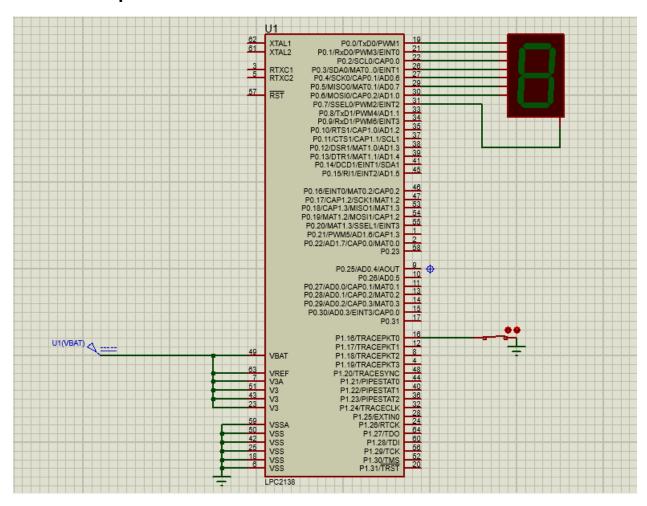
7 – Segment led anode type Display:

```
#include<lpc21xx.h>
void delay(unsigned int c)
{unsigned int a;
for(a=1;a<=40000;a++);
int main()
{
PINSEL0=0x00000000;
PINSEL1=0x00000000;
PINSEL2=0x00000000;
IOODIR|=0xffffffff;
IO1DIR = ^{\sim}(0x00010000);
while(1)
unsigned long int j;
int i,a[]={0xC0,0xF9,0xA4,0xB0,0x99,0x92,0x82,0xF8,0x80,0x90}; // anode type
// int i,a[]=\{0x3f,0x06,0x5B,0x4F,0x66,0x6D,0x7D,0x07,0x7F,0x6F\}; cathode type
int b[]=\{0x6F,0x7F,0x07,0x7D,0x6D,0x66,0x4F,0x5B,0x06,0x3F\};
if(IO1PIN & (0x00010000))
for(j=0;j<10;j++)
IOOSET=IOOSET|a[j];
for(i=0;i<10;i++)
IOOSET= IOOSET | (a[i] << 8);</pre>
delay(20000);
IOOCLR | (a[i] << 8);</pre>
} IO0CLR=a[j]; }
}
else {
for(j=0;j<10;j++)
IOOSET=IOOSET|b[i];
for(i=0;i<10;i++)
{
IOOSET= IOOSET | (b[i] << 8);</pre>
delay(20000);
IOOCLR = IOOCLR | (b[i] << 8);
}
IO0CLR=b[j];
}
}
```

Proteus Snapshot:



IR Sensor interface and Display Value On LCD:

```
#include<lpc214x.h>
#define bit(x) (1<<x)
#define delay for(i=0;i<2000;i++);
#define IR (IO1PIN & (1<<24))
unsigned int i;
void lcd_int();
void dat(unsigned char);
void cmd(unsigned char);
void string(unsigned char *);

void main()
{
    IO0DIR =0XFFF;
    IO1DIR = 0x0;
```

```
lcd_int();
  cmd(0x80);
 // string("EMBETRONICX.COM ");
while(1)
{
      if(IR == 0) {
           string("Obstacle Detcted");
}
else
{
       string("EMBETRONICX.COM");
}
      delay;delay;
      cmd(0x01);
    }
}
void lcd int()
  cmd(0x38);
  cmd(0x0c);
  cmd(0x06);
  cmd(0x01);
  cmd(0x80);
}
void cmd(unsigned char a)
{
  IO0PIN&=0x00;
  IO0PIN | =(a<<0);
  IOOCLR | = bit(8);
                          //rs=0
                          //rw=0
  IOOCLR = bit(9);
                          //en=1
  IOOSET|=bit(10);
  delay;
                           //en=0
  IOOCLR | = bit(10);
}
void dat(unsigned char b)
  IO0PIN&=0x00;
  IOOPIN = (b << 0);
                          //rs=1
  IOOSET|=bit(8);
                          //rw=0
  IO0CLR|=bit(9);
  IO0SET | = bit(10);
                          //en=1
  delay;
  IO0CLR | = bit(10);
                           //en=0
```

```
void string(unsigned char *p)
{

while(*p!='\0')
{
    dat(*p++);
  }
}
```