[Pre-Flashpoint Saga, Earth-3976]

PHASE ONE MOVIES:

Year 1: Superman, Batman

Year 2: Wonder Woman, Superman V Batman

Year 3: The Flash, Justice League

PHASE TWO MOVIES:

Year 4: Cyborg, Green Lantern (John Stewart)

Year 5: Wonder Woman 2, Aquaman

Year 6: Superman 2, Batman 2, Flash 2

PHASE THREE MOVIES:

(Introduces many alts in multiverse, leading to Crisis on Infinite Earths in next saga)

Year 7: ???, ???, ???

Year 8: Flashpoint, ???

Year 9: ???, [Concluding Saga Movie tied to Flashpoint]

(With the introduction of alts, a new Superman, Batman, etc. take over the roles)

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WONDER WOMAN:

Takes place a decade before Superman. In Themyscira, the muscular, large, raven haired Diana is the strongest warrior of all, scuplted from clay by Hippolyta and blessed by the 12 gods of Olympus to protect her island. She and Circe, a priestess she doesn't like that much, are ordered by Hippolyta to go and stop human intruders. Diana meets Steve Trevor, a young soldier who is escorting the humans, and a rich human aristocrat who is leading the mission. She learns from them that they aimed to discover the 'wondrous' lost civilization of Themyscira because the aristocrat wanted to speak to god of War, Ares, to stop the violent wars afflicting the human world, which he believes have been influenced by Ares's powers. One cause of the war is a plague, and the aristocrat believes Ares is making it harder for humans to work together to stop the plague instead of fighting over who gets to escape from it. Before the expedition, a messenger from Olympus tells the aristocrat to call off his endeavor, but he does not listen to her. The aristocrat tricks the messenger, and uses her to find his way to the lost island. Diana and Circe capture the prideful humans, where the gods set judgment upon them. The opening scene ends.

Soon, Diana decides that she is curious of the outside world, and journeys to the aristocrat's home town, only to find it marred by war with devastation she had never seen, as she had

spent her life in parade. There, she discovers that monsters have been capturing civilians and eating them. Disobeying orders to not interfere with the world of the humans, Diana goes to stop the monsters. She ventures into deep, abandoned basements of haunted, ruined buildings, and easily slays the monsters. The civilians are in awe of this new heroine, whom they call Wonder Woman. They ask her for help to stop their wars, and though unsure if she can stop such conflicts, agrees.

But when Diana examines the head of one of the monsters, she discovers that it is the head of the aristocrat, and feels guilted with sin. She then sees that one of the monsters that is still alive resembles Steve Trevor. Horrified, she goes to Circe to ask for answers. Circe tells Diana that the humans were punished by the gods to become monsters, and were set loose on the human world. Diana then discovers more sins committed by the same gods who blessed the Amazonians with their powers and prosperity. The gods had punished the humans for their arrogant disobedience by inflicting many ailments on them. Ares had exacerbated the human conflicts due to the humans' refusal to worship the gods like the Amazonians had. The gods' curses also allowed an alien plague to infect the mortals. The Olympians are selfish and wish to rule the entire world; those who choose not to obey them are punished. Finally, if any mortal chooses to disobey their draconian demands, the gods harass mortals with no consequence. They justify this with all the misdeeds humans have committed of their own will, independent of the gods' intervention.

Unable to work with the gods any longer, Diana travels to Hippolyta and exposes the truth of the gods to the Amazonians. She throws the head of the former aristocrat down at the feet of the gods's messengers. The Amazonians are divided, as they believe the humans deserve such a punishment. Diana argues that humans deserve second chances, and should not have their lives be governed by gods. The Amazonians tell her that if they refuse the gods, then all their blessings will be gone. Hippolyta, her mother, scorns her for her insolence. Then, though it is implied that many Amazonians fear the gods, the tribe chooses to exile Diana away from their land. One Amazonian, Diana's friend, is inspired by Diana and diplomatically goes with the princess to ask the gods to ask for change, but they kill her as she begs for Diana for help. Her life is ended when Ares, after torturing her, snaps her neck. Then, the gods ravage Diana but do not kill her, as they wish to teach her a lesson and see if she will submit. She is thrown onto her back, and Ares walks up to her, towering over her with his Spear ready to thrust into the fallen warrior. Just as Diana is about to die, Circe enters the scene to intervene by creating an enormous distraction using powers not seen before, saving the warrior princess. When she awakens, Diana feels her life is indebted to the witch she had previously disdained, and swears to pay her back.

