

# Bunyan



# group information

01  
leader

Murooj Al-Zahrani  
443008435

02

Lamis Mohammed  
443007788

03

Rahaf Al-Mehdar  
443004399

04

Manar Al-mashi  
443004399

05

Shahd Al-Thobaiti  
442006985

# Idea and benefit

The idea of the game is different because it contains three stages. Each stage represents a floor of the house that the player wants to build. In each stage, there is a different game that the player must complete, and it contains different games that stimulate the mind and increase the player's enthusiasm

# GUI'S



## Enter the game

There are 3 interfaces for the process of registering the player, logging in, and forgetting the password



## organize

There are 4 interfaces to organize the game, the Start interface, through which the leaderboard interface in the game can be displayed, then the levels interface through which he will play, and the fourth interface to change the profile.



## Game

12 interfaces for different games. Each stage contains a number of destinations. The first level contains 6 interfaces, the second 3, and the third 3.

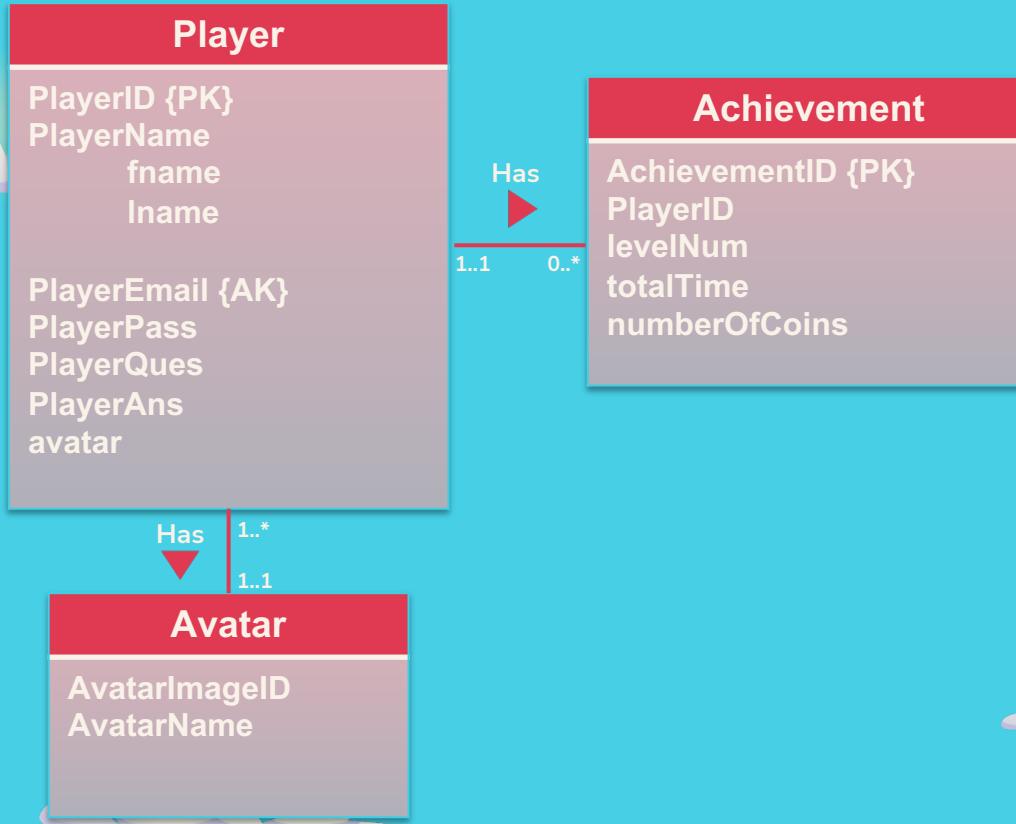
# General Requirements have been applied

The game works effectively and as expected, free of errors, and deals with various user inputs. Every interface does its job correctly, and all inputs are verified before entering them into the database.

