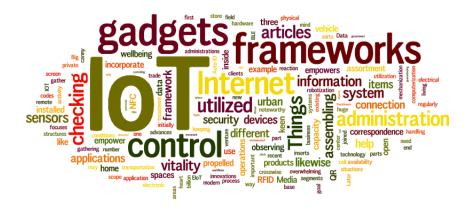
CS578: Internet of Things



Smart Home Monitoring Using ESP8266 and Webserver



Dr. Manas Khatua

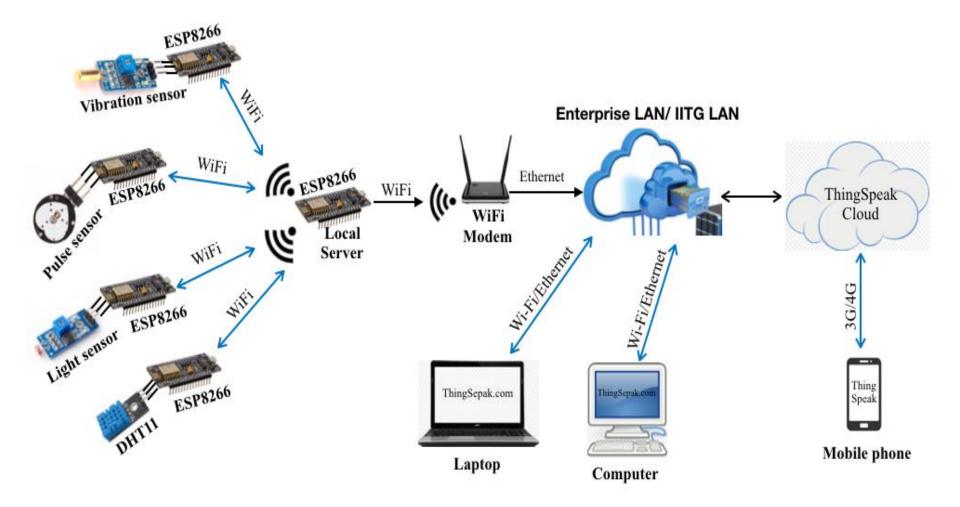
Assistant Professor

Dept. of CSE, IIT Guwahati

E-mail: manaskhatua@iitg.ac.in

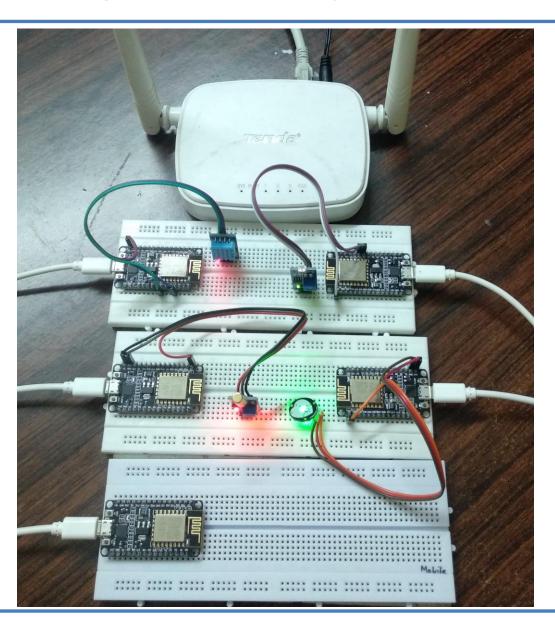
System Diagram



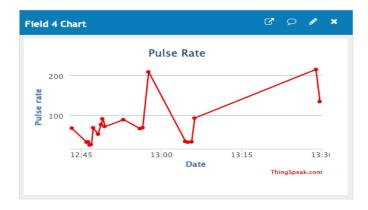


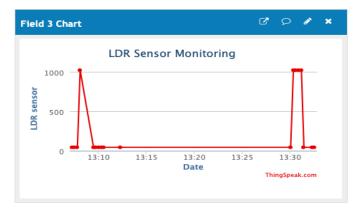
Physical Setup





ThingSpeak cloud server accessing from a Laptop/PC/Smartphone







Router Configuration To Connect with IITG Internet

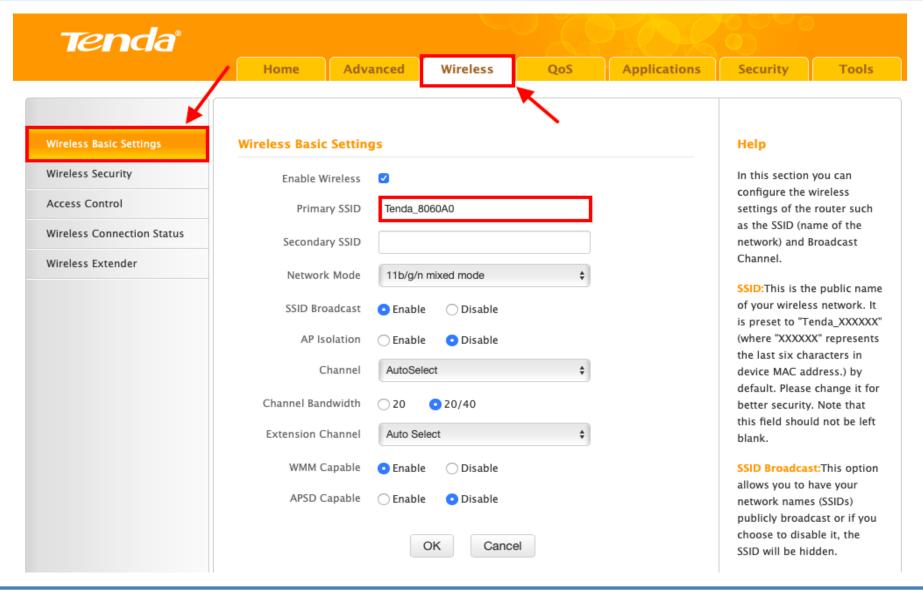
Router Configuration



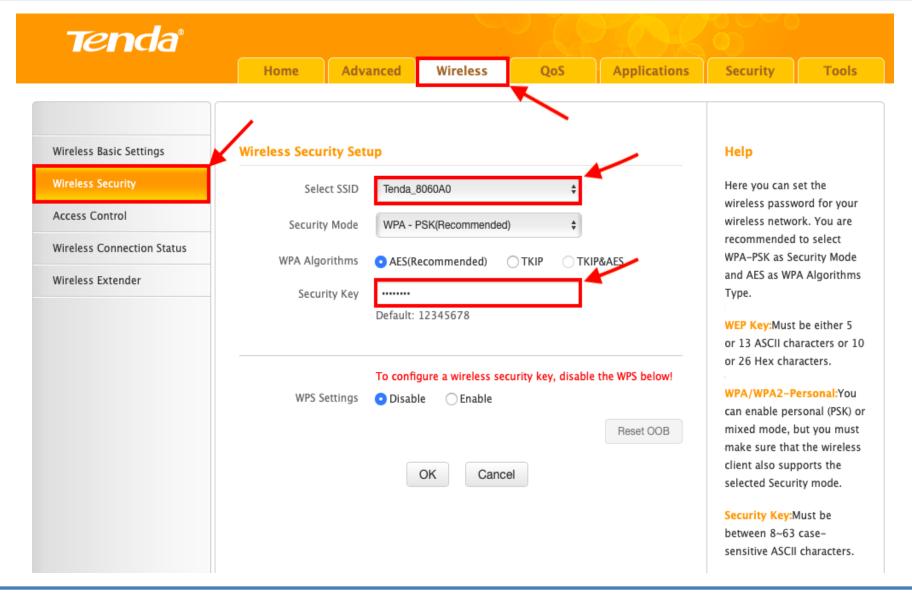


- This is Tenda WiFi Router
- ESP8266 (local server) will connect to this WiFi AP
- Sensor data will be uploaded to ThingSpeak server through this WiFi AP.
- Login Tenda WiFi using given IP (192.168.0.1) and user ID (admin) and password (admin)
- Do the following:
 - Tenda WiFi SSID and Password under "Wireless" tab.
 - > SSID: Tenda 8060A0; Password: 12345678
 - > Time and Date settings under "Tools" tab
 - You can change admin password under "Tools" tab
 - ➤ Setup Internet Connection by Advanced → Internet Connection Setup
 - > Set the Static IP, Subnet Mask, Default Gateway, DNS Server, Alternate DNS Server
 - Reboot the router from "Tools" tab.

