

Enhancing the user onboarding experience on vacation rental management system, <a href="Futurestay">Futurestay</a>



### Role

Team

**Duration** 

Skills and Tools

As an UX Research Intern, worked cross-functionally to understand user perceptions while using Futurestay

I was the only UX Intern. **Worked in 3 teams-**Design, Marketing, Engineering

Feb - April, 2019

**Tools:** usertesting.com, Google Forms, optimal workshop, Figma, Miro, Hubspot, Intercom

**Skills:** Usability testing, Surveys, Design Thinking, Interviews, Heuristic Evaluation, User flows, Mobile App design, Affinity Maps, Personas, Card-sorting, Competitor Analysis



## Overview/Problem Statement

Futurestay is a SaaS platform which helps users book properties online and property managers manage their bookings.

In this project, as an UX Researcher, I was tasked at helping the **engineering and product team** in understanding the users' pain-points while using the software and also testing some of the software features.



### **Process**

During my internship, I conducted user-research using four different methods:

- Usability studies
- Card-sorting
- Surveys
- Interviews
- Mobile app design



# I. Usability testing : Process Test Plan

#### Objectives

- 1. Obtain user feedback on the different functionalities present in the Futurestay's software.
- 2. Observe the users' pain points while using the software.
- 3. Come up with recommendations for the tech team to improve on the UI.

To further the process of unmoderated usability testing: tasks, pre-tasks/post-task questionnaires were uploaded on usertesting.com.

Users: 5 (Property managers recruited by usertesting.com)

Time period: 2 weeks

#### Tasks employed in the usability tests:

- 1. Add property information to Futurestay
- 2. Check your property information
- 3. Do whatever to get the property live



# I. Usability testing: Process Study implementation:

Tasks employed in the usability tests:

- 1. Add property information to Futurestay
- 2. Check your property information
- 3. Use the software to get the property live

After users completed the unmoderated usability tests, we coded the usability tests followed by calculating metrics such as users task performance, task-wise performance rate and time spent by user per task.



## I. Usability testing: Analysis/Results

Task performance rate



Users' pain points: Issues

- No fail rate in Task 1-"Add property information to Futurestay."
- High partial success rate for all the tasks -- adding property info, check property info, and setting property live.
- Same fail rate and partial success rate for Task 3 "Do whatever to get the property live."



# I. Usability testing: Analysis/Results Task Wise Performance Rate



#### User pain points: Issues

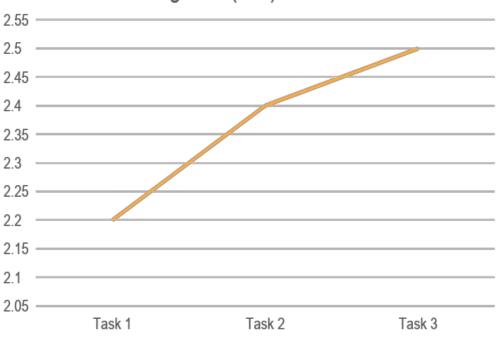
- No fail rate in Task 1 "Add property information to Futurestay."
- High partial success rate for all the tasks
- Same fail rate and partial success rate for Task
   3 "Do whatever to get the property live"



# I. Usability testing: Analysis/Results Time on Task





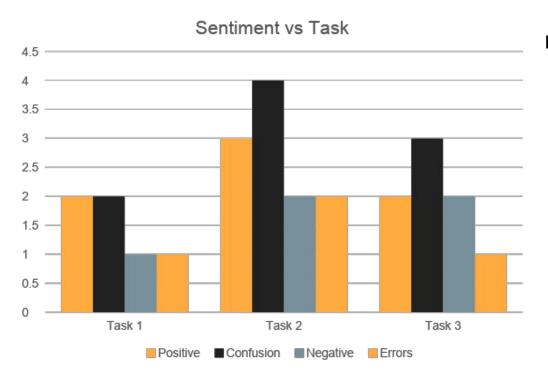


#### Potential reasons:

- Too much time spent to understand the task description and updating property information page: Task 3 - "Do whatever to get the property live."
- Prototype was confusing to use -- different placement of different option in the business



# I. Usability testing: Analysis/Results Sentiments vs Task



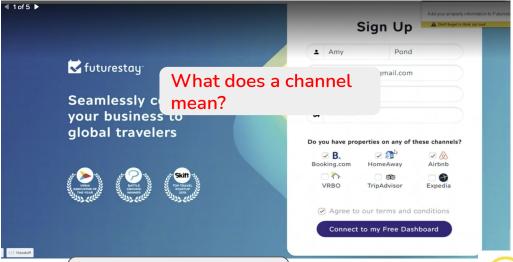
#### Highlights

- Displaying users' feedback per task
- Users' positive, negative, confused, feedback along with errors made by users



# I. Usability testing: Analysis/Results Interface recommendations

-Avoid using jargons such as channel/dashboard -Instead of channel maybe use website



What is a dashboard?



