# **Eric Malvar**

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**LinkedIn:** <a href="https://www.linkedin.com/in/eric-malvar-7072b5a0/">https://www.linkedin.com/in/eric-malvar-7072b5a0/</a>
<a href="https://github.com/malvarius">Github: https://github.com/malvarius</a> | **Portfolio:** <a href="https://emalvar.site">Portfolio: https://emalvar.site</a>

### Summary

Full Stack Software Engineer with a background in Applications (Pre-Sales) Engineering. Known for being able to break down complex tasks and for a dedication to learning new things. A true team player who works hard to make things happen.

### **Technical Skills**

React | React-Native | JavaScript ES6 | HTML5 and CSS3 | JQuery | REST APIs | MySQL | PostgreSQL | Node JS | MongoDB | JIRA | Git

#### Experience

# Web Content/Software Developer Virtual Graffiti Inc.

2020-Present

Irvine, CA

- Responsible for designing Ecommerce microsites using HTML5/CSS3 and Javascript
- Troubleshooting browser compatibility issues
- Fix bugs from existing websites and implementing design changes to improve overall user experience
- Work directly with marketing, sales, and analytics to develop solutions that drive web traffic and sales
- Create tools to automate content implementation such as: pricing updates, product stock updates, product bundling and selection

## Applications Engineer II

2017 - 2019

**Hexagon Metrology Inc.** 

Irvine, CA

- Responsible for software training and product demonstrations for large groups of customers from various companies.
- Provided sales team and customers with hands on technical assistance for a variety of solutions using PC-DMIS software.
- Collaborated directly with both technical and managerial roles to implement the best hardware/software solution based on customer needs.
- Developed close relations with sales staff as well as the development team to coordinate the release of up and coming features in order to drive business.
- Contributed to the success of the customer-business relationship by providing knowledge of process automation and software capabilities to pre and post-sales discussions

## **Current Projects**

Müdl | GitHub Repository: https://github.com/malvarius/mudlFrontEnd

**Description:** Müdl is a react-native phone application that allows a user to specify/identify latent emotions and deliver hyper-targeted solutions, mantras, psychological advice, and games based on the individual's needs.

**Responsibilities:** creating the backend API, creating middleware for handling asynchronous data, creating functionality to handle and update the virtual DOM based on user selections.

Tools used: React-Native, Expo, Node.js, Express, PostgreSQL

### Education

**Bootcamp Certificate:** UC Irvine, CA October 2019 **B.S. in Material Science and Engineering:** UC Irvine, CA December 2016