[So far 45 minutes have passed in the 2.5 hr movie]

With the death of her most loyal friend, the banished Amazonian is now on a quest of vengeance, vowing to stop the gods to save the humans. Circe reveals she has been siphoning power independent of the Olympians, and using powers from the Titans of Myth

(primordial deities existing long before the Olympians). She tells Diana that for each god she slays, she will lose the power that they gifted to her. The gods cannot take her powers away simply by command, but if they die, the source of that power is gone. However, there are other ways to obtain power: by learning the Arts of the Titans. These are not gifts bestowed upon mortals by the Titans, but forbidden techniques researched by mere mortals who studied the magic of the primordial beings. If Diana can find and master these Arts, then she will be able to compensate for the raw power that she loses.

The Titans of Myth seek to return the impure world to chaste nature, and topple the civilizations that the Olympians gifted mortals in exchange for obedience and stripping them of many rights. The Titans do not wish to grant misfortune or fortune to mortals and Amazonians, but simply want a powerful soul upon death in return, though their reason for this is yet unknown. In secret, Circe has offered them the soul of Diana, who is unaware of the witch's shady dealings. Circe's agenda is to get rid of the Olympians so that no gods can stand in her way when she enacts her plan to take over Themyscira and its limitless sources of magic.

Diana and Circe set off in the world to learn the 12 Arts of the Titans. They are:

- 1. The Constellations of Crius- counter to Hermes
- 2. The Divination of Phoebe- counter to Hestia
- 3. The Relief of Tethys- counter to Aphrodite
- 4. The Sight of Theia- counter to Artemis
- 5. The Memory of Mnemosyne- counter to Demeter
- 6. The Judgment of Themis- counter to Athena
- 7. The Veracity of Coeus- counter to Hades
- 8. The Light of Hyperion-counter to Apollo
- 9. The Torrents of Oceanus- counter to Poseidon
- 10. The Piercer of Iapetus- counter to Ares
- 11. The Womb of Rhea- counter to Hera
- 12. The Scythe of Cronus- counter to Zeus

They first return to the aristocrat's home town, where Circe frees Steve from his monster form, and they discover the first Art. Steve proves invaluable for helping the duo navigate the human world. He also serves as a stealthy spy, survivalist and sharpshooter. Over the course of 10 years, Diana trains herself and journeys through both the Paradise Islands and the human world to collect the Arts that allow her to challenge the gods. Before killing each one, she attempts to persuade the god to leave their divinity and thus relinquish their powers over humans, but all refuse. The story now resembles a God of War boss rush.

The 12 Olympians are:

1. Hermes: a hard to catch, annoying troublemaker, you must make him come to you, if you dare.

- 2. Hestia: meek and hating confrontation, she wishes to hide from Diana. She hides behind Aphrodite, her polar opposite who abuses and berates her, for protection.
- 3. Aphrodite: vain and beautiful, she was incredibly jealous of Diana upon her birth. She revels in the chance to destroy her.
- 4. Artemis: the patron saint of Diana, she is the one the warrior turned to throughout her life for guidance. She is serious and does not give into her emotions easily. Along with Athena, she is one of the two gods who actively chases down Diana.
- 5. Demeter: quiet and homely, but houses a darker, vengeful side underneath if agitated.
- 6. Athena: proud, vindicative but wise, she constantly follows Diana to attempt to sway her away. Though she ultimately does not prevail, she succeeds in getting Diana to become more sophistiated in her critical thinking, understanding that the world's morality is not black and white, but grey. Her questions provoke Diana to doubt Circe, and suspect that the witch is turning to primordial forces that would curse them all in the long run. Over time, Athena begins to admire Diana's growing aptitude for dialogue, which contrasts with the student's past, when the princess dismissed diplomacy and deep thought in favor of battle.
- 7. Hades: unsmiling and stoic, he detests the vanity of the Olympians. Hades prefers to be alone and away from commotion. He does not judge the fairness of deaths; he only confines them to his world once they come.
- 8. Apollo: confident, calm and vain, he is never angry nor afraid, and is playfully quick witted. He appears to 'go with the flow', smoothly accepting whatever happens to him as Fate. He does not have a bone to pick with anyone, only finding the good in whatever is happening to him in the moment.
- 9. Poseidon: incredibly angry and intimidating, he is the most fearsome god. Next to Zeus, his powers are unrivaled.
- 10. Ares: cowardly, thin skinned and easy to agitate, he only picks on the weak and fears the strong. His sadism knows no bounds, and if offended, will use whatever craven ways he can to seek revenge.
- 11. Hera: jealous and selfish, she only cares for her own creations, and nothing else. This makes her detest Diana, and she secretly whispers poison in Aphrodite's ears that make the young goddess grow more and more hateful of the princess
- 12. Zeus: he seeks obedience and humility over all else, believing himself to be the most just being on Earth, when he is actually an acute hypocrite. He is holier than thou and is blind to his own flaws. He erects an oppressively patriarchical society, and the Amazonians are under the illusion that they live under a free matriarchy.