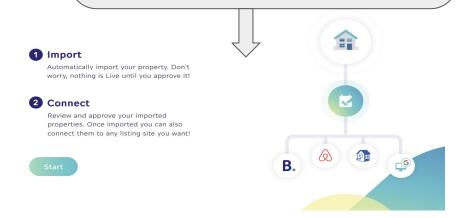


# Welcome to Futurestay!

It only takes a few minutes to set up your Dashboard. We will walk you through it.

Next

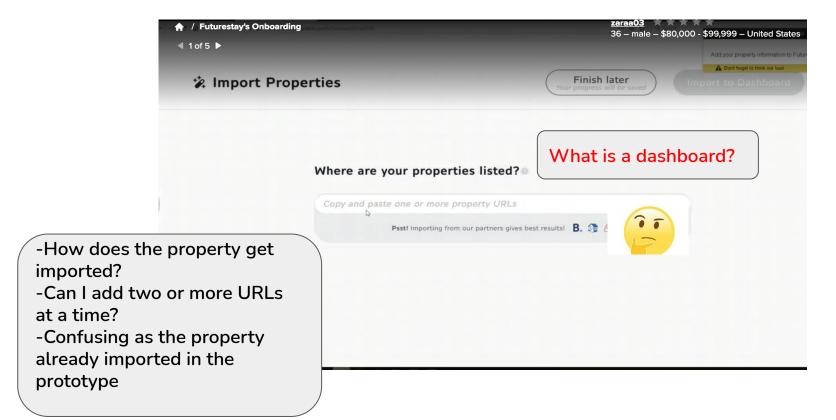
-Some PMs are not familiar (referred them as Bird's nest/paperclip) with the Airbnb and HomeAway logos
-Can either be a label or a way you could the channel names come up while hovering on the mouse on the logos



-Maybe adding info such as "Set up your Dashboard in just 2 steps;" "few minutes" may be misleading



# User pain points





# User pain points





Where are your properties listed?

Copy and paste one or more property URLs

Psst! Importing from our partners gives best results! B.



-Apart from knowing where are their properties listed; we also want to ask them to add the property URL in simple text.

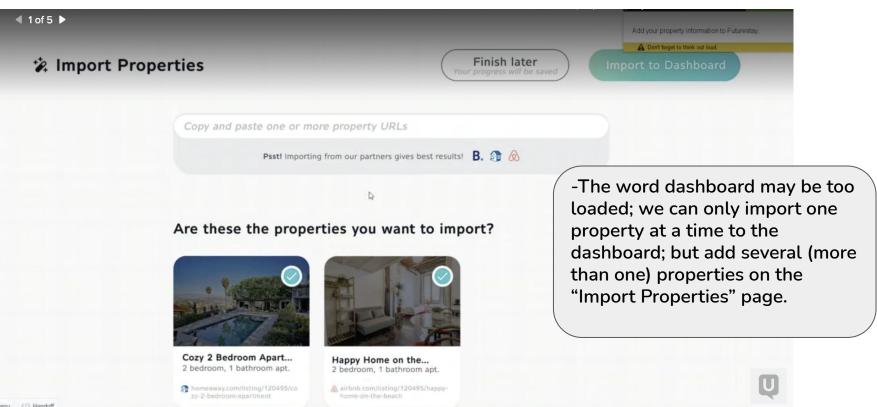
-What is the max limit of adding URLs, and would it show all the properties on the same page.

-So, "more" is how much much?



