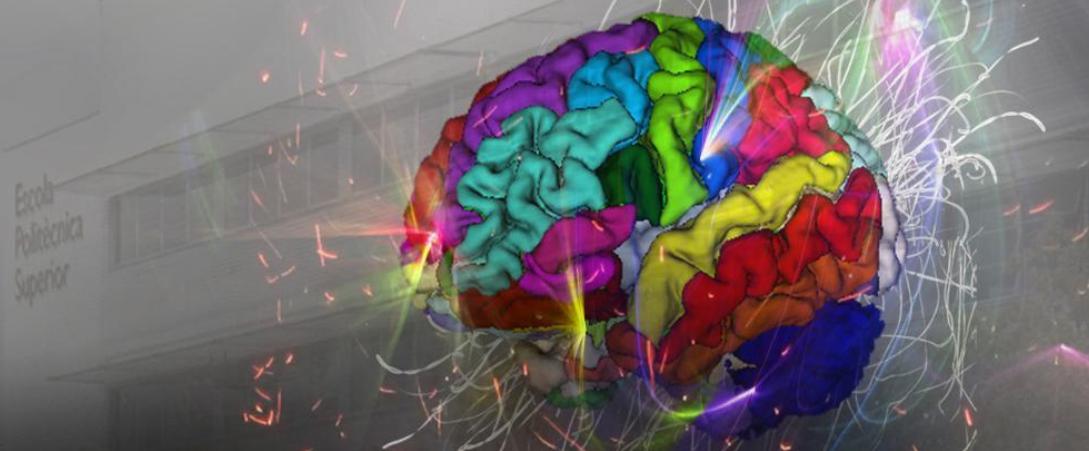




CAD: Skin Lesion Classification

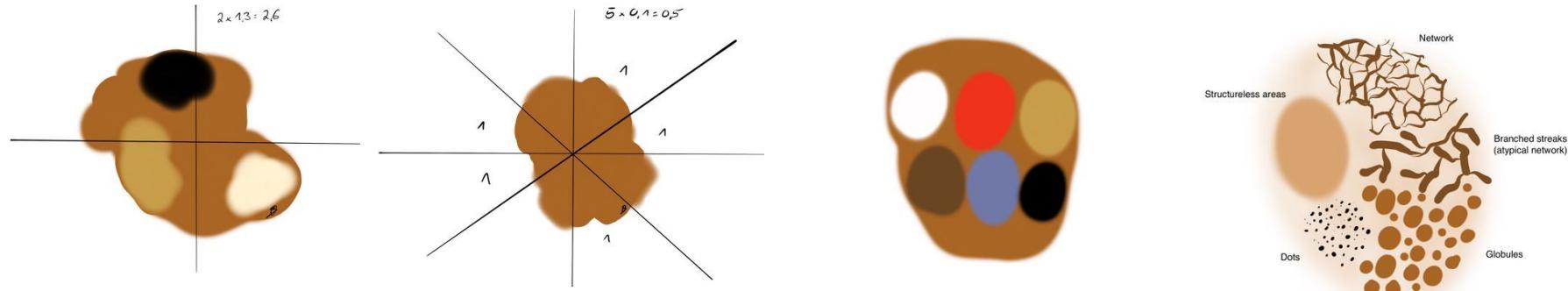
Manasi Kattel
Vladyslav Zalevskyi



Content

1. Literature review: ABCD rule
2. Preprocessing
 - a. Hair removal
 - b. Segmentation
3. Feature Extraction
 - a. Color
 - i. Color preprocessing
 - b. Texture
 - c. Shape
4. BoW
5. Challenge 1
 - a. Feature selection/dimensionality reduction
 - b. Results and experiments
6. Challenge 2
 - a. Feature selection/dimensionality reduction
 - b. Results and experiments
7. Conclusions

Literature Review: ABCD Rule



A Asymmetry

- Perform segmentation
- Extract features from the lesion mask
- Highest weight

B Border

- Perform segmentation
- Analyze textures and color at the lesion border
- Lowest weight

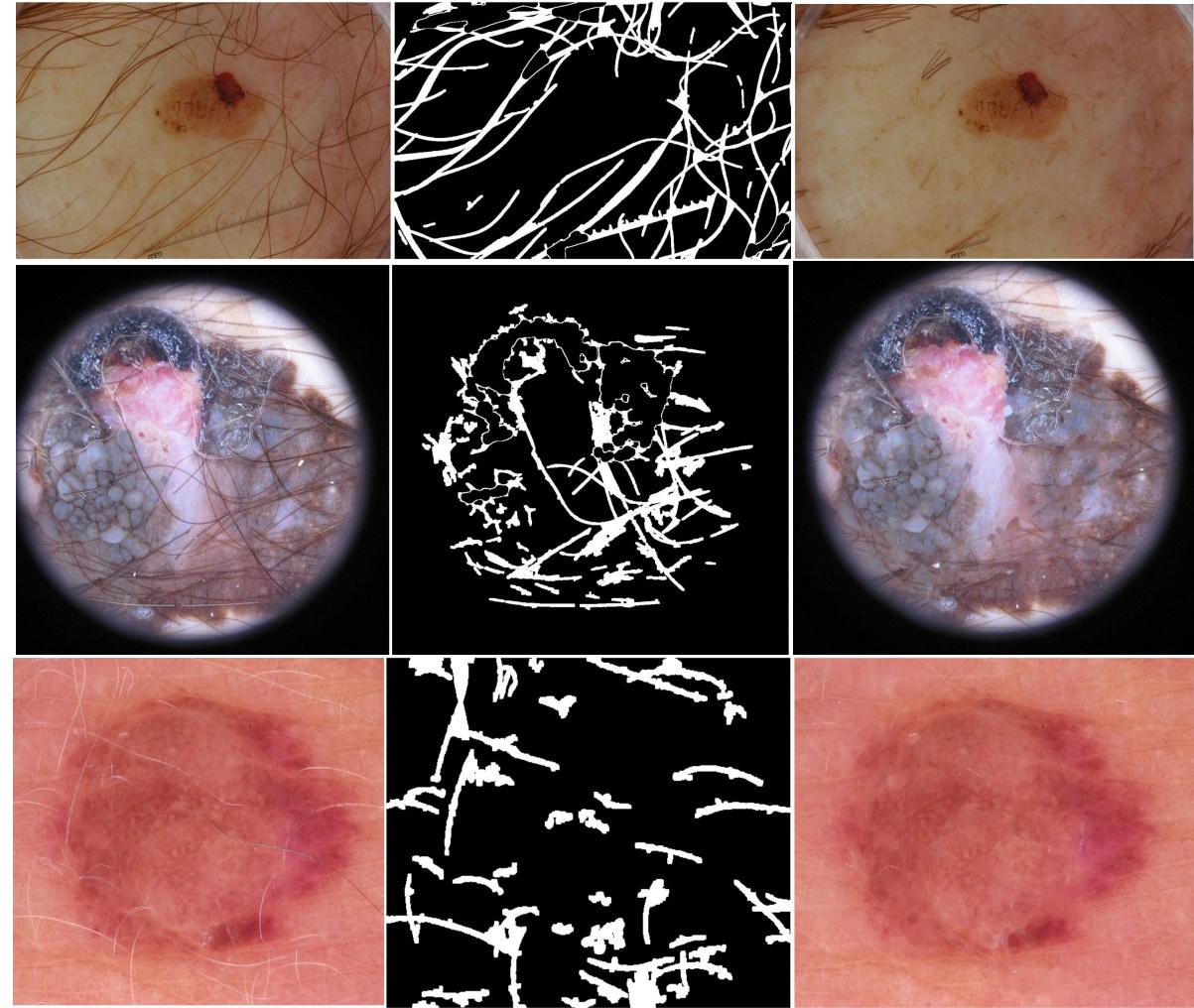
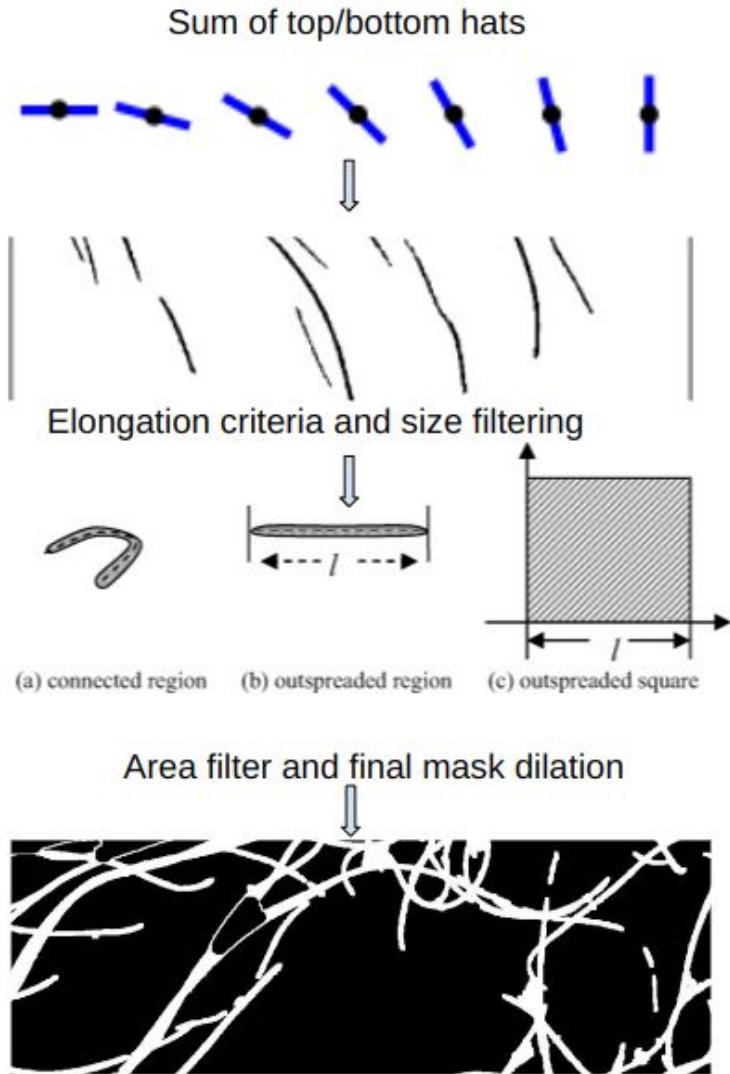
C Color

