

# COEN 244

## Tutorial 5

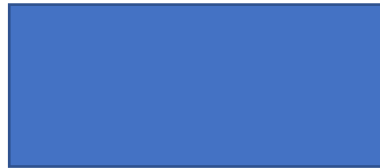
Mohammad Altahat

# Class Inheritance

# Shapes

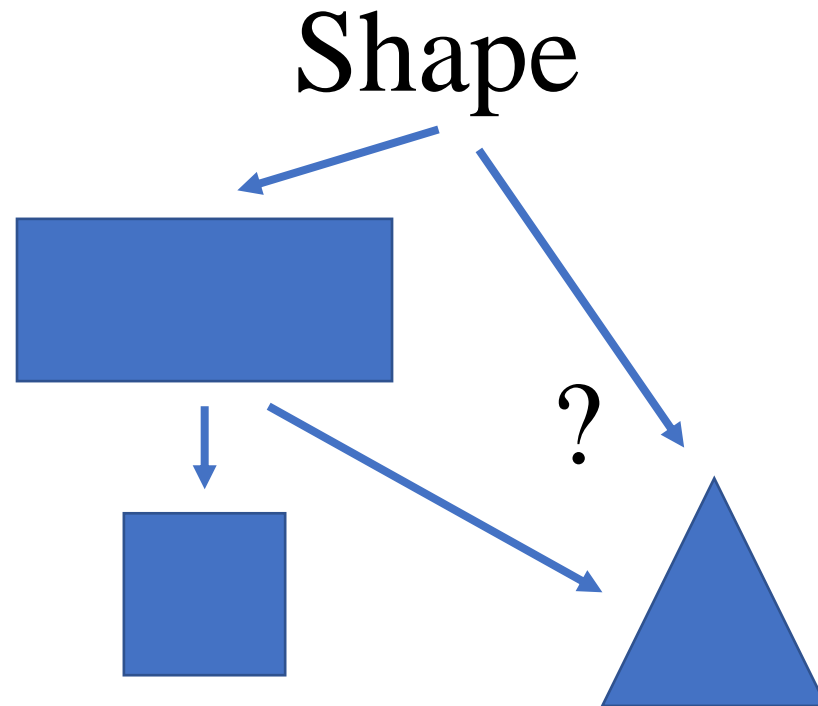
- Let's consider geometric shapes and implement them as classes in C++

Shape



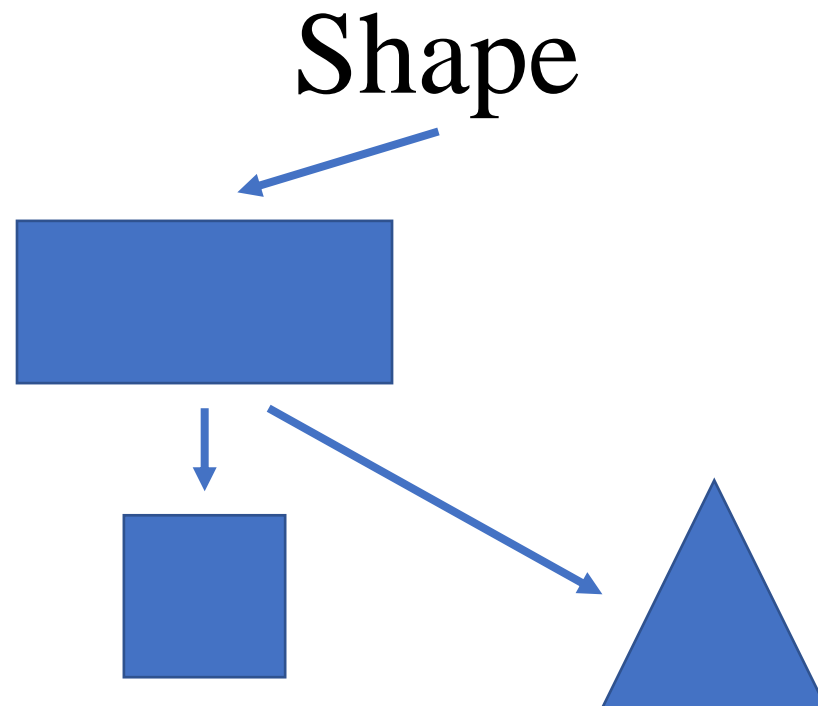
# Shapes

- Let's add the Triangle class



# Shapes

- Let's add the Triangle class



# Shapes

- Let's add the Circle class