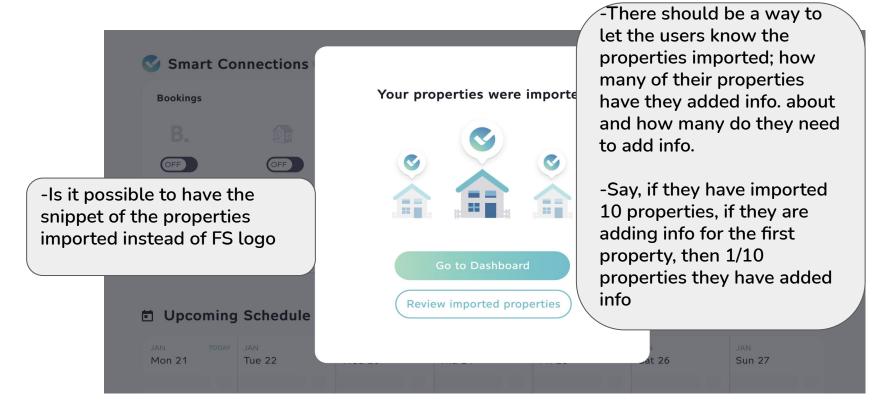
# User pain points





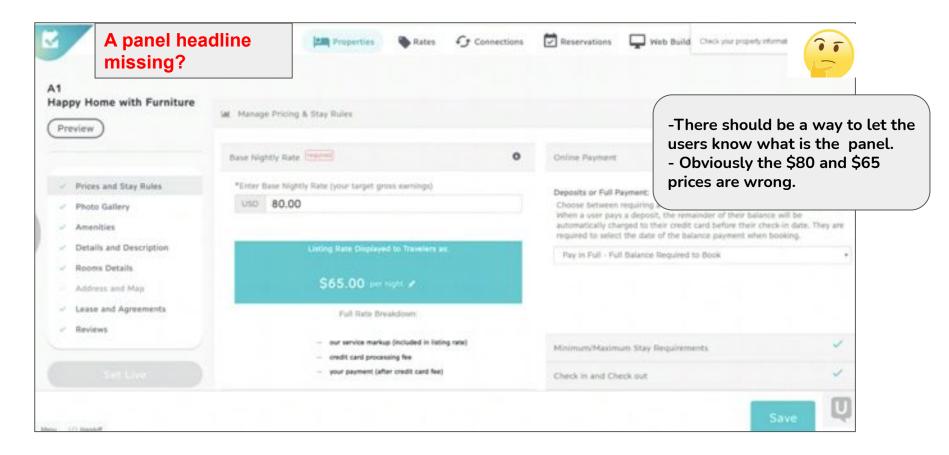


### User pain points: Discoverability issues





### **User pain points: Typography issues**







# **User pain points: Typography issues**

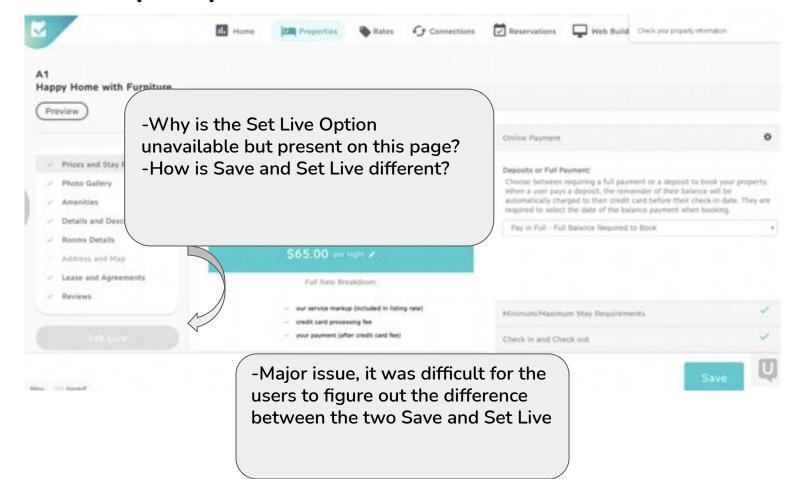
		<b>—</b>	<b>—</b> ************************************	,,
A1 Happy Home with Furniture	Your Property's Address, Display Se	ettings & Privacy		
Preview Preview	Enter your property's full address: your address is not displayed to travelers until after a booking is completed, unless you choose to reveal it on map.			
	*Country	*Region	Map & Streetview Display:	
	U.S	Florida	Display Map and Street View on Property Page	•
Prices and Stay Rules	*Street Address	Apartment # (optional)	Address Privacy: control how travelers see your property on map	
✓ Photo Gallery			Display exact address	•
Amenities	4	"•	Display shade address	
Details and Description	-Unsure why the "Completed" option is placed in an odd manner -Is there a reason why only "Address and Map" and "Prices and			
✓ Rooms Details				
✓ Address and M Completed!				
<ul> <li>Lease and Agreements</li> </ul>				
✓ Reviews				
Stay Rules" option is available on				
	the prototype			
	St	ve location	North Miami Mai 1981 1981 1981	
Complete property information before setting it Live	533 15th St Miami Beach, Florida View on Google Maps	Map Satellite Halesh Gardens Hiale Medley (27)	Surfside Bah Miami Shores (39)	<b>13</b>
		Doral Miami Sprin	Miami Beach	
		(336) Fontainebleau	(336) Mian Beach	
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### **User pain points: Information Architecture issues**







