



Experiment No 3

Aim: Build a simple network topology and configure it for static routing protocol using packet tracer. Setup a network and configure IP addressing, subnetting, masking

Theory:

Static routing is a form of routing that occurs when a router uses a manually-configured routing entry, rather than information from a dynamic routing protocol to forward traffic. In many cases, static routes are usually manually configured by a network administrator by adding in entries into a routing table, though this may not always be the case. Unlike dynamic routing, static routes are fixed and do not change if the network is changed or reconfigured. Static routing and dynamic routing are not mutually exclusive. Both dynamic routing and static routing are usually used on a router to maximize routing efficiency and to provide backups in the event that dynamic routing information fails to be exchanged. Static routing can also be used in stub networks, or to provide a gateway Static routing. **Network topologies** describe the methods in which all the elements of a network are mapped. The topology term refers to both the physical and logical layout of a network. Two main types of network topologies in computer networks are

- 1) Physical topology :** This type of network is an actual layout of the computer cables and other network devices.
- 2) Logical topology :** Logical topology gives insight's about a network's physical design.

Different types of Physical Topologies are: P2P Topology, Bus Topology, Ring Topology, Star Topology, Tree Topology, Mesh Topology, Hybrid Topology.

- **Ping** - Ping is a command-line utility, available on virtually any operating system with network connectivity, that acts as a test to see if a networked device is reachable. The ping command sends a request over the network to a specific device. A successful ping results in a response from the computer that was pinged back to the originating computer.

Syntax: ping (ip address of other device)

- **Ifconfig (logical connection)-** command is used to configure the kernel-resident network interfaces. It is used at the boot time to set up the interfaces as necessary. After that, it is usually used when needed



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Department of Computer Engineering

Academic Year : 2023-24

during debugging or when you need system tuning. Also, this command is used to assign the IP address and netmask to an interface or to enable or disable a given interface.

Syntax: ifconfig

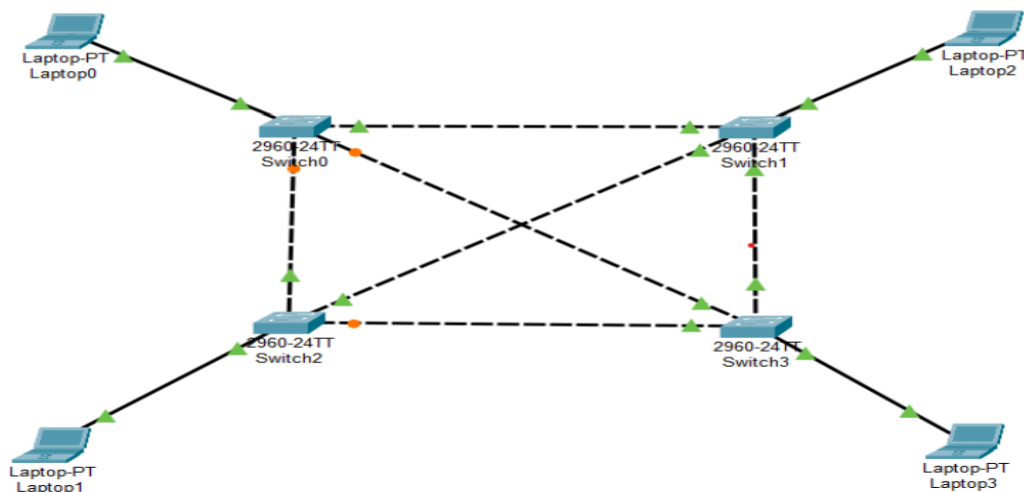
• **ipconfig /all (physical connection):** Displays all current TCP/IP network configuration values and refreshes Dynamic Host Configuration Protocol (DHCP) and Domain Name System (DNS) settings. Used without parameters, ipconfig displays Internet Protocol version 4 (IPv4) and IPv6 addresses, subnet mask, and default gateway for all adapters.

Syntax: ipconfig /all

Procedure and Output:

1. Create any topology by connecting four devices with four switches using copper straight through and connect the switches with copper cross over like shown in figure
2. Connection should be made by selecting the fast ether connection.
3. Assign ip address for both Pc's with appropriate ip and subnet mask and default gateway. 4. Now configure both router with static route.
5. Configure ip addresses and check the connection by using ipconfig and ping cmd.

