

Programming MIR Baselines from Scratch*: Three Case Studies

Ethan Manilow, Mark Cartwright, Rachel Bittner

*With preparation :)

If you are....

New to (python) programming

→ Get exposed to some common workflows

An experienced (python) programmer

→ Learn new tricks / different ways of approaching problems

Not really a programmer

→ Gain insight into how systems are often built

Goals

- 0-ish% to 100%-ish on small problems
- Show diverse coding setups & problems
- Focus on *HOW* more than *WHY*

Tutorial Structure

- Three 1hr sections
 - ~50 min live coding walkthroughs
 - ~10 min Q&A / break
- Some parts will be “pre-baked”
 - More information than time 😊 😐 😊
- Confused? Questions?
 - Ask in the chat! One of us will be answering
 - Q&A after each session

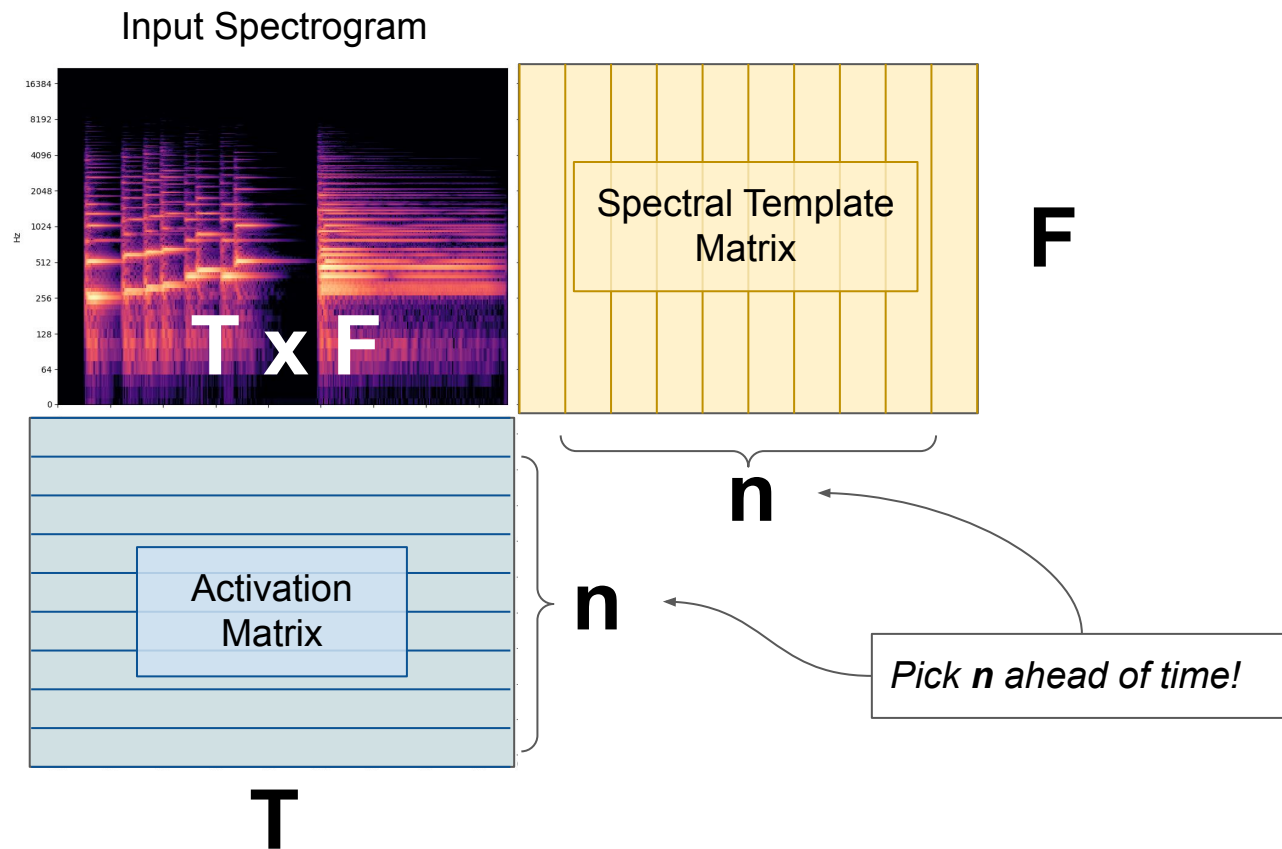
Part 1: NMF Transcription

Ethan Manilow

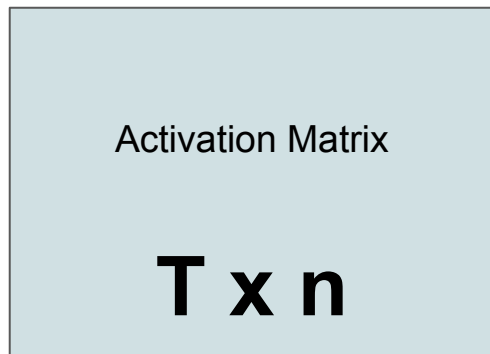
What is Non-Negative Matrix Factorization (NMF)?

- Matrix decomposition algorithm
 - Split an input spectrogram into a “*what*” and “*when*” matrix...
- Unsupervised
 - Don't need paired training data
 - → Can run on *just one* clip!
- Useful for Source Separation too!
- Surpassed by deep learning (wait until Mark & Rachel's part)

What is Non-Negative Matrix Factorization (NMF)?

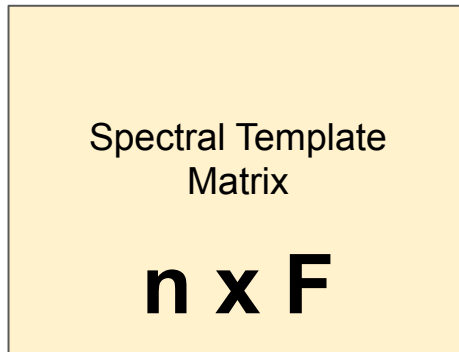


What is Non-Negative Matrix Factorization (NMF)?



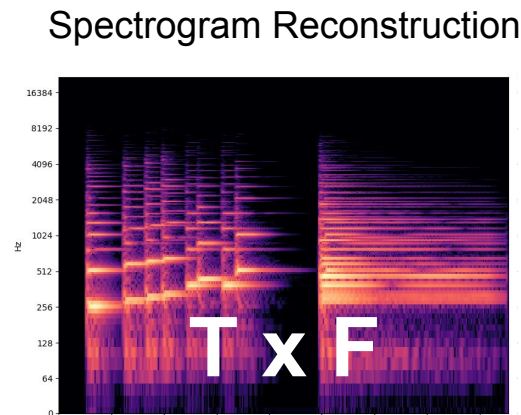
When do things happen?

