11,11

Given

$$f(t)=(rac{c_1+c_2t+c_3t^2}{1+d_1t+d_2t^2})$$

let,

$$f(t) = y$$

$$\therefore y + d_1 t y + d_2 t^2 y = c_1 + c_2 t + c_3 t^2$$

$$y = c_1 + c_2 t + c_3 t^2 - d_1 t y - d_2 t^2 y$$

Now we use the given interpolation conditions:

For f(1)=2,

$$c_1 + c_2 + c_3 - 2d_1 - 2d_2 = 2 \dots$$
 (i)

For f(2)=5,

$$c_1 + 2c_2 + 4c_3 - 10d_1 - 20d_2 = 5 \dots$$
 (ii)

For f(3) = 9,

$$c_1 + 3c_2 + 9c_3 - 27d_1 - 81d_2 = 9 \dots$$
 (iii)

For f(4) = -1,

$$c_1 + 4c_2 + 16c_3 + 4d_1 + 16d_2 = -1 \dots$$
 (iv)

For f(5) = -4,

$$c_1 + 5c_2 + 25c_3 + 20d_1 + 100d_2 = -4 \dots$$
 (v)

Equations (i),(ii),(iii),(iv) and (v) can be written as a set of linear equations in 5 variables:

$$\begin{pmatrix} 1 & 1 & 1 & -2 & -2 \\ 1 & 2 & 4 & -10 & -20 \\ 1 & 3 & 9 & -27 & -81 \\ 1 & 4 & 16 & 4 & 16 \\ 1 & 5 & 25 & 20 & 100 \end{pmatrix} \begin{pmatrix} c_1 \\ c_2 \\ c_3 \\ d_1 \\ d_2 \end{pmatrix} = \begin{pmatrix} 2 \\ 5 \\ 9 \\ -1 \\ -4 \end{pmatrix}$$

In [24]:

Here we consider the above set of linear equations in the form AX = B, so we define $A = [1 \ 1 \ 1 \ -2 \ -2 \ ; \ 1 \ 2 \ 4 \ -10 \ -20; \ 1 \ 3 \ 9 \ -27 \ -81; \ 1 \ 4 \ 16 \ 4 \ 16; \ 1 \ 5 \ 25 \ 20 \ 100]$ display(A)

```
B = [2; 5; 9; -1; -4]
          display(B)
         5×5 Matrix{Int64}:
          1 1
               1 -2 -2
               4 -10 -20
               9 -27 -81
          1 4 16
                    4 16
          1 5 25 20 100
         5-element Vector{Int64}:
           5
           9
          -1
In [25]:
          # Thus we find the required value of X
          X = A \setminus B
          display(X)
         5-element Vector{Float64}:
           0.6296296296296255
           0.6049382716049432
          -0.19753086419753174
          -0.5679012345679012
           0.08641975308641975
```

Solving the set of linear equations we got:

```
c_1 = 0.6296296296296255

c_2 = 0.6049382716049432

c_3 = -0.19753086419753174

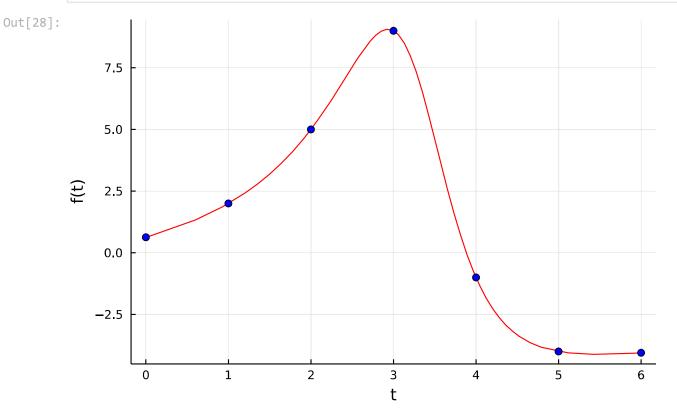
d_1 = -0.5679012345679012

d_2 = 0.08641975308641975
```

Now we plot the function f(t) for $t \in [0,6]$

```
In [26]:
          using Pkg
          Pkg.add("Plots")
          Pkg.add("CalculusWithJulia")
          using CalculusWithJulia
          using Plots
            Resolving package versions...
           No Changes to `C:\Users\Malvika\.julia\environments\v1.6\Project.toml`
           No Changes to `C:\Users\Malvika\.julia\environments\v1.6\Manifest.toml`
In [27]:
          c 1 = 0.6296296296296255
          c 2 = 0.6049382716049432
          c 3 = -0.19753086419753174
          d_1 = -0.5679012345679012
          d_2 = 0.08641975308641975
Out[27]: 0.08641975308641975
```

```
In [28]: f(t) = (c_1 + (c_2 * t) + (c_3 * (t^2)))/(1 + (d_1 * t) + (d_2 * (t^2)))
Plots.plot(f, 0, 6,xlabel="t",ylabel="f(t)",c = "red",legend = false)
scatter!(0:6,f, c = "blue", legend = false)
```



11.21

We calculate inverse of matrix A using Julia

The transpose of given matrix is a vandermonde matrix hence we know that the given matrix A is invertible.

```
In [58]:
           A = [1 \ 1 \ 1 \ 1 \ ; \ -0.6 \ -0.2 \ 0.2 \ 0.6 \ ; \ 0.36 \ 0.04 \ 0.04 \ 0.36 \ ; \ -0.216 \ -0.008 \ 0.008 \ 0.216]
           A inv = inv(A)
           p = [2; 0; 2/3; 0]
           display(A_inv)
          4×4 Matrix{Float64}:
                      0.104167
           -0.0625
                                  1.5625
                                          -2.60417
            0.5625 -2.8125
                                 -1.5625
                                           7.8125
            0.5625
                     2.8125
                                 -1.5625
                                          -7.8125
                                           2.60417
           -0.0625 -0.104167
                                 1.5625
In [59]:
           w = A_inv * p
          4-element Vector{Float64}:
Out[59]:
           0.9166666666666667
           0.0833333333333481
           0.083333333333336
           0.9166666666666667
```