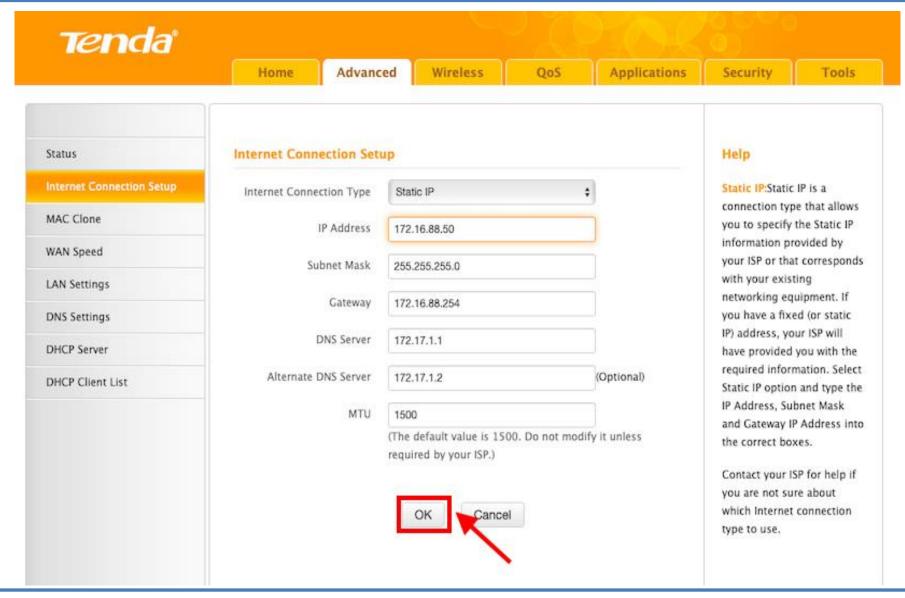














Tenda°

Home Advanced

Wireless

QoS

Applications

Security

Tools

Internet Connection Setup MAC Clone WAN Speed LAN Settings DNS Settings DHCP Server DHCP Client List

WAN Status

Connection Status Connected

Internet Connection Type Static IP

WAN IP 10.11.10.34

Subnet Mask 255.255.192.0

Gateway 10.11.0.254

DNS Server 172.17.1.1

Alternate DNS Server 172.17.1.2

Help

Connection Status: Refers to the connection between the router and the device connected to the router's WAN.

Internet Connection Type:

This can be set in Advanced > Internet Connection Setup. DHCP and PPPoE are the most common.

Connection Time:Displays WAN connection duration

Connecting with Internet



User Authentication Required						
Use IITG Credentials to Login Username						
Password						
LOGIN Forgot Password ? Reset Here						

You should be able to access Internet in your Mobile/Laptop using Tenda WiFi AP



Cloud Server Configuration to Access Web Service

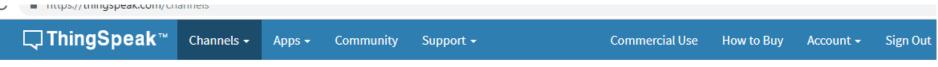
Configure to use Cloud Server

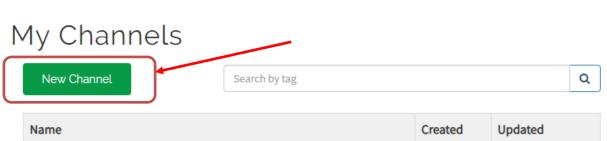




- We use ThingSpeak server http://www.thingspeak.com
- First create an user account
- Then create a channel on the ThingSpeak to upload the data







Name	Created	Updated
■ Temperature & Humidity Monitoring	2019-07-09	2019-07-09 06:44
Private Public Settings Sharing API Keys Data Import / Export		
■ Monitoring Four sensors in Star Topology	2019-07-09	2019-07-09 11:30
Private Public Settings Sharing API Keys Data Import / Export		
■ LED Control from Web	2019-07-12	2019-07-12 06:53
Private Public Settings Sharing API Keys Data Import / Export		

Help

Collect data in a ThingSpeak channel from a device, from another channel, or from the web.

Click **New Channel** to create a new ThingSpeak channel.

Click on the column headers of the table to sort by the entries in that column or click on a tag to show channels with that tag.

Learn to create channels, explore and transform data.

Learn more about ThingSpeak Channels.

Examples

- Arduino
- Arduino MKR1000
- ESP8266
- Raspberry Pi
- · Netduino Plus

Upgrade

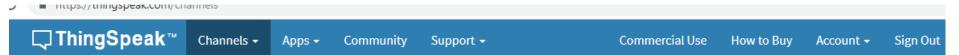
Need to send more data faster?

Need to use ThingSpeak for a commercial project?

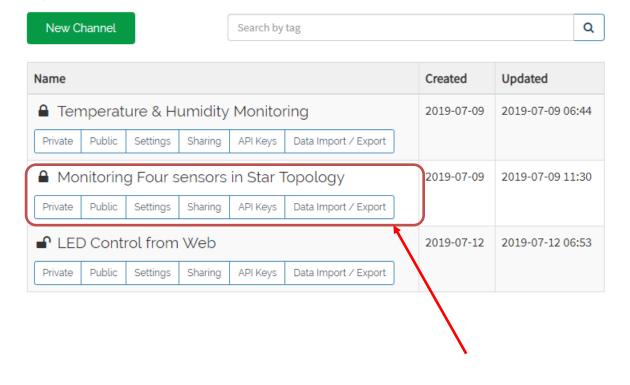


☐ ThingSpeak™	Channels 🕶	Apps -	Community	Support -	•	Commercial Use	How to Buy	Account -	Sign Out			
Channel ID	814887				Channel Settir	ngs						
Name	DEMO 2				Channel Name: Enter a unique name for the ThingSpeak channel.							
Description	Getting different sensors data				 Description: Enter a description of the ThingSpeak channel. Field#: Check the box to enable the field, and enter a field name. Each ThingSpeak channel can have up to 8 fields. 							
Field 1	Temperature		✓	 Metadata: Enter information about channel data, including JSON, XML, or CSV data 								
Field 2	Humidity		 Tags: Enter keywords that identify the channel. Separate tags with commas. Link to External Site: If you have a website that contains information about your 									
Field 3	LDR sensor		ThingSpeak channel, specify the URL. ■ Show Channel Location:									
Field 4	Pulse rate	o Latitude: Specify the latitude position in decimal degrees. For example, the latitude of the city of London is 51.5072.										
Field 5	Vibration Sensor	Sensor • Longitude: Specify the longitude position in decimal degrees. For example, the longitude of the city of London is -0.1275.										
Field 6		 Elevation: Specify the elevation position meters. For example, the elevation of the city of London is 35.052. 										
Field 7				 Video URL: If you have a YouTube™ or Vimeo® video that displays your channel information, specify the full path of the video URL. 								
Field 8			 Link to GitHub: If you store your ThingSpeak code on GitHub®, specify the GitHub repository URL. 									
Metadata					Using the Cha	nnel						
Tags					You can get data into a c can then visualize data a	•	-		annel. You			
	_			//	See Tutorial: ThingSp	eak and MATLAB for a	n example of meas	suring dew point	from a			





My Channels



Help

Collect data in a ThingSpeak channel from a device, from another channel, or from the web.

