



# COMP 352 – SUMMER 2018

## Tutorial Session 5

1

# OUTLINE

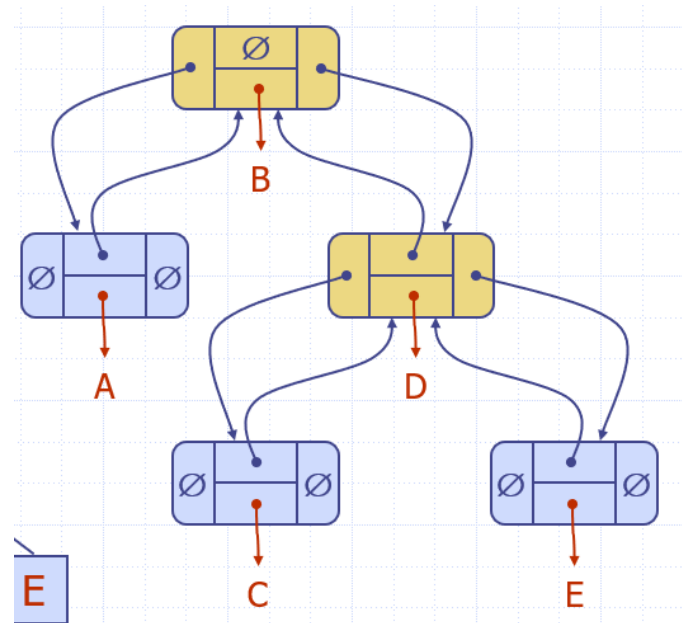
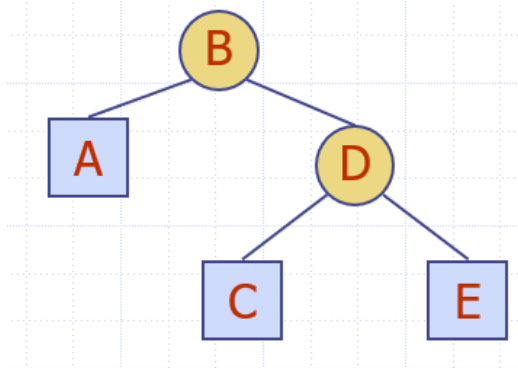
- Quick Overview on Trees
  - Definition
  - Different Implementations
- Depth and Height
- Tree Traverse Algorithm
- Problem Solving

# TREE DEFINITION

- A Tree is an ADT that stores its elements hierarchically.
- Each element in a tree has 1 parent element (with the exception of the root element) and 0 or more children elements.
- Two nodes that are children of the same parent are siblings. A node  $v$  is **external** if  $v$  has no children. A node  $v$  is **internal** if it has one or more children.
- External nodes are also known as **leaves**.

# IMPLEMENTATION: LINKED LIST

- A node of binary tree is represented by an object storing
  - Element
  - Parent node
  - Left child node
  - Right child node



**Drawback?**

# LINKED LIST IMPLEMENTATION

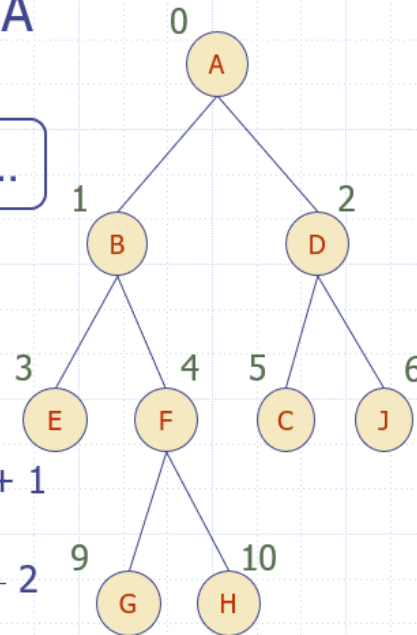
The idea is simple. A node in the tree has:

- a data field
- a left child field with a pointer to another tree node
- a right child field with a pointer to another tree node
- optionally, a parent field with a pointer to the parent node

**!!!!!!IMPORTANT:** a tree is represented by a pointer to the root not a node !!!!!!

# ARRAY IMPLEMENTATION

- Nodes are stored in an array A



Node  $v$  is stored at  $A[\text{rank}(v)]$

- $\text{rank}(\text{root}) = 0$
- if node is the left child of  $\text{parent}(\text{node})$ ,  
 $\text{rank}(\text{node}) = 2 \cdot \text{rank}(\text{parent}(\text{node})) + 1$
- if node is the right child of  $\text{parent}(\text{node})$ ,  
 $\text{rank}(\text{node}) = 2 \cdot \text{rank}(\text{parent}(\text{node})) + 2$