Diana asks help from Hephaestus, a banished god, to accompany her on the journey and forge her weapons and armor. Using rare materials Steve found, the lame god crafts a sacred rifle for the former soldier.

During the journey, clues suggest that freeing the humans from the gods is what allows Superman to land on Earth by chance, as the gods had cast cursed misfortunes on the humans that prevented such Hope from arising. The Olympian gods had nullified contact between Earth and the Kryptonians, and cut them from their biological species cousins, the mortal humans. Circe also gives a cryptic prophecy that seems to hint of Superman landing on Earth.

Diana figures out how to summon the messenger Hermes, and kills him, losing her incredible Speed. Next, she goes to see Aprhodite, and finds the trembling Hestia living with her. Diana does not wish to kill Hestia and tries to persuade her to give up her divinity, but her fearful obedience of Aphrodite results in her accidental death when Diana stabs Aphrodite and Hestia together, unaware that the mild mannered goddess had ran to her abuser for shelter. Hestia's death seeps Diana of much of her Durability, and the death of Aphrodite drains her persuasive, Silver Tongue and Charms.

Artemis, who has been stalking Diana as the princess runs away from her in fear, finally corners her formerly devout follower. Diana narrowly outsmarts the goddess, and when she slays Artemis, it is a true symbol that there is no turning back. Her death severely wrecks Diana's mind and she sheds tears over the goddess's grave, losing her most cherished gifther Dexterity, the sense that made her most sensitive to nature.

After being distraught from killing Artemis, Diana is lulled into the warm lyres of a home, and in a hypnotic trance, nearly forgets her journey as she lives in comfort with her saintly, caring guardian. Steve discovers that it is the home of Demeter. When the foreign soldier insults her by not paying respects in her temple, he is imprisoned and starved, while Circe is trapped in a constant run from her darkest nightmares within an enchanted globe. This lasts for several months, until one day, an event triggers Diana to remember her vows, and the princess poisons Demeter over wine and dessert as the goddess attempts to lie to her and lure her back in. Blood drips from Demeter's lips, and she cries as she loses her adored life. Upon the withering of the goddess, Diana, too, coughs up blood, a sign that she has lost her celestial strength. Struggling to keep herself upright, she stumbles through Demeter's home to search for her partners.

What she learns horrifies her: starvation has turned Steve into a skeletal corpse, and without Demeter's spells to keep his mind alive, the soldier submits to death. Circe does not believe it, as early on, the Fates had predicted a different death for him, meaning that it was not his time to die; this was an unfair death. Diana becomes emboldened to voyage into the Underworld and retrieve Steve. Circe informs her that she can not follow as she was barred from the Underworld, and that Diana must do this alone.

As the warrior princess approaches the entrance of the Underworld, Athena stops her, telling her that she has gone too far and is now disrupting the natural cycles of life. Diana refutes her, claiming that the Fates did not intend this death for Steve. But Athena tells her that the judges of the dead have already made their choice. Diana questions how they can

defy Fate, and that the Olympians are hypocrites. Athena is shocked at the princess's courage to defy draconian thought, and says nothing. The goddess begins to admit her own denial over her blind submission to the Olympians. Sensing deep inside that she has defied her own principles, Athena believes that she has no choice now but to directly confront Diana in battle; the one who truly embodies justice will prevail. The two swiftly duel one another, and in a few seconds, Athena falls. As the goddess dissipates, she tells Diana that she will now lose not only her cunning acumen and awareness in battle, but the wisdom that guided her before. From this moment forth, Diana will have to rely on her own volition to overcome what lies ahead.

Diana trails on through the depths of the Underworld, meets her former friend and the slain aristocrat. Upon seeing Hades, the god does not whisk her away, but simply ignores her, setting the guardians of the Underworld to threaten her as he fades away. She defeats these obstacles, and eventually reaches Hades. But when she contests with him, she is hardly able to think or fight anymore. She only has the powers of Will (Poseidon), Hope (Apollo), Divinity (Hera), Mind (Zeus), and Vengeance (Ares)- all mental traits, and none of which bestow her with fighting ability. Not even the Arts she learned- which proved invaluable against the other gods- can help her. Weakened, she can barely graze the fragile Hades, who toys with her and slowly, physically, beats her down, stepping on her with his foot. But seeing Steve grants her the last of her spirit, and with everything left in her, she lifts Hades's foot up and throws him off her. Then, she frees hordes of those unjustly imprisoned by the gods in the underworld. They turn against their warden, and Hades drowns in the sea of souls. With the last of her strength depleted, Diana falls to her knees, and faints.