# Database



# Database Tables



# Database Operations



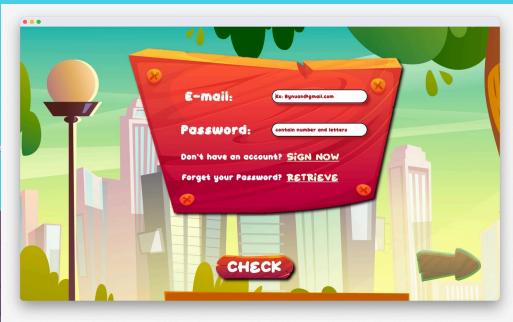
Insertion



Retrieving



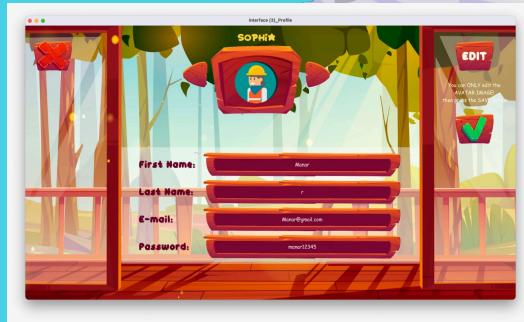
Updating



Inserting new player in  
the database



Retrieve the winners  
from database

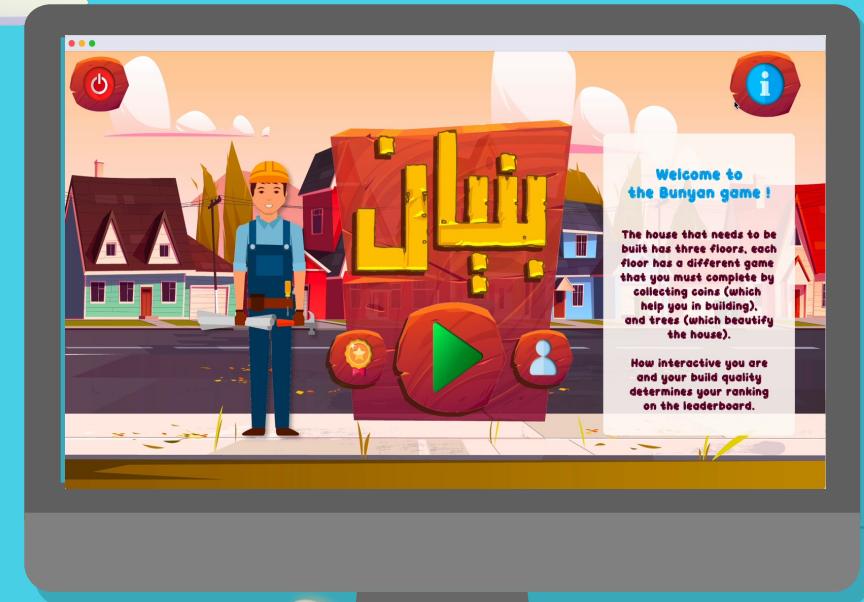


Updating profile avatar

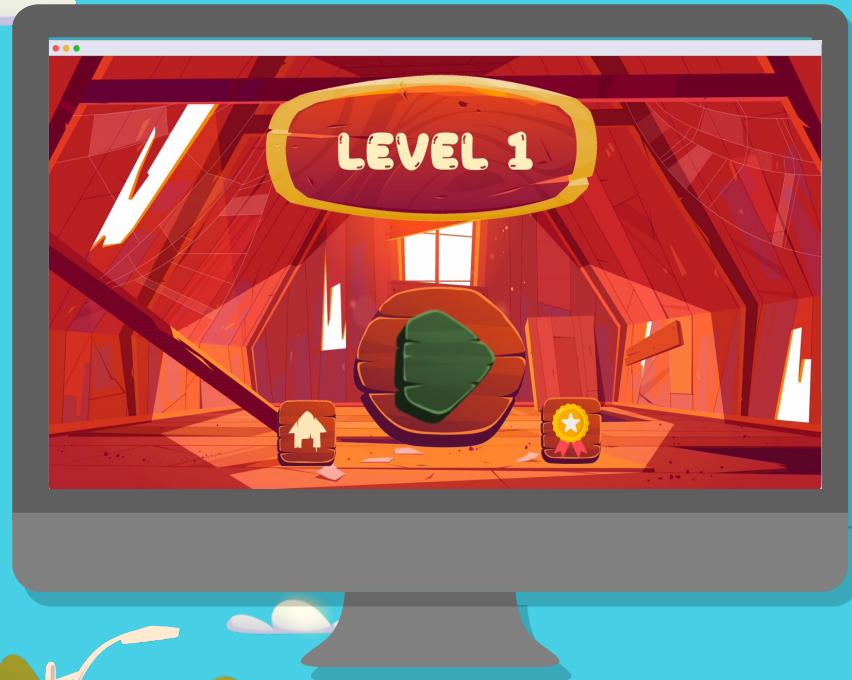
# Extars

- File I/O
- Effect and Animation

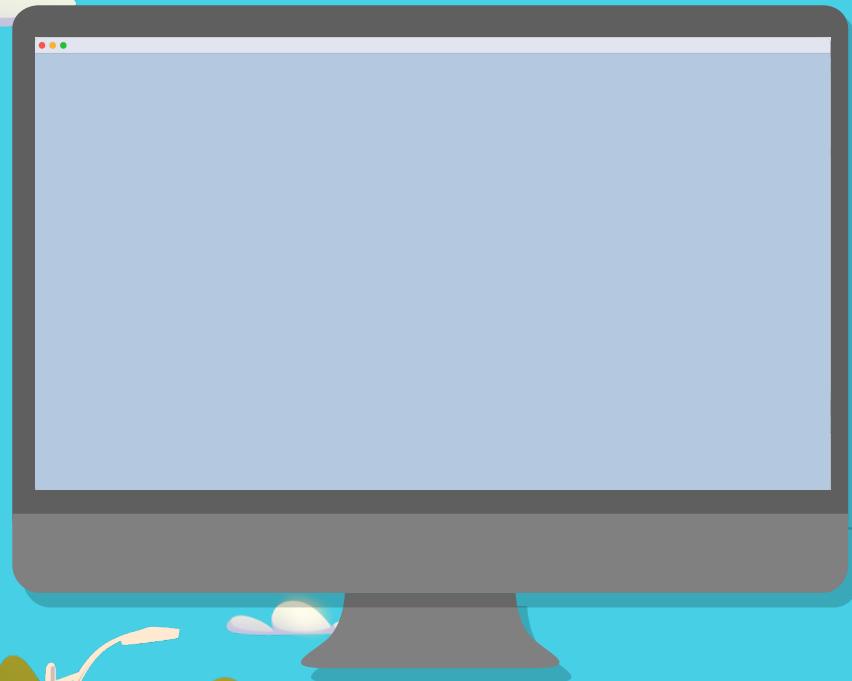
# Import from a file



# Effect and Animation



# Effect and Animation



# Effect and Animation