Get the parent

$\text{index}(\text{parent}) = (N-1)/2$  (integer division with truncation)

# PRO REPRESENTATION LIST VS ARRAY

- Pro using list representation
  - Dynamic size
  - Represent different type of tree
  - Insertions and deletions can be made directly without data movements
  - Node can be placed anywhere in the memory
- Pro using array
  - Easy to understand
  - Easy to move from parent to child
  - Programming is easy

# CONS REPRESENTATION LIST VS ARRAY

- Cons list:
  - It is difficult to understand
  - Accessing a particular node is difficult
- Cons array:
  - A lot of movement if you want to insert delete a node
  - Lot a memory wasted if you do not use all the allocated memory



## DEPTH DEFINITION

The **depth** of a node  $v$  is the number of ancestors of  $v$ , excluding  $v$  itself. The depth of a node  $v$  can also be recursively defined as follows:

- If  $v$  is the root, then the depth of  $v$  is 0
- Otherwise, the depth of  $v$  is one plus the depth of the parent of  $v$

**Algorithm**  $\text{depth}(T, v)$ :

**if**  $v$  is the root of  $T$  **then**

**return** 0

**else**

**return**  $1 + \text{depth}(T, w)$ ,

*where  $w$  is the parent of  $v$  in  $T$*

## HEIGHT DEFINITION

The height of a node is the number of edges on the *longest path* from the node to a leaf. Recursive definition:

- A leaf node will have a height of 0.
- If  $v$  is an external node, then the height of  $v$  is 0
- Otherwise, the height of  $v$  is one plus the maximum height of a child of  $v$

**Algorithm** height( $T, v$ ):

**if**  $v$  is an external node in  $T$  **then**  
        **return** 0

**else**

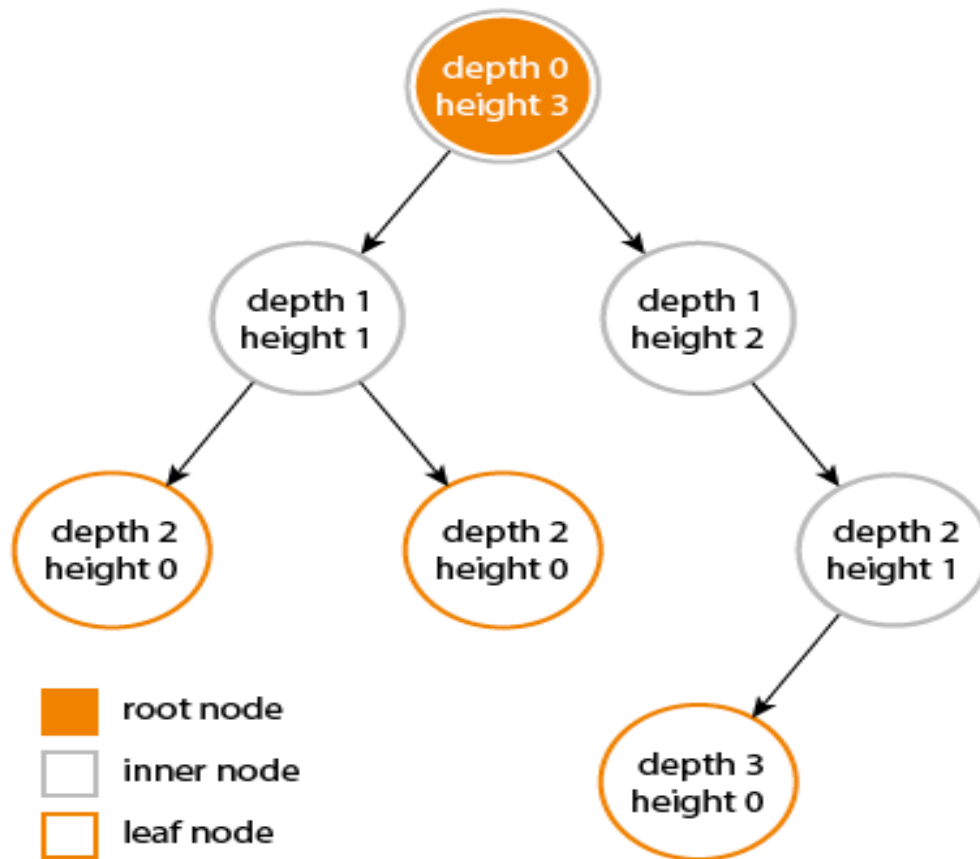
$h \leftarrow 0$

**for** each child  $w$  of  $v$  in  $T$  **do**

$h \leftarrow \max(h, \text{height}(T, w))$

**return**  $1 + h$

# DIFFERENCE HEIGHT VS DEPTH



# PREORDER TRAVERSAL

In a **preorder traversal** of a tree  $T$ , the root of  $T$  is visited first and then the subtrees rooted at its children are traversed recursively.