*

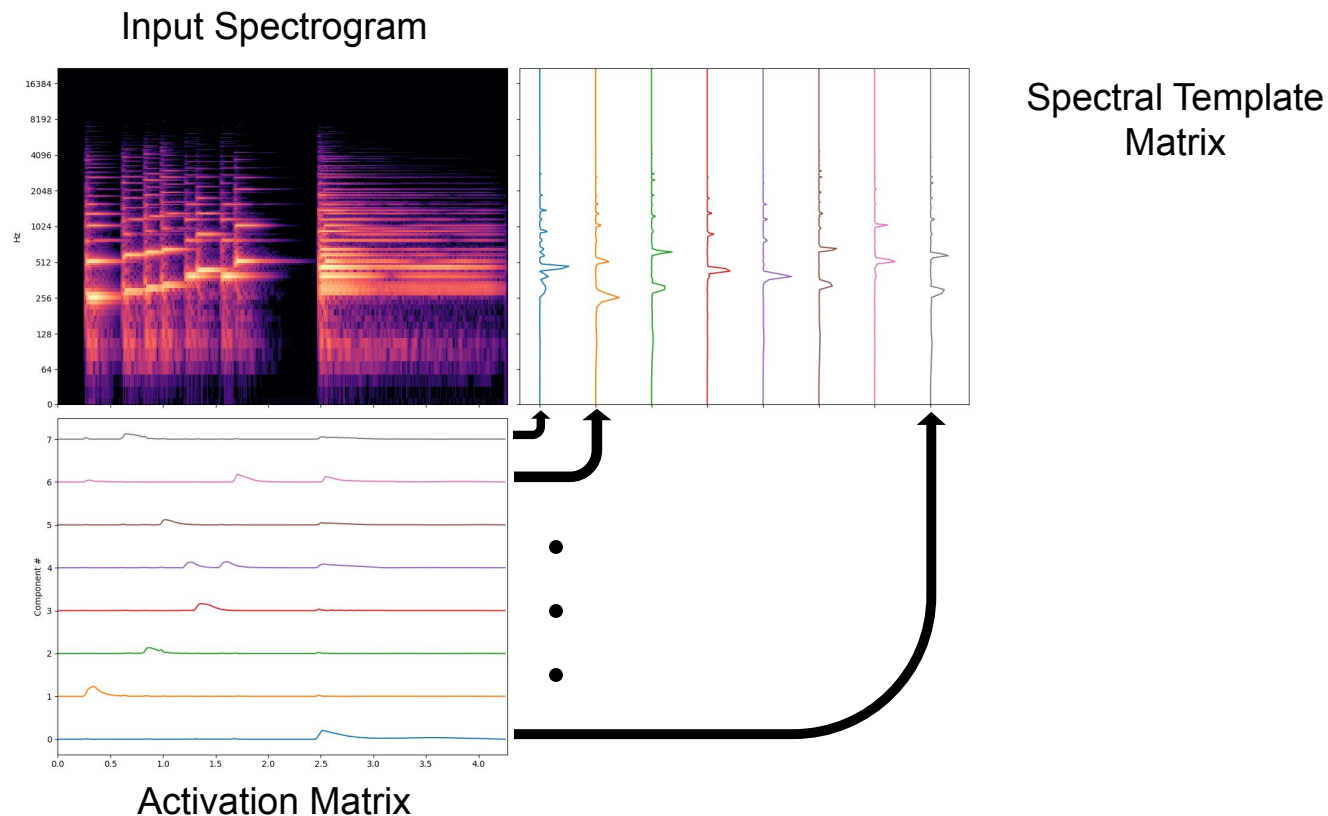


What is happening?