- Transform to different color spaces
- Extract features per channel
- Try BoW

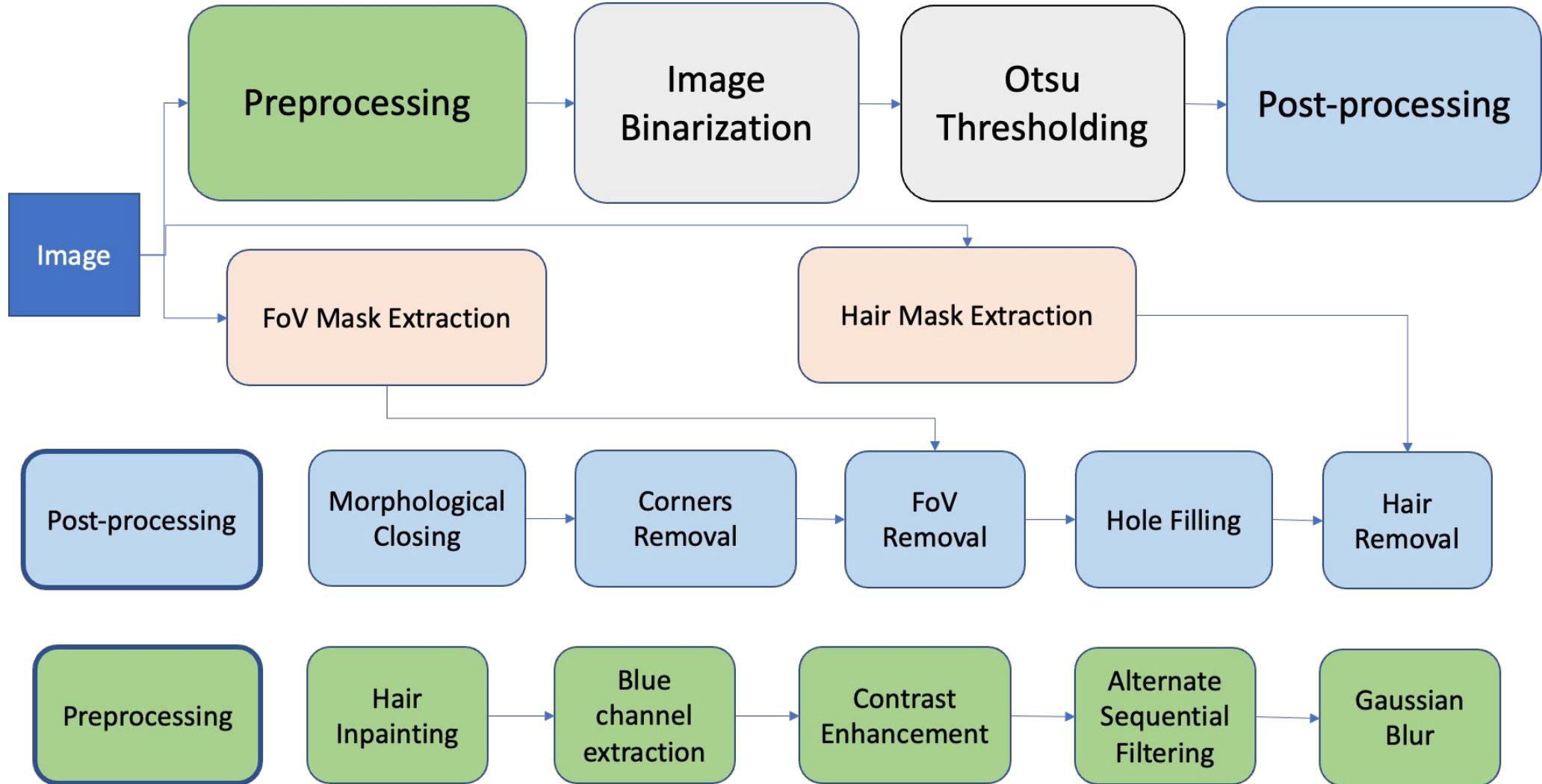
D Dermoscopic structures

- Perform segmentation
- Analyze textures and color at the lesion border
- Try BoW

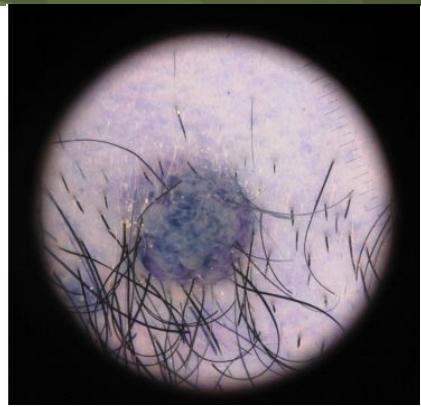
Preprocessing: Hair Removal



Preprocessing: Segmentation Pipeline



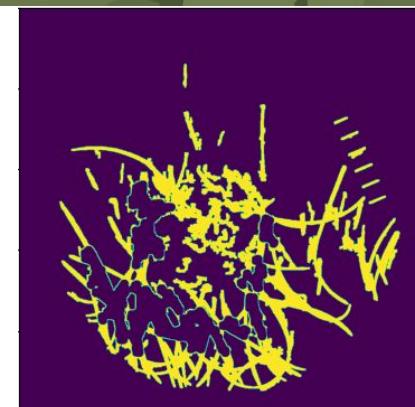
Preprocessing: Segmentation Pipeline



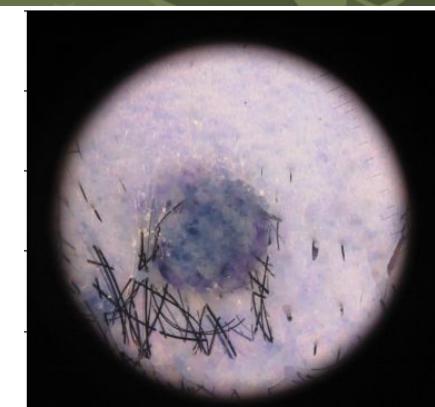
Original Image



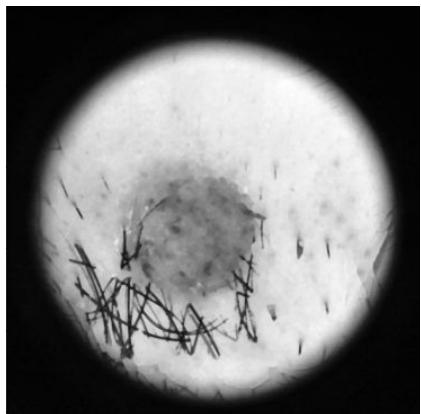
FoV Mask



Hair Mask



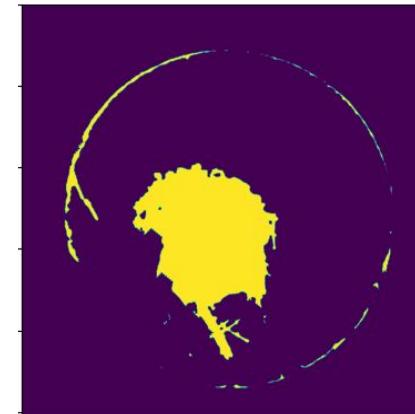
Inpainted



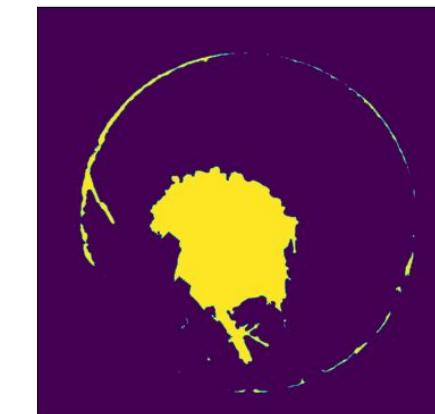
Enhanced and smoothed



Otsu Thresholding



Remove FoV



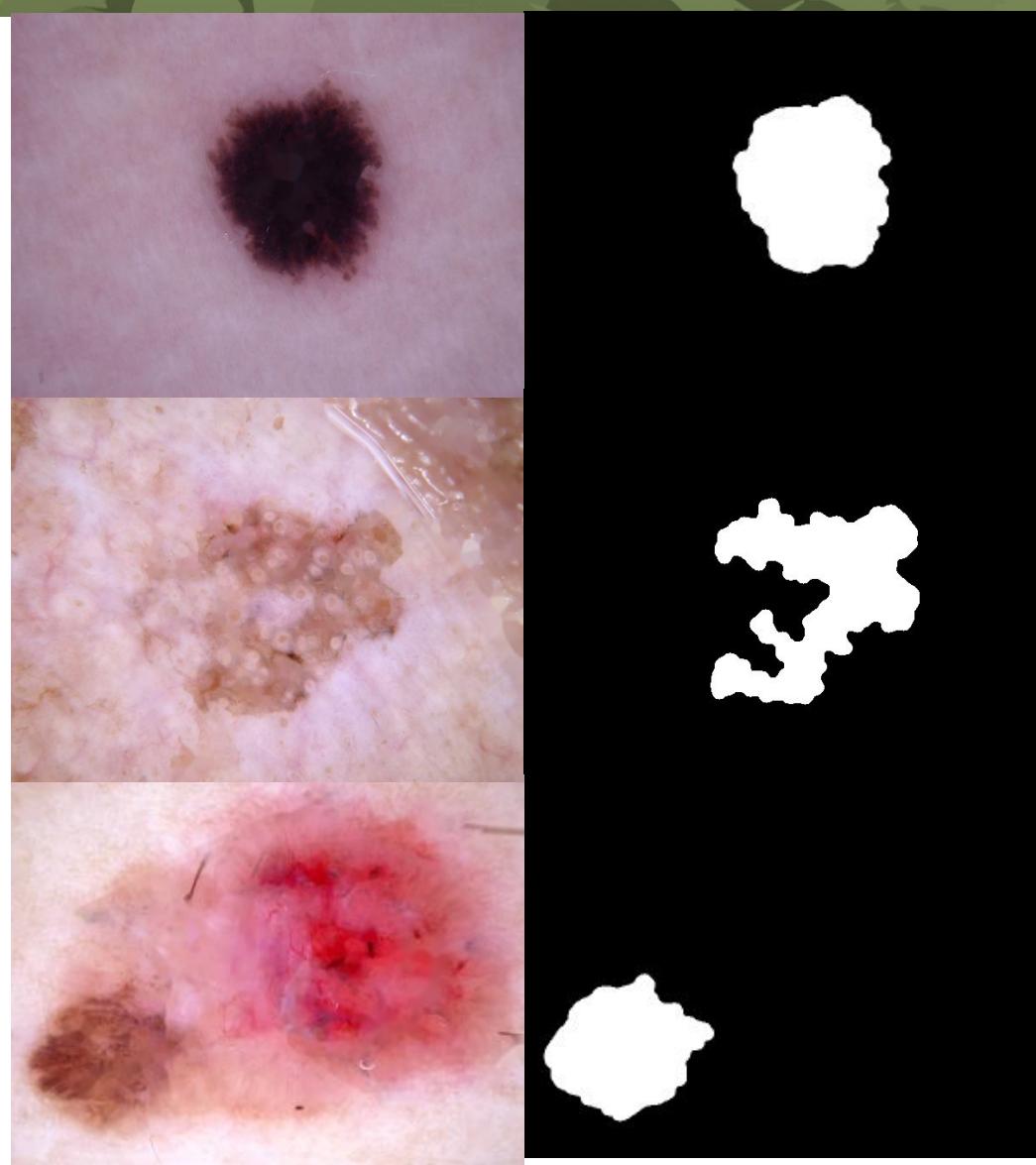
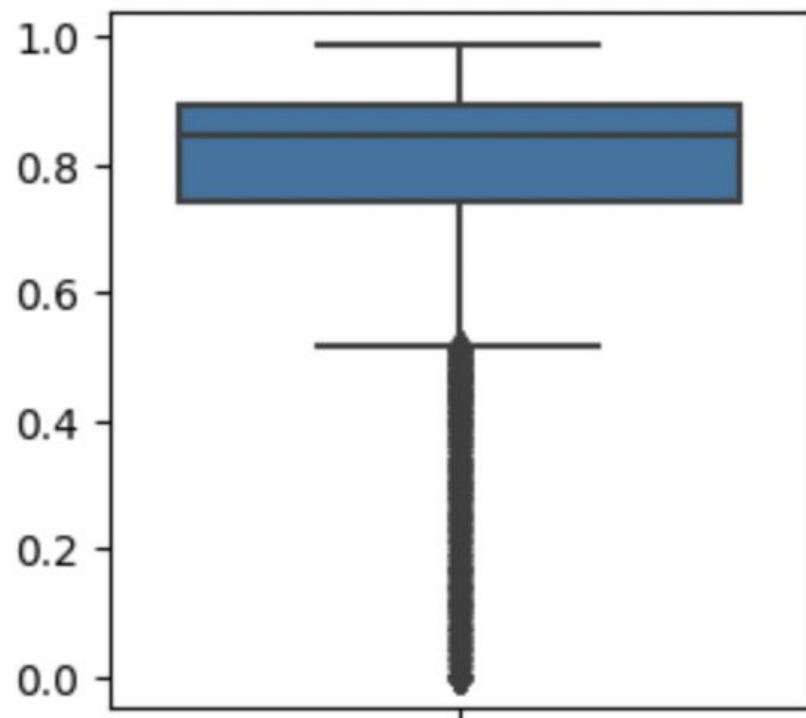
Fill Holes



