

# Explanation of Library Management System Code

Generated by ChatGPT (GPT-5)

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## Overview

This project implements a simple **Library Management System** in Python. It is composed of two main scripts:

1. `utils.py` – defines a helper function to generate unique IDs for books.
2. `main.py` – provides an interactive console-based menu that lets users manage the library's books.

The system can:

- Add new books to a collection.
- View all available books.
- Search for specific books.
- Delete unwanted books.
- Save data for future sessions.

## 1. `utils.py` – Utility Module

```
1 import random
2 import string
3
4 def generate_id():
5     return ''.join(random.choices(string.ascii_uppercase + string.digits, k=5))
```

Listing 1: `utils.py`

## Explanation

The `generate_id()` function:

- Uses Python's `random` and `string` modules.
- Combines uppercase letters (A-Z) and digits (0-9).
- Randomly picks 5 characters to create an alphanumeric ID.

**Purpose:** Each book in the system can have a unique 5-character identifier such as "A7F2K". This helps in easily referencing and managing books without confusion.

## 2. Main Program – Library Management System

```
1 from book_operations import add_book, view_books
2 from manage_books import search_book, delete_book
3 from storage import save_data, load_data
4
5 def main():
6     books = load_data()
7
8     while True:
9         print("\n=== Library Management System ===")
10        print("1. Add Book")
11        print("2. View Books")
12        print("3. Search Book")
13        print("4. Delete Book")
14        print("5. Save & Exit")
15
16        choice = input("Enter your choice: ")
17
18        if choice == '1':
19            add_book(books)
20        elif choice == '2':
21            view_books(books)
22        elif choice == '3':
23            search_book(books)
24        elif choice == '4':
25            delete_book(books)
26        elif choice == '5':
27            save_data(books)
28            print("    Data saved! Exiting...")
29            break
30        else:
31            print("    Invalid choice, try again!")
32
33 if __name__ == "__main__":
34     main()
```

Listing 2: main.py (core program)

## Explanation

The main program controls the overall workflow:

- **load\_data()**: Loads previously saved book data from a file.
- Displays a menu with 5 options for user interaction.
- Depending on user input:
  - Option 1 → Calls **add\_book()** to insert new book entries.
  - Option 2 → Calls **view\_books()** to display all stored books.
  - Option 3 → Calls **search\_book()** to find specific titles or IDs.
  - Option 4 → Calls **delete\_book()** to remove unwanted books.
  - Option 5 → Saves data using **save\_data()** and exits safely.

## Program Flow Summary

1. The script starts by loading book data.
2. A continuous loop presents menu options.
3. The user makes a choice.
4. The corresponding function executes.
5. When “Save & Exit” is chosen, all data is written to storage and the program ends.

## 3. Interaction Between Files

- **utils.py** provides the ID generation utility that other modules (like **book\_operations.py**) can use when adding new books.
- The main file (**main.py**) integrates all operations: book handling, storage, and user interaction.

## Conclusion

Together, these scripts form the backbone of a modular Library Management System. The structure allows easy maintenance, as new features (like editing books or sorting by author) can be added without modifying the core logic.