

## Git & Github

### 1. Add

git add stages changes you've made to your working directory for the next commit. It moves changes from the working directory to the staging area.

#### Commands:

```
git add <filename>    # Stage a specific file for the next commit
```

```
git add .              # Stage all modified and new files at once
```

```
git add *.html        # Stage all files that match a specific pattern (e.g., all .html files)
```

### 2. Commit

git commit records a snapshot of the staged changes. It captures the state of the project and creates a new point in the version history.

#### Commands:

```
git commit -m "Your commit message here" # Commit the staged changes with a descriptive message
```

```
git commit -a -m "Your commit message"   # Commit all modified files (except untracked ones) directly without `git add`
```

```
git commit --amend                        # Edit the previous commit message or add changes to the last commit
```

### 3. Push

git push sends your committed changes to a remote repository like GitHub. This is how you share your changes with others.

#### Commands:

```
git push origin <branch-name> # Push your local commits to the remote repository on a specific branch
```

```
git push -u origin <branch-name> # Push for the first time and set up tracking (only needed the first time for a branch)
```

```
git push --force                # Force push (use with caution, can overwrite changes on the remote)
```

### 4. Pull

git pull fetches and integrates changes from a remote repository to your local repository. It's a combination of git fetch and git merge.

#### Commands:

```
git pull origin <branch-name> # Pull changes from the remote branch into your current branch
```

```
git pull --rebase              # Pull changes and rebase to avoid merge conflicts
```

`git pull --ff-only`      # Pull changes only if fast-forward is possible (no merge commits)

## 5. Creating user profile

Before making commits, you need to set up your name and email so that Git knows who is making the changes. These details are tied to each commit.

### Commands:

`git config --global user.name "Your Name"`      # Set your GitHub username

`git config --global user.email "your-email@example.com"` # Set your GitHub email

`git config --global --list`      # Check your current Git configuration

## 6. Pull remote repo to local

You can use `git clone` to copy a remote repository to your local machine, allowing you to work on it locally.

### Commands:

`git clone <repository-url>`    # Clone the entire repository to your local machine

`git clone <repository-url> <directory>` # Clone the repository into a specific directory

`git clone --branch <branch-name> <repo-url>` # Clone only a specific branch

## 7. Version control system in Git and GitHub

Git is a distributed version control system that helps you track changes, collaborate on code, and maintain a history of your project. GitHub hosts your Git repositories online.

### Common Commands:

`git init`      # Initialize a local repository

`git status`      # Check the current state of the working directory and staging area

`git log`      # View the commit history

`git diff`      # View changes not yet staged or committed

## 8. Merge

`git merge` integrates changes from one branch into another. This is usually done to bring feature branches back into the main branch.

### Commands:

`git checkout <target-branch>` # Switch to the branch where you want to merge changes

`git merge <source-branch>`    # Merge changes from the source branch to the target branch

`git merge --no-ff <branch-name>` # Create a merge commit even if fast-forward is possible

## 9. Fork

Forking is done on GitHub to create a copy of someone else's repository into your own GitHub account. After forking, you can clone it locally to make changes.

**Commands after forking:**

`git clone <forked-repo-url>` # Clone your forked repository to your local machine

`git remote add upstream <original-repo-url>` # Link the original repo to your fork

`git fetch upstream` # Fetch updates from the original repo (upstream)