Final Segmentation Mask

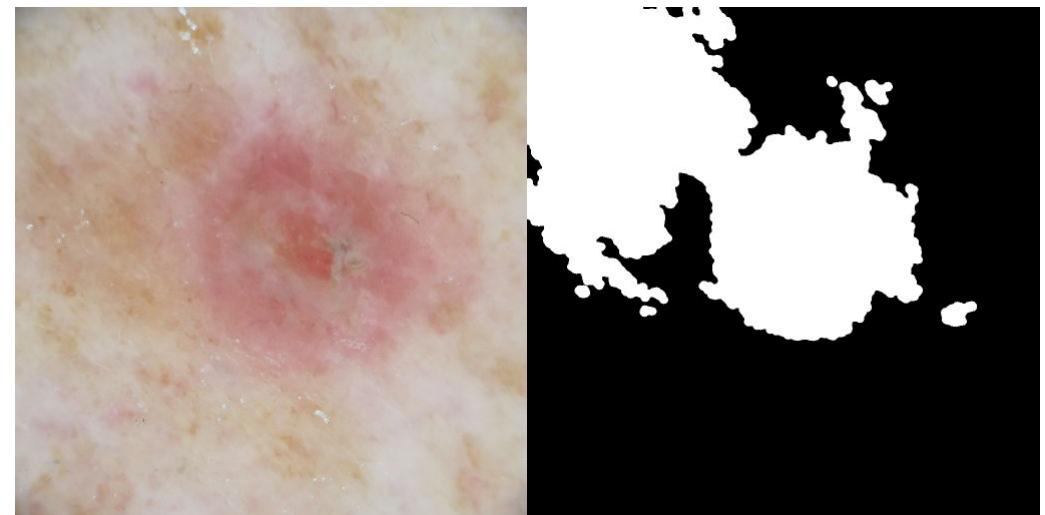
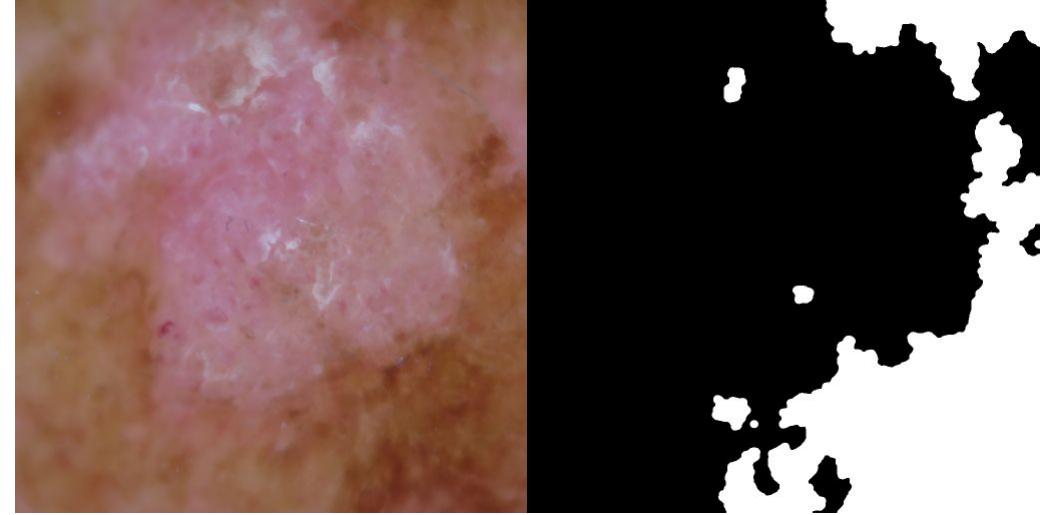
Preprocessing: Segmentation

Dice scores of the developed segmentation algorithm reported on the HAM10000 dataset