Click **New Channel** to create a new ThingSpeak channel.

Click on the column headers of the table to sort by the entries in that column or click on a tag to show channels with that tag.

Learn to create channels, explore and transform data.

Learn more about ThingSpeak Channels.

Examples

- Arduino
- Arduino MKR1000
- ESP8266
- Raspberry Pi
- Netduino Plus

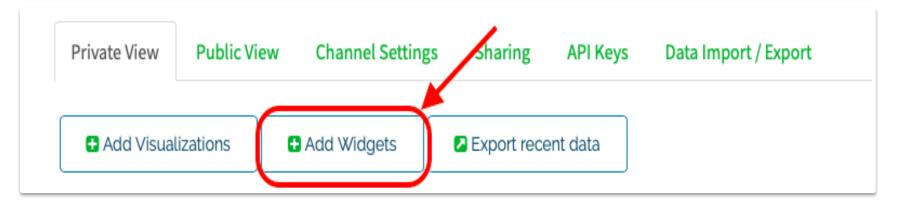
Upgrade

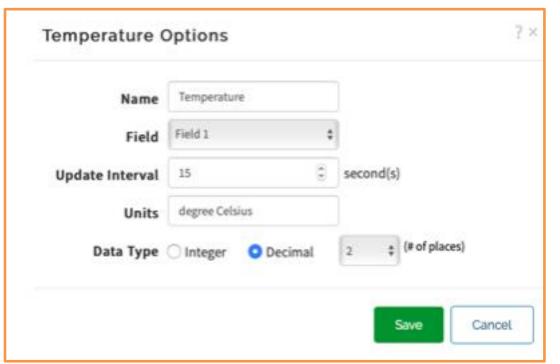
Need to send more data faster?

Need to use ThingSpeak for a commercial project?

Create Channel Display



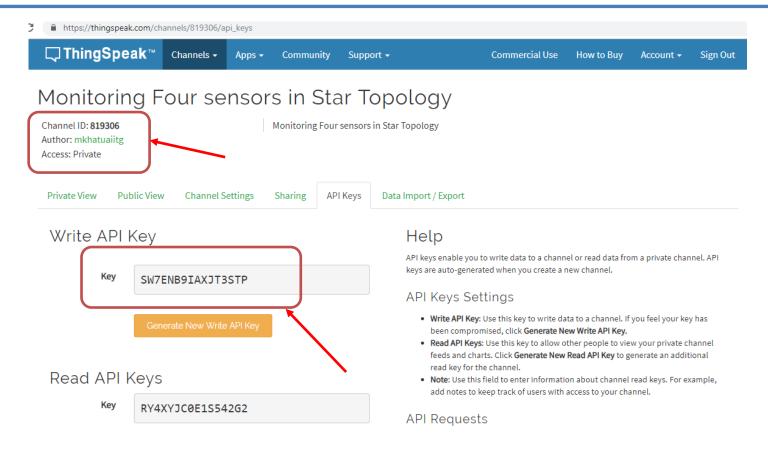




- Select **Private View** of the created channel.
- Click Add Widgets
- Select the Numeric Display widget, and then set the display options.

API Key and Channel ID





- To send data to ThingSpeak, we need unique write API key and Channel ID, which will be used later in code to upload the data to ThingSpeak website
- Click on "API Keys" button to get your unique "Write API Key"
- "Channel ID" is also given on the top



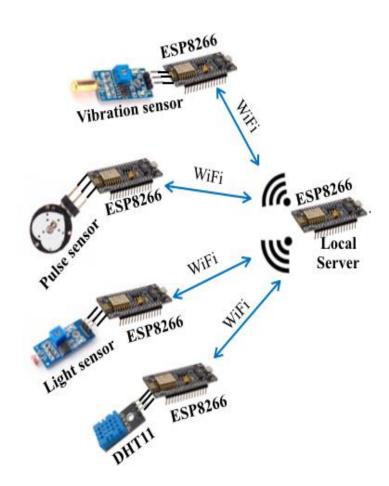
IoT Network Configuration

IoT Network Configuration



- There are total five ESP8266
 - one is acting as server,
 - other four as clients in local network.

- ESP1- ESP8266 acting as local server
- ESP2- ESP8266 with Light sensor
- ESP3- ESP8266 with Pulse sensor
- ESP4- ESP8266 with vibration sensor
- ESP5- ESP8266 with temperature & humidity sensor
- Note: Unique ID for each ESP will be needed in programming

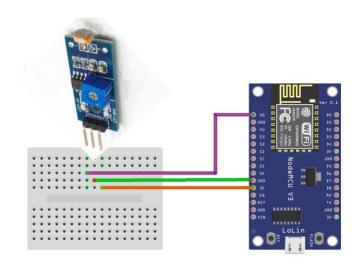


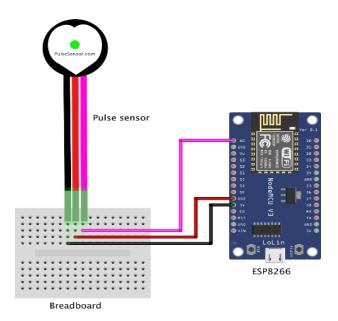
Sensor Configuration



ESP8266 with LDR Sensor

- Connect VCC pin of LDR sensor with 3V3 pin of ESP2
- Connect GND pin of LDR sensor with GND pin of ESP2
- Connect DATA OUT pin of LDR sensor with A0 pin of ESP2.





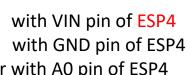
ESP8266 with Pulse Sensor

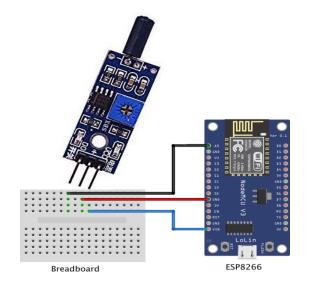
- Connect VCC pin of pulse sensor with 3V3 pin of ESP3
- Connect GND pin of pulse sensor with GND pin of ESP3
- Connect SIGNAL pin of pulse sensor with A0 pin of ESP3

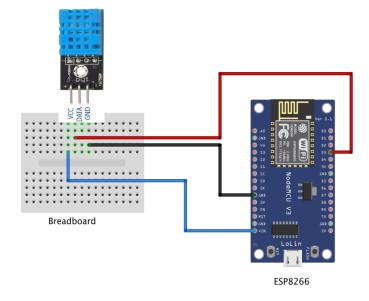


ESP8266 with Vibration Sensor

- Connect VCC pin of vibration sensor
- Connect GND pin of vibration sensor
- Connect DATA OUT pin of vibration sensor with A0 pin of ESP4







ESP8266 with Temperature & Humidity Sensor (DHT11)

- Connect VCC pin of DHT11 with VIN pin of ESP5
- Connect DATA OUT pin of DHT11 with D3 pin of ESP5
- Connect GND pin of DHT11 with GND pin of ESP5



