

DATA STRUCTURE INDIVIDUAL ASSIGNMENT

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1 BACKGROUND

Me and my friends (from Azerbaijan) are working on opening a restaurant on the wheels in Baku, Azerbaijan (and this is not a joke, we have already registered our company, but it is still in the designing stage). However, as a just established company, we would like to fully analyze, some important models, like: What food/drink is being sold most? How much did we earn from every order? How many orders in total have been executed during the day? Just like all other restaurants, we will have cheque system, however, the data cannot be retrieved from there in the massive amounts, since it will be overwhelming. Furthermore, if this program was accessible to customers, they could be checking the ingredients/recipes of all the waffle that we offer. My program can easily solve this problem. In addition to that, in this project, I used a few extra non-essential features to mimic the real buying process as naturally as possible. They will be noted both in the overview and in the code.

2 THE GOAL OF THE CODE, AND CHALLENGES TO FACE

I put forward several essential goals that my code should be able to execute. The overall goal of the whole code is to allow the user to add all the items in menu that the customer wants to buy, and then give efficiently calculate out the “cheque” of what has been ordered. The user instructions have to be user-friendly, since they should be able to check the ingredients of any waffle/drink in the menu. Moreover, the given cheque should be price-sorted for a better view. So, we need efficient data structure for: insertions, sorting, and storing the data.

The main question was, which type of data structure should be used to solve this problem most effectively, and I firstly was going for the singly-linked lists. Adding an item to singly-linked list takes $O(1)$ time complexity, while adding an item to arrays to last position takes $O(1)$. However, searching an item in the known index takes $O(1)$ time complexity for arrays, while it takes $O(n)$ for singly-linked lists. It is easy to understand that if you want to search for a positions, no matter what we do next, our time complexity in singly linked lists will be $O(n)$, which makes it unreasonable to use it when search is present. For that reason, I went for arrays as my preferred data structure for data search and insertion.

For the sorting data structure, I went for the in-place Quick-Sort algorithm, because its expected time complexity is just $O(n\log(n))$, and is one of the fastest for any kind of inputs.

For storing the data about the instructions, I decided to use the mapping data structure. Using it, I store the instructions in the dictionary, which are divided into relevant categories. Using keys, we will easily access necessary data.

3 SOLUTION

In order to solve this problem, I decided to divide my code into 3 main parts:

The first part consists only and only of the in-place quick sort algorithm. I implemented it the way that it has got two input arrays, but both of them will be sorted on the basis of only 1. So, if one array has got the items in the Menu, and the other array has their respective prices, my sorting algorithm will sort both arrays in the increasing price, and thus, item-price relationship will not change.

The second part is the most essential part of the code, which is a function dealing with the arrays of the menu (divided into food and drinks), and dictionary for the instructions. The function initializes the input inside the loop. The input can initialize special codes, which either accesses the dictionary, or actually breaks out from the loop. If no “special” input is given, then the function will treat it as an item in menu. If no such an item is present, the function will repeat the loop, and it will let you know that it does not exist. If the input actually exists as a food or drink in our restaurant, we will add it to another array, which includes all the ordered items. Inside this function, we will sort the order, and then return the order together with the price of every item, and we will give full order price as well.

The third part is a simple loop which executes our function repeatedly. After every order, it will ask us if the work day is over, and we will choose if we should close or not. If we close, my code will return all the orders that have been given in the whole day.

4 PSEUDO-CODE

Algorithm 1:

```
def sorting(S1, S2, a, b):
    if a more than or equal to b do
        return
    endif

    pivot      S1[b]
    left       a
    right      b      1

    while left less than or equal to right do
        while left less than or equal to right and S1[right]
            less than pivot do
                add 1 to left
            endwhile
        while left less than or equal to right and pivot less
            than S1[right] do
                subtract 1 from right
            endwhile
        if left less than or equal to right do
            S1[left], S1[right]      S1[right], S1[left]
            S2[left], S2[right]      S2[right], S2[left]
            left, right      left + 1, right      1
```

```

endif

S1[left], S1[b]      S1[b], S1[left]
S2[left], S2[b]      S2[b], S2[left]
sortsys(S1, S2, a, left - 1)
sortsys(S1, S2, left + 1, b)
enddef

```

Algorithm 2:

```

def restaurant():
    number      generate random number from 1000 to 9999
    food        [some array of food in menu]
    drinks      [some array of drinks in menu]
    info        {dictionary of instructions}
    price_food   [some array of prices of food]
    price_drinks [some array of prices of drinks]
    full        [empty array]
    qiymet       [empty array]
    total_order [empty array]

    while True:
        order      request input
        if order = "exit" do
            break
        endif
        if order = info do
            choice_type      request input
            if choice_type = "food" do
                choice_food    request food
                ind2    find index of choice_food in food
                print info with key food and with index ind2
            endif
            if choice_type = "drink" do
                choice_drinks    request drink
                ind4    drink index of choice_drinks in drinks
                print info with key drinks and index ind4
            endif
        endif
        if order is not in food do
            if order not in drinks do
                print "Food not in menu"
            endif
            if order is in drinks do
                ind3    index of order in drinks
                add item from drinks with index
                    ind4 to full
                add item from price_drinks with index
                    ind4 to qiymet
            endif
        endif
    endwhile
enddef

```

```

        endif
    if order is in food do
        i n d   index of order in food
        add item from food with inde ind to full
        add item from price_food with index ind to qiymet
    endif
endwhile
fee = 0
Algorithm 1 input (qiymet, full, 0, length of full minus 1)
for i in range of length of full do
add qiymet with index i to fee
add an array of (full with index i, qiymet with index i) to total_order
endfor
full_order      number + total_order
full_price      fee
return full_order, full_price
enddef

```

Algorithm 3:

```

all_orders = [empty array]
count = 0
while True do
    a = request USERINPUT
    if a = 'yes' or a = 'y' or a = 'Yes' or a = "Yep" do
        b = call restaurant
        print b
        add b to all_orders
        add 1 to count
    endif
    else do
        print count
        break
    endelse
endwhile
print all_orders

```

5 Additional Info

Imports used: random

Python version: 3.8