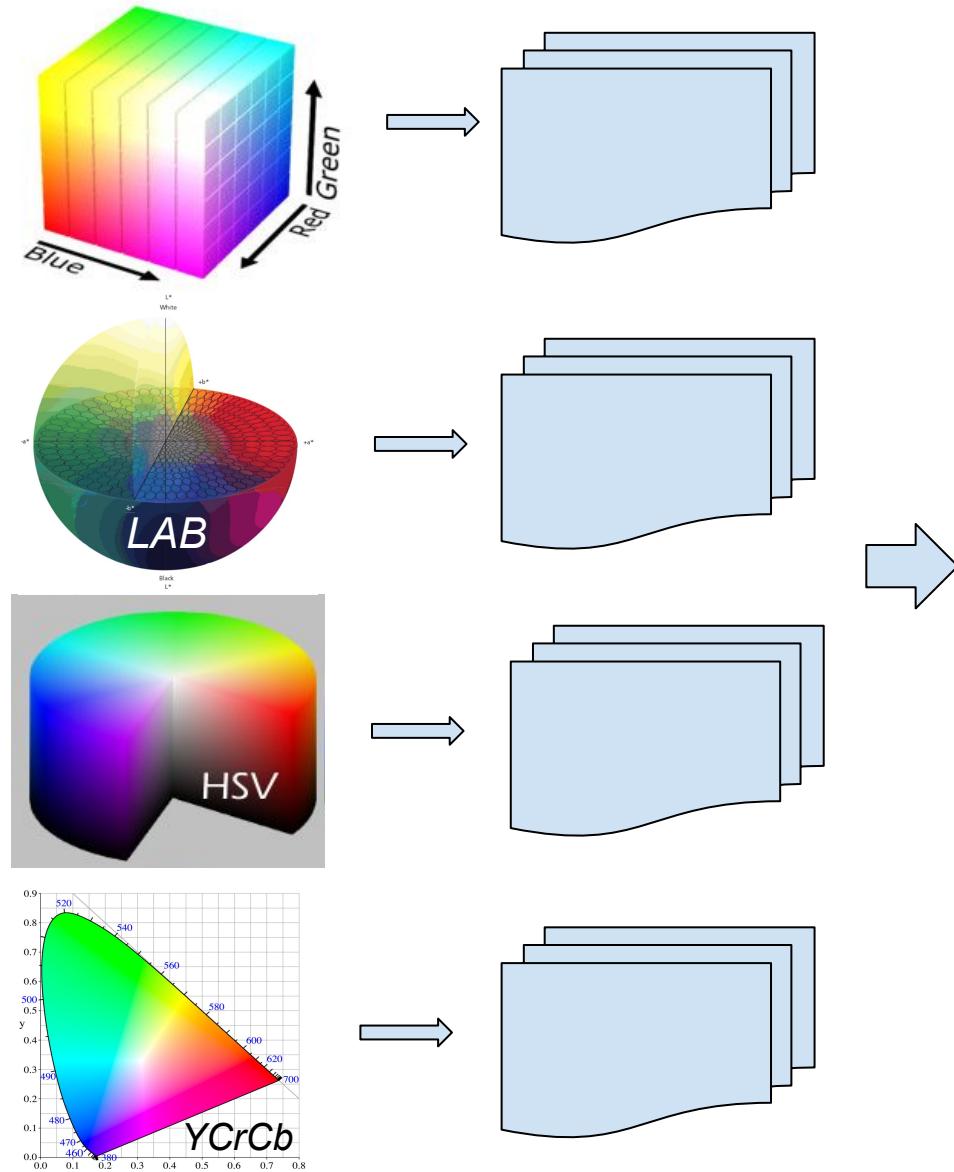


Segmentation

Segmentation algorithm
fails for the three class
problem



Features Extraction: Color

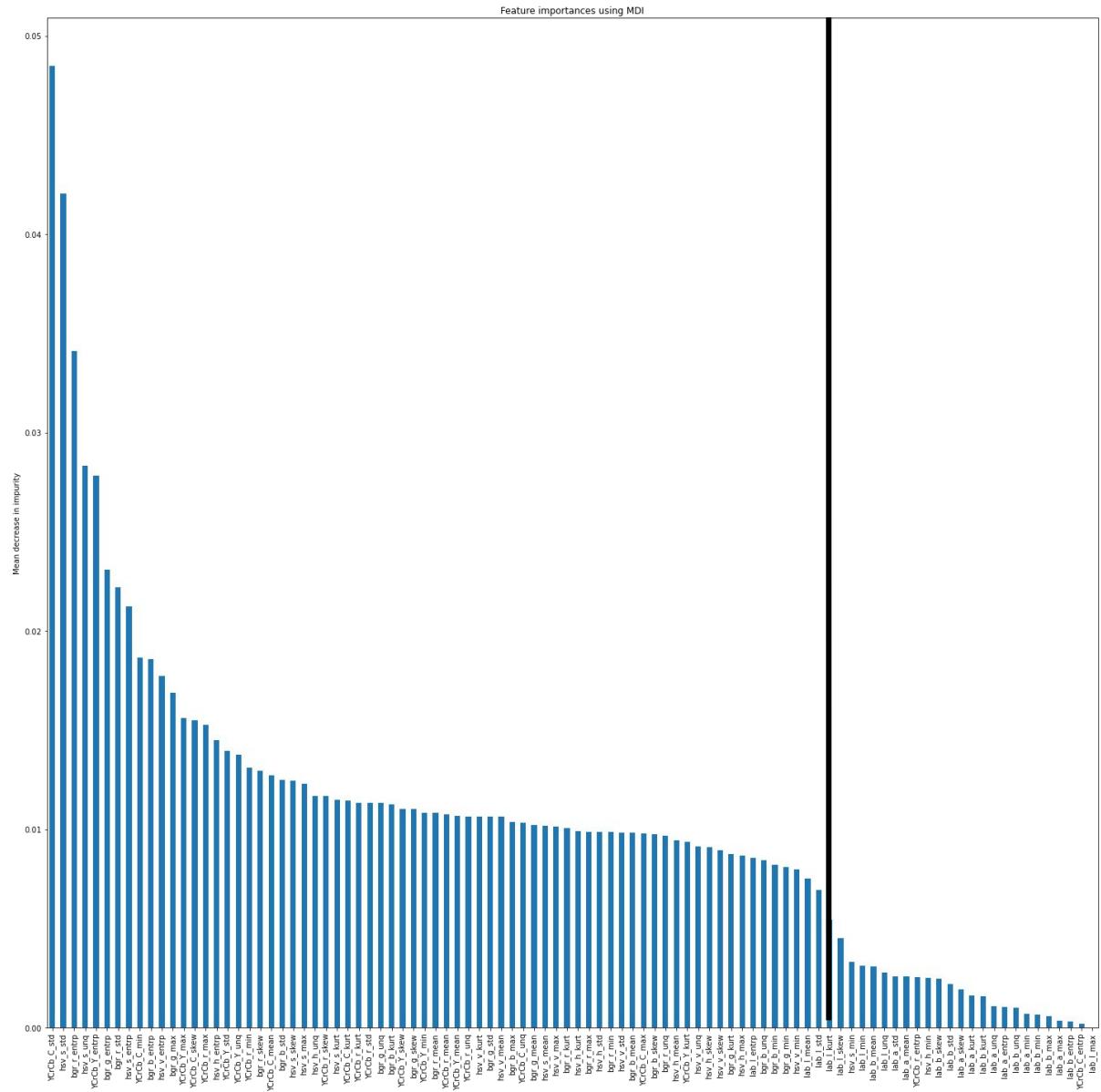


Channel-wise color features

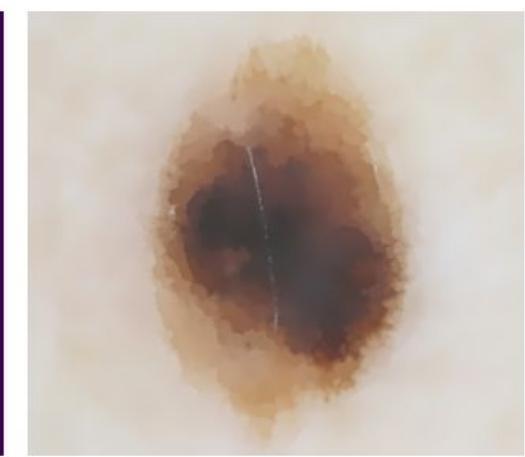
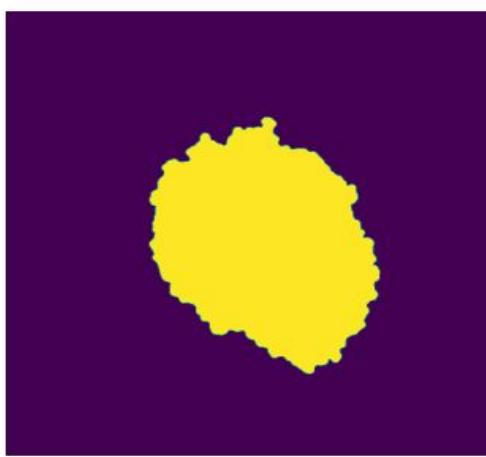
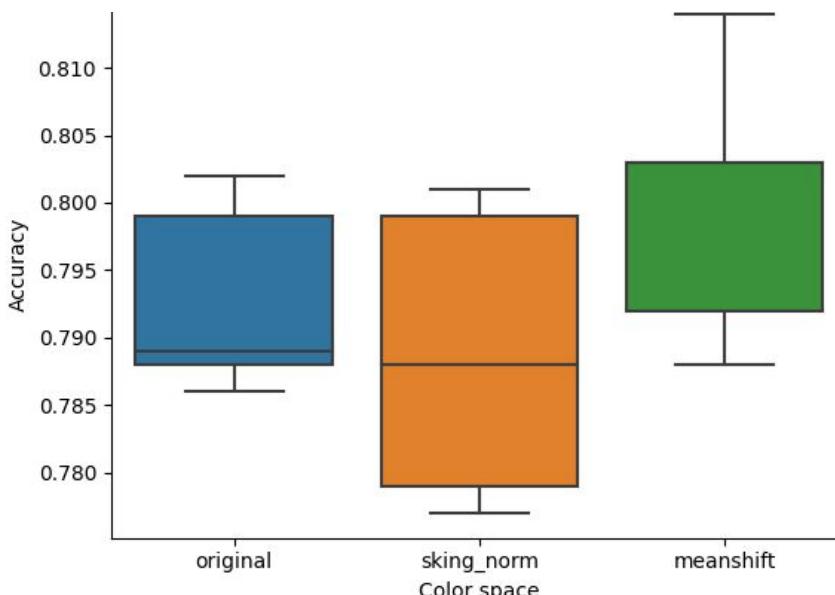
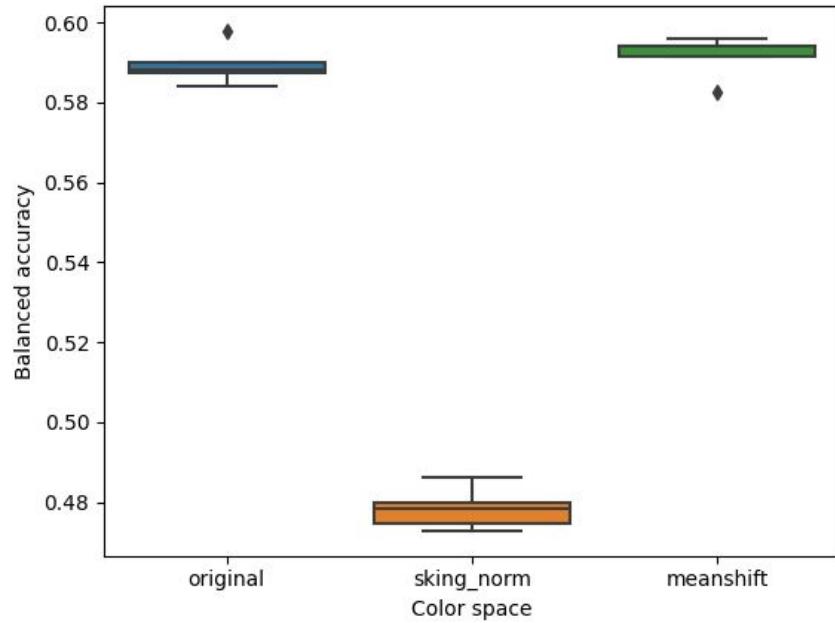
1. Mean
2. Variance
3. Skewness
4. Kurtosis
5. Max
6. Min
7. Entropy
8. Number of unique values

Features Extraction: Color

- Lab* colorspace features were the weakest (removal of these features led to the improvement of the weighted f1 from 0.7881 to 0.7974) and decreased number of features from 96 to 72



Preprocessing: Color Normalization



Features Extraction: Texture

GLCM with:

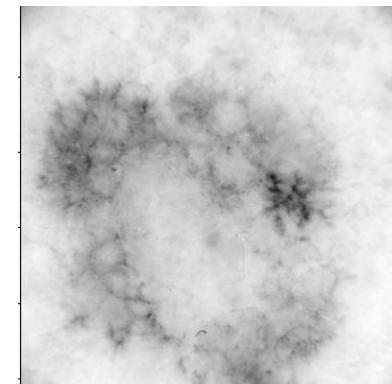
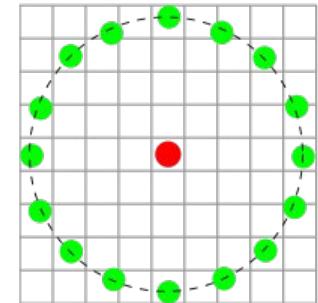
- Distances [2, 5, 7, 10, 15]
- Angles [0, 45, 90, 135]



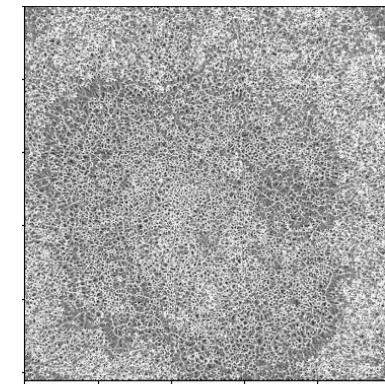
GLCM examples

LBP histograms

9 different radius and number of points combinations



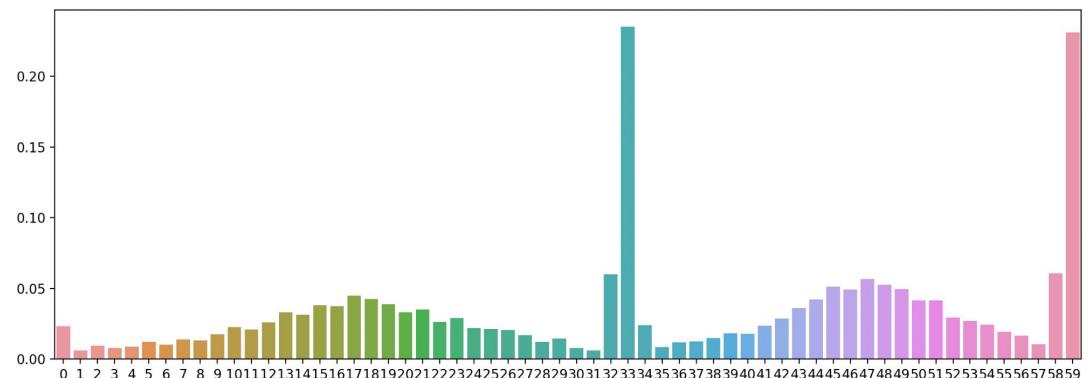
Gray scale image



LBP image

GLCM features

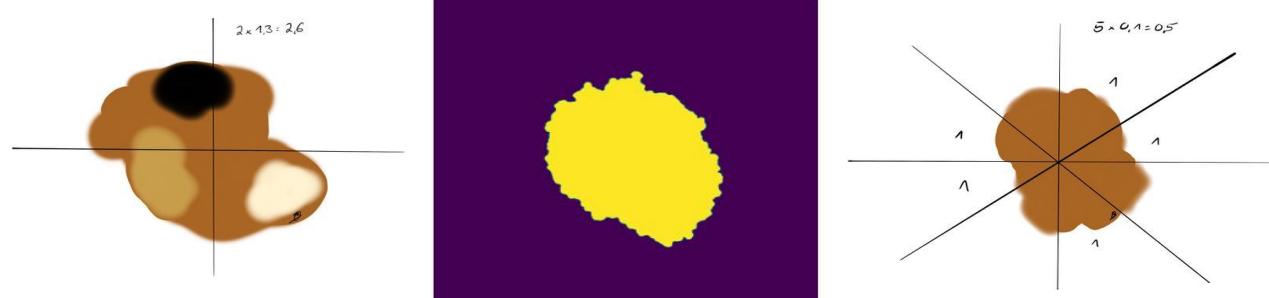
1. Contrast
2. Dissimilarity
3. Homogeneity
4. Energy
5. Correlation
6. Angular Second Moment (ASM)



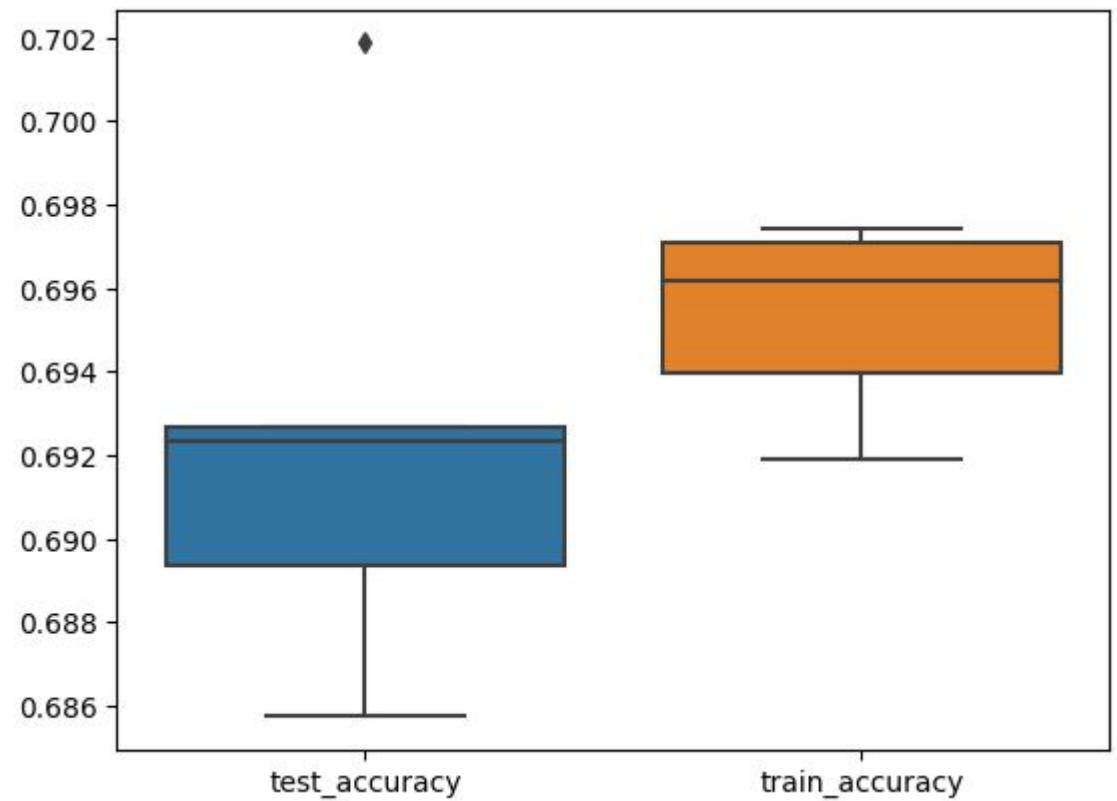
Feature Extraction: Shape

Asymmetry and border features

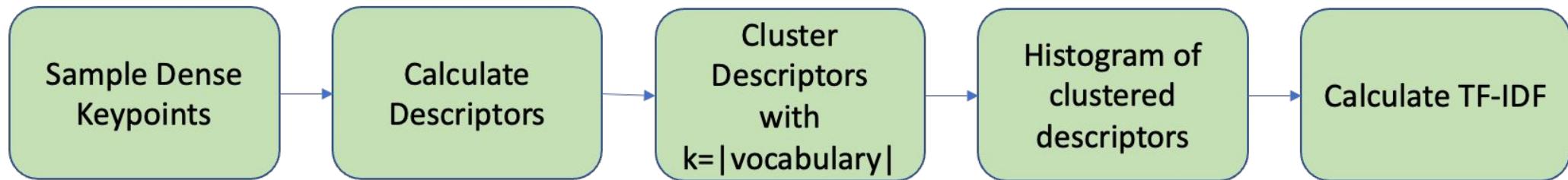
1. Number of lesions in the mask
2. Mean and std of their areas
3. Area
4. Perimeter
5. Circularity
6. Eccentricity
7. Aspect ration
8. Compactness index
9. 7 hu moments