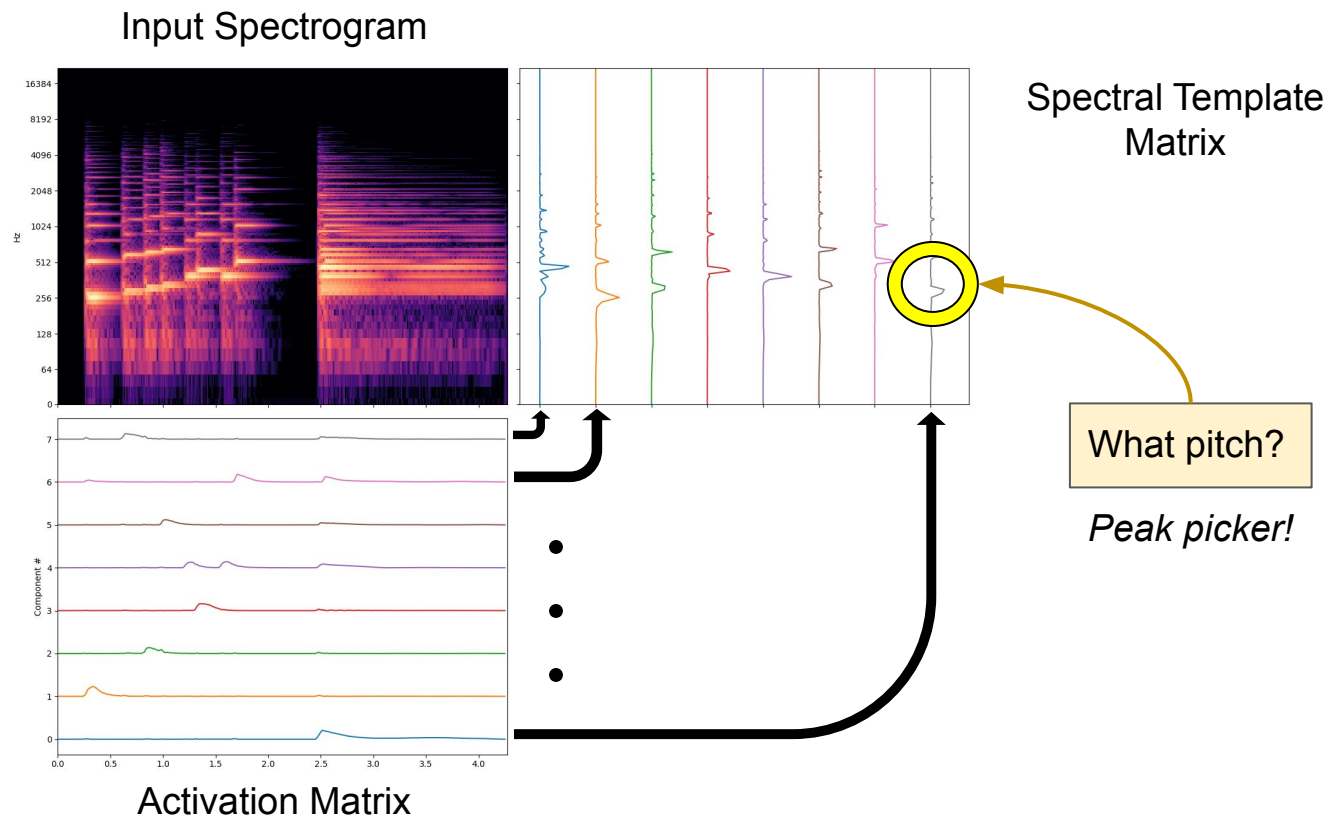
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