

start_listen_nodes.py

MODE = LISTEN

INTERLOCUTOR = NODES

gw_backend_to_mesh_network_nodes.py (run_node_communications(mode=2))

Legend:
1. Pink boxes indicate a python file and the function that is executed there
2. Light blue boxes indicate a function being executed in the same file as the previous node of the tree
3. Green boxes indicate the file "mqtt_interaction_module.py"
4. Gray boxes indicate the file "mqtt_interaction_node_main.py"
5. Dark blue boxes indicate the file "mqtt_interaction_cloud.py"
6. Dashed boxes represent the "on_message" function events.
7. Dashed arrows explain a relationship between two functions, explain some relevant function argument values, or indicate an event from/to the exterior.

WNI = WirepasNetworkInterface class inside "wirepas_network_interface.py" file
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when a node sends a message

it triggers the function

3. mqtt_interaction_module.py (on_message()) → mqtt_interaction_node_basic.py (on_message_nodes()) → mqtt_interaction_node_main.py (on_message_main_node_listen()) → interaction_tunnel.py (prepare_cloud_tunnel()) → tunnel_to_cloud()

1. node_to_cloud_tunnel (init class) → mqtt_interaction_cloud.py (init class) → start_listen_thread()

sets these variables for the new class

INTERLOCUTOR = CLOUD
MODE = LISTEN

topic = CLOUD_REQUEST_TO_NODETOPIC

set_node_id()

1. paho mqtt "client.py" (init class Client)
2. on_subscribe()
3. paho mqtt "client.py" (username_pw_set())

set_sub_client()

4. mqtt_interaction_module.py (on_message()) → mqtt_interaction_cloud (on_message_ct())

when CLOUD sends a message

5. connect_sub_client()

1. paho library client.py (loop_start())
2. mqtt_interaction_module (start_listen_loop())

2. mqtt_interaction_module.py (start_listen_thread()) → listen() (in a new thread) → mqtt_interaction_cloud (listen_to_cloud()) → threading.py (start())

1. get_timestamp()
2. message_received_class.py (init class RxMsg)
3. message_received_class.py (msg.parse())
4. mqtt_interaction_module.py (update_with_new_msg())
5. message_received_class.py (msg.display())

6. interaction_tunnel.py (tunnel_to_node())

7. update_gw_software.py (update_gw_software())
8. update_gw_database.py (update_gw_database())
9. read_gw_database.py (read_gw_database.py)
10. prepare_response.py (prepare_response())

11. mqtt_interaction_module.py (publish()) → 1. get_timestamp() → 2. mqtt_interaction_cloud.py (publish_ct()) → 1. get_timestamp() → 2. paho mqtt "client.py" (publish()) → 3. stop_sub_loop() → paho mqtt "client.py" (loop_stop())

CLOUD

response sent back to cloud

sends the response to the gateway

node

send request to node

1. global_variables.py (get_supertopic())
2. cloud_to_node_tunnel (init class) → mqtt_interaction_node_temporal.py (init class) → mqtt_interaction_node_basic.py (init class) → mqtt_interaction.py (init class)
1. global_variables.py (get_supertopic())
2. mqtt_interaction_module.py (convert_dst_address())
3. mqtt_interaction_module.py (update_msg_id())
4. create_message_functions (message_to_bytes())
5. global_variables.get_timestamp()
6. mqtt_interaction_module.py (publish()) → 1. listen() → mqtt_interaction_node_basic.py (listen_to_nodes()) → flow already described before
2. threading.py (start()) → enables the on_message() function
3. mqtt_interaction_node_basic.py (publish_meshnet()) → WNI (send_message())

4. mqtt_interaction_module (on_message()) → flow of what happens on a message response from a node, is similar to the node request to gateway.