

Design Document  
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### 1.Goal

The goal of Assignment1 is to get us familiar with the HTTP protocol. Things like the `recv()`, `send()`, `bind()`, `accept()`, `socket()` were all necessary to use. In Assignment1 in particular the goal was to handle PUT and GET requests from the client and send response headers with the appropriate status codes.

### 2.Assumptions

I am currently using a list of commands from `cURL` to handle the client side. These are provided in the README. I assumed we are allowed to use `fstat()` to get the data associated with the file like file size and I am using `sprintf()` to convert integer to string. For status codes, I am writing them as a response header to the client and closing the connection when necessary. If there is a PUT request of an empty file, I overwrite the file with nothing but I send a 500 internal server error and close connection. When and which status code I used was based on this Piazza post: @436.

### 3. Design

So part of the design includes the above assumptions. The approach I am taking is to check for valid arguments and if those arguments are valid for opening a server connection. Then I want to make sure that the file requested exists and is also a valid name. Once I get all those checks I parse the HTTP header based on the request identifier and send/recv the relevant data along with a response header indicating the current status of the server connection.

### 4. Pseudocode

```
Int main(){
    if(invalid number of arguments{
        Print out invalid number of arguments
    }
    Else{
        Open socket
        Gethostname()
        (Returns the address from struct in_addr and converts into network byte order if
        hostname is invalid it will return error and exit)
        Getport()
        (Validate input to see if it's a number and return either default port or user's port if
        number is invalid will return error and exit)
```

```

Open connection and handle errors to stderr
while(1){
    Read HTTP header and tokenize it to get request-identifier
    if(request-identifier is GET){
        (checks if file name is 27 characters long and 64 ASCII)
        if(Validate Filename()){
            Tell client it's a 400 Bad Request
        }
        Else{
            responseGET();
        }
    }
    Else if(request-identifier is PUT){
        (checks if file name is 27 characters long and 64 ASCII)
        if(Validate Filename()){
            Tell client it's a 400 Bad Request
        }
        Else{
            responsePUT();
        }
    }
    Else{
        HTTP1.1 500 Internal Server Error sent to client
    }
}

gethostname(){
    if(if valid hostname){
        Send error and close connection
    }
    Else{
        Return address of hostname
    }
}

gettpport(){
    if(invalid argument){
        Send error and close connection
    }
    Else{
        Return default port or user's port if arg count is 2
    }
}

validatefile(){

```

```

    If 27characters {
        For whole filename{
            If character is between 0 and 9 or between a and z or between A and Z or
            - or _
                Do nothing
            Else{
                Return 0
            }
        }
        Return 1
    }
    Else{
        Return 0
    }
}

responseGET(){
    if(open file){
        if(error is because server doesn't have permission){
            Send 403 forbidden
        }
        if(error is because server cannot find file){
            Send 404 file not found
        }
    }
    Else{
        Read file and write content to the client with a response header indicating 200
        OK and ContentLength
    }
}

responsePUT(){
    if(file exists){
        handlefile(file exists indicator)
    }
    Else{
        handlefile(file exists indicator)
    }
}

handlefile(){
    if(open file){
        if(error is because server doesn't have permission){
            Send 403 forbidden
        }
    }
}

```

```
Else{
    Parse file for Content length
    if(content-length is zero){
        Overwrite file,send 500 internal service error and close connection
    }
    Else{
        write to file in server directory upto content-length from http header
    }
    if(cannot find content-length){
        Write to file in server directory upto EOF from http header
    }
}
}
```