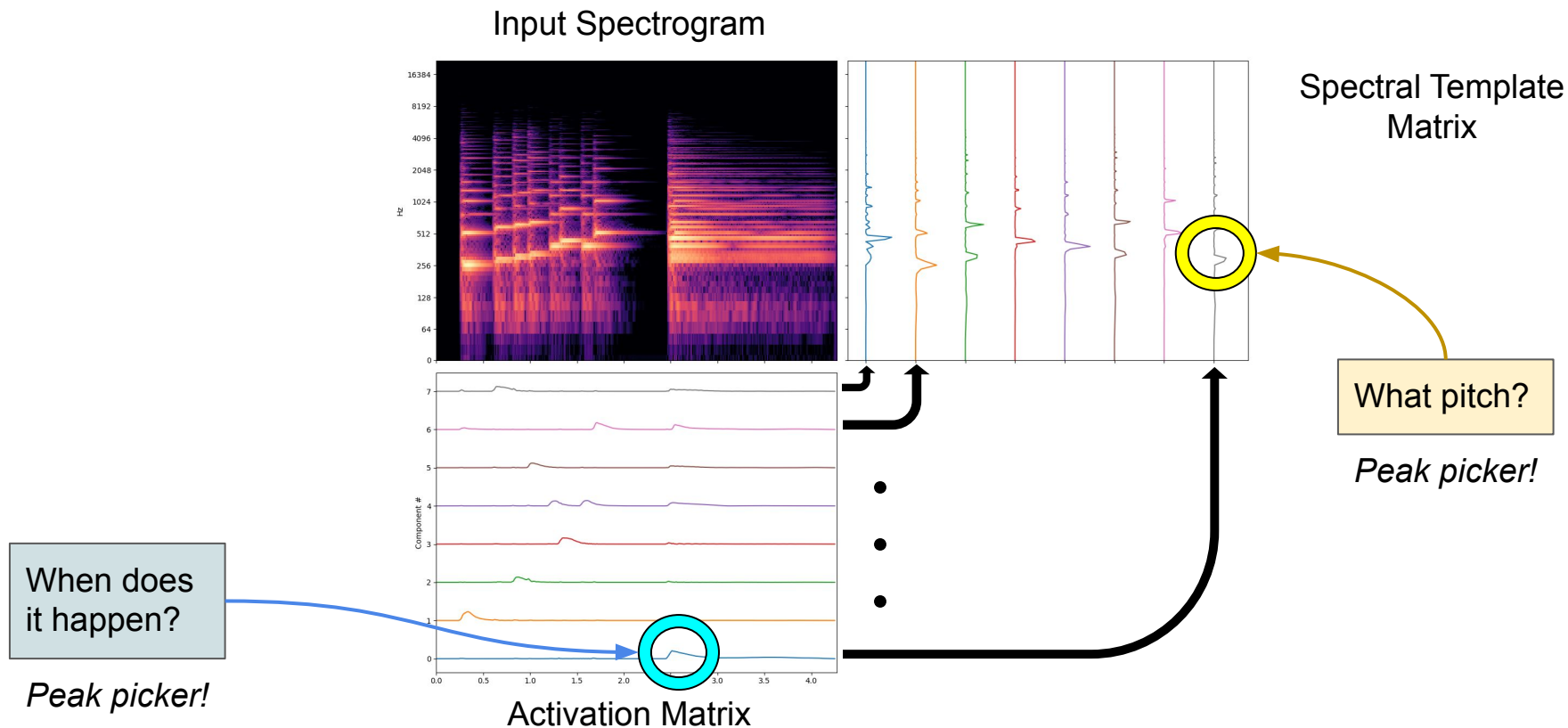
What is Non-Negative Matrix Factorization (NMF)?