Five-fold CV on full train set of challenge 1 results on only shape features

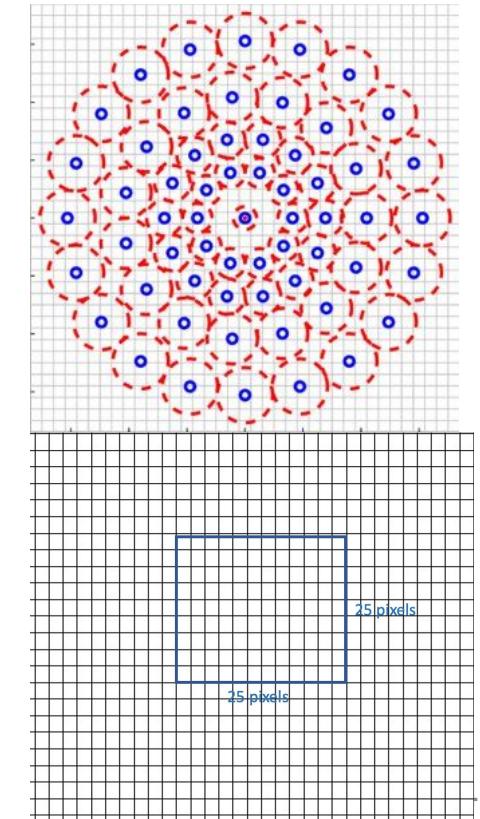


Feature Extraction: BoW



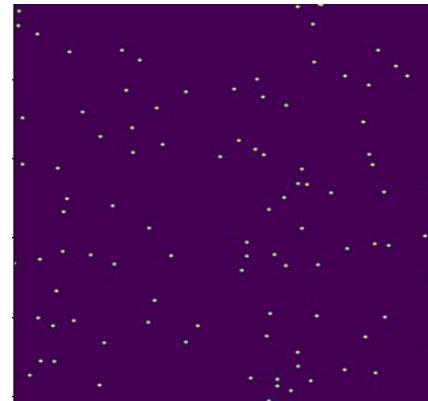
Descriptors experimented with:

1. Brisk: constructs the feature descriptor of the local image through the gray scale relationship of random point pairs in the neighborhood
2. Color, GLCM, LBP: Calculate the features within patch size of 25 centred at the keypoint

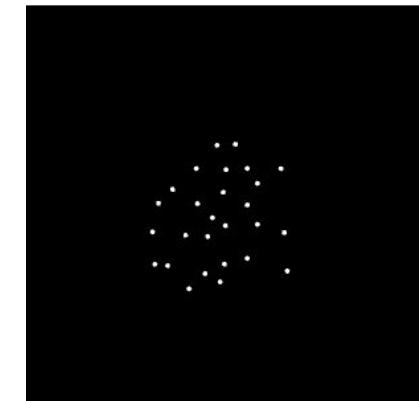


Feature Extraction: BoW

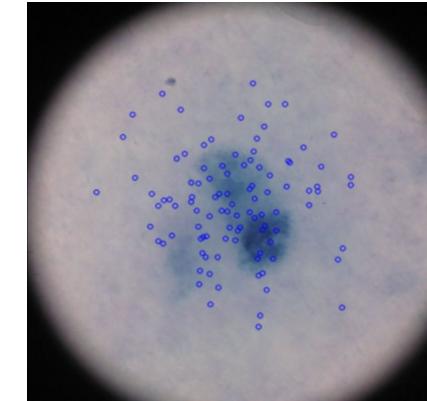
Keypoint Sampling Strategy	Accuracy for Texture Descriptors (challenge 2)	Accuracy for Color Descriptors (challenge 2)	Comments
1. Random within segmentation mask	0.5818	0.6323	Segmentation not good enough for challenge 2
2. Random within centered radius as mask (radius 100)	0.5717	0.6606	Better for color features
3. Gaussian sampled at the centre of the image	0.5959	0.62424	Better for texture features



1



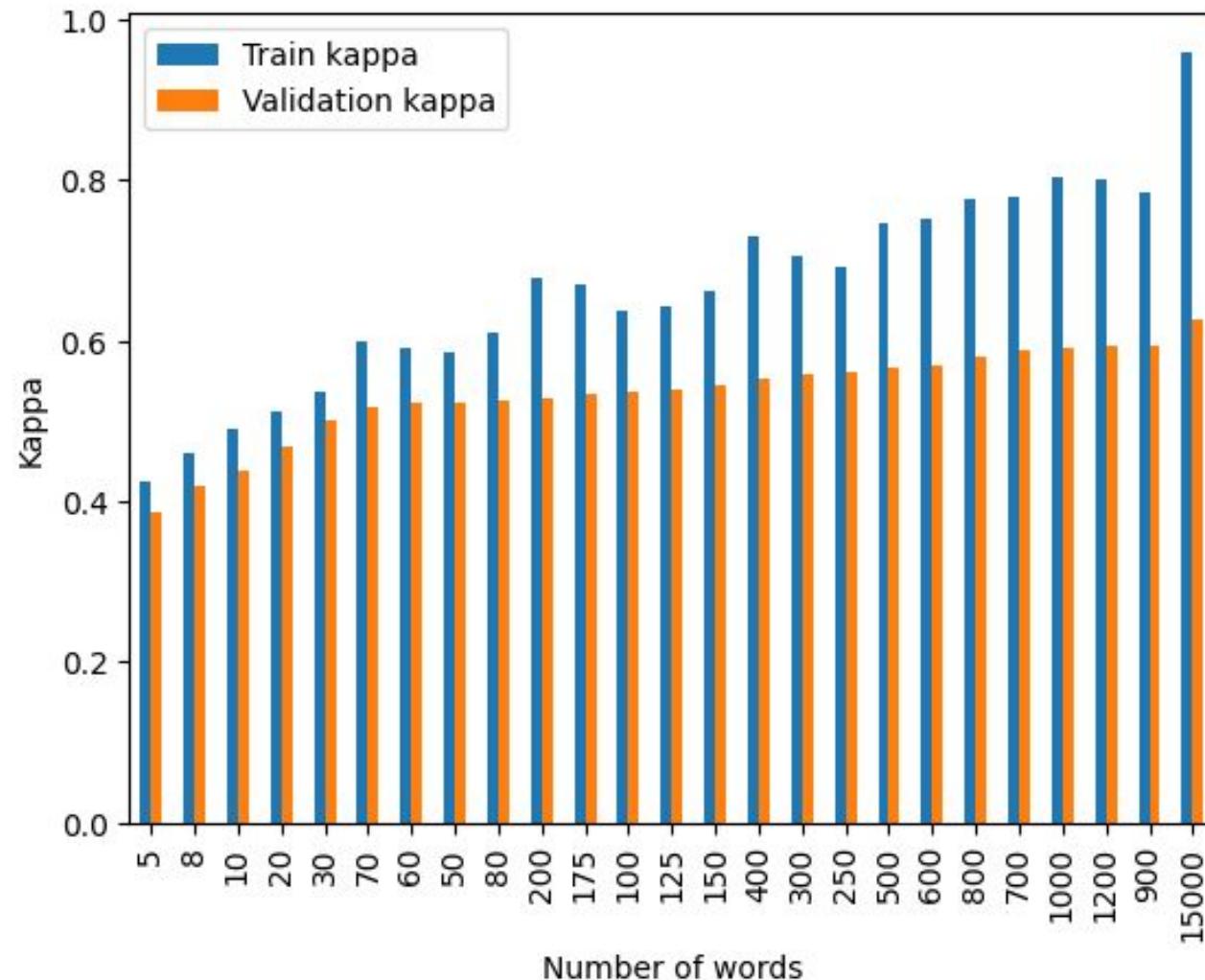
2



3

Feature Extraction: BoW

Vocabulary size experiment: 100 words are enough



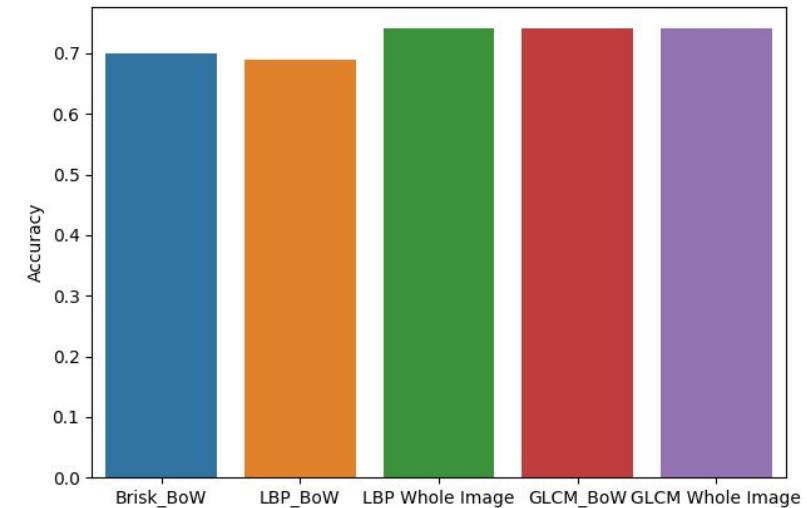
Feature Extraction: BoW

Binary Problem

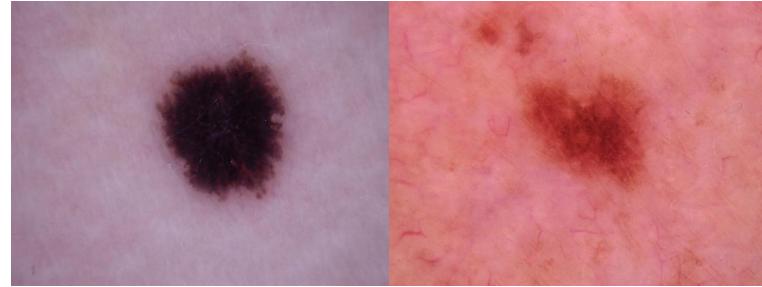
- BoW not better than whole image features

3 Class Problem

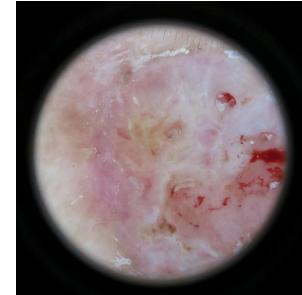
- BoW Improved the validation accuracy by ~ 0.5



