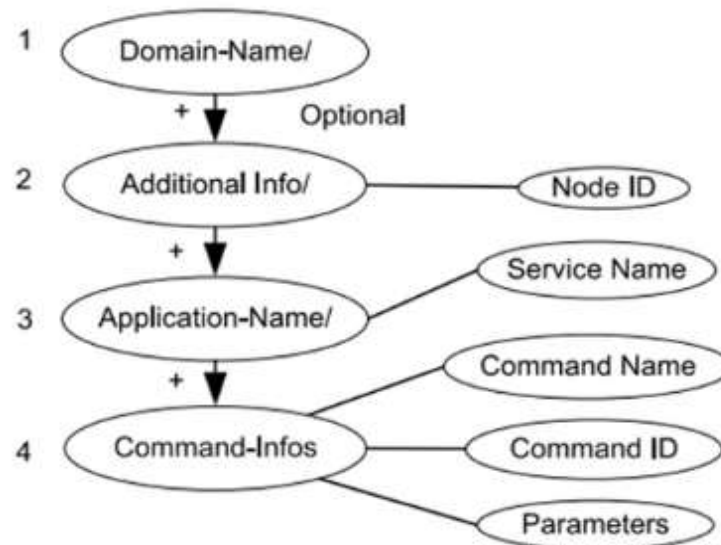
# Naming : NDN (Named Data Networking)



The data in IoT-NDN are addressed by names.

Requesting data is based on hierarchically structured approach.

The names contain human-friendly components and are location independent



# Data Abstraction



Large number of things report data

Ex: a. Thermometer reports the temperature every minute, but this data will be consumed by the real user only few times a day

b. Recording video using security cameras

Challenges in Edge: Edge node should consume/process all the data and interact with users proactively

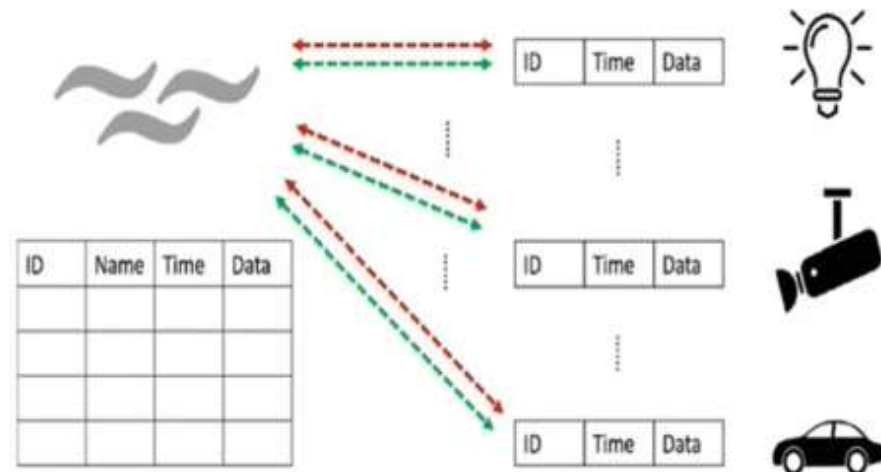
a. Data reported from different things comes with various formats

b. Difficult to decide the degree of data abstraction

# Data Abstraction : Challenges in Edge



- a. Data reported from different things comes with various formats
- I. Gateway should not see raw data
  - II. Extract the knowledge from an integrated data table





# Data Abstraction : Challenges in Edge



## b. Difficult to decide the degree of data abstraction

- I. Too much raw data is filtered out – effects learning
- II. Keep a large quantity of raw data – effects storage
- III. Unreliable data - low precision sensor, hazard environment, weak wireless connection

How to abstract useful information from the unreliable data source is still a challenge for IoT developers?

# Service Management: Differentiation

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Services to have different priorities

Smart Home: critical services - things diagnosis and failure alarm should be processed earlier

Health-related service: fall detection or heart failure detection higher priority than other services

# Service Management : Extensibility



When you buy a new mobile device and connection?

Can a new **Device** be easily added to the current service without any problem?

Solution: to design service management layer  
- flexible and extensible

# Service Management : Isolation



What if an application fails or crashes?

What should happen to the system?

EdgeOS:

If one application failed or was not responding?

*User should still be able to control the lights*

When a user removes the only application that controls lights from the system?

*Lights should still work*

How to isolate a user's private data from third-party applications?

# Service Management : Reliability



From the service point of view

Sometimes difficult to identify the reason for a service failure accurately

Ex: if an air conditioner is not working  
reasons:-

- power cord is cut

- compressor failure

- temperature controller has run out of battery

- sensor node lost connection to battery outage

- bad connection condition

- component wear out

# Service Management : Reliability



From the data point of view

Reliability in

- data sensing

  - low battery

  - physical damage

- data in communication

  - unreliable communication protocols

    - using HTTP for communication

    - using Message Queuing Telemetry

    - transport (MQTT) - QoS0 (At most once)

# Privacy and Security



User privacy and data security protection are the essential services

Private information can be learned from the sensed usage data

Computing at the edge of the data resource – decent method to protect privacy and data security



# Challenges



- Awareness of privacy and security

## WiFi networks security

49% of WiFi networks are unsecured

80% of routers set on default passwords

89% of public WiFi hotspots are unsecured

Devices like IP camera, health monitor, or even some WiFi enabled toys can be easily connected and misused



# Challenges



- Ownership of the data collected from things @Edge  
Data collected by wearables - stored and analyzed at the service provider side  
Private photos and Videos

Storing data at the Edge device which is owned by the user provides better privacy protection

User should be able to control if service providers should use the data by process of authorization

# Application Distribution



How to distribute the individual applications to various Edge nodes?

The current approaches for application distribution can be divided into two categories:

- dynamic: Hadoop distributed system
- static: Message Passing Interface (MPI)

Application distribution approaches for Edge computing:

Cloud-Edge

Edge-Edge

# Scheduling Strategies



Scheduling Strategies help in the following:

- optimize the utilization of the resource
- reduce the response time
- improve energy efficiency
- improve the efficiency of task processing

# Scheduling Strategies



“One size does not fit all”

Scheduling strategies of Edge computing need to be designed according to:

- Different applications

- Based on the heterogeneous of the resources like:

  - Data

  - Computing

  - Storage

  - Network

Demo: EdgeCloudSim or PureEdgeSim

# Business Model



Business Model of Cloud computing – Simple, straight forward

- Users directly purchase service from the service provider
- Access it over Internet
- services could be IT infrastructure, software, and other resources

# Optimization Metrics



To choose an optimal allocation strategy  
optimization metrics

Latency

Bandwidth

Energy

Cost