

Computer science student, with solid professional experience,
I would like to contribute to the creation of your video games.

Passionate, I created personal or student projects
and "Global Game Jams" such as
Platformer, escape game, simulation sandbox, 3D surface editor ...
Portfolio : <https://malomo42.github.io>

My strengths : ability to adapt - calm in stress full conditions - good communicator
invested - proactive - curious - perseverant - rigorous



EXPERIENCES

2023 – ALTEN - 6 month internship

Design of an internal human resources **website**.
3 remote teams of **autonomous** and **full-stack** interns.
Agile Scrum methodology.
Rotation of roles between **Scrum Master** and **Product Owner**.

Management of user accounts and data.
Creation of modular and detailed rights in a graph database.
Development of the website's admin interface.
Intercommunication between the services of each group.
Utilization of **GitLab** pipelines and Kubernetes deployment.
Environment: **Java**, **TypeScript**, **Angular**, and Neo4j.

2022 – ALCINEO - 6 month part-time

Dynamic code import management in a Java Android application,
enabling automatic and regular updates for security **obfuscation** purposes.

2021 - SMARDTV - 6 month internship

Improvement of an audiovisual equipment testing project
through **AI** image recognition using **Python**
Creation of long-duration **test** scripts and data retrieval
Redesigning the of the tool's **multithreading**

2019 – START-UP PROJECT

Three-year group project aimed at facilitating communication
between doctors and patients' families. medicfollow.fr
Development of a mobile application using **Flutter**
Management of an **SQL** database via a **JavaScript** server

2019 - ALCINEO - 6 month internship

Creation of configurable **file converter** for payment terminals settings
using **java**
Training of teams on the software

EDUCATION

2023 – 5th YEAR EPITECH FRANCE

Computing programming expert diploma in 5 years.
4th year done at HFT Stuttgart, Germany – in software technology

2018 – HS DIPLOMA, SCIENCE

Engineering Sciences Option, Computer Science and Digital Science Specialty
With Honors

SKILLS AND ACTIVITIES

LANGUAGES

English fluent
Japanese beginner

APNEA

Depth 34 m
Duration 3:30 min

GAMES

VR passionate
GM in multiples RPGs

DRIVING LICENCE

B

Malo MOREAU IT DEVELOPER



GOALS

Fixed-term contract
or end-of-study internship
minimum 4 months
from March 2024

CONTACT

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Portfolio :
<https://malomo42.github.io>