

**Bangabandhu Sheikh Mujibur Rahman Science and Technology University**

Department of Computer Science and Engineering  
1<sup>st</sup> Year 1<sup>st</sup> Semester B.Sc. (Engg.) Examination-2013

Course No-CSE112 Title: Structured Programming

Full Marks:70

Time:4 hours

**N.B.**

- i. Answer **SIX** questions, taking any **THREE** from each section.
- ii. All questions are of **equal** values.
- iii. Use separate answer script for each section.

**Section A**

1. a) What are the primitive data types used in C? State their memory consumption rate. 3.67
- b) Interpret the following program ~~in~~: 4
- ```
#include<stdio.h>
int main()
{
    printf("Hello, World!");
    return 0;
}
```
- c) Determine which of the following are invalid identifiers and why? 2
- (i) record1 (ii) \$tax (iii) file\_3 (iv) return (v) student\_name (vi) 1student
- d) Differentiate logical and relational operators in C with appropriate examples. 2
2. a) Given int n, i=10, j=20, x=3, y = 100; 2  
What is the value of n and y at the end of the following expressions?  
 $n = (i > j) \&\& (x < ++y);$
- b) Suppose, a, b, c are integer variables with initial value 50, 10 and 20 respectively. Find the value of c after execution of the following statement: 3
- ```
c += ( a > 0 \&& a <= 10 ) ? a++ : a/b;
```
- c) What is wrong with the following code? 3.67
- ```
main()
{
    int *ptr;
    ptr=10;
}
```

- d) What is the difference between converting a data-type by conversion characters and by data-type casting? Illustrate with appropriate examples. 3
3. a) The length of a memory address is 32 bit. What would be the output of the following C program? 2
- ```
#include <stdio.h>
int main()
{
    char *pointer;
    printf("sizeof(*pointer)=%d and sizeof(pointer)=%d",
    sizeof(*pointer), sizeof(pointer));
}
```
- b) What is the difference between call by value and call by reference? 3.67  
Clarify it with example of each.
- c) Describe the memory representation of a two-dimensional array. 3
- d) Illustrate the following declarations in terms of memory usage: 3
- i) int \*p=new int; ii) int a[3][4]; iii) int \*a[3];
4. a) Write a program to test a string as a palindrome. 5
- b) Illustrate the printed result of the following program: 4
- ```
#include<stdio.h>
main()
{
    int u=3;
    int v;
    int *pu;
    int *pv;
    pu=&u;
    v=*pu;
    pv=&v;
    pv=&v;
    printf("%d", *pv);
}
```
- c) When is the function prototype necessary and why? 2.67

**Section B**

5. a) Present the difference between *continue* and *break* statement with example.

- b) Write the output of the following code:

```
#include <stdio.h>
main()
{
    int p ,q, r=0;
    for (p=0; p<5; ++p)
        for (q=0; q<p; ++q){
            r+= (p+q-1);
            printf("%d", r);
        }
}
```

- c) Convert the following *switch* statement into *if-else* equivalent
- ```
int k;
for ( int i=50; i<=100; i=i+1){

    switch(i%4) {
        case 0: k=0;
        break;
        case 1: k=1;
        break;
        default:k=3;
        break;
    }
}
```

- d) Write a simple *for* loop to print the following number sequence until crossing an integer  $n$  given by user:

1, 1, 2, 3, 5, 8, 13, ...

6. a) Discuss how union differs from structure considering suitable example.
- b) Differentiate local and global variable.

- d) How many times the program will print "Bangladesh"?

2

- a) Present the difference between *continue* and *break* statement with example.

- b) Write the output of the following code:

```
#include <stdio.h>
int main(){
    printf ("Bangladesh");
    main();
    return 0;
}
```

- d) Why is structure necessary? How can it be declared in C?

2

- b) Write a program to insert  $n$  number of students with their name, id and obtained\_marks in CSE112 into a linked-list.

- c) What are the modes of opening a file? What is the purpose of *fclose* function?

2+

- d) What is the difference between 'a' and "a"?

1

8. a) What is the base criteria of a recursive function?

1.67

- b) Illustrate the execution of a recursive function in memory to produce factorial of 5?

- 4

- c) Assuming, integer is of 2-byte size, what will be the output of the following program?

```
#include<stdio.h>
int main(){
    printf ("%x\n", -1>>1);
    return 0;
}
```

- d) Write a function to reverse a string using a *for* loop. Now, convert the function into recursive.

3+1

6. a) Write a simple *for* loop to print the following number sequence until crossing an integer  $n$  given by user:

1, 1, 2, 3, 5, 8, 13, ...

- b) Differentiate local and global variable.

- c) Differentiate local and global variable.

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