Challenge 1: Overview and Features



Nevus Images



Others Images

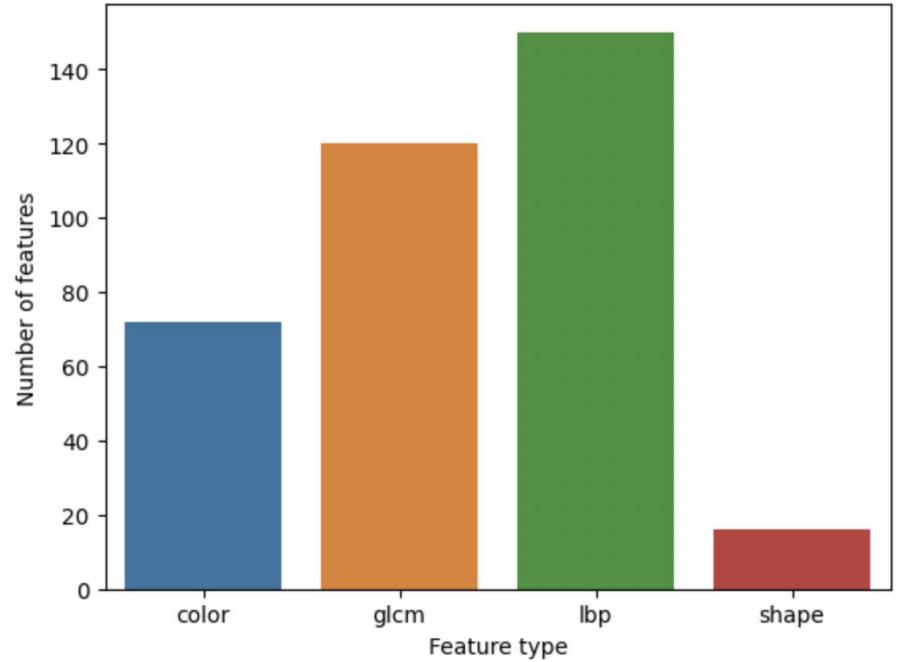


Overview: Binary classification problem;
balanced huge dataset

Total: 358 features of color, texture and shape

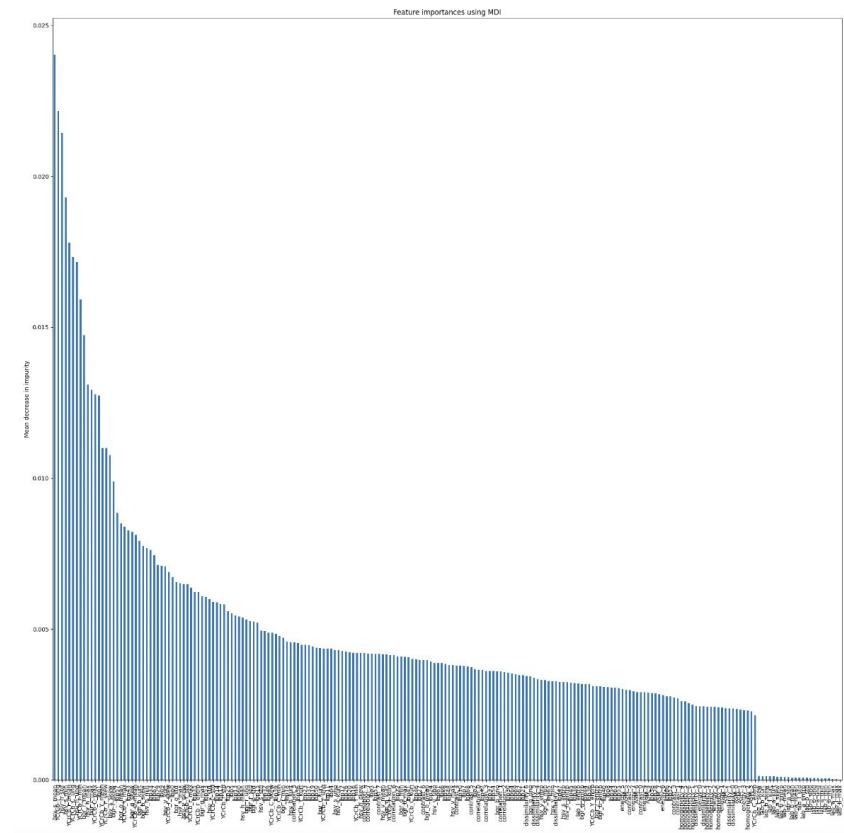
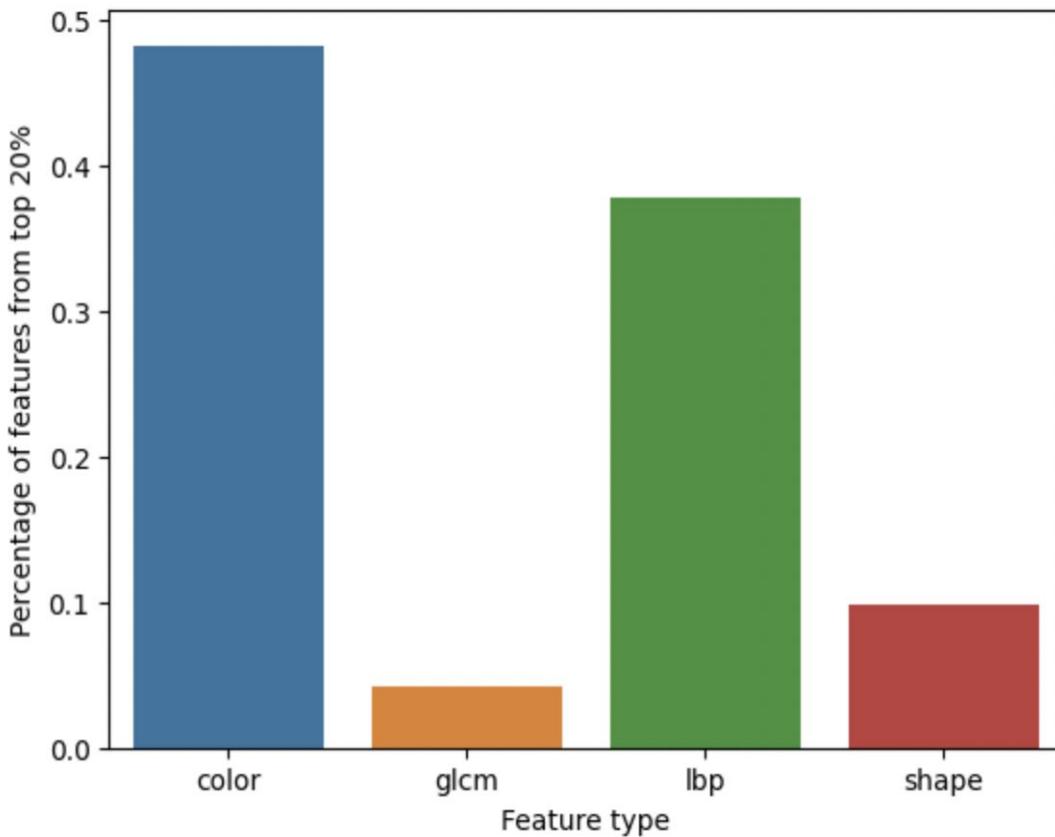
No BoW features didn't bring significant
improvement

Explored: reducing feature size to tackle the
curse of dimensionality



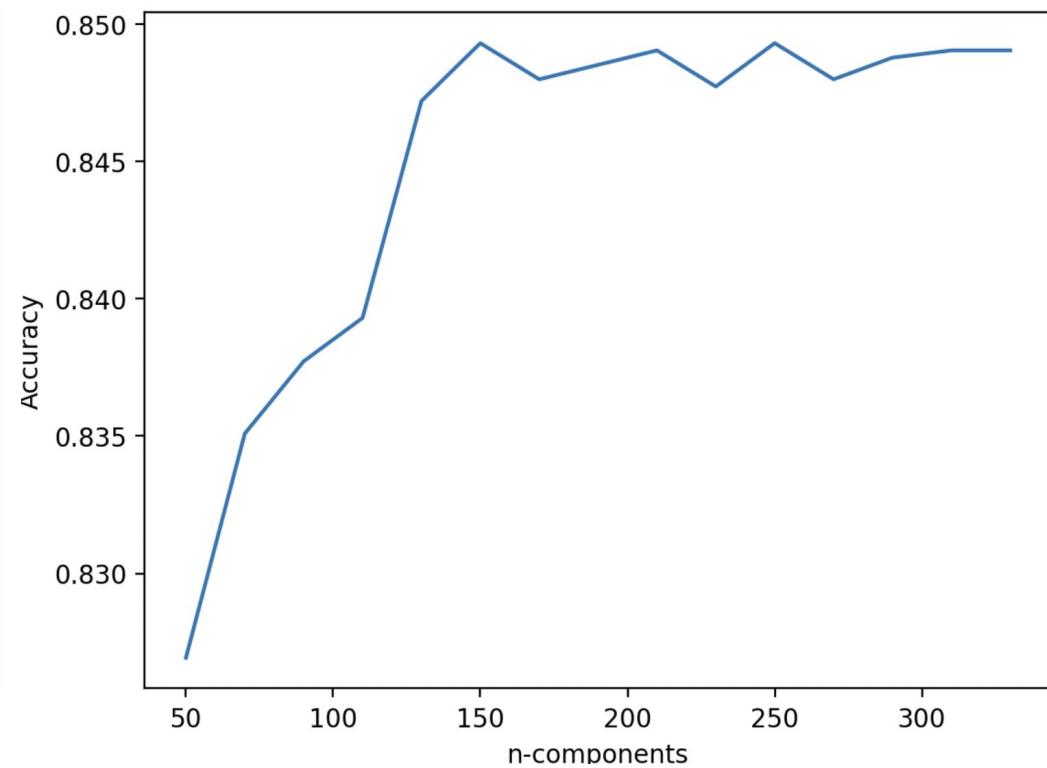
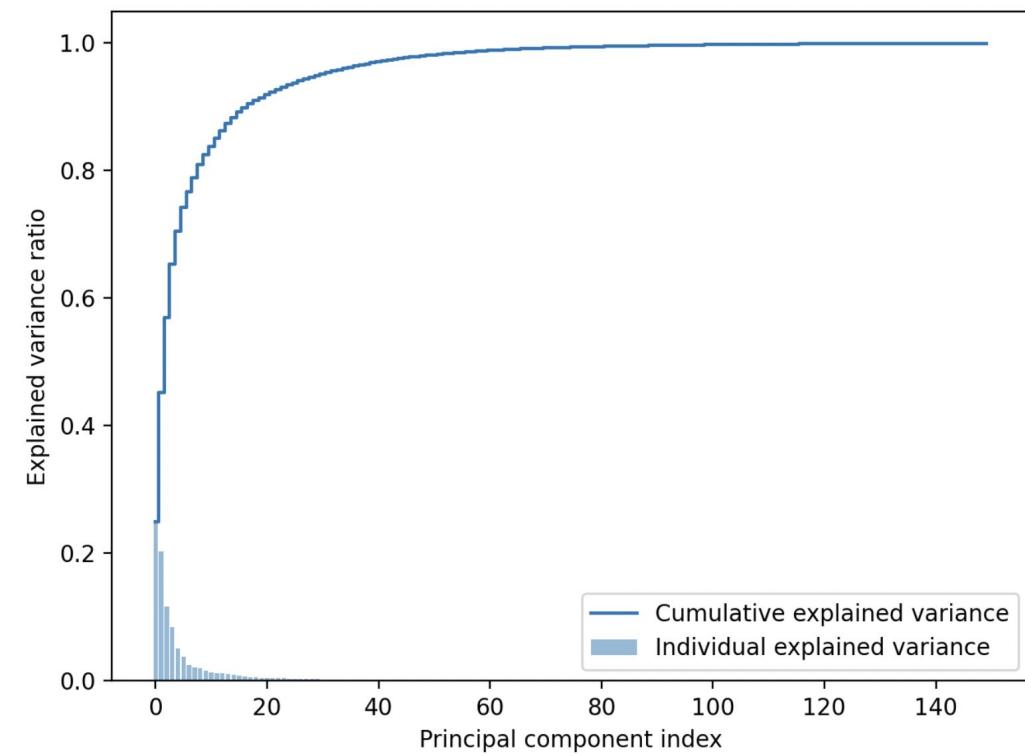
Challenge 1: RF Feature Selection

- Lab color space features were removed.
- Selecting k-best features didn't improve the validation accuracy



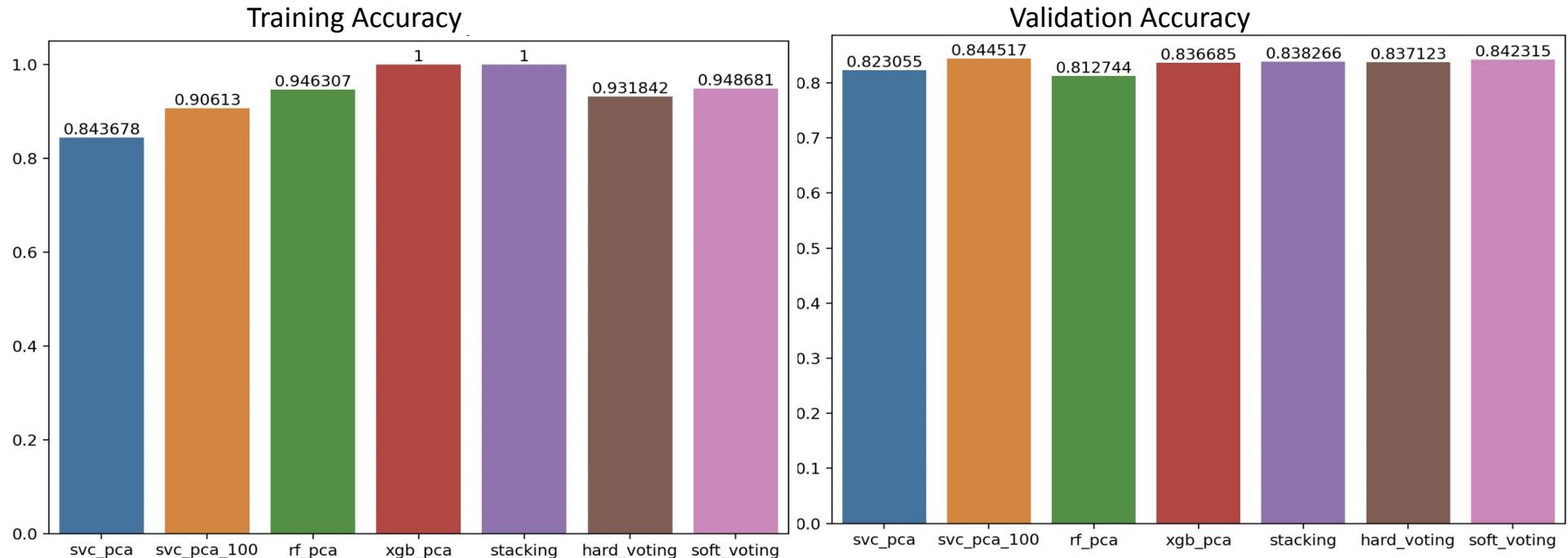
Challenge 1: PCA Dimensionality Reduction

150 principal components chosen as final set of features from 358 features



Challenge 1

- All extracted features reduced with PCA (150 components) were used
- Soft-voted Ensemble of tuned SVM and XGBoost classifiers was used as the best trade-off between training (less overfitting) and validation(generalization) accuracy.