How do we use NMF for transcription?



How do we use NMF for transcription?



Goal: Use NMF for transcription

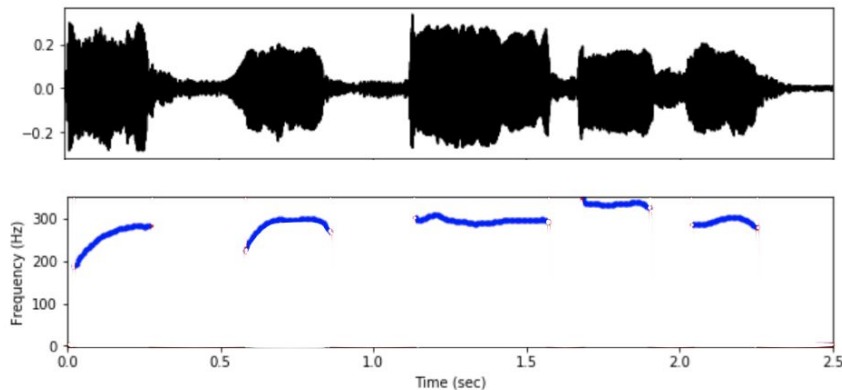
- Get set up from a blank project
- Use PyCharm & get running code
 - Interactive debugging
 - Plotting
 - Terminal
- Use `nussl` (`sklearn`) NMF to transcribe a simple audio clip

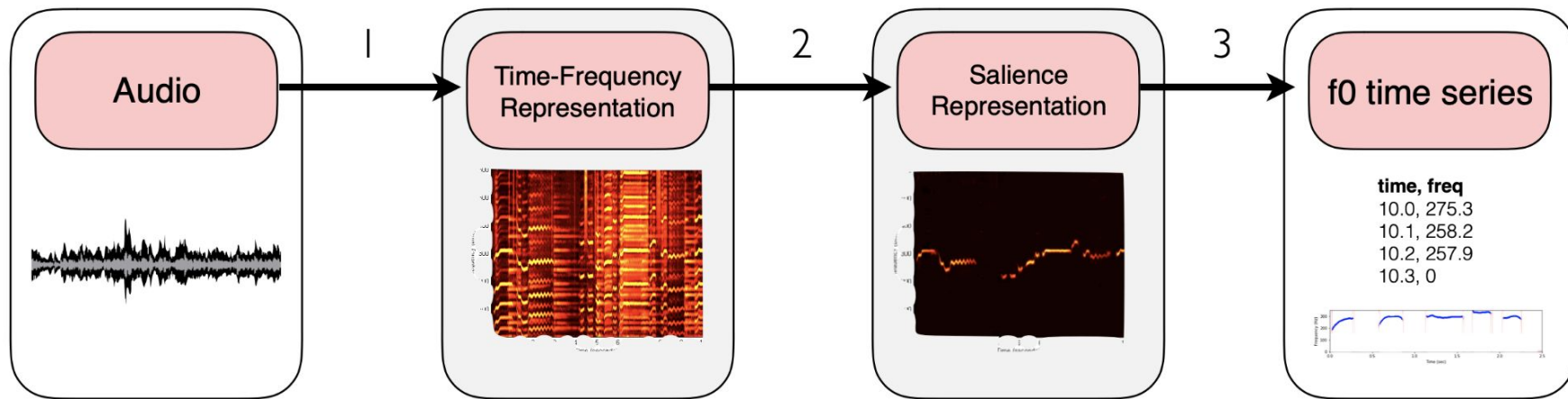
Part 2: Pitch Tracking

Rachel Bittner

Pitch Tracking

- Input: solo, monophonic music
- Output: The pitch value (in Hz) for each time frame