Steve carries the dying Diana, who has lost much of her mass, in his arms, and travels through a long, winding mountainous path from the Underworld to Mount Olympus. Using the helmet of invisibility stolen from Hades, he evades the guards, and sees the doors to the throne room just ahead. But the guards finally detect him, remove his helmet, and beat him down. Diana tries to get up, but the guards subdue her, too.

Just as she is about to die, from the corner of her eye, she sees the soles of Amazonian warriors. They pounce on the guards, and attack the other warriors of Olympus. The Amazonians, who have been inspired by Diana's journey and have secretly been researching ways to harness anti-god magic to replace the Olympian blessings powering their civilization, come to save their banished princess. This magic comes from many other sources, such as nature, emotion, and primordial essences like Chaos. The armies are led by Queen Hippolyta, and have been enchanted by Circe to become stronger than ever before.

But just as hope has returned, a spiked ball and chain lashes out from the throne room, and bashes through Diana's abdomens. Ares emerges, haugthy with pride. Diana succumbs from her wounds.

Three of the remaining Olympians- Apollo, Poseidon, and Ares- descend down from their throne room to destroy the Amazonians. Zeus and Hera arrogantly believe they do not need

to get their hands dirty, and sit back to watch. Circe is able to hold them back, but not for long. She calls for help from the Titans, but they refuse her pleas, as revival is forbidden in their contract. The imprisoned Titans then begin to take the soul of Diana. In a panic, Circe decides to break her pact with the Titans, and use forbidden powers to not only revive her, but embue her with the strength of these malevolent entities- these powers were forbidden from mortals because they could make a mortal mad, and cause them to destroy the entire world. Circe knows that disobeying her bargain with the Titans by dipping too much into their powers would have severe consequences, but she takes the risk as she is willing to give everything to defeat the gods.

Now revived as Wonder Woman, the awakened demi-goddess faces Apollo, who is raining arrows of the Sun down at the warrior army. After a great struggle, in which she utilized many of the 12 Arts she learned, she stabs Apollo through the heart, and he smiles, accepting his fate, as he knew the reign of the vain Olympians would inevitably come to an end. Without the blessing of Hope, she must find hope from deep within her accumulated struggles. She then challenges Poseidon, who is enraged at her defiance and heretical wielding of the Titans' powers. Poseidon nearly chokes her to death with his torrential waves and whirlpools, but Wonder Woman breaks free of his grasp, and after holding her breath till near death, she captures Poseidon in a drought, dehydrating him into a shriveled, stone husk.

With Poseidon gone, Zeus and Hera see that they are next to challenge Wonder Woman. But they know that in order to match them, the warrior princess must be embued by Circe with the powers of Chronos and Rhea, powers which when unleashed, can cause such devastation that all of the Earth would be destroyed. The two know they must retreat.

At long last, Wonder Woman, limping and crawling from her wounds, stands up tall to confront the one she seeks vengeance on the most: Ares. The God of War laughs at the prostrated, weary warrior, and arrogantly charges at her. He knocks her down a few times and thinks he's won, but Diana gets back up, and starts dodging his attacks, using rudimentary, dancing movements of every single one of the 12 Arts. Ares starts to become fearful, and tries to flee. But Diana chases after him, and catches him in a rear naked choke. Finally, the movie ends like an old martial arts movie about revenge; cheerful, victorious music plays the moment Diana gets the upper hand while using the 12 Arts, as it moves into the last scene of Diana breaking Ares's neck, followed by the engraving of 'WONDER WOMAN' onto the screen.

Wonder Woman still does not know what Circe did, but discovers the truth in Wonder Woman 2; she must fight the Titans of Myth with the help and training of Zeus. This means that killing gods always comes at a price.

THE FLASH:

University student Barry Allen is an independent forensic investigator, working with his friend Victor Stone and Victor's father Silas Stone. Barry's dad is in jail, and is blamed for his mother's death. Barry aims to prove the world wrong and clear his father's name. He knows that he saw the Reverse Flash kill his mother, though DNA evidence shows that Henry Allen is the culprit.

One day, during a university lab explosion accident caused by Professor Zoom, he is saved by his hero The Flash, whose alter ego is discovered by Barry as "Jay Garrick", a scientist who was thought to be deceased. But during the incident, Barry is accidentally caught in the explosion and gains the power of the Speed Force. Jay Garrick temporarily loses his powers, and Barry must take over as the Flash. Jay then helps Barry and Victor stop Zoom and his team of hired rogue metahumans; Zoom does not reveal himself yet, only leaving trails of his crime behind. Barry also saves his close friend, the ginger Iris West, from harm, but the two do not begin a romantic relationship yet.