Challenge 2: Overview and Features

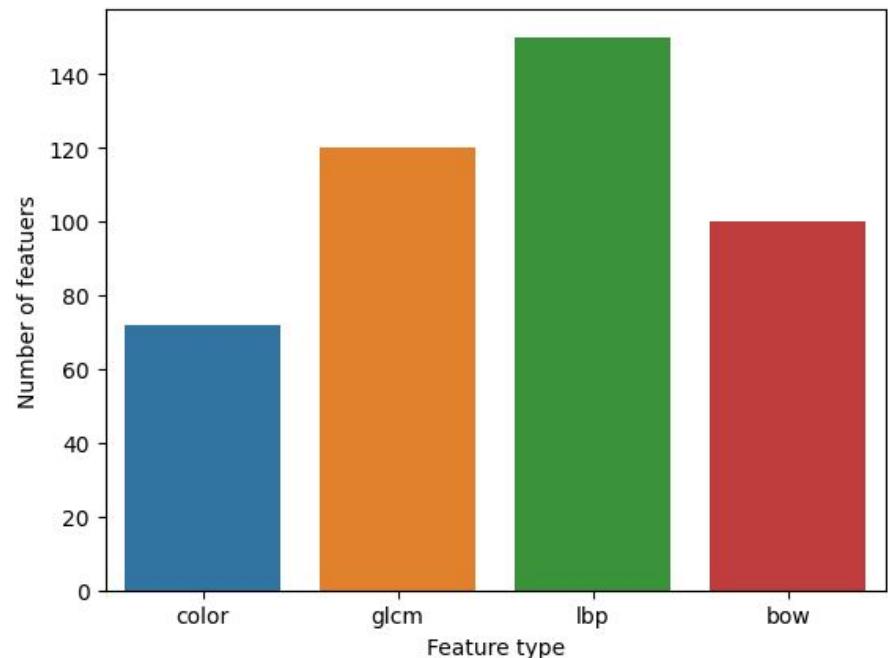


Challenges: multi class, less data, highly imbalance data set.

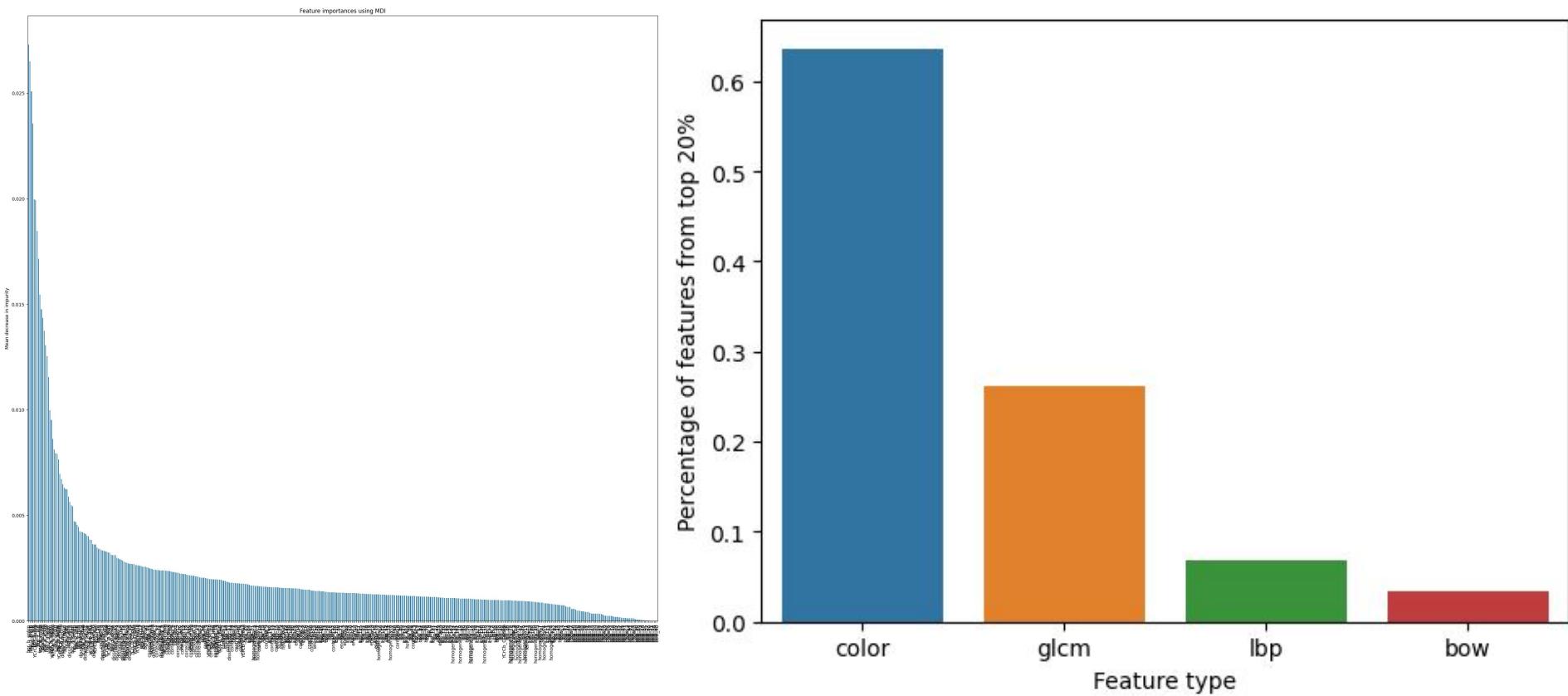
Total: 442 features of color (both global and BoW tf-idf) and texture

No shape features since the segmentation results were poor

Explored: reducing feature size to tackle the curse of dimensionality and techniques to sive the imbalance



Challenge 2: RF Feature Selection



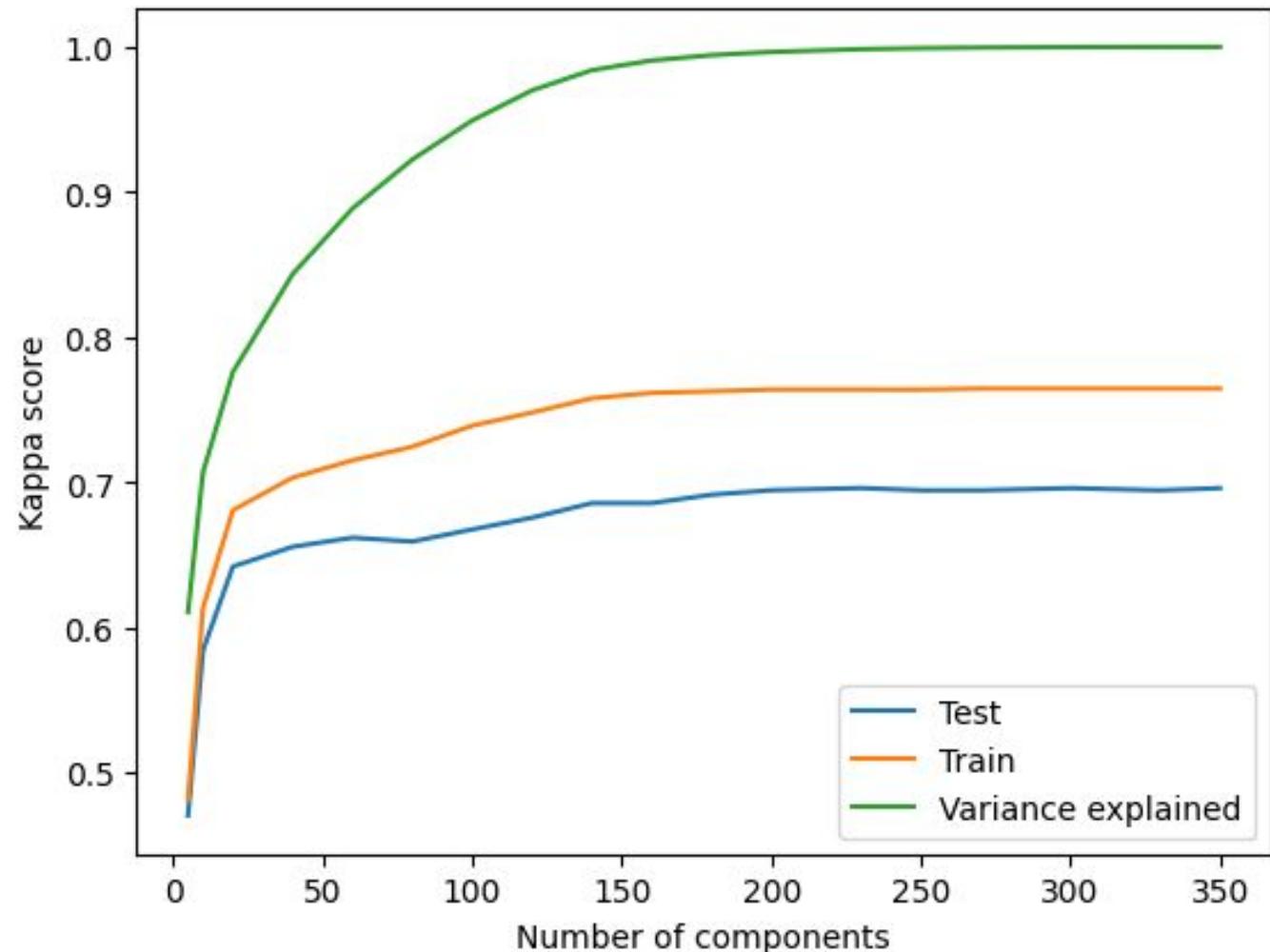
Analysis of feature importances of top 20% RandomForest features shows that global color and glcm texture features were the most prominent ones with BoW and LBP features still having an important contribution.

A further investigation of a features set composed of these 88 top 20% features was done (referred to as rf_fs) .

Challenge 2: PCA Dimensionality reduction

Validation set kappa score for the different number of components in PCA decomposition of all 442 features.

A further investigation of a features set composed of these 150 PCA features was done (referred to as pca) .

