# Creating

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Designing and Building Great APIs





## **Creating APIs**

- Business Value of APIs
- Norman's Action Lifecycle







## The Business of APIs

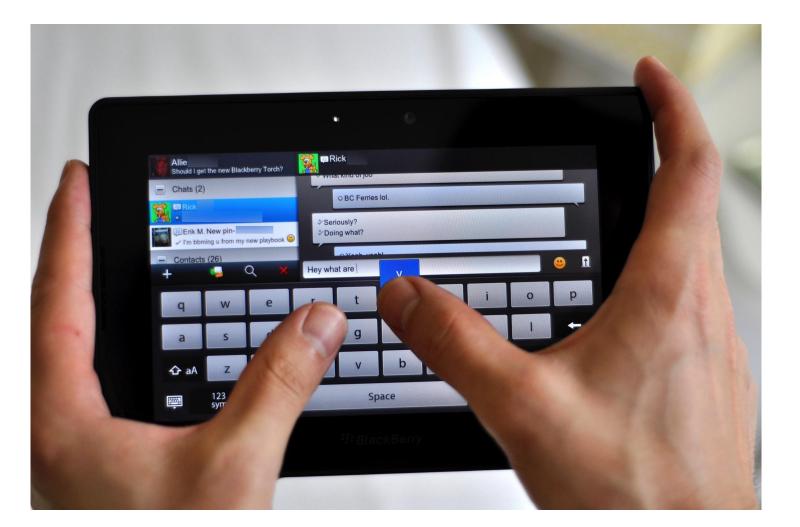


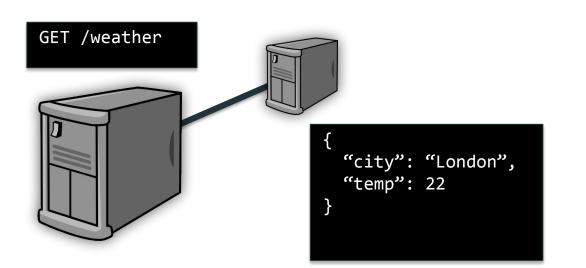


## API

abbreviation

1. application programming interface





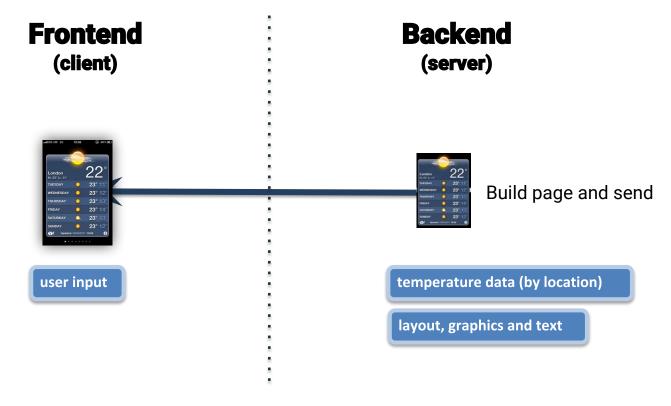
#### APIs allow us to unlock hidden business value

- Create New Applications
- Identify New Revenue Streams
- Initiate New Businesses