1. Harmonic Constant-Q Transform (HCQT)
2. A neural network
3. Viterbi decoding

Goal: Build a pitch tracker from scratch & run evaluation

Steps:

1. Preprocess the training* data

- a. Iterate over dataset/s, split full tracks into short snippets
- b. Compute input representation (HCQT) and output representation (target salience matrix)
- c. Save (hcqt, target_salience) tuples as individual npz files

2. Build & train a model

- a. A simple convnet
- b. Write the dataset/dataloader
- c. Write the training loop
- d. Add tensorboard visualizations

3. Run evaluation

- a. mir_eval on a different dataset

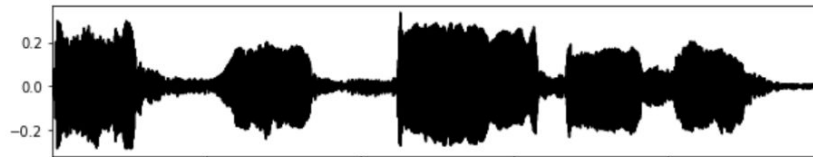
*we'll skip everything related to validation, for simplicity

Part 3: Instrument Classification

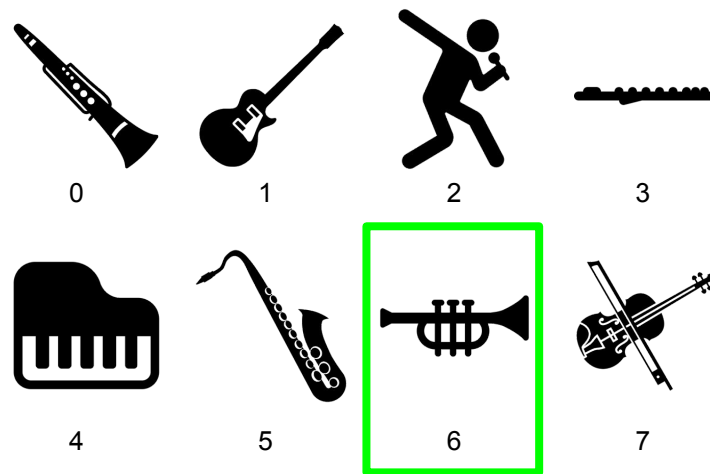
Mark Cartwright

Instrument Classification

- Input: solo instrument recording

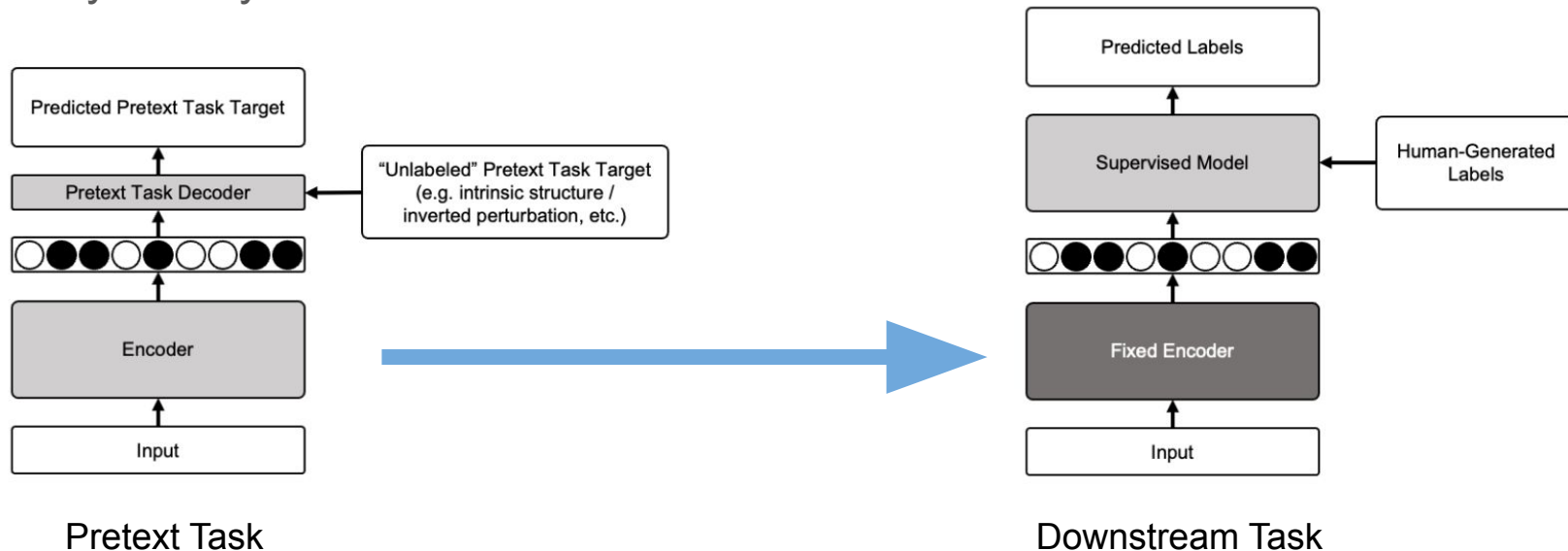


- Output: instrument class



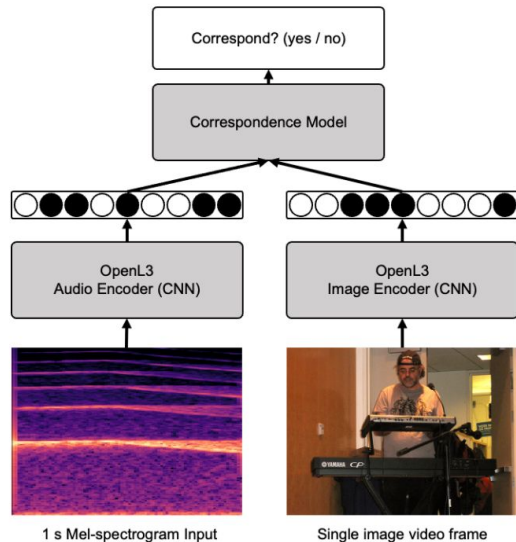
Instrument Classification using Transfer Learning