## Specific User Feedback with quotes

- Positives: "I loved the website" (Beagleton) clean, clutter free, good use of white-space, less crowded
- Negatives: "How to sign up" (Beagleton) or "How to set the property live" (Beagleton) – Unsure what is a dashboard; Set Live option present but unavailable; unhappy with the prototype
- Errors: "The prototype was misleading" (zaraa03, Beagleton, Atrium) – Prototype did not have lot of functionalities; task description as unclear; a section for property information with a headline would be nice.





# **Design Recommendations**

- On the properties page, there needs to be a headline on the left-hand side such as the name of the property and then sub-categories should be present
- The icon "Set Live" should be present in a different color to distinguish it clearly compared to the other icons
- The content present under "Online Payments" should be abridged and can be expressed with minimum content
- On the import properties page, it wasn't clear how many properties can be uploaded on the input box.
- The participants from the usability study weren't sure how did the properties in the prototype. So, its important to let the users know how to get the link for their property.



# II. Card sorting

 Context: From the usability studies results, it was found the settings page also required structuring keeping in mind the information architecture of the page





# II. Card sorting

#### Process:

- We firstly created the cards, which were essentially the categories present on the property(s) page using the software named OptimalSort (<a href="https://www.optimalworkshop.com/optimalsort">https://www.optimalworkshop.com/optimalsort</a>)
- Firstly, researcher along with the mentors created 27 cards based on the different categories present on the properties page
- After the cards were created on the software, a study link was generated. Here is the link https://512q2c8c.optimalworkshop.com/optimalsort/7ixsi21g-0
- Before, sending the link to the users, a pilot study was designed and minor modifications were made based on revisions
- The link was sent to users who have either used a vacation rental softwares such as Futurestay, Airbnb, Homeaway, or Booking.com.



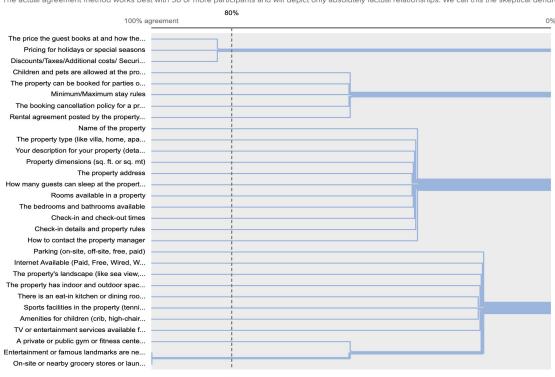
# Results from Card sorting Exercises

- The study link was sent to customers to sort the cards under different categories/groups.
- The study was completed by six users within 6 min and 52 seconds
- Users were tasked to classify cards into: property details, amenities, check-in/check out, pricing
- While analyzing the results for this card sorting exercises, we made of agreement scores as the measure of analysis



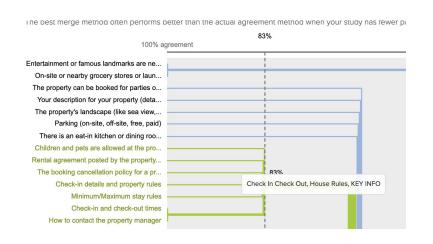
# Analysis: Min/Max agreement

The actual agreement method works best with 30 or more participants and will depict only absolutely factual relationships. We call this the skeptical dendrogram.





# Agreement scores: Check-in/out, house rules, and key info, property details





Agreement scores provides the agreement level between the cards placed in each category. Higher agreement score shows more participants agreed with the provided cards in a category.



