Andrew Mallozzi

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Education

Bachelor of Arts: Computer Science
University of Delaware – Newark, DE
Expected Graduation Date: December 2017
Relevant Coursework: Data Structures and Algorithms; Machine Learning and Assembly Language, Intro to Algorithms, Parallel Computing
Other: Member of Alpha Phi Omega, National Service Fraternity

Projects

iOS
- Workout Tracker and Logging App
  - Built as a personal weightlifting tracker for a specific exercise program
  - Written in Swift, using storyboards/xibs, and designed in Sketch

HTML/CSS
- Personal Portfolio Website and Blog
  - Built using HTML, CSS, JavaScript, JQuery plugins, Bootstrap
  - malloz16.github.io

Racket
- Snake Game Recreation
  - Created a recreation of the classic game Snake along with a few new elements
- Firefighter Game
  - Created a game where the player puts out growing fires while controlling a fire-plane overhead

Java
- Ants vs Bees Text-Bases Game
  - Built as a text-based version of the popular mobile game Plants vs Zombies

Skillset

Languages: Swift, Java, HTML, CSS, JavaScript, C++
Platforms: OSX, Windows, Linux (Ubuntu), iOS
Applications: Xcode, Eclipse, Sublime Text, Adobe Photoshop, Adobe Illustrator, Sketch, Git

Experience

IT Intern, 06/2016 to 08/2016
SiriusDecisions – Wilton, CT
- Redesigned internal support webpages using HTML, CSS, and JavaScript
- Redesigned and updated company-wide email signatures using HTML
- Replaced hardware including screens, hard drives, RAM, logic boards on Mac and PC
- Troubleshooted software on both Mac and Windows

References:
- Anthony Robinson (direct supervisor), IT Infrastructure Manager - anthony.robinson@siriusdecisions.com
- John Neeson, Co-Founder and CEO – john.neeson@siriusdecisions.com