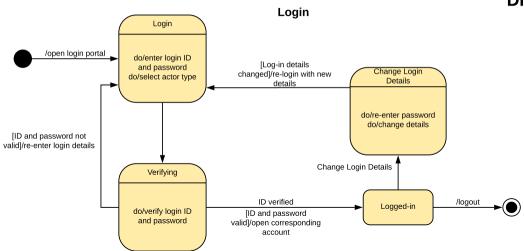
## State Diagrams



## Adding/Firing Staff

