

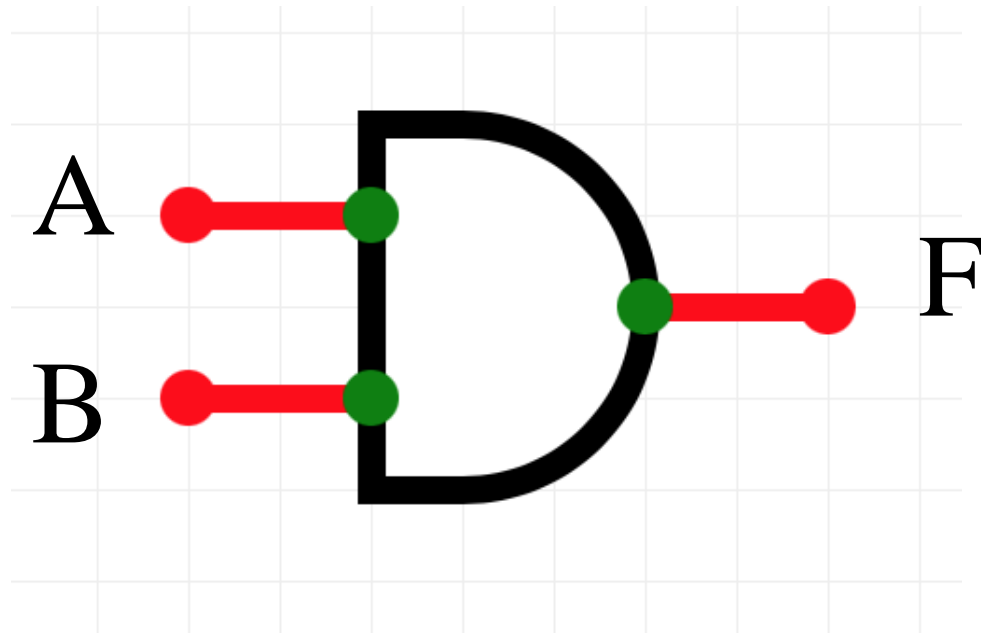
COEN 244

Tutorial 4

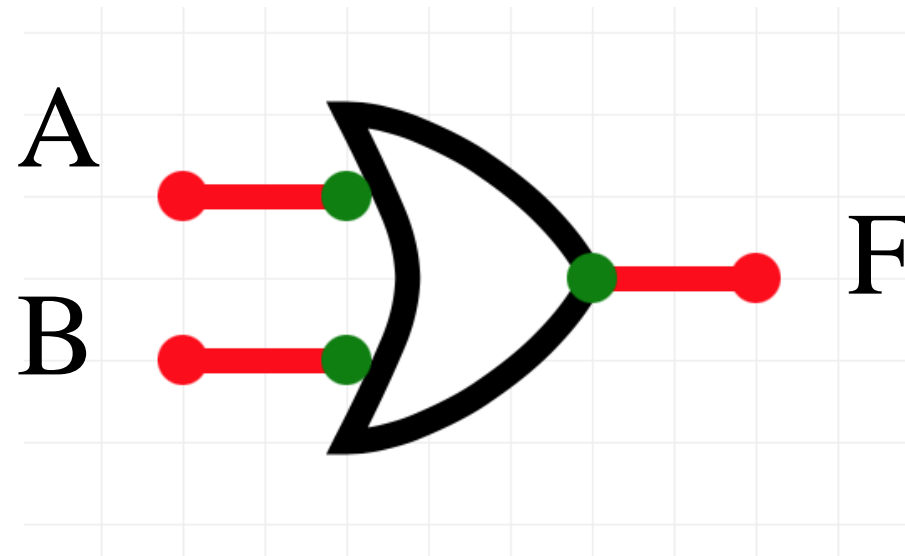
Mohammad Altahat

Class Composition

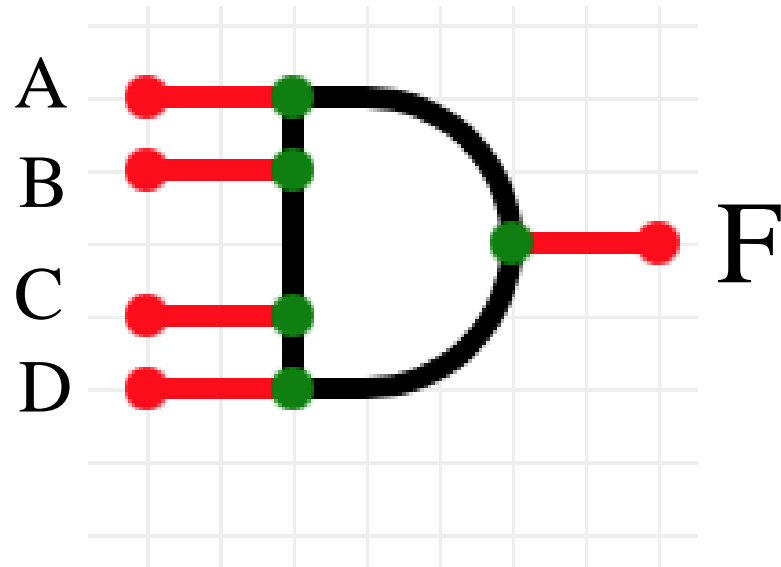
2 Inputs AND gate



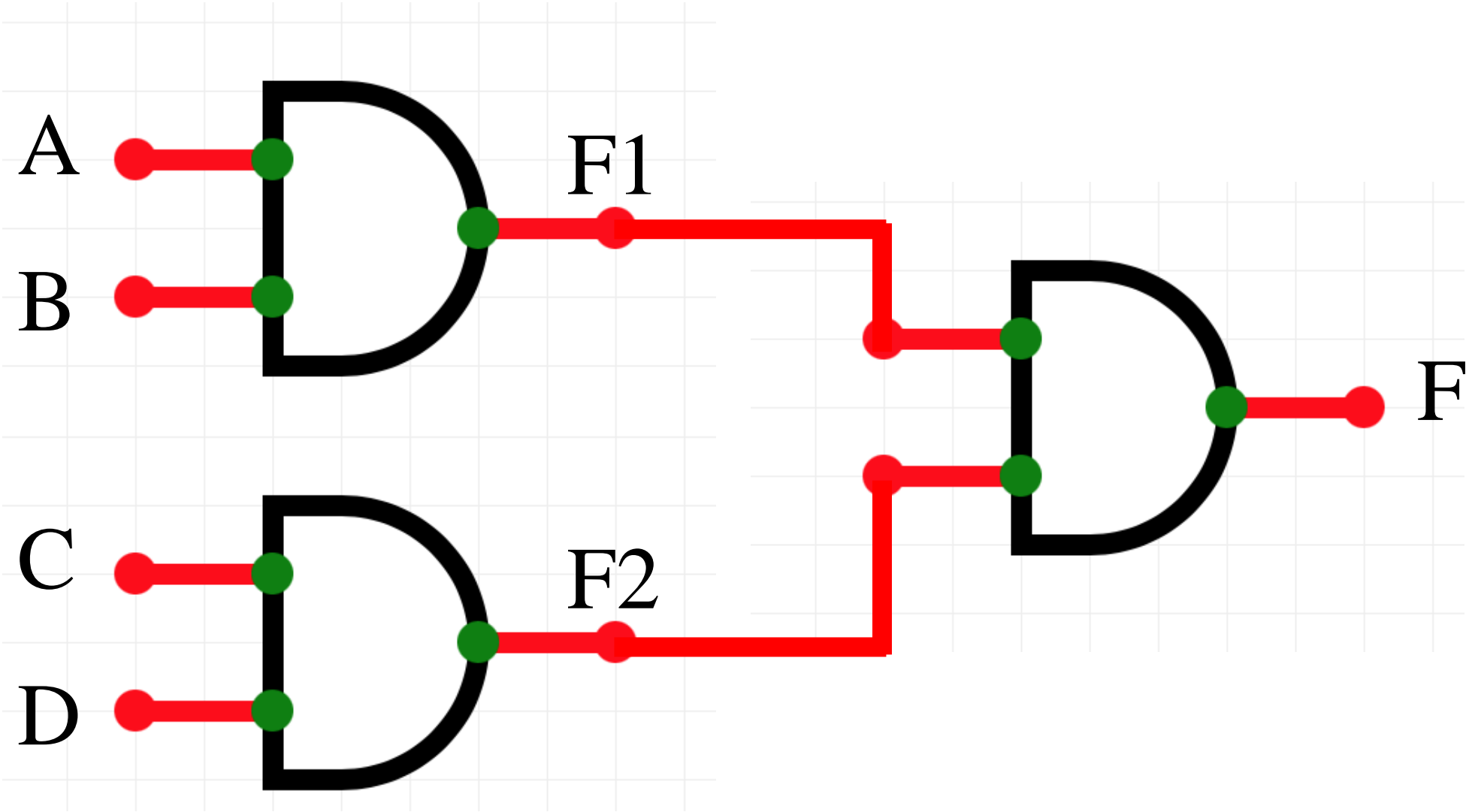