Eg : Mesh Topology

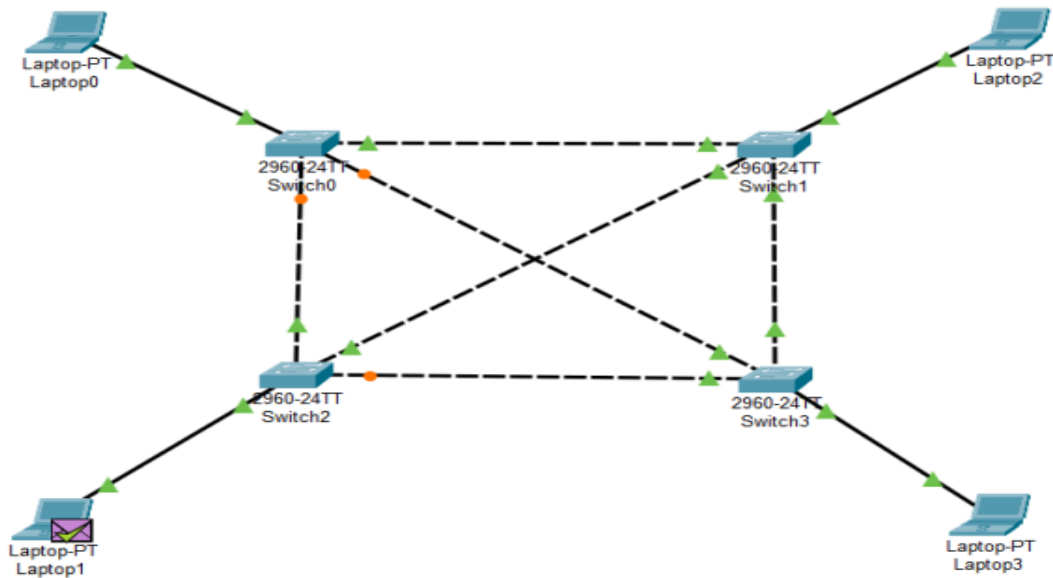




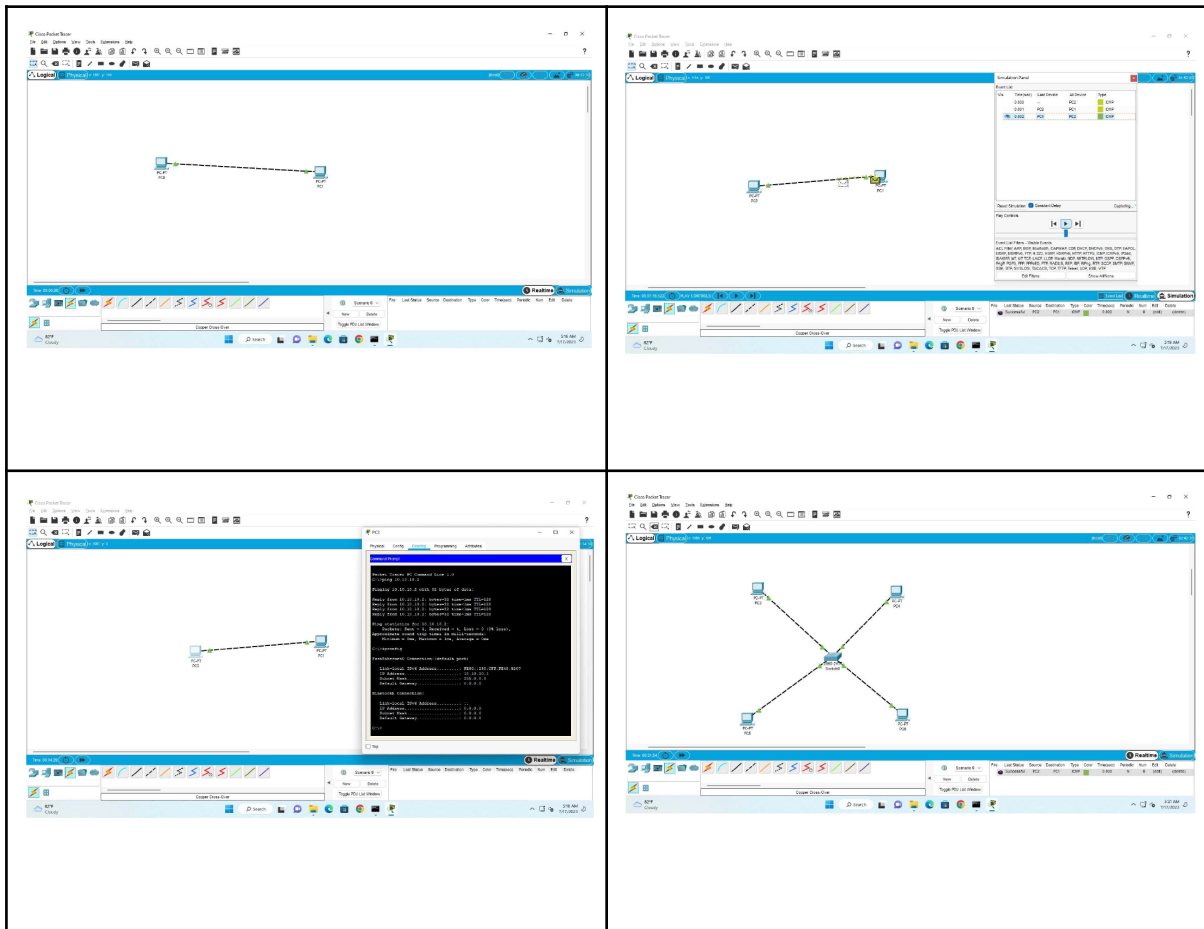
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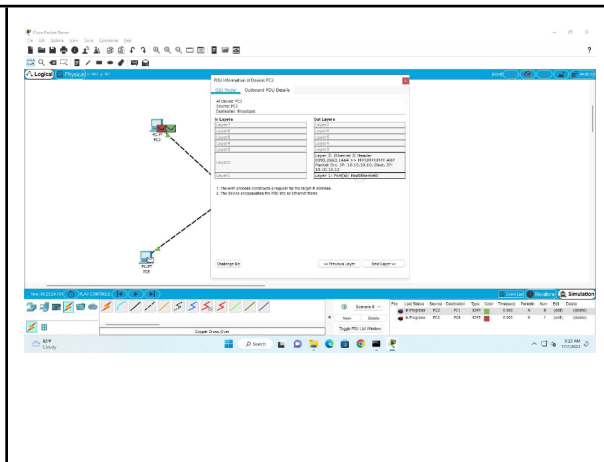
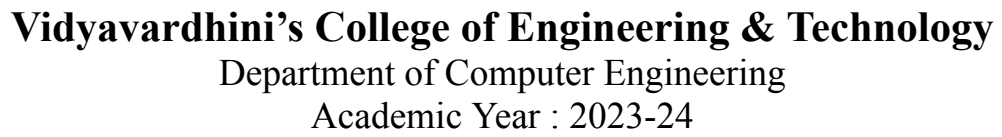
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Output:





The screenshot shows the MikroTik WinBox interface for configuring a Wireless Router. The top navigation bar includes 'Physical', 'Config', 'Wireless', and 'Attributes'. The 'Wireless' tab is selected, and the 'Wireless Security' sub-tab is active. The main configuration area shows the following settings:

- Security Mode:** WEP (indicated by a green checkmark)
- Encryption:** 40/64-Bits (10 Hex digits) (indicated by a green checkmark)
- Passphrase:** A text field containing '1a2b3c4d5e' and a 'Generate' button.
- Key1:** 1a2b3c4d5e
- Key2:** (empty)
- Key3:** (empty)
- Key4:** (empty)
- TX Key:** 1 (indicated by a green checkmark)

The right sidebar shows the 'Status' tab, which is currently empty.