Halfway through the story, Barry discovers that Jay is Zoom, as they share a split personality, and Jay wants Barry's help to defeat his split personality. What has been happening is that Professor Zoom has been committing crimes to stop the futuristic utopia and its time travelers, and Jay is undoing all the crimes that Zoom committed. Zoom found ways to become so powerful that nothing can restrain him, and no technology can defeat him, which is why Jay cannot just have Zoom be captured and killed. Instead, he is researching ways to defeat Zoom, and can only stave off Zoom's dystopia in the mean time. Jay says that "Jay" is a split personality that arose when one side of Zoom was so consumed by guilt that it created a different side that wanted to stop itself; glitches in the speed force caused this to become a different self, so the two selves are actually the same person.

Jay can tell when Zoom will take over, so he can prepare for whatever Zoom chooses to throw at him. The two must use mental tricks to hide their plans from one another, but since it is hard to do so and are constantly conversing, they often discover what the other is about to do and must try to threaten them not to do so. When Jay becomes powerless, he has to relay information he obtains from Zoom to Barry. Jay speaks to 'Zoom' telepathically and the audience believes they are two separate entities, but they are actually the same.

Jay reveals Zoom's backstory: In the year 2451, Eobard idolized the Flash, and aimed to be worshipped by many just like the Flash. However, his society was a utopia with no need for superheroes anymore. He finds it is stale and passionless. Desiring to return to an age that needed heroes, Eobard uses the speed force to travel back in time. There, he became the Flash, and waits for the Flash's arch nemesis, Professor Zoom, to appear. But when all the crimes were stopped, Eobard's passion waned. He then realized that the timeline was on its way to become a utopia, with his heroics being a one of the direct causes. Thus, he destroys all the technology and plans needed for society to progress to a utopia; however, his computer still shows that the timeline is on the same path. It turns out that those from the

future had traveled back in time to influence the world and set it on the path of a utopia; without their help, the world is not guaranteed to reach one.

Determined to put an end to these people, Eobard kills not only them, but is forced to kill other innocent people, including his heroic friend and colleague Jay Garrick (whom he thought would become the true Flash later on). This makes him feel that he is unable to return to being a 'hero' and must adopt the identity of Professor Zoom. He realizes he does not care for helping people, but only loves the passion that comes from seeing good struggling to defeat evil. Eobard drops the identity of the Flash, believing that as Zoom, he is doing more to prevent the human spirit from dissipating. More heroes arise to attack Zoom, and Zoom enjoys the challenge. He sees himself as a force of natural selection, helping the heroes get stronger and stronger, so they can inspire greater and greater passion in the world.

As The Flash, Jay does all he can to stop Zoom. Without Jay, Zoom would have plunged the world into a dystopia already. Zoom's aim is to create an eternal dystopia because then the world would always need heroes. A dystopia is a more 'extreme' version of the current life, and offers far more excitement and passion due to requiring heroes to struggle more and inspire more in the face of difficulty.

Near the climax of the movie, Barry discovers the truth of what happened to his mother: When Eobard first arrived to the world, he adopted an alter ego called Henry Allen, as he also wants to experience the unpredictable, more chaotic world of the past. He enjoys his time as a civilian, and falls in love with another scientist named Nora. He marries her and has a child, Barry. But Nora soon discovers the true identity of Zoom, and vows to stop him. She tries to drain him of the speed force after she drugs him to sleep, but Zoom awakens; fearing that his powers would go away, he tries to stop Nora, but accidentally kills her in the process as during the drain, he lost control of his powers.

Eobard loses his mind when this happens, and in his unstable state from having the speed force being drained away, develops three split personalities of Henry Allen, his deceased friend Jay Garrick and Eobard. "Jay" vows to stop Eobard from killing innocents, but Eobard will not relent from his goal of stopping the utopia. The three reside in the same body; whenever Henry Allen takes over, he subconsciously 'sleep runs' back into prison; the time spent in prison severly limits the work that Jay and Eobard can do. Neither can override this from happening. Henry Allen is not always being watched by guards, and is in solitary confinement. He has found a way to use his powers to mess with the security cameras to trick them into thinking Henry is sleeping when he escapes.

Though Jay and Eobard are completely aware that they all share the same body, Henry does not. Henry has forgotten all about being Eobard and has replaced his past before meeting Nora with fake memories. When Jay lost his connection to the Speed Force, Zoom did not. Jay uses technology to disguise his face and look like the original Jay instead of Henry Allen.

