

Andrew Mallozzi

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Education

Bachelor of Arts: Computer Science

University of Delaware – Newark, DE

Graduating: Spring 2017

Other: Member of Alpha Phi Omega, National Service Fraternity

Projects

ios

- Workout Tracker and Logging App
 - o Built as a personal weightlifting tracker for a specific exercise program
 - o github.com/malloz16/Push-Pull-Legs

Racket

- Snake Game Recreation
 - o Recreation of the classic game Snake along with a few new elements
 - o github.com/malloz16/Snake-Game
- Firefighter Game
 - o Put out growing fires while controlling a fire-plane overhead
 - o github.com/malloz16/Firefighter-Game

HTML/CSS

- Personal Portfolio Website and Blog
 - o andrewmallozzi.com

Java

- Ants vs Bees Text-Bases Game
 - o Built as a text-based version of the popular mobile game Plants vs Zombies
 - o github.com/malloz16/Ants-vs-Bees

Skillset

Languages

- Swift, Java, HTML, CSS, JavaScript

Platforms

- OSX, Windows, Linux (Ubuntu)

Experience

IT Intern, 06/2016 to 08/2016

SiriusDecisions – Wilton, CT

Reference: Anthony Robinson (direct supervisor), IT Infrastructure Manager –
anthony.robinson@siriusdecisions.com

- Hardware replacements including screens, hard drives, RAM, logic boards on Mac and PC
- General troubleshooting of software on both Mac and Windows
- Updating email signatures with HTML