

Bangabandhu Sheikh Mujibur Rahman Science and Technology University

Department of Computer Science and Engineering

1st Year 1st Semester B.Sc. (Engg.) Examination-2013

Course No-CSE112 Title: Structured Programming

Full Marks:70

Time:4 hours

N.B.

- Answer **SIX** questions, taking any **THREE** from each section.
- All questions are of **equal** values.
- Use separate answer script for each section.

Section A

- What are the primitive data types used in C? State their memory consumption rate. 3.67
 - Interpret the following program ~~in C~~ ^C: 4

```
#include<stdio.h>
int main()
{
    printf("Hello, world!");
    return 0;
}
```
- Determine which of the following are invalid identifiers and why? 2
 (i) record1 (ii) \$tax (iii) file_3 (iv) return (v) student name (vi) 1student
 - Differentiate logical and relational operators in C with appropriate examples. 2
- Given int n, i=10, j=20, x=3, y = 100; 2
 What is the value of n and y at the end of the following expressions?
 $n = (i > j) \ \&\& \ (x < ++y);$
- Suppose, a, b, c are integer variables with initial value 50, 10 and 20 respectively. Find the value of c after execution of the following statement: 3
 $c += (a > 0 \ \&\& \ a \leq 10) ? ++a : a/b;$
- What is wrong with the following code? 3.67

```
main() {
    int *ptr;
    ptr=10;
}
```

- What is the difference between converting a data-type by conversion characters and by data-type casting? Illustrate with appropriate examples. 3
- The length of a memory address is 32 bit. What would be the output of the following C program? 2

```
#include <stdio.h>
int main() {
    char *pointer;
    printf("sizeof(*pointer)=%d and sizeof(pointer)=%d",
        sizeof(*pointer), sizeof(pointer));
}
```
- What is the difference between call by value and call by reference? Clarify it with example of each. 3.67
 - Describe the memory representation of a two-dimensional array. 3
 - Illustrate the following declarations in terms of memory usage: 3
 i) int *p=new int; ii) int a[3][4]; iii) int *a[3];
 - Write a program to test a string as a palindrome. 5
 - Illustrate the printed result of the following program: 4

```
#include<stdio.h>
main()
{
    int u=3;
    int v;
    int *pu;
    int *pv;
    pu=&u;
    v=*pu;
    pv=&v;
    printf("%d", *pv);
}
```
 - When is the function prototype necessary and why? 2.67

Section B

5. a) Present the difference between continue and break statement with example. 3

- b) Write the output of the following code: 5
- ```
#include <stdio.h>
main()
{
```

```
 int p,q, r=0;
 for (p=0; p<5; ++p)
 for (q=0; q<p; ++q){
 r+= (p+q-1);
 printf("%d",r);
 }
}
```

- c) Convert the following switch statement into if-else equivalent statement 3.67
- ```
int k;
for (int i=50; i<=100; i=i+1){
```

```
    switch(i%4) {
        case 0: k=0;
                break;
        case 1: k=1;
                break;
        default:k=3;
                break;
    }
```

6. a) Write a simple for loop to print the following number sequence until crossing an integer n given by user: 4.67
- 1, 1, 2, 3, 5, 8, 13, ...

- b) Discuss how union differs from structure considering suitable example. 3

- c) Differentiate local and global variable. 2

- d) How many times the program will print "Bangladesh"? 2
- ```
#include<stdio.h>
int main(){
 printf("Bangladesh");
 main();
 return 0;
}
```

7. a) Why is structure necessary? How can it be declared in C? 2
- b) Write a program to insert  $n$  number of students with their name, id and obtained\_marks in CSE112 into a linked-list. 5

- c) What are the modes of opening a file? What is the purpose of `fclose` function? 2+ 1.67

- d) What is the difference between 'a' and "a"? 1

8. a) What is the base criteria of a recursive function? 1.67

- b) Illustrate the execution of a recursive function in memory to produce factorial of 5? 4

- c) Assuming, integer is of 2-byte size, what will be the output of the following program? 2

```
#include<stdio.h>
int main(){
 printf("%x\n",-1>>1);
 return 0;
}
```

- d) Write a function to reverse a string using a for loop. Now, convert the function into recursive. 3+1