Jay didn't tell Barry the truth because he is ashamed of what happened, and wants to stop Zoom himself. He does not want Barry to get involved, and doesn't think that revealing himself as Henry would do any good. After Nora's death, Zoom discovered ways to became nearly unkillable, and Jay was not able to stop Zoom before this transformation happened.

Enhanced by Silas technology, Barry fights Zoom, who reveals himself as the Reverse Flash. He loses but manages to convince Jay and Henry Allen to coalesce back into one personality, and use their newly combined mental strength to temporarily suppress Zoom. Henry Allen realizes that he cannot get rid of the Reverse Flash if Henry Allen still lives on, as he can never be fully suppressed. In order to destroy the Reverse Flash, Henry kills himself by reaching into his own mind and shutting it down.

Victor Stone is gravely injured in the ensuing destruction. His father says he has a way to save him, possibly make him stronger than he was before, but the experiment is a huge risk.

The time travelers realize that messing with the timeline is too dangerous, and now that Zoom is gone, they decide to cease their activities. Barry knows that the Flash's identity must still be kept secret, so he cannot reveal to the world the truth about his dad, but now Joe West knows the truth about his friend Henry, whom he lost trust in when Nora died.

JUSTICE LEAGUE:

A monster is attacking a city, and Wonder Woman arrives to defeat it. But just when she does, a second one appears, and she can't get to it in time before it attacks a major stadium where people are hiding. Just then, Superman arrives and stops it. The public is in awe and reaches out to him, but he does not descend to greet them. Instead, Superman gives a speech about how humans need to be governed, and declares himself as the new ruler of the world. The public is split- some decide to follow him while others oppose him. Left with no choice, this evil Superman orders his new followers to gather up a new army, forcing Lex Luthor Jr under his control, and takes over the planet. Wonder Woman vows to protect the public against evil Superman's army.

Barry Allen hears the news and believes he has to find a way to stop evil Superman. He investigates a strange occurrence and sees a shadow at the same spots he goes to.

Batman is declared a criminal by the government. Bruce Wayne has temporarily stopped being Batman, but with crime still on the rise in Gotham, he realizes he must assume a different identity to fight, scare and deter criminals. However, Gotham detectives believe that this new crime fighter is likely Batman, or knows something about him, and try to capture him as he's fighting criminals. Bruce is annoyed by this. Meanwhile, he is also investigating the same case as Barry Allen, but from a different angle. Batman (in his new disguise that resembles Deathstroke) and Barry meet each other when investigating the

same location, but Barry thinks Batman is evil. Batman has prepared to stop the Flash in case they fight.

A mysterious person who appears in/out constantly helps the heroes and somehow gives them clues to lead them to the right path.

Lois goes to Superman to try to convince him to stop. However, Superman tells her that he has to use his powers to their full extent to stop war and destruction. He shows Lois that he has ordered Lex Luthor Jr to control the people with as little bloodshed as possible, though he realizes that realistically, there must be some bloodshed upon those who resist him. He also tells her that he came from a different timeline, but does not reveal details on what happened there or how he was able to cross over timelines. Lois tries to leave, but Superman barricades her in, telling her that if they discover his true identity, then she will be in danger. Martha Kent is also kept captive for her safety. Superman then orders the destruction of all kryptonite on Earth, rendering himself invincible. Meanwhile, evil Superman mentally converses with a conflicting being in his mind- this is the dead Superman, whose spirit is contacting Superman due to the unnatural explosion from defeating Lex's monster trapping Superman's soul in a different dimension.

Evil Superman does not want to kill Batman or reveal his identity because he respects him, but warns him to stand down. Batman does not do so and Superman orders a secret attack on Bruce Wayne's mansion in an effort to destroy the Batcave, and the media thinks it was an accidental fire. Alfred and Bruce escape; Bruce's new suit is damaged so he is forced to don the Batman cowl again, which is the only one left (there was one backup suit on the Batwing that they escaped on). Batman goes to Barry and tells him to come with him to escape; Superman's troops try to snipe Barry Allen with a Speed Force draining serum but Batman stops them. Batman convinces the Flash that he was framed by Lex Luthor (and also that Batman was able to stop Superman before, so regardless of whether he's good or evil, he's needed), and that they need to team up to stop the evil Superman. But by themselves, they stand no chance against the robot army. Batmans tells Flash that they have to recruit the Amazonians and their magic to battle Lex's robot army that evil Superman has now taken over, as all technological networks have been compromised.

Through his private investigations, he realizes evil Superman is not the same Superman he knew, and to defeat this evil Superman from an alternate universe, they need to resurrect their world's Superman. This requires cooperation between the Amazonians and humans-both of them have part of a special item, its origin uncertain but rumored to be from space, that can be used to summon an orb, only usable once, which can resurrect any being. But when the Amazonians and humans fought for this item to resurrect their own leaders, this artifact was broken into two and sealed away in each respective civilization.

