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Contacts

Personal 02

## Industry Knowledge

User Interface
User Experience
Interaction Design
Front-end Development
3D Modeling
3D Motion
Interface Motion
Design Systems
User Research
Prototyping

### **Tools & Technologies**

Figma Sketch

Webflow

Framer

Wordpress

Adobe Suite

Maze

Jitter

Framer

Spline

### Language

Danish (Native) English (Professional)

# Malthe A. Hartmann, Product Designer

Experience 03



# **Product Designer/Front-End Engineer**

**Buoy** · Contract

mar. 2023 - may 2023 · 3 months

Lead the development of a design system to ensure consistency across product domains (app & web). Designed and implemented conversion-focused interface changes.



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# **Product Designer**

Shouter · Full-time

Jun. 2022 - feb. 2023 · 9 months

Leading the design process from user insights to production ready solutions, as well as product strategy.



## **Product Designer**

Rise · Full-time

nov. 2021 - Jun. 2022 · 8 months

Leading work on a money app UI & UX. Researched, designed, and prototyped interfaces to give parents an opportunity to teach their kids about money.



## **Product Designer**

Lunar · Full-time

aug. 2020 - sep. 2021 · 14 months

Researched, designed and prototyped several consumer & business products to give users more opportunity with their money.



## **Product Designer**

Custimy.io · Part-time

sep. 2020 - dec. 2020 · 4 months

Worked on the initial prototype and MVP + visual identity, name and came up with the logo.



#### **Creative Assistant**

Rethink Copenhagen · Part-time

2018 - 2019 · 12 months

Working with various clients to ideate, design, and develop websites focusing on marketing and communication, and e-commerce.