Arduino Tool Configuration

Configure Arduino IDE



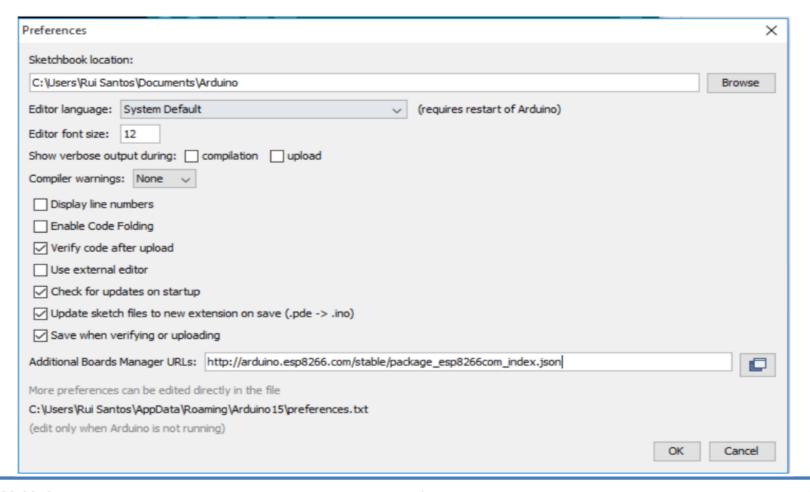
- Download and Install Arduino IDE https://www.arduino.cc/en/Main/Software
- When the Arduino IDE first opens, this is what you should see:

```
sketch_jul11a | Arduino 1.8.9
sketch_jul11a
1 void setup() {
   // put your setup code here, to run once:
6 void loop() {
   // put your main code here, to run repeatedly:
9 }
```

Install ESP8266 Board in IDE



- Go to File --> Preferences
- Enter the below URL into Additional Board Manager URLs field and press the "OK" button http://arduino.esp8266.com/stable/package_esp8266com_index.json OR https://github.com/esp8266/Arduino/releases/download/2.3.0/package_esp8266com_index.json

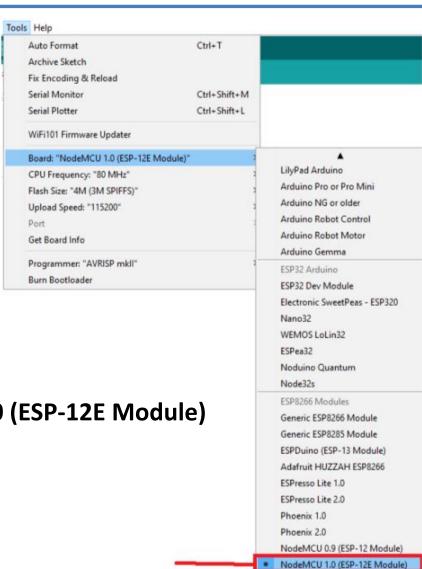




- Go to Tools > Board > Board Manager
- Scroll down, select the ESP8266 board menu and install "esp8266 by ESP8266 Community"





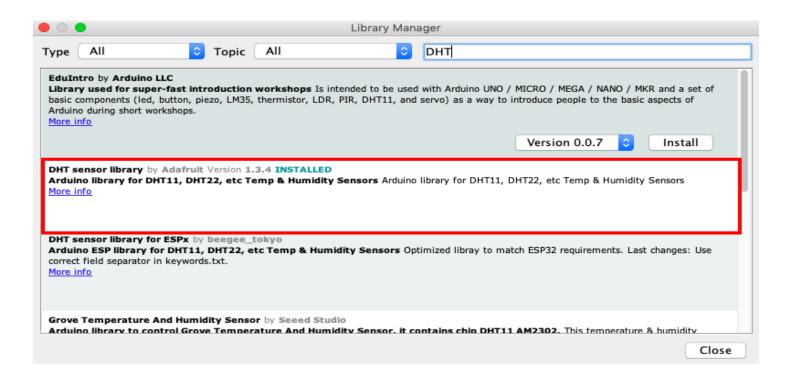


- Select the appropriate board
 - Go to Tools >Board > NodeMCU 1.0 (ESP-12E Module)
- Finally, re-open the Arduino IDE

Install Sensor Libraries

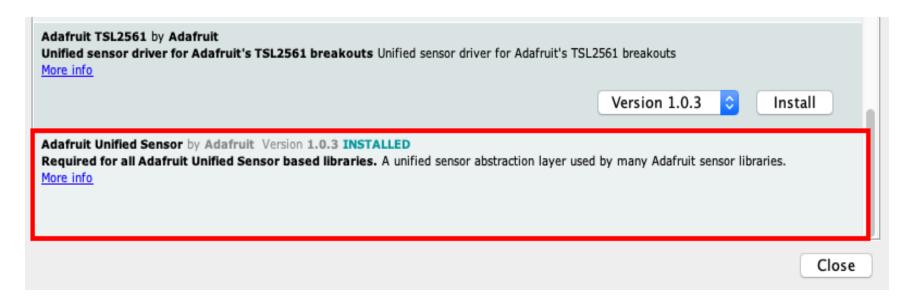


- In this demo, we use DHT11 sensor for which we will be using DHT.h
 header file in the code. So, this header file should be installed.
- Install Using the Library Manager
 - click to Sketch menu then Include Library > Manage Libraries
 - Search for "DHT" on the Search box and install the DHT library from Adafruit.





After installing the DHT library from Adafruit, install "Adafruit Unified Sensor" libraries.



- There exist other methods for installing libraries
 - Importing a .zip Library
 - Sketch --> Include Library --> Add .Zip Library
 - Manual Installation of Library
 - Download the library as .Zip --> extract it
 - Place the files in File --> Preferences --> Sketchbook location
 - Restart Arduino IDE



MCU Programming

ESP8266 with Local Server



For ESP5, write the following code in the Arduino IDE and save as **Local_Server_ESP1.ino** Install **ThingSpeak.h** library. Change the **red colored text** in code according to your setup.

```
#include <ESP8266WiFi.h>
                                  //Including ESP8266 library
#include<ESP8266WebServer.h>
                                  //Including ESP8266WebServer library for web server
#include<ThingSpeak.h>
                                  //Including ThingSpeak library
IPAddress IP(192,168,4,15);
                                  //Static IP address of local server
IPAddress gateway(192,168,4,1);
                                  //Gateway of the network
IPAddress mask(255, 255, 255, 0); //Subnet mask of the network
WiFiClient client;
WiFiServer server(80);
unsigned long myChannelNumber = 819306; //Replace with channelID of ThingSpeak channel ID
const char * myWriteAPIKey = "SW7ENB9IAXJT3STP"; //Replace WriteAPIKey of channel
const char* softAPssid = "ESP1 Server";
                                             //SSID of the hotspot of ESP8266 acting as local server
const char* password = "12345678";
                                             //Password of the hotspot of ESP8266 acting as local server
const char* wifissid = "Tenda 8060A0";
                                             //Replace with SSID of WIFI router providing internet access
const char* pass = "12345678";
                                             //Password of WIFI router providing internet access
```



```
void setup() {
 WiFi.mode(WIFI AP STA);
                                          //station mode and access point mode both at the same time
 Serial.begin(9600);
                                          //Serial communication at baud rate of 9600 for debugging purpose
 delay(100);
 Serial.println(WiFi.getMode());
 Serial.print("Configuring SoftAP....");
 Serial.println(WiFi.softAPConfig(IP, gateway, mask)? "Ready": "Failed");
 delay(10);
 Serial.println("Setting SoftAP...");
 Serial.println(WiFi.softAP(softAPssid, password));
 delay(10);
 Serial.println(WiFi.softAPIP());
 delay(500);
 WiFi.begin(wifissid, pass);
 while(WiFi.status()!=WL CONNECTED) {
   Serial.print(".");
   delay(500);
 Serial.print("Connected to Wifi with ssid ");
 Serial.println(wifissid);
 Serial.print("WiFi IP address: ");
 Serial.println(WiFi.localIP());
                                          // WIFI router IP address
 ThingSpeak.begin(client);
 server.begin();
                                          //Start local server
```