- One form of transfer learning is to train a model on a “pretext task” with lots of data, and then use that model on a new (but related) “downstream task” for which you may not have a lot of data.

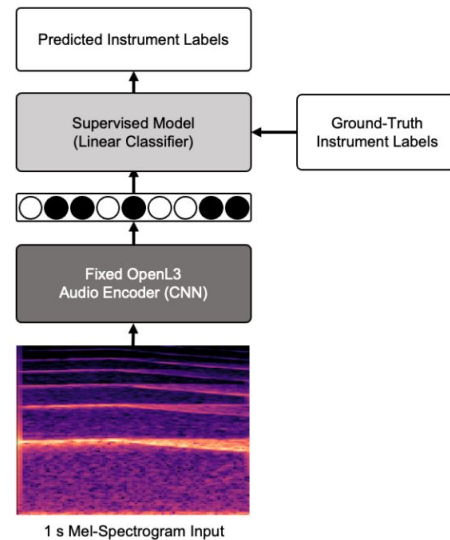


Instrument Classification using Transfer Learning

- We'll use a model (OpenL3¹) trained with audio-visual correspondence on YouTube videos of music (our pretext task) and apply it to instrument classification w/ Medley Solos DB (our downstream task)



Pretext Task



Downstream Task

1. Cramer, et al. "Look, listen, and learn more: Design choices for deep audio embeddings", 2019.
(based on Arandjelovic and Zisserman "Look, Listen and Learn", 2017.)

Goal: Combine a pre-trained OpenL3 model with a simple linear classifier for instrument classification

Steps:

1. Prepare data and data loaders
 - a. Download data
 - b. Inspect data
 - c. Write data loader functions
2. Build & train a model
 - a. Load OpenL3 model and freeze all layers
 - b. Extend model for instrument classification
 - c. Train model
 - d. Save the model
3. Evaluate model
4. Fine-tune model
 - a. Unfreeze some OpenL3 layers
 - b. Lower learning rate
 - c. Train model to fine-tune
 - d. Save model