Batman and the Flash recruit Wonder Woman, who has been going around protecting people who are against evil Superman's reign. It's explained that Diana was caught up with protecting the Amazonians from various threats that wish to take them over now that they

lost the protection of the gods, and did not have time (nor the powers, due to being severely weakened) to save the humans from their major wars until Superman ended them. The only thing she could do was pray that the mortals found a way to save themselves, now that they were free from the curses of the gods. When Superman arrived, it seemed her prayers were answered; but now, it appears it may have been more of a curse than a blessing.

The trio proceed to Themyscira. Wonder Woman is unable to sway the Amazonians. But then, she discovers that Circe has betrayed her, and is mind controlling the entire tribe. The witch is secretly trying to resurrect Lex Luthor, who promised her a high ranking position in his new world before his death, and access to technological magick that Circe by herself does not know how to harness. After Luthor died, Circe works with evil Superman because evil Superman plans to use her to obtain the orb in case Lois, Martha, or anyone he is close to dies; but the witch plans to double cross him once Lex is revived. This is because only Lex Luthor knows where the final, hidden stash of kryptonite is that can stop him. Circe realizes she can't obtain the Amazonian's piece without a lot of help, as there are anti-mind control spells that only Lex's technology and expertise can decrypt, so she originally waited for Luthor to come so he can help her take over Themyscira, and once he passed, used the arrival of Evil Superman taking control of Lex Luthor Jr as a backup plan.

Hippolyta orders the Amazonians to attack the trio. Wonder Woman tells the Flash how to disrupt part of Circe's magic to abolish her mind control. He manages to partly reverse it, but Circe stops him and so only a few Amazonians manage to break free. Wonder Woman's speech has ignited a rebellion within the Amazonians. A civil skirmish ensures and the trio battle Circe to escape.

Just when all hope is lost, the mysterious person who has been appearing in/out arrives to save the trio. He reveals himself as an alternative future Flash, who has been popping in and out of the Speed Force. He has finally managed to regain his body, but has lost connection to much of the Speed Force. He explains how evil Superman came to be:

It is revealed that the evil Superman came about in the alternative timeline after Superman killed the villain in SvB. Batman is killed trying to stop the attack, and Superman is vilified. He tries to leave the planet or isolate himself. His civilian identity, threatened to be revealed by the villain upon his death, is revealed, and Lex Luthor Jr and his men secretly take Lois Lane hostage to lure Superman out so they can kill him with Kryptonite. Superman does not want to kill anyone, but when he hesitates, Lois is killed. In a fit of rage, Superman kills Lex Luthor Jr, and the news picks up on this and vows to go to war with Superman.

Over time, Superman thinks that Lex Luthor was right- he can stop destruction if he governs the world by imposing order onto it, just as Lex Luthor wanted to do by himself. Superman becomes the very thing that Lex Luthor painted him as. After several years, Superman has taken over the world. As a last ditch plan, the Flash hatches a plan to go back in time to prevent Superman from killing Lex Luthor, and successfully paves the way for Batman to kill Lex Luthor instead. However, this Flash was battling an evil Superman who managed to grab

onto the Flash and arrive with him to the past. The alternative Flash tries to seal both himself and Superman within the Speed Force after arriving in the past, but by beating up the Flash, the alternative Superman manages to escape, and he and the Flash find themselves in Metropolis just as the monsters attack the city (these were monsters created by Circe to distract Wonder Woman and thus use the chance to take over the Amazonians; using her fortune telling, she prophecized that Superman would return at that time). The alternative Flash's connection to the Speed Force is damaged and he is unable to go back in time. The only thing he can do is help his younger self and Batman find a way to defeat evil Superman.

The alternative Flash tries to train the Flash to go faster so he can go through time and either trap Superman within the Speed Force, or go back in time to obtain kryptonite that Superman has not destroyed before. The alternative Flash warns the Flash that (unless it's a last ditch effort) he can't go back in time to change events because due to the butterfly effect, too many unwanted events can occur; he can only use it to obtain items. He also tells the trio that the 2nd half of the artifact is currently being held by researchers in a top secret facility led by Silas Stone. Silas is using the artifact's power to create Cyborg. The Flash tells them that Cyborg can hack into the robot army to control it, and thus order them to attack Circe.