- Two functions exist in the programme: setup () and loop ()
 - **setup():** This function runs once when FSP first boots
 - **loop():** This function reads the LDR sensor value and connects to local server then send sends data to local server



```
void loop() {
  Serial.printf("Stations connected = %d\n", WiFi.softAPgetStationNum());
  WiFiClient client = server.available();
                                        //Waiting for the incoming data if client is ready to send
  if (!client) {return;}
  String select fun = client.readStringUntil('\r');
                                                           //Reads the ESP8266 ID (of clients)
  if(select fun=="5") {
                                                           //If ESP5 sends the data
    String temp = client.readStringUntil('\r');
                                                           //Reads the temperature value
    String Humidity = client.readStringUntil('\r');
                                                           //Reads the humidity value
                       //Upload the temp value to ThingSpeak server as first field of channel
    ThingSpeak.writeField(myChannelNumber, 1, temp, myWriteAPIKey);
    delay(15000);
                       //Wait for 15 sec after one entry
                       //Upload the humidity value to ThingSpeak server as second field of channel
    ThingSpeak.writeField(myChannelNumber, 2, Humidity, myWriteAPIKev):
    Serial.print("Temperature: ");
    Serial.print(temp);
    Serial.print(" degree celsius, Humidity: ");
    Serial.print(Humidity);
    Serial.print("%. ");
    Serial.println("Sent to ThingSpeak Server...");
```



```
//If ESP2 sends the data
if(select fun=="2") {
    String LDRval = client.readStringUntil('\r');
                                                       //Reads light sensor value
                           //Upload the light sensor value to ThingSpeak server as third field of channel
    ThingSpeak.writeField(myChannelNumber, 3, LDRval, myWriteAPIKey);
    Serial.print("LDR sensor data value: ");
    Serial.println(LDRval);
    Serial.println("Sent to ThingSpeak Server...");
if(select fun=="3") {
                                                       //If ESP3 sends the data
    String pulseRate = client.readStringUntil('\r');
                                                       //Reads pulse rate
                            //Upload the pulse rate to ThingSpeak server as fourth field of channel
    ThingSpeak.writeField(myChannelNumber, 4, pulseRate, myWriteAPIKey);
    Serial.print("Pulse rate: ");
    Serial.print(pulseRate);
    Serial.println(" BPM. Sent to ThingSpeak Server..");
  if(select fun=="4"){
                                                       //If ESP4 sends the data
    String Vibval = client.readStringUntil('\r');
                                                      //Reads vibration sensor data
                           //Upload the vibration sensor data value to ThingSpeak server as fifth field of channel
    ThingSpeak.writeField(myChannelNumber, 5, Vibval, myWriteAPIKey);
    Serial.print("Vibration Sensor data: ");
    Serial.print(Vibval);
    Serial.println(" Sent to ThingSpeak server..");
  delay(15000);
                           //waits for 15 secs after each transmission
```

ESP8266 with LDR Sensor



For **ESP2**, write the following code in the Arduino IDE and save as **LDR_client.ino**

```
#include<ESP8266WiFi.h> // Including ESP8266 library

char ssid[]="ESP1_Server"; // Network ssid of hotspot of local server
char pass[]="12345678"; // Password of hotspot of local server
int val;
int LDRpin = A0; // LDR Pin Connected to A0 pin
IPAddress server(192,168,4,15); // IP address of local server
WiFiClient client;
```

- Change the IP address of Local Server (i.e. ESP1)
- Change the SSID and Password of WiFi AP hosted in Local Server
- Two functions exist in the programme: setup () and loop ()
 - **setup():** This function runs once when ESP first boots
 - loop(): This function reads the LDR sensor value and connects to local server then send sends data to local server



```
void setup()
  Serial.begin(9600);
                                    // Serial communication at baud rate of 9600 for debugging purpose
  delay(10);
  WiFi.mode(WIFI STA);
                                    // ESP8266 in station mode
  Serial.print("Connecting to ");
  Serial.println(ssid);
  WiFi.begin(ssid, pass);
  Serial.println();
  while (WiFi.status() != WL CONNECTED)
    Serial.print(".");
    delay(500);
  Serial.println();
  Serial.println("WiFi connected");
  Serial.print("LocalIP:"); Serial.println(WiFi.localIP());
  Serial.println("MAC:" + WiFi.macAddress());
  Serial.print("Gateway:"); Serial.println(WiFi.gatewayIP());
  Serial.print("AP MAC:"); Serial.println(WiFi.BSSIDstr());
                                                                        // MAC address of access point
```



```
void loop()
  val = analogRead(LDRpin);
                                                 // Reads the light sensor value
  if(client.connect(server,80))
                                                 // Connect to local server
    client.print("2\r");
                                                  // before sending data first send ESP8266 ID as 2
    Serial.print("LDR sensor value: ");
    Serial.println(val);
    String LDRval = String(val);
    LDRval += "\r";
                                                 // Add end delimiter
    client.print(LDRval);
                                                 // Send to local server
    Serial.println("Sent to Local Server..");
    delay(15000);
  client.stop();
```