**Algorithm** preorder( $T, v$ ):  
perform the “visit” action for node  $v$   
**for** each child  $w$  of  $v$  in  $T$  **do**  
    preorder( $T, w$ )  
*{recursively traverse the subtree rooted at  $w$ }*

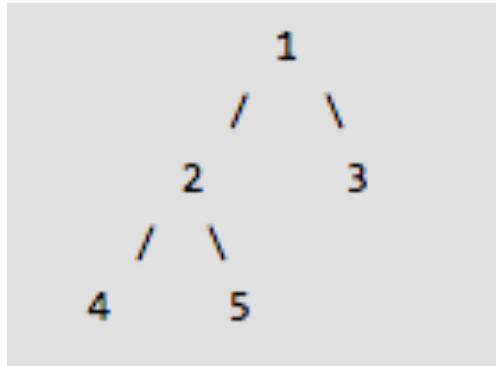
# POST-ORDER TRAVERSAL

A **post-order traversal** recursively traverses the subtrees rooted at the children of the root first, and then visits the root.

**Algorithm** postorder( $T, v$ ):  
  **for** each child  $w$  of  $v$  in  $T$  **do**  
    postorder( $T, w$ )  
  {recursively traverse the subtree rooted at  $w$ }  
  perform the “visit” action for node  $v$

# EXERCISE 1

Given a binary Tree, print the nodes in in-order fashion without recursion



In order : 4 2 5 1 3

## EXERCISE 2:

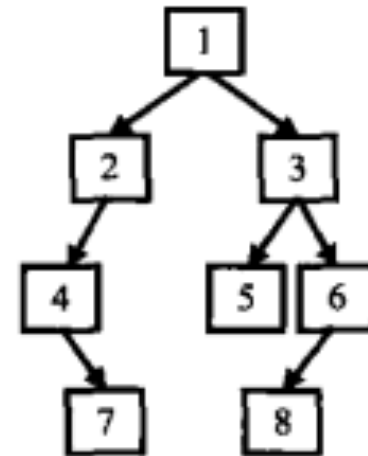
Given preorder and inorder traversal of a tree, construct the binary tree. You may assume that duplicates do not exist in the tree.

For example, given

preorder = [1, 2, 4, 7, 3, 5, 6, 8]

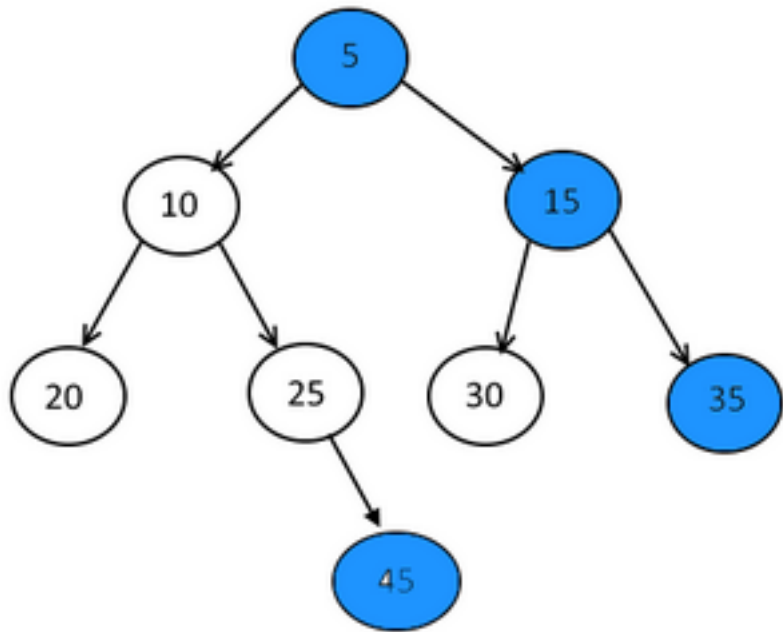
inorder = [4, 7, 2, 1, 5, 3, 8, 6]

you get this binary tree.



## EXERCISE 3:

Given a Binary Tree, print right view of it. Right view of a Binary Tree is set of nodes visible when tree is visited from right side.



Right view: 5 15 35 45