### Results

- After finishing the card-sorting experiments, although the agreement scores showed dispersed agreement scores.
- Here are the original cards along with the cards condensed based on the card-sorting results

https://github.com/manasarath/manasarath.github.io/blob/master/Properties %20Page%20Card%20Sorting.xlsx

This issue could be resolved by recruiting more users in future studies



# III. Surveys

- To further understand users' perceptions regarding the vacation rental management system and ways to resolve the product issues in Futurestay.
- The objective for conducting surveys include identifying Futurestay's (FS) users, their perceptions about FS, specific features of FS which the users made use of and further improvements that can be made in Futurestay.





# III. Surveys Process

- Two surveys were designed to obtain user perceptions on vacation-rental management systems.
- Surveys were designed on Google forms and the survey link was sent out to users over an email
  - Survey 1 was sent out to Futurestay users
  - Survey 2 was sent out to non-Futurestay users



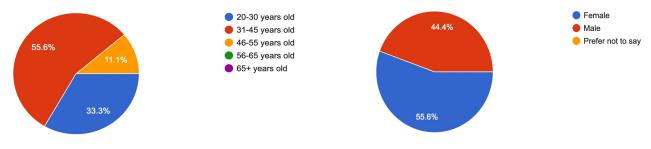
# III. Surveys

Here is the list of survey questions:

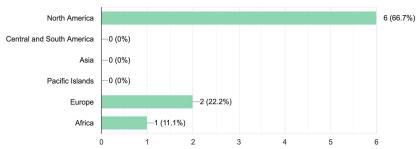
https://github.com/manasarath/manasarath.github.io/blob/master/SurveyQuest ions\_FS.docx.pdf



# III. Prime Surveys Results



#### Demographic features of the survey participants



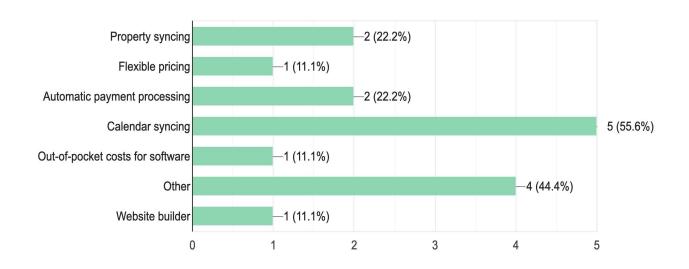


Geographical location of the users who took the survey

Type of property owned by the users who took the survey



## III. Main Survey results



Specific functionalities in FS that the users find valuable



# III. Surveys

- On the basis of survey results, following findings were reported:
  - Resolve the technological issues soon
  - Promote the Futurestay website
  - Allow users to remove functionalities such as Hidden Listings and update New Listings
  - Provide better customer support
  - Having clear onboarding instructions for the users



After understanding users' painpoints, its important to come up with user personas which would reflect on a products' different user types, user characteristics, needs and goals to gain valuable insights into user journeys, and then prototype them in future.



# IV. Persona Development

- To build personas a set of open and close ended interview questions to understand how might users use a particular product or service.
- To delve deeper in constructing users' personas: personal background, industry/business, role, goals, and challenges while achieving the goals as a property manager, processes that go into decision-making, objections about FS softwares/services, along with information sources used by the users.



## IV. Persona Development

- List of questions included in the interview were based on the following categories:
  - Personal Background
  - Industry and Business
  - Role
  - Goals
  - Challenges
  - Decision Making
  - Objections
  - Information Sources

Here is the complete list of questions under each of the categories https://github.com/manasarath/manasarath.github.io/blob/master/Persona\_Questions.docx



### IV. Persona Development



Age 45 to 54 years

Highest Level of Education Master's degree

Social Networks









Industry Real Estate

Organization Size 11-50 employees

### Preferred Method of Communication

- Phone
- Email
- Social Media
- Face-To-face

#### Tools They Need to Do Their Job

- Employee Scheduling Software
- Reporting Software
- Business Intelligence Dashboards
- Word Processing Programs

### Job Responsibilities

Taking care of guest payments, tax end/ accounting, managing calendars, using website builders

### Their Job Is Measured By

Customer success, hosting a guest a great experience

#### Reports to

None/Self employed

### **Goals or Objectives**

Revenue generation, increase occupancy rate of his properties

### They Gain Information By

Customer feedback

### **Biggest Challenges**

- Navigating Client Relationships & Communications
- Communication
- Collaboration & Creativity
- Resources