ESP8266 with Pulse Sensor



```
#define pulsePin A0
                                  // Pulse sensor input pin A0
#include<ESP8266WiFi.h>
                                  // Including ESP8266 library
char ssid[] = "ESP1 Server";
                                  // Replace with SSID of hotspot of local server
char pass[] = "12345678";
                                  // Replace with password of hotspot of local server
 IPAddress server(192,168,4,15); // IP address of local server
                                                                               For ESP3, write the
WiFiClient client:
                                                                               following code in the
int rate[10];
                                  // array to hold last ten IBI value
                                                                               Arduino IDE and save as
unsigned long sampleCounter = 0; // used to determine pulse timing
                                                                               Pulse client.ino
unsigned long lastBeatTime = 0; // used to find IBI
unsigned long lastTime = 0, N;
int BPM = 0;
                       // int that holds raw analog in 0. updated every 2mS
                      // int that holds time interval between beats! Must be seeded!
int IBI = 0;
                      // used to find peak in pulse wave, seeded
int P = 512;
                      // used to find trough in pulse wave, seeded
int T = 512;
int thresh = 512:
                      // used to find instant moment of heart beat, seeded
int amp = 100;
                      // used to hold amplitude of pulse waveform, seeded
int Signal;
                      // holds incoming raw data
boolean Pulse = false:
                                  // "True" when heartbeat is detected. "False" when not a "live beat".
boolean firstBeat = true;
                                  // used to seed rate array so we startup with reasonable BPM
                                  // used to seed rate array so we startup with reasonable BPM
boolean secondBeat = true;
boolean QS = false;
                                  // Becomes true when ESP8266 finds a beat
```



```
void setup()
 Serial.begin(9600);
                                    // Serial communication at baud rate of 9600 for debugging purpose
 delay(10);
 WiFi.mode(WIFI STA);
                                    // ESP8266 in station mode
 Serial.print("Connecting to ");
 Serial.println(ssid);
 WiFi.begin(ssid, pass);
 Serial.println();
 while (WiFi.status() != WL CONNECTED)
  Serial.print(".");
  delay(500);
 Serial.println();
 Serial.println("WiFi connected");
 Serial.print("LocalIP:"); Serial.println(WiFi.localIP());
 Serial.println("MAC:" + WiFi.macAddress());
 Serial.print("Gateway:"); Serial.println(WiFi.gatewayIP());
 Serial.print("AP MAC:"); Serial.println(WiFi.BSSIDstr());
                                                            // MAC address of access point
```



```
void loop(){
 if (QS == true){
                                                  //if ESP8266 finds a beat
    if (client.connect(server, 80)){
                                                  // Connect to local server
                                                  // before sending data first send ESP8266 ID as 3
      client.print("3\r");
      String pulseRate = String(BPM);
                                                  // Convert into string
      pulseRate +="\r";
                                                  // Add "r" as end delimiter
      Serial.print("Pulse rate: ");
      Serial.print(BPM);
      Serial.println(" BPM.");
      client.print(pulseRate);
                                                  // send data to local server
      Serial.println("Sent to local server..");
    QS = false;
    client.stop();
    delay(15000);
   else if(millis() >= (lastTime + 2)) {
    readPulse();
    lastTime = millis();
```



```
void readPulse() {
 Signal = analogRead(pulsePin);
                                         //Read pulse sensor value
                                         // Keeps track of the time in mS
 sampleCounter += 2;
 int N = sampleCounter - lastBeatTime; // Monitor the time since the last beat to avoid noise
                                         // find the peak and trough of the pulse wave
 detectSetHighLow();
                                          // Now it's time to look for the heart beat
                                         // signal surges up in value every time there is a pulse
 if(N > 250){
                                          // avoid high frequency noise
   if((Signal > thresh) && (Pulse == false) && (N > (IBI/5)*3))
    pulseDetected();
 if (Signal < thresh && Pulse == true) {
   Pulse = false:
   amp = P - T;
                                                     void detectSetHighLow() {
   thresh = amp / 2 + T;
                                                        if(Signal < thresh && N > (IBI/5)^* 3)
   P = thresh;
                                                                   // avoid dichrotic noise by waiting 3/5 of last IBI
   T = thresh;
                                                          if (Signal < T) {
                                                                                 // T is the trough
 if (N > 2500) {
                                                           T = Signal;
                                                                                 // Keep track of lowest point in pulse wave
   thresh = 512;
   P = 512;
   T = 512;
                                                        if (Signal > thresh && Signal > P) // thresh condition helps avoid noise
   lastBeatTime = sampleCounter;
   firstBeat = true;
                                                          P = Signal;
                                                                                 // P is the peak
   secondBeat = true;
                                                                                  // Keep track of highest point in pulse wave
```



```
void pulseDetected()
                     // set the pulse flag when there is a pulse
  Pulse = true;
  IBI = sampleCounter - lastBeatTime; // time between beats in mS
  lastBeatTime = sampleCounter; //keep track of time for next pulse
                           // if it's the first time beat is found
  if (firstBeat)
                           //clear firstBeat flag
   firstBeat = false:
    return;
  if (secondBeat)
                           // if this is second beat
    secondBeat = false; // clear secondBeat flag
    for (int i = 0; i <= 9; i++)
     rate[i] = IBI;
  word runningTotal = 0; // clear the runningTotal variable
  for (int i = 0; i \le 8; i++) //Shift data in the rate array
   rate[i] = rate[i + 1]; // and drop the oldest IBI value
   runningTotal += rate[i]; // add up the 9 oldest IBI value
  rate[9] = IBI;
                        // add the latest IBI to the rate array
  runningTotal += rate[9]; //add the latest IBI to runningTotal
  runningTotal /= 10;
                            // average the last 10 IBI values
```

```
BPM = 60000 / runningTotal;
// how many beats can fit into a minute? that's BPM!
QS = true;
if (client.connect(server, 80)) //Connects to local server
 client.print("3\r");
          //before sending the data sends ESP8266 ID as 3
 String pulseRate = String(BPM);
          // Converting integer data into string
 pulseRate +="\r";
          // Add end Delimiter "r" in the data
 Serial.print("Pulse rate: ");
 Serial.print(BPM);
 Serial.println(" BPM.");
 client.print(pulseRate);
                             //sends data to locals server
 Serial.println("Sent to local server..");
client.stop();
delay(15000);
           // Wait for 15 seconds after each transmission
```

ESP8266 with Vibration Sensor



For **ESP4**, write the following code in the Arduino IDE and save as **Vibration_client.ino**

```
#include <ESP8266WiFi.h> // Including ESP8266 library #define vib A0 // sensor input from A0 pin of ESP8266

char ssid[] = "ESP1_Server"; // Replace with SSID of hotspot of local server char pass[] = "12345678"; // Replace with password of hotspot of local server IPAddress server(192,168,4,15); // IP address of local server WiFiClient client;
```

- Change the IP address of Local Server (i.e. ESP1)
- Change the SSID and Password of WiFi AP hosted in Local Server



```
void setup(){
                                    // Serial communication at baud rate of 9600 for debugging purpose
  Serial.begin(9600);
  delay(10);
                                   // Input of vibration sensor
  pinMode(vib, INPUT);
  WiFi.mode(WIFI STA);
                                   // ESP8266 as station mode
  Serial.print("Connecting to ");
  Serial.println(ssid);
  WiFi.begin(ssid, pass);
  Serial.println();
  while (WiFi.status() != WL CONNECTED) {
    Serial.print(".");
    delay(500);
  Serial.println();
  Serial.println("WiFi connected");
  Serial.print("LocalIP:"); Serial.println(WiFi.localIP());
                                                            // IP address of local server
  Serial.println("MAC:" + WiFi.macAddress());
  Serial.print("Gateway:"); Serial.println(WiFi.gatewayIP());
  Serial.print("AP MAC:"); Serial.println(WiFi.BSSIDstr()); // MAC address of access point
```



```
void loop(){
  int val = analogRead(vib);
                                    // Reads the sensor value
  if(client.connect(server,80))
                                    //connects to local server
   client.print("4\r");
                                     // Before sending the data sends ESP8266 ID as 4
   Serial.print("Vibration sensor value: ");
   Serial.println(val);
   String data = String(val);
                                    // Converting integer data into string type
   data += "\r";
                                    // Add end delimiter "r" in the data
   client.print(data);
                                    // sends sensor data to local server
   Serial.println("Sent to Local server..!!");
   delay(15000);
                                                 // After each transmission wait for 15 seconds
   client.stop();
```

ESP8266 with DHT11 Sensor



For **ESP5**, write the following code in the Arduino IDE and save as **Temp_Humidity_Client.ino**

- Change the IP address of Local Server (i.e. ESP1)
- Change the SSID and Password of WiFi AP hosted in Local Server
- Install the DHT11 library and Adafruit Unified Sensor library for DHT11 sensor



```
void setup() {
                                    //serial communication at baud rate of 9600 for debugging purpose
  Serial.begin(9600);
  delay(10);
                                   // start Temperature and Humidity sensor
  dht.begin();
                                   // ESP8266 mode as station mode
  WiFi.mode(WIFI STA);
  Serial.print("Connecting to ");
  Serial.println(ssid);
  WiFi.begin(ssid, pass);
  Serial.println();
  while (WiFi.status() != WL CONNECTED) {
   Serial.print(".");
   delay(500);
  Serial.println();
  Serial.println("WiFi connected");
  Serial.print("LocalIP:"); Serial.println(WiFi.localIP());
  Serial.println("MAC:" + WiFi.macAddress());
  Serial.print("Gateway:"); Serial.println(WiFi.gatewayIP());
  Serial.print("AP MAC:"); Serial.println(WiFi.BSSIDstr()); // MAC address of access point
```



```
void loop() {
  float h = dht.readHumidity();
                                          // Read Humidity value from sensor
  float t = dht.readTemperature();
                                          // Read temp value from sensor
  if(isnan(h) | | isnan(t)) {
    Serial.println("Failed to read from DHT sensor");
                                                                      // Error message
    return;
  if(client.connect(server,80))
                                          // Connect to local server
    client.print("5\r");
                                          // before sending the data first send ESP8266 ID as 5
    String temp = String(t);
    temp += "\r";
                                          // Add "r" as end delimiter
    client.print(temp);
                                          // send temperature to local server
    Serial.print("Temperature: ");
    Serial.print(t);
    Serial.print(" degree celsius, Humidity: ");
    Serial.print(h);
    Serial.print("%. ");
    String humidity = String(h);
    humidity += "\r";
                                          // Add "r" in data as end delimiter
    client.print(humidity);
                                          // send to Local server
    Serial.println("Sent to local server");
    delay(15000);
                                          // delay of 15sec after each transmission
  client.stop();
```