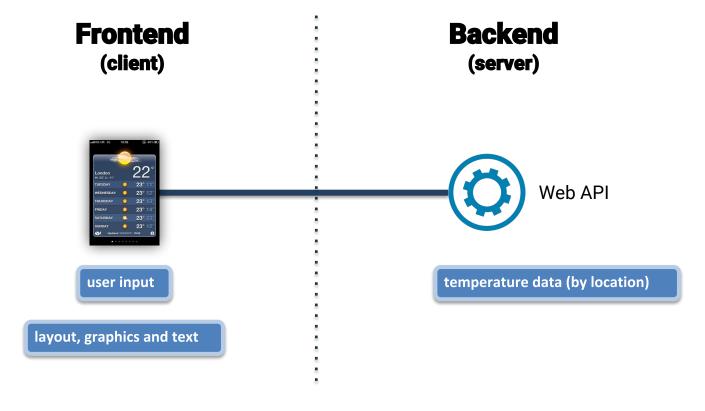




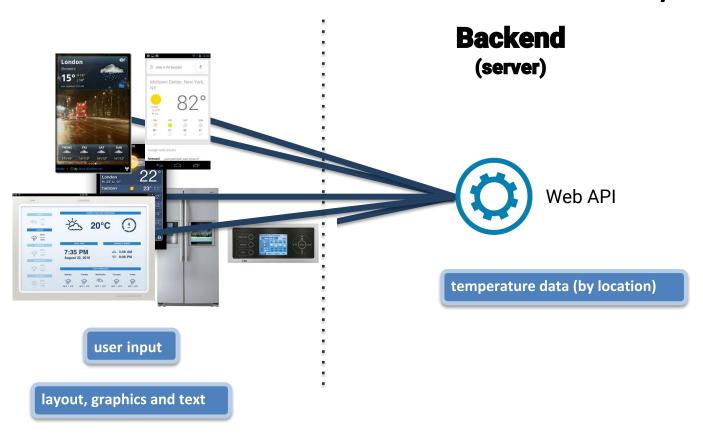
## Typical Mobile App



## Powered by APIs



## APIs enable Multi-channel Delivery



## Norman's Action Lifecycle







#### **Donald Norman**

- Design of Everyday Things (19xx, 20xx)
- One of the founders of HCI Theory
- Universal approach to human-computer-interaction







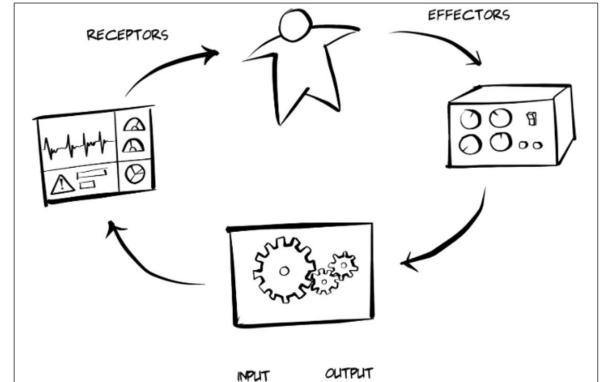








#### Maldonado's Mechanisms

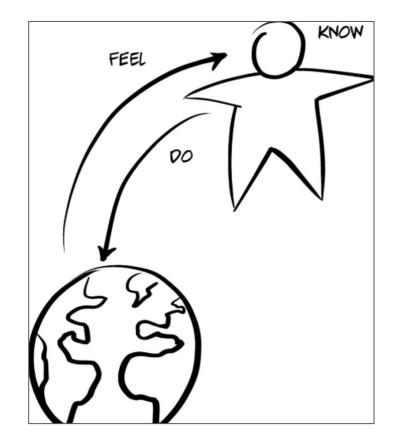








## Verplank's Do, Feel, Know





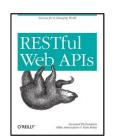




### The Action Lifecycle: Summary

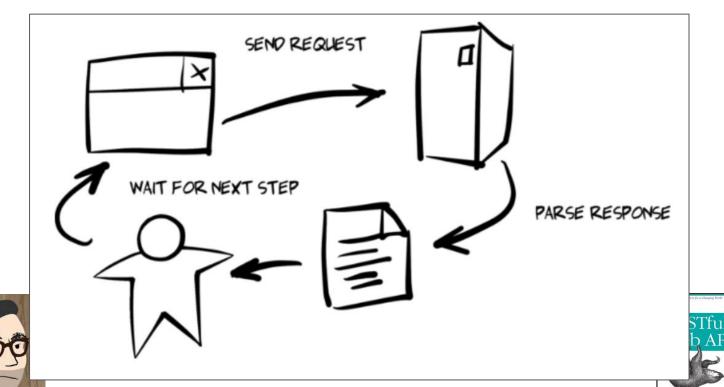
- You can generalize human/environmental interactions
- This model can be applied to HCI
- Is there a more specific model for API Clients?







## Request, Parse, Wait (RPW) cycle





## Path-following Pattern

```
COLLECT userProfile THEN
COLLECT productToBuy THEN
COLLECT shoppingCart THEN
COLLECT shippingInfo THEN
COLLECT paymentInfo THEN
FINALIZE checkOut
END
```







### **Explorer Pattern**

WHILE NOT EXIT

IF-NEEDED COLLECT userProfile OR

IF-NEEDED COLLECT productToBuy OR

IF-NEEDED COLLECT shoppingCart OR

IF-NEEDED COLLECT shippingInfo OR

IF-NEEDED COLLECT paymentInfo OR

IF-ALLOWED FINALIZE checkOut OR

IF-REQUESTED EXIT

WHILE-END







## So...







### Summary

- APIs enable the business
- Adopt the Norman Lifecycle

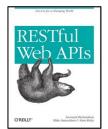






## **Exercise**







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