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Physical      Config      Desktop      Programming      Attributes

Command Prompt

Packet Tracer PC Command Line 1.0
C:\>ipconfig /all

Wireless80 Connection: (default port)

Connection-specific DNS Suffix...:
Physical Address...: 0007.0000.3404
Link-local IPv6 Address...: FE80::207:3CFF:FE0E:3404
IP Address...: 192.168.0.101
Subnet Mask...: 255.255.255.0
Default Gateway...: 192.168.0.1
DNS Servers...: 0.0.0.0
DHCP Server...: 192.168.0.1
DHCPv6 IAID...: 526872750
DHCPv6 Client IDID...: 00-01-00-01-AA-32-ED-39-00-07-EC-DE-36-94

Bluetooth Connection:

Connection-specific DNS Suffix...:
Physical Address...: 0960.47A0.7634
Link-local IPv6 Address...: ::
IP Address...: 0.0.0.0
Subnet Mask...: 0.0.0.0
Default gateway...: 0.0.0.0
DNS Servers...: 0.0.0.0

C:\>

C:\>ping 192.168.0.2

Pinging 192.168.0.2 with 32 bytes of data:

Reply from 192.168.0.2: bytes=32 time=3ms TTL=128
Reply from 192.168.0.2: bytes=32 time=3ms TTL=128
Reply from 192.168.0.2: bytes=32 time=3ms TTL=128
Reply from 192.168.0.2: bytes=32 time=3ms TTL=128

Ping statistics for 192.168.0.2:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milliseconds:
        Minimum = 3ms, Maximum = 31ms, Average = 23ms

C:\>

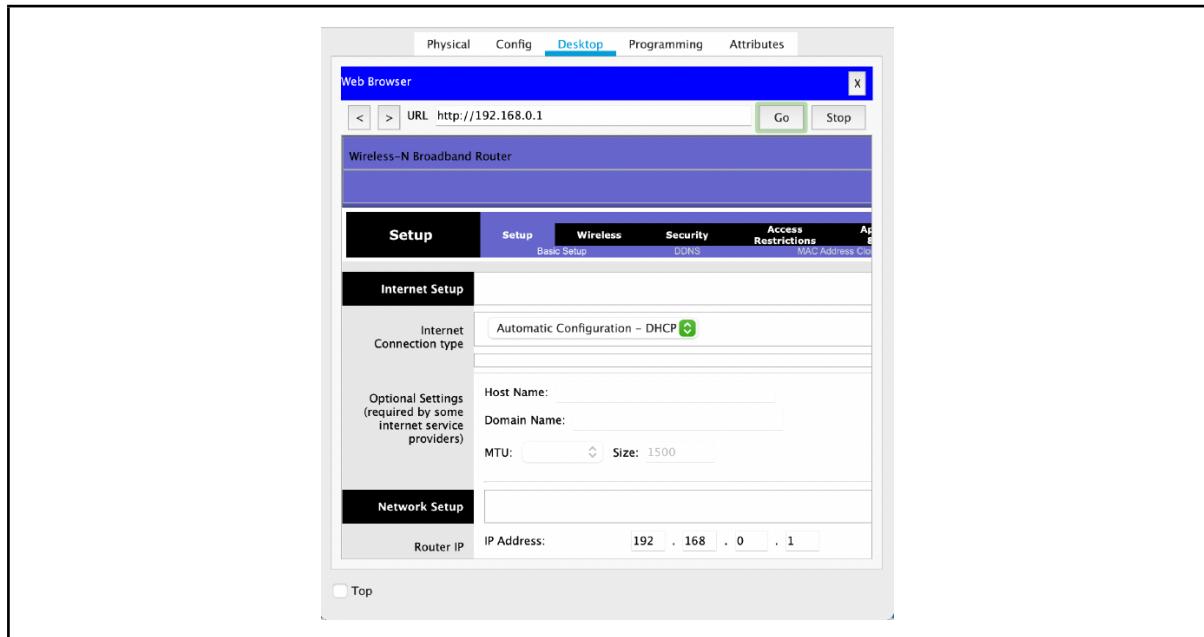
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Conclusion:

In this experiment, we successfully established a basic network topology and implemented static routing using Cisco Packet Tracer. This involved configuring IP addressing, subnetting, and masking. Static routing, which involves manual configuration of router routing tables, was employed to define specific routing paths within the network.

Our configuration process included assigning IP addresses to routers and devices, utilizing the ip route command to add static routes in router routing tables, ensuring connectivity by testing with pings between hosts.

In conclusion, this experiment provided valuable insights into setting up static routing within a Cisco network, as well as network setup and IP configuration.