# **ChatGPT**

Improved version of the countdown timer, with added features like customizable end messages, a graphical interface using *tkinter*, and a visual countdown that updates every second. This version is more user-friendly and visually appealing, providing a graphical countdown timer instead of just text output.

## **Explanation of the code:**

#### Tkinter for GUI:

The program uses *tkinter*, which is the standard Python library for building graphical user interfaces (GUIs). This makes the countdown more interactive and visually appealing.

## **UI Components:**

Entry Widget: Allows the user to input the number of seconds.

Labels: Displays the input prompt, countdown time in **MM:SS** format, and the timer countdown itself.

Start Button: Triggers the countdown timer to start.

### **Timer Logic:**

**start\_timer():** When the user presses the start button, this function reads the input, validates it, and initiates the countdown if the input is valid.

run\_timer(): This function is the core of the countdown. It updates the timer every
second (using root.after(1000, self.run\_timer) to call itself every 1000 milliseconds,
which is 1 second) and updates the displayed time. Once the countdown reaches zero,
it displays a message box saying, "Time's Up!"

#### **Visual Countdown:**

The countdown is displayed in **MM:SS** format (using **f"{minutes:02}:{seconds:02}"** to ensure it always has two digits for minutes and seconds).

The timer updates dynamically on the same screen, giving a smooth user experience.

# **Error Handling:**

The program ensures that only valid, non-negative integers are accepted as input. If the input is invalid or negative, it shows an error message.

If the countdown finishes, a message box appears saying "Time's Up!"

## **Key Features:**

**Graphical Interface**: The use of *tkinter* makes the program more user-friendly with interactive elements.

**Real-time Countdown**: The countdown updates live on the screen, providing a clear view of the remaining time.

**Error Handling**: The program handles invalid input gracefully with message boxes.

**Customizable End Message**: After the timer finishes, the user sees a pop-up notification saying, "Time's Up!"

This version is more interactive and visually engaging than a text-based countdown. It also showcases how to combine a GUI with timer functionality for a better user experience.