

# MANASA NAGARAJU

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Mountain View, CA

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- ◆ Currently pursuing graduate degree with expected graduation date: March 2017
- ◆ Previously worked for 5.5 years with expertise in GUI and Application development
- ◆ Authorized to work for any employer in USA [H4 EAD]
- ◆ Available to work from March 2017

**MS in Computer Science | GPA: 3.585**  
*Santa Clara University, CA*

**Courses:** Internet of Things, Web Programming, Computer Graphics, Wireless and Mobile Networks, Big Data, OOAD, Distributed Computing, Operating Systems, Analysis and Design of Algorithms

**BS in Computer Science | GPA: 3.5**  
*PES College of Engineering, Karnataka, India*

## EXPERIENCE

**Samsung** – Senior Software Engineer, Bangalore, India  
Senior Software Engineer, Dallas, TX, USA

**April 2011 - May 2014**  
**6 months in 2013**

Worked as a part of commercialization team for Samsung feature phones (**S150g, Rugby, T199, S425g, and S390g**) for emerging countries and prepaid market on AT&T, T-Mobile and Tracfone.

- Developed and customized UI for billing & SMS/MMS modules using C++.
- Debugged & fixed customer issues related to SMS, call and browser modules using Trace32
- Assisted the team to setup the test environment for the devices by providing trainings on testing tools and client requirements.
- Spearheaded the device certification test process for Samsung **S150G**

**Tata Elxsi** – Senior Software Engineer, Bangalore, India

**Nov 2008 - March 2011**

Worked for development and customization of VoIP protocols on **Polycomm** and **Clearone** audio/video conference solutions.

- Design and Implementation of Centralized Conference Control Protocol on Polycom HDX.
- Debugged & fixed issues related to TLS and SRTP for Clearone MaxIP.
- Developed GUI for Call module in desktop based VoIP video phone using Qt
- Wrote unit and functional test cases and performed interoperability testing with various SIP servers
- Design and Development of complete Binary Floor Control Protocol stack
- Mentored a group of 5 engineers who were new to the project

## SKILLS

**Proficient:** C, C++,

**Familiar:** HTML, CSS, Python, JavaScript, JQuery, Perl, PHP, SQL, Java

## ACADEMIC PROJECTS

**Food ordering website:** Developed a website for ordering food from restaurants. WAMP was used to create and host the web application. **Front End:** HTML5, CSS3, Bootstrap, JavaScript

**Wikipedia traffic data analysis:** Applied Naive Bayes to classify topics into categories and k means clustering for performance comparison using Mahout Hadoop & Weka. Also implemented a Map Reduce program to find top pages with maximum page views

**Escape Room Game:** Implemented virtual escape room game in Java [Swing for GUI] using OOAD principles.

**Sensors readings with AWS IoT:** 1. Collected various sensors (grove temperature, humidity, co2, gas, light) readings using AWS cloud platform & Marvell IoT starter kit.  
2. Visualized temperature readings using grove sensor with raspberry pi and dygraphs.

**OpenGL Projects:** Implementation of Sphere using recursive subdivision method, Robot Animation, Interactive BSpline curve design, Ray Tracing using Phong light model

**Simulation of VM Scheduling:** Implemented the simulation of VM scheduling algorithm in Java