Position	Monster	Power
Manage 2D position	Manage Monsters Position	Manage Power Position

Hero	CellContent	Cell	RandomDirection
Manage Hero Position	Provide possible cell contents	Manage cells in a maze CellContent	Generate random directions

Maze		Main		TextUI
Generate random maze	RandomDirection	Start a new game	TextUI	Display game information
Validate maze constraints	Cell	Manage game logic	Maze	Prompt and handle user input
	CellContent		RandomDirection	
	Hero		Power	
	Monster		Monster	
	Power		Hero	
			Cell	
			CellContent	