Code Compilation and Upload

Code Compilation



```
temp_client | Arduino 1.8.9
                                                                                   Ø
    p client
  1 #include<DHT.h> //Including temperature and Humidity sensor library
  2 #includes = SP8266 library
          Compile Button
 4 char sstal = ESPOZOO; //Replace with ssid of hotspot of local server
  5 char pass∏ = "12345678"; // Replace with password of hotspot of local server
  7 IPAddress server(192,168,4,15); // IP address of local server
  8 WiFiClient client;
                      // D3 pin of ESP8266
 10 #define DHTPIN 0
 11 DHT dht(DHTPIN, DHT11); // Data of DHT11 sensor in D3 pin of ESP8266
 12
 13 void setup(){
     Serial.begin(9600); //serial communication at baud rate of 9600 for debugging purpos
 15
     delay(10);
     dht.begin(); // start Temperature and Humidity sensor
 16
     WiFi.mode(WIFI_STA);
                            // ESP8266 mode as station mode
 17
     Serial.print("Connecting to ");
 18
 19 Serial.println(ssid);
 20 WiFi.begin(ssid,pass);
     Serial.println();
     while (WiFi state() I- WI CONNECTED)
Done compiling.
Sketch uses 2/6220 bytes (26%) of program storage space. Maximum is 1044464 bytes.
Global variables use 27012 bytes (32%) of dynamic memory, leaving 54908 bytes for local va
```

Compilation successful message in bottom left corner.

Code Uploading



- Plug in the ESP8266 boards one by one to PC/Laptop via USB cable
- Go to Tool menu, select Board "NodeMCU 1.0 (ESP-12E Module)" and Port "COM3".
- Open the corresponding code and do uploading code in Node MCU.

Note: If COM port is not detected automatically then it is needed to install. Download port drivers from the given link and then install and then restart the system:

https://www.silabs.com/pro ducts/developmenttools/software/usb-to-uartbridge-vcp-drivers

```
local_server | Arduino 1.8.9
  local serv
 1 #include ₹SP8266WiFi.h>
                            //Including ESP8266 library
 2 #include<ESP 266WebServer.h> //Including ESP8266WebServer library for web serv
 3 #include<Thing
                              (/Including ThingSpeak library)
                                       c IP address of local server
 6 IPAddress gateway(192,168,4,1); //Gateway of the network
 7 IPAddress mask(255, 255, 255, 0); //Subnet mask of the network
 9 WiFiClient client:
10 WiFiServer server(80);
12 unsigned long myChannelNumber = 814887; //Replace with channelID of ThingSpeak
13 const char * myWriteAPIKey = "EK4LTPHWU4GGEOVP"; //Replace with WriteAPIKey of
14
15 const char* softAPssid = "ESP8266";
                                          //SSID of the hotspot of ESP8266 acting
16 const char* password = "12345678";
                                          //Password of the hotspot of ESP8266 act
17
18 const char* wifiss d = "Tenda_8060A0"; //Replace with SSID of WIF router provi
19 const char* pass = "12345678";
                                          //Password of WIFI router providing inte
 rd resetting via RTS pin...
```



Observe Outputs

Open Serial Monitor

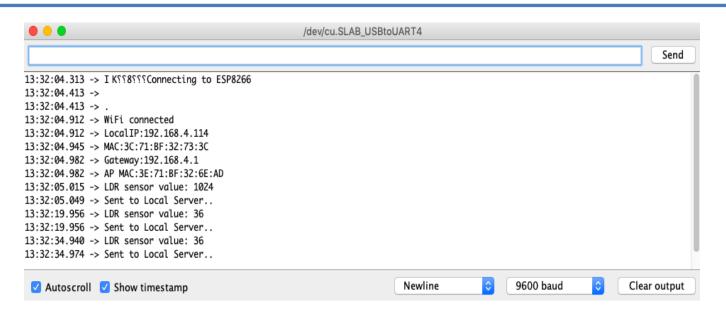


• First **select the port** (go to Tools > Port:) to which the board is connected then click the icon of **Serial Monitor** on the top right side of the Arduino IDE

Serial Monitor of Local Server

```
/dev/cu.SLAB_USBtoUART
                                                                                                                                           Send
14:39:43.602 -> Stations connected = 4
14:39:44.864 -> Vibration Sensor data: 29 Sent to ThingSpeak server..
14:39:59.873 -> Stations connected = 4
14:39:59.873 -> Stations connected = 4
14:39:59.907 -> Stations connected = 4
14:39:59.945 -> Stations connected = 4
14:40:17.586 -> Temperature: 23.30 degree celcius, Humidity: 70.00%. Sent to ThingSpeak Server...
14:40:32.597 -> Stations connected = 4
14:40:32.630 -> Stations connected = 4
14:40:32.630 -> Stations connected = 4
14:40:32.665 -> Stations connected = 4
14:40:32.702 -> Stations connected = 4
14:40:32.702 -> Stations connected = 4
14:40:32.735 -> Stations connected = 4
14:40:32.770 -> Stations connected = 4
14:40:34.148 -> LDR sensor data value: 1024
14:40:34.148 -> Sent to ThingSpeak Server...
                                                                                      Newline
                                                                                                             9600 baud
                                                                                                                                    Clear output
 Autoscroll  Show timestamp
```





Serial Monitor of ESP2

Serial Monitor of ESP3

```
/dev/cu.SLAB USBtoUART6
                                                                                                                              Send
.. `HSsssconnecting to ESP8266
13:55:10.018 ->
13:55:10.018 -> .....
13:55:16.314 -> WiFi connected
13:55:16.347 -> LocalIP:192.168.4.118
13:55:16.347 -> MAC:3C:71:BF:32:44:4E
13:55:16.380 -> Gateway:192.168.4.1
13:55:16.418 -> AP MAC:3E:71:BF:32:6E:AD
13:55:47.738 -> Pulse rate: 71 BPM.
13:55:47.738 -> Sent to local server...
13:56:03.260 -> Pulse rate: 71 BPM.
13:56:03.260 -> Sent to local server..
13:56:24.758 -> Pulse rate: 236 BPM.
13:56:24.758 -> Sent to local server...
                                                                           Newline
                                                                                                 9600 baud
                                                                                                                       Clear output
 Autoscroll  Show timestamp
```



```
/dev/cu.SLAB_USBtoUART8
                                                                                                                              Send
{ldo||llo|| 0 $0 b||00 0 0{0b0 b00nn0$nn000 "p00c$ {lp0n0 0 1 00 #n0||l0 0p 00nN0 l00d`0 oo$ o{000N #0$ r00n #0$0 0 1$0 0$ 00n0
14:19:56.258 -> ......
14:20:02.041 -> WiFi connected
14:20:02.074 -> LocalIP:192.168.4.115
14:20:02.074 -> MAC:3C:71:BF:32:71:5B
14:20:02.109 -> Gateway:192.168.4.1
14:20:02.142 -> AP MAC:3E:71:BF:32:6E:AD
14:20:02.175 -> Vibration sensor value: 29
14:20:02.175 -> Sent to Local server..!!
14:20:17.089 -> Vibration sensor value: 30
14:20:17.122 -> Sent to Local server..!!
14:20:32.108 -> Vibration sensor value: 1013
14:20:32.142 -> Sent to Local server..!!
14:20:47.104 -> Vibration sensor value: 30
14.20.47 138 -> Sent to Local server II
                                                                           Newline
                                                                                                 9600 baud
                                                                                                                       Clear output
 Autoscroll V Show timestamp
```