2 Inputs OR gate



4 Inputs AND gate



4 Inputs AND gate

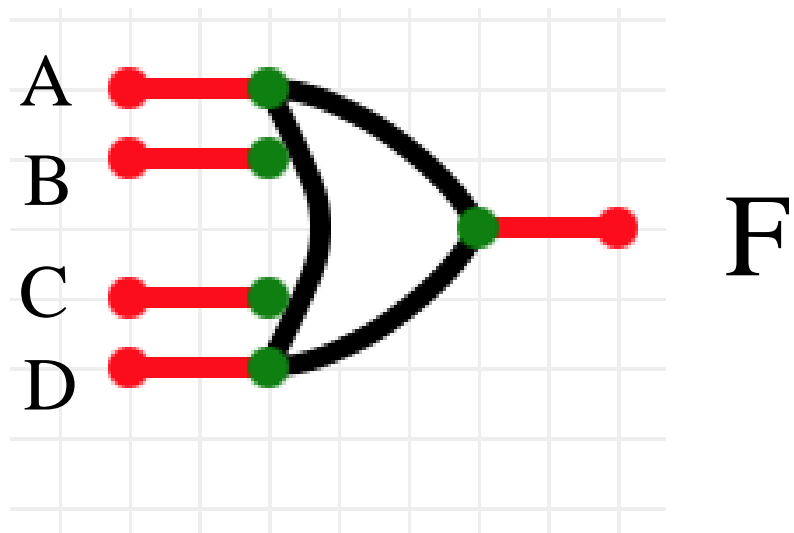


Truth Table

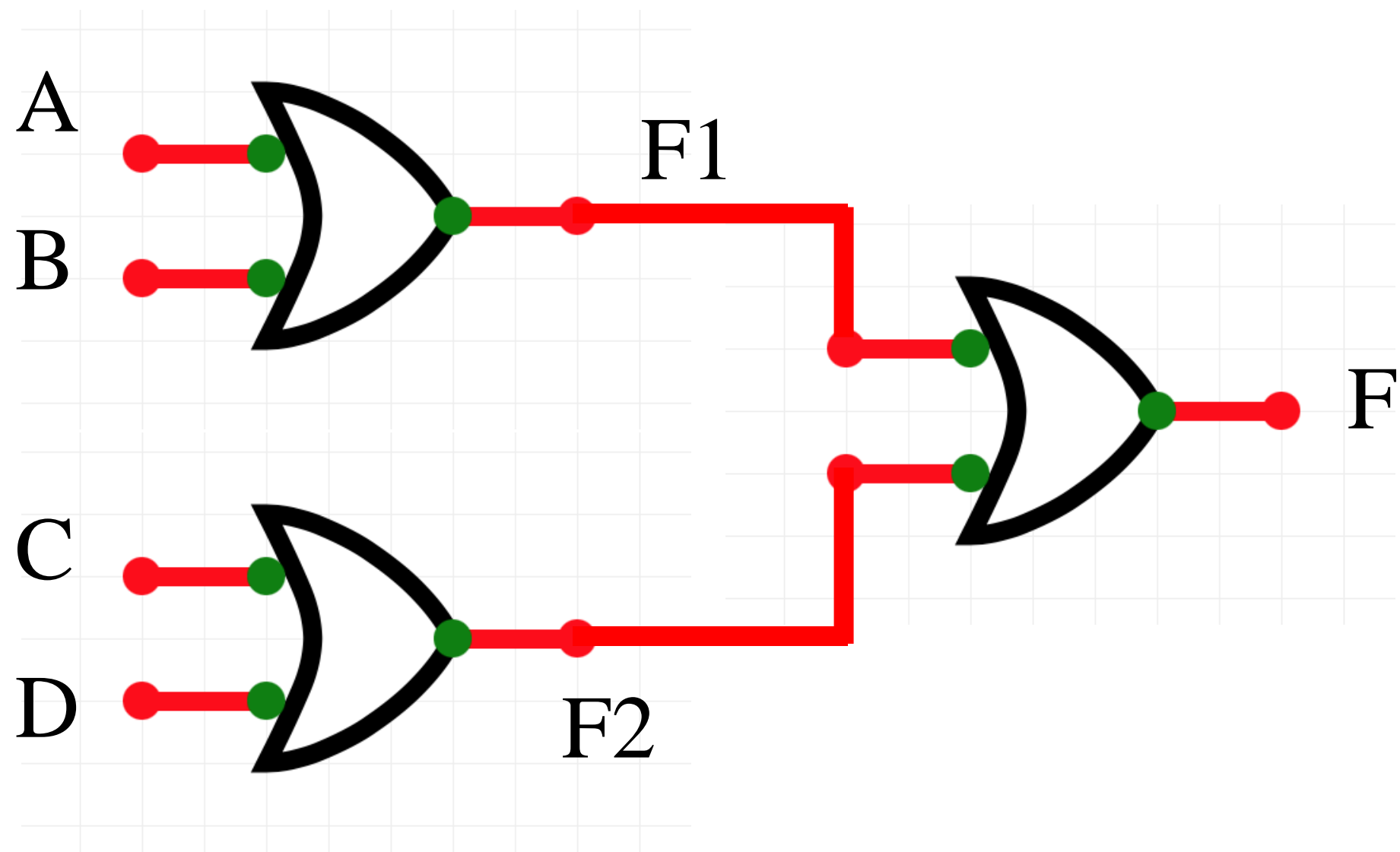
A	B	C	D	F
0	0	0	0	0
0	0	0	1	0
0	0	1	0	0
0	0	1	1	0
0	1	0	0	0
0	1	0	1	0
0	1	1	0	0
0	1	1	1	0
1	0	0	0	0
1	0	0	1	0
1	0	1	0	0
1	0	1	1	0
1	1	0	0	0
1	1	0	1	0
1	1	1	0	0
1	1	1	1	1

```
for (int i = 0; i < 16; i++)  
{  
    A = (i / 8) % 2;  
    B = (i / 4) % 2;  
    C = (i / 2) % 2;  
    D = (i / 1) % 2;  
  
    setInputs(A, B, C, D);  
    F = Evaluate();  
  
    cout << A << "\\t" << B << "\\t" << C << "\\t"  
        << D << "\\t" << F << endl;  
}
```

4 Inputs OR gate



4 Inputs OR gate



4 Inputs Logical Function

$$F = AB + CD$$