Lex Luthor Jr discovers what and where the human's artifact piece is, and sends an army to retrieve it from Silas. Batman uses his detective skills to sneak into the facility. Superman is led away by a distraction created by Batman. The heroes, with Cyborg, stop the army. At the last minute, Superman discovers he was led into a dead end, and arrives at the facility to try to destroy Cyborg and get the artifact piece. Wonder Woman and Flash try to hold him off, but are unable to. With the help of Cyborg's new hacking abilities (which controls the entire facility), however, they are able to escape, but not with the artifact piece. The group tells Superman that Circe is using the piece to resurrect Lex Luthor, but he does not believe them, and believes that even if they do, he is powerful enough to stop the traitors. Superman destroys the facility.

When the group is in hiding, Cyborg learns how to hack into the robots. The only way to do so is to get into a certain computer located in Metropolis, so the group sneaks into the city. Batman plans how to defeat the armies and orders the others what to do.

Circe brings her forces into the human's world. Superman asks if she truly wants to resurrect Lex Luthor. During the standoff, Lex Luthor Jr alerts Superman that Cyborg has hacked into the army and he is trying his best to salvage the robot army. Circe helps Superman by attacking the army that has turned against him. Superman pushes his way through the army to find Cyborg. When he's distracted, Circe races against Batman to steal the piece from Superman's troops, and Wonder Woman tries to stop her. Flash and alternative Flash are protecting Cyborg by scouting the area and fighting off the army alongside the robots, but they are beginning to get overwhelmed. Wonder Woman defeats Circe. However, Superman

is shown to be too powerful and temporarily cuts Cyborg off from the computer (the Flash manages to save Cyborg) and gains control of his robot army again. Just as Batman is about to get the second piece, Superman arrives in front of Batman and destroys it, believing that he is so powerful now that Lois or anyone else he cares for won't need to be resurrected. He also caught on to Circe's plan, so he does not want the orb to resurrect Luthor or the good Superman.

The two Flashes run towards Superman, but when the Flash hears that the piece is destroyed, he thinks all hope is lost. However, alternative Flash tells him to keep on running, and the alternative Flash will use his own speed to add onto Flash's speed. The Flash, after many previous failed attempts, finally is able to run fast enough to go back in time. With the one piece in hand and the other piece in the very distant past, a glowing orb is created. Flash grabs the orb and returns to the present (only with the orb, but accidentally dropping the pieces back into the past). Using the orb, he resurrects Superman.

Superman sees the destruction of Metropolis, and flies over to meet Lois. However, evil Superman is right next to her. The two battle while the rest of the group fights the robot army, with Cyborg and Lex Luthor Jr trying to outdo each other.

However, Circe had managed to plant a mind control Flash at the last minute, and manages to take over his mind after he resurrects Superman. Now with her consciousness in Flash, Circe goes back in time to get the dropped pieces to create a second orb, then orders Lex Luthor to be resurrected. Queen Hippolyta, now free from mind control, attacks Circe to stop her, but it's too late, though the Flash regains his consciousness again. Lex Luthor steps in between Cyborg and his son's battle and gains control back of his robot army, which he has security access to through his DNA (as verification) and mind, and he orders Lex Luthor Jr to revert loyalty of his human troops back to him. Now, he gives Circe access to technological magick, which greatly enhances the ability of his robot army.

During the Superman battle, Evil Superman realizes Lex Luthor has been resurrected and he has been betrayed. The Amazonians and the heroes all battle Lex Luthor, but due to the hidden weapon upgrades that Lex Luthor had been developing before his death (and only Lex Luthor could unleash since they required his permission and DNA verification to do), they prove too powerful. Luthor takes the hidden kryptonite out of his body and Circe fuses the kryptonite and Lex's tech onto her monsters, the same ones that attacked the city at the start of the movie, transforming them into much stronger forms. Alternative Flash tries to stop Lex Luthor but is killed when the monster protects its maker. Evil Superman sees this, remembers what Lois said about 'who he really is', and Superman tells him that they have to work together to stop the monster.

Evil Superman had lost hope after SvB because he thought only realism mattered, and his idealism did not. But after conversing with the spirit of Superman throughout the movie, he finally understands the needed balance of idealism and realism. This causes him to become good again. The two fight the monster while Batman devises a plan to stop the robot army.

Evil Superman realizes that the only way to stop the monster is by sacrificing himself. With the help of Superman, Evil Superman sacrifices himself, and Batman defeats the robot army.

With evidence brought back from alternative Flash, and other information found by Cyborg, the public learns the truth about how Lex Luthor framed Superman and Batman. Lois writes an article about the heroics performed that day. Circe, Luthor and Luthor Jr are imprisoned. A memorial is dedicated to all those who had fallen. And finally, the Justice League is formed. The final shot is of the heroes overseeing the construction of the Justice League watchtower.