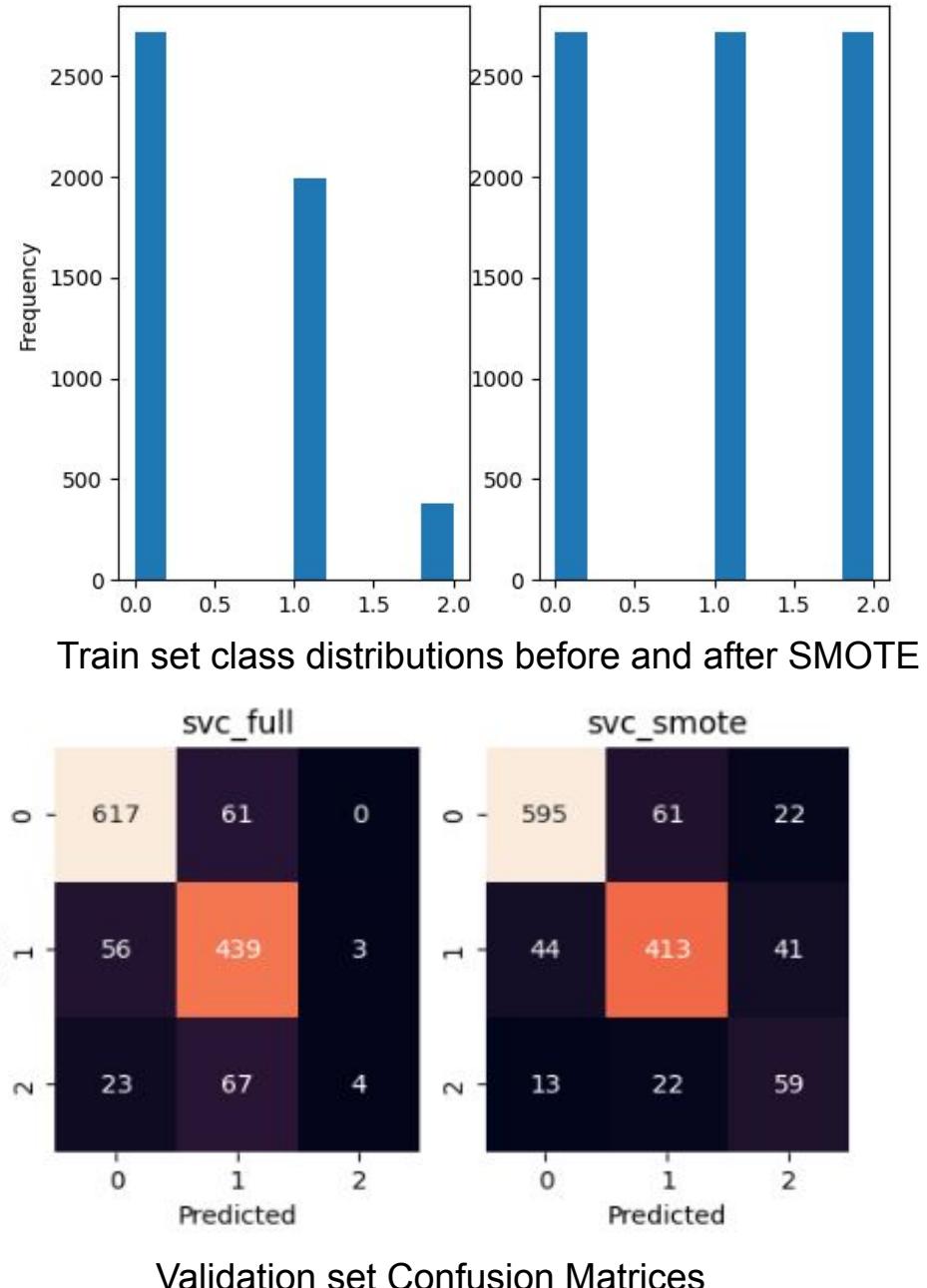


Challenge 2: Imbalance Problem

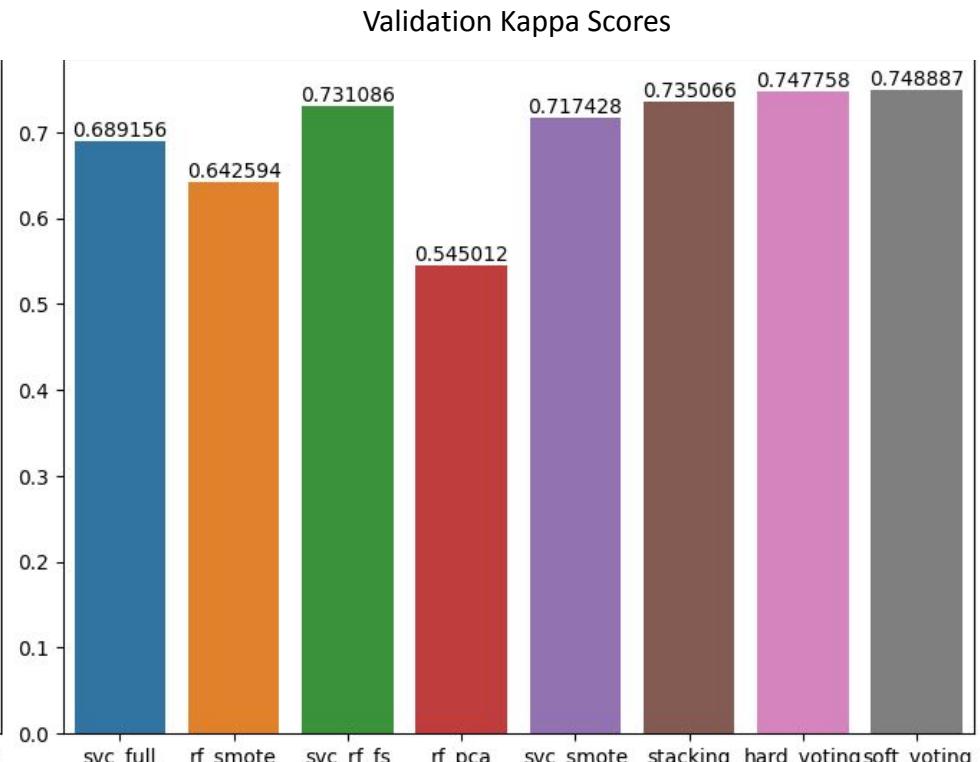
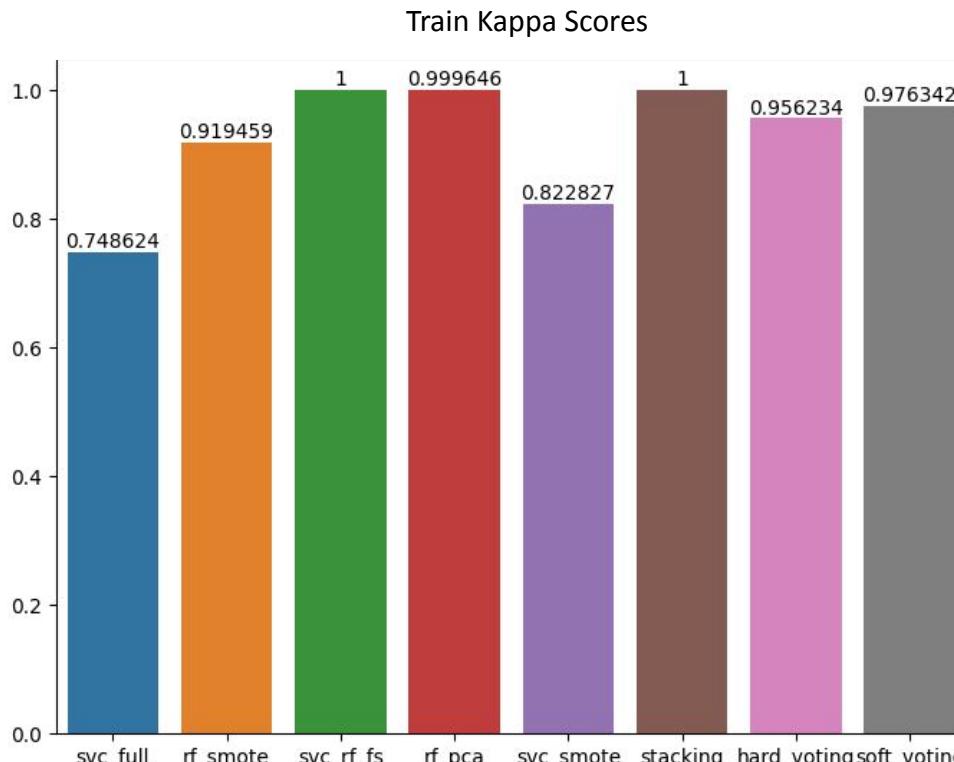
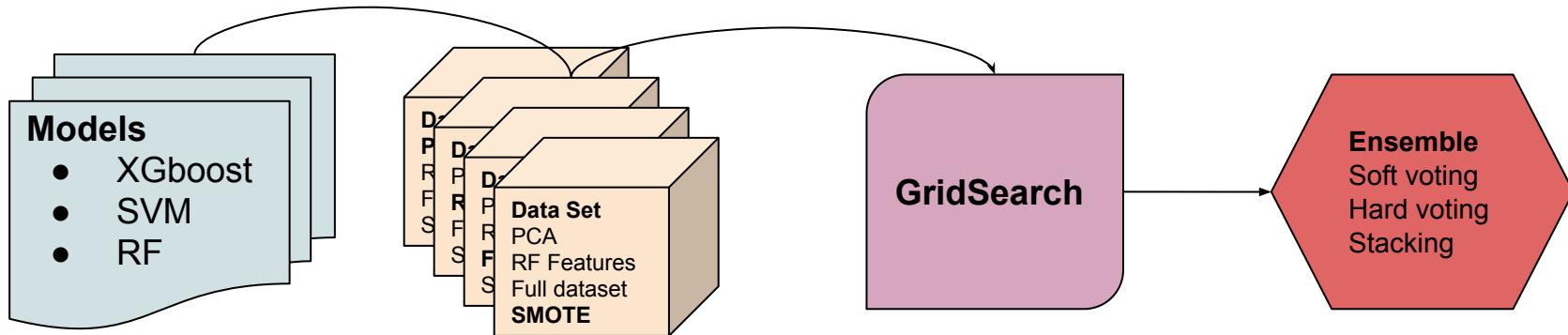
Data-wise we have tried:

- oversampling
- undersampling
- Synthetic Minority Oversampling Technique (the only one to show any improvement)

Model-wise: use of balanced class weights in all of the classifiers we were testing



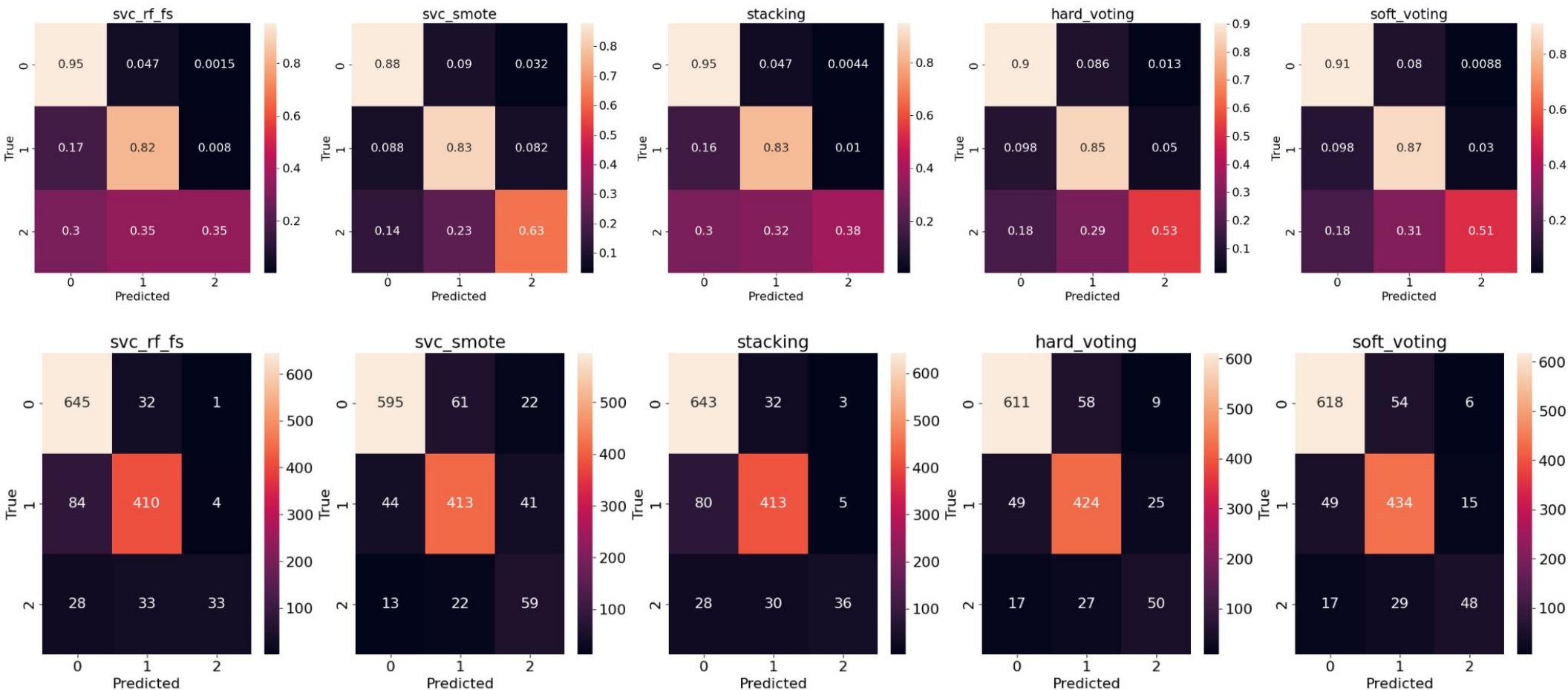
Challenge 2: Ensembling



Challenge 2: Final model

Taking a closer look at the confusion matrices of the top 5 model/dataset combinations from the previous slide we can notice that **SVM on SMOTE data achieved the best results**. It has the smallest overfitting while maintaining the best proportion between 3 classes.

Therefore, we have selected it as our final model for the challenge 2 with the validation **kappa of 71.**



Conclusions

- Color features are the most discriminative for both problems
- Segmentation of lesions can lead to better results but is quite challenging, especially for malignant lesions
- BoW was able to improve performance on 3 class problem, due to increased importance of the small variations in color information between lesion types
 - However for 2 class problems global color features were more effective
- Adding additional features (like texture, shape or BoW) improved the results however also led to increased overfitting
- Data imbalance for 3 class problem was better solved with balance weights SVM on SMOTE data, however the minority class still was considerably underdetected
 - needs more distinctive features