#### Tools/Skills

Managing website-builder, building spreadsheets Google sheets/docs, calendar



# Social media/Customer-platform research

- As a User Researcher, it's important to triangulate research findings to multiple resources to understand users' issues
- To further understand users' pain-points, we dig deeper into users' problems that they have pointed out on forums such as Intercom and Hubspot along with prominent social media platforms



### Secondary Research

• To further understand users' pain-points, we dig deeper into users' problems that they have pointed out on forums such as Intercom and Hubspot



To categorize users' questions and feedback on the platforms, Affinity Maps were created to categorize user issues; this process was iterated multiple times



# **Competitor Analysis**

- As a part of my competitor analysis study, it involved looking into major
   Futurestay competitors and look into their product features
- Apart from looking into the features, their social media reviews were also analyzed by me with the team



# IV. Mobile development

- To build personas a set of open and close ended interview questions to understand how might users a particular product or service.
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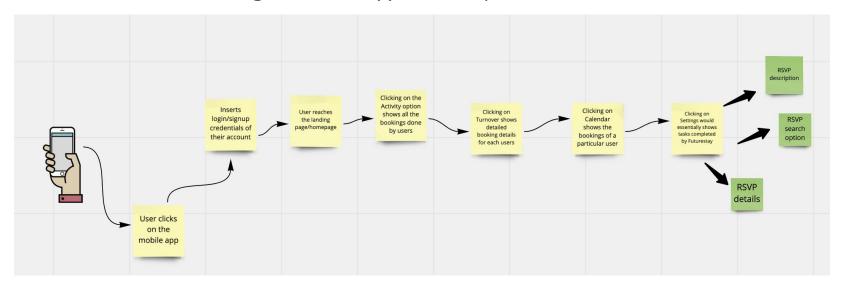


### IV. Mobile development

- To help the startup in their initial phase of mobile app development, I created the usability test plan to conduct usability studies.
- Mockup:

https://www.figma.com/file/5ULiljVo6MzoSjpFpfcKMw/FS\_app\_concept\_1.1?node-id=0%3A1

• The user flow while using the mobile app can be explained as follows:





# IV. Mobile interface design: Test plan

- Pre-task
  - OHave you ever used a VR system?
- Task scenarios:

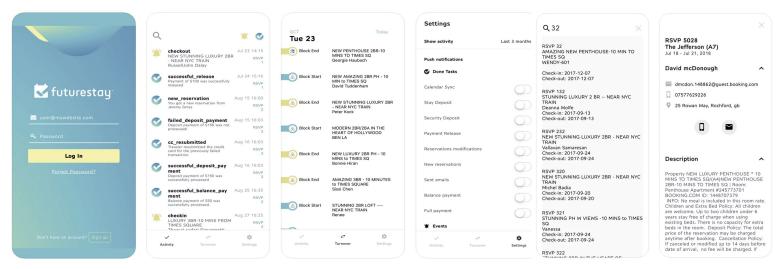
Imagine yourself as a property manager, your guest is planning a vacation to NYC from March 10-19. They have booked a property using Airbnb. You need make sure FS is able to reflect their bookings for the specific dates, payment details, etc. on its mobile app

- o Task: Check if the property chosen by your guest shows up on their interface
  - Follow-up
  - Rate you experience in FS mobile app
  - •Were you disappointed with any feature?



# IV. Mobile interface design

Mobile Application can be accessed at https://apps.apple.com/us/app/futurestay/id1439964341



Landing

Home page/Activity

Turnover

Settings

RSVP for a user



### Challenges faced during internship:

- Recruiting users of the software was difficult, therefore sometimes inferring results of a study was a bit cumbersome
- Carrying out varied research studies was challenging along with administering and writing up the results
- Working for a growing startup could be highly fulfilling, however there was a budget constraint on recruiting more participants



### Outcome of my work post internship:

- The amount of time spent in listing the property on the site has reduced by several minutes [Redesigning the settings page]
- User pain-points used to further reiterate and the designs leading to increasing the client base
- Application features were well-received by the customers and was planned to scale the app for a mass market version



# Learnings:

- Identified users' pain-points using varied user-study methods
- To work in a fast-paced environment using multiple data sources
- Working closely with designers to work on design decisions impacting several property managers and users of the rental management software