

LOOP: ANIMAL PARADE

Go to <https://scratch.mit.edu/projects/428258614/>

Use a **repeat loop** to control *how many times* an action happens



Click for help
navigating Scratch!

GET YOUR HEAD IN THE GAME:

Read the **title**, **instructions** (how to use it) and **purpose** (skills you'll learn)

Press one number at a time and count how many times the Dog walked or the Bee buzzed.

Play: Click on stuff, circle what you saw



1. Circle the number of times the dog walks.



0 1 **2** 3 4



0 1 2 3 4



0 1 2 3 4



0 1 2 **3** 4



0 1 2 3 4



2. Circle the number of times the bee buzzed.



0 1 2 3 4



0 1 2 **3** 4



0 **1** 2 3 4




0 1 2 3 4



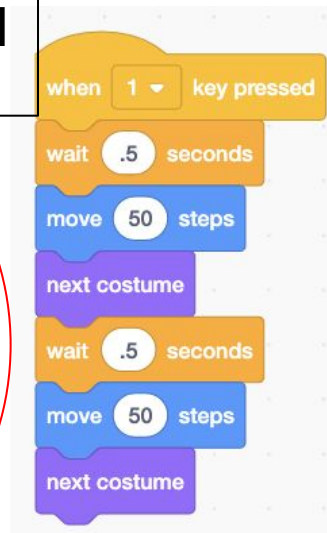
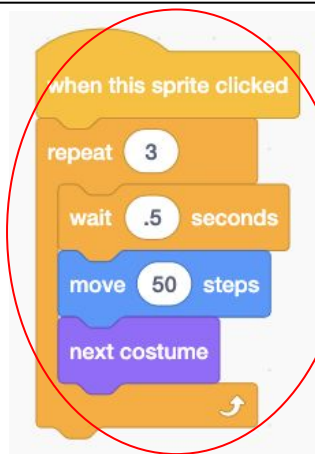
0 1 2 **3** 4

Now let's **Explore** the code.

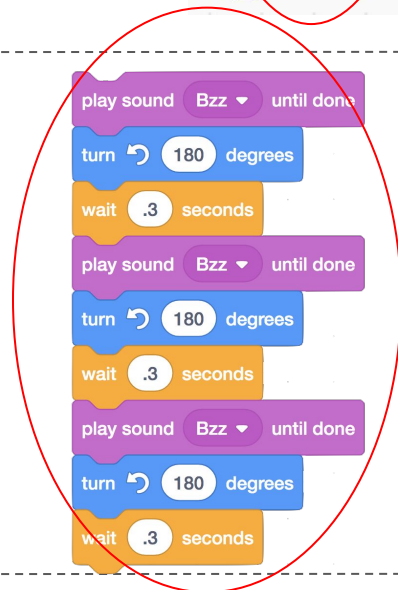
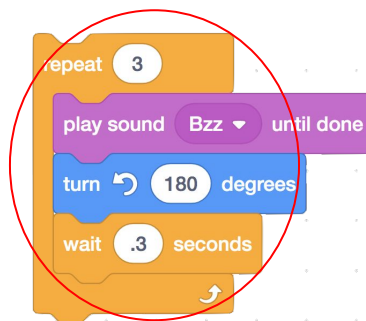
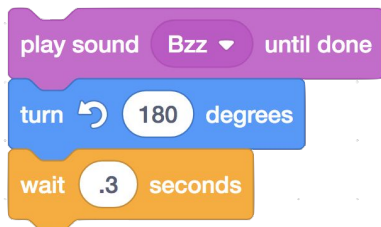
Click on  to make your own copy.
Click on the sprite tile under the stage to find the sprite's scripts.



3. Circle the two scripts that do the **same thing**.

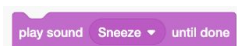


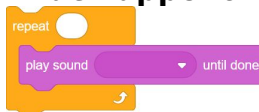
4. Circle the two scripts that do the **same thing**.



Tinker Time! Find Dog's code. **Explore** what happens when you:



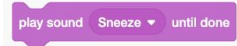
Add a  block **into** the loop.

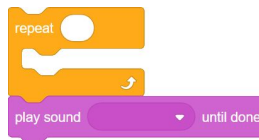


How many times does the Dog "Sneeze"?

1 2 **3** 4 5



Add a  block **after** the loop.



How many times does the Dog "Sneeze"?

1 2 3 4 5

Change the number 3 in the loop  to 2. Does the Dog move **MORE** or **LESS**?

Your Quest:

1. Make scripts for the Kangaroo and Grasshopper using a repeat loop.
2. Make a script that makes the Bee fly around in a circle when it is clicked (use next costume, turn, and move steps blocks).

OTHER BLOCKS TO PLAY WITH

