Array Basics

Importing libraries

```
    begin
    end
    begin
    Pkg.add(["Images", "ImageMagick"])
    using Images
    end
```

Array Basics

```
v = Int64[1, 2, 3, 4]
 • # vector
 v = [1, 2, 3, 4]
 (4)
 size(v)
\mathbf{w} = 2 \times 3 \text{ Array} \{ \text{Int64,2} \}:
     4 5 6
 • # array
 • w = [1^2 2 3]
 4 5 6]
 (2, 3)
 size(w)
1
 • # indexing from 1
 w[1, 1]
 Int64[1, 4]
 • w[:, 1]
```

```
8 6 8 7
9 6 5 1
8 9 7 6
```

```
# random numbers in an ararya_random = rand(1:9, 3, 4)
```

```
a2_random_emo =

@@@@

\text{TPP}

\text{PP}
```

* a2_random_emo = string.(rand("※™⊕>™ (3, 4)) |> pretty

pretty (generic function with 1 method)

```
function pretty(M::Matrix{T} where T<:String)
nax_length = maximum(length.(M))
dv = "<div style='display:flex;flex-directon:row'>"
HTML(dv*join([join("<div style='idth:40px; text-align:center'>".*M[i, :].*"
</div>", " ") for i in 1:size(M, 1)]
, "</div>$dv")*"</div>")
end
```



```
# colors OPcolors_5 = distinguishable_colors(5)
```

```
a3_random_colors =
```

• a3_random_colors = rand(colors_5, 5, 5)

```
colors_10 = RGB{Normed{UInt8,8}}[
```

colors_10 = distinguishable_colors(10)

a4_random_colors =

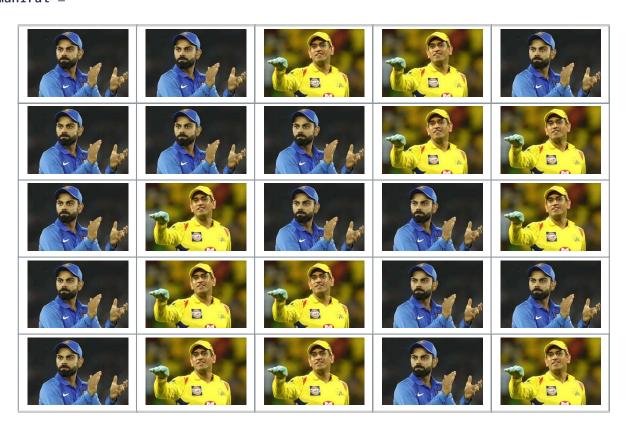


- a4_random_colors = rand(colors_10, 10, 10)



- # images
- begin
- dhoni = load(download("https://encrypted-tbn0.gstatic.com/images?
 q=tbn%3AANd9GcT6sCuu5eg-c0WtvL0nwOoghanJOMypdfLUoA&usqp=CAU"))
- kohli = load(download("https://encrypted-tbn0.gstatic.com/images?
 q=tbn%3AANd9GcRWWGZgPVdzWZppJfzg8rqSWRd-Gfjz1eD_Lw&usqp=CAU"))
- end

a5_mahirat =



• a5_mahirat = rand([dhoni, kohli], 5, 5)

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```
begin
temp_mahirat = fill(dhoni, 3, 3)
temp_mahirat[1, 1] = kohli
temp_mahirat[2, 2] = kohli
temp_mahirat[3, 3,] = kohli
temp_mahirat
```



- # horizontal concat
- [temp_mahirat temp_mahirat]



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```
# vertical concat[temp_mahirat; temp_mahirat]
```



- # khichdi
- [a4_random_colors a4_random_colors; a4_random_colors a4_random_colors]

Comprehensions

element wisemulti_table.^2

4×4 Array{Int64,2}:
30 60 90 120
60 120 180 240
90 180 270 360

120 240 360

• # matrix multiplication

480

• multi_table ^ 2