

Malique Lovence

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<https://malz414.github.io/porto>

Profile

I am a diligent and tenacious university graduate, achieving an Upper Second Class Honors (3.7 GPA) in Computer Games Programming. My final project, a VR game is currently being used as an example of excellent work for future student. Outside of my academic accomplishments I spend a lot of my time building projects for game jam, even winning prizes in a few.

Education

10/2019 – 08/2022 **De Montfort University, Leicester, UK**

Games Programming

I gained intermediate level knowledge in programming languages such as C, C++ and Lua; and had the opportunity to create animations using programs such as Maya. I have learnt to key-frame, create and rig 3D models. Moreover, modules such as AI development, computer ethics and law have expanded my transferable skills and professional outlook.

- 3D Modeling
- Applied Mechanics
- Artificial Intelligence
- Computer Ethics
- Computer Networks
- Computer Law
- Computer Security
- Introduction to Shaders
- Mobile Games
- Object Oriented Programming in C++
- Physics Engine programming

Interpersonal Skills

Analytical skills	<div><div></div></div>
Communications	<div><div></div></div>
Problem-solving	<div><div></div></div>
Flexibility	<div><div></div></div>
Teamwork	<div><div></div></div>

Computer Skills

Blender	<div><div></div></div>
Unity	<div><div></div></div>
HTML & CSS	<div><div></div></div>
Music production	<div><div></div></div>
C++	<div><div></div></div>

Work Experience

Nov 2022 – Present **Freelance IT consultant/Programmer**

- I used a variety of tools to produce the perfect site ranging from Wordpress, to standard HTML5/CSS, increasing brand awareness by at least 30%.
- Utilized Javascript and PHP to build backend features such as contact forms and shopping carts.
- Made use of editing software to create videos and perfect images for every brand.

Feb 2018- Aug 2019 **Marketing Intern**

- One of my primary responsibilities was website design, where I created and maintained an online presence that showcased the store's products and services to potential customers.
- Additionally, I was responsible for marketing efforts, including social media campaigns and other outreach efforts to help increase brand awareness and drive sales.
- Designed and digitized logos, enabling brands to showcase their best side!

March 2016 – June 2017 **Bartender**

- Provided excellent customer service to high end clients.
- Maintained my own bar handling restocking and cash taking/counting.
- Trained as a sommelier to handle fine dining.

Volunteering

May 2017 – June 2018 **Sue Ryder: Retail Staff**

May – Sept 2017 **Age UK: IT Tutor**

Certificates

Duke Of Edinburgh Silver Award

Piano Practical/Theory - Grade 2

Hobbies

Gaming | Reading | Baking | Travelling

References

Available upon request