Serial Monitor of ESP4

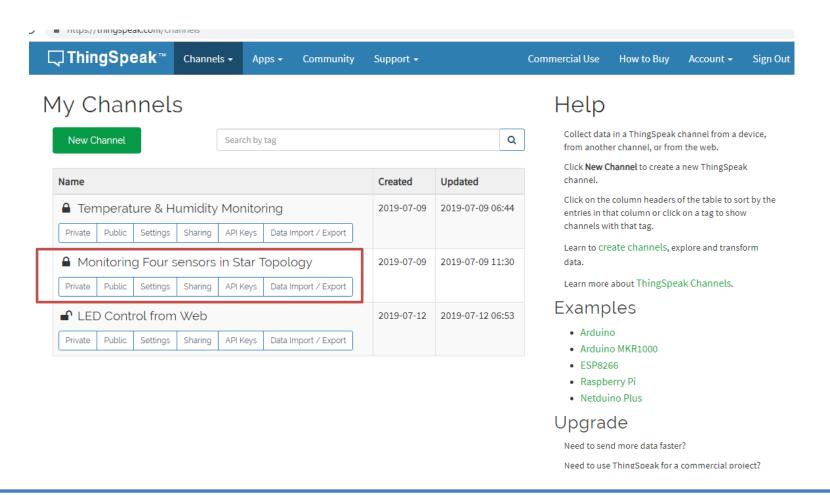
Serial Monitor of ESP5

```
/dev/cu.SLAB USBtoUART5
                                                                                                                                Send
 " 0 $0 0p01$0 01 00n0 0 0=r00Connecting to ESP8266
13:42:16.359 ->
13:42:16.359 -> ......
13:42:20.639 -> WiFi connected
13:42:20.673 -> LocalIP:192.168.4.116
13:42:20.673 -> MAC:3C:71:BF:32:70:77
13:42:20.706 -> Gateway:192.168.4.1
13:42:20.741 -> AP MAC:3E:71:BF:32:6E:AD
13:42:20.774 -> Temperature: 24.00 degree celcius, Humidity: 68.00%. Sent to local server
13:42:35.736 -> Temperature: 24.10 degree celcius, Humidity: 68.00%. Sent to local server
13:42:50.771 -> Temperature: 25.00 degree celcius, Humidity: 95.00%. Sent to local server
13:43:05.799 -> Temperature: 26.80 degree celcius, Humidity: 90.00%. Sent to local server
13:43:20.841 -> Temperature: 27.70 degree celcius, Humidity: 76.00%. Sent to local server
13:43:35.862 -> Temperature: 28.20 degree celcius, Humidity: 75.00%. Sent to local server
                                                                            Newline
                                                                                                   9600 baud
                                                                                                                          Clear output
 Autoscroll Show timestamp
```

Results & Graphs in Web

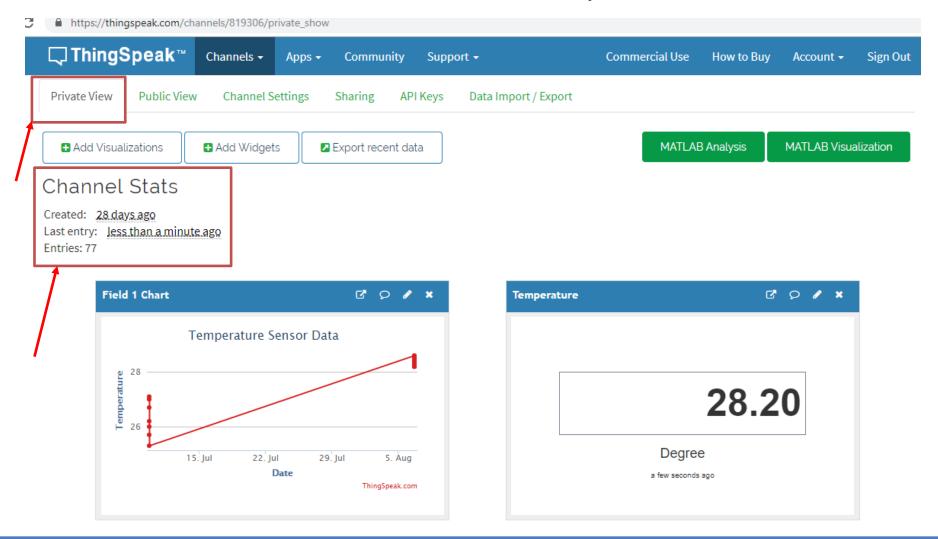


- Open the ThingSpeak page and click on Channels > My channels
- Now select the channel that is created for this experiment (In this case 'Monitoring Four Sensors in Star Topology').



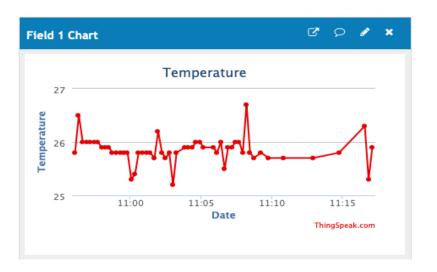


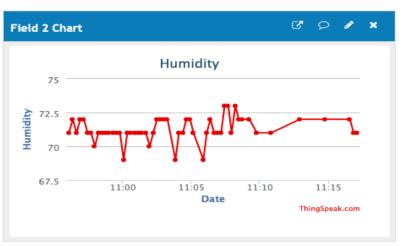
click on 'Private View' to see the uploaded data

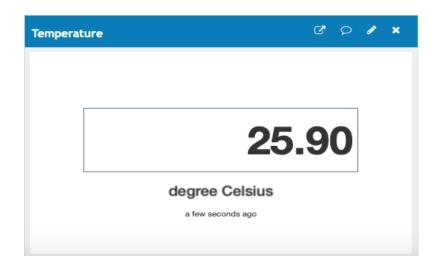


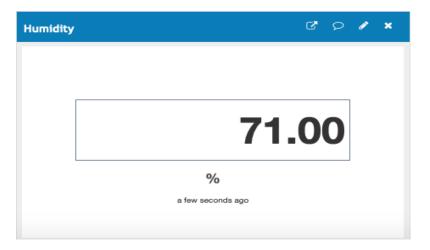


Temperature and Humidity







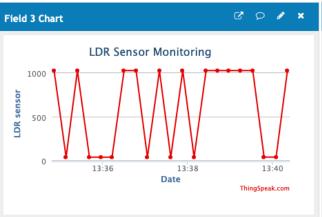


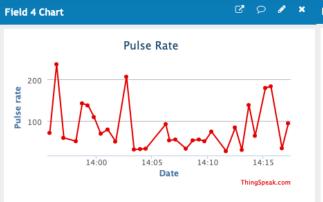


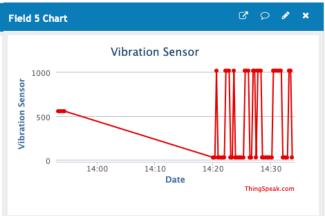
Light Sensor

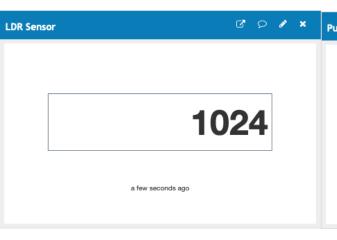
Pulse Sensor

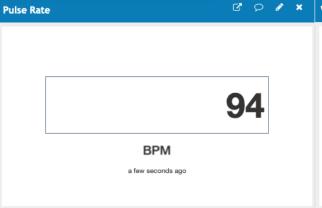
Vibration Sensor

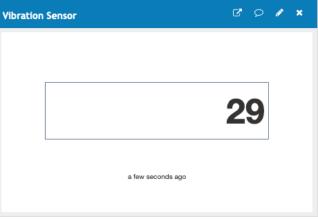














Thanks!

